

Hardhat Quick Guide

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Overview

Hardhat documentation: <https://hardhat.org/getting-started>

Hardhat is a development environment to compile, deploy, test, and debug Ethereum smart contracts. Hardhat comes built-in with the Hardhat Network (a local Ethereum network for development) and the Hardhat Runner - the CLI to interact with Hardhat that acts as an extensible task runner. To see all available tasks, run: `npx hardhat`

For example, running the compile task: `npx hardhat compile`

Requirements to run Hardhat:

Install the latest LTS version of Node.js: <https://nodejs.org/en/download>

Creating a Hardhat project:

To setup a basic Hardhat project, execute the following commands:

- In your project folder, create a package.json file: ***npm init***
- Install Hardhat locally: ***npm i hardhat -D*** => this installs Hardhat as development dependency
- Create a hardhat project: ***npx hardhat*** => select: Create a basic sample project
- Install the following plugins: ***npm i -D @nomiclabs/hardhat-ethers ethers @nomiclabs/hardhat-waffle ethereum-waffle chai***

Configuring Hardhat:

The configuration file (hardhat.config.js) in the root folder of your project is always executed on startup before anything else happens - for example when we run a task.

Sample configuration file: <https://hardhat.org/config>

```
module.exports = {
  defaultNetwork: "rinkeby",
  networks: {
    hardhat: {
    },
    rinkeby: {
      url: "https://eth-rinkeby.alchemyapi.io/v2/123abc123abc123abc123abc123abcde",
      accounts: [privateKey1, privateKey2, ...]
    }
  },
  solidity: {
    version: "0.5.15",
    settings: {
      optimizer: {
        enabled: true,
        runs: 200
      }
    }
  },
  paths: {
    sources: "./contracts",
    tests: "./test",
    cache: "./cache",
    artifacts: "./artifacts"
  },
  mocha: {
    timeout: 40000
  }
}
```

It is not required to add hardhat or localhost (http://127.0.0.1:8545) to the list of networks - they are always available.

Compiling a Hardhat project

To compile all the smart contracts in your project, execute: `npx hardhat compile`

Compiling smart contracts with Hardhat generates two files per compiled contract: an artifact and a debug file. The artifact has all the information that is required to deploy and interact with the contract: `contractName`, `abi`, `bytecode`...

The HRE has an `artifacts` object with helper methods. For example, you can get a list with the paths to all artifacts by calling `hre.artifacts.getArtifactPaths()`. You can also read an artifact using the name of the contract by calling `hre.artifacts.readArtifact("Bar")`, which will return the content of the artifact for the `Bar` contract.

Deploying smart contracts with Hardhat

Sample deployment script in the `scripts` folder: `deploy.js`

```
async function main() {
  const [deployer] = await ethers.getSigners();

  console.log("Deploying contracts with the account:", deployer.address);

  console.log("Account balance:", (await deployer.getBalance()).toString());

  const Token = await ethers.getContractFactory("Token");
  const token = await Token.deploy();

  console.log("Token address:", token.address);
}

main()
  .then(() => process.exit(0))
  .catch((error) => {
    console.error(error);
    process.exit(1);
  });
```

To run the script: *`npx hardhat run scripts/deploy.js --network <network-name>`*

The Hardhat Network:

By default, Hardhat will always create an in-memory instance of the Hardhat Network whenever a task (this could also be a script or tests) is executed and all of Hardhat's plugins (ethers.js, Waffle...) will connect directly to this network's provider.

It's also possible to run the Hardhat Network in a standalone fashion so that external clients (like MetaMask or your DAPP) can connect to it.

Deploying a smart contract to a local Hardhat Network

- Open a command window and run: ***npx hardhat node*** => this starts a local Hardhat Network, that exposes a JSON-RPC interface to the Network through: `http://127.0.0.1:8545`
- In a second command window, run: ***npx hardhat run scripts/deploy.js --network localhost*** => localhost needs to be specified explicitly, `deploy.js` is your deployment script
- If you need MetaMask, select the "localhost" network in Metamask and make sure, the RPC URL is: `http://127.0.0.1:8545`, you may also need to set the Chain ID to: 31337

Debugging with Hardhat

When running your contracts and tests on the Hardhat Network you can print logging messages and contract variables using ***console.log(...)*** in your Solidity code. To use the logging feature, you have to import `hardhat/console.sol` in your contract code:

```
pragma solidity ^0.6.0;

import "hardhat/console.sol";

contract Token {
    //...
}
```

