

# UNIT - 1

## Overview of Database Management System

**Q) What is file-based system? Explain Drawbacks of file-Based System?**

**Ans)** The systems that are used to organize and maintain data files are known as file based data systems. These file systems are used to handle a single or multiple files and are not very efficient.

### Functionalities

The functionalities of a File-based Data Management System are as follows:

1. A file based system helps in basic data management for any user.
2. The data stored in the file based system should remain consistent. Any transactions done in the file based system should not alter the consistency property.
3. The file based system should not allow any illegal or potentially hazardous operations to occur on the data.
4. The file based system should allow concurrent access by different processes and this should be carefully coordinated.
5. The file based system should make sure that the data is uniformly structured and stored so it is easier to access it.

### Advantages of File Based System

1. The file Based system is not complicated and is simpler to use.
2. Because of the above point, this system is quite inexpensive.
3. Because the file based system is simple and cheap, it is normally suitable for home users and owners of small businesses.
4. Since the file based system is used by smaller organizations or individual users, it stores comparatively lesser amount of data. Hence, the data can be accessed faster and more easily.

### Disadvantages of File Based System

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1. The File based system is limited to a smaller size and cannot store large amounts of data.
2. This system is relatively uncomplicated but this means it cannot support complicated queries, data recovery etc.
3. There may be redundant data in the file based system as it does not have a complex mechanism to get rid of it.
4. The data is not very secure in a file based system and may be corrupted or destroyed.
5. The data files in the file based system may be stored across multiple locations. Consequently, it is difficult to share the data easily with multiple users.

**2Q) Explain basic concepts of Database Management System. (Or Explain about Data and information, Database, Database management System,**

**Ans)** The following terms are basic concepts of Database Management System,

- Data
- Information
- Metadata
- Database
- Database Management System

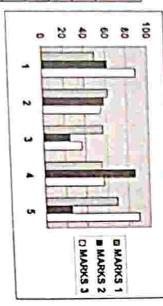
**Data:** Data consists of raw facts, text, graphics, image, audio and video segments that have meaning in the user's environment.

**Ex:** customer name, student address, photo image of an employee, etc.,

**Information:** Information is the result of processing raw data to reveal its meaning.

**Ex:**

SN	SNAME	MARK	MARK	MARK
0	E	S1	S2	S3
1	XVZ	50	62	88
2	ABC	62	58	55
3	PQR	56	25	36
4	MNO	55	86	56
5	UVW	69	25	89



**Some key points:**

- Data constitute the building blocks of information.
- Information is processed by processing data.

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- Information is used to reveal the meaning of data.
- Accurate, relevant, and timely information is the key to good decision making.
- Good decision making is the key to organizational survival in a global environment.

**Metadata:** Metadata are data that describe the properties or characteristics of other data. Some of these properties include data definitions, data structures and rules or constraints.

**Ex:**

Field Name	NULL	Type	Description
Empno	Not NULL	Number(4)	Employee Number
Ename		Varchar2(20)	Employee Name
ESal		Number(8,2)	Employee Salary

**Database:** A Database is a shared, integrated computer structure that stores a collection of End-user data and Metadata.

**DBMS:** A Database Management System is a collection of programs that manages the database structure and controls access to the data stored in the database.

**Ex:** MS-Access, MS-SQL Server, DB2, Oracle.

**3Q) What are the Objectives of DBMS? (or) What are the Functions of DBMS?**

**Ans)** A DBMS performs several important functions that guarantee the integrity and consistency of the data in the database. Most of those functions are transparent to end users, and most can be achieved only the use of a DBMS.

- They include
- Data dictionary management,
  - Data storage management,
  - Data transformation and presentation,
  - Security management,
  - Multi-user access control,
  - Backup and recovery management,
  - Data integrity management,

- Database access languages and application programming interfaces, and
- Database communication interfaces.

**Data dictionary management:** The DBMS stores definitions of the data elements and their relationships (metadata) in a data dictionary. The DBMS uses the data dictionary to look up the required data component structures and relationships, thus relieving you from having to code such complex relationships in each program.

**Data storage management:** The DBMS creates and manages the complex structures required for data storage. A modern DBMS provides storage not only for the data, but also for related data entry forms or screen definitions, report definitions, data validation rules, procedural code structures to handle video and picture formats, and so on.

**Data transformation and presentation:** The DBMS transforms entered data to conform to record data structures. The DBMS formats the physically read data to make it conform to the user's logical expectations.

**Security management:** The DBMS creates a security system that enforces user security and data privacy. Security rules determine which users can access the database, which data items each user can access, and which data operations (read, add, delete, or modify) the user can perform.

**Multi-user access control:** To provide data integrity and data consistency, the DBMS uses sophisticated algorithms to ensure that multiple users can access the database concurrently without compromising the integrity of the database.

**Backup and recovery management:** The DBMS provides backup and data recovery to ensure data safety and integrity. Current DBMS systems provide special utilities that allow the DBA to perform routine and special backup and restore procedures.

**Data integrity management:** The DBMS promotes and enforces integrity rules, thus minimizing data redundancy and maximizing data consistency. The data relationships stored in the data dictionary are used to enforce data integrity.

**Database access languages and application programming interfaces:** The DBMS provides data access through a query

language. A query language is a nonprocedural language—one that lets the user specify what must be done without having to specify how it is to be done.

**Database communication interfaces:** Current-generation DBMSs accept end-user requests via multiple, different network environments. For example, the DBMS might provide access to the database via the Internet through the use of Web browsers such as Mozilla Firefox or Microsoft Internet Explorer.

**4Q) Explain Evolution of Data Base Management System?**

**Ans)** 1960s: The introduction of the term *database* coincided with the availability of direct access storage (disks and drums) from the mid-1960s onwards. IBM introduced their own DBMS in 1966, known as Information Management System (IMS).

1970s: IBM started working on a prototype system loosely based on Codd's concepts as System R in the early 1970s. E.F. Codd introduced the relational model in 1970. It provides a conceptually simple model for data as relations (typically considered "tables") with all data visible. In this era DB2 from IBM is the first DBMS product based on the relational model.

1980s: The 1980s ushered in the age of desktop computing. The new computers empowered their users with spreadsheets like Lotus 1-2-3 and database software like DBase. DBase was one of the top selling software titles in the 1980s and early 1990s.

1990s: In 1990, the DBMS took on a new object oriented approach joint with relational DBMS. In this approach, text, multimedia, internet and web use in conjunction with DBMS were available and possible. In 1997 XML applied to database processing, which solves long standing database problems.

2000s : In the 2000s, the NoSQL database started to emerge which features document orientated databases that use fast key-value stores.

**5Q) What are the Classification of Database Management System (or) Explain Different type of Databases.**

**Ans)** A DBMS can support many different types of databases. Databases can be classified according to,

- The number of Users,

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**According the number of Users :** The number of users determines whether the database is classified as Single-user or Multi-user.

A single-user database supports only one user at a time. A desktop database.

A multi-user database supports multiple users at a time. A user (usually fewer than 50) or a specific department within an organization, it is called a workgroup database.

When the multi-user database supports a relatively small number of users used by the entire organization and supports many users (more than 50, usually hundreds) across many departments, the database is known as an enterprise database.

**According to the Data Locations :** Location might also be used to classify the database. For example, a database that supports data located at a single site is called a centralized database. A database that supports data distributed across several different sites is called a distributed database.

**According to the Data Usage :** A database that is designed primarily

to support a company's day-to-day operations is classified as an operational database (sometimes referred to as a transactional or production database). In contrast, a data warehouse focuses primarily on storing data used to generate information required to make tactical or strategic decisions. the data warehouse can store data derived from many sources. To make it easier to retrieve such data, the data warehouse structure is quite different from that of an operational or transactional database.

**7Q) Explain Role and Advantages of DBMS.**

Ans) A Database Management System is a collection of programs that manages the database structure and controls access to the data stored in the database.

A DBMS serves as the intermediary between the user and the database. The database structure itself is stored as a collection of files, and the only way to access the data in those files is through DBMS. The DBMS receives all application requests and translates them into the complex operations required to fulfill those requests. The DBMS hides much of the database's internal complexity from the application programs and users.

**Advantages of DBMS:**

- Improved data sharing
- Improved data security
- Better data integration
- Minimized data inconsistency
- Improved data access
- Improved decision making
- Increased end-user productivity

**6Q) Explain about DBMS Approach?**

Ans) The database approach emphasizes the integration and sharing of data throughout the organization. This approach requires fundamental reorientation process starting with top management.

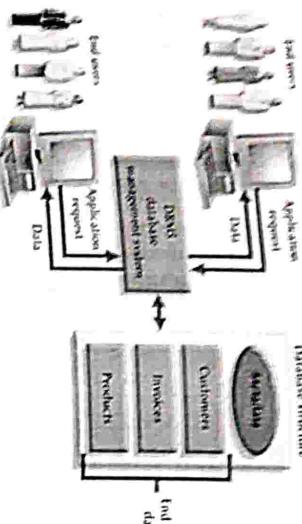
**Types of database approach:**

1. Personal database: these are designed to support only one user. It includes laptops. Here only one user can access at a time. Here the main use is High security.

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end users to make quick, informed decisions that can make the difference between success and failure in the global economy.

- THE DBMS MANAGES THE INTERACTION BETWEEN THE END USER AND THE DATABASE



**Improved data sharing:** The DBMS helps create an environment in which end users have better access to more data and better-managed data. Such access makes it possible for end users to respond quickly to changes in their environment.

**Improved data security:** A DBMS provides a framework for better enforcement of data privacy and security policies.

**Better data integration:** Wider access to well-managed data promotes an integrated view of the organization's operations and a clearer view of the big picture. It becomes much easier to see how actions in one segment of the company affect other segments.

**Minimized data inconsistency:** Data inconsistency exists when different versions of the same data appear in different places. The probability of data inconsistency is greatly reduced in a properly designed database.

**Improved data access:** The DBMS makes it possible to produce quick answers to ad hoc queries. From a database perspective, a query is a specific request issued to the DBMS for data manipulation—for example, to read or update the data.

**Improved decision making:** Better-managed data and improved data access make it possible to generate better quality information, on which better decisions are based.

