Data Bench: A new   
proof-of-concept workload   
for microservice transactions

Data Bench is a new proof-of-concept workload that can be used to measure the response-time latency of microservice transactions. This is a new type of workload that places the focus and analysis of computing environments on the handling, processing, and movement of data. Currently in Phase 1 proof-of-concept, this   
open-source implementation delivers all the required components for an   
out-of-the-box workload, in a format that is easy to download and easy to use.   
Data Bench provides a solid starting point for testing the interoperability and   
delivery mechanisms of future transaction benchmarks for microservices.

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# Data Bench Phase 1

Data Bench:   
A new open source workload

Data Bench is a new, open-source workload for measuring the response-time latency of microservice transactions. This new workload places the focus and analysis of computing environments on the handling, processing, and movement of data.

The workload consists of:

* A new data generator for scalable, flexible, and realistic data for two transactions.
* Scripts for generating tables and for loading from flat files into Apache Cassandra\*.
* A fixed dataset size of a couple hundred MB. When developed further, Data Bench will provide the ability to create datasets of any size using a relational schema.
* A streaming transaction of market ticker data called Market-Stream
* An interactive transaction with moderate I/O loads and processing, named Customer-Valuation.
* A driver or transaction generator for generating input data and timing.
* A group of apache Spark\* services and microservices to implement the transactions.
* Necessary Apache Kafka\* producers and consumers.
* Docker\* containers for all of   
  the above.

This initial POC version of Data Bench uses Kafka, Spark, and Cassandra. However, Data Bench can be customized for other environments and configurations.

The Phase 1 proof-of-concept Data Bench workload has an architecture based on microservices. This makes it more useful for development and testing in a container-based and scale-out environment.

Data Bench provides a complete implementation of a simple workload. To provide this complete implementation, Data Bench uses several distributed processing applications. Data Bench also uses the latest techniques in publish/subscribe messaging (Kafka), services, microservices (Apache Spark\*), and data management (Apache Cassandra\*). Data Bench uses Docker\* containers to deliver the workload environment efficiently, consistently, and with minimal additional configuration required.

## Use of Docker\* containers

The use of containers is important in this workload because distributed processing involves replication of the compute environment. It also requires the ability to adjust to demands and interruptions of processing. Any workload for microservices must be able to deliver these ready-to-go environments quickly, accurately, and affordably.

## New data model

Data Bench introduces a new data model and new transaction definitions for transactional processing. Data Bench also provides all necessary data, scripts, files, and configurations to help you test your microservice application using this workload.

This new workload incorporates testing and integration of Kafka, Spark, and Cassandra for the management and processing of data and transactions. A Docker container includes a simple, yet effective driver to manage the initiation, pacing, and timing of the individual transactions.

## Phase 1 implementation

The phase 1 POC implementation of Data Bench delivers all components in a format that is easy to download and easy to use. The implementation includes a link to several Docker file containers, one for each of the main components: the driver, Kafka, Spark, and Cassandra.

This Phase 1 release also includes instructions for preloading the Cassandra database, along with the Spark services and Kafka topics. When Data Bench is more developed, you should be able to execute the entire workload right out of the box.

# Workload design

The Data Bench workload is designed to vary the size of the dataset, the percentage mix of individual transactions, and the pacing of incoming transactions. For example, Data Bench provides a mix of heavy, medium, and lightweight transactions. It also provides for periods of average and above-average throughput.

The Data Bench workload is designed to provide and/or include:

* Access the data already configured and stored in Cassandra.
* Transactions to use the functionality of Spark, in order to access and write data to Cassandra, and distribute transactions using Kafka.
* A computing environment and the implementation in Docker containers for separate stages of processing in the workload. This is from transaction generation (driver); to messaging (Kafka); transaction processing (Spark); and data storage and retrieval (Cassandra). The computing environment is implemented in Docker containers for each environment.
* A small, but realistic, fixed-size dataset that is implemented and stored in a Cassandra cluster using a simple and relevant schema.
* Two transactions exercise different and challenging aspects of the Kafka-Spark-Cassandra implementation.

