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# Event Ticket Booking System

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## 1. Project Overview

System Name: Event Ticket Booking System

Description: A web application designed to allows users to browse, search, and book tickets for a variety of entertainment events such as concerts, sports games, movies, or theater shows. The system should also include features for event management, ticket availability tracking, seat selection, and payment processing.

## 2. Objectives

- **Scalable:** Capable of handling multiple events or users.
- **Reliability:** Ensures high availability and minimal downtime.
- **Security:** Implements user authentication, data encryption, and role-based access control.

## 3. User Characteristics

### 1. Admin Users:

- a. **Role and Responsibilities:** Admin users manage the platform, including creating and managing events, monitoring ticket sales, handling payments, and issuing refunds.
- b. **Access Level:** Full access to all system features and data.
- c. **Skills and Technical Expertise:** Familiar with the event management platform, comfortable navigating a web interface, and capable of generating reports and performing administrative tasks.

### 2. General Users:

- a. **Role and Responsibilities:** Regular users who browse events, book tickets, and manage their bookings and payment details.
- b. **Access Level:** Access to user-specific features such as event browsing, ticket purchasing, payment management, and profile management.
- c. **Skills and Technical Expertise:** Basic technical proficiency to navigate the platform, register accounts, and perform transactions securely.

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## 4. Technology Stack

### Back-End Technologies

- **Python:** Used for back-end development.
- **Flask:** A micro web framework for building web applications.
- **MySQL:** Relational database management system for storing data.
- **SQLAlchemy:** Object-Relational Mapping (ORM) for database interactions.

### Front-End Technologies

- **HTML/CSS:** For structuring and styling web pages.
- **Bootstrap:** For building responsive and mobile-first web interfaces.
- **Jinja2:** Templating engine for rendering dynamic HTML content.
- **JavaScript:** Enhancing interactivity and functionality on the client side.

### DevOps and Infrastructure

- **Docker** (optional): Often used for containerization and deployment.

### Other Tools and Platforms

- **GitHub:** For version control and collaborative development.

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## 5. System Requirements

### 5.1 Functional Requirements

- Event Management: Admins can create, update, and delete events with details such as title, description, date, venue, and available tickets.
- Ticket Booking: Users can select events, choose seats (if applicable), and book tickets for one or multiple events.
- Seat Availability Map: A real-time visual representation of seat availability during the booking process to help users pick the best seats.
- Payment Gateway Integration: Secure payment processing for ticket purchases with multiple payment methods available (e.g., credit card, debit card, UPI).
- Booking Management: Users can view, modify, or cancel their bookings, and receive email or SMS confirmations.
- Notifications and Reminders: Automated email/SMS notifications to remind users of upcoming events, event updates, or changes.
- Sales Analytics for Admins: Reports on ticket sales, event performance, and revenue, enabling admins to monitor event success.
- Refund Management: Admins can manage refunds for canceled or rescheduled events, and notify users about the status of their refunds.
- User Profiles: Allow users to save payment details for quicker bookings in the future and view their booking history.

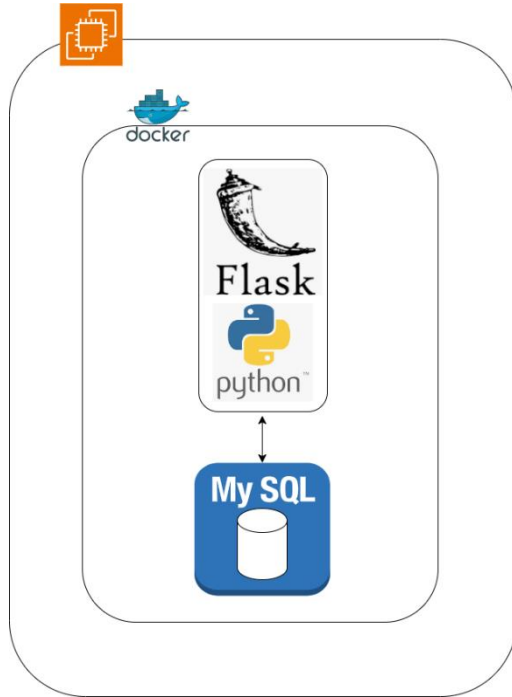
### 5.2 Non-functional Requirements

- Scalability: Horizontal scaling with Docker containers.
- Availability: High availability through container orchestration.
- Security: Secure access

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## 6. Architecture Components

### 6.1 Overview Diagram



### 6.2 Component Details

#### Event Ticket Management System (Backend)

- **Models:** Defines database schemas for events, users, bookings, payments, tickets, and related entities, ensuring a structured and relational database system.
- **Views:** Implements business logic to handle user requests and responses, supporting core functionalities like ticket booking, payment processing, and event management.
- **Templates:** Uses frontend HTML templates to dynamically render the user interface for various user interactions.
- **Authentication & Authorization:** Manages user authentication and enforces role-based access control, assigning specific permissions for roles such as admin and user.

