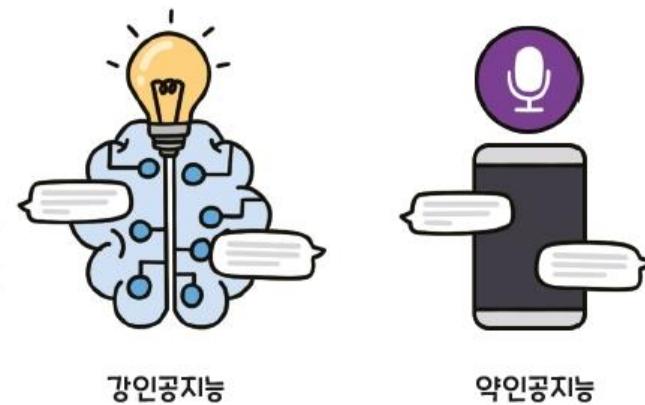


# **Basic Machine Learning**

# Introduction



- ❖ Concepts of AI, ML, and DL
  - Artificial intelligence
    - A technology that embodies the intellectual abilities of humans through computers
  - Classification of artificial intelligence
    - Strong AI: AI with performance beyond human capabilities
    - Weak AI: AI designed for use as a tool in certain areas



# Introduction



## ❖ Concepts of AI, ML, and DL

### ▪ Machine Learning

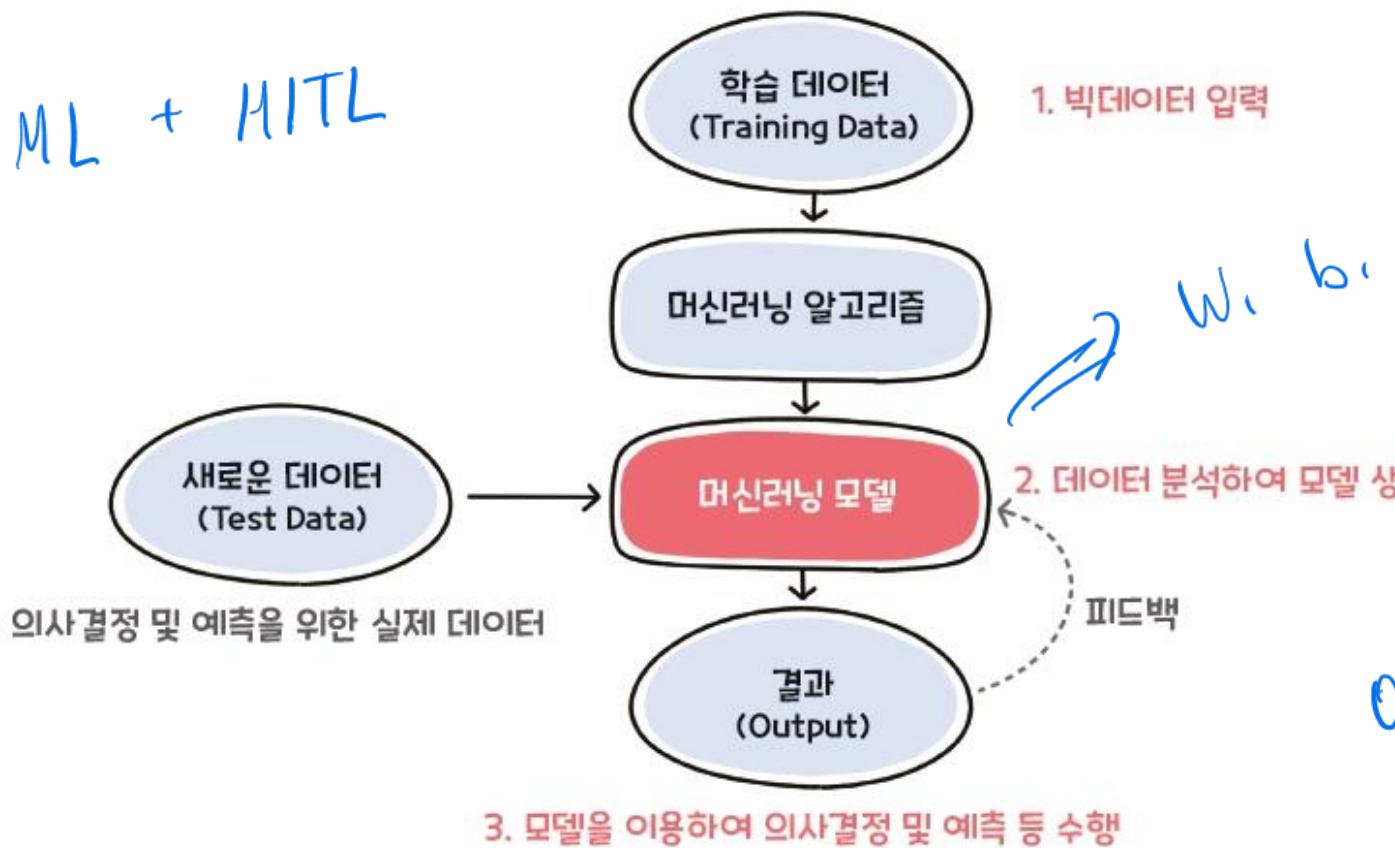
- A technology that allows computers to learn like humans so that computers themselves can discover new rules without human help
- Machine learning basically analyzes data using algorithms, learns through analysis, and makes judgments or predictions based on what is learned
- Machine learning is the process of self-learning and processing data
  - Insert Big Data
  - Analyze data to create a model
  - Use models to make decisions, predictions, etc

# Introduction



- ❖ Concepts of AI, ML, and DL
  - Machine Learning

$$AI = TD + ML + DL$$



# Introduction

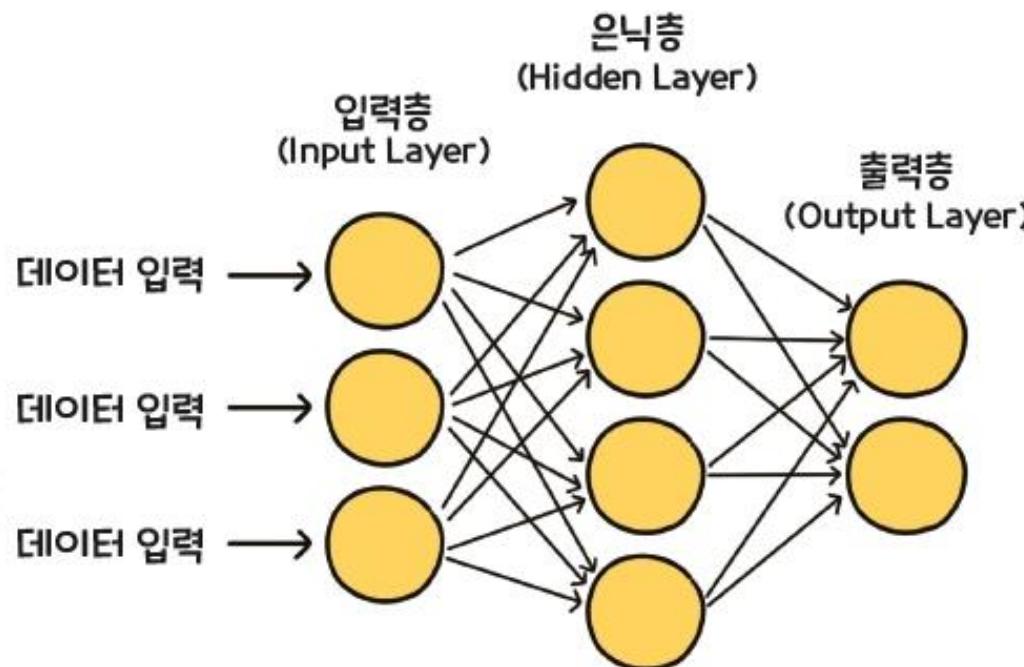


- ❖ Concepts of AI, ML, and DL

- Deep Learning

- ANN, Artificial Neural Network

- A network of interconnected neurons



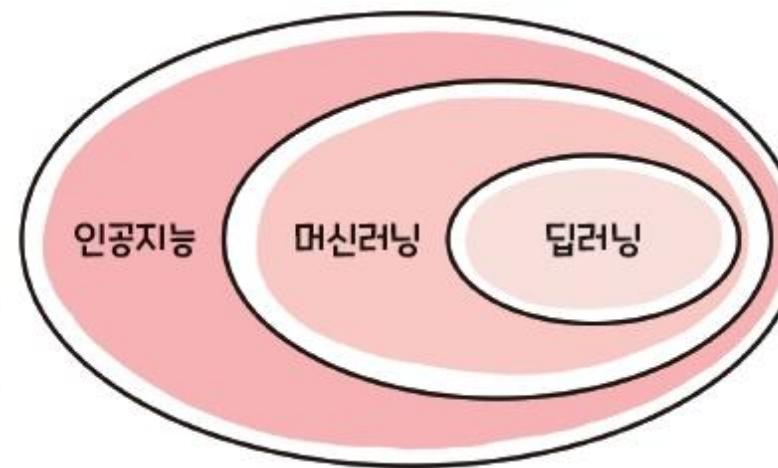
# Introduction



## ❖ Concepts of AI, ML, and DL

### ▪ Deep Learning

- Technology for performing machine learning using artificial neural networks with multiple hidden layers
- “Deep” in deep learning means deep layers of continuous neural networks
- Performance increases as this neural network deepens



