Striving for Versatility in Publish/Subscribe Infrastructures

Roberto S. Silva Filho and David F. Redmiles {rsilvafi, redmiles}@ics.uci.edu

Department of Informatics

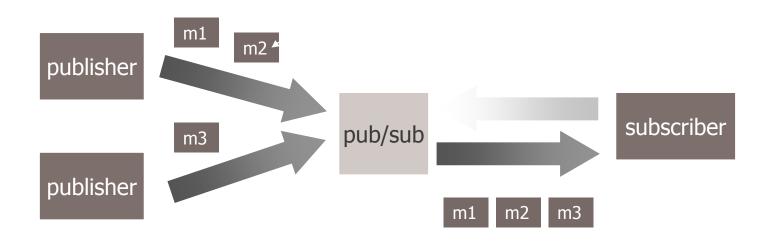
Donald Bren School of Information
and Computer Sciences
University of California, Irvine

Outline

- Motivation
- Versatility definition
- Approach
- Architecture overview
- Case studies
- Conclusions and future work

Motivation

- The publish/subscribe communication style provides:
 - data, flow and timing decoupling between producers and consumers of information
 - content-based filtering and communication
- This mechanism is usually implemented by a logically centralized infrastructure
 - intermediates the communication between publishers and subscribers in a distributed setting.



Motivation (continuation)

- For such properties publish/subscribe middleware has been used in different application domains such as:
 - software monitoring, groupware, workflow management systems, software development and deployment, mobile applications and so on.
- This wide range of applications have required different sets of services from the publish/subscribe infrastructure such as:
 - Advanced event processing, guaranteed event delivery, transactions, event persistency, secure communication channels, authentication, mobility support and many others

Motivation (continuation)

- In order to implement a distributed event-driven application, two main alternatives exist:
 - Use existing publish/subscribe infrastructures:
 - Standardized one-size-fits-all solutions: CORBA-NS or JMS
 - Minimal content-based routers such as ELVIN, SIENA, HERALD
 - Build new specialized pub/sub system
 - example: CASSIUS, GEM, YEAST and others.

Motivation (continuation)

- Those strategies, however, suffer from a fundamental problem:
 - They are not **flexible** enough [c.f. Parnas]:
 - They are usually not designed for change and evolution,
 - Nor to be expanded and contracted to address specific application needs
- Which results in:
 - The need for direct source code modification of existing solutions (when available)
 - The implementation of additional features at the application level
 - the build of new pub/sub infrastructures
 - resulting in the proliferation of incompatible proprietary infrastructures that are costly to evolve and maintain

Versatility

- In other words, current publish/subscribe infrastructures are not versatile enough to support their use in different application domains.
- Our concept of versatility comprises a set of properties:
 - Support for Evolution
 - Extensibility add new functionality to the existing set
 - Programmability redefine software behavior
 - Reuse
 - Support for Variability (footprint configuration)
 - Static (build or design time)
 - Dynamic (runtime)
 - Usability
 - Considerations about workplace environment
 - Nielsen's attributes: learnability, efficiency, memorability, few errors and satisfaction.
 - Preserving middleware requirements of:
 - Scalability, interoperability, heterogeneity and communication

Our approach:

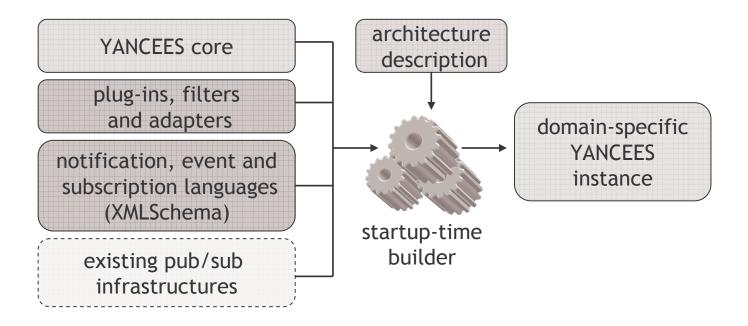
YANCEES, a versatile publish/subscribe infrastructure

Approach main characteristics

Based on the use of extensible languages, plug-ins and filters

- combining language and infrastructure evolution
- with static and dynamic plug-in configurations
- Built upon a micro kernel architecture style
 - achieving interoperability and support for different event models and routing strategies
- The architecture variability follows an extended version of Rosenblum and Wolf's [24] publish/subscribe design dimensions
- The components are put together with the help of runtime parsers and static configuration managers

