SM5083 - BASICS OF PROGRAMMING

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Abstract—This paper contains solution to problem no 5 of Examples III Section of Chapter III of Analytical Geometry by Hukum Chand. Links to Python codes are available below.

Download python codes at

https://github.com/rsgirishkumar/SM5083/ASSIGNMENT2

1 Problem

The opposite vertices of a square are $\begin{pmatrix} 0 \\ -1 \end{pmatrix}$, $\begin{pmatrix} 0 \\ 3 \end{pmatrix}$. Find the equations of four sides.

2 Solution

Let the given points are indicated as below

$$\mathbf{A} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}. \tag{2.0.1}$$

Let the unknown vertices are indicated as **B**, **D**.

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2.1 FINDING VERTICES USING AFFINE TRANS-FORMATION

Lemma. If **A**and**C** are two opposite vertices of a Square ABCD, then the other two vertices are given by

$$\mathbf{B} = \mathbf{R}^{-1}\mathbf{B}' - \mathbf{P}$$

$$\mathbf{D} = \mathbf{R}^{-1}\mathbf{D}' - \mathbf{P}$$
where
$$\mathbf{R}^{-1} = \begin{pmatrix} \cos(-\theta) & -\sin(-\theta) \\ \sin(-\theta) & \cos(-\theta) \end{pmatrix} \text{ and }$$

$$\mathbf{P} = -\mathbf{A}.$$
(2.1.1)

Proof:

Lets consider a square **OFGH** with origin(**O**) as one of the vertices and x, y - axes are two sides. Let the norm of the direction vectors of sides be d. The angle between **F**(side) and **G**(diagonal) is $\theta = 45^{\circ}$. and

$$\mathbf{F} = \frac{(\mathbf{G})^T \begin{pmatrix} 1 \\ 0 \end{pmatrix}}{\|(\mathbf{G})^T\|}$$

$$\Rightarrow \mathbf{G} = \sqrt{2}(\mathbf{F})$$
(2.1.2)

The norm of diagonal direction vector is

$$\|\mathbf{OG}\| = \sqrt{2}d = \|\mathbf{FH}\|.$$
 (2.1.3)

The direction vectors are given by

$$\mathbf{F} = \begin{pmatrix} d \\ 0 \end{pmatrix}, \mathbf{G} - \mathbf{F} = \begin{pmatrix} 0 \\ d \end{pmatrix},$$

$$\mathbf{H} - \mathbf{G} = \begin{pmatrix} -d \\ 0 \end{pmatrix}, -\mathbf{H} = \begin{pmatrix} 0 \\ -d \end{pmatrix}$$

$$\mathbf{G} = \begin{pmatrix} d \\ d \end{pmatrix}.$$

$$\mathbf{H} - \mathbf{F} = \begin{pmatrix} -d \\ d \end{pmatrix}.$$
(2.1.4)

Let the Square ABCD has two vertices A and C. By using inspection method, Affine transformation has to be applied for B and D. The step by step procedure involves

(2.2.4)

- 1) Apply affine transformation steps i.e Translation and Rotation respectively of the given vertices **A** and **C** to shift square to the **OFGH**
- 2) Find the translation vector **P** and rotation matrix **R**.
- 3) Find the diagonal/Direction vector and norm of $\mathbf{A}'\mathbf{C}'$.
- 4) Find the side direction vector and using norm and inspection method find the vertices **B**' and **D**'.
- 5) Find the points **B** and **D** by using inspection method and reverse affine transformation i.e rotation and translation respectively.

Translation and Rotation Let **P** be translation vector is given by

$$\mathbf{P} = -\mathbf{A}$$

$$\cos \theta = \frac{(\mathbf{C} - \mathbf{A})^T \mathbf{OG}}{\|(\mathbf{C} - \mathbf{A})^T\|}$$
(2.1.5)

2.2 For Rotation Matrix R

Consider a vector $\begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$ and the norm is L. If vector is rotated anticlockwise around the origin by β degrees then the new vector be $\begin{pmatrix} x_1' \\ y_1' \end{pmatrix}$. Call the angle

between $\begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$ and the x-axis as α . Then

$$x_1 = L \cos \alpha$$

$$y_1 = L \sin \alpha$$
 (2.2.1)