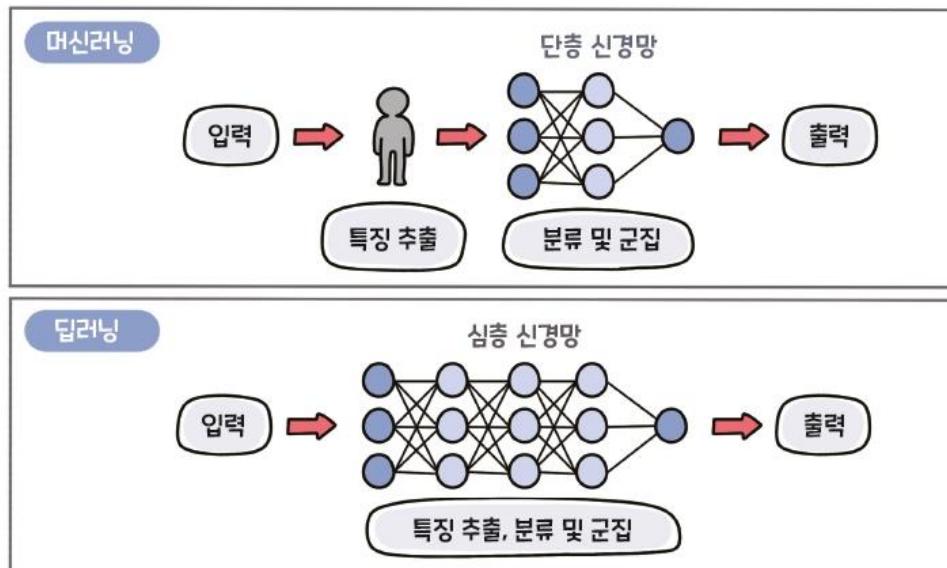
# Introduction



## ❖ Difference between ML and DL

### ▪ Human in the loop

- Machine learning involves some degree of intervention, such as human informing the learning data of labels (corrects) or extracting the characteristics of the data
- Deep learning learns on its own without human intervention



# Introduction



## ❖ Difference between ML and DL

### ▪ Feature extraction

- In machine learning, in order for a computer to learn on its own, it has to convert human-recognized data into computer-aware data
- For this task, it finds out what characteristics each data has and converts the data into vector



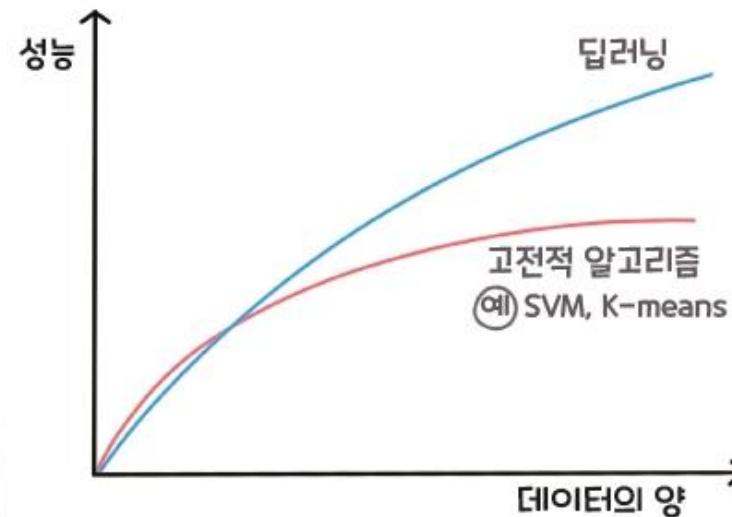
# Introduction



## ❖ Difference between ML and DL

### ▪ Data dependencies

- Deep learning directly extracts important features to solve a given problem
- If you don't have enough data, you can't extract the exact features
- On the other hand, if sufficient data is given, it performs well enough to identify important features that humans do not recognize



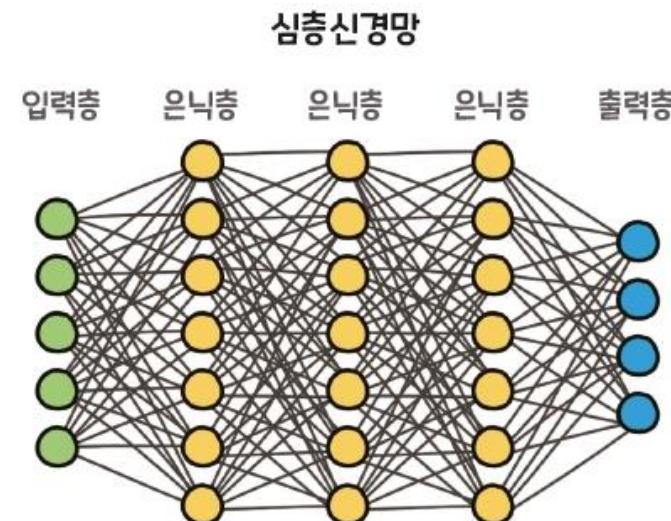
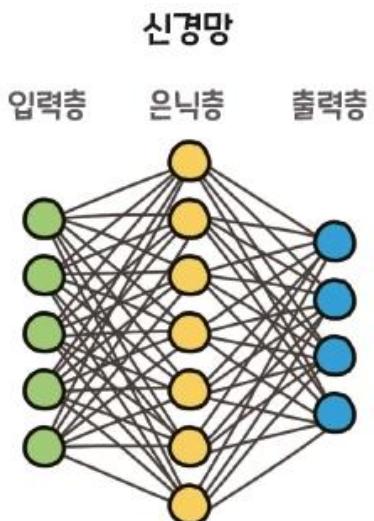
# Introduction



## ❖ Difference between ML and DL

### ▪ Using neural network

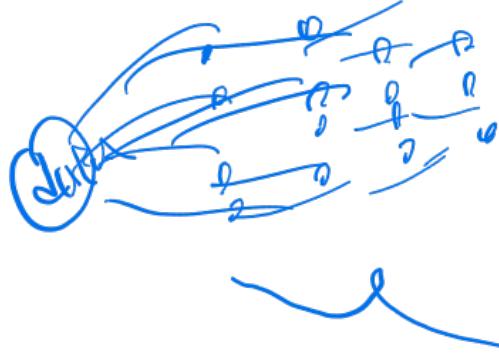
- Deep learning uses a deep neural network to extract features from input data and derive results (prediction or classification) on its own
- The use of deep neural networks is a distinct characteristic of deep learning



# Introduction



- Difference between ML and DL
  - Using neural network



아이디어가 들어오면  
모든 뉴런이 같은 노드를 넣음.

