

Aim ---> Build A Grocery Android App

Problem Statement --> As we can't remember everything, users frequently forget to buy the things they want to buy. However, with the assistance of this app, you can make a list of the groceries you intend to buy so that you don't forget anything.

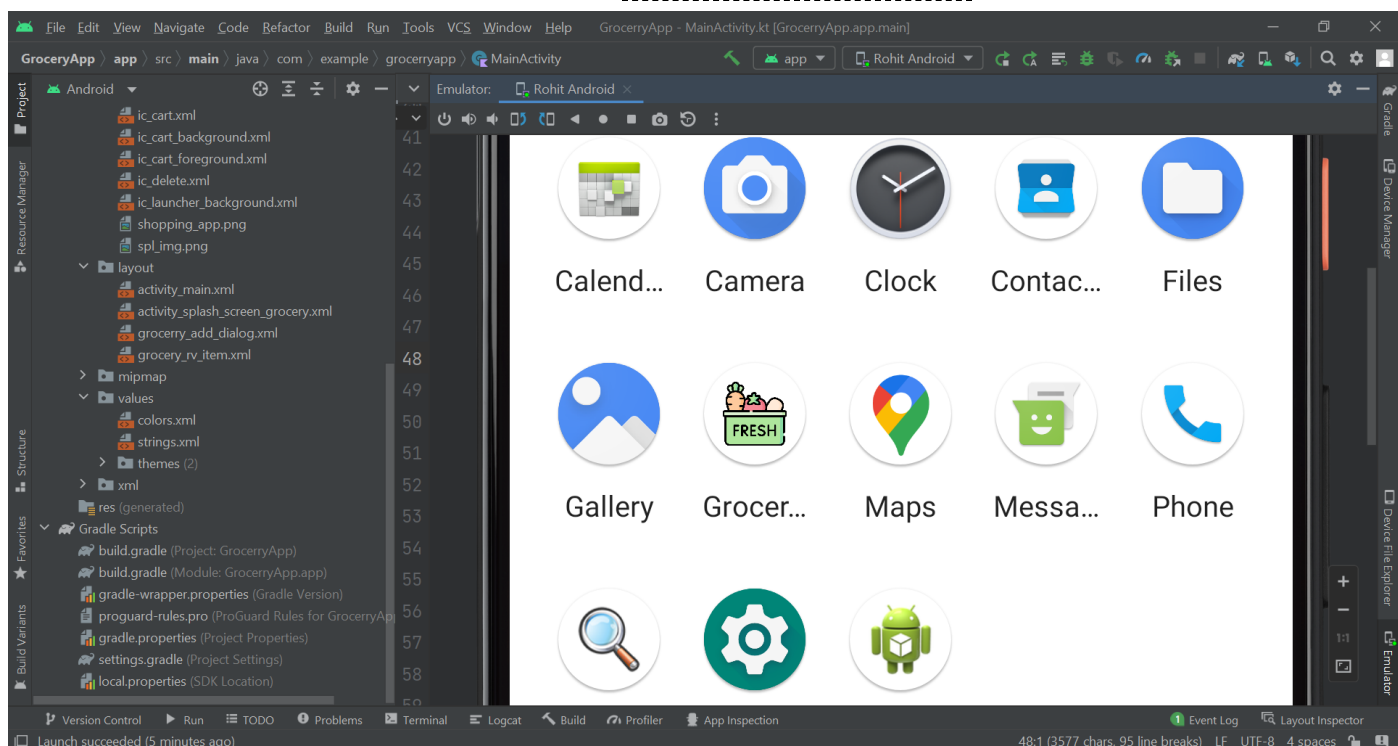
Solution -->

Build a grocery application in android using android studio. Many times we forget to purchase things that we want to buy, after all, we can't remember all the items, so with the help of this app, you can note down your grocery items that you are going to purchase, by doing this you can't forget any items that you want to purchase.

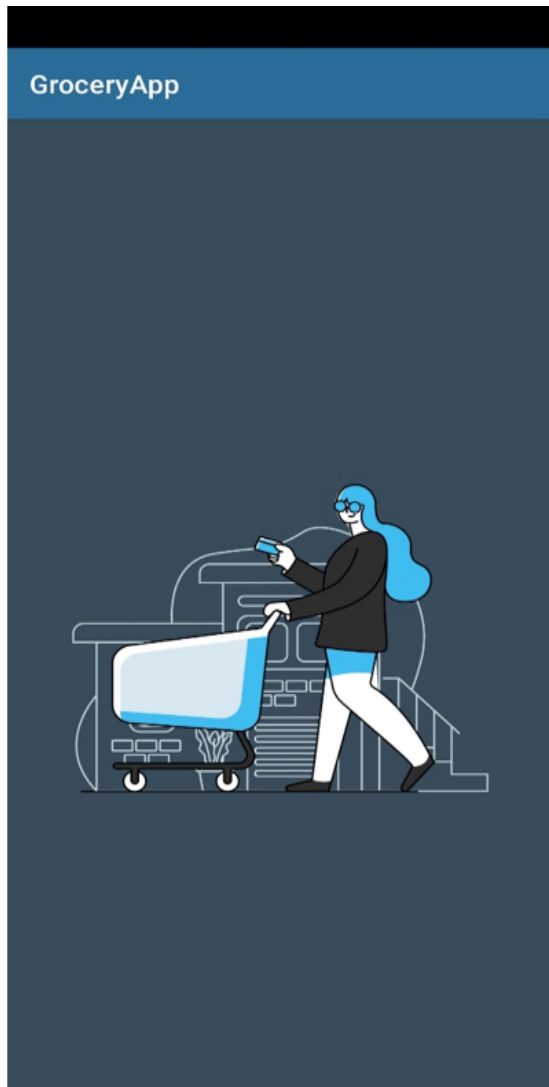
- In this project, we are using MVVM(Model View ViewModel) for architectural patterns, **Room** for database, Coroutines and RecyclerView to display the list of items.
- Language used --- **Kotlin**