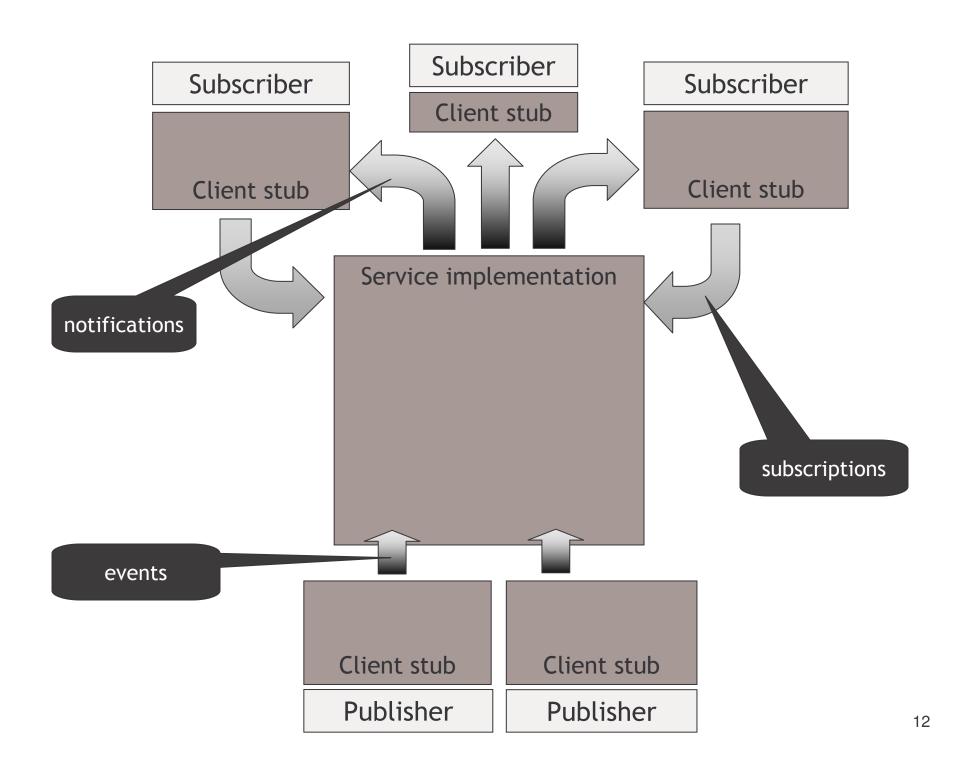
Approach summary

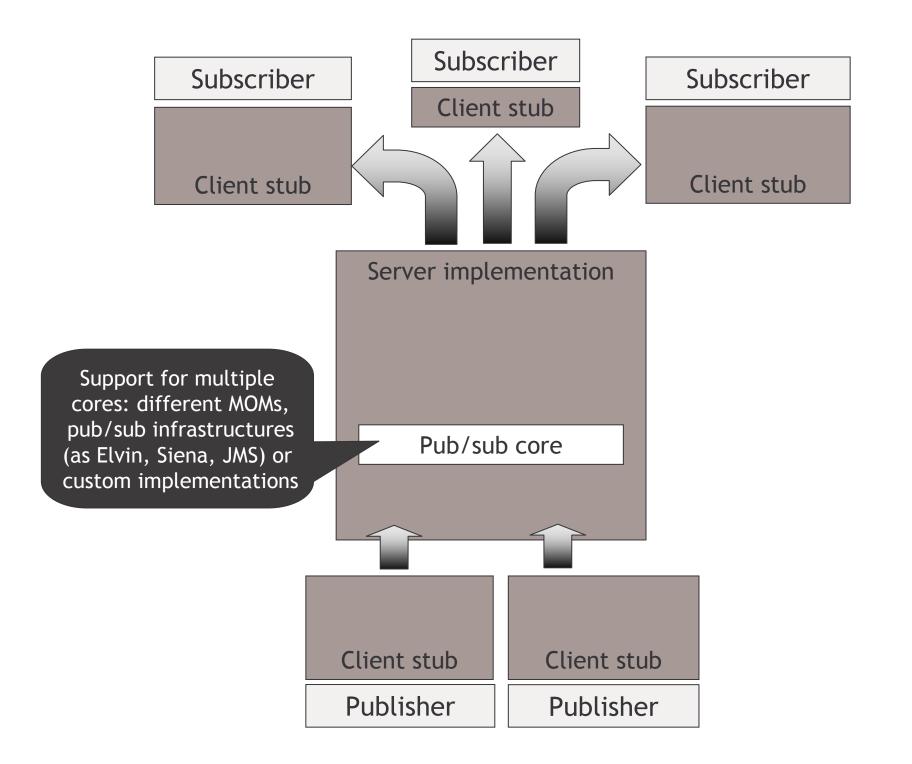


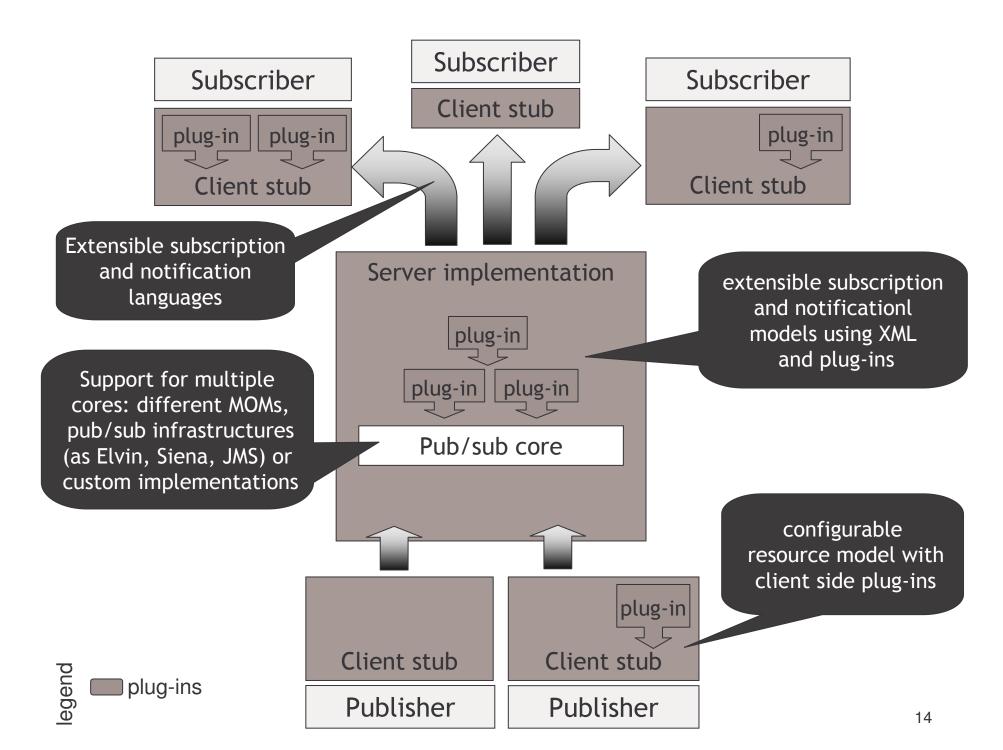
Publish/subscribe design dimensions

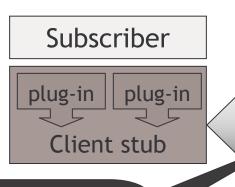
■ Extended version (see Protocol*) of Rosenblum and Wolf's model that represent the variability dimensions in our approach

Dimension	Definition	Example
Subscription	specifies how subscribers express interest in subsets of events	content-based, topic-based, advanced event processing
Notification	specifies how notifications are delivered to subscribers	push, pull, both, others.
Event	Specifies how events are represented	tuple-based, record-based, XML documents
Protocol*	other kinds of interaction with the service	Interaction protocols: authentication, manual roaming
		Infrastructure protocols: federation, replication, fault-tolerance
Resource	defines where in the system (publishers/subscribers/routers) the extensions are placed	client-side, server-side









Subscriber

Client stub

filter plug-in
Client stub

Subscriber

Extensible subscription and notification languages

Support for multiple cores: different MOMs, pub/sub infrastructures (as Elvin, Siena, JMS) or custom implementations

Server implementation

plug-in plug-in

Pub/sub core

filter

configurable resource model with client side plug-ins and filters

extensible subscription

and notification

models using XML

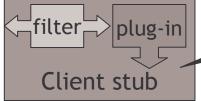
and plug-ins (including filters and protocols)

extensible event model

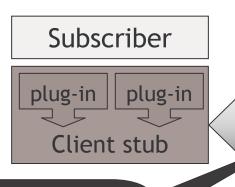


Client stub

Publisher



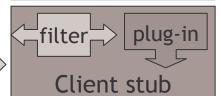
Publisher



Subscriber

Client stub

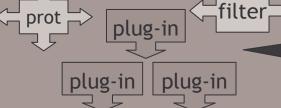
Subscriber



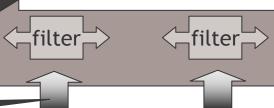
Extensible subscription and notification languages

Support for multiple cores: different MOMs, pub/sub infrastructures (as Elvin, Siena, JMS) or custom implementations