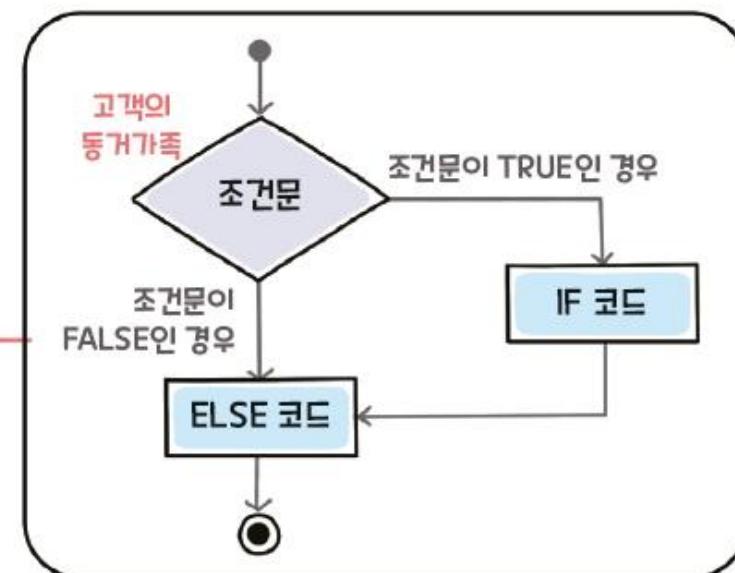
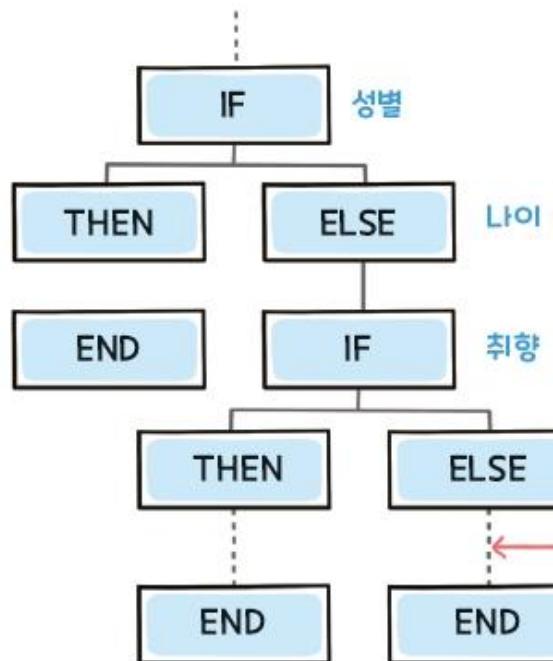
구분	머신러닝	딥러닝
필요한 데이터의 양	적은 양의 데이터도 가능	빅데이터
정확도	낮음	높음
훈련 시간	짧은 시간 안에 가능	오래 걸림
하드웨어	CPU만으로도 가능	GPU
하이퍼파라미터 튜닝	제한적	다양한 방법으로 튜닝 가능

데이터를  
고민  
 $y = wx + b$

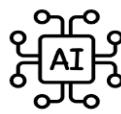
# Why Machine Learning?



- ❖ Limitation of basic programming

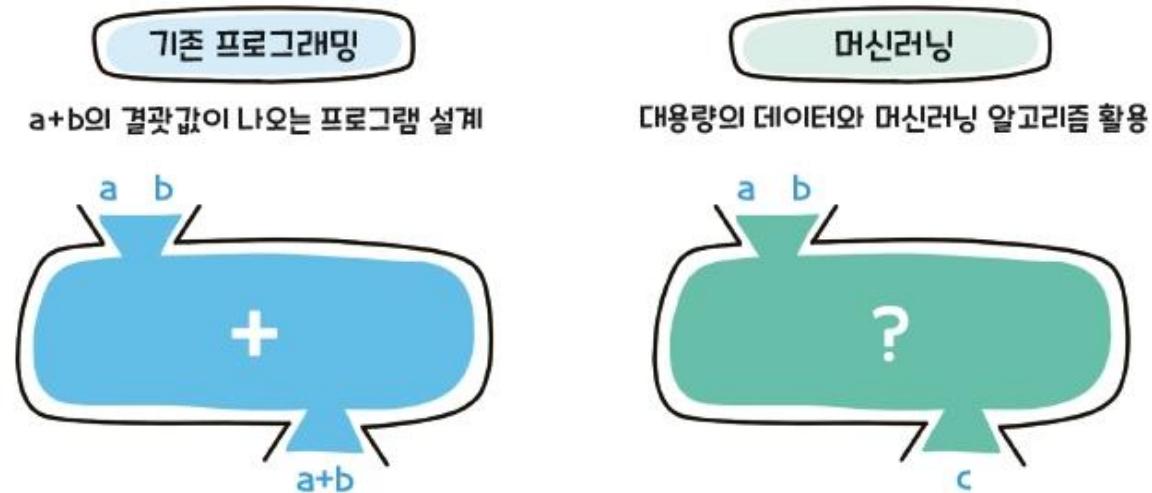


# Why Machine Learning?



## ❖ Usability of machine learning

- But it's not the right time to make a quick decision
  - Using machine learning to solve this problem
- Machine learning is a very useful solution when large amounts of data and many variables are involved, and programs with conventional rules cannot solve complex tasks or problems



# Kinds of Machine Learning



## ❖ Categorization for training

- Supervised learning : classification and regression
- Unsupervised learning : clustering
- Reinforcement learning : use rewards for actions taken in the environment to conduct learning

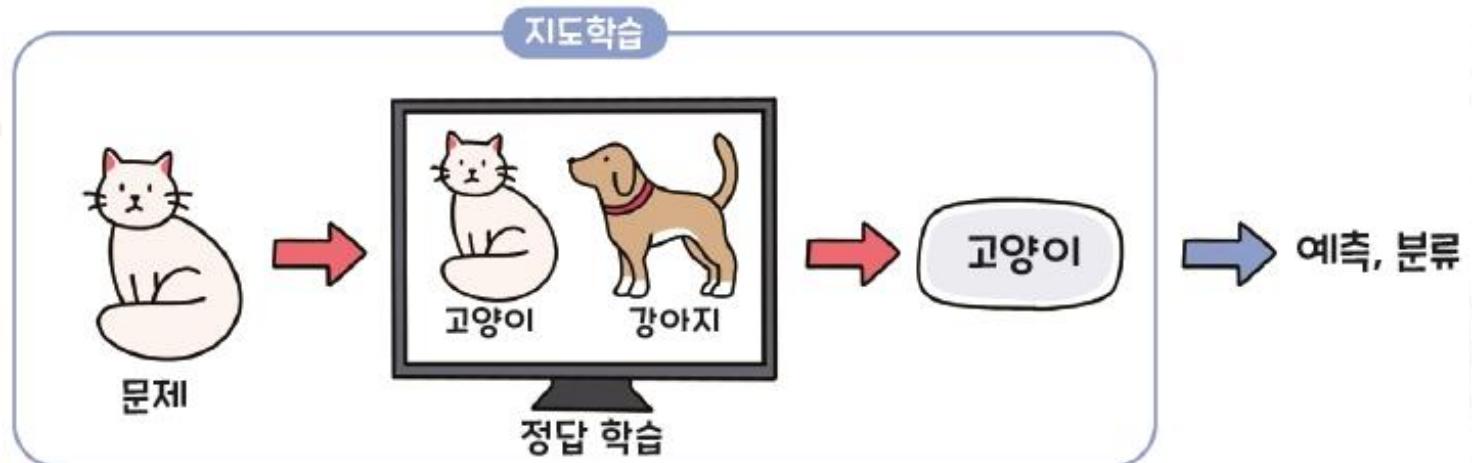


# Kinds of Machine Learning



## ❖ Supervised learning

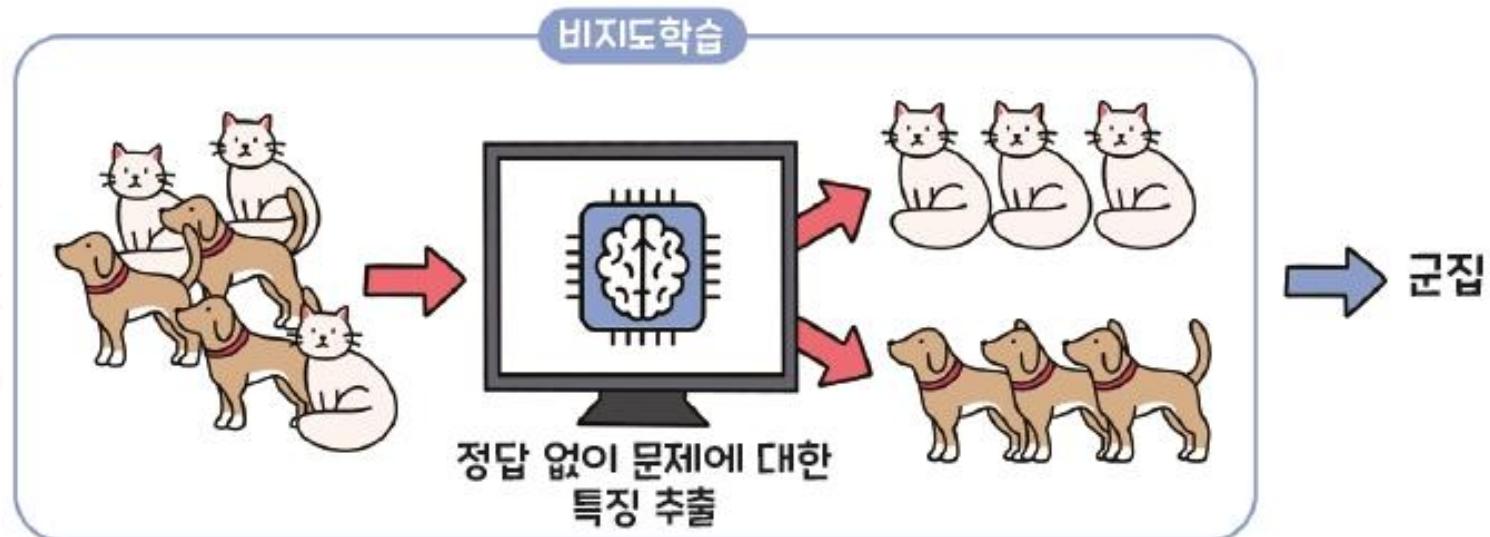
- Learning to predict the right answer to an unknown problem by learning questions and answers together
- The models used in supervised learning include prediction and classification