GROCERY APP

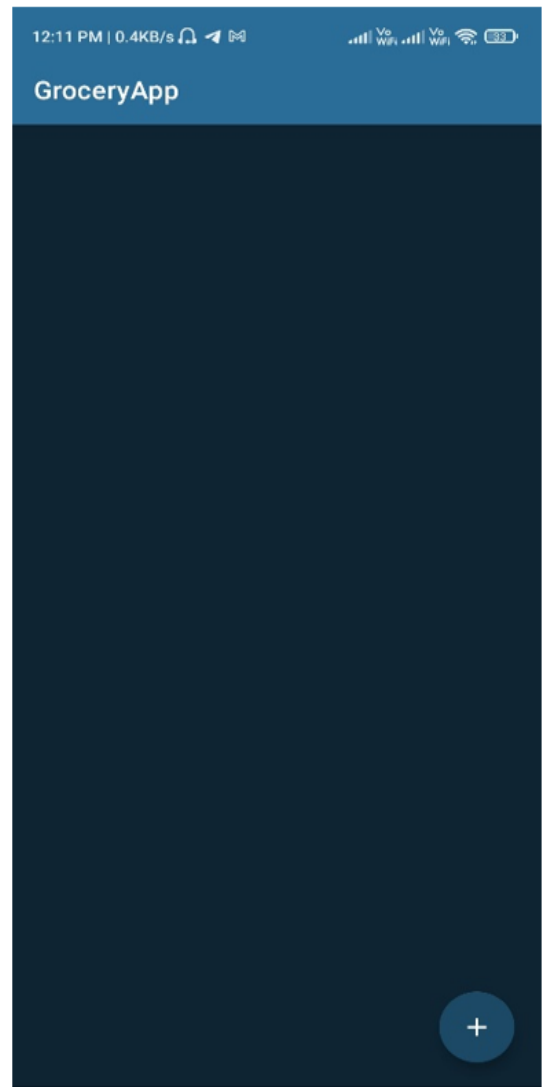
ICON



Splash Screen



After Splash Screen



Dialog Box

12:11 PM | 0.3KB/s

GroceryApp

Add Item to Cart

Enter Item Name
Noodles (Family pack)

Enter Item Quantity
2

Enter Item Price
87

Cancel Add

+

1 2 3 -

4 5 6 _

7 8 9 ×

. 0 , ✓

Item Inserted

12:11 PM | 0.1KB/s

GroceryApp

Noodles (Family pack)	2	Rs. 87	🗑️
-----------------------	---	--------	----

Total Cost Rs. 174

Item Inserted..

