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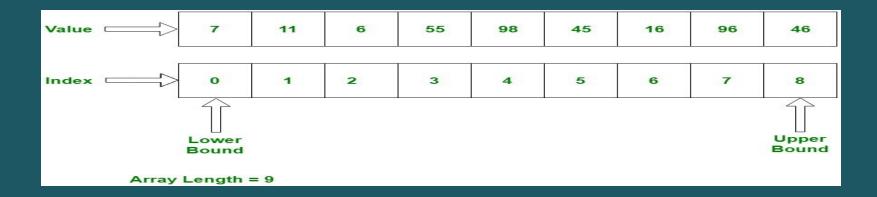
What is Array

- Arrays are used to store multiple values in a single variable, instead of declaring separate variables for each value. To declare an array, define the variable type with square brackets:
- 2. In C#, an array is a data structure that allows you to store a fixed-size collection of elements of the same type. Arrays provide a convenient way to work with groups of related data items under a single variable name. Each element in an array is accessed by its numerical index, starting from 0.

Array with Example

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The array has can contain primitive data types as well as objects of a class depending on the definition of an array. Whenever use primitives data types, the actual values have to be stored in contiguous memory locations. In the case of objects of a class, the actual objects are stored in the heap segment. The following figure shows how array stores values sequentially.





Array Declaration

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< Data Type > [Size] < Name_Array >

Here, < Data Type > : It define the element type of the array. [] : It define the size of the array. < Name_Array > : It is the Name of array.

int[] x; // can store int values
string[] s; // can store string values
double[] d; // can store double values

Thank You





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