# Kinds of Machine Learning

## ❖ Unsupervised learning

- A form of computer learning without the help
- Computer uses training data to find regularity between data





# Kinds of Machine Learning

## ❖ Unsupervised learning

- Unlike supervised learning, which identified the relationship between  $x$  (input data) and  $y$  (labels in supervised learning),
- Unsupervised learning identifies the relationship between  $x$  by itself
- In other words, the difference between  $y$  (label)
  - Clustering is a model used in unsupervised learning

구분	지도학습	비지도학습
필요한 데이터 종류	$x$ (학습 데이터), $y$ (레이블)	$x$ (학습 데이터)

# Kinds of Machine Learning



## ❖ Reinforcement learning

- Learning to be rewarded for what you've done
- How computers learn to choose the best behavior for a given state



# Kinds of Machine Learning



## ❖ Reinforcement learning

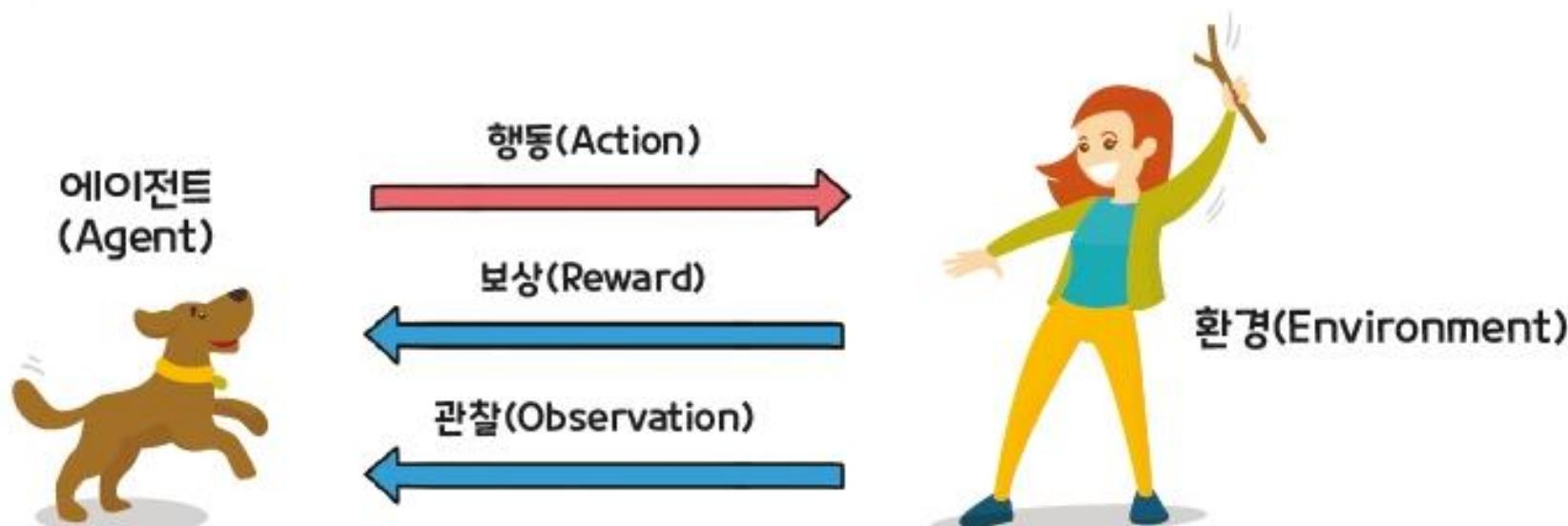
- Agent: Subject to act in a given problem situation
- State : Current situation
- Action: Options that the player can take
- Rewards: Benefits that follow when a player does something
- Environment: means the problem itself
- Observation : Information about the collected by the agent

# Kinds of Machine Learning



## ❖ Reinforcement learning

- Depending on the behavior chosen by the agent in a given environment, you are rewarded if the behavior is the right choice, and punished if the behavior is the wrong choice
- Reinforcement learning allows the agent to keep an eye on the status and learn (behavior) toward higher rewards

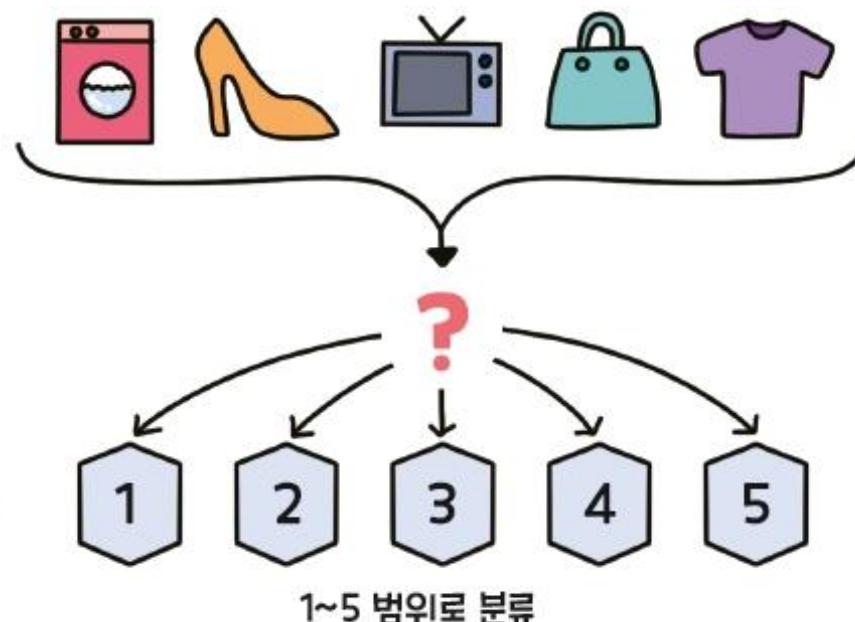


# Types of Machine Learning Algorithm



## ❖ Classification

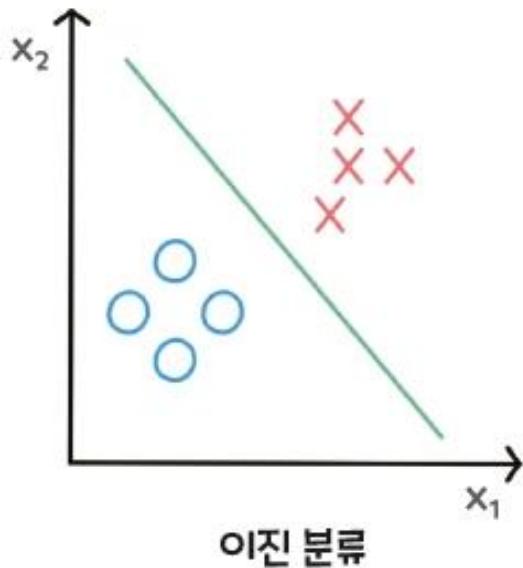
- A technique for learning labeled data, classifying data with similar properties, and finding out which group the newly entered data



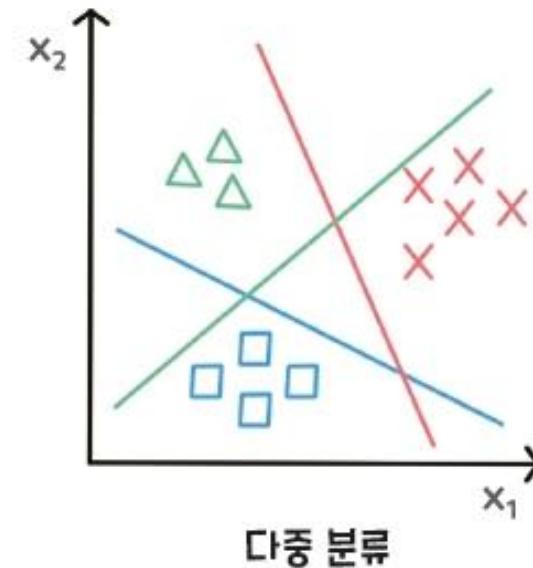
# Types of Machine Learning Algorithm

## ❖ Classification

- Binary classification : categorize data into 2 groups
- Multiclass classification : categorize data into 3 or more groups