+

Item Deleted

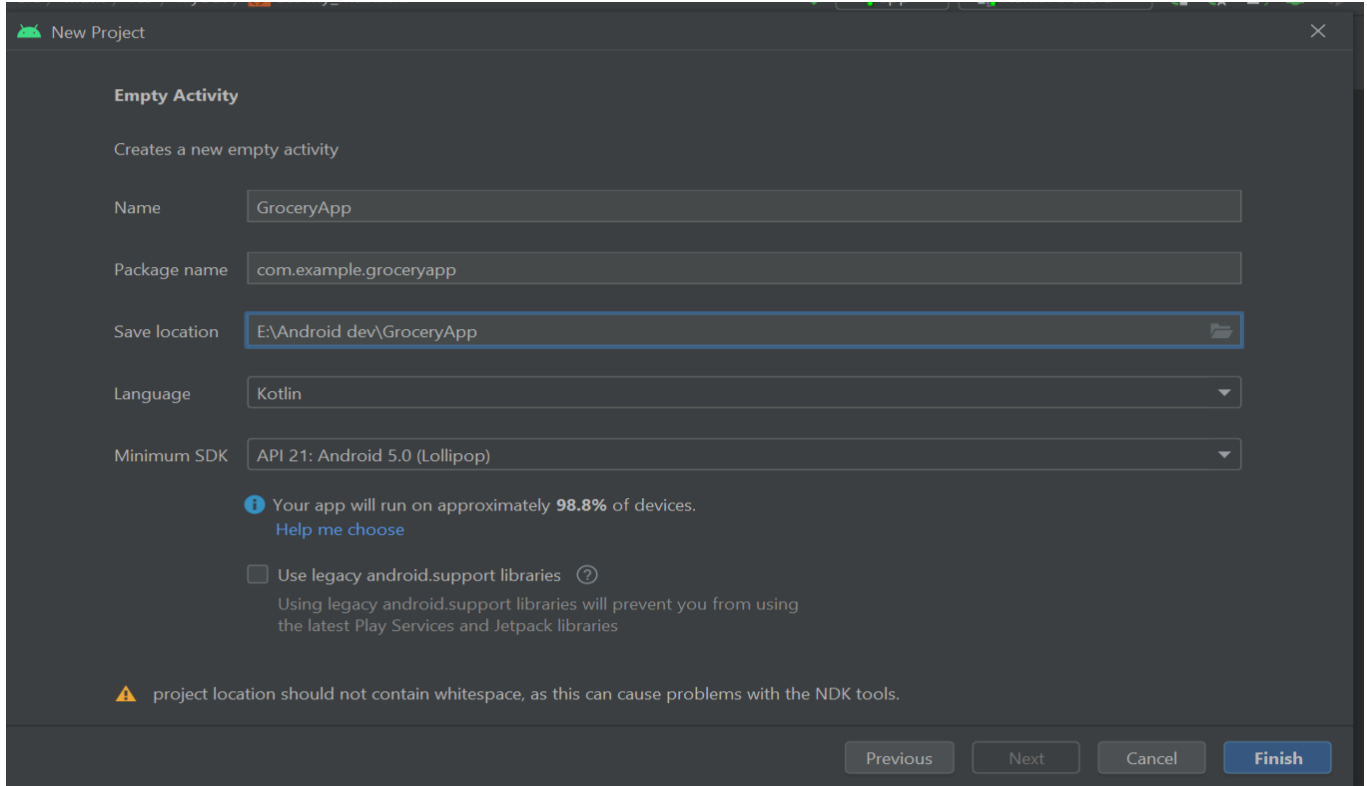


List of Grocery Items



Step by Step Implementation -->

- **Create a New Project** - **Select Kotlin as a programming language**



- **Add libraries in the gradle file and also apply the plugin as 'kotlin-kapt'** To add these library go to **Gradle Scripts > build.gradle(Module:app)**.

```
1 plugins {
2     id 'com.android.application'
3     id 'org.jetbrains.kotlin.android'
4     id 'kotlin-kapt'
5 }
6
7 android {
8     compileSdk 32
9
10    defaultConfig {
```

```
11     applicationId "com.example.grocerryapp"
12     minSdk 16
13     targetSdk 32
14     versionCode 1
15     versionName "1.0"
16
17     testInstrumentationRunner
18     "androidx.test.runner.AndroidJUnitRunner"
19
20     buildTypes {
21         release {
22             minifyEnabled false
23             proguardFiles getDefaultProguardFile('proguard-android-
24
25         }
26     compileOptions {
27         sourceCompatibility JavaVersion.VERSION_1_8
28         targetCompatibility JavaVersion.VERSION_1_8
29     }
30     packagingOptions {
31         exclude 'META-INF/atomicfu.kotlin_module'
32     }
33     kotlinOptions {
34         jvmTarget = '1.8'
35     }
36 }
37
38 dependencies {
39     implementation "androidx.appcompat:appcompat:1.5.1"
40     implementation "androidx.activity:activity-ktx:1.5.1"
41
42     // Dependencies for working with Architecture components
43     // You'll probably have to update the version numbers in build.gradle
44     (Project)
45
46     // Room components
47     implementation "androidx.room:room-ktx:2.4.3"
48     kapt "androidx.room:room-compiler:2.4.3"
```

```

48     androidTestImplementation "androidx.room:room-testing:2.4.3"
49
50     // Lifecycle components
51     implementation "androidx.lifecycle:lifecycle-viewmodel-ktx:2.5.1"
52     implementation "androidx.lifecycle:lifecycle-livedata-ktx:2.5.1"
53     implementation "androidx.lifecycle:lifecycle-common-java8:2.5.1"
54
55     // Kotlin components
56 //     implementation 'org.jetbrains.kotlin:kotlin-stdlib-jdk7:1.7.10'
57     api "org.jetbrains.kotlinx:kotlinx-coroutines-
core:$rootProject.coroutines"
58     api "org.jetbrains.kotlinx:kotlinx-coroutines-
android:$rootProject.coroutines"
59
60     // UI
61     implementation "androidx.constraintlayout:constraintlayout:2.1.4"
62     implementation "com.google.android.material:material:1.6.1"
63
64     // Testing
65     testImplementation "junit:junit:$rootProject.junitVersion"
66     androidTestImplementation "androidx.arch.core:core-
testing:$rootProject.coreTestingVersion"
67     androidTestImplementation ("androidx.test.espresso:espresso-
68         exclude group: 'com.android.support', module: 'support-
annotations'
69     })
70     androidTestImplementation
    "androidx.test.ext:junit:$rootProject.androidxJUnitVersion"
71 }

```

➤ **Implement room database**

a) Entities class

The entities class contains all the columns in the database and

it should be annotated with `@Entity(tableName = "Name of table")`

```
1 package com.example.grocerryapp
2
3 import androidx.room.ColumnInfo
4 import androidx.room.Entity
5 import androidx.room.PrimaryKey
6
7 @Entity(tableName = "grocery_items")
8 data class GroceryItems (
9     @ColumnInfo(name = "itemName")
10     var itemName : String,
11
12
13     @ColumnInfo(name = "itemQuantity")
14     var itemQuantity : Int,
15
16     @ColumnInfo(name = "itemPrice")
17     var itemPrice : Int,
18
19 ){
20
21     @PrimaryKey(autoGenerate = true)
22     var id: Int? = null
23 }
```

b) Dao Interface

The Dao is an interface in which we create all the functions that we want to implement on the database.

```
1 package com.example.grocerryapp
2
3
4 import androidx.lifecycle.LiveData
```



```

5 import androidx.room.*
6
7 @Dao
8 interface GroceryDao {
9
10     @Insert(onConflict = OnConflictStrategy.REPLACE)
11     suspend fun insert(item: GroceryItems)
12
13     @Delete
14     suspend fun delete(item : GroceryItems)
15
16     @Query("SELECT * FROM grocery_items")
17     fun gwtAllGroceryItem() : LiveData<List<GroceryItems>>
18 }