**Increased end-user productivity:** The availability of data, combined with the tools that transform data into usable information, empowers

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- 8Q) Explain (Ans/Spark) ANSI/SPARC Data Model? (Or)

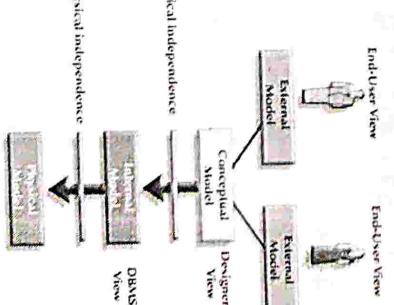
**Explain Degree of Abstraction?**  
**Ans)** In the early 1970's the American National Standard Institute(ANSI) Standards Planning and Requirements Committee(ANSI/SPARC) defined a frame work for data modeling based on degree of data abstraction.

Data abstraction is the idea that a database design begins with a high level view and as it approaches implementation level, the level of detail increases. Using levels of abstraction can also be very helpful in integrating multiple views of data at different levels of an organization.

In 1970, the American National Standards Institute (ANSI) Standards Planning and Requirements Committee (SPARC) established a framework for database design based on the degrees of abstraction. The ANSI/SPARC architecture is composed of three levels of data abstraction: external, conceptual, and internal.

**The External Model**

The external environment is the end users' view of the data. The term end user refers to people who use the application programs to manipulate the data and generate information. The end users view of data usually applies to their specific business needs and those of their organizational unit.



The benefits of representing the design through the external model are:

- It is easier to identify the data needed by the end users.
- It makes the designer's job easy

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- It helps to ensure security constraints in the database design.
- It makes application program development much simpler.

**The Conceptual Model**

The conceptual model is created by taking all views and forming a global view of the entire database. The conceptual model is generally represented by ER Diagrams. Another name for the conceptual model is the logical design of the database. The benefits of representing the design through the conceptual model are:

- It provides a relatively easily understood macro level view of the data environment.
- It is independent of both software and hardware.

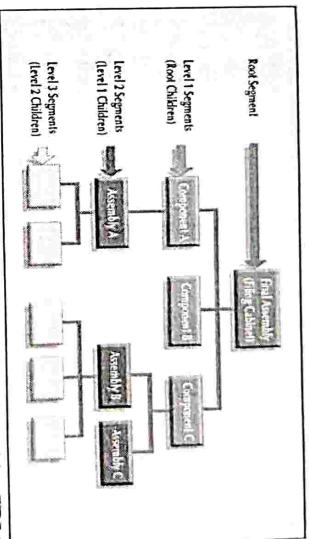
**The Internal Model**

Once a specific DBMS has been selected, the internal model maps the conceptual model to the DBMS. The internal model is the database as "seen" by the specific DBMS. The goal in designing the internal model is to achieve logical independence, where the internal model can be changed without affecting conceptual model.

**Q) Explain about data models? Or Explain Different Types of Data Models?**

**Ans:** A data model is a collection of concepts for describing data, its relationships, and its constraints. Provides a clearer and more accurate description and representation of data Standard platform that enables database designers and end-users. The following are the different types data models...

- Hierarchical Model
- Network Model
- Relational Data Model
- Entity Relational Model
- Object Oriented Data Model

**Hierarchical Model**

- The hierarchical model was developed by IBM in 1968.

- The data is organized in a tree structure where the nodes represent the records and the branches of the tree represent the fields.
- Since the data is organized in a tree structure, the parent node has the links to its child nodes.
- If we want to search a record, we have to traverse the tree from the root through all its parent nodes to reach the specific record. Thus, searching for a record is very time consuming.
- The hashing function is used to locate the root.
- SYSTEM2000 is an example of hierarchical database.

**Advantages:**

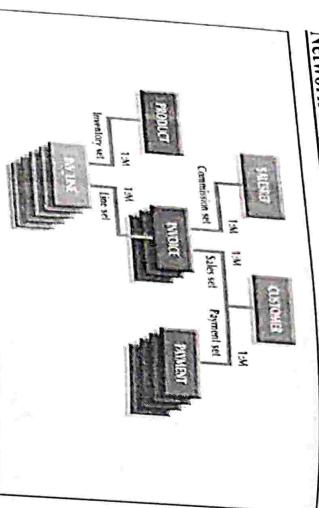
1. It promotes data sharing
2. Parent/Child relationship promotes conceptual simplicity
3. Data security is provided and enforced by DBMS
4. Parent/Child relationship promotes data integrity.
5. it is efficient with 1:M relationships.

**Disadvantages:**

1. Complex implementation: the implementation of a database design can become very complicated.
2. Difficult to manage. Any changes in the database structure require changes in all application programs that access the database.
3. Lacks structural independence. Structural independence exists when changes in the database structure.
4. Implementation limitations. A common many-to-many (M:N) relationship is difficult to implement in a hierarchical model.

5. There is no data definition or data manipulation language in the DBMS.

#### Network Data Model:



- The network model was created to represent complex data relationships more effectively than the hierarchical model, to improve database performance.
- In the network data model, the database consists of a collection of set-type occurrences.
- Each set-type occurrence has one occurrence of OWNER RECORD, with zero or more occurrences of MEMBER RECORDS.
- The member sets belonging to different owners are disjoint.
- In 1971, the Conference on Data Systems Languages (CODASYL) formally defined the network model.

#### Relational Data Model:

The relational model was first developed by E. F. Codd (of IBM) in 1970.

- The relational model produced an "automatic transmission" database to replace the "standard transmission" databases that preceded it.
- The relational data model is implemented through a very sophisticated relational database management system (RDBMS).
- The RDBMS manages all of the physical details, while the user sees the relational database as a collections of tables in which data are stored.
- A relational table stores a collection of related entities.

Database name: Ch02_InsureCo		Table name: ACNT (first six attributes)					
	AGNT_CODE	AGNT_NAME	AGNT_PHONE	AGNT_MID	AGNT_AEPCODE	AGNT_PHONE	
1	501-Ary	Alex	800-1234	713	228-1239		
2	502-Leah	Leah	615				
3	503-John	John	615	615	123-5678		

Link through AGNT\_CODE

Table name: CUSTOMER							
CUS_CODE	CUS_LNAME	CUS_FNAME	CUS_MINIT	CUS_AREACODE	CUS_PHONE	CUS_FEWV_DATE	AGNT_CODE
1001-Durrie	Alma	A	615	844-2373	15-Apr-2004	501	
1002-South	Kathy	K	713	844-1233	15-Jun-2004	501	
1003-Olsufski	Raul	W	615	844-2385	20-Jan-2005	502	
1004-Orlando	Myron	F	615	844-2100	14-Oct-2004	502	
				222-1672	28-Dec-2004	501	

#### Advantages:

- Provide very efficient "High-speed" retrieval.
- The network model is conceptually simple and easy to design.
- Ability to handle more relationship types

4. The network model can handle the one-to-many and many-to-many relationships.

#### Disadvantages:

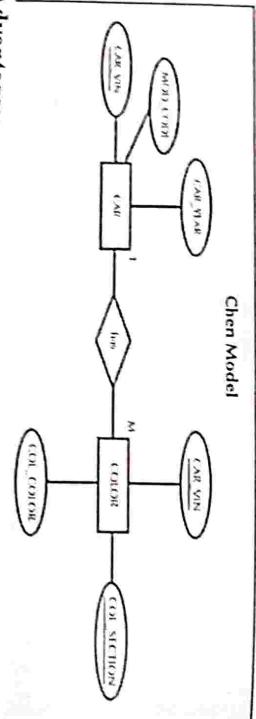
- Complex implementation requires knowledge of physical data storage characteristics.
- Navigational system yields complex implementation, application development and management.
- Structural changes require changes in all application programs.

2. Conceptual simplicity gives relatively untrained people the tools to use a good system poorly, and if unchecked, it may produce the same data anomalies found in file system.

3. It may promote islands of information problems as individuals and departments can easily develop their own applications.

#### Entity Relationship Data Model:

- The Entity Relationship (ER) model or ERM is a widely accepted and adapted graphical tool for data modeling.
- PeterChen first introduced the ER data model in 1976.
- ER models are normally represented in an entity relationship diagram(ERD), which uses graphical representation to model database components.
- The ER model is based on Entities, Attributes and Relationships.
- An Entity is anything about which data are to be collected and stored.
- An Attribute is a particular characteristic of an Entity.
- Relationship is an association between tow entities.

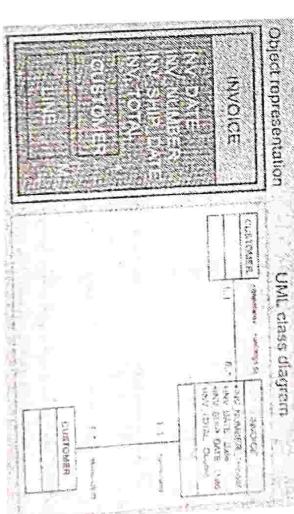


#### Advantages:

- Visual modeling yields exceptional conceptual simplicity
- Visual representation makes it an effective communication tool.
- It is integrated with the relational data model. Such integration helps make relational database design a very structured process.

#### Disadvantages:

- There is limited constraint representation.
- There is no data manipulation language.
- Loss of information content occurs when attributes are removed from entities to avoid crowded displays.



#### Advantages:

- Semantic content is added
- Visual presentation includes semantic content.
- Inheritance promotes Data integrity.
- The OODM's object autonomy ensures both structural and data independence.

#### Disadvantages:

- Object oriented standards have evolved very slowly compared to other data model standards.
- It is a Complex navigational system.
- There is a steep learning curve.
- High system overhead slows transactions.

#### The Object Oriented Model:

- In the Object oriented data model (OODM), both data and their relationships are contained in a single structure known as an Object.
- The OODM is the basis for the Object-Oriented DataBase Management System(OODBMS).
- The object-oriented data model is based on Objects, Attributes, and Classes.
- An object is an abstraction of a real-world entity. An object may be considered equivalent to an ER model's entity.
- Attributes describe the properties of an object.
- A class is a collection of similar objects with shared structure (attributes) and behavior (methods).
- Object-oriented data models are typically depicted using Unified Modeling Language(UML) class diagrams.