Server implementation



Pub/sub core



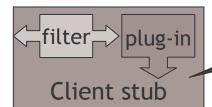
extensible subscription, notification, and protocol models using XML and plug-ins (including filters and protocols)

extensible event model

p protocols
plug-ins
filters

Client stub

Publisher



Publisher

configurable resource model with client side plug-ins and filters

Variability dimensions summary

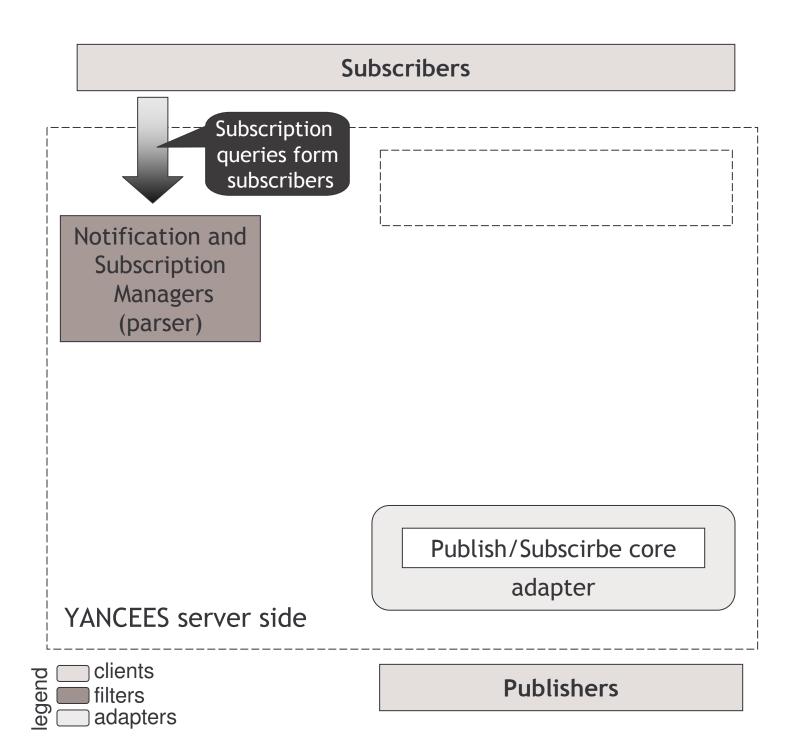
Dimension	Approach	
Subscription	Extensible subscription language	
	Subscription plug-ins	
Notification	Extensible notification language	
	Notification plug-ins	
Event	Extensible event representation	
	Filters	
	Event adapters and publish/subscribe cores	
Protocol	Protocol plug-ins	
Resource	Configuration managers that interpret configuration descriptions	
	Dynamic parsers	

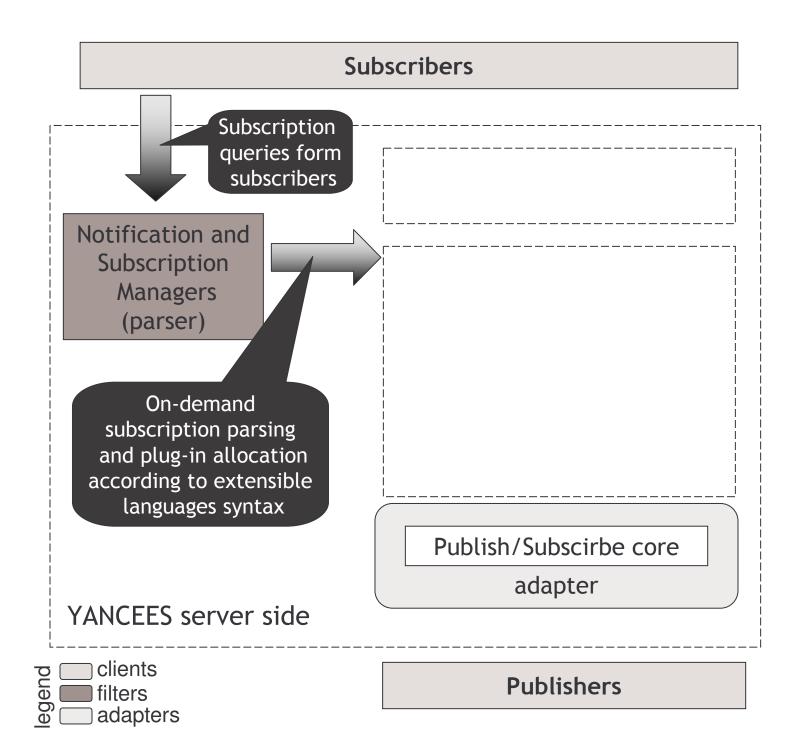
Implementation details

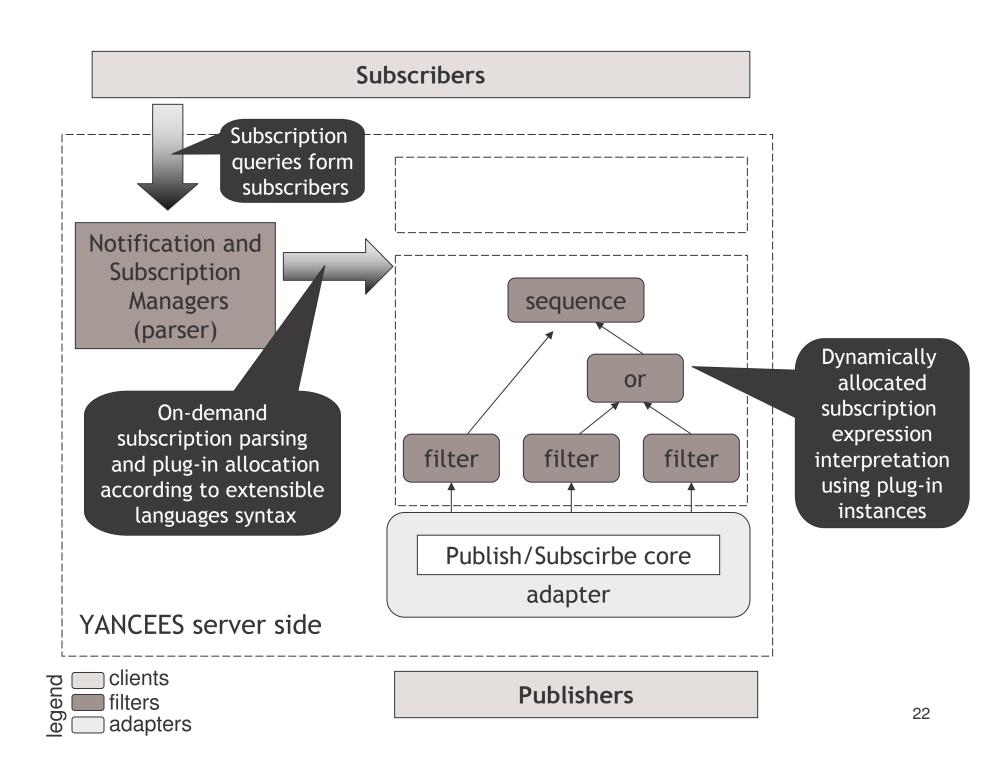
- The application is in Java
- The extensible language used is XML (XMLSchema)
- Events, Subscriptions and Notifications are all represented in XML, as well as the configuration language.
 - Events can also be objects.
- The interaction with the service (pub/sub API) is done through RMI
- Protocol plug-in interfaces are currently using RMI
- Siena, Elvin and a custom topic-based switcher were used as the basic pub/sub cores