```

c) Database class

Database class annotated with @Database(entities = [Name of Entity class.class], version = 1) these entities are the entities array list all the data entities associating with the database and version shows the current version of the database. This database class inherits from the Room Database class.

```

1 package com.example.grocerryapp
2
3 import android.content.Context
4 import androidx.room.Database
5 import androidx.room.Room
6 import androidx.room.RoomDatabase
7
8 @Database(entities = [GroceryItems::class],

```

```
version = 1)
9 abstract class GroceryDatabase : RoomDatabase(){
10
11     abstract fun getGroceryDao() : GroceryDao
12
13     companion object{
14         @Volatile
15         private var instance : GroceryDatabase ?
16         = null
17         private val LOCK = Any()
18
19         operator fun invoke(context: Context) =
20             instance?: synchronized(LOCK){
21                 instance ?:
22                 createDatabase(context).also {
23                     instance = it
24                 }
25             }
26         private fun createDatabase(context:
27             Context)=
28             Room.databaseBuilder(
29                 context.applicationContext,
30                 GroceryDatabase::class.java,
31                 "Grocery.db"
32             ).build()
33     }
34 }
```

➤ Now we will implement the architectural structure in the app

a) Repository class

The repository is one of the design structures. The repository class gives the data to the ViewModel class and then the ViewModel class uses that data for Views. The repository will choose the appropriate data locally or on the network

```
1 package com.example.groceryapp
2
3 data class GroceryRepository(private val db:
  GroceryDatabase){
4
5     suspend fun insert (items : GroceryItems) =
      db.getGroceryDao().insert(items)
6     suspend fun delete (items: GroceryItems) =
      db.getGroceryDao().delete(items)
7
8     fun getAllItems() =
      db.getGroceryDao().getAllGroceryItem()
9 }
```

b) ViewModel class

ViewModel class used as an interface between View and Data. Grocery View Model class inherit from View Model class and we will pass constructor value by creating instance variable of Repository class and

stored in repository variable. As we pass the constructor in View Model we have to create another class which is a Factory View Model class.

```
1 package com.example.grocerryapp
2
3 import androidx.lifecycle.ViewModel
4 import kotlinx.coroutines.GlobalScope
5 import kotlinx.coroutines.launch
6
7 class GroceryViewModel(private val repository:
  GroceryRepository) : ViewModel() {
8
9     fun insert(items: GroceryItems) = GlobalScope.launch
10    {
11        repository.insert(items)
12    }
13    fun delete(items: GroceryItems) = GlobalScope.launch
14    {
15        repository.delete(items)
16    }
17    fun getAllGroceryItems() = repository.getAllItems()
18}
```

c) Factory ViewModel class

We will inherit the Grocery ViewModel Factory class from ViewModelProvider.NewInstanceFactory and again pass constructor value by creating instance variable of Grocery Repository and return GroceryViewModel(repository)

```
1 package com.example.grocerryapp
2
3 import androidx.lifecycle.ViewModel
```

```

4 import androidx.lifecycle.ViewModelProvider
5
6 class GroceryViewModalFactory (private val repository:
  GroceryRepository):
  ViewModelProvider.NewInstanceFactory(){
7     override fun <T: ViewModel> create(modelClass:
  Class<T>):T{
8         return GroceryViewModel(repository) as T
9     }
10}

```

► Now let's jump into the UI part

- **activity_main.xml** - Add RecyclerView and FloatingActionButton after clicking this button a **DialogBox** open and in that dialog box user can enter the item name, item quantity, and item price

```

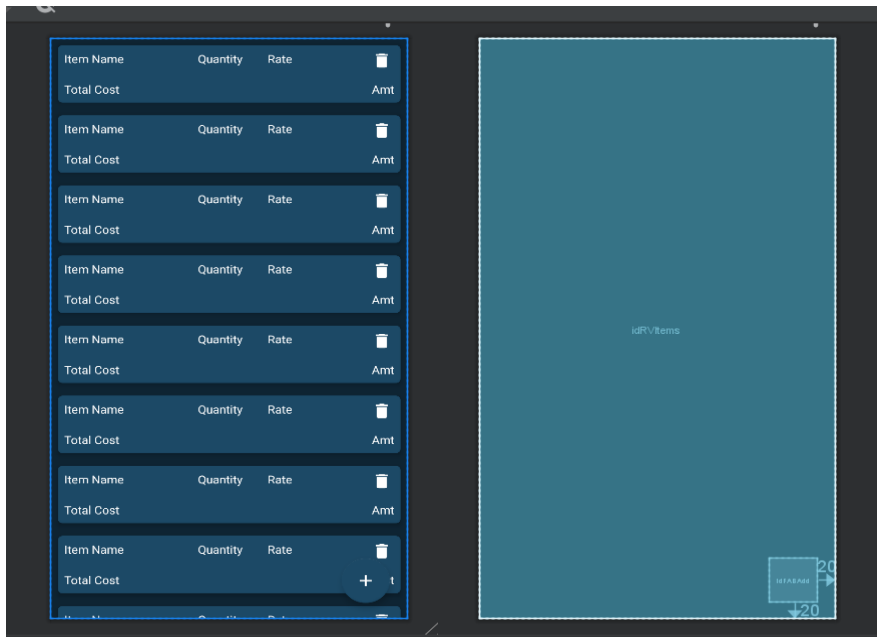
1 <?xml version="1.0" encoding="utf-8"?>
2 <RelativeLayout
3     xmlns:android="http://schemas.android.com/apk/res/android"
4     xmlns:app="http://schemas.android.com/apk/res-auto"
5     xmlns:tools="http://schemas.android.com/tools"
6     android:background="@color/blue_shade_1"
7     android:layout_width="match_parent"
8     android:layout_height="match_parent"
9     tools:context=".MainActivity">
10
11     <androidx.recyclerview.widget.RecyclerView
12         android:id="@+id/idRVItems"
13         android:layout_width="match_parent"
14         android:layout_height="wrap_content"
15         android:layout_alignTop="@+id/textMain"
16         tools:listitem="@layout/grocery_rv_item" />
17