## DBMS

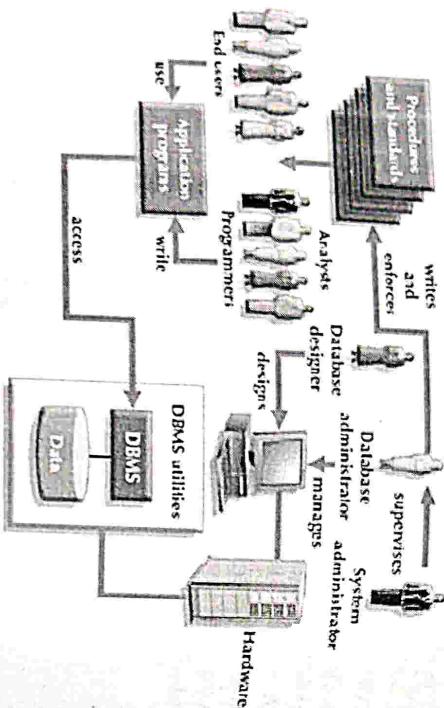
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### DBMS

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- 10Q) Explain Components and Interfaces of Database Management System?  
Ans) The five components of the database system environment shown in the following Figure.

### THE DATABASE SYSTEM ENVIRONMENT



**Hardware:** Hardware refers to all of the system's physical devices, for example, computers (microcomputers, workstations, servers, and supercomputers), storage devices, printers, network devices (hubs, switches, routers, fiber optics), and other devices.

**Software:** Although the most readily identified software is the DBMS itself, to make the database system function fully, three types of software are needed: operating system software, DBMS software, and application programs and utilities.

- Operating system software manages all hardware components and makes it possible for other software to run on the computers. Examples of operating system software include Microsoft Windows, Linux, Mac OS, UNIX, and MVS.

**People:** This component includes all users of the database system. On the basis of primary job functions, five types of users can be identified in a database system: systems administrators, database administrators, database designers, systems analysts and programmers, and end users.

- System administrators oversee the database system's general operations.
- Database administrators, also known as DBAs, manage the DBMS and ensure that the database is functioning properly.
- Database designers design the database structure. They are, in effect, the database architects.
- Systems analysts and programmers design and implement the application programs. They design and create the data entry screens, reports, and procedures through which end users access and manipulate the database's data.
- End users are the people who use the application programs to run the organization's daily operations.

**Procedures:** Procedures are the instructions and rules that govern the design and use of the data-base system. Procedures are a critical, although occasionally forgotten, component of the system. Procedures also are used to insure that there is an organized way to monitor and audit both the data that enter the database mi the information that is generated through the use of that data.

**Data:** The word data covers the collection of facts stored in the database. Because data are the raw material from which information is generated

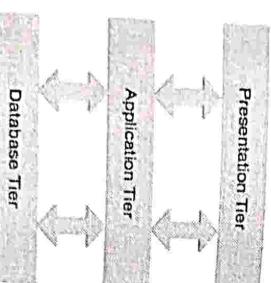
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**11Q) Explain about Database Architecture?**

Ans) The design of a DBMS depends on its architecture. It can be centralized or decentralized or hierarchical. The architecture of a DBMS can be seen as either single tier or multi-tier. An n-tier architecture divides the whole system into related but independent n modules, which can be independently modified, altered, changed, or replaced.

In 1-tier architecture, the DBMS is the only entity where the user directly sits on the DBMS and uses it. Any changes done here will directly be done on the DBMS itself. It does not provide handy tools for end-users. Database designers and programmers normally prefer to use single-tier architecture.

If the architecture of DBMS is 2-tier, then it must have an application through which the DBMS can be accessed. Programmers use 2-tier architecture where they access the DBMS by means of an application. Here the application tier is entirely independent of the database in terms of operation, design, and programming.



**3-tier Architecture**  
A 3-tier architecture separates its tiers from each other based on the complexity of the users and how they use the data present in the database. It is the most widely used architecture to design a DBMS.

- **Database (Data) Tier** – At this tier, the

database resides along with its query processing languages. We also have the relations that define the data and their constraints at this level.

- **Application (Middle) Tier** – At this tier reside the application server and the programs that access the database. For a user, this application tier presents an abstracted view of the database. End-users are unaware of any existence of the database beyond the application. At the other end, the database tier is not aware of any other user beyond the application tier. Hence, the application layer sits in the middle and acts as a mediator between the end-user and the database.

**• User (Presentation) Tier** – End-users operate on this tier and they know nothing about any existence of the database beyond this layer. At this layer, multiple views of the database can be provided by the application. All views are generated by applications that reside in the application tier.

**12Q) Explain about Situations where DBMS is not Necessary?(or) Explain Disadvantages of DBMS.**

Ans) The following are some disadvantages of DBMS.

- Increased costs
- Management complexity
- Maintaining currency
- Vendor dependence
- Frequent upgrade/replacement cycles

**Increased costs:** Database systems require sophisticated hardware and software and highly skilled personnel. The cost of maintaining the hardware, software, and personnel required to operate and manage a database system can be substantial.

**Management complexity:** Database systems interface with many different technologies and have a significant impact on a company's resources and culture.

**Maintaining currency:** To maximize the efficiency of the database system, we must keep our system current. Therefore, we must perform frequent updates and apply the latest patches and security measures to all components.

**Vendor dependence:** Given the heavy investment in technology and personnel training, companies might be reluctant to change database vendors.

**Frequent upgrade/replacement cycles:** DBMS vendors frequently upgrade their products by adding new functionality. Such new features often come bundled in new upgrade versions of the software. Some of these versions require hardware upgrades.

**13Q) Explain about DBMS Vendors and Their Products.**

Ans) Most of the databases are considered design, implementation and management issues based on product database. The focus on

production databases are the database most frequently encountered in common activities such as enrolling in a class, registering a car, buying a product, or making a bank deposit or withdrawal.

Second, data warehouse database derive most of their data from production databases, and if production database are poorly designed, the data warehouse database based of them will lose their reliability and values as well.

Consider the following table for both products and vendors

PRODUCT	NUMBER OF USERS		DATA LOCATION		DATA USAGE		
	SINGLE USER	MULTIUSER	ENTERPRISE GROUP	CENTRALIZED	DISTRIBUTED	OPERATIONAL	DATA WAREHOUSE
MS ACCESS	X	X		X		X	
MYSQL server	X*	X	X	X	X	X	X
IBM DB2	X*	X	X	X	X	X	X
oracle		X	X	X	X	X	X
DBMS	X*						

\* Vendors offers single user/personal DBMS version.

### Entity-Relationship Model

Q) Explain the building blocks of an entity relationship diagram?

Ans)

A data model is the relatively simple representation, usually graphical, of complex real-world data structures. The model's main function is to help us understand the complexities of the real-world environment. Within the database environment, a data model represents data structures and their characteristics, relations, constraints, and transformations.

#### Basic Building Blocks of Data Model:

The basic building blocks of the Entity Relationship Diagram data model are **entities**, **attributes**, and **relationships**.

An entity is anything, such as a person, place, thing, or event, about which data are to be collected and stored. Entities may be physical objects such as customers or products

An attribute is a characteristic of an entity.

Example: A CUSTOMER entity would be described by attributes such as customer\_no, customer\_name, customer\_phone, and customer\_address. The attributes are the equivalent of fields in file systems.

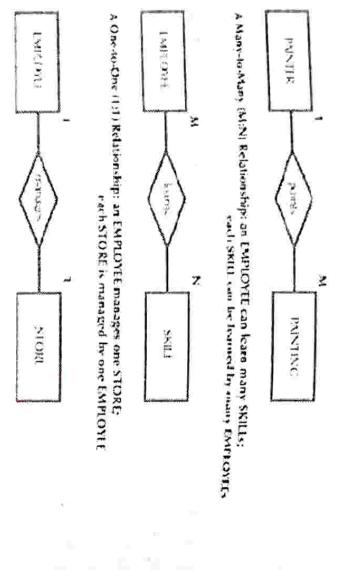
A relationship describes an association among (two or more) entities. For example, a relationship between customers and agents might be described as "an agent can serve many customers and each customer might be served by one agent."

## UNIT - 2

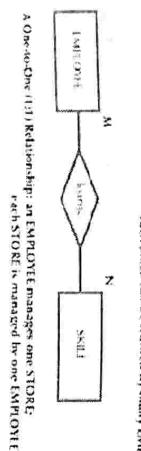
**Data models use three types of relationships:**

**One-to-many (1:M) relationship:** A painter paints many different paintings, but each one of them is painted by only one painter. Thus, the painter (the “one”) is related to the paintings (the “many”). Therefore, Database designers label the relationship “PAINTER paints PAINTING” as a 1:M Relationship.

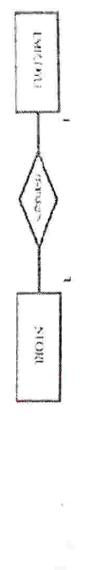
A One-to-many (1:M) Relationship: a PAINTER can paint many PAINTINGS; each PAINTING is painted by one PAINTER.



**A Many-to-Many (M:N) Relationship:** An EMPLOYEE can have many SKILLS; each SKILL can be learned by many EMPLOYEES.



**A One-to-one (1:1) Relationship:** An EMPLOYEE manages one STORE; each STORE is managed by one EMPLOYEE.

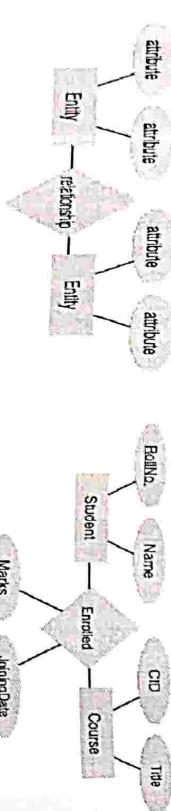


**Many-to-many (M:N) relationship:** An employee might learn many job skills, and each job skill might be learned by many employees. Database designers label the relationship “EMPLOYEE learns SKILL” as M:N Relationship.

**One-to-one (1:1) relationship:** A retail company’s management structure may require that each one of its stores be managed by a single employee. In turn, each store manager – who is an employee – only manages a single store. Therefore, the relationship “EMPLOYEE manages STORE” is labeled 1:1 Relationship.

