Hallyburton_HW5

March 2, 2018

1 Spencer Hallyburton

1.1 Homework #4

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```
In [1]: import matplotlib.pyplot as plt
    import numpy as np
    import csv
    import time
    from tqdm import tnrange, tqdm_notebook
    import time
    import math
    from functools import partial
    import random
    from tqdm import tnrange, tqdm_notebook

start_time = time.time()
    %matplotlib inline
```

1.3 Problem 1: Optimization (contd)

Suppose you are building a pricing model for laying down telecom cables over a geographical region. Your model takes as input a pair of coordinates, (x,y), and contains two parameters, λ_1, λ_2 . Given a coordinate, (x,y), and model parameters, the loss in revenue corresponding to the price model at location (x,y) is described by

$$L(x, y, \lambda_1, \lambda_2) = 0.000045\lambda_2^2 y - 0.000098\lambda_1^2 x + 0.003926\lambda_1 x \exp\left\{\left(y^2 - x^2\right)\left(\lambda_1^2 + \lambda_2^2\right)\right\}$$

Read the data contained in HW3_data.csv. This is a set of coordinates configured on the curve $y^2 - x^2 = -0.1$. Given the data, find parameters λ_1, λ_2 that minimize the net loss over the entire dataset.

1.3.1 Simulated Annealing

Implement Simulated Annealing initalized at $(\lambda_1, \lambda_2) = (-5, 0)$ to minimize our loss function L. Compare your results to what you obtained for gradient descent and stochastic gradient descent initialized at $(\lambda_1, \lambda_2) = (-5, 0)$.

For your Simulated Annealing implementation, we suggest *starting* with following settings for parameters (you should further experiment with and tweak these or feel free to set your own):

- Proposal distribution: bivariate normal with covariance [[1,0], [0,1]]
- Min Length: 500
- Max Temperature: 10

You should also set your own cooling schedule.

For each iteration, plot the parameters accepted or the cost function with respect to the iteration number. What is happening to the these parameters or costs over iterations? Connect the trends you observe in the visualization to the lecture on Markov Chains.