```

```

18 <com.google.android.material.floatingactionbutton.FloatingActionBut
    ton
19     android:id="@+id/idFABAdd"
20     android:layout_width="wrap_content"
21     android:layout_height="wrap_content"
22     android:layout_alignParentEnd="true"
23     android:layout_alignParentBottom="true"
24     android:layout_margin="20dp"
25     app:backgroundTint="@color/blue_shade_2"
26     android:layout_alignParentRight="true"
27     android:src="@drawable/ic_add"
28     app:tint="@color/white"/>
29
30 </RelativeLayout>

```



- **RecyclerView** -- Now we will code the UI part of the row in the list.

```

1 <?xml version="1.0" encoding="utf-8"?>
2 <androidx.cardview.widget.CardView

```

```
xmlns:android="http://schemas.android.com/apk/res/android"
3   android:layout_width="match_parent"
4   android:layout_height="wrap_content"
5   xmlns:app="http://schemas.android.com/apk/res-auto"
6   android:layout_margin="8dp"
7   android:backgroundTint="@color/blue_shade_2"
8   app:cardCornerRadius="5dp"
9   app:cardElevation="4dp">
10
11   <RelativeLayout
12       android:layout_width="match_parent"
13       android:layout_height="wrap_content">
14
15       <LinearLayout
16           android:id="@+id/idLL1"
17           android:layout_width="match_parent"
18           android:layout_height="wrap_content"
19           android:orientation="horizontal"
20           android:weightSum="5">
21
22           <TextView
23               android:layout_width="0dp"
24               android:layout_height="wrap_content"
25               android:layout_weight="2"
26               android:text="@string/item_name"
27               android:textColor="@color/white"
28               android:padding="4dp"
29               android:layout_margin="3dp"
30               android:id="@+id/idTVItemName"/>
31
32           <TextView
33               android:layout_width="0dp"
34               android:layout_height="wrap_content"
35               android:layout_weight="1"
36               android:text="@string/itemQuantity"
37               android:textColor="@color/white"
38               android:padding="4dp"
```

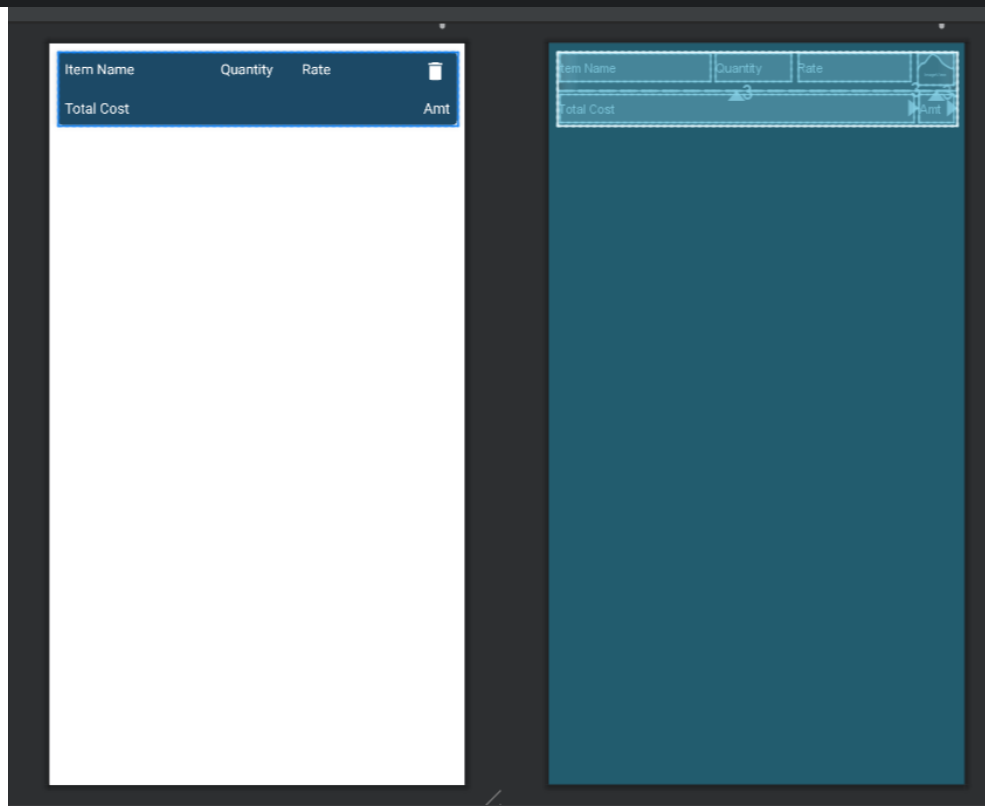
```
39         android:layout_margin="3dp"
40         android:id="@+id/idTVQuantity"/>
41
42     <TextView
43         android:layout_width="0dp"
44         android:layout_height="wrap_content"
45         android:layout_weight="1.5"
46         android:text="@string/itemRate"
47         android:textColor="@color/white"
48         android:padding="4dp"
49         android:layout_margin="3dp"
50         android:id="@+id/idTVRate"/>
51
52     <ImageView
53         android:layout_width="0dp"
54         android:layout_height="wrap_content"
55         android:layout_weight="0.5"
56         android:padding="4dp"
57         android:layout_margin="3dp"
58         android:src="@drawable/ic_delete"
59         app:tint="@color/white"
60         android:id="@+id/idTVDelete"/>
61 </LinearLayout>
62
63 <TextView
64     android:layout_width="match_parent"
65     android:layout_height="wrap_content"
66     android:text="Total Cost"
67     android:layout_below="@+id/idLL1"
68     android:textColor="@color/white"
69     android:layout_margin="3dp"
70     android:padding="4dp"
71     android:id="@+id/idTVHeading"
72     android:layout_toLeftOf="@id/idTVTotalAmt"/>
73
74 <TextView
```



```

75         android:layout_width="wrap_content"
76         android:layout_height="wrap_content"
77         android:text="Amt"
78         android:layout_below="@id/idLL1"
79         android:textColor="@color/white"
80         android:layout_margin="3dp"
81         android:padding="4dp"
82         android:id="@+id/idTVTotalAmt"
83         android:layout_alignParentEnd="true"
84         android:layout_alignParentRight="true"/>
85
86     </RelativeLayout>
87
88 </androidx.cardview.widget.CardView>