**Syntax:**

**Example:**



**Naming and defining Entity types:**

The following are some guidelines for naming Entity types.

1. An entity type name is a singular noun, such as CUSTOMER, STUDENT, AUTOMOBILE.
2. The name should be descriptive for the organization and distinct from all other entity type names within that organization.
3. The abbreviation or short name should be specified for each entity type name.
4. Event entity types should be named for the result of the event, not the activities or process of the event.
5. The name used for the same entity type should be the same on all E-R diagrams.

Entity Types are classified into two types. They are 1)Strong Entity type 2) Weak Entity type.

**Strong Entity type :**

A strong entity type is an entity type that exists independently of other entity types. Instances of a strong entity type always have a unique characteristic called an Identifier.

**Weak entity type :**

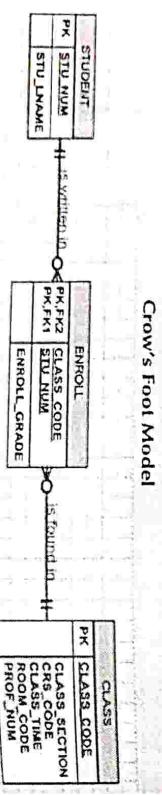
A weak entity type is an entity type whose existence depends on some other entity type. A weak entity type has no business meaning in the E-R diagram without the entity type on which it depends.

The entity type on which the weak entity type depends is called the Identifying owner. A weak entity type does not have its own Identifier. The relationship between a weak entity type and its owner is called an Identifying relationship.

In the above figure EMPLOYEE is strong entity type and DEPENDENT is weak entity type.

**Associative (Composite) Entities:**

The associative entity is composed of the primary keys of each of the entities to be connected. The associative entities are used to implement a M:M relationship between two or more entities. The associative entity is also called as composite or bridge entity. The associative entity may also contain additional attributes that play no role in the connective process.

**Crow's Foot Model**

In the above figure ENROLL is Composite entity, it is based on the primary keys of the entities STUDENT and CLASS.

**3Q) Explain about attribute classification?(or) What is an Attribute? Explain types of Attributes.**

An Attribute is a property or characteristic of an entity type that is of interest to the organization.

Ex:- Entity type : STUDENT

Attributes: Student\_ID, Student\_NAME, Student\_ADDRESS

**Naming and defining Attributes:**

The following are some guidelines for naming Attributes.

1. An attribute name is a noun, such as Customer\_ID, Age, Product\_Price.
2. An attribute name should be unique.
3. To make an attribute unique and for clarity purposes, each attribute name should follow a standard format.
4. Similar attributes of different entity types should use the same qualifiers and classes.

The following are the different types of Attributes.

1. Composite Attribute
2. Simple Attribute
3. Single valued Attribute
4. Multi valued Attribute
5. Derived Attribute

<u>ER Notation</u>	<u>Meaning</u>
○	Simple Attribute
○○	Key attribute
○○○	Derived attribute
○○○○	Multi-valued attribute
○○○○○	Composite attribute

### Composite Attribute :

A composite attribute is an attribute that can be broken down into component parts. The composite attributes may appear above or below the composite attribute on an E-R diagram. Composite attributes provide considerable flexibility to users.

### Simple Attribute :

A simple attribute is an attribute that cannot be broken down into smaller components. It is also called Atomic attribute.

### Single Valued Attribute :

A single valued attribute is an attribute that may take only one value for a given instance.

### Multi Valued Attribute :

A Multi valued attribute is an attribute that may take on more than one value for a given entity instance. It is indicated with an ellipse with double lines on an E-R diagram.

### Derived Attribute :

A derived attribute is an attribute whose values can be calculated from related attribute values. It is indicated with an ellipse with dashed line on an E-R diagram.

### 4Q) Explain about relationship degree?

Ans) A Relationship Degree indicates the number of entities or participants associated with a relationship.

The following are different types of relationship degree.

- Unary relationship
- Binary relationship
- Ternary relationship

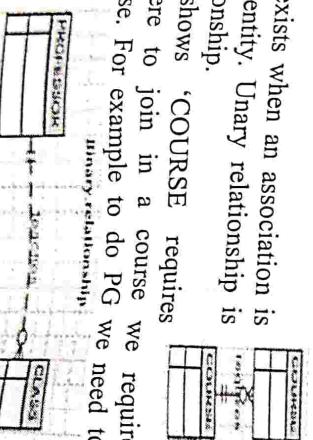
### Unary relationship

A Unary relationship exists when an association is maintained within a single entity. Unary relationship is also called as recursive relationship.

The above figure shows 'COURSE' requires completion of another course. For example to do PG we require complete UG.

### Binary relationship

A Binary relationship exists when two entities are associated in a relationship.



### UNIT-2

### DBMS

exists when two entities are associated in a relationship. Binary relationships are most common relationships.

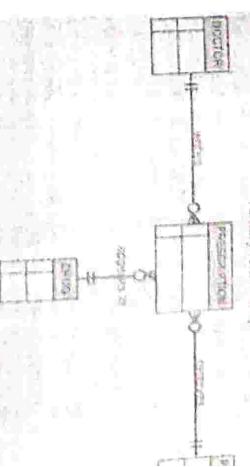
In the above figure the relationship 'a PROFESSOR teaches one or more CLASSES' represents a binary relationship.

### Ternary relationship

A Ternary relationship exists when three entities are associated in a relationship.

The above figure shows the following relationships.

1. A DOCTOR writes one or more PRESCRIPTIONS
2. A PATIENT may receive one or more PRESCRIPTIONS
3. A Drug may appear in one or more PRESCRIPTIONS.



### UNIT-2

### 5Q) Explain about relationship classification?

#### Types of Relationship Mapping

Following are the types of Relationship Mapping,

1. One - to - One Relationship
2. One - to - Many Relationship
3. Many - to - One Relationship
4. Many - to - Many Relationship

### 1. One - to - One Relationship

- In One - to - One Relationship, one entity is related with only one other entity.
- One row in a table is linked with only one row in another table and vice versa.

For example: A Country can have only one Capital City.

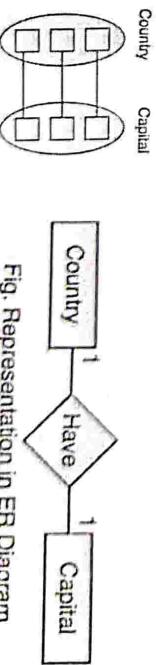


Fig. One to One Mapping

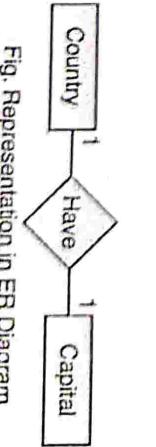


Fig. Representation in ER Diagram

**2. One - to - Many Relationship**

- In One - to - Many Relationship, one entity is related to many other entities.
- One row in a table A is linked to many rows in a table B, but one row in a table B is linked to only one row in table A.

For example: One Department has many Employees.

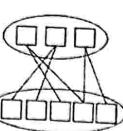


Fig: One to Many Mapping



Fig: Representation in ER Diagram

**3. Many - to - One Relationship**

- In Many - to - One Relationship, many entities can be related with only one other entity.

For example: No. of Employee works for Department.

- Multiple rows in Employee table is related with only one row in Department table.

Employee      Department

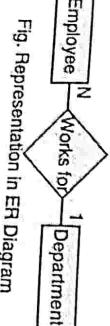
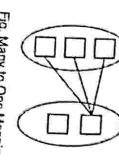


Fig: Representation in ER Diagram

**4. Many - to - Many Relationship**

- In Many - to - Many Relationship, many entities are related with the multiple other entities.

- This relationship is a type of cardinality which refers the relation between two entities.
- For example: Various Books in a Library are issued by many Students.

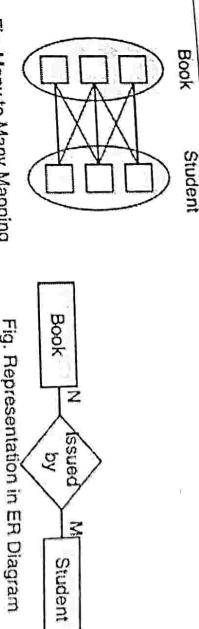
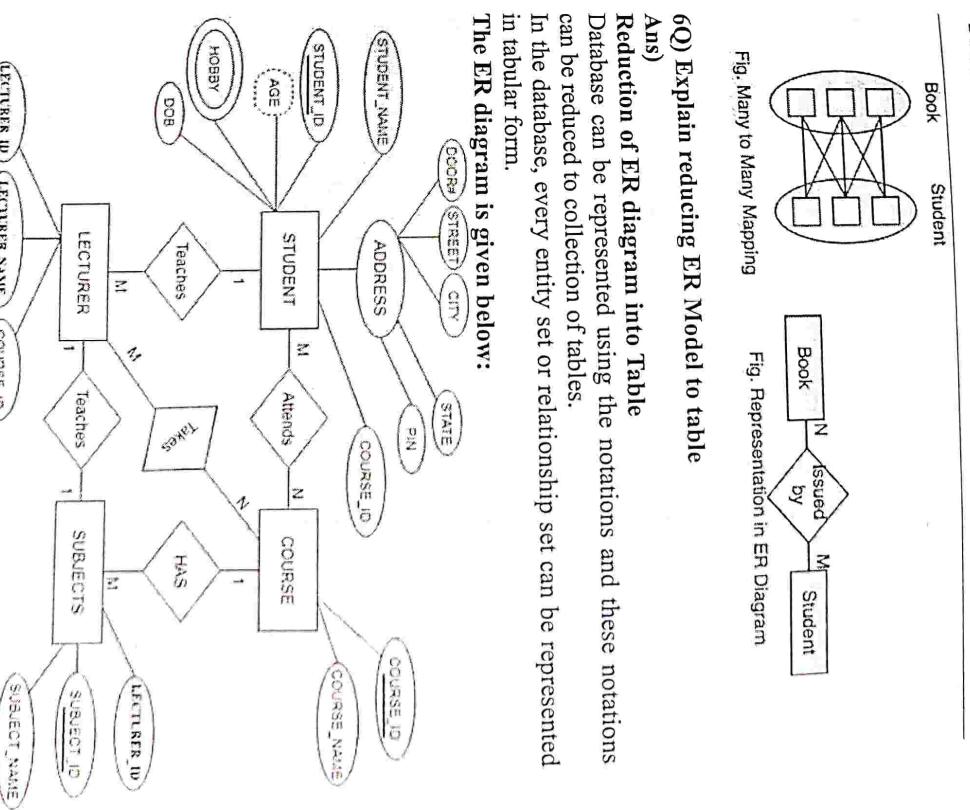


Fig: Many to Many Mapping



Fig: Representation in ER Diagram

**6Q) Explain reducing ER Model to table**

Ans)

**Reduction of ER diagram into Table**

Database can be represented using the notations and these notations can be reduced to collection of tables. In the database, every entity set or relationship set can be represented in tabular form.