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## MySQL Database

- **Relational Database:** Organizes and maintains structured data across tables like Users, Events, Bookings, Payments, and Ticket Tiers to enable efficient data retrieval and management.
- **Data Backup:** Conducts regular data backups with volume mounts in Docker, ensuring data persistence and protection against data loss.

## Docker

- **Containerization:** Deploys Flask and MySQL in separate Docker containers, providing process isolation and improved scalability.
- **Networking:** Utilizes Docker Compose to manage communication networks between containers, streamlining interactions between components.
- **Persistent Storage:** Ensures MySQL data persists across container restarts through Docker volumes, maintaining consistent data storage.

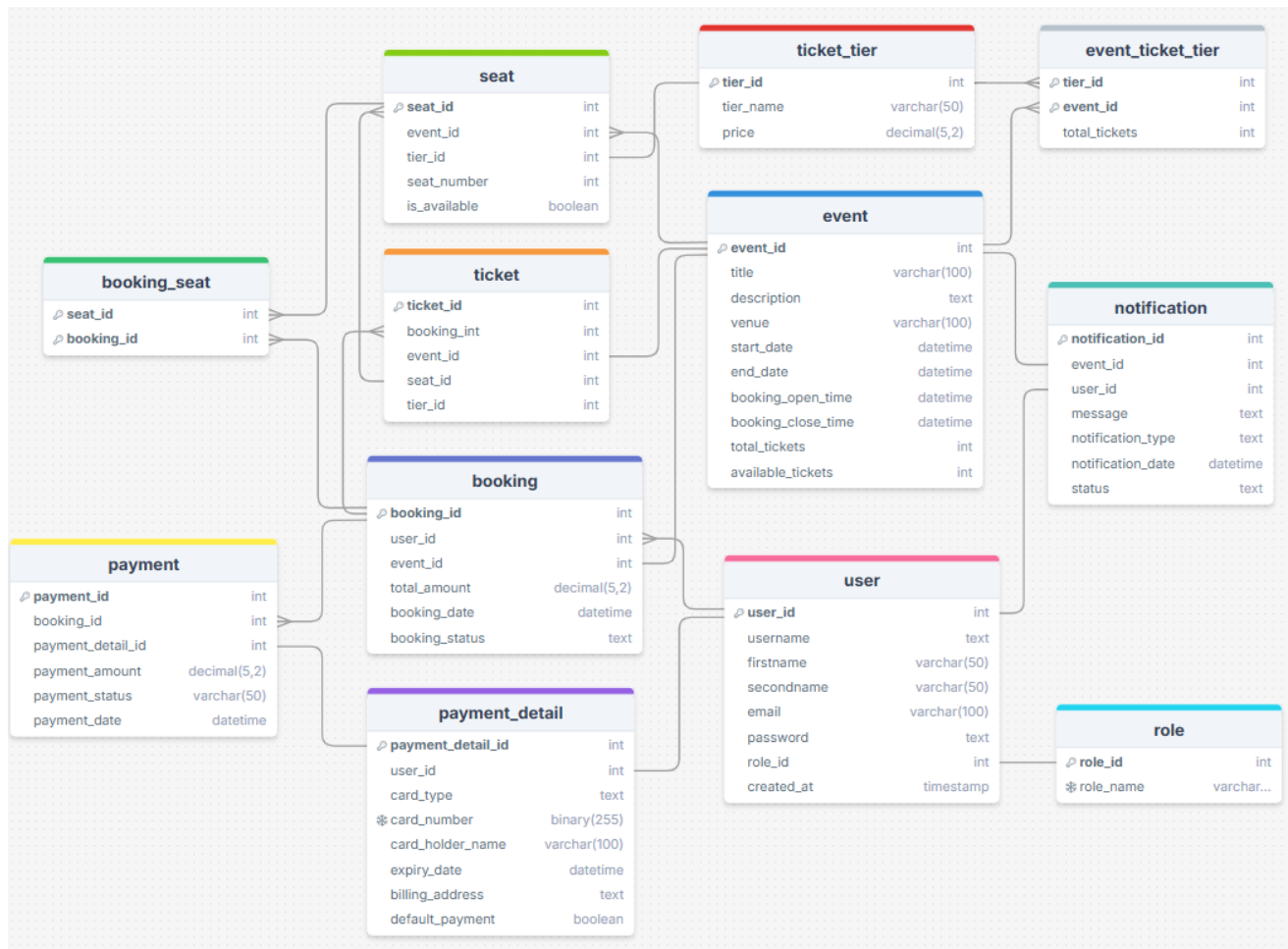
## Frontend (HTML/CSS/JavaScript)