```
In [2]: my_data = np.genfromtxt('HW3_data.csv', delimiter=',')
        print('Data Shape:', my_data.shape)
Data Shape: (2, 16000)
In [3]: # Set up functions
        from mpl_toolkits.mplot3d import Axes3D
        def loss(X, Y, LAMBDA):
            T1 = .000045*LAMBDA[1]**2 * Y
            T2 = -.000098*LAMBDA[0]**2 * X
            T3 = .003926*LAMBDA[0] * X * np.exp( (Y**2 - X**2) * (LAMBDA[0]**2 + LAMBDA[1]**2
            return np.sum(T1 + T2 + T3)
        def make_3d_plot(xfinal, yfinal, zfinal, history, loss, X, Y):
            L1s = np.linspace(xfinal - 10 , xfinal + 10, 40)
            L2s = np.linspace(yfinal - 10 , yfinal + 10, 40)
            L1, L2 = np.meshgrid(L1s, L1s)
            zs = np.array([loss(X, Y, LAMBDA)
                           for LAMBDA in zip(np.ravel(L1), np.ravel(L2))])
            Z = zs.reshape(L1.shape)
            fig = plt.figure(figsize=(10, 6))
            ax = fig.add_subplot(111, projection='3d')
            off = -10
            ax.plot_surface(L1, L2, Z, rstride=1, cstride=1, color='b', alpha=0.1)
            ax.contour(L1, L2, Z, 20, alpha=0.5, offset=off, stride=30)
            ax.set_xlabel('Lambda 1')
            ax.set_ylabel('Lambda 2')
            ax.set_zlabel('Loss Function')
            ax.view_init(elev=30., azim=30)
```

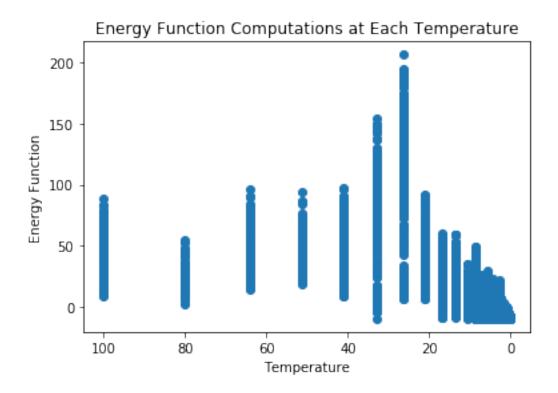
```
ax.plot([xfinal], [yfinal], [zfinal] , markerfacecolor='r', markeredgecolor='r', m
            ax.plot([t[0] for t in history], [t[1] for t in history], loss, markerfacecolor="
            ax.plot([t[0] for t in history], [t[1] for t in history], off, alpha=0.5, markerf
            plt.show()
        def sa_plot(X, Y, LAMBDA, loss, history):
            if not isinstance(loss, list):
                loss = \lceil loss \rceil
            make_3d_plot(LAMBDA[0], LAMBDA[1], loss[-1], history, loss, X, Y)
In [4]: # Proposal Function:
        covNorm = np.array([[1,0],[0,1]])
        pfxs = lambda mean: np.random.multivariate_normal(mean, covNorm)
        print('Example:', pfxs([0,2]))
Example: [ 0.11511539  1.24709003]
In [5]: # Temperature and iterations
        tf = lambda t: 0.8*t #temperature function
        itf = lambda length: math.ceil(1.2*length) #iteration function
In [6]: def sa(energyfunc, initials, epochs, tempfunc, iterfunc, proposalfunc, opt_cond='Dist')
            accumulator=[]
            best_solution = old_solution = initials['solution']
            T=initials['T']
            length=initials['length']
            best_energy = old_energy = energyfunc(old_solution)
            accepted=0
            total=0
            for index in range(epochs):
                print("Epoch", index)
                if index > 0:
                    T = tempfunc(T)
                    length=iterfunc(length)
                print("Temperature", T, "Length", length)
                for it in range(length):
                    total+=1
                    new_solution = proposalfunc(old_solution)
                    new_energy = energyfunc(new_solution)
                    # Use a min here as you could get a "probability" > 1
                    alpha = min(1, np.exp((old_energy - new_energy)/T))
                    if ((new_energy < old_energy) or (np.random.uniform() < alpha)):</pre>
                         # Accept proposed solution
                        accepted+=1
                        accumulator.append((T, new_solution, new_energy))
                        if new_energy < best_energy:</pre>
                             # Replace previous best with this one
```

```
best_energy = new_energy
                            best_solution = new_solution
                            best_index=total
                            best_temp=T
                        old_energy = new_energy
                        old_solution = new_solution
                    else:
                        # Keep the old stuff
                        accumulator.append((T, old_solution, old_energy))
            best_meta=dict(index=best_index, temp=best_temp)
            print("frac accepted", accepted/total, "total iterations", total, 'bmeta', best_me
            return best_meta, best_solution, best_energy, accumulator
In [7]: loss_lam = partial(loss,my_data[0,:], my_data[1,:])
        inits=dict(solution=[-5,0], length=100, T=100)
        # Run the SA algorithm
        bmeta, bs, be, out = sa(loss_lam, inits, 30, tf, itf, pfxs)
Epoch 0
Temperature 100 Length 100
Epoch 1
Temperature 80.0 Length 120
Epoch 2
Temperature 64.0 Length 144
Epoch 3
Temperature 51.2 Length 173
Epoch 4
Temperature 40.9600000000001 Length 208
Epoch 5
Temperature 32.7680000000001 Length 250
Epoch 6
Temperature 26.2144000000001 Length 300
Epoch 7
Temperature 20.9715200000001 Length 360
Epoch 8
Temperature 16.777216000000006 Length 432
Epoch 9
Temperature 13.421772800000006 Length 519
Epoch 10
Temperature 10.737418240000006 Length 623
Epoch 11
Temperature 8.589934592000004 Length 748
Epoch 12
Temperature 6.871947673600004 Length 898
Epoch 13
Temperature 5.497558138880003 Length 1078
```

Epoch 14