So the angle between $\begin{pmatrix} x_1' \\ y_1' \end{pmatrix}$ and the x-axis is $\alpha + \beta$.

$$x'_{1} = L \cos(\alpha + \beta) =$$

$$L \cos \alpha \cos \beta - L \sin \alpha \sin \beta$$

$$= x_{1} \cos \beta - y_{1} \sin \beta.$$

$$y'_{1} = L \sin(\alpha + \beta) =$$

$$L \sin \alpha \cos \beta + L \cos \alpha \sin \beta$$

$$= y_{1} \cos \beta + x_{1} \sin \beta.$$

$$(x') \quad (\cos \beta - \sin \beta)(x_{1})$$

$$(x') \quad (\cos \beta - \sin \beta)(x_{2})$$

 $\Rightarrow \begin{pmatrix} x_1' \\ y_1' \end{pmatrix} = \begin{pmatrix} \cos \beta & -\sin \beta \\ \sin \beta & \cos \beta \end{pmatrix} \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}.$

Here the rotation angle is θ . Hence the rotation matrix is given by

$$\mathbf{R} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \tag{2.2.3}$$

The generalized affine transformation principles are as below

$$\mathbf{A}' = \mathbf{R}(\mathbf{A} + \mathbf{P}) = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\mathbf{C}' = \mathbf{R}(\mathbf{C} + \mathbf{P}) = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x_3 - x_1 \\ y_3 - y_1 \end{pmatrix}.$$

$$\mathbf{B}' = \mathbf{A}'\mathbf{B}' + \mathbf{A}'$$
where $\mathbf{A}'\mathbf{B}' = ||\mathbf{A}'\mathbf{B}'||(\mathbf{F}).$

$$\mathbf{D}' = \mathbf{A}'\mathbf{D}' + \mathbf{A}'$$

2.3 Reverse Affine Transformation

By doing the reverse affine transformation, the Square **ABCD** can be obtained from **A'B'C'D'** by using the below transformation rules. Given

$$\mathbf{A}' = \mathbf{R}(\mathbf{A} + \mathbf{P})$$

$$\Rightarrow \mathbf{A}'\mathbf{R}^{-1} = \mathbf{A} + \mathbf{P}$$

$$\Rightarrow (\mathbf{A}'\mathbf{R}^{-1}) - \mathbf{P} = \mathbf{A}$$
Hence $\mathbf{A} = \mathbf{R}^{-1}\mathbf{A}' - \mathbf{P}$

$$(2.3.1)$$

where $\mathbf{A}'\mathbf{D}' = ||\mathbf{A}'\mathbf{D}'||(\mathbf{H})$.

The generalization principle can be applied to other vertices also as below

$$\mathbf{B} = \mathbf{R}^{-1}\mathbf{B}' - \mathbf{P}$$

$$\mathbf{C} = \mathbf{R}^{-1}\mathbf{C}' - \mathbf{P}$$

$$\mathbf{D} = \mathbf{R}^{-1}\mathbf{D}' - \mathbf{P}$$
where
$$(2.3.2)$$

$$\mathbf{R}^{-1} = \begin{pmatrix} \cos(-\theta) & -\sin(-\theta) \\ \sin(-\theta) & \cos(-\theta) \end{pmatrix} and$$

$$\mathbf{P} = -\mathbf{A}.$$

Hence proved.

2.4 SOLUTION TO PROBLEM

Diagonal(Direction Vector) $\mathbf{AC} = \mathbf{C} - \mathbf{A}$ is given by

$$\mathbf{AC} = \begin{pmatrix} 0 - 0 \\ 3 - (-1) \end{pmatrix} = \begin{pmatrix} 0 \\ 4 \end{pmatrix}. \tag{2.4.1}$$

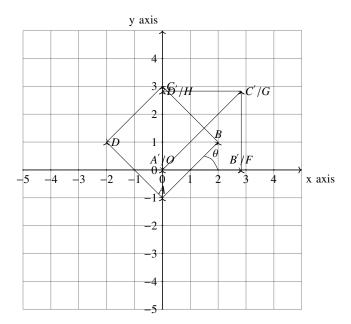


Fig. 5: SQUARE ABCD and OFGH/A'B'C'D'

The line equation of $\mathbf{A}'\mathbf{C}'$ is x-y=0 or simply x=y.

