1

SM5083 - BASICS OF PROGRAMMING

RS Girish - EE20RESCH14005*

1

1

CONTENTS

1 Problem

2 Solution

Abstract—This paper contains solution to problem no 5 of Examples III Section of Chapter III of Analytical Geometry by Hukum Chand. Links to Python codes are available below.

Download python codes at

https://github.com/rsgirishkumar/SM5083/ASSIGNMENT2

1 Problem

The opposite vertices of a square are $\begin{pmatrix} 0 \\ -1 \end{pmatrix}$, $\begin{pmatrix} 0 \\ 3 \end{pmatrix}$. Find the equations of four sides.

2 Solution

Let the given points are indicated as below

$$\mathbf{A} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}. \tag{2.0.1}$$

Let the unknown vertices are indicated as **B**, **D**. The step by step procedure involves

- 1) Find the diagonal AC.
- 2) Find the norm of **AC**.
- 3) Find the orthogonal of **AC** i.e. **BD** by using orthogonal matrix.
- 4) Find the midpoint of **AC**.
- 5) Using the norm of **BD**, find the vertices of **BD**.
- 6) Form the equations of lines using vertices.

Step-1: Diagonal AC

$$\mathbf{AC} = \begin{pmatrix} 0 - 0 \\ 3 + 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 4 \end{pmatrix} \tag{2.0.2}$$

*The author is with the Department of Electrical Engineering, Indian Institute of Technology, Hyderabad 502285 India e-mail: ee20resch14005@iith.ac.in. All content in this document is released under GNU GPL. Free and open source.

Step-2: Norm of AC

$$||\mathbf{AC}|| = \sqrt{0 + 4^2} = 4$$
 (2.0.3)

Step-3: Orthogonal of AC. i.e, BD.

Consider an 2x2 orthogonal matrix O be $\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$.

$$\mathbf{BD} = AC * O = \begin{pmatrix} 0 & 4 \end{pmatrix} * \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = \begin{pmatrix} -4 \\ 0 \end{pmatrix} \quad (2.0.4)$$

Step-4: Midpoint of **AC** or **BD**.

$$MidpointM = \begin{pmatrix} 0 \\ \frac{(3-1)}{2} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$
 (2.0.5)

Step-5: Vertices of **BD**. Taking counter-clockwise and norm = 4,

$$B = \begin{pmatrix} x - midpoint - \frac{norm}{2} \\ y - midpoint \end{pmatrix} = \begin{pmatrix} 0 - 2 \\ 1 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$

$$D = \begin{pmatrix} x - midpoint + \frac{norm}{2} \\ y - midpoint \end{pmatrix} = \begin{pmatrix} 0 + 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$
(2.0.6)

Step-6: Line Equations. Coordinates are

$$\mathbf{A} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}, \mathbf{D} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}. \quad (2.0.7)$$

When two coordinates $\binom{X_1}{Y_1}\binom{X_2}{Y_2}$ are given, then the line equation is given by $\frac{(Y-Y_1)}{(Y_2-Y_1)} = \frac{(X-X_1)}{(X_2-X_1)}$ and on comparison with the form ax+by+c=0, $a=Y_2-Y_1, b=X_1-X_2$, $c=(-(Y_2-Y_1)*X_1)+((X_2-X_1)*Y_1)$. In Matrix form, $PT_1=\binom{X_1}{Y_1}, PT_2=\binom{X_2}{Y_2}$ and vector

(2.0.2)
$$DV_1 = \mathbf{PT_2} - \mathbf{PT_1} = \begin{pmatrix} X_2 - X_1 \\ Y_2 - Y_1 \end{pmatrix}$$
then, $a = DV_1[1]$,
gineering,
 $a \text{ e-mail:}$
 $c = (PT_1[1] - PT_1[0]) * (DV1.T)$

By using the same, the line equation AB for points $A = \begin{pmatrix} 0 \\ -1 \end{pmatrix}$, $B = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$ is as follows:

$$\mathbf{AB} = \begin{pmatrix} -2\\2 \end{pmatrix}$$

$$a = 2, \ b = 2,$$

$$c = \begin{pmatrix} -1 & 0 \end{pmatrix} * \begin{pmatrix} -2\\2 \end{pmatrix} = 2$$

$$Line \ equation \ for \ \mathbf{AB}$$

$$\Rightarrow 2x + 2y + 2 = 0 \ or \ x + y = -1.$$

$$In \ vector form$$

$$\Rightarrow \begin{pmatrix} 1 & 1 \end{pmatrix} x = -1$$

The line equation BC for points B = $\begin{pmatrix} -2 \\ 1 \end{pmatrix}$, C= $\begin{pmatrix} 0 \\ 3 \end{pmatrix}$ is as follows:

$$\mathbf{BC} = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$

$$a = 2, \ b = -2,$$

$$c = \begin{pmatrix} 1 & 2 \end{pmatrix} * \begin{pmatrix} 2 \\ 2 \end{pmatrix} = 6$$

$$Line \ equation \ for \ \mathbf{BC}$$

$$\Rightarrow 2x - 2y + 6 = 0 \ or \ x - y = -3.$$

$$In \ vector form$$

$$\Rightarrow \begin{pmatrix} 1 & -1 \end{pmatrix} x = -3$$
(2.0.9)

The line equation CD for points $C = \begin{pmatrix} 0 \\ 3 \end{pmatrix}$, $D = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ is as follows:

$$\mathbf{CD} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$$

$$a = -2, \ b = -2,$$

$$c = \begin{pmatrix} 3 & 0 \end{pmatrix} * \begin{pmatrix} 2 \\ -2 \end{pmatrix} = 6$$

$$Line \ equation \ for \ \mathbf{CD}$$

$$\Rightarrow -2x - 2y + 6 = 0 \ or \ x + y = 3.$$

$$In \ vector form$$

$$\Rightarrow \begin{pmatrix} 1 & 1 \end{pmatrix} x = 3$$
(2.0.10)

The line equation DA for points D = $\begin{pmatrix} 2 \\ 1 \end{pmatrix}$, A = $\begin{pmatrix} 0 \\ -1 \end{pmatrix}$ is as follows:

$$\mathbf{DA} = \begin{pmatrix} -2 \\ -2 \end{pmatrix}$$

$$a = -2, \ b = 2,$$

$$c = \begin{pmatrix} 1 & -2 \end{pmatrix} * \begin{pmatrix} -2 \\ -2 \end{pmatrix} = 2$$

$$Line \ equation \ for \ \mathbf{DA}$$

$$\Rightarrow -2x + 2y + 2 = 0 \ or \ x - y = 1.$$

$$In \ vector form$$

$$\Rightarrow \begin{pmatrix} 1 & -1 \end{pmatrix} x = 1$$

The plotted graph is shown as below.

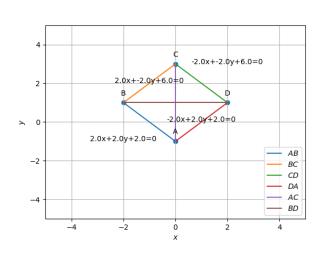


Fig. 6: Square ABCD