```
Temperature 4.398046511104003 Length 1294
Epoch 15
Temperature 3.5184372088832023 Length 1553
Epoch 16
Temperature 2.814749767106562 Length 1864
Epoch 17
Temperature 2.25179981368525 Length 2237
Epoch 18
Temperature 1.8014398509482001 Length 2685
Epoch 19
Temperature 1.4411518807585602 Length 3222
Epoch 20
Temperature 1.1529215046068482 Length 3867
Epoch 21
Temperature 0.9223372036854786 Length 4641
Epoch 22
Temperature 0.7378697629483829 Length 5570
Epoch 23
Temperature 0.5902958103587064 Length 6684
Epoch 24
Temperature 0.4722366482869651 Length 8021
Epoch 25
Temperature 0.3777893186295721 Length 9626
Epoch 26
Temperature 0.3022314549036577 Length 11552
Epoch 27
Temperature 0.24178516392292618 Length 13863
Temperature 0.19342813113834095 Length 16636
Epoch 29
Temperature 0.15474250491067276 Length 19964
frac accepted 0.227145397208803 total iterations 119232 bmeta {'index': 35873, 'temp': 0.59029
In [8]: # Print out results:
        print('Global Minimum Suggestion:',bs,'\nWith Loss Function:', be)
Global Minimum Suggestion: [ 2.05281771e+00 -1.70592608e-03]
With Loss Function: -9.93409762445
1.3.2 Now, plot the process
In [9]: # Create plots of the energy (cost) and the temperature over iterations
```

```
fig, ax = plt.subplots(1,2,figsize=(10,6))
    # Plotting energy function
    ax[0].plot(E)
    ax[0].set_xlabel('Iteration')
    ax[0].set_ylabel('Energy Function')
    ax[0].set_xscale('log')
    ax[0].set_title('Energy Function Over Iteration')
    # Plotting temperature
    ax[1].plot(T)
    ax[1].set_xlabel('Iteration')
    ax[1].set_ylabel('Temperature')
    ax[1].set_title('Temperature Over Iteration')
    ax[1].set_xscale('log')
   plt.show()
    # Plotting temperature
   plt.scatter(T,E)
   plt.xlabel('Temperature')
   plt.ylabel('Energy Function')
   plt.title('Energy Function Computations at Each Temperature')
   plt.gca().invert_xaxis()
   plt.show()
           Energy Function Over Iteration
                                                         Temperature Over Iteration
                                               100
  200
                                               80
  150
Energy Function
                                               60
                                            Temperature
  100
                                               40
   50
                                               20
    0
                                                0
             10<sup>1</sup>
                                 104
                                        105
                                                         10<sup>1</sup>
                                                                                    105
      10°
                          10<sup>3</sup>
                                                   100
                                                                10<sup>2</sup>
                                                                       10^{3}
                                                                             10<sup>4</sup>
                     Iteration
                                                                  Iteration
```



1.3.3 Compare to Gradient Descent and SGD:

When we compare this implementation to GD and SGD, we notice a few things. First, we see that the suggested global minimum is indeed the global minimum. This beats the attempts made by GD and SGD to compute minima, as they both got stuck in local minima. Second, one of the requirements of an annealing algorithm is that we have to be able to access all of the locations on our parameter space. This is similar to trio of aperiodicity, irreducibility, and recurrence that we demanded in Markov Chain construction. In order to ensure that we have reached the global minimum, we must meet the condition that we have to be able to access all of these locations. At each temperature, the system acts like a Markov Chain where there is a set probability to transition from one state to any other. This defines our Markov transition probabilities.

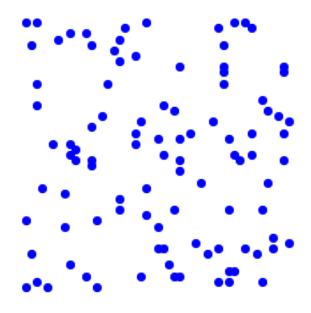
1.4 Problem 2: A Tired Salesman

In the famous traveling salesman problem, the quality of the solution can be measured in different ways, beyond finding the shortest path. For example, the total time of travel may also be important, and may depend on the means of transportation that connect pairs of cities. Consider a random distribution of N points on a plane representing the cities that must be visited by the traveling salesman. Each point is an (x,y) coordinate where both x and y are integers in the range [1, 50). Assign a value s_i where $i \in [1, ..., N]$ to each city that represents its size measured by population. Let $\forall s_i, s_i \in [1, 10)$. If two cities are farther away from each other than a **distance threshold of 10** and both have populations greater than a **population threshold of 5** assume there is a flight connection between them. In all other cases assume that our poor salesman would have to drive between cities. Flying is faster than driving by a factor of 10.

- 1. Use Simulated Annealing to find solutions to the traveling salesman problem for N=100, optimizing the travel path for the total distance travelled (but keeping track of the time of travel).
- 2. Now redo the problem by optimizing the the path for the total time of travel (but keeping track of the distance traveled). Are the two solutions similar or different?
- 3. How do your results change if the population and distance thresholds for the exisitence of a flight between two cities are altered?