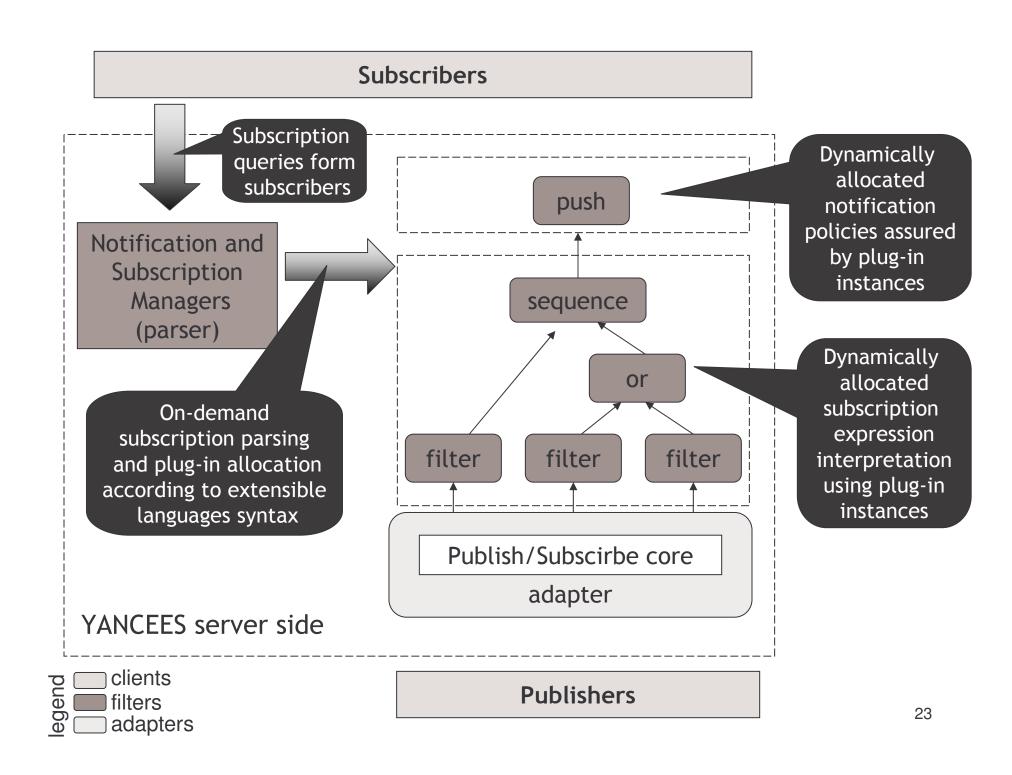
Example of dynamic parsing of subscriptions

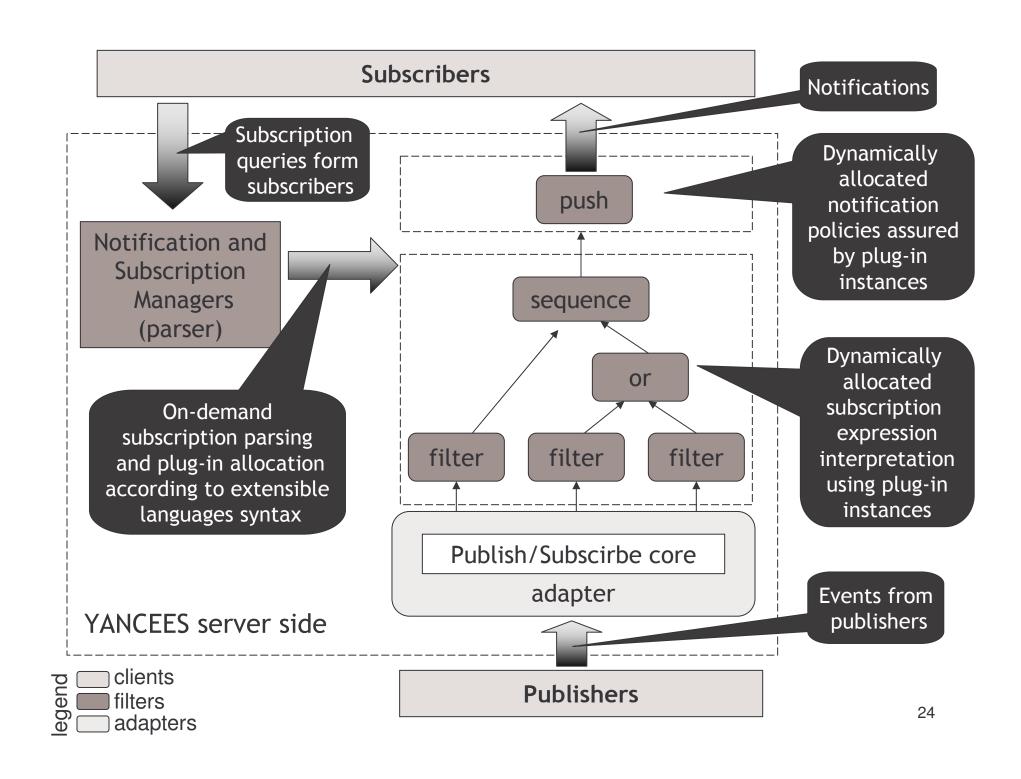
Consider the following sequence detection subscription as an example:



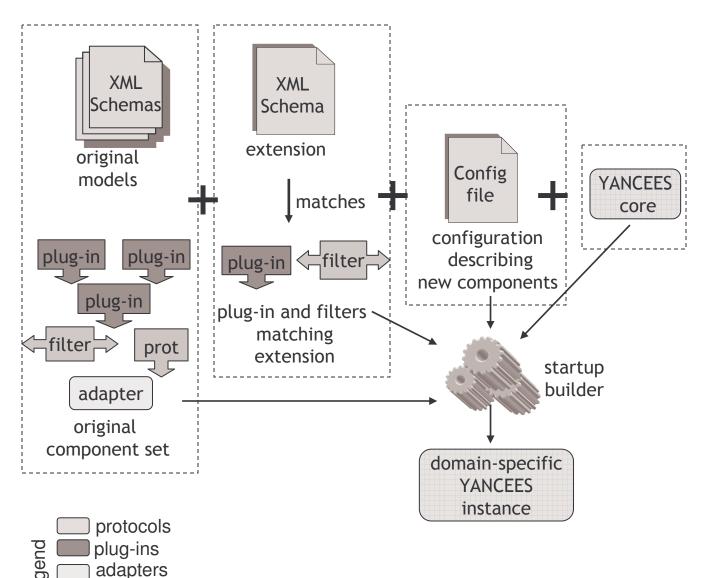








How to extend YANCEES?



filters

- 1. Define a language extension using XML Schema
- Implement plugins and filters for that extension
- 3. register plug-in in the configuration file
- 4. Restart the server with the new configuration

How does it compare to other approaches? (e.g. Elvin, Siena or CORBA-NS)

- None of them are programmable. And they are not easily extensible.
- Siena and Elvin, for e.g., provide content-based routing and sequence detection with push notification only
- CORBA-NS allows the selection of notification (push, pull) and subscription policies to use (channel, topic). The event model is fixed (object-based) at runtime.
 - It is monolithic and no additional features can not be easily added to it or removed from it.