The ER diagram is given below:

- There are some points for converting the ER diagram into table:
- Entity type becomes a table.

**UNIT-2****DBMS**

In the given ER diagram, LECTURE, STUDENT, SUBJECT and COURSE forms individual tables.

- All single valued attribute becomes a column for the table.
- In the STUDENT entity, STUDENT\_NAME and STUDENT\_ID form the column of STUDENT table. Similarly COURSE\_ID and COURSE\_NAME form the column of COURSE table and so on.
- Key attribute of the entity type represented by the primary key.

In the given ER diagram, COURSE\_ID, STUDENT\_ID, SUBJECT\_ID and LECTURE\_ID are the key attribute of the entity.

- Multi-valued attribute are represented by separate table.

In the student table, a hobby is a multi-valued attribute. So it is not possible to represent multiple values in a single column of STUDENT table. Hence we create a table STUD\_HOBBY with column name STUDENT\_ID and HOBBY. Using both the column, we create a composite key.

- Composite attribute represented by components.

In the given ER diagram, student address is a composite attribute. It contains CITY, PIN, DOOR#, STREET and STATE. In the STUDENT table, these attributes can merge as individual column.

- Derived attributes are not considered in the table.

In the STUDENT table, Age is the derived attribute. It can be calculated at any point of time by calculating the difference between current date and Date of Birth.

Using these rules, you can convert ER diagram into tables and columns and assign the mapping between the tables. Table structure for the given ER diagram is as below:

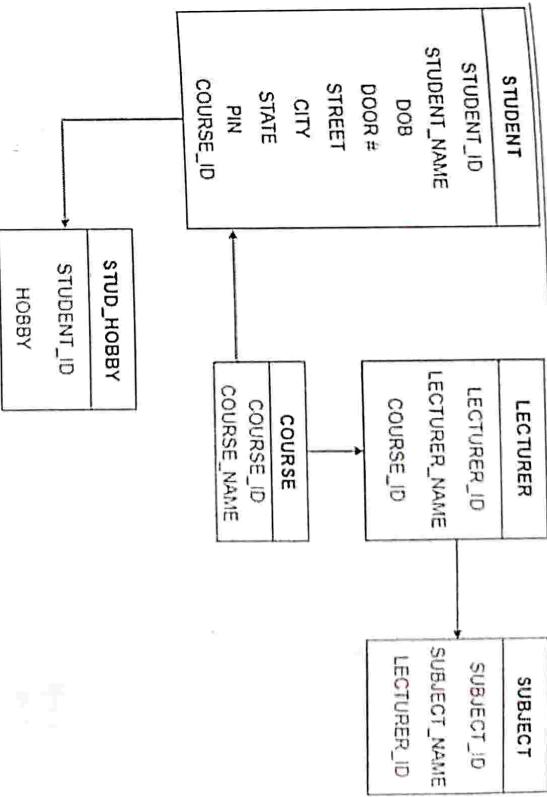


Figure: Table structure

7Q) Explain about enhanced entity-relationship model (EER model)?

**Ans) EER Model**

EER is a high-level data model that incorporates the extensions to the original ER model.

It is a diagrammatic technique for displaying the following concepts

- Sub Class and Super Class
- Specialization and Generalization
- Union or Category
- Aggregation
- EER creates a design more accurate to database schemas.

These concepts are used when the comes in EER schema and the resulting schema diagrams called as EER Diagrams.

**Features of EER Model**

- It reflects the data properties and constraints more precisely.
- It includes all modeling concepts of the ER model.
- Diagrammatic technique helps for displaying the EER schema.

#### A. Sub Class and Super Class

- Sub class and Super class relationship leads the concept of Inheritance.
- The relationship between sub class and super class is denoted with **(d)** symbol.

##### 1. Super Class

- Super class is an entity type that has a relationship with one or more subtypes.

- An entity cannot exist in database merely by being member of any super class.

For example: Shape super class is having sub groups as Square, Circle, Triangle.

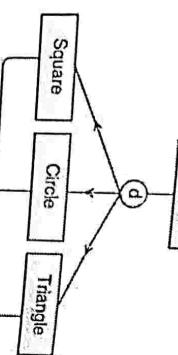


Fig. Super class/Sub class Relationship

- Sub class is a group of entities with unique attributes.
- Sub class inherits properties and attributes from its super class.

For example: Square, Circle, Triangle are the sub class of Shape super class.

##### B. Specialization and Generalization

###### 1. Generalization

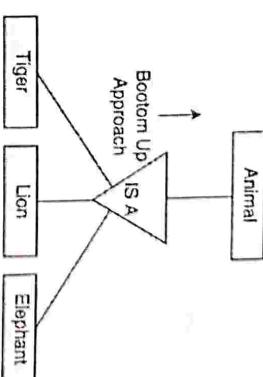
- Generalization is the process of generalizing the entities which contain the properties of all the generalized entities.
- It is a bottom approach, in which two lower level entities combine to form a higher level entity.
- Generalization is the reverse process of Specialization.

#### UNIT-2

##### DBMS

- It defines a general entity type from a set of specialized entity type.
- It minimizes the difference between the entities by identifying the common features.

For example:



In the above example, Tiger, Lion, Elephant can all be generalized as Animals.

###### 2. Specialization

- Specialization is a process that defines a group entities which is divided into sub groups based on their characteristic.
- It is a top down approach, in which one higher entity can be broken down into two lower level entity.

- It maximizes the difference between the members of an entity by identifying the unique characteristic or attributes of each member.
- It defines one or more sub class for the super class and also forms the super class/subclass relationship.

For example



Fig. Specialization

In the above example, Employee can be specialized as Developer or Tester, based on what role they play in an Organization.

##### C. Category or Union

- Category represents a single super class or sub class relationship with more than one super class.
- It can be a total or partial participation.

For example Car booking, Car owner can be a person, a bank (holds a possession on a Car) or a company.

#### UNIT-2

Category (sub class)  $\rightarrow$  Owner  
is a subset of the union of the three super classes  $\rightarrow$  Company, Bank, and Person.  
A Category member must exist in at least one of its super classes.

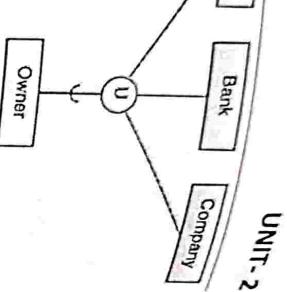


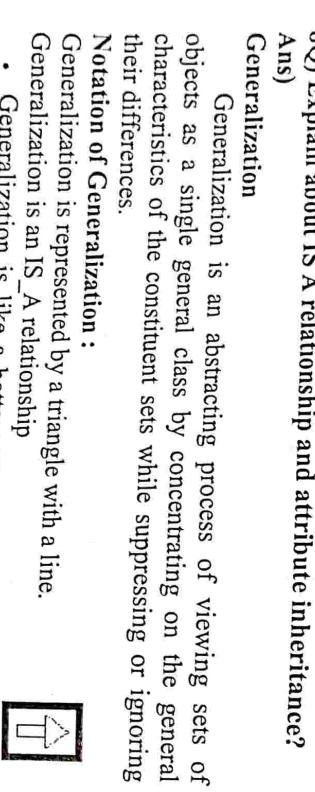
Fig. Categories (Union Type)

**D. Aggregation**

- Aggregation is a process that represents a relationship between a whole object and its component parts.
- It abstracts a relationship between objects and viewing the relationship as an object.
- It is a process when two entities are treated as a single entity.

Fig. Aggregation

In the above example, the relation between College and Course is acting as an Entity in Relation with Student.

**8Q) Explain about IS A relationship and attribute inheritance?**

Ans)

**Generalization**

Generalization is an abstracting process of viewing sets of objects as a single general class by concentrating on the general characteristics of the constituent sets while suppressing or ignoring their differences.

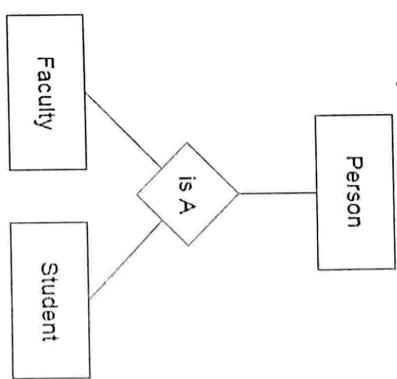
**Notation of Generalization :**

Generalization is represented by a triangle with a line.



- Generalization is like a bottom-up approach in which two or more entities of lower level combine to form a higher level entity if they have some attributes in common.
- In generalization, entity of higher level can also combine with the entities of lower level to form further higher level entity.

For example: Faculty and Student entities can be generalized and create a higher level entity with name Person.



