

# Recursion With an Accumulator

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# Table of Contents

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Solving reverse in Linear Time

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# The problem

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# The problem

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However, the solution we applied to `ascendList` used an observation on the arithmetic relationship between the items of the resultant `LList`. We do not have any such relationship for the elements of an arbitrary `LList` to reverse.

So what can be done?

## Storing the answer so far

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What if instead of asking the recursive call to pass the answer up to us, we instead pass the answer *down* into the recursive call!



We will now write a recursive helper function for `reverse`, but with a new way of thinking. We will give this helper function an additional parameter, and we will make it our goal to ensure that the argument provided for this parameter will always be the *answer so far*. This means that when our base case is reached this parameter *is* our final answer!

```
def reverseHelper(l, asf):
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If we trust ourselves, then `asf` should store the answer so far. If there's no work left to do then the answer so far must be our final answer!

```
def reverseHelper(l, asf):  
    if isEmpty(l):  
        return asf
```

Now, we must write our recursion. Once again, stepping closer to the base case will be achieved by calculating the rest of l.

```
def reverseHelper(l, asf):  
    if isEmpty(l):  
        return asf  
    return reverseHelper(rest(l), ???)
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## Solving reverse

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Now, we must write our recursion. Once again, stepping closer to the base case will be achieved by calculating the rest of l.

But what should be done to asf for the recursive call? We've promised ourselves that asf will be the answer so far. If asf is already the answer so far then how do we build it up for the next step?

## Solving reverse

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def reverseHelper(l, asf):  
    if isEmpty(l):  
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```

Assume our original LList is of the form  $(v_0, v_1, \dots, v_{n-1}, v_n)$ . When our function is first called no work has been done, so the answer so far should be empty  $()$ .



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In our first call then we must build up *asf* from the empty LList such that it is the result of reversing everything *before* the rest of the LList, because the recursion must do the work on the rest.

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Assume our original LList is of the form  $(v_0, v_1, \dots, v_{n-1}, v_n)$ . When our function is first called no work has been done, so the answer so far should be empty  $()$ .

In our first call then we must build up *asf* from the empty LList such that it is the result of reversing everything *before* the rest of the LList, because the recursion must do the work on the rest.

The answer then is that we must cons the first of our list onto the answer so far.

```
def reverseHelper(l, asf):  
    if isEmpty(l):  
        return asf  
    return reverseHelper(rest(l), cons(first(l), asf))
```

This solution worked when we considered the *first* step of building up answer so far from the empty list in our first call to this function. What about each recursion after that?

## Solving reverse

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This solution worked when we considered the *first* step of building up answer so far from the empty list in our first call to this function. What about each recursion after that?

If we walk through our recursion step by step we can see that it builds up the final answer correctly!

## Solving reverse

```
def reverseHelper(l, asf):  
    if isEmpty(l):  
        return asf  
    return reverseHelper(rest(l), cons(first(l), asf))  
  
reverseHelper((1, 2, 3), ())  
-> reverseHelper(rest((1, 2, 3)), cons(first((1, 2, 3)), ()))
```

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```
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    if isEmpty(l):  
        return asf  
    return reverseHelper(rest(l), cons(first(l), asf))  
  
reverseHelper((1, 2, 3), ())  
-> reverseHelper((2, 3), (1))  
-> reverseHelper(rest((2, 3)), cons(first((2, 3)), (1)))
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reverseHelper((1, 2, 3), ())  
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reverseHelper((1, 2, 3), ())  
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-> reverseHelper((3), (2, 1))
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-> reverseHelper((2, 3), (1))  
-> reverseHelper((3), (2, 1))  
-> reverseHelper(rest((3)), cons(first((3)), (2, 1)))
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reverseHelper((1, 2, 3), ())  
-> reverseHelper((2, 3), (1))  
-> reverseHelper((3), (2, 1))  
-> reverseHelper((), (3, 2, 1))  
-> (3, 2, 1)
```

## Solving reverse

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def reverseHelper(l, asf):  
    if isEmpty(l):  
        return asf  
    return reverseHelper(rest(l), cons(first(l), asf))
```

```
reverseHelper((1, 2, 3), ())  
-> reverseHelper((2, 3), (1))  
-> reverseHelper((3), (2, 1))  
-> reverseHelper(), (3, 2, 1))  
-> (3, 2, 1)
```

And so at the final recursion when the parameter `l` is empty the parameter `asf` is the complete reversed `LList` and our solution is correct!

## Completed reverse

Now reverse simply becomes a wrapper function for reverseHelper

```
def reverseHelper(l, asf):  
    if isEmpty(l):  
        return asf  
    return reverseHelper(rest(l), cons(first(l), asf))  
  
def reverse(l):  
    return reverseHelper(l, empty())
```

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---

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## Using an accumulator

In our answer to `reverseHelper` our parameter `asf` held the answer so far.

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It is for this reason that this type of solution is called *recursion with an accumulator* or sometimes simply *accumulative recursion*.

While an accumulator may often store the answer we are building, it may also store extra information we need to complete our solution. Our previous answer to `ascendList` could also be thought of as accumulative recursion with the parameter `sub` being an accumulator!



## Practice with accumulative recursion

**Practice Problem:** Write the function `balancedGlyphs` that takes a single string parameter and returns `True` if all the parentheses `()`, brackets `[]`, and braces `{}` are *balanced* in the given string, and `False` otherwise.

We will call these collectively *enclosing glyphs*. We will call the opening kind an opening glyph, and the closing kind a closing glyph. A type of enclosing glyph is called balanced if:

- For each opening glyph there is a corresponding closing glyph that appears to the right of it.
- The number of closing glyphs is equal to the number of opening glyphs of the same type.
- The order in which closing glyphs appear matches that of the appearance of opening glyphs

## Practice problem examples

Some examples for balancedGlyphs:

- '{[xt(y)]z}[hello] ' is balanced, because each opening glyph has a corresponding closing glyph, and the order matches.
- '{[(())]' is *not* balanced, because even though each opening glyph has a corresponding closing glyph the *order* does not match, because the closing parenthesis should come before the closing square bracket or curly brace.
- '[Hey there :)]' is *not* balanced, because there is a closing parenthesis without an opening parenthesis
- '(((())' is *not* balanced, because the number of opening parentheses does not match the number of closing parentheses.