

# Selected Topics for Derivation

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## Abstract

The following are notes on the key results from the **Elements of Statistical Learning** text. They were primarily derived from course notes and readings in the Stanford STATS 315: *Modern Applied Statistics* series.

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# 1 Splines

## 1.1 Derivation: piecewise polynomials and splines

## 1.2 Interpolating natural spline minimizes smoothing spline problem

Suppose  $N \geq 2$ , with  $g(x)$  as a natural cubic spline that interpolates  $\{x_i, z_i\}_{i=1}^N$ , with  $a < x_1 < \dots < x_N < b$ . Let  $\tilde{g}$  be any other differentiable function on  $[a, b]$  that interpolates the  $N$  pairs. For this derivation, I follow the outline set forth in ESL problem 5.7.

### 1.2.1 Step 1: Integral result

Let  $h(x) = \tilde{g}(x) - g(x)$ . Integrating by parts, we see that

$$\int_a^b g''(x)h''(x) dx = g''(x)h'(x) \Big|_a^b - \int_a^b g'''(x)h'(x) dx$$

Since  $g(x)$  is a natural spline:  $g''(a) = 0 = g''(b) \implies g''(x)h'(x) \Big|_a^b = 0$ .

So, we see that  $\int_a^b g''(x)h''(x) dx = - \int_a^b g'''(x)h'(x) dx$ .

We can break  $-\int_a^b g'''(x)h'(x) dx$  into knots given that the spline is defined piecewise:

$$-\int_a^b g'''(x)h'(x) dx = - \sum_{j=1}^{N-1} \int_{x_j}^{x_{j+1}} g'''(x)h'(x) dx$$

Furthermore, we can do each of the integrals in the sum separately, and integrate each one by parts:

$$-\sum_{j=1}^{N-1} \int_{x_j}^{x_{j+1}} g'''(x)h'(x) dx = - \sum_{j=1}^{N-1} g'''(x)h(x) \Big|_{x_j}^{x_{j+1}} + \sum_{j=1}^{N-1} \int_{x_j}^{x_{j+1}} g^{(4)}(x)h(x) dx$$

Since  $g(x)$  is piecewise cubic,  $g^{(4)}(x) = 0 \forall x$ .

Summarizing all steps up to this point,  $\int_a^b g''(x)h''(x) dx = - \sum_{j=1}^{N-1} g'''(x)h(x) \Big|_{x_j}^{x_{j+1}}$ .

Again noting that  $g(x)$  is piecewise cubic, we can rewrite the right hand side expression:

$$-\sum_{j=1}^{N-1} g'''(x)h(x) \Big|_{x_j}^{x_{j+1}} = - \sum_{j=1}^{N-1} g'''(x_j^+)(h(x_{j+1}) - h(x_j))$$

We now consider  $\int_a^b g''(x)h''(x) dx = - \sum_{j=1}^{N-1} g'''(x_j^+)(h(x_{j+1}) - h(x_j))$ .

Recalling the definition of  $h(x) = \tilde{g}(x) - g(x)$ , we see that  $\tilde{g}(x_i) = g(x_i)$  at each endpoint  $x_i$  (they are both interpolating functions)  $\implies h(x_i) = 0$  for all endpoints.

So,  $\sum_{j=1}^{N-1} g'''(x_j^+)(h(x_{j+1}) - h(x_j)) = 0$ .

$$\therefore \int_a^b g''(x)h''(x) dx = 0$$

### 1.2.2 Step 2: Inequality result

In step 1, we showed that  $\int_a^b g''(x)h''(x) dx = 0$ .

We now consider  $\int_a^b \tilde{g}''(t)^2 dt$ .

$$\begin{aligned} \int_a^b \tilde{g}''(t)^2 dt &= \int_a^b (h''(t) + g''(t))^2 dt \quad \text{using the definition of } h(x) \\ &= \int_a^b h''(t)^2 dt + \int_a^b g''(t)^2 dt + 2 \int_a^b h''(t)g''(t) dt \\ &= \int_a^b h''(t)^2 dt + \int_a^b g''(t)^2 dt + 0 \quad \text{by 5.7 (a)} \\ &= \int_a^b h''(t)^2 dt + \int_a^b g''(t)^2 dt \end{aligned}$$

This would imply that  $\int_a^b \tilde{g}''(t)^2 dt \geq \int_a^b g''(t)^2 dt \quad \forall t \in [a, b]$  since  $h''(t)^2 \geq 0$  everywhere.

Note that  $h''(t) = 0$  everywhere would imply that  $h(x)$  is linear on  $[a, b]$ .

Given that  $h(x_i) = 0$  for all knots/endpoints  $x_i$  and  $N \geq 2$ , this could only be true if  $h = 0 \quad \forall t \in [a, b]$ , which would then imply that  $g(x) = \tilde{g}(x)$ .

So, equality only holds if  $h$  is identically zero in  $[a, b]$ .

### 1.2.3 Step 3: Conclusion on minimizer

We now consider the penalized least squares problem:

$$\min_f \left[ \sum_{i=1}^N (y_i - f(x_i))^2 + \lambda \int_a^b f''(t)^2 dt \right]$$

For a minimizer  $f = \tilde{g}$ , we can construct a natural cubic spline  $g$  with the same values as  $\tilde{g}$  at the spline's knots,  $\{x_i\}_{i=1}^N$ .

This implies that  $\sum_{i=1}^N (y_i - \tilde{g}(x_i)) = \sum_{i=1}^N (y_i - g(x_i))$ .

Since  $\tilde{g}$  is a minimizer, and due to the step 2 result (in the case that  $h(x) = 0$  everywhere), we know that

$$\lambda \int_a^b \tilde{g}''(t)^2 dx = \lambda \int_a^b g''(t)^2 dx$$

This implies that  $f = \tilde{g} = g$ , and therefore that the natural cubic spline is the minimizer.

## 2 Smoothing matrices

### 2.1 Reinsch form and kernel matrix

### 2.2 Proof of kernel trick

## **3 Semi-parametric linear modeling**

### **3.1 Formulation**

### **3.2 Solution**

### **3.3 Solution properties**

## 4 Trees

### 4.1 Tree estimate

### 4.2 Improvement in loss by splitting

## 5 Neural network backprop overview