```
In [10]: # Functions to get the permutations of the tours
         def alltours(cities):
              "Return a list of tours, each a permutation of cities, but each one starting with
              start = first(cities)
              return [[start] + Tour(rest)
                      for rest in itertools.permutations(cities - {start})]
         # Gets the first city of a collection
         def first(collection):
              "Start iterating over collection, and return the first element."
              return next(iter(collection))
         Tour = list # Tours are implemented as lists of cities
         # Function to get the length of the tour
         def tour_length(threshD, threshP, tour):
              "The total of distances between each pair of consecutive cities in the tour."
              tour_dist=0
              tour_time=0
              for i in range(len(tour)):
                  tour_dist_new, tour_time_new = distance(tour[i], tour[i-1], threshD, threshP)
                  tour_dist+=tour_dist_new
                  tour_time+=tour_time_new
             return {'Dist':tour_dist, 'Time':tour_time}
In [11]: # Cities are represented as Points, which are a subclass of complex numbers
         from collections import namedtuple
         \# City is a named tuple with x and y position and a population
         City = namedtuple('City', ['x', 'y', 'pop'], verbose=False)
In [12]: # Get the distance between two cities
         def distance(A, B, threshD, threshP): # Note: we have modified this function to refle
              "The distance between two cites."
              \texttt{euc\_dist} = \texttt{math.sqrt}((\texttt{A.x} - \texttt{B.x}) * (\texttt{A.x} - \texttt{B.x}) + (\texttt{A.y} - \texttt{B.y}) * (\texttt{A.y} - \texttt{B.y}))
              # Convert distance to a time
              if (euc_dist > threshD) & (A.pop > threshP) & (B.pop > threshP):
                  time = euc_dist / 10
```