Figure 1. Design for Phase 1 of the new Data Bench workload.

* A representation of a market “ticker,” to provide a steady stream of input data as a Kafka producer to a cluster of Kafka consumers. The ticker is designed to represent an environment with a steady stream of automatic or non-iterative data collectors (such as sensors and Internet-of-Things devices).
* An interactive transaction that retrieves the ever-changing valuation of a customer’s portfolio, and returns that information to the requester.
* A transaction generator (driver) as a Kafka producer that generates the input data for each transaction, and sends the requests through Kafka to the Spark consumers.
* A group of Spark services fronting a Cassandra data manager for retrieving and processing the defined workload.
* The necessary Kafka producers and consumers to return any results of executing the prescribed workload transactions.

# Data Bench components

The Data Bench proof-of-concept has specific requirements, skills, and steps that make it easier for you to implement. This should help encourage you to try out the workload and the underlying technology without getting bogged down in the configuration. With Data Bench, Intel® provides all components necessary to execute this workload. See Figure 1 (above) for an overview of the Phase 1 Data Bench workload design.

## Data generator

Data Bench uses a new flexible, scalable, representative, and freely available input data generator both for the transactions and for populating the tables.

The input data generator creates a reasonably sized dataset. This data set is based on artificial customer and market financial data, in order to represent a workload on the Kafka, Spark, and Cassandra cluster.

Having realistic, scalable, and interdependent data is a vital element to any artificial transactional workload. The data is crucial in order for the workload to better emulate and represent compute

environments. However, access to real data from existing environments or customers is almost impossible to acquire. That kind of data cannot be distributed, and it is tightly coupled to an implementation and/or software environment.

For those and other reasons, Data Bench uses the Transaction Processing Performance Council’s ([TPC](http://www.tpc.org)) TPC Benchmark\* E data generator to create the text files that populate the tables in Cassandra. Data Bench uses only the output of the TPC’s code. No TPC code is used during the generation of transaction input data or during transaction execution.

After the text files are generated, the CUSTOMER and CUSTOMER\_ACCOUNT tables are flattened and joined together to form a new CUSTOMER\_ACCOUNT table. It’s that data which is used in this workload.

The Data Bench component that generates the input data required for every transaction, also uses the same text files needed to populate the tables. The text file is read into memory and randomly selects which security symbol, customer identification (ID), or customer tax ID is used for any transaction.

## Driver

As shown in Figure 1 (previous page), Data Bench includes a workload driver as part of the environment. The driver is a single system, written in Python Software Foundation Python\* with Linux Foundation Kubernetes\* command and control. There are separate containers for the customer generator and Market-Stream generator.

The driver provides:

* Input generation for the transactions
* Pacing of transactions
* Collection and tracking of response-time latencies per transaction
* Generation of cumulative performance reports, based on transaction throughput

Data Bench transactions:   
Market-Stream and Customer-Valuation

The Data Bench workload implements a series of transactions on a small cluster. The workload distributes and balances the load of the individual transactions: heavy, medium, and lightweight; and provides periods of average and above-average throughput. The new data generator in the workload is used to populate the tables.

|  |  |
| --- | --- |
| Market-Stream  transaction overview:   * A streaming transaction that represents a continually changing security ticker * A constant stream of updates to Apache Cassandra\* tables, as pricing changes come from the Market Generator (you can customize the rate of updates) * Future updates to tables will trigger other transactions and/or actions on the data * The transaction is representative  of the environment, with con-tinuous input arriving at constant  or variable rates | Customer-Valuation  transaction overview:   * Retrieves a customer’s profile, and summarizes the overall standing for each account, based on current market values. For every account, this transaction returns:   + Cash balance and value   + Quantity for each security   + Gain and/or loss from the purchase price as compared to current market prices * The value of the portfolio constantly changes as the market itself changes |

The driver’s processes use Kafka APIs (application programming interfaces) to send and receive messages with the Kafka brokers and topics. The driver is packaged in Docker file containers, and comes preloaded, preconfigured, and ready to run.