**Attribute inheritance:** Generally inheritance means derive a new class from the old class. If we can create new or using attribute in new entity with the help of old entity. This process is nothing but attribute inheritance.  
Example: Consider the simple example for attribute inheritance

Person:

Aadhar	no	DOB	age	gender
--------	----	-----	-----	--------

Student:

Aadhar	no	Rno	Marks	result
--------	----	-----	-------	--------

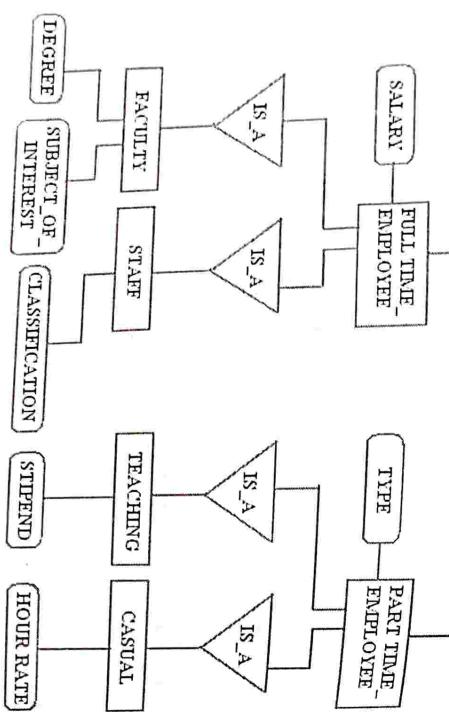
Employee:

Aadhar	no	Eid	basic	gross
--------	----	-----	-------	-------

In the above examples person, student and Employee are entities. And observe the Aadhar no is an attribute appeared in all entities. And attribute derived attribute. This process is called attribute inheritance.



↑ GENERALISATION



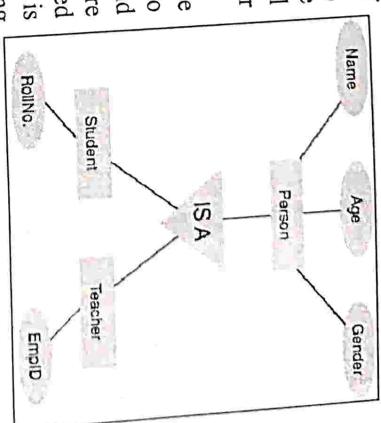
10Q) Explain about constraints on specialization and generalization?

Ans) Consider the following tables for implementing the rules or constraints for specialization and generalization.

- 9Q) Explain about multiple inheritance?
- Ans) Multiple Inheritance  
We use all the above features of ER-Model in order to create classes of objects in object-oriented programming. The details of entities are generally hidden from the user; this process known as abstraction.  
Inheritance is an important feature of Generalization and Specialization. It allows lower-level entities to inherit the attributes of higher-level entities.

For example, the attributes of a Person class such as name, age, and gender can be inherited by lower-level entities such as Student or Teacher.

Example: Consider the following example here two tables called Teaching and Non-teaching table are available. Another table called employee which is combination of both teaching and non-teaching table's properties and its attributes. Here we can also implement the constraints from super classes to sub classes. This is the main diagram for multiple inheritance.



**Rules:**

- Specialization and generalization must and should be apply the relationship between two classes like one is parent class and another one is sub class.
- Sub class can access the data form the super class with maintained of attribute condition.
- We can also derive the attribute form super class to sub class
- Write the query on subclass like secretary, technician and engineer with the help of employee entity.

- If an attribute in super class which will affect on all subclasses then it is called attribute defined specialization. It is also called defined. Here Job\_type is defined attribute
- To implement any integrity constrains on both classes with the help of inheritance.
- Ex: select \* from engineer where job\_type='engineer';
- If we collect the data from the super class based on condition then such attribute is called predefine attribute subclasses or condition defined subclasses.

Ex: select \* from engineer where address='atp';

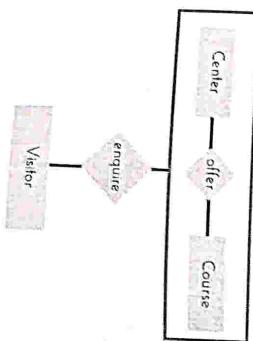
- We can also use the own attribute called user defined attribute.
- If we want maintain the specialization in different entities (sub classes) Here may be derived attribute is different. This rule is called disjoint sets.
- Specialization may be implementing on the general entities like partial specialization or complete specialization.

**11Q) Explain about aggregation?**

**Ans)**

**Aggregation**

Aggregation is a process when relation between two entities is treated as a single entity.



In the diagram above, the relationship between Center and Course together, is acting as an Entity, which is in relationship with another entity Visitor. Now in

The result of this query is a relation with a single attribute, containing a single tuple with a numerical value corresponding to the average salary of instructors in the Computer Science department. The database system may give an arbitrary name to the result relation attribute that is generated by aggregation; however, we can give a meaningful name to the attribute by using the as clause as follows:

select avg(salary) as avg\_salary  
from instructor  
where dept\_name='Comp. Sci.';

**12Q) Explain about composition or Specialization?**

**Ans)** The process of defining one or more subtypes of the supertype and forming supertype/subtype relationships is called Specialization. It is also called composition. Each subtype is formed based on some

as attributes or relationships specific to the subtype.

Specialization is opposite to Generalization. It is a top-down approach in which one higher level entity can be broken down into two lower level entity. In specialization, a higher level entity may not have any lower-level

entity sets, it's possible.

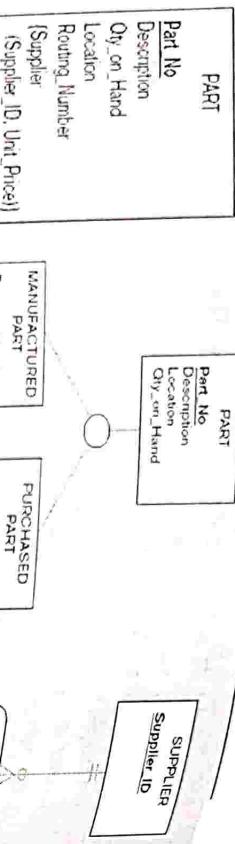
**Example:**

Entity type PART      Specialization to MANUFACTURED PART and PURCHASED PART

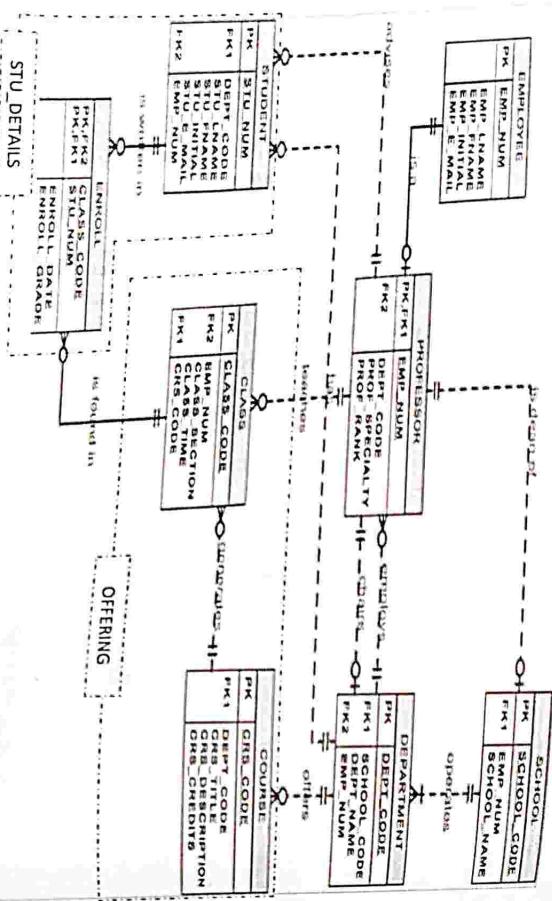
**UNIT- 2****DBMS**

- OFFERING, which group the COURSE and CLASS entities and Relationships.

- STUDENT DETAILS, which group the STUDENT and ENROLL entities and Relationships.

**13Q) Explain about entity clusters?**

Ans) EER diagrams are difficult to read when there are too many entities and relationships, to reduce this problem we use Entity Clusters. An Entity cluster is a set of one or more entity types and associated relationships grouped into a single abstract entity type.

**14Q) Explain about connection types?**

Ans) Entity:  
An Entity is a person, place, object, event or concept in the user environment about which the organization wishes to maintain data.

- Ex:- Person : Employee, Student, Patient  
Place : Store, Warehouse, State  
Object : Machine, Building, Automobile  
Event : Sale, Registration, Renewal  
Concept: Account, Course, Workcenter

**Entity Type:**

An Entity type is a collection of entities that share common properties or characteristics.

**Entity instance :**

An Entity instance is a single occurrence of an entity type.

Ex:- Entity type : Employee

Attributes: ENO, ENAME , ADDRESS

Two Entity instances are

- 1 Arun ATP
- 2 Babu ATP

**Naming and defining Entity types:**

The following are some guidelines for naming Entity types.

1. An entity type name is a singular noun, such as CUSTOMER, STUDENT, AUTOMOBILE.
2. The name should be descriptive for the organization and distinct from all other entity type names within that organization.
3. The abbreviation or short name should be specified for each entity type name.
4. Event entity types should be named for the result of the event, not the activities or process of the event.
5. The name used for the same entity type should be the same on all E-R diagrams.

The above EER diagram contains two entity clusters.

Entity Types are classified into two types. They are 1)Strong Entity type 2) Weak Entity type.

#### Strong Entity type:

A strong entity type is an entity type that exists independently of other entity types. Instances of a strong entity type always have a unique characteristic called an Identifier.

#### Weak entity type:

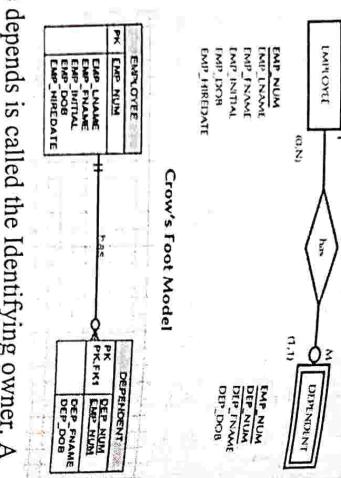
A Weak entity type is an entity type whose existence depends on some other entity type. A weak entity type has no business meaning in the E-R diagram without the entity type on which it depends.

The entity type on which the weak entity type depends is called the Identifying owner. A weak entity type does not have its own Identifier. The relationship between a weak entity type and its owner is called an Identifying relationship.

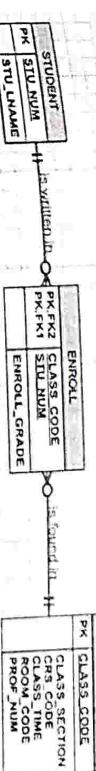
In the above figure EMPLOYEE is strong entity type and DEPENDENT is weak entity type.