```
else:
                 time = euc_dist
             return(euc_dist, time)
         def Cities(n, width=900, height=600, popmax=10, seed=42):
             "Make a set of n cities, each with random coordinates within a (width x height) re
             random.seed(seed * n)
             return frozenset(City(random.randrange(1,width), random.randrange(1,height), popma
                              for c in range(n))
         def plot_tour(tour):
             "Plot the cities as circles and the tour as lines between them. Start city is red
             start = tour[0]
             plot_lines(list(tour) + [start])
             plot_lines([start], 'rs') # Mark the start city with a red square
         def plot_lines(points, style='bo-'):
             "Plot lines to connect a series of points."
             plt.plot([p.x for p in points], [p.y for p in points], style)
             plt.axis('scaled'); plt.axis('off')
         def plot_tsp(algorithm, cities, threshD, threshP):
             "Apply a TSP algorithm to cities, plot the resulting tour, and print information.
             tour_length_partial = partial(tour_length, threshD, threshP)
             # Find the solution and time how long it takes
             t0 = time.clock()
             tour = algorithm(cities)
             t1 = time.clock()
             assert valid_tour(tour, cities)
             plot_tour(tour); plt.show()
             print("{} city tour with length {:.1f} and time {:.3f}s"
                   .format(len(tour), tour_length_partial(tour)['Dist'],tour_length_partial(tour)
         def valid_tour(tour, cities):
             "Is tour a valid tour for these cities?"
             return set(tour) == set(cities) and len(tour) == len(cities)
In [13]: # Create list of cities
         mycities = Cities(100, seed=332, width=50, height=50, popmax=10)
         plot_lines(mycities, 'bo')
```



```
In [14]: def change_tour(input_tour):
             "Change a tour for tsp iteration"
             #possible_indices = range(1, len(input_tour)) why not?
             possible_indices = range(len(input_tour))
             # take two random indices to swap
             c1 = np.random.choice(possible_indices)
             c2 = np.random.choice(possible_indices)
             new_tour = change_path(input_tour, c1, c2)
             return new_tour
         def swap_cities(input_tour, i, j):
             "Swap two cities at index i and j in a tour"
             # save city1
             city1 = input_tour[i]
             # save city2
             city2 = input_tour[j]
             new_tour = input_tour.copy()
             # swap
             new_tour[j] = city1
```

```
new_tour[i] = city2
             return new_tour
         change_path = swap_cities
In [15]: def plot_optimization(out):
             # Plot the results of the optimization routine
             fig = plt.figure()
             ax = fig.add_subplot(111)
             lns1 = ax.plot(range(len(out)),[e[2]['Dist'] for e in out], alpha=0.6, lw=2, color
             ax2 = ax.twinx()
             lns2 = ax2.plot(range(len(out)),[e[2]['Time'] for e in out], alpha=0.6, lw=2, cole
             # added these two lines
             lns = lns1+lns2
             labs = [l.get_label() for l in lns]
             ax.legend(lns, labs, loc=0)
             # Plot result
             ax.grid()
             ax.set_xlabel('Iteration')
             ax.set_ylabel('Trip Distance')
             ax2.set_ylabel('Trip Time')
             plt.xscale('log')
             plt.show()
In [16]: def sa_tsp(energyfunc, initials, epochs, tempfunc, iterfunc, proposalfunc, OC='Dist')
             accumulator=[]
             best_solution = old_solution = initials['solution']
             T=initials['T']
             length=initials['length']
             # Reannealing
             ANN_INT = 100
             beta = 1.5
             best_energy = old_energy = energyfunc(old_solution)
             accepted=0
             total=0
             for index in thrange(epochs):
                 i+=1
                 if i % ANN_INT == 0: # Reannealing
                     T = initials['T'] * (1 - index/epochs)
                     length = initials['length']
                     ANN_INT = np.ceil(beta*ANN_INT)
```