## Spark services used to manage two transactions

The Spark services manage the execution of the transactions. In this   
POC, the workload defines and measures the response-time latency for two transactions: Market-Stream and Customer-Valuation. The workload provides a mix of heavy, medium, and lightweight transactions for both Market-Stream and Customer-Valuation.

### Transaction: Market-Stream

The Market-Stream transaction represents a continually changing security ticker. In other words, it is a constant stream of ticker updates coming from the generator. The data stream includes individual symbols, a unique ID, a price quote, and the quantity traded.

In this Phase 1 workload, the generator selects a security symbol, and generates a new price and a quantity. The generator then requests a unique identifier for the transaction, and submits this to the Kafka topic for Market-Stream via the   
producer API.

A Spark service consumer then retrieves the entry from the Kafka topic. The service processes the ticker symbol by updating the appropriate fields in the Cassandra LAST\_TRADE table, and by inserting a new row into the MARKET\_STREAM\_TXN.

* The LAST\_TRADE table is the definitive source of the last price quoted and traded for any security in the system.
* The MARKET\_STREAM\_TXN table is used to track each of the individual ticker updates made, and then determine the latency of the individual transactions.

In this POC, Data Bench uses a steady stream of data (variable controlled submission rate) with an initial rate of 20 tickers per second. A ticker consists of information from the driver, as described in Table 1 (next page).

In this Phase 1 workload, the Spark service retrieves the incoming structure, and acts on the Cassandra tables, as described in Table 2 (next page).

### Transaction: Customer-Valuation

Table 1. Ticker information from the driver

|  |  |  |
| --- | --- | --- |
| Field name | Field type | Description |
| Transaction Name | String | Set to MarketStream |
| UUID | Unique ID | System-generated unique string identifier |
| MST\_DTS | Date / timestamp | Date/time when submitted |
| MST\_TXN\_CNTR | Integer | Transaction counter |
| LT\_PRICE | Decimal | Price of the trade |
| LT\_QTY | Integer | Number of securities traded |
| LT\_S\_SYMB | String | Security symbol traded |

The Customer-Valuation transaction is interactive. In other words, the data is returned to the originator of the transaction, and is timed by the driver. Currently, in this POC, the transaction computes a customer’s overall value for:

* All of the securities held
* Cash balance for each account
* Value for each account
* Total cost for the security in each account

Table 2. Spark service actions on Apache Cassandra\* tables

|  |  |  |
| --- | --- | --- |
| Table name | Column | Action |
| LAST\_TRADE | LT\_S\_SYMB | Access |
| LT\_PRICE | Update |
| LT\_VOL | Update |
| LT\_DTS | Update |
| MARKET\_STREAM\_TXN | MST\_ID | Insert |
| MST\_START\_DTS | Insert |
| MST\_END\_DTS | Insert |
| MST\_S\_SYMB | Insert |
| MST\_PRICE | Insert |
| MST\_QTY | Insert |

* Value for each security in an account based on the last trade price of the security.

The transaction also selects all of the columns from the CUSTOMER\_ACCOUNT table based on either the *customer\_id* or the *customer\_tax\_id* from the input.

Data Bench retrieves the security symbols, purchase price, and total quantity matching the customer’s account IDs from the HOLDING table. The last trade price is read from the LAST\_TRADE table for each security and returned.

Table 3. Customer-Valuation transaction fields

|  |  |  |
| --- | --- | --- |
| Field name | Field type | Description |
| Transaction Name | String | Set to CustomerValuation |
| UUID | Unique ID | System-generated unique string identifier |
| MST\_DTS | Date / timestamp | Date/time when submitted |
| MST\_TXN\_CNTR | Integer | Transaction counter |
| customer\_id | Int64 | Customer ID |
| customer\_tax\_id | Int64 | Customer Tax ID |

The input for the transaction is typically the *customer\_id* (for the customer) 70% of the time; or the ­*customer\_tax\_id* 30% of the time. If one field is populated, the other must be 0 (zero).