Three example applications and their configurations

Implementation of a peer-to-peer event bus for ad-hoc file sharing application

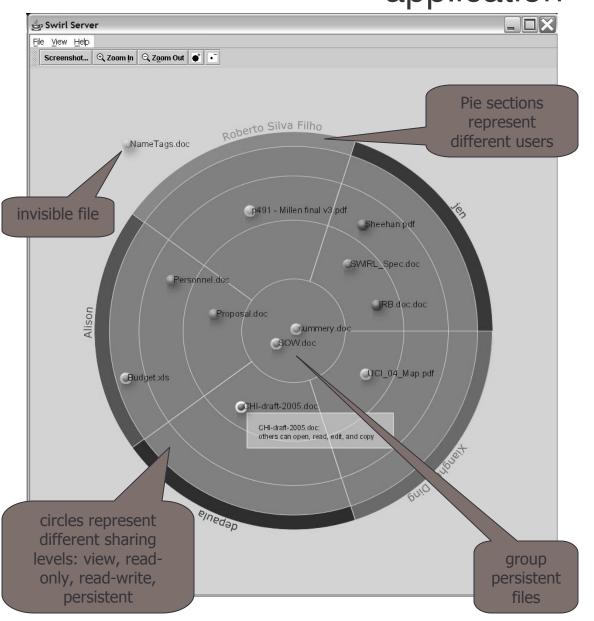
support for a software visualization tool and network activity monitoring application

Implementation of an awareness server (CASSIUS equivalent)

Peer-to-peer file sharing tool

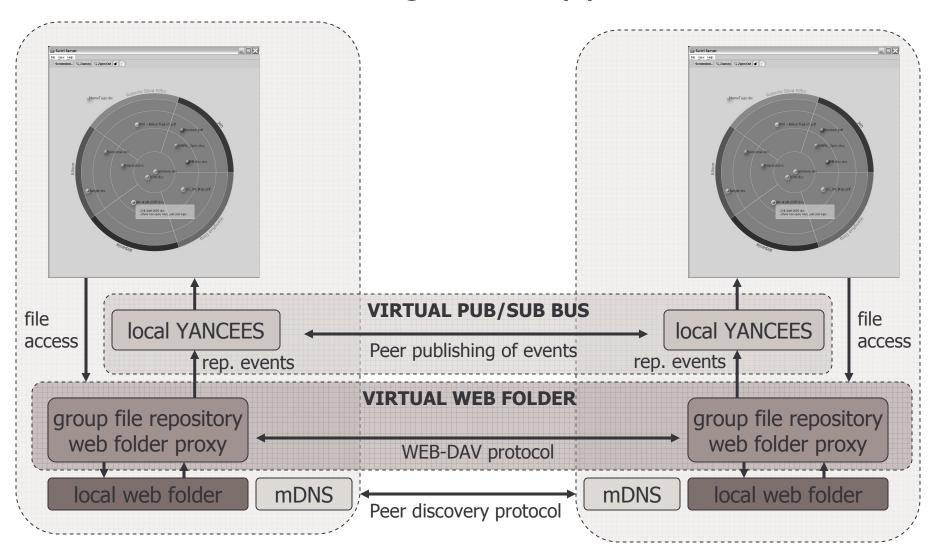
- YANCEES is used to provide a P2P event bus that supports:
 - dynamic peer discovery
 - peer-to-peer publishing

Impromptu: a peer-to-peer, ad-hoc, file sharing application

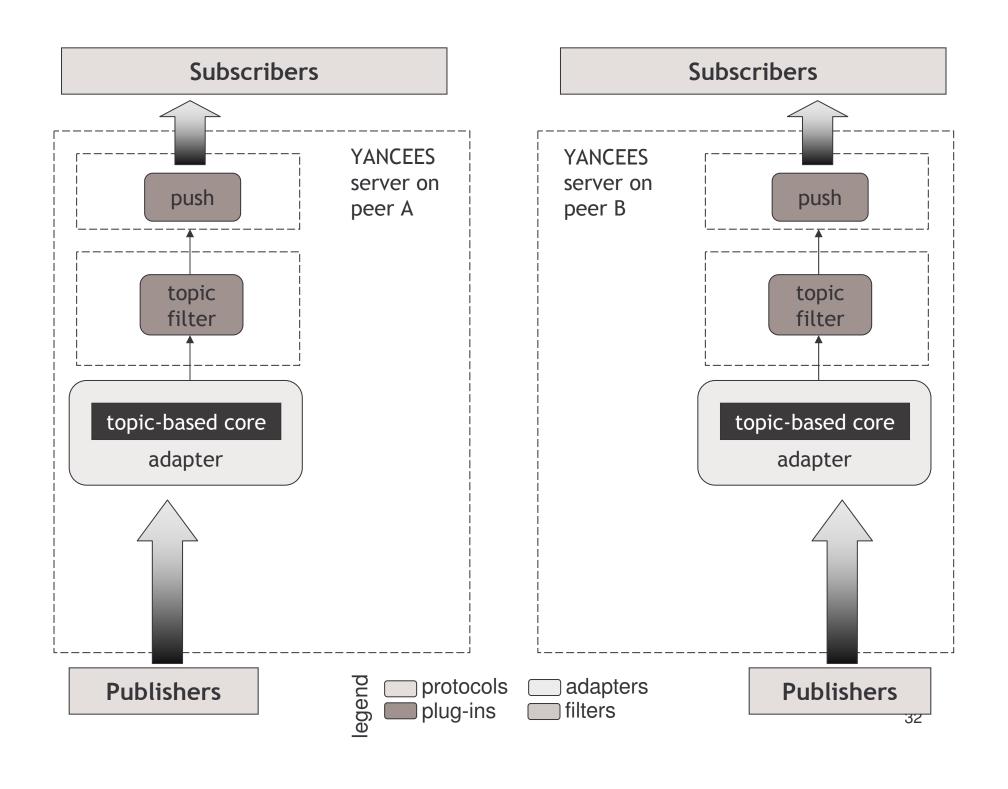


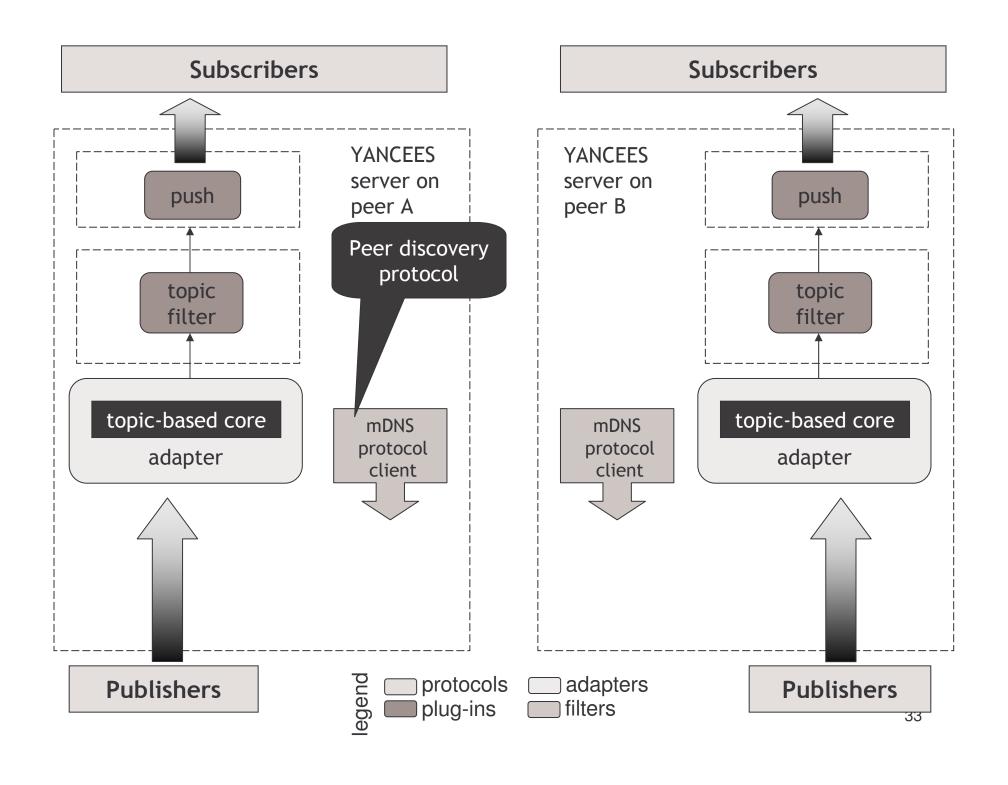
- Different pie slices represent peers in the network
- Users can drag and drop files to be shared
- Concentric circles define different sharing levels
- Files placed in the center are persistent and available to all the members of the group
- Files outside the pie are not shared and become invisible to other peers
- Files blink with the peer color whenever someone reads or modifies it

