

Ruslan Komjakov

Available immediately for contract/freelance work.

A digital creative, design/technology blade runner with Strong conceptual & visual creative thinking. Passionate about thoughtfully designed digital products and projects that popularize science.

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Skills

UI/UX Design • Concept Design • Prototype Design • Interaction Design • HTML • CSS • jQuery • Git • Gulp

Experience

Hybrid Designer (Contractor) – Reimagine Belonging [02/2015–08/2016]

- Led design and development of educational website [Reimagine Belonging](#) and satellite products
- Reimagined inherited user interface and improved user experience
- Created UI patterns and visual assets for a cross-product design language
- Implemented and maintained project's open source repositories and documentation
- Improved team workflow by implementing Kanban method and introducing tools like Git, Trello, and Slack
- Designed print materials and public installations
- Co-presented the project at GoogleTalks, YouTube, Humanity In Action, and DOK Leipzig Film Festival

UI/UX/Hybrid Designer (Contractor) – Fine Digital [09/2012–11/2014]

- Produced medium and large-scale websites (from conception to implementation)
- Produced sitemaps, wireframes, high-fidelity prototypes, and UI deliverables
- Executed mobile-first front-end development (HTML5, CSS3, jQuery, GSAP animation)
- Implemented modern WordPress development stack (Git, Bower, Composer, Grunt) with automated deployment
- Assisted in creating website estimates, budgets, and timelines

Digital Art Director (Contractor) – Future Industries [05/2012–03/2013]

- Developed visual identity for *Flykk*—a location-based gaming app
- Designed user interface for MVP (iOS)
- Designed promotional website for the app
- Designed visual assets for in-app games (icons, banners, etc)
- Presented the project at Collision tech conference in Las Vegas in 2015

Sr. Visual Designer (Contractor) – Versio2 [01/2011–12/2011]

- Designed medium and large-scale websites, microsites, and landing pages
- Partnered closely with Senior UX Designer to develop wireframes and prototypes
- Produced UI deliverables for web and mobile
- Worked closely with front-end engineers to achieve desired level of perfection in UI

- Designed and art directed digital campaigns
- Directed and mentored junior designers

Art Director, Co-Founder – MediaWorks [05/2006–01/2010]

- Delivered—from concept to production—business and e-commerce websites, interactive microsites
- Conceptualized, designed, and art directed advertising and digital marketing campaigns
- Produced interactive Flash websites and animations (ActionScript 2.0)
- Designed logotypes, corporate identities, and print materials
- Directed freelance designers, illustrators, and copywriters
- Co-developed concept and co-produced a social platform *Vaatamind*

Head of Product – Skyplex Int. [10/2007–05/2009]

- Co-developed concept of a collaborative blogging platform *Alufug*
- Developed product vision and strategy
- Led a small team of developers and content producers
- Conducted market research
- Designed platform's user interface

Graphic and Web Designer – Custom Media Agency [03/2005–05/2006]

- Designed medium and large-scale websites for Estonia's largest web design agency
- Worked closely with back-end engineers designing user interfaces for CMS and various intranets
- Designed corporate identities, advertising campaigns, and print materials
- Produced interactive Flash animations (ActionScript 2.0)
- Designed the Estonian Academy Of Arts website

Projects

Reimagine Belonging

Product Designer, Full-stack Developer

A non-profit educational project and a web-based tool for discussion about the history of human migration, citizenship & identity, Reimagine Belonging successfully combines great artistic vision, rich media content, modern technology, and a social initiative. The website contains over 400 videos and hundreds of historical events. The project was presented at Google and YouTube Headquarters and featured in exhibitions at Parsons School of Design and DOK Leipzig Film Festival. [Website](#) | [View project](#) | [GitHub](#)

UPC Switzerland customer satisfaction microsite

UI/Visual Designer

Interactive microsite promoting Switzerland's largest telecommunication company high rating of customer satisfaction report. Using light key design with portraits of customer service agents and intuitive user flow

LDC Hotels Group website

UI/UX Designer, Front-end Developer

The LDC Hotels Group website provides information and booking options for company's eight luxury hotels, located in Italy and Thailand. The goal of the project was to design unifying user experience and interface by incorporating information from individual hotels' websites under one roof. The website is distinguished by high-quality images, nice typography, and flexible layouts, that support different languages (i.e. Chinese and Russian). [Website](#)

Keywords

Adobe Illustrator, Adobe InDesign, Adobe Photoshop, Adobe Experience Design, Art Direction, Atomic, BEM, Bootstrap, Bower, Concept Design, Corporate Identity, Creative Direction, Critical-thinking, CSS, Front-end Development, Git, Gulp, HTML, Information Architecture, Interaction Design, jQuery, Less, Print Design, Problem-solving, Product Design, Prototype/Prototyping, Sass, Sketch, Stylus, User Experience Design, User Interface Design, Visual Design, Wireframes, WordPress