```
print('Epoch=%d, Reannealing...' % index)
                 if index > 0:
                     T = tempfunc(T)
                     length=iterfunc(length)
                 for it in range(length):
                     total +=1
                     new_solution = proposalfunc(old_solution)
                     new_energy = energyfunc(new_solution)
                     # Use a min here as you could get a "probability" > 1
                     alpha = min(1, np.exp((old_energy[OC] - new_energy[OC])/T))
                     if ((new_energy[OC] < old_energy[OC]) or (np.random.uniform() < alpha)):</pre>
                         # Accept proposed solution
                         accepted+=1
                         accumulator.append((T, new_solution, new_energy))
                         if new_energy[OC] < best_energy[OC]:</pre>
                              # Replace previous best with this one
                             best_energy = new_energy
                             best_solution = new_solution
                             best_index=total
                             best_temp=T
                         old_energy = new_energy
                         old_solution = new_solution
                     else:
                         # Keep the old stuff
                         accumulator.append((T, old_solution, old_energy))
             best_meta=dict(index=best_index, temp=best_temp)
             print("RESULTS:\nFrac accepted: %.4f\nTotal Iterations: %d\nBest Meta - Index=%d,
                   (accepted/total, total, best_meta['index'], best_meta['temp']))
             return best_meta, best_solution, best_energy, accumulator
In [17]: # Initialize functions
         initial_tour = list(mycities)
         length_func1 = lambda temperature: np.max((np.floor(np.sqrt(temperature)).astype(int)
         length_func2 = lambda length: min(int(math.ceil(1.2*length)), 100)
         length_func = length_func2
         temp_func = lambda t: 0.94*t
         # Initialize state
         init_length = length_func(10)
         inits=dict(solution=initial_tour, length=init_length, T=50.0)
1.4.1 Optimizing for Tour Distance:
In [18]: # Run annealing algorithm
```

i = 0

threshD = 10

```
threshP = 5
    tour_length_partial = partial(tour_length, threshD, threshP)
    opt_cond = 'Dist'
    t0 = time.clock()
    bmeta, bs, be, out = sa_tsp(tour_length_partial, inits, 2000, temp_func, length_func,
    t1 = time.clock()
    print('Algorithm Time:', t1-t0)
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
```

Epoch=99, Reannealing...

/anaconda3/lib/python3.6/site-packages/ipykernel_launcher.py:32: RuntimeWarning: overflow enco

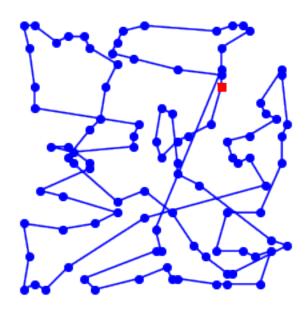
```
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
```

RESULTS:

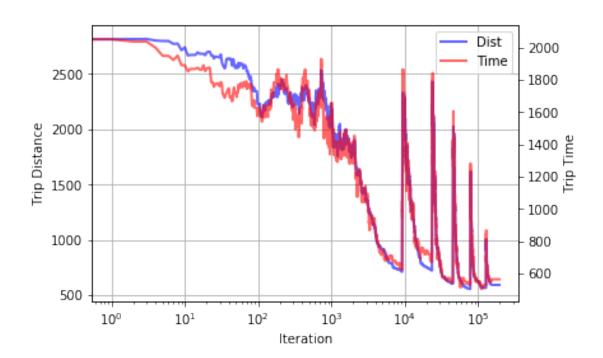
Frac accepted: 0.0389 Total Iterations: 196402

Best Meta - Index=76860, Temp=1.0216e-07

Algorithm Time: 42.65616899999999



100 city tour with length 559.7 and time 532.406s



1.4.2 Optimizing for Tour Time:

Epoch=99, Reannealing... Epoch=249, Reannealing...

/anaconda3/lib/python3.6/site-packages/ipykernel_launcher.py:32: RuntimeWarning: overflow enco

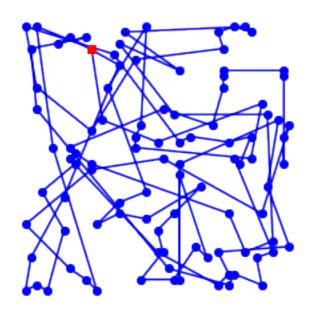
```
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
```

RESULTS:

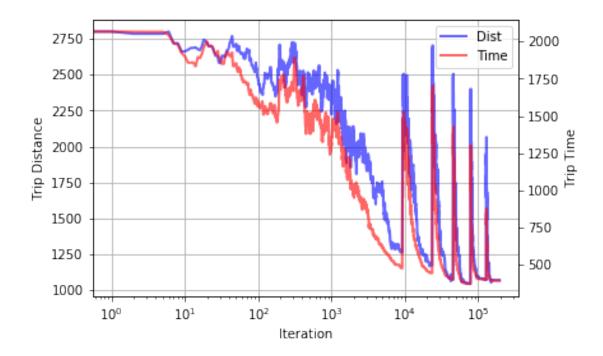
Frac accepted: 0.0481 Total Iterations: 196402

Best Meta - Index=76219, Temp=1.4809e-07

Algorithm Time: 42.062062



100 city tour with length 1044.8 and time 369.985s



After performing the annealing algorithm to optimize tour time and tour distance, we see that the results are quite different. In this particular iteration, we see that performing the optimization for distance led to a lower distance and a higher time when compared to the optimization for time. This is to be expected given our conditions for maximization.

1.4.3 Trying different threshold conditions