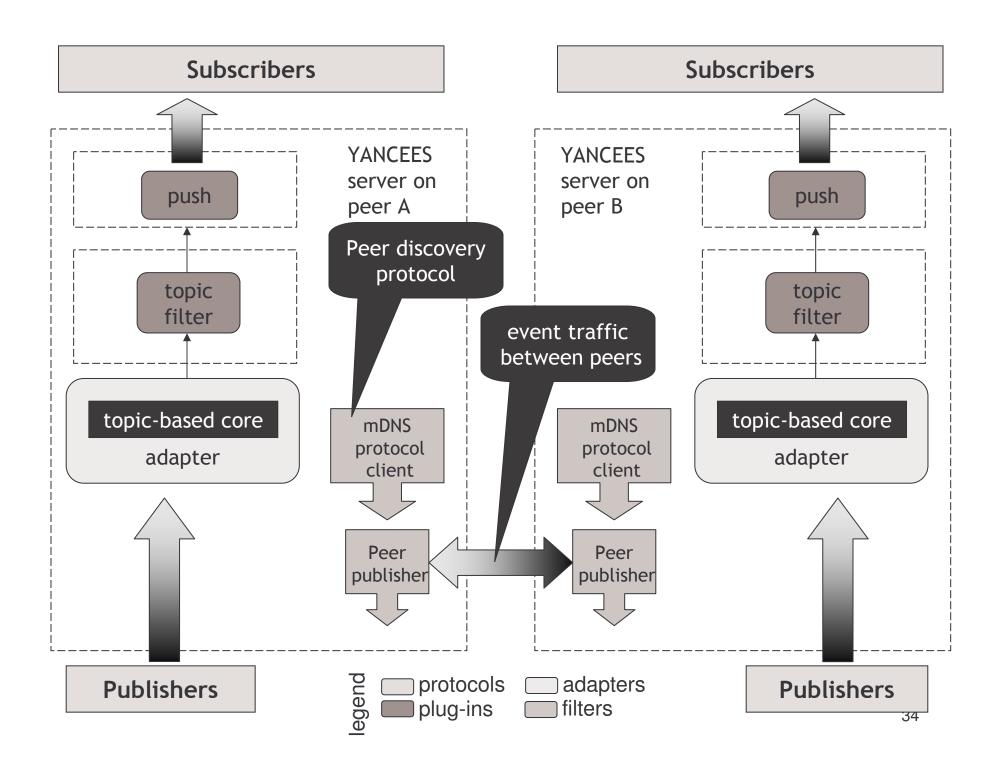
Impromptu architecture: peer-to-peer file sharing tool support

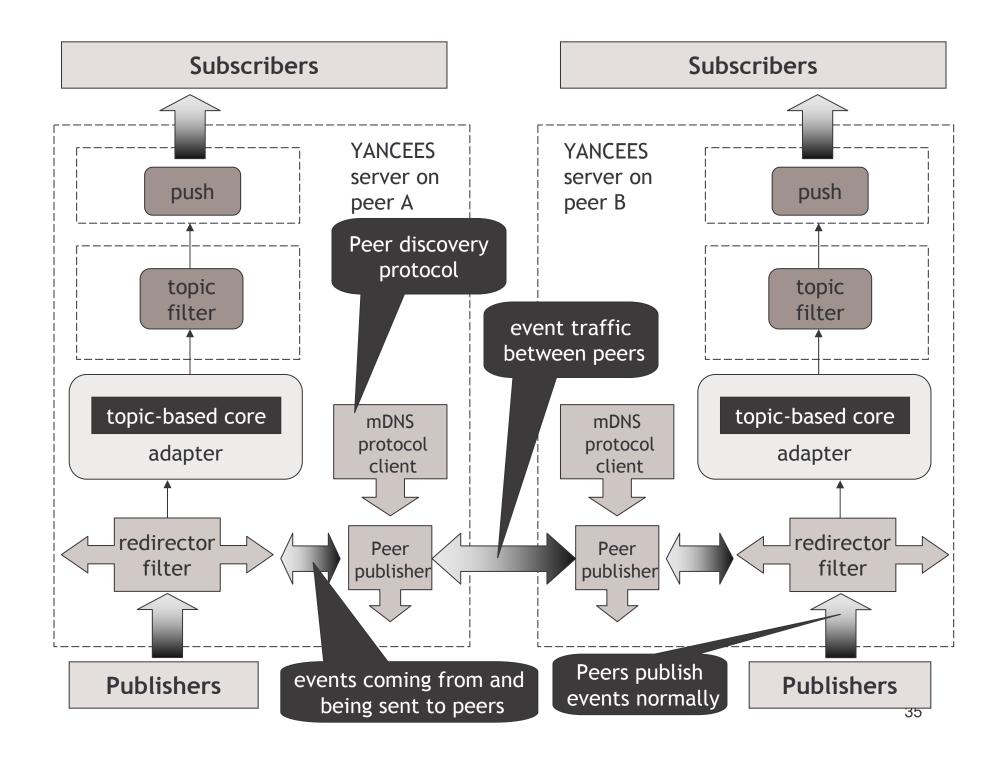


Subscribers Subscribers **YANCEES YANCEES** server on server on peer A peer B topic-based core topic-based core adapter adapter protocols adapters **Publishers Publishers** plug-ins filters