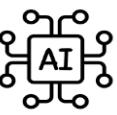


이진 분류



다중 분류

# Types of Machine Learning Algorithm



- ❖ Classification (Algorithm)
  - K-neighbor nearest
  - Support vector machine
  - Decision tree

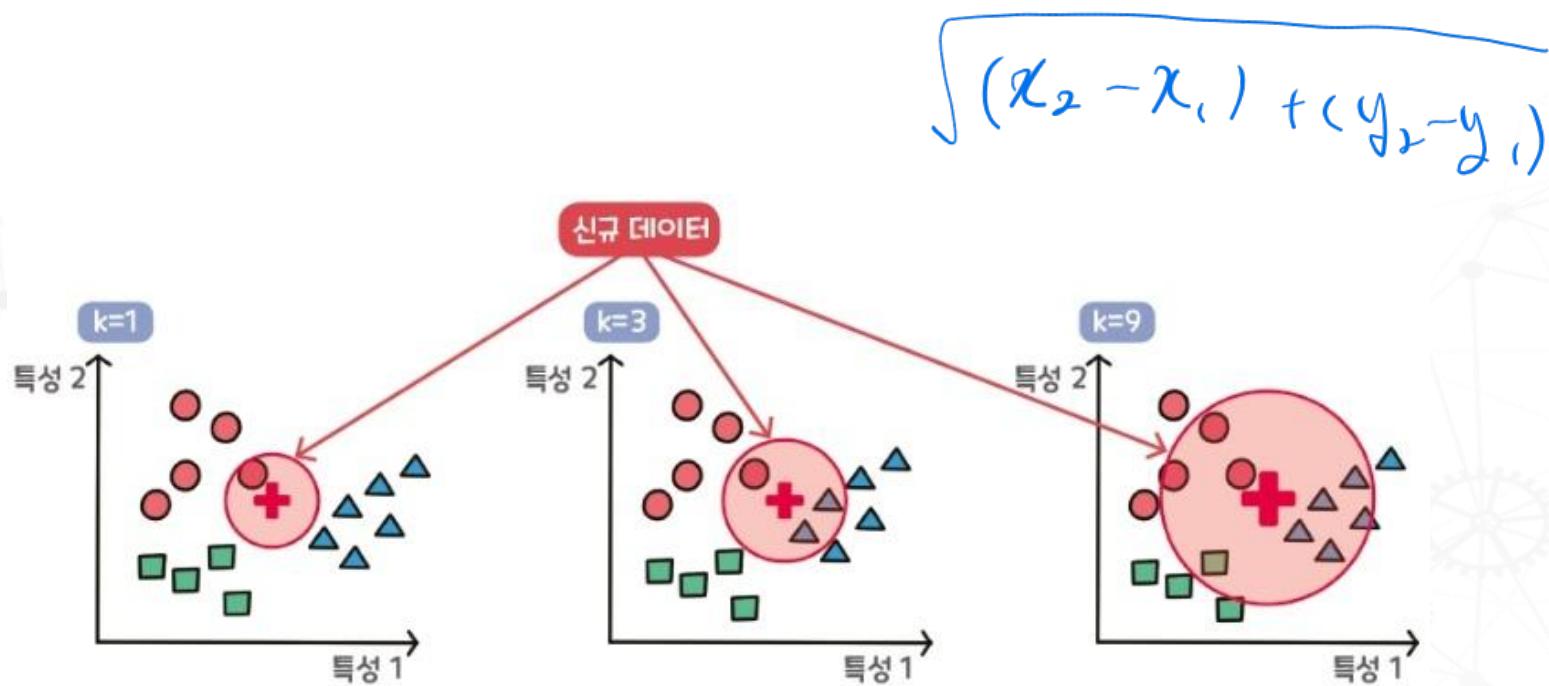
# Types of Machine Learning Algorithm



## ❖ Classification (Algorithm)

### ▪ K-nearest neighbor

- Algorithms to classify which of the existing groups of data (K groups) belongs to when new data comes in
- (Example) When new data is entered when K=1, new data is classified as a red circle, when K=3, and when K=9, it is classified as a blue triangle



# Types of Machine Learning Algorithm



- ❖ Classification (Algorithm)
  - K-neighbor nearest
    - KNNs are not significantly affected by the noise present in the learning data and are quite effective when the number of learning data is large
    - However, it is unclear which hyperparameters are suitable for analysis, so there is a disadvantage that researchers should randomly select according to each characteristic of the data

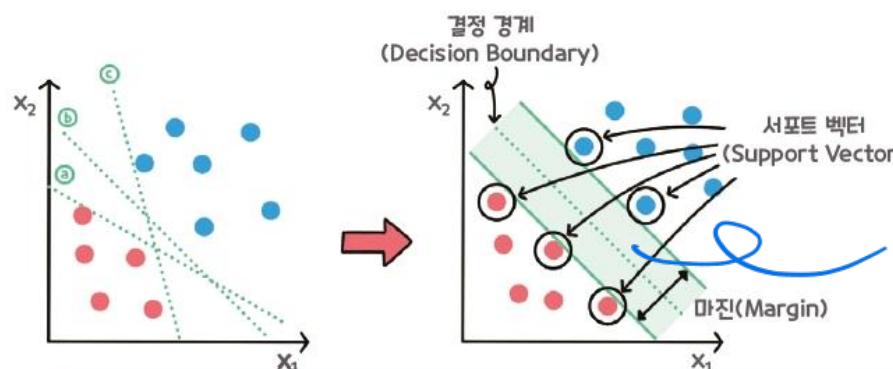


# Types of Machine Learning Algorithm

## ❖ Classification (Algorithm)

### ▪ Support vector machine

- Categorize data in the direction of maximizing margin, which means margin between two categories
- SVMs find and classify lines that maximize margins, so larger margins are more likely to be classified even if new data comes in
- SVM is easy to use and highly predictive
  - However, it takes time to build a model and the results are less descriptive



- 결정 경계(Decision Boundary) : 분류를 위한 기준선
- 서포트 벡터(Support Vector) : 결정 경계와 가장 가까운 위치에 있는 데이터
- 마진(Margin) : 결정 경계와 서포트 벡터 사이의 거리

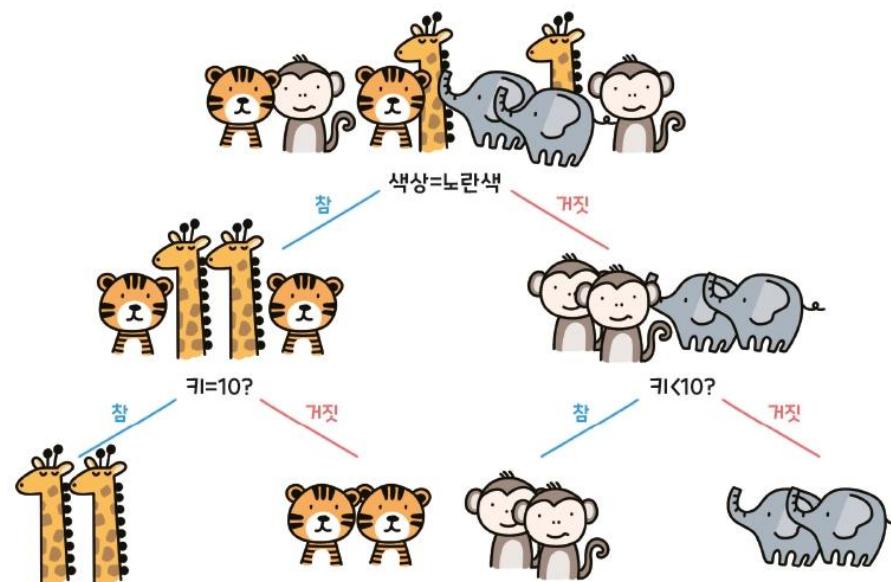
# Types of Machine Learning Algorithm



## ❖ Classification (Algorithm)

### ▪ Decision tree

- An analysis method for classifying decision-making rules into tree forms
- It is called 'decision tree' because the method of starting from the upper node and expanding to the lower node according to the classification criteria resembles 'tree'



