

# Zaurac Team Contract

## Goals

- Goals for our team:
  - Complete each iteration on time (by the presentation date)
  - No bottlenecks
  - Build our own client and server
  - Create a class diagram for each iteration
- What happens if your team decides that you want to get an A grade, but because of time constraints one person decides that a B or C would be acceptable?
  - If we do like grading for each other, then the person that wants to do a B or C work will just get less graded by the team members.
- Is it acceptable for one or two team members to do more work than the others?
  - If they are okay with it, but usually we should try to at least do our part.

## Meeting and communication norms

- How will you use in-class meeting times?
  - Continue working on coding, or creating the class diagrams for design
- How often will you meet outside of class? How long will the meetings be?
  - 1 meeting per week, 1 hour long, another optional meeting as needed
- When and where will outside-class meetings be held?
  - Discord or in person (labs)
- How will you communicate outside of meetings (email, realtime messaging)?
  - Discord

## Work norms

- How much time per week do you anticipate it will take to make the project successful?
  - 2 hrs a week as a group, and solo time to finish your parts of the project.
- Where will you record who is responsible for which tasks?
  - Google docs in a shared folder
- How will deadlines be set?
  - Deadlines will be set based on the sprint deadlines and how much content is needed for each sprint. Also, by each meeting time for our individual group, deadlines will be set to not bottleneck anyone
- What will happen if someone does not follow through on a commitment?
  - If someone doesn't do their part on time or as agreed, we could talk about an extension or if they need help, we could spend some time as a group to go through the work. Notify the professor if needed.
- How will the work be reviewed?

- During the meetings we can talk through our parts and see what we have done, and if we need help from each other, etc.
- How will you deal with different work habits of team members (e.g. some people like to get assignments done as early as possible, while others like to work under the pressure of a deadline)?
  - People can go at their own pace as long as their work is completed by the deadline that is set for that specific piece of the project. If someone depends on another's work to be done, preferably the part would need to be completed more on time than a last minute thing. Hopefully with open communication we can avoid this.
- What will you do if one or more of the team members is not doing their share of the work?
  - We will talk to them and get them back on track. If they are really causing problems we will bring it up with the professor.

## Decision Making

- Do you need 100% consensus before making a decision?
  - Majority is good. 3 out of 4.
- What will you do if one of you fixates on a particular idea?
  - Talk it through and see if it makes sense to the group, if the group doesn't come to a consensus on it we probably don't do it, or we find ways to add some of what they were talking about.

## Signatures



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