```



Adapter class for recycler view.

```

1 package com.example.groceryapp
2

```

```
3 import android.view.LayoutInflater
4 import android.view.View
5 import android.view.ViewGroup
6 import android.widget.ImageView
7 import android.widget.TextView
8 import androidx.recyclerview.widget.RecyclerView
9
10 class GroceryRVAdapter(
11     var list: List<GroceryItems>,
12     val groceryItemClickInterface :
13     GroceryItemClickInterface)
14     :
15     RecyclerView.Adapter<GroceryRVAdapter.GroceryView
16
17     inner class GroceryViewHolder(itemView: View)
18     : RecyclerView.ViewHolder(itemView){
19         val nameTV =
20         itemView.findViewById<TextView>(R.id.idTVItemNam
21
22         val quantityTV =
23         itemView.findViewById<TextView>(R.id.idTVQuantit
24
25         val rateTV =
26         itemView.findViewById<TextView>(R.id.idTVRate)
27
28         val amountTV =
29         itemView.findViewById<TextView>(R.id.idTVTotalAm
```

```
20         val deleteTV =
            itemView.findViewById<ImageView>(R.id.idTVDelete)
21
22     }
23
24     interface GroceryItemClickInterface{
25         fun onItemClick(groceryItems:
            GroceryItems)
26     }
27
28     override fun onCreateViewHolder(parent:
        ViewGroup, viewType: Int): GroceryViewHolder {
29         val view =
            LayoutInflater.from(parent.context).inflate(R.lay
30
31             ,false)
32         return GroceryViewHolder(view)
33     }
34
35     override fun onBindViewHolder(holder:
        GroceryViewHolder, position: Int) {
36         holder.nameTV.text =
            list.get(position).itemName
37         holder.quantityTV.text =
            list.get(position).itemQuantity.toString()
38         holder.rateTV.text = "Rs."
```

```

tring()
38         val itemTotal : Int =
            list.get(position).itemPrice *
            list.get(position).itemQuantity
39         holder.amountTV.text = "Rs.

40         holder.deleteTV.setOnClickListener {
41             groceryItemClickInterface.onItemClick(list.get(po

42         }
43
44     }
45     override fun getItemCount(): Int {
46         return list.size
47     }
48 }