# Types of Machine Learning Algorithm



- ❖ Classification (Algorithm)
  - Decision tree
    - Decision Tree is intuitive and easy to understand the analysis process
    - In the case of artificial neural networks, it is a black box model that is difficult to explain the analysis results, while decision trees can observe the analysis process with their eyes
    - Need for a clear explanation of the results

# Types of Machine Learning Algorithm



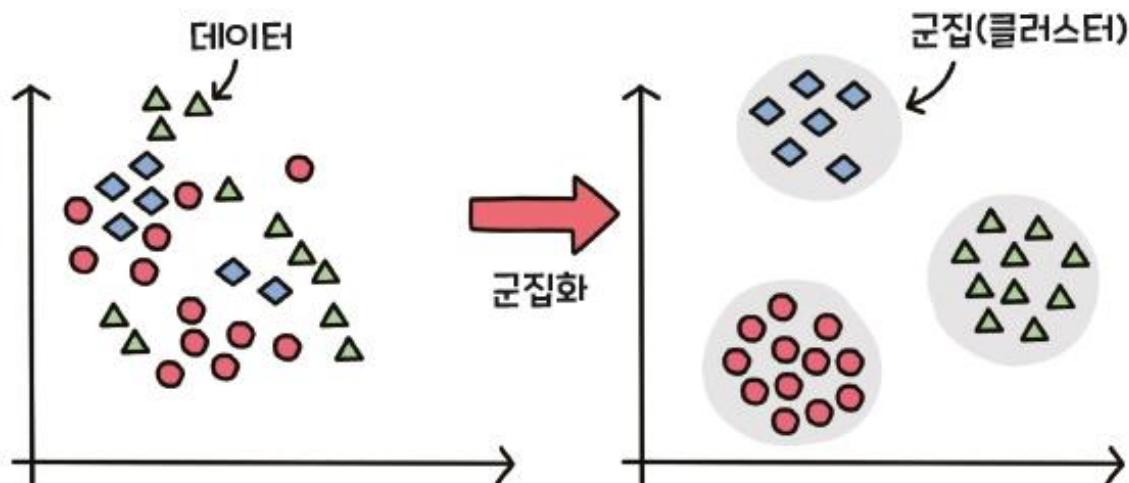
## ❖ Unsupervised learning

### ▪ Cluster

- A group of data with similar characteristics

### ▪ Clustering

- Classifying the data into clusters according to a similar degree when given the data
- Various data are mixed together, but the clustering process groups similar data as shown in the graph on the right



# Types of Machine Learning Algorithm

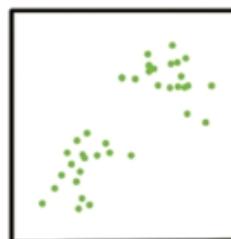


## ❖ Unsupervised learning

### ▪ K-means clustering

- 'K' is the number of groups to be grouped from the given data
- 'Means' means the average distance between the center of each cluster and the data
- The center of the cluster is called centroids

군집학습



(a)



(b)

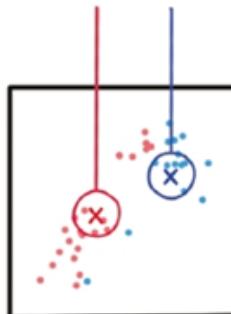


(c)

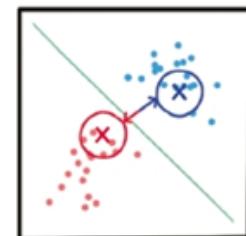
2개의 중심점 선택( $k=2$ ) 가까운 K에 데이터 할당

새로운 중심점 2개 선택 가까운 K에 데이터 할당

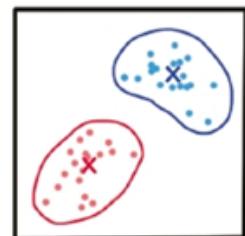
군집(클러스터)



(d)



(e)



(f)

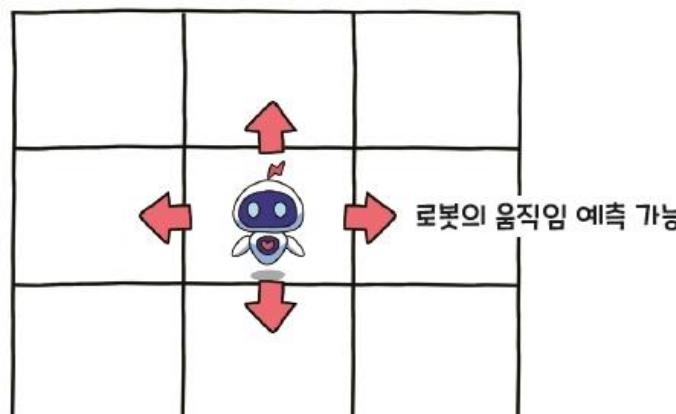
# Types of Machine Learning Algorithm



## ❖ Reinforcement learning

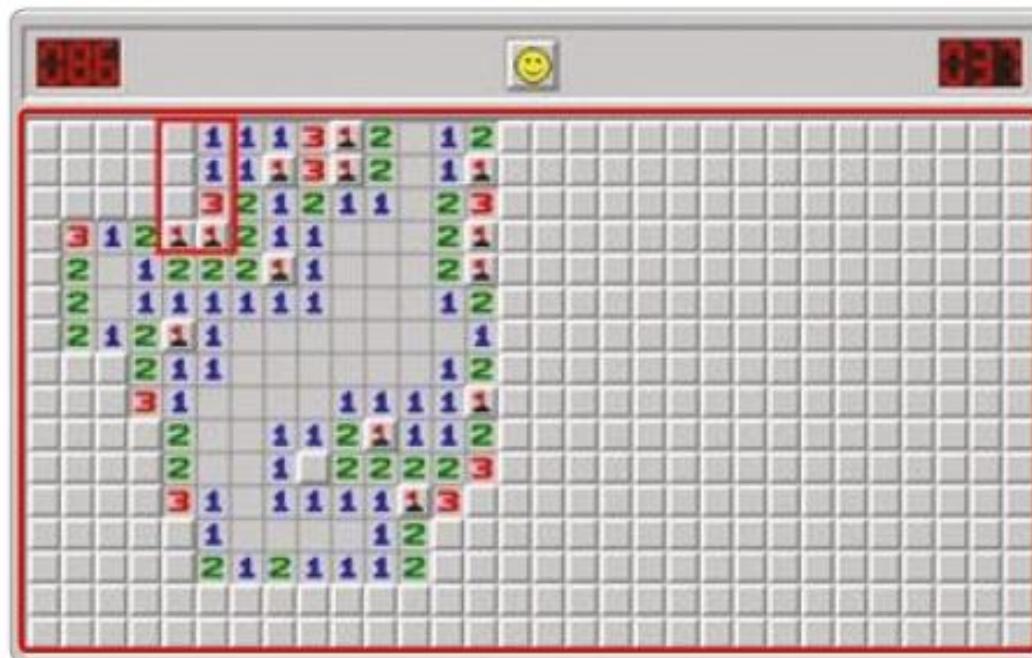
### ▪ Algorithm

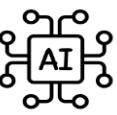
- Model-based algorithms refer to the probability that an action in the current state will result in the next state
- Intuitive visibility of the robot's next state as it moves up, down, left, and right in a grid space
  - Model-based algorithms can predict changes in state according to behavior, resulting in optimal solutions



# Types of Machine Learning Algorithm

- ❖ Reinforcement learning
  - Algorithm
    - Finding a policy that maximizes the rewards an agent receives through action





# Examples

- ❖ Install the scikit-learn library
  - `pip install scikit-learn`

**TIP** [https://scikit-learn.org/dev/\\_downloads/scikit-learn-docs.pdf](https://scikit-learn.org/dev/_downloads/scikit-learn-docs.pdf)에 접속하면 가장 최신 버전의 사이킷 런 사용 설명서를 무료로 다운로드할 수 있다. 무려 2,500여 쪽에 달하는 방대한 문서다. 그렇다고 겁먹을 필요는 없다. 필요한 부분을 선택적으로 참조하면 된다.



