

Robert Judka

Professor Sasaki

Lab 5 – Pointers and Structures

February 17, 2016

1.

```
int b[4] = {2, 4, 2, 8};  
int *p, *q, *r;
```

```
p = &b[0];  
q = &b[1];  
r = &b[2];
```

2.

a) compile-time: “comparison between pointer and integer [enabled by default]”, “comparisons like ‘X<=Y<=Z<=’ do not have their mathematical meaning [-Wparentheses]”

run-time: evaluates to TRUE

b) compile-time: no errors

run-time: evaluates to TRUE

c) compile-time: no errors

run-time: evaluates to FALSE

d) compile-time: no errors

run-time: evaluates to TRUE

e) compile-time: no errors

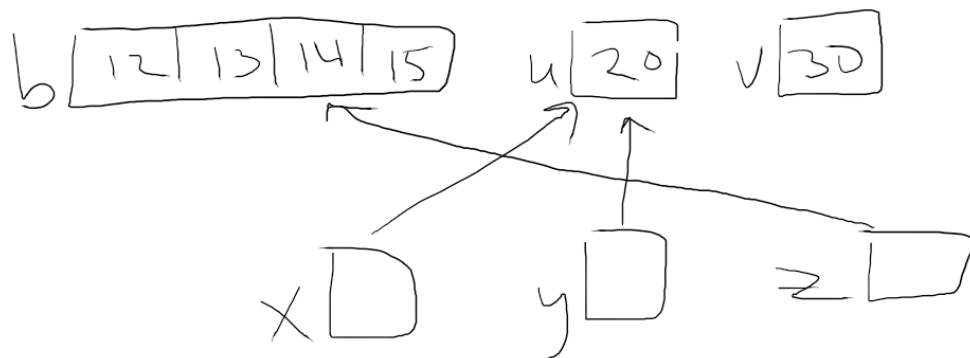
run-time: evaluates to TRUE

f) compile-time: “invalid operands to binary + (have ‘int *’ and ‘int *)”

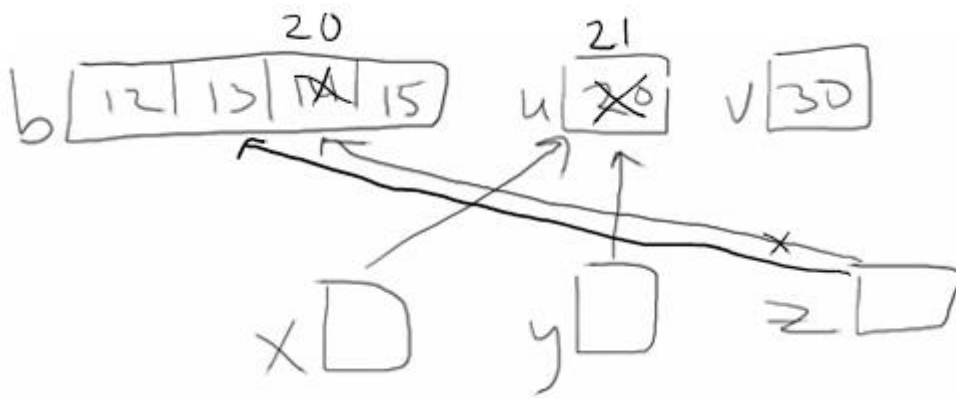
run-time: DOES NOT COMPILE

3.

a)



b)



4.