$$\|\mathbf{A}'\mathbf{B}'\| = \|\mathbf{A}'\mathbf{D}'\| = \frac{\|\mathbf{A}'\mathbf{C}'\|}{\sqrt{2}} = \frac{4}{\sqrt{2}} = 2\sqrt{2}.$$

$$\mathbf{Also}, \mathbf{F} = \begin{pmatrix} 1\\0 \end{pmatrix}$$

$$\mathbf{A}'\mathbf{B}' = \|\mathbf{A}'\mathbf{B}'\|\mathbf{F} = 2\sqrt{2}\begin{pmatrix} 1\\0 \end{pmatrix} = \begin{pmatrix} 2\sqrt{2}\\0 \end{pmatrix}.$$

$$\mathbf{B}' = \mathbf{A}'\mathbf{B}' + \mathbf{A}' = \begin{pmatrix} 2\sqrt{2}\\0 \end{pmatrix}$$

Also,
$$\mathbf{H} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

 $\mathbf{A}'\mathbf{D}' = \|\mathbf{A}'\mathbf{D}'\|\mathbf{H} = 2\sqrt{2}\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 2\sqrt{2} \end{pmatrix}.$ (2.4.6)
 $\mathbf{D}' = \mathbf{A}'\mathbf{D}' + \mathbf{A}' = \begin{pmatrix} 0 \\ 2\sqrt{2} \end{pmatrix}$

Hence the obtained vertices are

$$\mathbf{A}' = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{B}' = \begin{pmatrix} 2\sqrt{2} \\ 0 \end{pmatrix} \mathbf{C}' = \begin{pmatrix} 2\sqrt{2} \\ 2\sqrt{2} \end{pmatrix}. \mathbf{D}' = \begin{pmatrix} 0 \\ 2\sqrt{2} \end{pmatrix}.$$
(2.4.7)

Translation for **A** to **O** requires a translation vector $\mathbf{P} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

$$\Rightarrow \mathbf{A}' = \begin{pmatrix} 0 \\ -1 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\mathbf{C}' = \begin{pmatrix} 0 \\ 3 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 4 \end{pmatrix}. \tag{2.4.2}$$

$$\mathbf{A}' \mathbf{C}' = \begin{pmatrix} 0 - 0 \\ 4 - 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 4 \end{pmatrix}.$$

Norm of $\mathbf{A}'\mathbf{C}'$

$$\|\mathbf{A}'\mathbf{C}'\| = \sqrt{(2\sqrt{2})^2 + (2\sqrt{2})^2} = 4$$
 (2.4.3)

The rotation is by 45° clock wise. The rotation matrix is given by

$$\begin{pmatrix} \cos(-45^{\circ}) & -\sin(-45^{\circ}) \\ \sin(-45^{\circ}) & \cos(-45^{\circ}) \end{pmatrix}$$

$$\Rightarrow \mathbf{A}' \mathbf{C}' = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 0 \\ 4 \end{pmatrix} = \begin{pmatrix} 2\sqrt{2} \\ 2\sqrt{2} \end{pmatrix}$$

$$\mathbf{C}' = \mathbf{A}' \mathbf{C}' + \mathbf{A}' = \begin{pmatrix} 2\sqrt{2} \\ 2\sqrt{2} \end{pmatrix}$$
(2.4.4)

2.5 USING REVERSE AFFINE TRANSFORMA-TION

The rotation is by 45° counter clock wise i.e. $\theta = 45^{\circ}$. The inverse of rotation matrix **R** is given by

$$\mathbf{R}^{-1} = \frac{1}{1} \begin{pmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix}$$
 (2.5.1)

and the translation vector is **-P**. From above reverse affine transformation rules,

rotation
$$\mathbf{A} = \begin{pmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}$$

$$\mathbf{B} = \begin{pmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 2\sqrt{2} \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$

$$\mathbf{C} = \begin{pmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 2\sqrt{2} \\ 2\sqrt{2} \end{pmatrix} + \begin{pmatrix} 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}.$$

$$\mathbf{D} = \begin{pmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 0 \\ 2\sqrt{2} \end{pmatrix} + \begin{pmatrix} 0 \\ -1 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$

2.6 LINE EQUATIONS

Coordinates are

$$\mathbf{A} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}, \mathbf{D} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}. \quad (2.6.1)$$