```
In [29]: threshD = [5, 10, 15]
         threshP = [3, 5, 7]
         Dmesh, Pmesh = np.meshgrid(threshD, threshP)
         be_d_dist = np.zeros(np.shape(Dmesh))
         be_d_time = np.zeros(np.shape(Dmesh))
         be_t_dist = np.zeros(np.shape(Dmesh))
         be_t_time = np.zeros(np.shape(Dmesh))
In [30]: # Run annealing algorithm over a grid of parameters optimizing for distance
         for i, threshDval in enumerate(threshD):
             for j, threshPval in enumerate(threshP):
                 tour_length_partial = partial(tour_length, threshDval, threshPval)
                 # Optimize for distance
                 opt_cond = 'Dist'
                 bmeta_d, bs_d, be_d, out_d = sa_tsp(tour_length_partial, inits, 2000,
                                                      temp_func, length_func, change_tour, OC =
                 be_d_dist[i,j] = be_d['Dist']
                 be_d_time[i,j] = be_d['Time']
```

```
# Optimize for time
                 opt_cond = 'Time'
                 bmeta_t, bs_t, be_t, out_t = sa_tsp(tour_length_partial, inits, 2000,
                                                      temp_func, length_func, change_tour, OC =
                 be_t_dist[i,j] = be_t['Dist']
                 be_t_time[i,j] = be_t['Time']
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
/anaconda3/lib/python3.6/site-packages/ipykernel_launcher.py:32: RuntimeWarning: overflow enco
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0384
Total Iterations: 196402
Best Meta - Index=160473, Temp=3.7867e-08
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0684
Total Iterations: 196402
Best Meta - Index=45203, Temp=4.7382e-05
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
```

```
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0388
Total Iterations: 196402
Best Meta - Index=160812, Temp=2.9564e-08
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0488
Total Iterations: 196402
Best Meta - Index=162269, Temp=1.2432e-08
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0387
Total Iterations: 196402
Best Meta - Index=169677, Temp=1.2765e-10
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0378
```

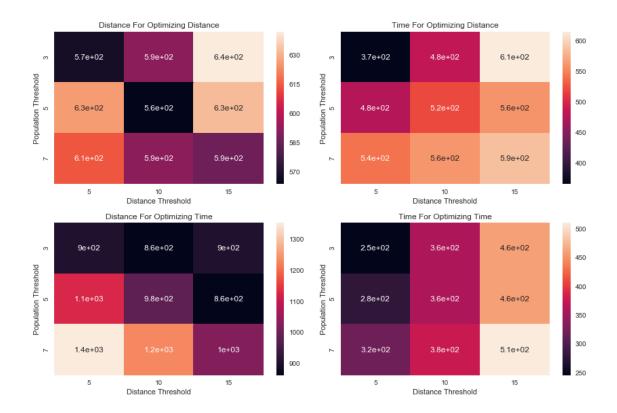
```
Total Iterations: 196402
Best Meta - Index=160106, Temp=4.5590e-08
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0394
Total Iterations: 196402
Best Meta - Index=44635, Temp=6.8682e-05
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0650
Total Iterations: 196402
Best Meta - Index=78026, Temp=4.8620e-08
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0382
Total Iterations: 196402
Best Meta - Index=153614, Temp=2.5443e-06
```

