STUDIO FACT SHEET

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Founding date	June 2016
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ABOUT IUMTEC PROJECT

Iumtec project is an indie french video game studio, funded in june 2016 by two young ambitious and passionate developers.

Our dream is to create video games that community transform and appropriate to bring the collaboration and coop to a next level. It's also important for us to create games with unseen before gameplays.

Protocore, our first video game, will be a springboard for us. This project will give us the means to create some others, more ambitious and risky.

We also have been one of the winners of the « French Tech Diversité» competition in the beginning of july 2017. This has provided us with a 45 000€ financing plus a lodging in a parisian incubator

We are currently working on the Alpha version of Protocore which is scheduled for the end of 2017. We would like to develop the community in order to share and to improve the game with our players.