- **Flask Templates:** Generates dynamic HTML pages for seamless user experiences, including event browsing, ticket booking, and payment confirmation processes.
- **Bootstrap:** Enhances the user interface with a responsive and modern design framework, improving accessibility and aesthetic appeal.
- **JavaScript:** Adds interactive elements and enables AJAX for real-time content updates without the need for full page reloads, enhancing user engagement.



## 7. Database Design

### 7.1 ER Diagram



- **role**: Stores user role information.
- **user**: Stores user details and their associated roles.
- **event**: Stores event details.
- **booking**: Represents bookings made by users for events.
- **ticket\_tier**: Defines different ticket tiers.
- **event\_ticket\_tier**: Links ticket tiers to events and specifies total tickets per tier.
- **seat**: Defines seat details for events.

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- **booking\_seat**: Junction table for the many-to-many relationship between bookings and seats.
  - **ticket**: Represents tickets linked to bookings.
  - **notification**: Manages user notifications related to events.
  - **payment\_detail**: Stores user payment information.
  - **payment**: Tracks payments related to bookings.

## 7.2 Sample Schema

Data Integrity Measures:

- **ON DELETE CASCADE**:
- **NOT NULL**
- **COMPOSITE UNIQUES**
- **TRIGGERS**
- **Data Encryption – card number varbinary(255)**

```
CREATE DATABASE event_bookings;
```

```
USE event_bookings;
```

```
CREATE TABLE role (  
    role_id INT AUTO_INCREMENT PRIMARY KEY,  
    role_name VARCHAR(50) NOT NULL  
);
```

```
CREATE TABLE `user` (  
    user_id INT AUTO_INCREMENT PRIMARY KEY,  
    username VARCHAR(50) NOT NULL UNIQUE,  
    firstname VARCHAR(50) NOT NULL,  
    secondname VARCHAR(50) NOT NULL,  
    email VARCHAR(100) UNIQUE NOT NULL,  
    password_hash VARCHAR(255) NOT NULL,  
    role_id INT NOT NULL,  
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
    FOREIGN KEY (role_id) REFERENCES role(role_id) ON DELETE CASCADE
```

---

);

```
CREATE TABLE event (  
    event_id INT AUTO_INCREMENT PRIMARY KEY,  
    title VARCHAR(255) NOT NULL,  
    description TEXT,  
    venue VARCHAR(255) NOT NULL,  
    start_date DATETIME NOT NULL,  
    end_date DATETIME NOT NULL,  
    total_tickets INT NOT NULL,  
    available_tickets INT NOT NULL,  
    booking_open_time DATETIME,  
    booking_close_time DATETIME  
);
```

```
CREATE TABLE booking (  
    booking_id INT AUTO_INCREMENT PRIMARY KEY,  
    user_id INT NOT NULL,  
    event_id INT NOT NULL,  
    total_amount DECIMAL(10, 2) NOT NULL,  
    booking_date TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
    booking_status ENUM('confirmed', 'cancelled') DEFAULT 'confirmed',  
    FOREIGN KEY (user_id) REFERENCES `user`(user_id) ON DELETE CASCADE,  
    FOREIGN KEY (event_id) REFERENCES event(event_id) ON DELETE CASCADE  
);
```

```
CREATE TABLE ticket_tier (  
    tier_id INT AUTO_INCREMENT PRIMARY KEY,  
    tier_name VARCHAR(50) NOT NULL,  
    price DECIMAL(10, 2) NOT NULL  
);
```

```
CREATE TABLE event_ticket_tier (  
    event_id INT NOT NULL,  
    tier_id INT NOT NULL,  
    total_tickets INT NOT NULL,
```