```
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0470
Total Iterations: 196402
Best Meta - Index=156223, Temp=5.0920e-07
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0384
Total Iterations: 196402
Best Meta - Index=181008, Temp=1.1030e-13
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0387
Total Iterations: 196402
Best Meta - Index=158278, Temp=1.4772e-07
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
```

```
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0379
Total Iterations: 196402
Best Meta - Index=160948, Temp=2.7790e-08
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0588
Total Iterations: 196402
Best Meta - Index=73467, Temp=8.3740e-07
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0390
Total Iterations: 196402
Best Meta - Index=175875, Temp=2.7539e-12
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
```

```
RESULTS:
Frac accepted: 0.0447
Total Iterations: 196402
Best Meta - Index=44788, Temp=6.0687e-05
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0388
Total Iterations: 196402
Best Meta - Index=181992, Temp=6.3204e-14
HBox(children=(IntProgress(value=0, max=2000), HTML(value='')))
Epoch=99, Reannealing...
Epoch=249, Reannealing...
Epoch=474, Reannealing...
Epoch=812, Reannealing...
Epoch=1319, Reannealing...
RESULTS:
Frac accepted: 0.0377
Total Iterations: 196402
Best Meta - Index=78759, Temp=3.1529e-08
In [32]: print(be_t_time)
        print(be_d_time)
[[ 245.43067721 358.77818589 458.37294333]
 [ 278.94696319 358.41195025 458.80409411]
[[ 365.33370241  483.22866319  614.56501256]
 [ 476.59117446 519.26436637 559.78574084]
 [ 540.81888888 560.48251898 585.70566413]]
In [33]: import seaborn as sns; sns.set()
```

```
fig, ax = plt.subplots(2,2, figsize=(12,8))
# Plot distance for optimizing distance
sns heatmap(be_d_dist,annot=True, xticklabels=threshD, yticklabels=threshP, ax=ax[0,0]
ax[0,0].set_xlabel('Distance Threshold')
ax[0,0].set_ylabel('Population Threshold')
ax[0,0].set_title('Distance For Optimizing Distance')
# Plot time for optimizing distance
sns.heatmap(be_d_time,annot=True, xticklabels=threshD, yticklabels=threshP, ax=ax[0,1]
ax[0,1].set_xlabel('Distance Threshold')
ax[0,1].set_ylabel('Population Threshold')
ax[0,1].set_title('Time For Optimizing Distance')
# Plot distance for optimizing time
sns.heatmap(be_t_dist,annot=True, xticklabels=threshD, yticklabels=threshP, ax=ax[1,0]
ax[1,0].set_xlabel('Distance Threshold')
ax[1,0].set_ylabel('Population Threshold')
ax[1,0].set_title('Distance For Optimizing Time')
# Plot time for optimizing time
sns.heatmap(be_t_time,annot=True, xticklabels=threshD, yticklabels=threshP, ax=ax[1,1]
ax[1,1].set_xlabel('Distance Threshold')
ax[1,1].set_ylabel('Population Threshold')
ax[1,1].set_title('Time For Optimizing Time')
plt.tight_layout()
plt.show()
```



Above we show a heatmap of the results of the four different optimization combinations, showing distance and time for each optimization condition. We would expect that a change in population threshold should not impact the result of the distance output in the distance optimization, so long as the algorithm had enough time to converge to a suitable minimum. This is because our optimization was over distance and paid no attention to the time. The reverse is sometime true in the case of time output in optimizing over time, but the distance is correlated with the time, so we should not expect the exact same behavior. These are validated in the above figures.