

Ruslan Komjakov

Available immediately for contract/freelance work.

A digital creative, design / web technology blade runner with over 14 years of experience in producing Tol. Passionate about thoughtfully designed digital products and projects that popularize science.

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Skills

Product Design • Visual Design • UI Design • UX Design • Interaction Design • Art Direction
Front-end Development • HTML • CSS • JavaScript • AngularJS • PHP • Git • Gulp • npm

Experience

Product Designer, Wings & Roots [02/2015 – 08/2016]

- Redesigned, developed, and deployed educational website [Reimagine Belonging](#)
- Re-evaluated and redesigned UI/UX
- Refined information architecture
- Developed front and back-end (AngularJS, REST API, WordPress)
- Set up repositories, production and staging servers
- Implemented distributed app (LEMP Stack, Digital Ocean, AWS S3/CloudFront)
- Improved and maintained project's assets file structure and documentation
- Improved workflow of the globally distributed team by implementing Kanban method and introducing tools like Git, Trello, and Slack
- Designed visual identity and public installations
- Co-presented project at GoogleTalks, YouTube, Humanity In Action, and DOK Leipzig Film Festival

Freelance UI/UX Designer / Front-end Developer, Fine Digital [02/2013 – 11/2014]

- Designed, developed and deployed WordPress-based websites for various clients
- Designed microsite for UPC (Switzerland's largest cable company) customer satisfaction campaign
- Designed & developed LDC Hotels Group [global website](#)
- Set up modern WordPress development stack (Git, Grunt, Composer, Capistrano)

Contract Digital Designer, Future Industries [05/2012 – 03/2013]

- Developed visual identity for *Flykk* — a location-based gaming app
- Designed the app promotional website
- Designed visual assets for in-app games (icons, banners, etc)
- Designed UI for MVP
- Presented the project at Collision tech conference in Las Vegas in 2015

Contract Digital Art Director, Versio2 [01/2011 – 11/2011]

- Art Directed and designed websites and landing pages
- Worked closely with UX Designer to develop digital concepts and prototypes

- Worked closely with front-end engineers to ensure quality of end products
- Mentored Junior Designers

Creative Director / Co-Founder, MediaWorks [05/2006 – 01/2010]

- Worked directly with clients to meet digital marketing, branding, and web presence needs
- Conceptualized and produced websites, corporate identities, print materials, and advertisement campaigns
- Art Directed freelance designers, illustrators, and copywriters
- Managed project accounts
- Designed UI for custom CMS
- Designed, co-produced, and launched a social platform *Vaatamind*

Head of Product, Skypex Int. [10/2007 – 05/2009]

- Developed product vision and strategy for a collaborative blog platform *Alufug*
- Led cross-functional team of developers and content producers
- Conducted market research

Graphic and Web Designer, Custom Media Agency [03/2005 – 05/2006]

- Designed dozens of websites and web application UI for Estonia's largest digital agency
- Worked closely with back-end engineers designing UI for CMS and intranets
- Designed corporate identities, advertising campaigns, and print materials
- Designed the Estonian Academy Of Arts website

Projects

Reimagine Belonging [02/2015 – 06/2016]

Product Designer / Web Developer

A non-profit educational project and a web-based tool for discussion about the history of human migration, citizenship & identity, Reimagine Belonging successfully combines great artistic vision, rich media content, modern technology, and a social initiative. The website contains over 400 videos and hundreds of historical events. The project was presented at Google and YouTube Headquarters and featured in exhibitions at Parsons School of Design and DOK Leipzig Film Festival.

Keywords: Product Design, UX/UI Design, Information Architecture, Full-stack Development

[Website](#) | [View project](#) | [GitHub](#)

Discovering Pluto [12/2014 - 07/2014]

Project Lead, Creative Director

A tribute to the historical NASA's New Horizons mission, Discovering Pluto is an open source interactive timeline, that tells a story of the discovery of Pluto, — a dwarf planet on the edge of the Solar System. The goal of the project is to popularize scientific knowledge and to inspire further space exploration.

Keywords: Project Management, Art Direction, Prototyping, Visual Design, Social Media Strategy

[View project](#) | [GitHub](#)

LDC Hotels Group website [08/2014 – 11/2014]

UI/UX Designer, Web Developer

The LDC Hotels Group website provides information and booking options for company's eight luxury hotels, located in

Italy and Thailand. The goal of the project was to design unifying user experience and interface by incorporating information from individual hotels' websites under one roof. The website is distinguished by high-quality images, nice typography, and flexible layouts, that support different languages (i.e. Chinese and Russian).

Keywords: UX/UI Design, Information Architecture, Full-stack Development

[Website](#)

Flykk [05/2012 – 03/2013]

Art Director, Graphic & UI Designer

Flykk is a mobile app platform for location-based games on iPhone and Android. I was hired by Future Industries Inc. to develop *Flykk's* visual concept. In 2015 I co-presented the app at Collision tech conference in Las Vegas.

Keywords: Visual Design, UI Design

[View project](#)

Big Universe (Большая Вселенная) [2010]

Co-founder, Creative Lead

An online astronomy news site, Big Universe is one of the largest Russian language online resource about astronomy. The website's content was praised by many students and teachers, it was thanked by NASA's astronaut Ron Garan in his [twitter](#), and referenced by Wikipedia. The website continues to publish astronomy related articles regularly.

Keywords: Art Direction, Content Strategy, WordPress Development

[Website](#)

Keywords

Design and development synthesis, Pixel-perfect visual designs, User Interface Design, User Experience Design, Interaction Design, Concept Design, Information architecture, Cross-functional leadership, Continual improvement, Critical-thinking, Problem-solving, Art Direction, Creative Direction