#### Associative (Composite) Entities:

The associative entity is composed of the primary keys of each of the entities to be connected. The associative entities are used to implement a M:M relationship between two or more entities. The associative entity is also called as composite or bridge entity. The associative entity may also contain additional attributes that play no role in the connective process.



In the above figure ENROLL is Composite entity, it is based on the primary keys of the entities STUDENT and CLASS.



#### Advantages of ER Model

1. Conceptually it is very simple: ER model is very simple because if we know relationship between entities and attributes, then we can easily draw an ER diagram.
2. Better visual representation: ER model is a diagrammatic representation of any logical structure of database. By seeing ER diagram, we can easily understand relationship among entities and relationship.
3. Effective communication tool: It is an effective communication tool for database designer.
4. Highly integrated with relational model: ER model can be easily converted into relational model by simply converting ER model into tables.
5. Easy conversion to any data model: ER model can be easily converted into another data model like hierarchical data model, network data model and so on.

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Null has several meanings, it can mean missing data, not applicable or no value. It should be handled consistently. Also, Primary key must not be null, ever. Expression on NULL must give null.

**UNIT - 3****Relational Model**

**IQ) Explain about CODD Rules?**

**Ans) Codd's Rule for Relational DBMS**

E.F Codd was a Computer Scientist who invented the Relational model for Database management. Based on relational model, the Relational database was created. Codd proposed 13 rules popularly known as Codd's 12 rules to test DBMS's concept against his relational model. Codd's rule actually define what qualify a DBMS requires in order to become a Relational Database Management System(RDBMS). Till now, there is hardly any commercial product that follows all the 13 Codd's rules. Even Oracle follows only eight and half(8.5) out of 13. The Codd's 12 rules are as follows.

**Rule zero**

This rule states that for a system to qualify as an RDBMS, it must be able to manage database entirely through the relational capabilities.

**Rule 1: Information rule**

All information(including metadata) is to be represented as stored data in cells of tables. The rows and columns have to be strictly unordered.

**Rule 2: Guaranteed Access**

Each unique piece of data(atomic value) should be accessible by :

**Table Name + Primary Key(Row) + Attribute(column).**

**NOTE:** Ability to directly access via **POINTER** is a violation of this rule.

**Rule 3: Systematic treatment of NULL**

**Rule 4: Active Online Catalog** is the structure description of the Database dictionary(catalog) is the structure description of the complete Database and it must be stored online. The Catalog must be governed by same rules as rest of the database.

**Rule 5: Powerful and Well-Structured Language**

One well structured language must be there to provide all manners of access to the data stored in the database. Example: SQL, etc. If the database allows access to the data without the use of this language, then that is a violation.

**Rule 6: View Updation Rule**  
All the view that are theoretically updatable should be updatable by the system as well.

**Rule 7: Relational Level Operation**  
There must be Insert, Delete, Update operations at each level of relations. Set operation like Union, Intersection and minus should also be supported.

**Rule 8: Physical Data Independence**

The physical storage of data should not matter to the system. If say, some file supporting table is renamed or moved from one disk to another, it should not effect the application.

**Rule 9: Logical Data Independence**

If there is change in the logical structure(table structures) of the database the user view of data should not change. Say, if a table is split into two tables, a new view should give result as the join of the two tables. This rule is most difficult to satisfy.

**Rule 10: Integrity Independence**

The database should be able to enforce its own integrity rather than using other programs. Key and Check constraints, trigger etc, should be stored in Data Dictionary. This also make RDBMS independent of front-end.

**Rule 11: Distribution Independence**

A database should work properly regardless of its distribution across a network. Even if a database is geographically distributed, with data

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stored in pieces, the end user should get an impression that it is stored at the same place. This lays the foundation of distributed database.

**Rule 12: Nonsubversion Rule**

If low level access is allowed to a system it should not be able to subvert or bypass integrity rules to change the data. This can be achieved by some sort of locking or encryption.

**Q) Explain about relational data model?**

Ans)

**Relational Data Model:**

- The relational model was first developed by E. F. Codd (of IBM) in 1970.
- The relational model produced an "automatic transmission" database to replace the "standard transmission" databases that preceded it.
- The relational data model is implemented through a very sophisticated **relational database management system** (RDBMS).
- The RDBMS manages all of the physical details, while the user sees the relational database as a collection of tables in which data are stored.
- A relational table stores a collection of related entities.

Database name: Ch02_InsureCo						Table name: AGENT (first six attributes)					
AGENT_CODE	AGENT_LNAME	AGENT_FNAME	AGENT_INITIAL	AGENT_AREACODE	AGENT_PHONE	AGENT_CODE	AGENT_LNAME	AGENT_FNAME	AGENT_INITIAL	AGENT_AREACODE	AGENT_PHONE
501	Ajay	Alex	B	713	225-1249						
502	Hsin	Leah	F	615	882-1244						
503	Orion	Jean	T	615	123-5689						

Link through AGENT\_CODE

- Advantages:**
- Structural independence is promoted by the use of independent tables
  - Tabular view substantially improve conceptual simplicity.

**DBMS** requires Substantial hardware and system software overhead.

- Conceptual simplicity gives relatively untrained people the tools to use a good system poorly, and if unchecked, it may produce the same data anomalies found in file system.
- It may promote islands of information problems as individuals and departments can easily develop their own applications.

**Disadvantages:**

- The RDBMS requires Substantial hardware and system software overhead.

**Q) Explain about concept of key?(or) Define a Key and explain All Keys in DBMS?**

Ans:

A key is an attribute (also known as column or field) or a combination of attribute that is used to identify records. Sometimes we might have to retrieve data from more than one table, in those cases we require to join tables with the help of keys. The purpose of the key is to bind data together across tables without repeating all of the data in every table.

The following are different types of keys:-

- Super Key
- Candidate Key
- Primary Key
- Secondary Key
- Foreign Key

**Super Key** – An attribute or a combination of attributes that are used to identify the records uniquely is known as Super Key. A table can have many Super Keys.

Ex:-

Stu\_num  
Stu\_num, Stu\_Name  
Stu\_num, Stu\_Name, Stu\_Address

**Candidate Key** – It can be defined as minimal Super Key. A super key that does not contain a subset of attributes that is itself a super key.

- NOT NULL Integrity Constraints
- UNIQUE Key Integrity Constraints

Ex:-

Stu\_num  
Stu\_phone\_num

**Primary Key** – A Candidate Key that is used by the database designer for unique identification of each row in a table is known as Primary Key. A Primary Key can consist of one or more attributes of a table.

Ex:-

Stu\_num

Emp\_Id, Emp\_phone\_num

**Secondary Key** – An attribute or combination of attributes used strictly for data retrieval purposes is called Secondary Key.

Ex:-

Stu\_name, Stu\_dob

Emp\_name, Emp\_city

**Foreign Key** – A foreign key is an attribute or combination of attribute in one base table that points to the primary key of another table. The purpose of the foreign key is to ensure referential integrity of the data.

Ex:-

Employee(Emp\_id, Emp\_name, Emp\_basic)

Department(Dept\_id, Dept\_name, Emp\_id)

In the above example Emp\_id is the Primary key for Employee table and Foreign Key for Department table.

4Q) Explain about relational integrity?(or)Explain Integrity Constraints or Integrity Rules?

Ans) Integrity constraints are used to enforce the business rules. In database design. Many RDBMSs enforce integrity constraints automatically. Integrity constraints are stored as part of the table definition.

Types of Integrity Constraints:-

- Entity Integrity Constraints

### DBMS

- Referential Integrity Constraints
- NOT NULL Integrity Constraints
- UNIQUE Key Integrity Constraints

**Entity Integrity** constraint requires that all primary key entries are unique, and no part of a primary key may be null.

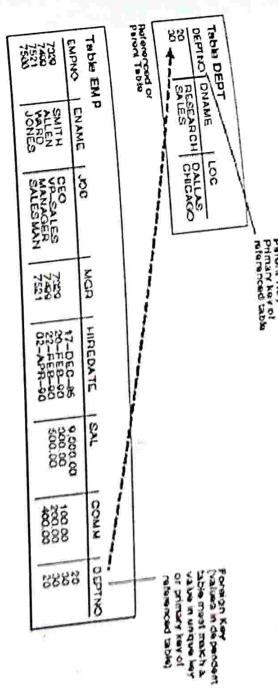
**Entity integrity constraint** requires that all primary key entries are unique, and no part of a primary key may be null.

**Ex:-**

No invoice can have a duplicate number, nor can it be null.

All students are uniquely identified by their HallTicket Number.

**Referential Integrity Constraints**  
A referential integrity constraint requires that for each row of a table, the value in the foreign key matches a value in a parent key.



The above figure shows a foreign key defined on the DEPTNO column of the EMP table. It guarantees that every value in this column must match a value in the primary key of the DEPT table.

#### NOT NULL Integrity Constraints

By default, all columns in a table allow nulls. Null means the absence of a value. A NOT NULL constraint requires a column of table must contain a value.

#### UNIQUE Key Integrity Constraints

A UNIQUE key integrity constraint requires that every value in a column or set of columns be unique—that is, no two rows of a table have duplicate values in a specified column or set of columns.

**DBMS****UNIT-3**

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### UNIT-3

## DBMS

Returns all tuples T that satisfies a condition.

For example –

{ T.name | Author(T) AND T.article = 'database' }

Output – Returns tuples with 'name' from Author who has written article on 'database'.  
TRC can be quantified. We can use Existential ( $\exists$ ) and Universal Quantifiers ( $\forall$ ).

For example –

{ R |  $\exists T$  R.name=T.name }  $\in$  Authors(T.article='database' AND

Output – The above query will yield the same result as the previous one.

**2.Domain Relational Calculus (DRC):**In DRC, the filtering variable uses the domain of attributes instead of entire tuple values (as done in TRC, mentioned above).

Notation –

{ a1, a2, a3, ..., an | P(a1, a2, a3, ..., an)}

Where a1, a2 are attributes and P stands for formulae built by inner attributes.

For example –

{< article, page, subject > |  $\in$  TutorialsPoint  $\wedge$  subject =

Output – Yields Article, Page, and Subject from the relation TutorialsPoint, where subject is database.