```

- To enter grocery item, quantity, and price from the user we have to create an interface. To implement this interface we will use DialogBox. **First create UI of dialog box**

```

1 <?xml version="1.0" encoding="utf-8"?>
2 <androidx.cardview.widget.CardView
  xmlns:android="http://schemas.android.com/apk/res/android"
3     android:layout_width="match_parent"
4     android:layout_height="wrap_content"
5     xmlns:app="http://schemas.android.com/apk/res-auto"
6     android:layout_gravity="center">
7

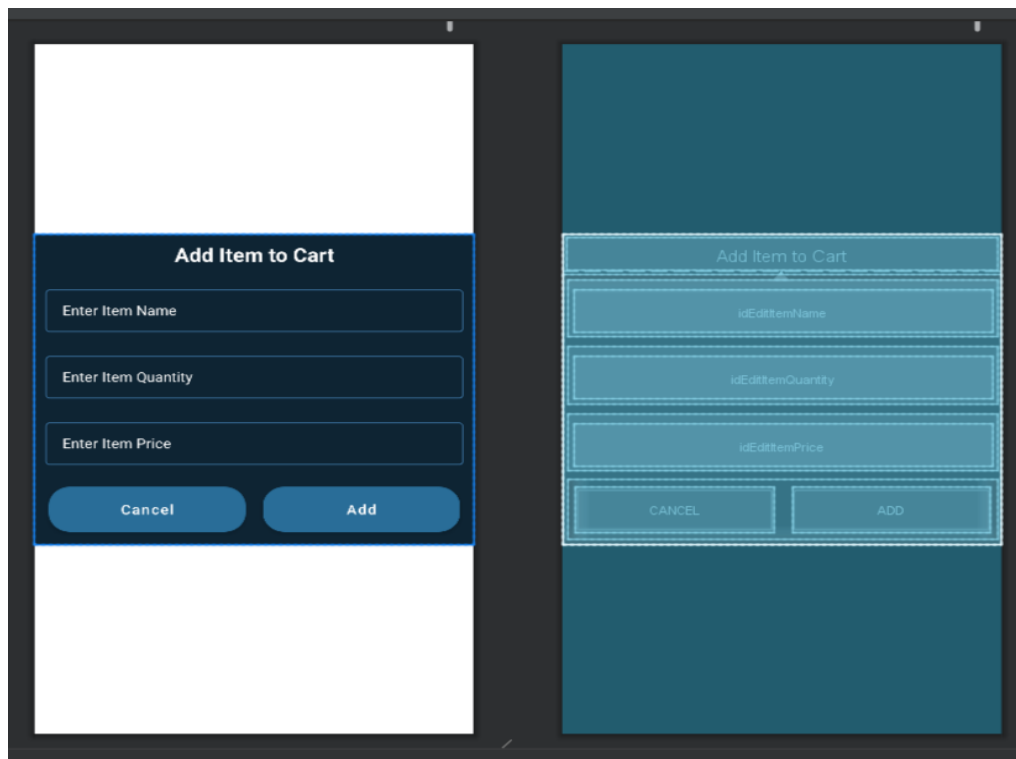
```

```
8     <RelativeLayout
9         android:layout_width="match_parent"
10        android:layout_height="wrap_content"
11        android:background="@color/blue_shade_1">
12
13        <TextView
14            android:layout_width="match_parent"
15            android:layout_height="wrap_content"
16            android:text="Add Item to Cart"
17            android:textAllCaps="false"
18            android:textAlignment="center"
19            android:gravity="center"
20            android:textColor="@color/white"
21            android:textStyle="bold"
22            android:textSize="20sp"
23            android:padding="4dp"
24            android:layout_margin="4dp"
25            android:id="@+id/idTVHeading"/>
26        <LinearLayout
27            android:layout_width="match_parent"
28            android:layout_height="wrap_content"
29            android:orientation="vertical"
30            android:layout_below="@+id/idTVHeading">
31
32            <com.google.android.material.textfield.TextInputLayout
33                android:layout_width="match_parent"
34                android:layout_height="wrap_content"
35                style="@style/TextInputEditTextTheme"
36                android:layout_margin="5dp"
37                android:hint="Enter Item Name"
38                android:padding="5dp"
39                android:textColorHint="@color/white"
40                app:hintTextColor="@color/white">
41
42            <com.google.android.material.textfield.TextInputEditText
```

```
43         android:layout_width="match_parent"
44         android:layout_height="wrap_content"
45         android:id="@+id/idEditItemName"
46         android:inputType="text"
47         android:textSize="14sp"
48         android:textColorHint="@color/white"
49         android:textColor="@color/white"/>
50
51
52     </com.google.android.material.textfield.TextInputLayout>
53
54
55     <com.google.android.material.textfield.TextInputLayout
56         android:layout_width="match_parent"
57         android:layout_height="wrap_content"
58         style="@style/TextInputEditTextTheme"
59         android:layout_margin="5dp"
60         android:hint="Enter Item Quantity"
61         android:padding="5dp"
62         android:textColorHint="@color/white"
63         app:hintTextColor="@color/white">
64
65     <com.google.android.material.textfield.TextInputEditText
66         android:layout_width="match_parent"
67         android:layout_height="wrap_content"
68         android:id="@+id/idEditItemQuantity"
69         android:inputType="number"
70         android:textSize="14sp"
71         android:textColorHint="@color/white"
72         android:textColor="@color/white"/>
73
74
75     </com.google.android.material.textfield.TextInputLayout>
```

```
76
77
78         <com.google.android.material.textfield.TextInputLayout
79             android:layout_width="match_parent"
80             android:layout_height="wrap_content"
81             style="@style/TextInputEditTextTheme"
82             android:layout_margin="5dp"
83             android:hint="Enter Item Price"
84             android:padding="5dp"
85             android:textColorHint="@color/white"
86             app:hintTextColor="@color/white">
87
88     <com.google.android.material.textfield.TextInputEditText
89         android:layout_width="match_parent"
90         android:layout_height="wrap_content"
91         android:id="@+id/idEditItemPrice"
92         android:inputType="number"
93         android:textSize="14sp"
94         android:textColorHint="@color/white"
95         android:textColor="@color/white"/>
96
97     </com.google.android.material.textfield.TextInputLayout>
98
99     <LinearLayout
100         android:layout_width="match_parent"
101         android:layout_height="wrap_content"
102         android:orientation="horizontal"
103         android:layout_margin="5dp"
104         android:weightSum="2">
105
106         <Button
107             android:layout_width="0dp"
108             android:layout_height="wrap_content"
109             android:layout_weight="1"
```

```
110         android:layout_margin="8dp"
111         android:id="@+id/idBtnCancle"
112         android:text="Cancel"
113
114         android:background="@drawable/custom_button_back"
115         android:textAllCaps="false"/>
116
117     <Button
118         android:layout_width="0dp"
119         android:layout_height="wrap_content"
120         android:layout_weight="1"
121         android:layout_margin="8dp"
122         android:id="@+id/idBtnAdd"
123         android:text="Add"
124
125         android:background="@drawable/custom_button_back"
126         android:textAllCaps="false"/>
127
128 </LinearLayout>
129 </LinearLayout>
130 </RelativeLayout>
131 </androidx.cardview.widget.CardView>
```

• Splash Screen

```

1  <?xml version="1.0" encoding="utf-8"?>
2  <androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
3      xmlns:app="http://schemas.android.com/apk/res-auto"
4      xmlns:tools="http://schemas.android.com/tools"
5      android:layout_width="match_parent"
6      android:layout_height="match_parent"
7      android:background="@color/mirage"
8      android:layout_gravity="center"
9      tools:context=".SplashScreenGrocery">
10
11      <ImageView
12          android:id="@+id/imageView3"
13          android:layout_width="330dp"
14          android:layout_height="345dp"
15          android:src="@drawable/spl_img"
16          app:layout_constraintBottom_toBottomOf="parent"