In Matrix form, if $\binom{X_1}{Y_1} & \binom{X_2}{Y_2}$ are the points given then the directional vector is given by

$$\begin{pmatrix} X_2 - X_1 \\ Y_2 - Y_1 \end{pmatrix}$$

 $\begin{pmatrix} X_2 - X_1 \\ Y_2 - Y_1 \end{pmatrix}$ then, the form of equation ax+by+c=0 can be written as

$$a = \mathbf{Y}_1 - \mathbf{Y}_2,$$

$$b = \mathbf{X}_2 - \mathbf{X}_1,$$

$$c = (-\mathbf{Y}_1 \quad \mathbf{X}_1) \begin{pmatrix} \mathbf{X}_2 - \mathbf{X}_1 \\ \mathbf{Y}_2 - \mathbf{Y}_1 \end{pmatrix}$$
(2.6.2)

By using the same, the line equation AB for points $\mathbf{A} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}$, $\mathbf{B} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ is as follows:

$$\mathbf{AB} = \mathbf{B} - \mathbf{A} = \begin{pmatrix} -2\\2 \end{pmatrix}$$

$$a = -2, \ b = 2,$$

$$c = \begin{pmatrix} 1 & 0 \end{pmatrix} \begin{pmatrix} -2\\2 \end{pmatrix} = -2$$

$$(2.6.3)$$

Line equation for AB

$$\Rightarrow$$
 $-2x + 2y - 2 = 0$ or $x - y = 1$. (2.6.4)

In vector form

$$\Rightarrow \begin{pmatrix} 1 & -1 \end{pmatrix} \mathbf{X} = 1 \tag{2.6.5}$$

The line equation **BC** for points $\mathbf{B} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$, $\mathbf{C} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}$ is as follows:

$$\mathbf{BC} = \mathbf{C} - \mathbf{B} = \begin{pmatrix} -2\\2 \end{pmatrix}$$

$$a = -2, \ b = -2,$$

$$c = \begin{pmatrix} -1 & 2 \end{pmatrix} \begin{pmatrix} -2\\2 \end{pmatrix} = 6$$

$$(2.6.6)$$

Line equation for **BC**

$$\Rightarrow$$
 $-2x - 2y + 6 = 0$ or $x + y = 3$. (2.6.7)

In vector form

$$\Rightarrow \begin{pmatrix} 1 & 1 \end{pmatrix} \mathbf{X} = 3 \tag{2.6.8}$$

The line equation **CD** for points $\mathbf{C} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}, \mathbf{D} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$ is as follows:

$$\mathbf{CD} = \mathbf{D} - \mathbf{C} = \begin{pmatrix} -2 \\ -2 \end{pmatrix}$$

$$a = 2, \ b = -2,$$

$$c = \begin{pmatrix} -3 & 0 \end{pmatrix} \begin{pmatrix} -2 \\ -2 \end{pmatrix} = 6$$

$$(2.6.9)$$

Line equation for CD

$$\Rightarrow$$
 2x - 2y + 6 = 0 or x - y = -3. (2.6.10)

In vector form

$$\Rightarrow \begin{pmatrix} 1 & -1 \end{pmatrix} \mathbf{X} = -3 \tag{2.6.11}$$

The line equation **DA** for points $\mathbf{D} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}, \mathbf{A} =$ $\begin{pmatrix} 0 \\ -1 \end{pmatrix}$ is as follows:

$$\mathbf{DA} = \mathbf{A} - \mathbf{D} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$$

$$a = 2, \ b = 2,$$

$$c = \begin{pmatrix} -1 & -2 \end{pmatrix} \begin{pmatrix} 2 \\ -2 \end{pmatrix} = 2$$

$$(2.6.12)$$

Line equation for **DA**

$$\Rightarrow$$
 2x + 2y + 2 = 0 or x + y = -1. (2.6.13)

In vector form

$$\Rightarrow \begin{pmatrix} 1 & 1 \end{pmatrix} \mathbf{X} = -1 \tag{2.6.14}$$

The plotted graph is shown as below.

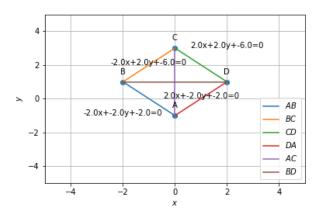


Fig. 5: Square ABCD