---

```
PRIMARY KEY (event_id, tier_id),
FOREIGN KEY (event_id) REFERENCES event(event_id) ON DELETE CASCADE,
FOREIGN KEY (tier_id) REFERENCES ticket_tier(tier_id) ON DELETE CASCADE
);

CREATE TABLE seat (
    seat_id INT AUTO_INCREMENT PRIMARY KEY,
    event_id INT NOT NULL,
    tier_id INT,
    seat_number VARCHAR(10) NOT NULL,
    is_available BOOLEAN DEFAULT TRUE,
    FOREIGN KEY (event_id) REFERENCES event(event_id) ON DELETE CASCADE,
    FOREIGN KEY (tier_id) REFERENCES ticket_tier(tier_id) ON DELETE SET NULL,
    UNIQUE(event_id, seat_number)
);

CREATE TABLE booking_seat (
    seat_id INT NOT NULL,
    booking_id INT NOT NULL,
    PRIMARY KEY (seat_id, booking_id),
    FOREIGN KEY (seat_id) REFERENCES seat(seat_id) ON DELETE CASCADE,
    FOREIGN KEY (booking_id) REFERENCES booking(booking_id) ON DELETE CASCADE
);

CREATE TABLE ticket (
    ticket_id INT AUTO_INCREMENT PRIMARY KEY,
    booking_id INT NOT NULL,
    event_id INT NOT NULL,
    seat_id INT NOT NULL,
    tier_id INT NOT NULL,
    FOREIGN KEY (booking_id) REFERENCES booking(booking_id) ON DELETE CASCADE,
    FOREIGN KEY (event_id) REFERENCES event(event_id) ON DELETE CASCADE,
    FOREIGN KEY (seat_id) REFERENCES seat(seat_id) ON DELETE CASCADE,
    FOREIGN KEY (tier_id) REFERENCES ticket_tier(tier_id) ON DELETE CASCADE
);
```

---

```
CREATE TABLE notification (  
    notification_id INT AUTO_INCREMENT PRIMARY KEY,  
    user_id INT NOT NULL,  
    event_id INT NOT NULL,  
    message TEXT,  
    notification_type TEXT,  
    notification_date TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
    status ENUM('sent', 'pending') DEFAULT 'pending',  
    FOREIGN KEY (user_id) REFERENCES `user`(user_id) ON DELETE CASCADE,  
    FOREIGN KEY (event_id) REFERENCES event(event_id) ON DELETE CASCADE  
);
```

```
CREATE TABLE payment_detail (  
    payment_detail_id INT AUTO_INCREMENT PRIMARY KEY,  
    user_id INT NOT NULL,  
    card_type ENUM('Visa', 'MasterCard', 'AmEx', 'Discover') NOT NULL,  
    card_number VARBINARY(255) NOT NULL,  
    cardholder_name VARCHAR(100) NOT NULL,  
    expiration_date DATE NOT NULL,  
    billing_address TEXT NOT NULL,  
    default_payment BOOLEAN DEFAULT FALSE,  
    FOREIGN KEY (user_id) REFERENCES `user`(user_id) ON DELETE CASCADE  
);
```

```
CREATE TABLE payment (  
    payment_id INT AUTO_INCREMENT PRIMARY KEY,  
    booking_id INT NOT NULL,  
    payment_detail_id INT,  
    payment_amount DECIMAL(10, 2) NOT NULL,  
    payment_status ENUM('pending', 'paid', 'failed', 'refunded') DEFAULT 'pending',  
    payment_date TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
    FOREIGN KEY (booking_id) REFERENCES booking(booking_id) ON DELETE CASCADE,  
    FOREIGN KEY (payment_detail_id) REFERENCES payment_detail(payment_detail_id) ON  
DELETE SET NULL  
);
```

---

## 8. Deployment Architecture

### 8.1 Docker Configuration

Dockerfile

```
FROM python:3.9-slim
WORKDIR /app
COPY requirements.txt /app/
RUN pip install --no-cache-dir -r requirements.txt
COPY . /app
ENV FLASK_APP=run.py
ENV ENCRYPTION_KEY="$(cat /app/secrets/encryption_key)"
EXPOSE 5000
CMD ["flask", "run", "--host=0.0.0.0"]
```

Docker Compose

Manages both Flask and MySQL services.

version: '3.8'

services:

flask-app:

build: .

container\_name: flask-app

ports:

- "5000:5000"

depends\_on:

- mysql-db

environment:

