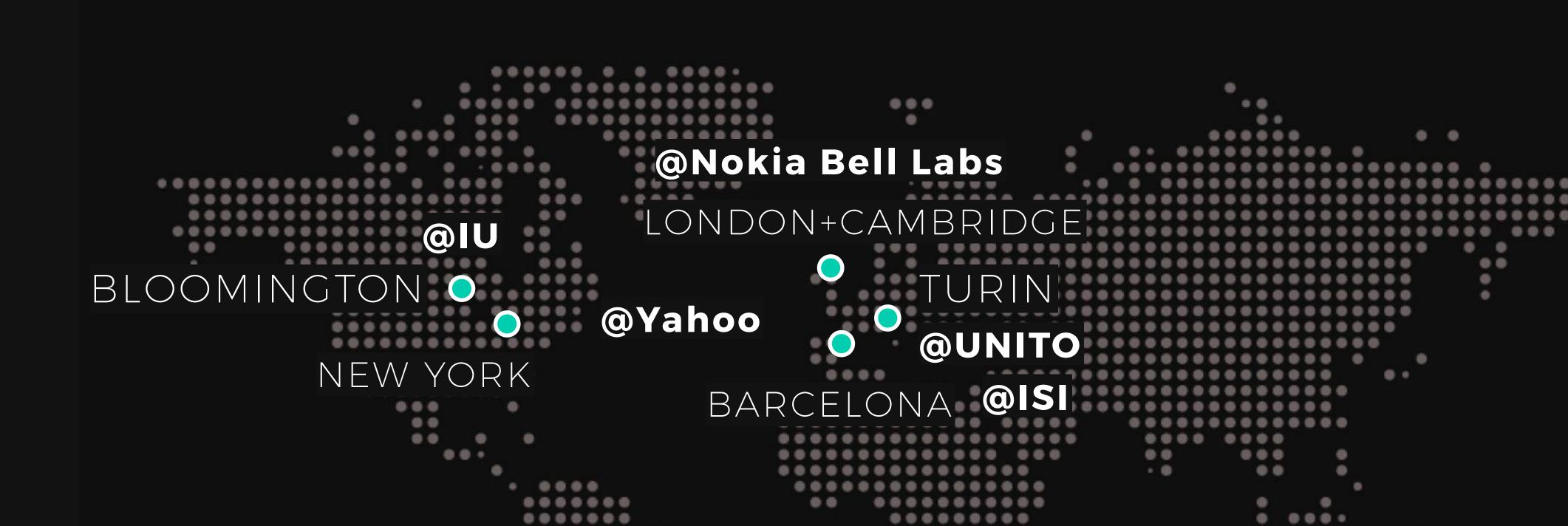
DATABASES AND ALGORITHMS

INTRODUCTION TO THE COURSE

Instructor: Rossano Schifanella

@SDS

Few words about me



...

...

•••

...

..

.

••••

Few words about me

- Assistant professor at the computer science department @unito (http://www.di.unito.it/ assistant professor at the computer science department @unito (http://www.di.unito.it/
 *schifane
- Responsible for the <u>algorithms</u> part of this course.
- Email: schifane@di.unito.it
- Office hours: send me an email to set up an appointment

Organization

- <u>6 credits (48h)</u>
- · Schedule:
 - Wednesday: 10.15-13.15
 - Thursday: 14.00-16.00
 - Friday: 14.00-17.00
 - Have a look at the shared calendar and the communications through the Moodle course web site.

· Classroom:

Aula Informatica C + Aula 30

SUPPORTING MATERIAL

- All supporting materials (slides, assignments, suggested books and readings, notes, ...) will be made available through the moodle course at:
 - http://math.i-learn.unito.it/course/view.php?id=1058
- The moodle module is the **official reference** for anything related to the course. Any communication will be handled through the course news forum.
- · Please, register to i-learn asap.

ASSESSMENT

- Goal:
 - Solve a real problem with a class of algorithms studied in class
- Components (this could slightly change and the details will be available throughout the course)
 - Essay
 - Code review
 - Oral discussion
- 1 test per session, max 2 sessions in an academic year

The COURSE

- Purpose: <u>an introduction to the design and</u> <u>analysis of algorithms</u>
 - Not a lab or programming course
 - Not a math course, either
- Textbook: Introduction to Algorithms, Cormen, Leiserson, Rivest, Stein (3rd edition)
 - An excellent reference you should read
 - You can use any other books or resources you like better

SKILLS YOU'LL LEARN

- · Start "thinking algorithmically"
- · Become a better programmer
- Literacy with computer science's "greatest hits"
- Ace your technical interviews
- Play with real data to solve real problems

 Important for all other branches of computer science

- Important for all other branches of computer science
- Plays a key role in modern technological innovation

- Important for all other branches of computer science
- · Plays a key role in modern technological innovation
 - "Everyone knows Moore's Law a prediction made in 1965 by Intel co-founder Gordon Moore that the density of transistors in integrated circuits would continue to double every 1 to 2 years....in many areas, performance gains due to improvements in algorithms have vastly exceeded even the dramatic performance gains due to increased processor speed."
 - Excerpt from Report to the President and Congress: Designing a Digital Future, December 2010 (page 71).

- Important for all other branches of computer science
- Plays a key role in modern technological innovation
- Provides novel "lens" on processes outside of computer science and technology
 - quantum mechanics, economic markets, evolution

- Important for all other branches of computer science
- Plays a key role in modern technological innovation
- Provides novel "lens" on processes outside of computer science and technology
- · Challenging and good for the brain!

Questions?

- @rschifan
- schifane@di.unito.it
- http://www.di.unito.it/~schifane