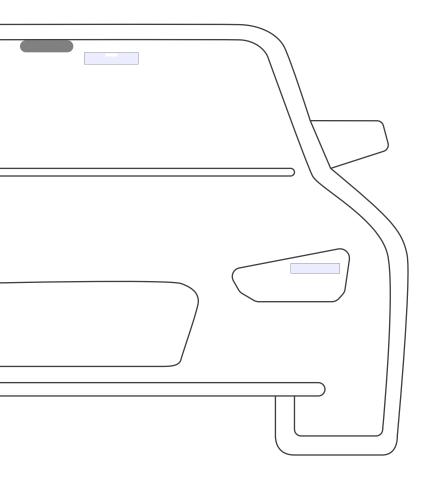


Vehicle Reader Tags



Setting up Vehicle Reader Tags

Setting up the Windshield and Headlight Tags for your building is simple. Assign tags to residents directly in the ButterflyMX OS.

You will need to let residents know how and where to place their tags.

- Windshield tags must be installed on the inside of the car, behind the central rear-view mirror on the front windshield. They should be placed on the side closest to the vehicle reader, with only one tag per car. Ensure the tag is properly adhered to the glass of the windshield, and not to the upper cloth or plastic edge.
- Headlight tags must be installed on one of the front lights of the car. The tags must be adhered to plastic, not the metal body of the car.

- Inform residents which side of the garage the Vehicle Reader is installed on as the tag must be placed on the side closest to the Reader.
- Tags are not meant to be transferred between cars or tenants. Attempting to transfer a tag may result in damage to the antenna and loss of adhesion.
- Once installed, residents can use swipe-to-open in the mobile app or their tag to access the gate or garage.





Vehicle Reader Tags

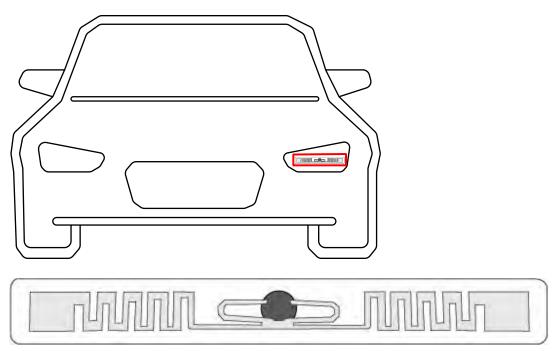
Vehicle Tags Options

Windshield Tag



3.80 in W x 0.9 in L

Headlight Tag



3.90 in W x 0.5 in L

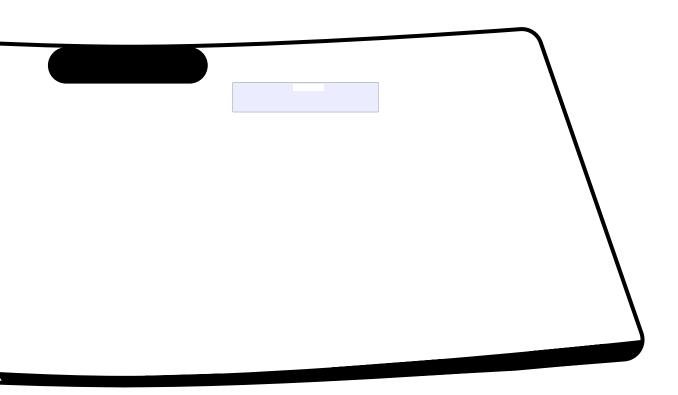




Vehicle Reader Tags

Attention!

Having multiple tags in close proximity on your vehicle will impede quality of reads and may prevent access to the gate. Tags must be placed as far away as possible from any other in-use tags, a minimum of 2 feet. Remove any tags that are no longer in use.



Athermic windshields impact the performance of the Vehicle Reader, as the metal on the windshield blocks the Reader from reading the tag.

Most athermic windshields have a non-athermic section intended for radio-based systems (like GPS or toll payment badges). Even if placed in this area, the read distance may be shorter than expected.

For support on installing the Windshield Tag on athermic windshields, please contact ButterflyMX Solutions Architecture.