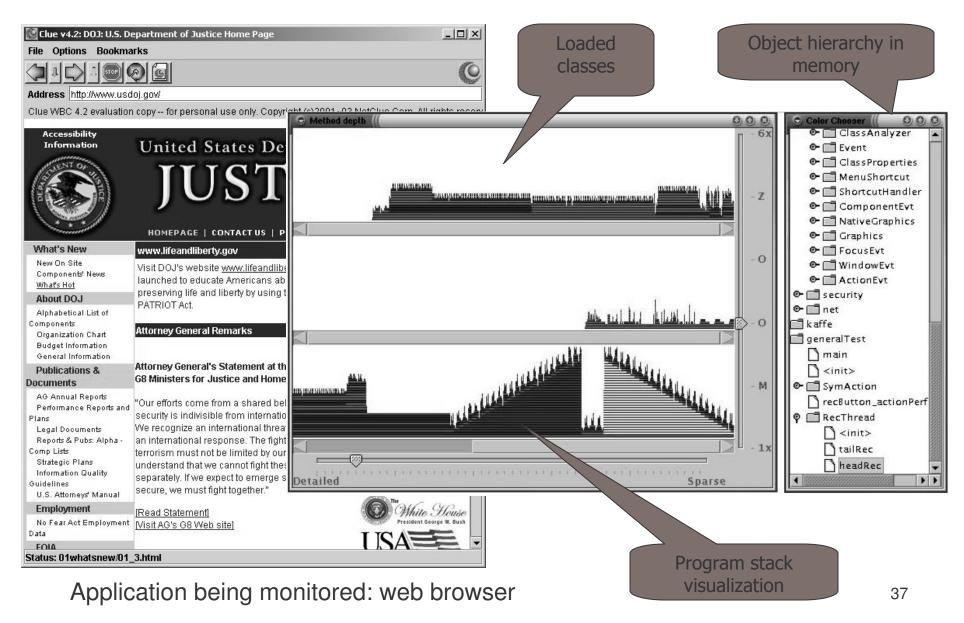




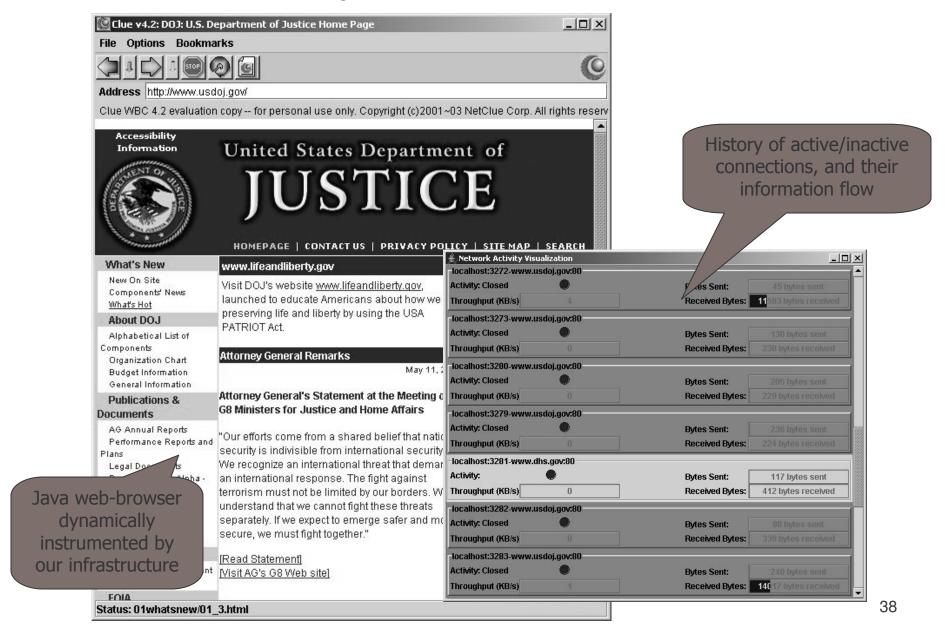
Software and security visualization

- YANCEES addresses two different routing requirements:
 - Software visualization: support fast routing
 - Security visualization: content-based filtering