Now you can use logging in your contract functions:

```
function transfer(address to, uint256 amount) external {
    console.log("Sender balance is %s tokens", balances[msg.sender]);
    console.log("Trying to send %s tokens to %s", amount, to);

    require(balances[msg.sender] >= amount, "Not enough tokens");

    balances[msg.sender] -= amount;
    balances[to] += amount;
}
```

Testing with Hardhat

Hardhat uses Mocha (<https://mochajs.org/>) as test runner. We are also using Chai (<https://www.chaijs.com/>) which is an assertions library. These asserting functions are called "matchers", and the ones we're using here actually come from Waffle (library for smart contract testing: <https://ethereum-waffle.readthedocs.io/en/latest/>). This is why we're using the @nomiclabs/hardhat-waffle plugin, which makes it easier to assert values from Ethereum

Test example: <https://hardhat.org/tutorial/testing-contracts>

```
// We import Chai to use its asserting functions here.
const { expect } = require("chai");

// `describe` is a Mocha function that allows you to organize your tests. It's
// not actually needed, but having your tests organized makes debugging them
// easier. All Mocha functions are available in the global scope.

// `describe` receives the name of a section of your test suite, and a callback.
// The callback must define the tests of that section. This callback can't be
// an async function.
describe("Token contract", function () {
  // Mocha has four functions that let you hook into the test runner's
  // lifecycle. These are: `before`, `beforeEach`, `after`, `afterEach`.

  // They're very useful to setup the environment for tests, and to clean it
  // up after they run.

  // A common pattern is to declare some variables, and assign them in the
  // `before` and `beforeEach` callbacks.

  let Token;
  let hardhatToken;
  let owner;
  let addr1;
  let addr2;
  let addrs;

  // `beforeEach` will run before each test, re-deploying the contract every
  // time. It receives a callback, which can be async.
  beforeEach(async function () {
    // Get the ContractFactory and Signers here.
    Token = await ethers.getContractFactory("Token");
    [owner, addr1, addr2, ...addrs] = await ethers.getSigners();

    // To deploy our contract, we just have to call Token.deploy() and await
    // for it to be deployed(), which happens once its transaction has been
    // mined.
    hardhatToken = await Token.deploy();
  });
});
```

```

// You can nest describe calls to create subsections.
describe("Deployment", function () {
  // `it` is another Mocha function. This is the one you use to define your
  // tests. It receives the test name, and a callback function.

  // If the callback function is async, Mocha will `await` it.
  it("Should set the right owner", async function () {
    // Expect receives a value, and wraps it in an Assertion object. These
    // objects have a lot of utility methods to assert values.

    // This test expects the owner variable stored in the contract to be equal
    // to our Signer's owner.
    expect(await hardhatToken.owner()).to.equal(owner.address);
  });

  it("Should assign the total supply of tokens to the owner", async function () {
    const ownerBalance = await hardhatToken.balanceOf(owner.address);
    expect(await hardhatToken.totalSupply()).to.equal(ownerBalance);
  });
});

```

```

describe("Transactions", function () {
  it("Should transfer tokens between accounts", async function () {
    // Transfer 50 tokens from owner to addr1
    await hardhatToken.transfer(addr1.address, 50);
    const addr1Balance = await hardhatToken.balanceOf(addr1.address);
    expect(addr1Balance).to.equal(50);

    // Transfer 50 tokens from addr1 to addr2
    // We use .connect(signer) to send a transaction from another account
    await hardhatToken.connect(addr1).transfer(addr2.address, 50);
    const addr2Balance = await hardhatToken.balanceOf(addr2.address);
    expect(addr2Balance).to.equal(50);
  });

  it("Should fail if sender doesn't have enough tokens", async function () {
    const initialOwnerBalance = await hardhatToken.balanceOf(owner.address);

    // Try to send 1 token from addr1 (0 tokens) to owner (1000000 tokens).
    // `require` will evaluate false and revert the transaction.
    await expect(
      hardhatToken.connect(addr1).transfer(owner.address, 1)
    ).to.be.revertedWith("Not enough tokens");

    // Owner balance shouldn't have changed.
    expect(await hardhatToken.balanceOf(owner.address)).to.equal(
      initialOwnerBalance
    );
  });
});

