Reinforcement Learning with Human Feedback for Aligning LLMs

Suhas Palwai and Stuart Powers

November 8, 2024

Outline

- Introduction to Reinforcement Learning
- Value Functions
- Reinforcement Learning with Human Feedback (RLHF)
- Proximal Policy Optimization (PPO)
- 5 Direct Preference Optimization (DPO)
- © Experimental Design
- Conclusion



What is Reinforcement Learning (RL)?

- RL is a framework where an agent learns to make decisions by interacting with an environment.
- The goal is to maximize cumulative rewards.
- Applications include robotics, game playing, and natural language processing.

Key Components of RL

- Agent: Learns and makes decisions.
- **Environment**: The system the agent interacts with.
- **State Space** (S): All possible states s.
- Action Space (A): All possible actions a.
- Transition Dynamics (P(s'|s, a))
 - Inputs: Current state s, action a, next state s'.
 - Output: Probability of transitioning to s'.
- Reward Function (R(s, a))
 - Inputs: State s, action a.
 - Output: Reward r.

Policy and Objective

- Policy $(\pi(a|s))$
 - Maps states to action probabilities.
 - Defines the agent's behavior.
- Trajectory $\tau = (s_0, a_0, s_1, a_1, ..., s_T)$
- Probability of Trajectory

$$P(\tau|\pi) = \rho_0(s_0) \prod_{t=0}^{T-1} \pi(a_t|s_t) P(s_{t+1}|s_t, a_t)$$

Return along Trajectory

$$R(\tau) = \sum_{t=0}^{T-1} \gamma^t R(s_t, a_t)$$

Objective Function

$$J(\pi) = \mathbb{E}_{\tau \sim P(\cdot \mid \pi)}[R(\tau)]$$

Central Optimization Problem

$$\pi^* = \arg\max_{\pi} J(\pi)$$

• Find the optimal policy π^* that maximizes expected return.

State-Value Function

Definition:

$$V^{\pi}(s) = \mathbb{E}_{ au \sim P(\cdot \mid \pi)} \left[R(au) \middle| s_0 = s
ight]$$

• Expected return starting from state s and following policy π .



Action-Value Function

Definition:

$$Q^{\pi}(s,a) = \mathbb{E}_{ au \sim P(\cdot \mid \pi)} \left[R(au) \middle| s_0 = s, a_0 = a
ight]$$

• Expected return starting from state s, taking action a, then following π .



Relationship between $V^{\pi}(s)$ and $Q^{\pi}(s,a)$

$$V^{\pi}(s) = \sum_{\mathsf{a} \in \mathcal{A}} \pi(\mathsf{a}|s) Q^{\pi}(s,\mathsf{a})$$

• The value of a state is the expected value of action-values under policy π .



What is RLHF?

- Incorporates human feedback into the RL framework.
- Useful for tasks where rewards are hard to define.
- Aligns Al behavior with human values and preferences.

Policy Gradient Methods

- Directly adjust policy parameters to maximize expected return.
- Policy gradient theorem:

$$abla_{ heta} J(heta) = \mathbb{E}_{\pi_{ heta}} \left[
abla_{ heta} \log \pi_{ heta}(a_t|s_t) A^{\pi_{ heta}}(s_t, a_t)
ight]$$

• High variance and instability can be issues.

Proximal Policy Optimization (PPO)

- Addresses instability in policy gradients.
- Introduces a clipped surrogate objective.
- Limits the magnitude of policy updates.

PPO Objective Function

$$L^{\mathsf{PPO}}(\theta) = \mathbb{E}\left[\min\left(r_t(\theta)\hat{A}_t, \mathsf{clip}\left(r_t(\theta), 1 - \epsilon, 1 + \epsilon\right)\hat{A}_t\right)\right]$$

- $r_t(\theta) = \frac{\pi_{\theta}(a_t|s_t)}{\pi_{\theta_{\text{old}}}(a_t|s_t)}$
- \hat{A}_t is the advantage estimate.
- ullet controls the clipping range.



Intuition Behind PPO

- Prevents large policy updates that could destabilize training.
- Maintains policy within a "trust region."
- Balances exploration and exploitation.

What is DPO?

- Directly optimizes policy based on human preferences.
- Uses pairwise comparisons instead of scalar rewards.
- Effective for subjective tasks.

DPO Objective Function

$$L^{\text{DPO}}(\theta) = \sum_{i} \log \sigma \left(f_{\theta}(y_{i}^{+}|x_{i}) - f_{\theta}(y_{i}^{-}|x_{i}) \right)$$

- $f_{\theta}(y|x) = \log \pi_{\theta}(y|x)$
- $\sigma(z) = \frac{1}{1+e^{-z}}$ is the sigmoid function.
- Maximizes likelihood of preferred responses.

Intuition Behind DPO

- Directly aligns model outputs with human preferences.
- Simplifies training without explicit reward functions.
- Captures nuanced human judgments.

Experiment

- Use a model like GPT-2.
- Collect human-annotated preferences.
- Fine-tune the model using PPO and DPO.

Key Takeaways

- RL is about maximizing expected cumulative rewards.
- RLHF incorporates human feedback for alignment.
- PPO provides stable policy updates.
- DPO directly optimizes for human preferences.
- Both methods enhance LLM alignment with human values.

Questions

Thank you! Questions?

