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```
include_directories(${CMAKE_CURRENT_SOURCE_DIR})
#if you want to have Qt4-support uncomment this
#find_package(Qt4 REQUIRED)
#if(QT_FOUND)
## activate XML component
#set(QT_USE_QTXML TRUE)
#include(${QT_USE_FILE})
#add_definitions(${QT_DEFINITIONS})
#include_directories(${CMAKE_CURRENT_BINARY_DIR} ${QT_INCLUDE_DIR})
#endif(QT_FOUND)
find_package( OpenCV REQUIRED )
if( OpenCV_FOUND )
list( APPEND ThirdParty_LIBS ${OpenCV_LIBS} )
    include_directories( ${OpenCV_INCLUDE_DIRS} )
endif( OpenCV_FOUND )
# uncomment this for OpenMP support
#FIND_PACKAGE(OpenMP REQUIRED)
#if(OPENMP_FOUND)
#set(CMAKE C FLAGS "${CMAKE C FLAGS} ${OpenMP C FLAGS}")
#set(CMAKE_CXX_FLAGS "${CMAKE_CXX_FLAGS} ${OpenMP_CXX_FLAGS}")
#set(CMAKE_EXE_LINKER_FLAGS "${CMAKE_EXE_LINKER_FLAGS} ${OpenMP_EXE_LINKER_FLAGS}")
#endif()
# uncomment this for c++11 support
#set(CMAKE_CXX_FLAGS "${CMAKE_CXX_FLAGS} -std=c++11")
set(${PROJECT_NAME}_SRC main.cpp test1.cpp test2.cpp)
set(${PROJECT_NAME}_HDR test1.h test2.h)
# currently we don't have any forms-uncomment if you have qt-forms
#set(${PROJECT_NAME}_FORMS mainwindow.ui)
# also no moc from headers needed (uncomment if qt used)
#QT4_WRAP_CPP(${PROJECT_NAME}_HDR_MOC ${${PROJECT_NAME}_HDR})
# no forms
#QT4_WRAP_UI(${PROJECT_NAME}_FORMS_HDR ${${PROJECT_NAME}_FORMS})
# use this line if you have used Qt instead the next line
#add_executable(${PROJECT_NAME} ${${PROJECT_NAME}_SRC} ${${PROJECT_NAME}_HDR_MOC} ${${PROJECT_
 _NAME}_FORMS_HDR} )
add_executable(${PROJECT_NAME} ${${PROJECT_NAME}_SRC} ${${PROJECT_NAME}_HDR})
target_link_libraries(${PROJECT_NAME} ${OpenCV_LIBS})
       add a comment
                                                                                                link
Thanks for all your answers, but I am not using CMake. Here is the makefile I
                                                                          answered Jun 7 '13
created:
                                                                                asqz
24 •1 •3 •8
                                                                          updated Jun 7 '13
#######LIBRAIRIES
LIBS_ffmpeg = -lm -lz -lpthread -lavformat -lavcodec -lavutil
LIBS_opencv = -lopencv_core -lopencv_highgui -lopencv_imgproc -lopencv_video -lopencv_objdetect
LIBS_autres = -lpthread -ldl -lm
LIBS = $(LIBS autres) $(LIBS ffmpeg) $(LIBS opency)
#######CONSTANTES
CXXFLAGS = -O2 -g -Wall -fmessage-length=0 -D__STDC_CONSTANT_MACROS OBJS = test.o
FluxVideo.o TARGET = test
######REGLES
$(TARGET): $(OBJS) $(CXX) -0 $(TARGET) $(OBJS) $(LIBS)
```

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clean: rm -f \$(OBJS) \$(TARGET)	
alabay was f #(OD IC) #(TADCET)	

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