```

```

it("Should update balances after transfers", async function () {
  const initialOwnerBalance = await hardhatToken.balanceOf(owner.address);

  // Transfer 100 tokens from owner to addr1.
  await hardhatToken.transfer(addr1.address, 100);

  // Transfer another 50 tokens from owner to addr2.
  await hardhatToken.transfer(addr2.address, 50);

  // Check balances.
  const finalOwnerBalance = await hardhatToken.balanceOf(owner.address);
  expect(finalOwnerBalance).to.equal(initialOwnerBalance.sub(150));

  const addr1Balance = await hardhatToken.balanceOf(addr1.address);
  expect(addr1Balance).to.equal(100);

  const addr2Balance = await hardhatToken.balanceOf(addr2.address);
  expect(addr2Balance).to.equal(50);
});
});
});

```

To execute your test, run the following command: `npx hardhat test`

Key points of the provided Test file:

- **Chai:** provides asserting functions for our tests
- **describe:** allows us to organize our tests into groups. We can also nest describe calls to create subsections.
- **beforeEach:** this is a special Mocha function that is run before each test - in our example, we are re-deploying our contract before each test is run. Additional hooks provided by Mocha are: before, after and afterEach.
- **it:** another Mocha function that allows us to define individual tests
- **expect:** assertion function that receives a value, and wraps it in an Assertion object. These objects have a lot of utility methods to assert values - like: to, be, equal, above, gt, lt, within, revertedWith, emit... => <https://ethereum-waffle.readthedocs.io/en/latest/matchers.html>

Creating Tasks with Hardhat

Tasks are the core component used for automation. To see the currently available tasks in your project, run `npx hardhat`. The most important tasks: `compile`, `test`, `run`, `node`, `help`

New Tasks can be added to the `hardhat.config.js` file. For more complex tasks, it may be a good idea to split the code into several files and require them from the configuration file

Creating a task is done by calling the task function. When you add a parameter to a task, Hardhat will handle its help messages for you:

Sample Task: <https://hardhat.org/guides/create-task>

```
require("@nomiclabs/hardhat-web3");

task("balance", "Prints an account's balance")
  .addParam("account", "The account's address")
  .setAction(async (taskArgs) => {
    const account = web3.utils.toChecksumAddress(taskArgs.account);
    const balance = await web3.eth.getBalance(account);

    console.log(web3.utils.fromWei(balance, "ether"), "ETH");
  });

module.exports = {};
```

To run this task, we execute: *`npx hardhat balance --account 0xabc123...`*

Adding an optional parameter can look like this:

```
task("balance", "Prints an account's balance")
  .addOptionalParam("account", "The account's address")
```

Subtasks

Creating tasks with lots of logic makes it hard to extend or customize them. Making multiple small and focused tasks that call each other is a better way to allow for extension. To run a subtask, or any task whatsoever, you can use the `run` function. It takes two arguments: the name of the task to be run, and an object with its arguments.

```
task("hello-world", "Prints a hello world message").setAction(
  async (taskArgs, hre) => {
    await hre.run("print", { message: "Hello, World!" });
  }
);

subtask("print", "Prints a message")
  .addParam("message", "The message to print")
  .setAction(async (taskArgs) => {
    console.log(taskArgs.message);
  });
```

The hardhat-ethers plugin

This plugin adds the ethers.js library to Hardhat, which allows you to interact with the Ethereum blockchain in a simple way. The plugin adds an ethers object to the Hardhat Runtime Environment. This object has the same API as ethers.js, with some extra Hardhat-specific functionality.

Installation: ***npm i --D @nomiclabs/hardhat-ethers ethers***

Add the following statement to your hardhat.config.js:

```
require("@nomiclabs/hardhat-ethers");
```

Hardhat-ethers adds a provider object to ethers (ethers.provider), which is automatically connected to the selected network.

Additional functions that are added to the ethers object:

```
getContractFactory(name: string, signer?: ethers.Signer): Promise<ethers.ContractFactory>;
```

```
getContractAt(name: string, address: string, signer?: ethers.Signer):  
Promise<ethers.Contract>;
```

```
getSigners() => Promise<ethers.Signer[]>;
```

```
getContractFactoryFromArtifact(artifact: Artifact, signer?: ethers.Signer):  
Promise<ethers.ContractFactory>;
```

Using Hardhat with Ganache

Just start Ganache and then run Hardhat with (for example to deploy a contract):

```
npx hardhat --network localhost run scripts/deploy.js
```