Robert Schabacker

rschabac@stevens.edu | (973) 796 6965 | Hoboken, NJ | github.com/rschabac

Education

Stevens Institute of Technology, Hoboken NJ

M.S., Computer Science, GPA 4.0

B.S., Computer Science, minor in Mathematics, GPA 3.99

Expected Graduation May 2022 Expected Graduation May 2022

Skills

Software: Proficient in Python, Java, Rust, C, JavaScript, Bash

Coursework includes:

Compiler Design & Implementation Operating Systems Concurrent Programming Formal Verification of Software

Database Systems Computer Vision

Work Experiences

Verisk Analytics, Jersey City NJ (Remote)

Software Engineering Intern

June 2021 - August 2021

- Refactored an HTTP utility library used in 6 Java projects to provide a common interface for developers across 3 teams
- Built a Java client to integrate with an external API, converting requests and responses to/from XML
- Developed, tested, and deployed a solution to a production issue involving incorrect data in over 4 million customer records

Prudential Financial, Newark NJ (Remote)

Software Engineering Intern

June 2020 - August 2020

- Unified DevOps onboarding process for several tech stacks by developing a dynamic web form to generate and update configuration files
- Saved 5 team members multiple meetings for every pipeline provision by automating the creation and committing of files to version control
- Used Node is and Docker to deploy the web app through an AWS pipeline

Stevens Institute of Technology, Hoboken NJ / Remote

Course Assistant

January 2020 - December 2021

- Courses: Discrete Structures, Automata and Computation, Compiler Design & Implementation
- Taught a weekly lab section with review problems and programming assignments

Jackson Education, Denville NJ

App Developer

March 2018 - June 2020

- Developed application to notify customers of their scheduled appointments, allowing them to confirm appointments and take short assessments
- iOS application developed in Swift, Backend built with Firebase using Node.js

Projects

Proof-of-Concept Programming Language

Spring - Summer 2021

- Implemented a parser, typechecker, and compiler frontend for a C-like programming language, with generic data structures and functions implemented in a novel way
- Compiler written in Rust, using the LLVM infrastructure for optimization

Altice University Hackathon (Third Place)

September 2019

- · Redesigned the user interface of the Altice One iOS app and implemented voice commands to improve customer satisfaction
- Developed a prototype in Swift
- Presented our ideas to executives of Altice, Infosys, and Google as a team of two

Altice - Infosys University Hackathon (Third Place)

November 2018

- Implemented better accessibility options in websites, mobile apps, and Internet of Things devices to improve customer acquisition rates and avoid potential lawsuits
- Developed a prototype using JavaScript and CSS
- Presented our ideas to executives of Altice and Infosys as a team of four