Table 3 describes the Customer-Valuation fields.

### Input structure

Table 5. Output structure

|  |  |  |
| --- | --- | --- |
| Field name | Field type | Description |
| Transaction Name | String | Set to CustomerValuation |
| UUID | Unique ID | System-generated unique string identifier |
| UUID\_reply | Unique ID | Unique ID of the response returned |
| txn\_sequence | Int | Sequence number for transaction |
| asset\_total[acct\_id] | Double | Array of totals, 1 per account |
| cash\_bal[acct\_id] | Double | Array of cash balance, 1 per account |
| acct\_id[acct\_id] | Int64 | Array of account ID, for customer ID |
| symbol[max][acct\_id]\* | String | Arrays of security symbols per account, for each account ID |
| h\_qty[max][acct\_id] | Int32 | Arrays of security quantities per account, for each account ID |
| h\_cost[max][acct\_id] | Double | Arrays of security cost per security symbol, for each account ID |
| h\_val[max][acct\_id] | Double | Arrays of current security value per security symbol, for each account ID |
| acct\_name[acct\_id] | String | Array of customer account names |
| customer\_id | Int64 | Customer ID |
| customer\_acct\_id[acct\_id] | Int64 | Array of customer account IDs |
| first\_name | String | Customer first name |
| middle\_name | Char | Customer middle initial |
| last\_name | String | Customer last name |

Table 4. Operations performed on Cassandra tables by the Customer-Valuation service

|  |  |  |
| --- | --- | --- |
| Table name | Column | Action |
| CUSTOMER\_ACCOUNT | CA\_ID | Return |
| CA\_C\_ID | Compare |
| CA\_BAL | Return |
| CA\_F\_NAME | Return |
| CA\_L\_NAME | Return |
| CA\_M\_NAME | Return |
| CA\_TAX\_ID | Return |
| HOLDING | H\_CA\_ID | Compare |
| H\_S\_SYMB | Return |
| H\_PRICE | Return |
| H\_QTY | Return |
| LAST\_TRADE | LT\_S\_SYMB | Compare |
| LT\_PRICE | Return |

\* For symbol[max][acct\_id], max = 10. This is the maximum number of  
securities per account

The input structure is passed to the driver process/procedure that acts as the Kafka producer. The producer marks the beginning timestamp and a unique transaction identifier for the transaction, and logs for processing later. The driver then produces the transactions as a message to a Kafka topic for processing.

### CA\_C\_ID compare action

Data Bench identifies the CA\_C\_ID compare action by either the *customer\_id* or the *customer\_tax\_id* from the input structure. If the *customer\_tax\_id* is provided, then the CA\_C\_ID is returned.

All of the rows from the CUSTOMER\_ACCOUNT table are retrieved for the CA\_C\_ID.

Next, the rows from HOLDING for the individual CA\_IDs are returned. Data Bench uses these to compute:

* Customer’s overall value
* Account’s current value
* Purchase value for each security held by the customer

### LT\_PRICE

Data Bench retrieves the LT\_PRICE for each security symbol in the customer’s holdings from the LAST\_TRADE table. This is used to compute:

* Current value of each security
* Total value for each account
* Current total value for the customer

In turn, the workload uses that information to populate the output structure, with the fields described in Table 5.

The driver retrieves the output structure from the Customer-Valuation Spark service via the Kafka consumer APIs. The transaction is now complete.