- FLASK\_APP=run.py

- ENCRYPTION\_KEY=CCbTLCKe3XcX-dUUoV1RcXNJiBchfIFe1ROvnELcVJ8=

- DB\_USER=root

- DB\_PASSWORD=root

- DB\_HOST=mysql-db # Use the service name for Docker networking

---

- DB\_NAME=event\_bookings

volumes:

- ./app

networks:

- app-network

mysql-db:

image: mysql:8.0

container\_name: mysql-db

environment:

- MYSQL\_ROOT\_PASSWORD: root

- MYSQL\_DATABASE: event\_bookings

volumes:

- ./database\_setup/sql\_setup:/docker-entrypoint-initdb.d

ports:

- "3306:3306"

networks:

- app-network

networks:

app-network:

driver: bridge

## 8.2 Deployment Steps

### Local Development

1. Clone the repository:
  - o Run the command: git clone [https://github.com/rsmthrepo/Event\\_ticket\\_booking\\_system.git](https://github.com/rsmthrepo/Event_ticket_booking_system.git)
  - o Navigate to the project directory: cd Event\_ticket\_booking\_system
2. Install dependencies:
  - o Run the command: pip install -r requirements.txt
3. Set up environment variables:
  - o Run the command: setx ENCRYPTION\_KEY "crypto-key"
4. Run the application:
  - o Run the command: python run.py

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5. Access the app:
    - Open the URL: <http://localhost:5000> in your web browser.
- 

### Local Docker Deployment

1. Build and run the containers:
    - Run the command: `docker-compose up --build`
  2. Access the app:
    - Visit the URL: <http://localhost:5000>
- 

### EC2 Docker Deployment

1. Connect to Your EC2 Instance:
  - Run the command: `ssh -i /path/to/your-key.pem ec2-user@your-ec2-public-ip`
2. Update the system packages:
  - Run the command: `sudo yum update -y`
3. Install Docker:
  - Run the command: `sudo yum install -y docker`
  - Start Docker service: `sudo service docker start`
  - Enable Docker to start on boot: `sudo systemctl enable docker`
4. Install Docker Compose:
  - Run the command: `sudo curl -L "https://github.com/docker/compose/releases/download/$(curl -s https://api.github.com/repos/docker/compose/releases/latest | grep -Po '"tag_name": "\K[0-9.]+"' )" /docker-compose-$(uname -s)-$(uname -m)" -o /usr/local/bin/docker-compose`
  - Make Docker Compose executable: `sudo chmod +x /usr/local/bin/docker-compose`
5. Build and run the containers:
  - Run the command: `sudo docker-compose up --build -d`
6. Show running containers:
  - Run the command: `sudo docker ps`
7. Configure Security Group:
  - Create an inbound rule under the EC2 security groups:
    - Type: Custom TCP
    - Protocol: TCP
    - Port Range: 5000
    - Source: Anywhere (0.0.0.0/0)
8. Access the app from EC2:
  - Open the URL: `http://<EC2_PUBLIC_IP>:5000` in your web browser.



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## 8. Security Considerations

**Data Protection:** Ensure MySQL is secured with a strong root password, and store sensitive credentials, such as encryption keys and email credentials, in environment variables.

**Session Security:** Configure Flask sessions securely to prevent unauthorized access, ensuring data is stored in secure locations.

**Role-Based Access Control:** Use the User and Role models to enforce role-based access, granting admin-only access to critical management features.

**Network Security:** Restrict inbound traffic to only necessary ports (5000 for Flask, 3306 for MySQL) in the EC2 security group settings.

**SSL:** Configure SSL termination at the load balancer or web server level for secure data transmission in a production environment.

## 9. Monitoring and Logging

**Application Logging:** Enable Flask logging to track application errors, user activities, and access patterns for audit purposes.

**Database Logging:** Enable MySQL logging to monitor database queries and detect any performance or security issues.

**Error Notifications:** Configure email notifications for critical application errors to alert the development team for timely resolution.

## 10. Future Considerations

**Scalability:** Use Docker Compose in swarm mode or consider Kubernetes for container orchestration if user traffic increases.

**Decoupling Services:** Evaluate the possibility of breaking down the monolithic Flask app into smaller services for modularity and scalability as the project grows.

**Automated Backups:** Set up automated backups for the MySQL database to prevent data loss in case of failures.

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**CI/CD Pipeline:** Integrate a CI/CD pipeline to automate testing, building, and deployment of updates for quicker release cycles.

**File Storage:** Consider using cloud-based storage for static files (e.g., user uploads or event images) for better scalability and faster access times.