Ruslan Komjakov

Works: http://komyakov.me

Available immediately for contract/freelance work.

A **digital creative**, **hybrid designer** & **front-end developer** with over 14 years of experience, passionate about thoughtfully designed digital products, lean workflows, and projects that popularise science.

Design skills: Product Design, UI/UX Design, Concept & Prototype Design
Front-end stack: Git, npm, Bower, Composer, Gulp, Stylus/Less, Pug (Jade), AngularJS

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Experience

Contract Product Designer / Lead Developer, Wings & Roots [02/2015 – 08/2016]

- Designed, developed, and delivered *Reimagine Belonging* educational website
- Reevaluated and redesigned UI/UX
- Refined information architecture
- Developed front and back-end
- Set up repositories, production and staging servers
- Implemented distributed app (LEMP Stack, Digital Ocean, AWS S3/CloudFront)
- Improved and maintained project's assets file structure and documentation
- Improved workflow of the globally distributed team by implementing Kanban method and introducing tools like Git, Trello, and Slack
- Designed visual identity and public installations

> Presented project at GoogleTalks, YouTube, Humanity In Action, and DOK Leipzig Film Festival

Freelance Front-end Designer & Developer, Fine Digital [02/2013 – 11/2014]

- Designed UX/UI for websites, landing pages and web applications
- Developed and deployed WordPress-based websites

> Clients: UPC Switzerland, LDC Italian Hotels Group, Skansen Museum

Contract Art Director, Future Industries [05/2012 – 03/2013]

- Developed visual identity for a location-based gaming app (*Flykk*)
- Designed UI/UX for MVP and app's website
- Designed sets of icons for in-app games

> Presented the project at Collision tech conference in Las Vegas in 2015

Contract Digital Art Director, Versio2 [01/2011 – 11/2011]

- Art Directed numerous websites and landing pages
- Worked closely with UX Designer developing digital concepts and prototypes
- Ensured end products were matching agency's high-quality design standards
- Mentored a Junior Designer

Creative Director / Co-Founder, MediaWorks [05/2006 – 01/2010]

- Worked directly with clients to meet their needs for digital marketing, branding, and web presence
- Managed projects' accounts
- Produced websites, corporate identities, print materials, and advertisement campaigns
- Art Directed freelance designers, illustrators, and animators

Head of Product, Skyplex Int. [10/2007 – 05/2009]

- Developed product vision and strategy for a collaborative blog platform (*Alufug*)
- Lead cross-functional team of developers and content producers
- Conducted market research

Graphic and Web Designer, Custom Media Agency [03/2005 – 05/2006]

- Designed websites and web applications UI for hundreds of clients
- Worked closely with back-end developers designing UI for CMSs and intranets
- Designed corporate identities, advertising campaigns, and print materials

> Designed the Estonian Academy Of Arts website

Projects

Reimagine Belonging [02/2015 – 06/2016]

Product Designer / Lead Developer

A non-profit educational project and a web-based tool for discussion about the history of human migration, citizenship & identity, Reimagine Belonging successfully combines great artistic vision, rich media content, modern technology, and a social initiative. The project was presented at Google and YouTube Headquarters and featured in exhibitions at Parsons School of Design and DOK Leipzig Film Festival.

Website | View project | GitHub

Discovering Pluto [12/2014 - 07/2014]

Creative Director

An open source interactive timeline, Discovering Pluto, tells a story of the search, discovery, and exploration of Pluto, a dwarf planet on the edge of the Solar System. The project was initiated by a group of independent creatives to pay a tribute to the historical New Horizons mission Pluto flyby in 2014. The goal of the project is to popularize scientific knowledge and to inspire further space

exploration.

View project I GitHub

LDC Italian Luxury Hotels Website [08/2014 – 11/2014]

Web Developer, Designer

An umbrella website that provides the same user experience and interface for seven luxury hotels that belong to the LDC Hotels Group. The website is distinguished by and multi-layout templates, heavily utilizing high-quality images, icons, and beautiful typography.

Website

Flykk [05/2012 – 03/2013]

Art Director, UI/UX Designer

Flykk is an app for location-based games for iPhone and Android. I was hired by Future Industries Inc. to art direct the visual communication for their new mobile app and website. I designed the logotype, a set of icons for in-app games, the website, and general visual style. In 2015 I participated in a presentation of the app at Collision tech conference in Las Vegas.

View project

Keywords / Skills

Product Design, Creative Direction, Art Direction, Visual Design, UI/UX Design, Interaction Design, Concept Design, Information Architecture, Prototype Design, Front-end Development, HTML (Puge/Jade), CSS (Stylus, Less, Sass), JavaScript (AngularJS), GSAP (GreenSock), PHP, Composer, WordPress, REST API, Capistrano, Git