# Load 'iris' Dataset

## ❖ Load the dataset

프로그램 3-1(a)

iris 데이터셋 읽기

```
01 from sklearn import datasets  
02  
03 d=datasets.load_iris()      # iris 데이터셋을 읽고  
04 print(d.DESCR)            # 내용을 출력
```

- 01행: sklearn 모듈의 datasets 클래스를 불러옴
- 03행: load\_iris 함수를 호출해 iris 데이터셋을 읽어 객체 d에 저장
- 04행: 객체 d의 DESCR 변수를 출력

## ❖ Terminology

- Dataset
- Feature vector
- Class

# Load 'iris' Dataset

## Iris plants dataset

### \*\*Data Set Characteristics:\*\*

- :Number of Instances: 150 (50 in each of three classes)
- :Number of Attributes: 4 numeric, predictive attributes and the class
- :Attribute Information:
  - sepal length in cm
  - sepal width in cm
  - petal length in cm
  - petal width in cm
- class:
  - Iris-Setosa
  - Iris-Versicolour
  - Iris-Virginica

### :Summary Statistics:

	Min	Max	Mean	SD	Class Correlation
sepal length:	4.3	7.9	5.84	0.83	0.7826
sepal width:	2.0	4.4	3.05	0.43	-0.4194
petal length:	1.0	6.9	3.76	1.76	0.9490 (high!)
petal width:	0.1	2.5	1.20	0.76	0.9565 (high!)

### :Missing Attribute Values: None

- :Class Distribution: 33.3% for each of 3 classes.
- :Creator: R.A. Fisher
- :Donor: Michael Marshall (MARSHALL%PLU@io.arc.nasa.gov)
- :Date: July, 1988

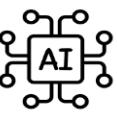
...

150개의 샘플

네 개의 특징(feature)

세 개의 부류





# Load 'iris' Dataset

## ❖ 'iris' dataset

### 프로그램 3-1(b) iris의 내용 살펴보기

```
05 for i in range(0,len(d.data)):      # 샘플을 순서대로 출력  
06     print(i+1,d.data[i],d.target[i])
```

```
1 [5.1 3.5 1.4 0.2] 0  
2 [4.9 3.  1.4 0.2] 0  
3 [4.7 3.2 1.3 0.2] 0  
4 [4.6 3.1 1.5 0.2] 0  
...  
...
```

```
51 [7.  3.2 4.7 1.4] 1  
52 [6.4 3.2 4.5 1.5] 1  
53 [6.9 3.1 4.9 1.5] 1  
54 [5.5 2.3 4.  1.3] 1  
...  
101 [6.3 3.3 6.  2.5] 2  
102 [5.8 2.7 5.1 1.9] 2  
103 [7.1 3.  5.9 2.1] 2  
104 [6.3 2.9 5.6 1.8] 2  
...  
...
```

d.data(특징 벡터)

d.target(레이블)

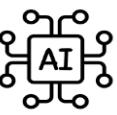
# Representation of dataset

- ❖ Representing samples as feature vectors and labels

- Feature vectors are denoted by  $\mathbf{x}$       특징 벡터:  $\mathbf{x}=(x_1, x_2, \dots, x_d)$ 
  - $d$  is the number of features called the dimension of the feature vector
- Labels are 0,1,2,...A value of ,c-1 or 1,2,...A value of ,c-1,c or one hot code
  - One hot code is a binary sequence with only one element
  - Ex) Setosa: (1,0,0), Versicolor: (0,1,0), Virginica: (0,0,1)

	특징 벡터 $\mathbf{x}=(x_1, x_2, \dots, x_d)$	레이블(참값) $y$
샘플 1:	(5.1, 3.5, 1.4, 0.2)	0
샘플 2:	(4.9, 3.0, 1.4, 0.2)	0
...	...	...
샘플 51:	(7.0, 3.2, 4.7, 1.4)	1
샘플 52:	(6.4, 3.2, 4.5, 1.5)	1
...	...	...
샘플 101:	(6.3, 3.3, 6.0, 2.5)	2
샘플 102:	(5.8, 2.7, 5.1, 1.9)	2
...	...	...
샘플 n:	(5.9, 3.0, 5.1, 1.8)	2

iris 데이터셋  
(n=150, d=4)



# Data Distribution of Feature Space

## ❖ iris dataset

- Distribution of data in a three-dimensional space, excluding one data dimension

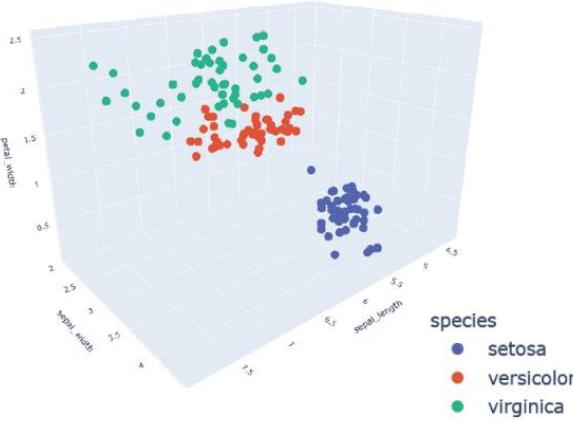
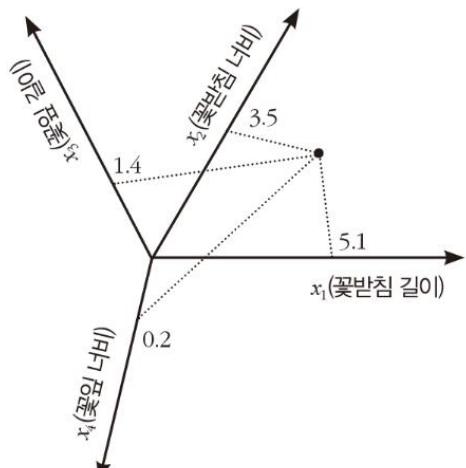
프로그램 3-2

iris 데이터의 분포를 특징 공간에 그리기

```
01 import plotly.express as px  
02  
03 df = px.data.iris()  
04 fig = px.scatter_3d(df, x='sepal_length', y='sepal_width', z='petal_width',  
color='species')      # petal_length를 제외하여 3차원 공간 구성  
05 fig.show(renderer="browser")
```

# Data Distribution of Feature Space

- ❖ Observe the distribution of data in the feature space
  - Setosa is distributed downward and Virginica is distributed upward for the vertical width
    - Petal width is excellent in discernment
  - The segmental width axis overlaps a lot in three categories, so it is less sensible
  - As a whole, the three classes occupy different areas of the three-dimensional space, with several samples overlapping



# Data Distribution of Feature Space



## NOTE 다차원 특징 공간

종이에 그릴 수 있는 공간은 3차원으로 제한되지만, 수학은 아주 높은 차원까지 다룰 수 있다. 예를 들어 2차원 상의 두 점  $\mathbf{x} = (x_1, x_2)$ 과  $\mathbf{y} = (y_1, y_2)$ 의 거리를  $d(\mathbf{x}, \mathbf{y}) = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2}$ 으로 계산할 수 있는데, 4차원 상의 두 점  $\mathbf{x} = (x_1, x_2, x_3, x_4)$ 과  $\mathbf{y} = (y_1, y_2, y_3, y_4)$ 의 거리는  $d(\mathbf{x}, \mathbf{y}) = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2 + (x_3 - y_3)^2 + (x_4 - y_4)^2}$ 로 계산 할 수 있다.

일반적으로  $d$ 차원 상의 두 점의 거리는  $d(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_{i=1}^d (x_i - y_i)^2}$ 로 계산한다. 기계 학습에서는  $d =$ 수백~수만에 달 하는 매우 고차원 특징 공간의 데이터를 주로 다룬다.

