

V1 Apps Due!

V1 is due today



Agenda

- 1 Demos
- 2 Intro to Retrospectives
- 3 Retro
- 4 Homework assignment

Demos

Introduction to Retrospectives

“ A retrospective is an opportunity to learn and improve. It is time set aside – outside of day-to-day routine – to reflect on past events and behaviors.”

“ In its simplest form you answer 3 questions:

What worked well?

What didn't work well?

What are we going to try to do differently?”

Why do retrospectives?



Why do retrospectives?

To reflect on our work

To understand the perspectives of our teammates

To help the team can work better together in the future



“ Regardless of what we discover, we understand and truly believe that everyone did the best job they could, given what they knew at the time, their skills and abilities, the resources available, and the situation at hand.”

Retrospective

Team Retrospective



TODO: Hold a team retrospective. The time will be organized as follows:

5 minutes: independent brainstorm (“happy” “sad” “change”)

2 minutes: review brainstorm results *without doing an in-depth discussion of them!*

3 minutes: voting on discussion topics (each person gets three votes)

20 minutes: discussion. Are there any action items that the team wants to take before beginning work on the next version of the project?

NOTE that your team will need to add your retrospective notes to Github!

Homework

Homework: extend your app!

 TODO: With your team, identify an extension for your application. Your extension should meet the following criteria:

- The extension must build on top of your image filter app;
- The extension is big enough that the work can be split across the team;
- The extension makes use of a new technology (database, Python library, etc)

 TODO: don't forget that your retrospective notes need to be turned in as well! Please add them to a /retrospectives subdirectory in your team's Git repository.