Model:

The below methods are what represent the business logic of creating surveys. When creating a new survey, the user has the option of making the survey multiple choice or open ended. Other methods are included as follows:

Survey:

- getSurveyByName (get the survey by the name of it)
- createSurvey (when you create a new survey with fields (name, questions one, question two).
- updateSurvey (update and edit an existing survey)
- destroySurvey (delete a survey by its name)

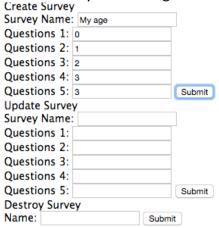
*NEW ITERATION: unique string is now using id, responses can be grabbed and updated when survey is retrieved.

Testing:

I tested my routes and model by creating buttons to press in order to test the CRUD functionality of my application. Below I show the results of my tests.

CREATE:

Create a survey. For testing reasons it outputs the name that was created for that survey.



A survey has been created and inserted into the system with name My age

RETRIEVE:

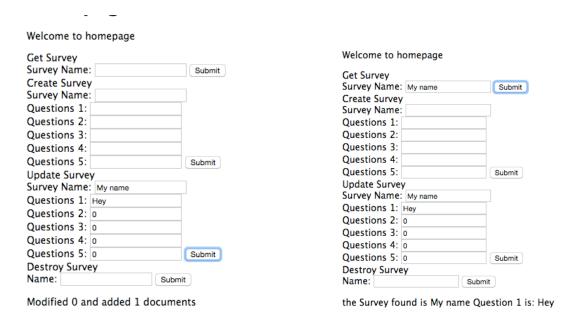
Retrieve a survey by entering in the surveys name. For testing reasons it outputs the name and the name of the first question.

Get Survey			
Survey Name:	My age		Submit
Create Survey	1		
Survey Name:			
Questions 1:			
Questions 2:			
Questions 3:			
Questions 4:			
Questions 5:			Submit
Update Surve	у		
Survey Name:			
Questions 1:			
Questions 2:			
Questions 3:			
Questions 4:			
Questions 5:			Submit
Destroy Surve	ey .		
Name:		Submit)

the Survey found is My age Question 1 is: 0

UPDATE:

Update a survey. For testing it lets you know the document has been changed, then when it is retrieved you can see the first question has been changed.



DELETE:

Object is deleted and response shows callback is successful.

homepage

