

Algebraic Simplification of Logic Circuit

- Use equivalence relations to reduce the number of operands and operators
- $x \vee (x \wedge y) = x$
- $x \wedge (x \vee y) = x$
- $x \vee (\neg x \wedge y) = x \vee y$
- $x \wedge (\neg x \vee y) = x \wedge y$
- $(x \vee y) \wedge (\neg x \vee z) \wedge (y \vee z) = (x \vee y) \wedge (\neg x \vee z)$

Properties of Boolean Algebra

- Associative Law

- $(x \vee y) \vee z = x \vee (y \vee z)$
- $(x \wedge y) \wedge z = x \wedge (y \wedge z)$

- Commutative Law

- $x \vee y = y \vee x$
- $x \wedge y = y \wedge x$

- Distributive Law

- $x \vee (y \wedge z) = (x \vee y) \wedge (x \vee z)$
- $x \wedge (y \vee z) = (x \wedge y) \vee (x \wedge z)$

De Morgan's law

$$\neg(x \vee y) = \neg x \wedge \neg y$$

$$\neg(x \wedge y) = \neg x \vee \neg y$$

Atomic Propositions		Left-hand sides		Right-hand side		
x	y	$x \vee y$	$\neg(x \vee y)$	$\neg x$	$\neg y$	$\neg x \wedge \neg y$
0	0					
0	1					
1	0					
1	1					

Identity and Complement

- Identity elements

- $x \vee 1 = 1$
- $x \wedge 0 = 0$

- Complements

- $x \vee \neg x = 1$
- $x \wedge \neg x = 0$

Exercise

$$1: (x \vee y) \vee z = x \vee (y \vee z)$$

$$2: x \vee y = y \vee x$$

$$3: x \wedge (y \vee z) = (x \wedge y) \vee (x \wedge z)$$

$$4: \neg(x \vee y) = \neg x \wedge \neg y$$

$$5: x \vee 1 = 1$$

$$6: x \wedge 1 = x$$

$$7: x \vee x = x$$

$$8: x \vee \neg x = 1$$

$$9: x \vee (x \wedge y) = x$$

$$10: x \wedge (x \vee y) = x$$

$$11: x \vee (\neg x \wedge y) = x \vee y$$

$$12: x \wedge (\neg x \vee y) = x \wedge y$$

$$f(x, y, z) = x'yz + xyz' + xyz = (\neg x \wedge y \wedge z) \vee (x \wedge y \wedge \neg z) \vee (x \wedge y \wedge z)$$

$$x'yz + xyz' + xyz = (x + x')yz + xyz' - (3)$$

$$= yz + xyz' - (8), (6)$$

$$= yz + xyz + xyz' - (9)$$

$$= yz + xy(z + z') - (3)$$

$$= yz + xy - (8), (6)$$

The Karnaugh Map: Practical Minimization Method



**Minimization through
algebraic transformations**



The Karnaugh map

Intuition

<i>A</i>	<i>B</i>	<i>C</i>	<i>F</i>
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

$$A'BC + A'BC' = A'B$$

<i>A</i>	<i>C</i>	<i>B</i>	<i>F</i>
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

$$ACB' + ACB = AC$$

Karnaugh-Map (K-Map): Overview

K-map is a graphical method to find SOPs for a given truth table

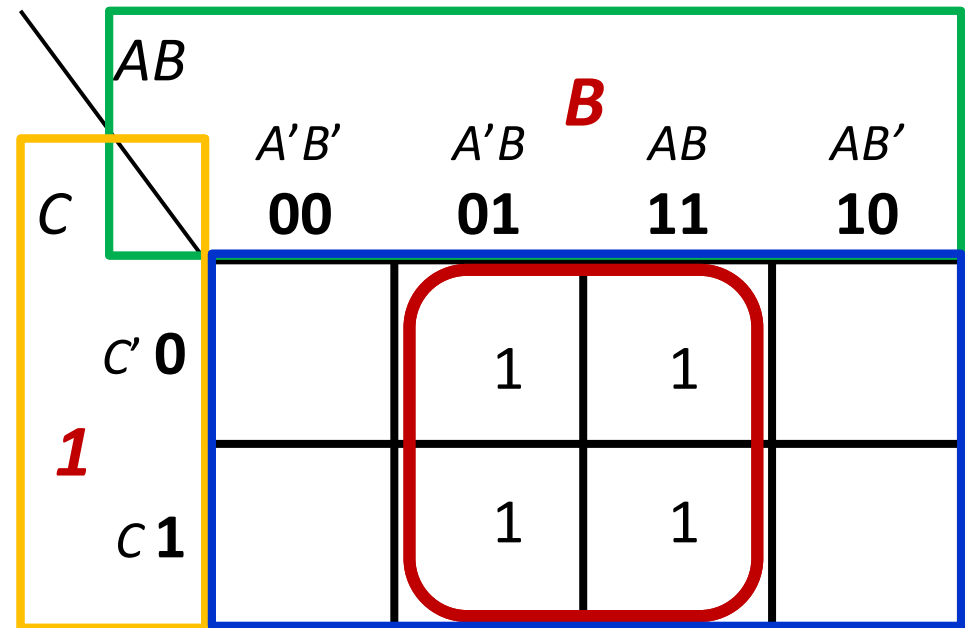
Good point: help a human find a minimum SOP

- Highlight changes to apply the adjacency rule to minterms to reduce them into a smaller SOP

Limitation: only applicable for a truth table with 2 to 6 input variables, no guarantee to indicate minimal SOP.

K-Map: Example

<i>A</i>	<i>B</i>	<i>C</i>	<i>F</i>
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1



$$F = B$$

Translation (1/2)

An implicant is a **rectangular** of 1, 2, ..., 2^n squares in K-map where all containing values are 1.

An implicant corresponds to **a product term** whose value is 1 only if the output value is 1.

- An implicant is the sum of all its covering minterms (squares)

The function of an output variable is the sum of the product terms for all implicants

CD \ AB				
	00	01	11	10
00	1		1	
01			1	
11	1	1	1	1
10				

$$\begin{aligned} &A'B'C'D' + \\ &ABC' + \\ &CD \end{aligned}$$

Translation (2/2)

A **minimum SOP** can be found by obtaining a **minimum set of implicants**

- less implicants, less terms
- wider implicants, less literals

A **prime implicant** is an implicant that is not fully contained in any other implicant

- If any literal is removed from the product term of an implicant, the product term is not fully filled with 1.

An **essential prime implicant** is a prime implicant that includes at least one 1 not included in any other prime implicants

- must appear in a minimum SOP

$AB \backslash CD$		AB			
		00	01	11	10
CD	00	1		1	
	01			1	
	11	1	1	1	1
	10				

$$F = A'B'C'D' + CD + ABC'$$

Another Example

Minimize $a'b'c' + a'bc' + a'bc + ab'c'$

$$= a'c'b' + a'c'b + a'bc' + a'bc + ab'c'$$

$$= a'c' + a'b + ab'c'$$

$$= a'b + c'(a' + ab')$$

$$= a'b + c'(a' + b')$$

$$= a'b + c'a' + c'b'$$

$$= ba' + b'c' + a'c'$$

$$= ba' + b'c'$$

ab		00	01	11	10
c					
0	1	1			1*
1			1*		