# Modeling and Prediction



## ❖ Using the support vector machine model

프로그램 3-1(c) iris에 기계 학습 적용: 모델링과 예측

```
07 from sklearn import svm          Hyperparameter
08
09 s=SVM(gamma=0.1,C=10)           # SVM 분류 모델 SVC 객체 생성하고
10 s.fit(d.data,d.target)          # iris 데이터로 학습
11
12 new_d=[[6.4,3.2,6.0,2.5],[7.1,3.1,4.7,1.35]]  # 101번째와 51번째 샘플을 변형하여
13 res=s.predict(new_d)            # 새로운 데이터 생성
14 print("새로운 2개 샘플의 부류는", res)
```

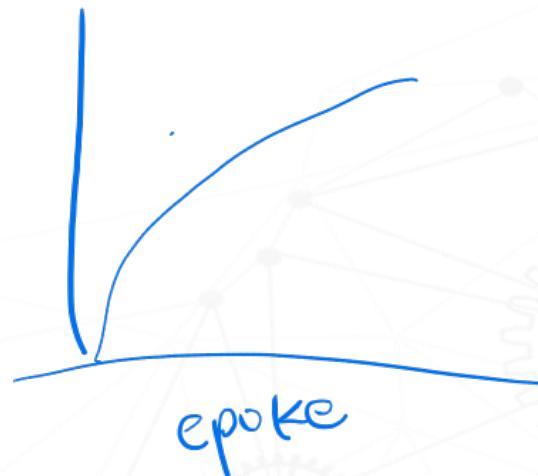
새로운 2개 샘플의 부류는 [2 1]

- 09행: SVM의 분류기 모델 SVC 클래스의 객체를 생성하여 s에 저장
- 10행: 객체 s의 fit 함수는 훈련 집합을 가지고 학습을 수행  
(매개변수로 특징 벡터 iris.data와 레이블 iris,target을 설정)
- 13행: 객체 s의 predict 함수는 테스트 집합을 가지고 예측 수행

# Performance Measurement



- ❖ The importance of objective performance measurements
  - Important when choosing a model
  - Important when deciding whether to install on-site
- ❖ Generalization capabilities
  - Performance on new data not used for learning
  - The most obvious way is to install it on-site and measure performance
  - Cost makes it difficult to apply it in real life
  - Requires wisdom to segment and use given data



# Performance Measurement

## ❖ Confusion matrix

- Matrix recording the number of correct and incorrect classifications by class

- $n_{ij}$ 는 모델이  $i$ 라고 예측했는데 실제 부류는  $j$ 인 샘플의 개수

		참값(그라운드 트루스)					
		부류 1	부류 2	...	부류 $j$	...	부류 $c$
예측한 부류	부류 1	$n_{11}$	$n_{12}$		$n_{1j}$		$n_{1c}$
	부류 2	$n_{21}$	$n_{22}$		$n_{2j}$		$n_{2c}$
	...						
	부류 $i$	$n_{i1}$	$n_{i2}$		$n_{ij}$		$n_{ic}$
	...						
	부류 $c$	$n_{c1}$	$n_{c2}$		$n_{cj}$		$n_{cc}$

(a) 부류가  $c$ 개인 경우

		그라운드 트루스	
		긍정	부정
예측값	긍정	TP	FP
	부정	FN	TN

(b) 부류가 2개인 경우

- Positive and negative negative in binary classification
- True positive, false negative, false positive, true negative

자료

# Performance Measurement



- ❖ Performance metric
  - Accuracy

$$\text{정확률} = \frac{\text{맞힌 샘플 수}}{\text{전체 샘플 수}} = \frac{\text{대각선 샘플 수}}{\text{전체 샘플 수}}$$

- Specificity and sensitivity
- Precision and recall

$$\text{특이도} = \frac{\text{TN}}{\text{TN} + \text{FP}}, \text{ 민감도} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

$$\text{정밀도} = \frac{\text{TP}}{\text{TP} + \text{FP}}, \text{ 재현율} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

# Divide into Training/Validation/Test



## ❖ Training/Validation/Test

- Training set

- Data used to learn machine learning models that provide both feature vector and label information

- Test Set

- Data used to measure the performance of a learned model, which provides only feature vector information when predicting, and uses label information when measuring accuracy with prediction results

### NOTE 하이퍼 매개변수 설정

하이퍼 매개변수<sup>hyper parameter</sup>란 모델의 동작을 제어하는 데 쓰는 변수이다. 모델의 학습을 시작하기 전에 설정해야 하는데, 적절한 값으로 설정해야 좋은 성능을 얻을 수 있다. 최적의 하이퍼 매개변수 값을 자동으로 설정하는 일을 하이퍼 매개변수 최적화(hyper parameter optimization)라하는데, 이것은 기계 학습의 중요한 주제 중 하나다. 하이퍼 매개변수 최적화는 4.10절에서 다룬다.



# Divide into Training/Validation/Test

- ❖ Divide the given data into training, validation, and test sets at an appropriate rate
  - Model selection included: divided into training/validation/test sets
  - Exclude model selection: split into training/test sets



(a) 모델 선택 포함



(b) 모델 선택 제외

# Divide into Training/Validation/Test



## ❖ Exclude the model selection

- 08행: train\_test\_split 함수로 훈련 60%, 테스트 40%로 랜덤 분할
- 12행: 훈련 집합 x\_train, y\_train을 fit 함수에 주어 학습 수행
- 14행: 테스트 집합의 특징 벡터 x\_test를 predict 함수에 주어 예측 수행
- 17~20행: 테스트 집합의 레이블 y\_test를 가지고 혼동 행렬 계산

프로그램 3-5

필기 숫자 인식 – 훈련 집합으로 학습하고 테스트 집합으로 성능 측정

```
01 from sklearn import datasets  
02 from sklearn import svm  
03 from sklearn.model_selection import train_test_split  
04 import numpy as np  
05  
06 # 데이터셋을 읽고 훈련 집합과 테스트 집합으로 분할  
07 digit=datasets.load_digits()  
08 x_train,x_test,y_train,y_test=train_test_split(digit.data,digit.target,train_size=0.6)  
09
```

# Divide into Training/Validation/Test



```
10 # svm의 분류 모델 SVC를 학습  
11 s=svm.SVC(gamma=0.001)  
12 s.fit(x_train,y_train)  
13  
14 res=s.predict(x_test)  
15  
16 # 혼동 행렬 구함  
17 conf=np.zeros((10,10))  
18 for i in range(len(res)):  
19     conf[res[i]][y_test[i]]+=1  
20 print(conf)  
21  
22 # 정확률 측정하고 출력  
23 no_correct=0  
24 for i in range(10):  
25     no_correct+=conf[i][i]  
26 accuracy=no_correct/len(res)  
27 print("테스트 집합에 대한 정확률은", accuracy*100, "%입니다.")
```

예) 부류 3에 속하는 75개 샘플 중 73개를 3, 1개를 2, 1개를 7로 인식

```
[[76.  0.  0.  0.  0.  0.  0.  0.  0.  0.]  
 [ 0.  78.  0.  0.  0.  0.  0.  0.  3.  0.]  
 [ 0.  0.  66.  1.  0.  0.  0.  0.  0.  0.]  
 [ 0.  0.  0.  73.  0.  0.  0.  0.  0.  0.]  
 [ 0.  0.  0.  0.  63.  0.  0.  0.  0.  0.]  
 [ 0.  0.  0.  0.  0.  0.  70.  0.  0.  2.]  
 [ 0.  0.  0.  0.  0.  0.  0.  77.  0.  0.]  
 [ 0.  0.  0.  1.  0.  0.  0.  77.  0.  1.]  
 [ 0.  0.  0.  0.  0.  0.  0.  0.  74.  0.]  
 [ 0.  0.  0.  0.  0.  0.  1.  0.  0.  56.]]
```

테스트 집합에 대한 정확률은 98.74826147426981%입니다.

# Cross-Validation

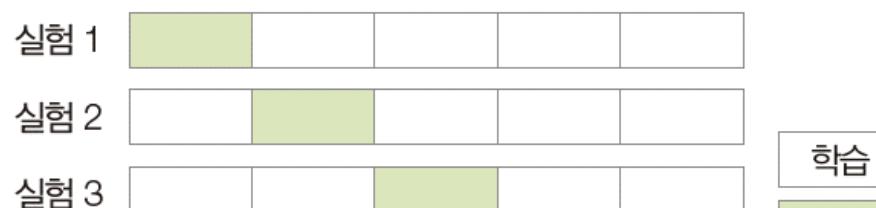


- ❖ Limitations of training/test set division
  - Likelihood of accidental high or accidental low accuracy
- ❖ k-fold cross validation
  - Use the training set divided into k subsets
  - Measure performance by learning with  $k-1$  leaving one and then leaving it
  - Increase reliability by averaging k performance

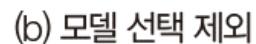
# Cross-Validation



#### (a) 모델 선택 포함



## 학습 단계 + 테스트 단계



# Cross-Validation



프로그램 3-6

필기 숫자 인식 – 교차 검증으로 성능 측정

```
01 from sklearn import datasets  
02 from sklearn import svm  
03 from sklearn.model_selection import cross_val_score  
04 import numpy as np  
05  
06 digit=datasets.load_digits()  
07 s=svm.SVC(gamma=0.001)  
08 accuracies=cross_val_score(s,digit.data,digit.target,cv=5) # 5-겹 교차 검증  
09  
10 print(accuracies)  
11 print("정확률(평균)=%.3f, 표준편차=%.3f"%(accuracies.mean()*100,accuracies.std()))
```

[0.97527473 0.95027624 0.98328691 0.99159664 0.95774648]

정확률(평균)=97.164, 표준편차=0.015