## Cassandra

Table 6. Schema for CUSTOMER\_ACCOUNT

|  |  |  |
| --- | --- | --- |
| Column name | Column type | Description |
| CA\_C\_ID | Int64 | Customer ID |
| CA\_ID | Int64 | Customer Account ID |
| CA\_TAX\_ID | Text | Customer Tax ID |
| CA\_B\_ID | Int64 | ID of Broker for Customer Account |
| CA\_NAME | Text | Name of the Customer Account |
| CA\_BAL | Decimal | Cash balance for the account |
| CA\_L\_NAME | Text | Last name of the customer |
| CA\_F\_NAME | Text | First name of the customer |
| CA\_M\_NAME | Text | Middle initial of the customer |
| Primary key: CA\_C\_ID, CA\_ID | | |

Table 7. Schema for HOLDING

|  |  |  |
| --- | --- | --- |
| Field name | Field type | Description |
| H\_T\_ID | Int64 | Trade ID associated with security |
| H\_CA\_ID | Int64 | Customer Account for security |
| H\_S\_SYMB | Text | Security Symbol |
| H\_DTS | Date Timestamp | Date / Time of trade |
| H\_PRICE | Decimal | Value of security at trade |
| H\_QTY | Int32 | Number of security with trade |
| Primary key: H\_T\_ID, H\_CA\_ID | | |

Table 8. Schema for LAST\_TRADE

|  |  |  |
| --- | --- | --- |
| Field name | Field type | Description |
| LT\_S\_SYMB | Text | Security symbol |
| LT\_DTS | Date Timestamp | Date/time of last update to symbol |
| LT\_OPEN\_PRICE | Decimal | Value of symbol at open of exchange |
| LT\_VOL | Int64 | Total number of shares since open |
| Primary key: LT\_S\_SYMB | | |

For this Phase 1 workload, the data manager is Cassandra. Data Bench uses a Docker file container, for which Cassandra is already configured and loaded with the base number of rows.

Tables 6, 7, 8, and 9 (next page) describe the schemas used by the Cassandra tables for CUSTOMER\_ACCOUNT, HOLDING, LAST\_TRADE, and MARKET\_STREAM\_TRANSACTION.

# Summary

Table 9. Schema for MARKET\_STREAM\_TRANSACTION

|  |  |  |
| --- | --- | --- |
| Field Name | Field Type | Description |
| MST\_ID | Int64 | Unique ID of the Market-Stream transaction |
| MST\_START\_DTS | Date Timestamp | Date/Time of the start of transaction |
| MST\_END\_DTS | Date Timestamp | Date/Time of the end of transaction |
| MST\_S\_SYMB | Text | Security symbol |
| MST\_PRICE | Decimal | Price of symbol |
| MST\_QTY | Int32 | Number of shares in transaction |
| Primary key: MST\_ID, MST\_S\_SYMB | | |

Data Bench is a new, open-source, data-centric workload that focuses on and analyses the handling, processing, and movement of data. It provides a mix of heavy, medium, and lightweight transactions, as well as periods of average and above-average throughput.

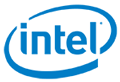
Data Bench is designed to help you tune, optimize, develop, and evaluate your microservices computing environment. With no comparable workload in industry that can handle the movement and storage of microservices data, Data Bench fills a critical need.

Even better, Data Bench is not just a workload that measures the response-time latency of microservice transactions. It also has the hooks necessary to take measurements at various stages in the transaction flow. In turn, this makes it easier for you to find bottlenecks and other areas that could benefit from additional work.

This Phase 1, proof-of-concept implementation of Data Bench delivers all the required components of a benchmark in a format that is easy to download and easy to use.

Right now, Data Bench is a fairly simple workload and, as a proof-of-concept, is not yet well-tuned or stressful. Rather, this Phase 1 Data Bench provides a solid starting point for testing the Kafka-Spark-Cassandra interoperability and delivery mechanism for future benchmarks.

To learn more about Data Bench and how to  
contribute to the workload, visit the Data Bench repository:   
[**https://github.com/Data-Bench/data-bench**](https://github.com/Data-Bench/data-bench)

[](http://software.intel.com/bigdata)

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