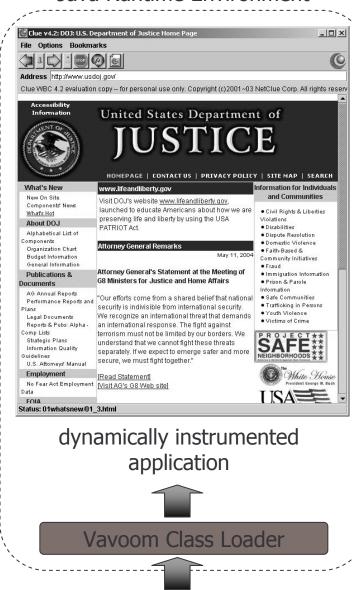
Software visualization tool



Security visualization tool

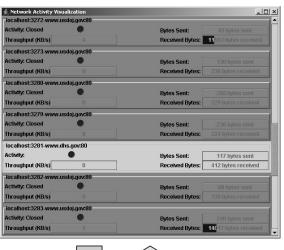


Java Runtime Environment



Application .class files

network activity visualization

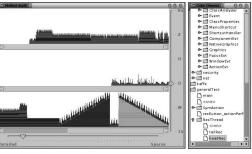


subscription filtered events

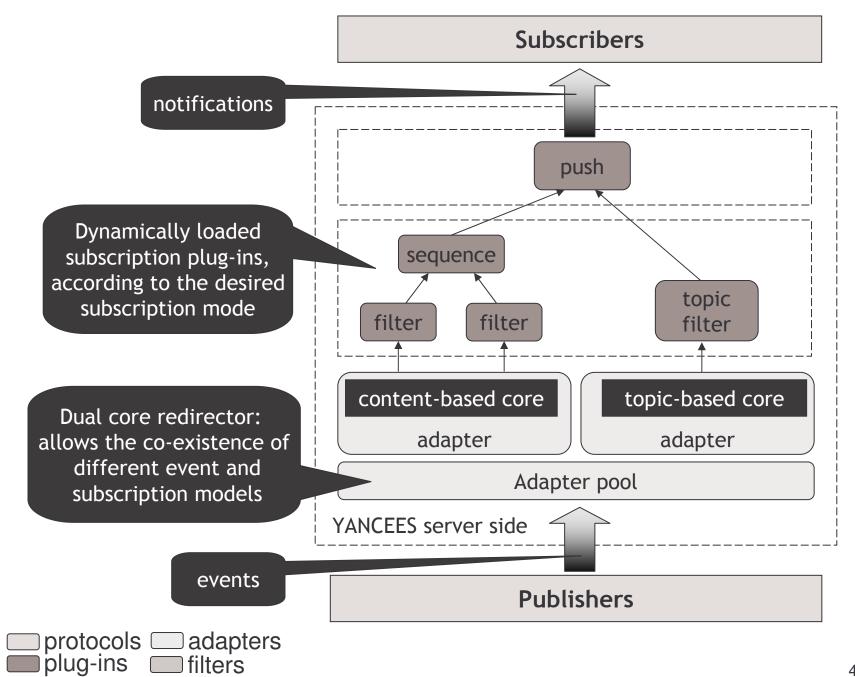
YANCEES
Publish/subscribe
event router

publish execution events

routed events



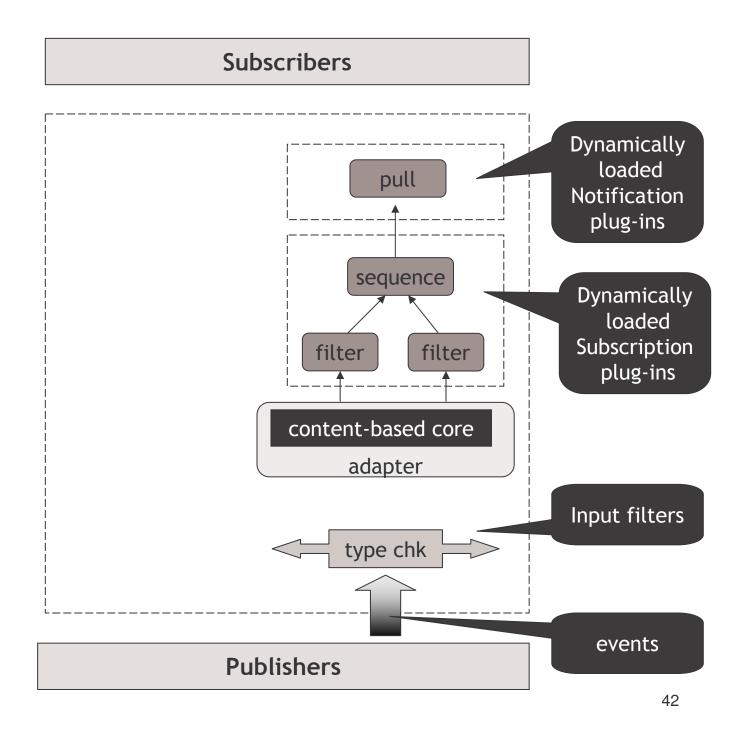
Software visualization



legend

CASSIUS – awareness publish/subscribe server

- CASSIUS pub/sub model provides:
 - Event persistency
 - Event typing enforcing
 - Pull notification delivery
- CASSIUS also supports the following protocols:
 - Event source discovery
 - Event type hierarchy browsing
 - Authentication

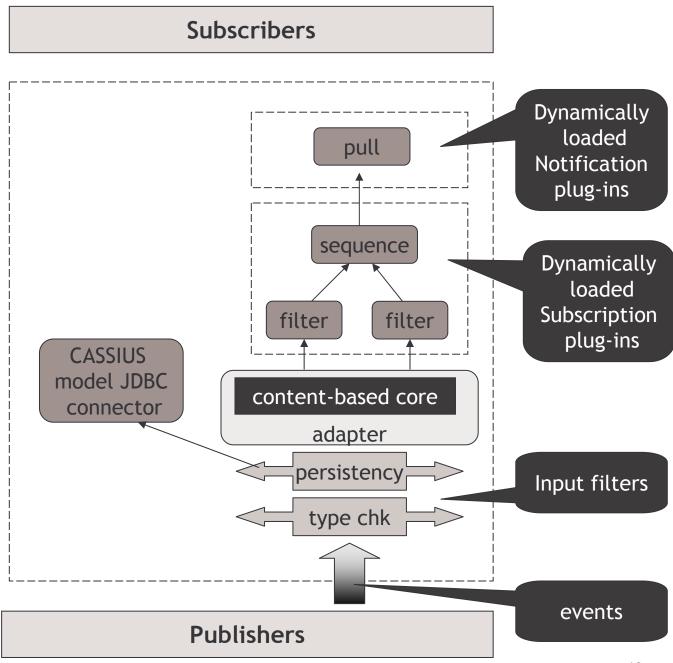


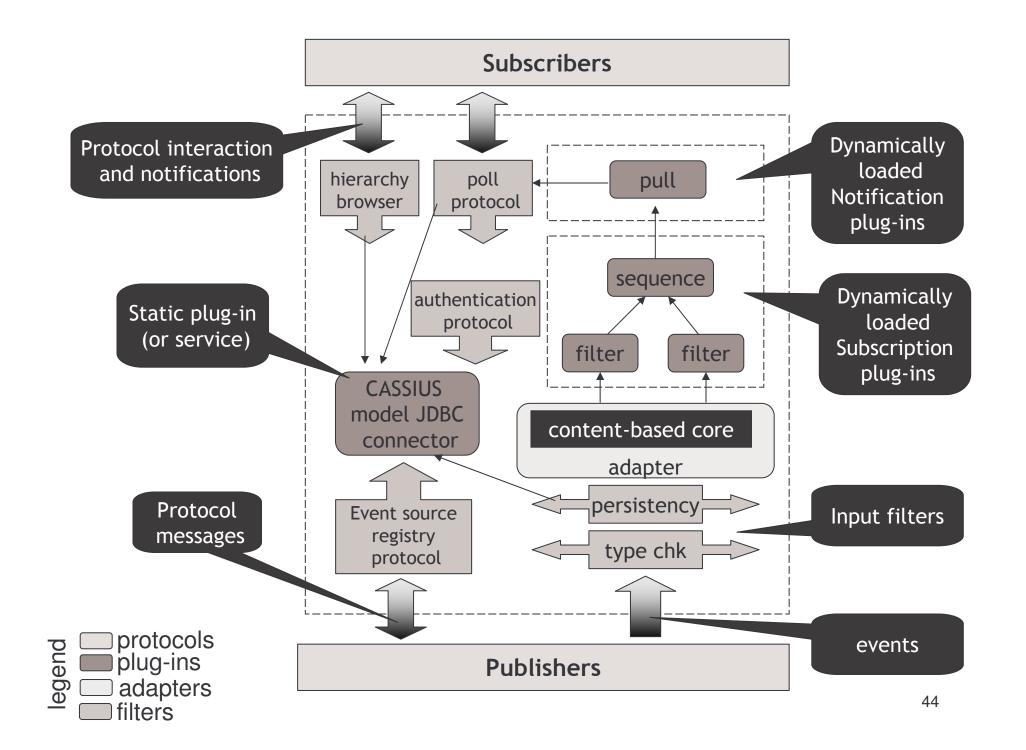
protocols plug-ins

adapters

filters

legend





Conclusions

Advantages of the approach

- Configurability: The combination of plug-ins and extensible languages provide coherent composition of interdependent features;
 - the subset of language extensions and plug-ins also define the footprint of the server.
- Extensibility: new features can be provided by extending the language and implementing new plug-ins and filters
- **Reuse**: plug-ins can depend on one another, speeding up the development process
- Support for multiple infrastructures: the microkernel approach allows different publish/subscribe cores to be installed at the same time
- Variability: plug-ins can be installed at load time (configuration file) and runtime (downloaded as needed). They are also allocated according to the application needs
- Multiple event models: adapters to different pub/sub cores permit multiple event representations to co-exist.

Drawbacks

■ Performance:

- In our experiments, the XML technology (subscription and notification parsing) adds an extra 100 ms to the subscription process (but this is a one time cost)
- The plug-in hierarchy adds an extra 50 ms to the notifications routing time (but the throughput is compatible with Siena and Elvin ~8000 events/second) due to our buffering strategy

Framework costs:

- Initial generalization and implementation
- Initial learning curve (not much worse than more advanced pub/sub systems as CORBA-NS)
- Non-functional requirements are not so easy to implement (need to extend many points in the system, AOP may help)

Future work

- Address usability issues
 - Achieve a balance between model complexity and its extensibility
- Study the use AOP for non-functional requirements
- Study the use of rule-based patterns for more complex event processing
- Perform usability case studies

Questions/Comments?