```

```

17         app:layout_constraintEnd_toEndOf="parent"
18         app:layout_constraintHorizontal_bias="0.493"
19         app:layout_constraintStart_toStartOf="parent"
20         app:layout_constraintTop_toTopOf="parent" />
21
22 </androidx.constraintlayout.widget.ConstraintLayout>

```

```

1  package com.example.groceryapp
2
3  import android.content.Intent
4  import androidx.appcompat.app.AppCompatActivity
5  import android.os.Bundle
6  import android.os.Handler
7  import android.view.WindowManager
8
9
10 @Suppress("DEPRECATION")
11 class SplashScreenGrocery : AppCompatActivity() {
12     override fun onCreate(savedInstanceState: Bundle?) {
13         super.onCreate(savedInstanceState)
14         setContentView(R.layout.activity_splash_screen_grocery)
15
16         window.setFlags(
17             WindowManager.LayoutParams.FLAG_FULLSCREEN,
18             WindowManager.LayoutParams.FLAG_FULLSCREEN
19         )
20         Handler().postDelayed({
21             val intent = Intent(this, MainActivity::class.java)
22             startActivity(intent)
23             finish()
24         }, 4000)
25     }
26 }

```

- In this step finally we will code in our MainActivity. In

our main activity, we have to set up the recycler view and add click listener on add button to open the dialog box.

```
1 package com.example.grocerryapp
2
3 import android.animation.Animator
4 import android.app.Dialog
5 import androidx.appcompat.app.AppCompatActivity
6 import android.os.Bundle
7 import android.view.View
8 import android.widget.Button
9 import android.widget.EditText
10 import android.widget.Toast
11 import androidx.lifecycle.Observer
12 import androidx.lifecycle.ViewModelProvider
13 import androidx.recyclerview.widget.LinearLayoutManager
14 import androidx.recyclerview.widget.RecyclerView
15 import
    com.google.android.material.floatingactionbutton.FloatingAction
    nButton
16
17 class MainActivity : AppCompatActivity(),
    GroceryRVAdapter.GroceryItemClickInterface {
18     lateinit var itemsRv : RecyclerView
19     lateinit var addFAB : FloatingActionButton
20     lateinit var list: List<GroceryItems>
21     lateinit var groceryRVAdapter: GroceryRVAdapter
22     lateinit var groceryViewModel: GroceryViewModel
23
24     override fun onCreate(savedInstanceState: Bundle?) {
25         super.onCreate(savedInstanceState)
26         setContentView(R.layout.activity_main)
27
28         itemsRv = findViewById(R.id.idRVItems)
```

```
29         addFAB = findViewById(R.id.idFABAdd)
30
31         list = ArrayList<GroceryItems>()
32         groceryRVAdapter = GroceryRVAdapter(list,this)
33         itemsRv.layoutManager = LinearLayoutManager(this)
34         itemsRv.adapter = groceryRVAdapter
35
36         val groceryRepository =
37             GroceryRepository(GroceryDatabase(this))
38         val factory =
39             GroceryViewModalFactory(groceryRepository)
40         groceryViewModel =
41             ViewModelProvider(this,factory).get(GroceryViewModel::class.java)
42
43         groceryViewModel.getAllGroceryItems().observe(this,
44             Observer{
45                 groceryRVAdapter.list = it
46                 groceryRVAdapter.notifyDataSetChanged()
47             })
48
49         addFAB.setOnClickListener {
50             openDialog()
51         }
52
53         fun openDialog(){
54             val dialog = Dialog(this)
55             dialog setContentView(R.layout.grocerry_add_dialog)
56             val btnCancel =
57                 dialog.findViewById<Button>(R.id.idBtnCancle)
58             val addBtn =
59                 dialog.findViewById<Button>(R.id.idBtnAdd)
60             val itemEdt =
61                 dialog.findViewById<EditText>(R.id.idEditItemName)
62             val itemQuantityEdt =
```

```

        dialog.findViewById<EditText>(R.id.idEditItemQuantity)
56         val itemPriceEdt =
        dialog.findViewById<EditText>(R.id.idEditItemPrice)
57
58         btnCancel.setOnClickListener{
59             dialog.dismiss()
60         }
61         addBtn.setOnClickListener {
62             val itemName : String = itemEdt.text.toString()
63             val itemPrice : String =
        itemPriceEdt.text.toString()
64             val itemQuantity : String =
        itemQuantityEdt.text.toString()
65
66             val qty : Int = itemQuantity.toInt()
67             val pr : Int = itemPrice.toInt()
68
69             if(itemName.isNotEmpty() && itemPrice.isNotEmpty()
        && itemQuantity.isNotEmpty()){
70                 val items = GroceryItems(itemName,qty,pr)
71                 groceryViewModel.insert(items)
72                 Toast.makeText(applicationContext, "Item

73                 groceryRVAdapter.notifyDataSetChanged()
74                 dialog.dismiss()
75             }else{
76                 Toast.makeText(
77                     applicationContext,
78                     "Please Enter all the data..",
79                     Toast.LENGTH_SHORT
80                 ).show()
81             }
82         }
83
84         dialog.show()
85     }

```

```
86     override fun onItemClick(groceryItems: GroceryItems) {  
87         groceryViewModel.delete(groceryItems)  
88         groceryRVAdapter.notifyDataSetChanged()  
89         Toast.makeText(applicationContext, "Item  
  
90     }  
91 }
```

➤ ***This is how the complete project structure looks like.***