Just like TRC, DRC can also be written using existential and universal quantifiers. DRC also involves relational operators. The expression power of Tuple Relation Calculus and Domain Relation Calculus is equivalent to Relational Algebra.

### 9Q) Explain about QBE?

**Ans)**Query by Example (QBE) is a database query language for relational databases. It was devised by Moshe M. Zloof at IBM Research during the mid-1970s. It is the first graphical query language, using visual tables where the user would enter commands, example elements and conditions. Many graphical front-ends for databases use the ideas from QBE today. Originally limited only for

### UNIT-3

## DBMS

the purpose of retrieving data, QBE was later extended to allow other operations, such as inserts, deletes and updates, as well as creation of temporary tables.

The motivation behind QBE is that a parser can convert the user's actions into statements expressed in a database manipulation language, such as SQL. Behind the scenes, it is this statement that is actually executed. A suitably comprehensive front-end can minimize the burden on the user to remember the finer details of SQL, and it is easier and more productive for end-users to select tables and columns by selecting them rather than typing in their names,

QBE is a seminal work in end-user development, frequently cited in research papers as an early example of this topic. QBE is supported in several relational database front ends, notably Microsoft Access, which implements "Visual Query by Example", as well as Microsoft SQL Server Enterprise Manager. It is also implemented in several object-oriented databases.

QBE is based on the logical formalism called tableau query, although QBE adds some extensions to that, much like SQL is based on the relational algebra.

## UNIT - 4

### DBMS

SELECT  
INSERT  
DELETE  
UPDATE  
COMMIT  
ROLLBACK

## UNIT - 4

### Structured Query Language

Q) Explain about History of SQL Standard?

Ans) History of SQL

SQL was invented and developed by IBM in early 1970's. It stands for Structured Query Language. The SQL implemented by ORACLE CORPORATION. It is useful to store, to modify and to retrieve the data. It is also useful to perform calculations.

Benefits of SQL Commands:

It is a Non-Procedure Language, because multiple records can access rather than accessing a single record.  
It is a portable language, because any RDBMS Commands can run on same SQL.

It is a simple Language, Which contains simple commands like create, insert, delete update etc.,

Q) Explain about Commands in SQL?

Ans)

SQL Commands are classified into two types. They are:

DDL : DATA DEFINITION LANGUAGE.

CREATE TABLE  
ALTER TABLE  
TRUNCATE TABLE  
DROP TABLE

DML : DATA MANIPULATION LANGUAGE

CHAR:  
CHAR: This data type is used when a fixed length character string is required. It can store alphanumeric values. The column length of such a data type can vary between 1- 255 bytes. By default it is one byte.

- If the user enters a value shorter than the specified length then the database would blank - pad to the fixed length.
- In case, If the user enters a value larger than the specified length then the database would return an error.

### VARCHAR2:

It supports a variable length character string. It also stores alphanumeric values. Maximum size for this data type would be from 1 - 2000 bytes, while defining this data type we should specify the size. Using varchar2 we can save disk space when compared to char. This statement can be justified with the help of an example. Considering a column assigned with varchar2 data type of size 30 bytes, If the user enters 10 bytes of character. Then the column length in that row would only be 10 bytes and not 30 bytes. In the case of char, "" would still occupy 30 bytes because the remaining would be blank padded by Oracle.

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**Can key**  
**key.**  
**Ex:-**

**NOTE:** Currently varchar datatype is equivalent to varchar2 datatype.

**DATE:**

**Prin**  
**desi**  
**Prin**  
**a ta**  
**Ex:-**

**Date** data type is used to store date and time in a table. Oracle database makes use of its own format to store date in a fixed length of 7 bytes each for century, month, date, year, hour, minute and second. Default date data type is "dd-mon-yy". To view system's date and time we can use the SQL function called sysdate(). Valid date is from Jan 1,4712 BC to Dec 31,4712 AD.

**Sec****strict****Ex:-**

**This** data type can store positive numbers, negative numbers, zeroes, fixed point numbers, floating point numbers of magnitude ranging between 1.0\* 10 -130 to 9,9..9\*10 125 with a position of 38.

**For**  
**attr**  
**tabl**  
**of t**  
**Ex:-**

- column name number (p)
- column\_name number (p,s)
- {p=38,s=0} {fixed point} {floating point}

**Where p** is the precision which refers to the total number of digits. It varies between 1 to 38, S is the scale which refers to number of digits to the right of the decimal point, which varies between -84 to 127.

In  
and

**AQ) Explain about Data Definition Language?****Ans) DDL COMMANDS**

The Data Definition Language is used to create an object( e.g. table), alter the structure of an object and also drop the object.

**CREATE TABLE:**  
 It is useful to create a new table.

**Syntax:**

```
create table <table name>(column definition, column definition,.....);
```

Column is the name of the Column in a table and definition includes the data type, width, and constraints.

**ALTER TABLE:**  
 It is used to modify the structure of an existed table.

1. to add new columns

Syntax:

Example: alter table < table name > add (columns datatype);

alter table emp add (~~ename~~ address varchar2(20));  
 2. to modify existed columns: Syntax:

. alter table <table name> modify (columns

Example:  
 alter table emp modify (ename varchar2(10));

**TRUNCATE TABLE:**

It is useful to delete rows or records from selected tables.

Syntax:  
 truncate table <table name>;

Example: truncate table emp;

**DROP TABLE:**

It deletes a table including rows and structure of a table.

Syntax:  
 drop table <table name>;

Example:  
 drop table emp;

**Rules to write a table name:**  
 • In a table name the first character must be an alphabet, remaining characters may be either alphabet or numeric.  
 • blank spaces and special symbols are not allowed, except under score.  
 • The maximum length of a table name is '80' char.  
 • Two different table should not have the same name.,  
 • A table name should not be a reserve word.

Ex:- Create table emp (eno number(4), ename varchar2(25), esal

number(7,2));

**DESC : [DESCRIPTION COMMAND]**

It displays structure of a table.

Syntax:

`desc <table name>;`

Example:

`desc emp;`

**(5) Explain about Selection & projection Operation?**

**Ans)** Select Operation: This operation is used to select rows from a table (relation) that specifies a given logic, which is called as a predicate. The predicate is a user defined condition to select rows of a user's choice.

Syntax:

`select * from table1 where field1 = 'Value';`

Ex: display student details whose result is pass

`select * from student where result='pass';`

Here It will display all fields but display students whose result is pass

**Project Operation :** If the user is interested in selecting the values of a few attributes, rather than selection all attributes of the Table (Relation), then one should go for PROJECT Operation. Projection means choosing which columns (or expressions) the query shall return.

Syntax:

`select field1,field2 from table1;`

Ex: display student details like sno, name only.

`select sno, sname from student;`

Here It will display all students details but only two fields like sno and name not all fields.

**Selection and Projection:**

`SELECT empno,ename,dno,job from Emp WHERE job='CLERK';`

In the above query the columns "empno", "ename", "dno", "job" those comes under projection, "where job='clerk'" comes under selection

**(6) Explain about Aggregate functions?**

**Ans)** SQL can perform various mathematical summaries such as counting the number of rows that contain a specified condition, finding the minimum or maximum values for some specified attribute, and averaging the values in a specified column. These functions returns one value based on the group of rows.

**MAX():**

This function is useful to returns the highest value from the entire column.

Syntax:

`Max (column name)`

Example:

`select max (esal) from emp;`

**MIN():** This function is useful to returns the smallest value from the entire table.

Syntax:

`Min (column name)`

Example: `Select min( esal) from emp;`

**SUM():**

This function is useful to ad all values in a column and returns the total value.

Syntax:

`sum(column name)`

Example: `Select sum (esal) from emp;`

**Avg():**

This function is useful to calculate the average value of a column.

Syntax:

`Avg(column name)`

Example:

`Select avg( esal) from emp;`

**COUNT:** This function is useful to count the number of rows or number of values in a table. three types of formats.

**COUNT (\*):**

This function counts all rows including duplicate rows and null rows.

Example:

```
select count(*) from emp;
```

**COUNT (COLUMN NAME):**

This function counts all values in a column without including null values.

Example:

```
select count (ename) from emp;
```

**COUNT (DISTINCT COLUMN NAME)**

This function counts all values in a table without including duplicate values and null values.

Example:

```
select count (distinct ename) from emp;
```

Q Explain about Data Manipulation Language? ↗  
Ans) DML COMMANDS

**INSERT COMMAND:**

It is useful to add one or more rows to a table.

a) to add values to all columns:

Syntax:

```
insert into <table name> values  
(field1_value,field2_value,field3_value,...);
```

Rules to write list of values:

The values must be separated by commas. Character and Date type values must be enclosed within single quotations. The values must match the type, number and order of columns names.

Create a table details.

```
create table details (name varchar2(20), age number(3));  
insert into details values('swamy',40);  
insert into details values('raju',20);  
b) to insert values using column address:  
Syntax:
```

DBMS	into	<table name>	values (&column1_name,
Insert &column2_name,.....);			

Example: Insert into details values ('&name','&age');

To display table:

Example: Select \* from emp;

To select a particular table:

Syntax: Select <table name> from tab;

Example: . select telephone from tab;

To display records from a table:

Syntax: Select <columns (or) \* > from <table name> [where <condition>]  
[order by column name]

Example: select name from telephone;

select \* from telephone;  
It displays all rows from a telephone table.

To display specified columns information:

Example: Select name, calls from telephone;

Where clause:  
It is useful to add conditions in select commands.

Syntax: select <columns (or) \* > from <table name> where  
<condition>;

Example: select \* from telephone where calls >20;

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### UPDATE COMMAND:

It is useful to modify the contents of a selected table.

**Syntax:**  
update<table name>set column=value, column=value,.....  
where <condition>;

**Example:**

update telephone set price=1 where calls =20;

### DELETE COMMAND:

It is useful to delete records from a selected table.  
delete from <table name > where <condition>;

**Example:**  
delete from telephone where calls=0;

**(Q) Explain about Table Modification Commands?**  
**Ans)**

Times change, needs change, and so do the requirements of your database. It may be the case that you need to alter a column's name, add a new column, change the data type of a column, or remove the table altogether. DDL provides a way for you to make such changes.

#### The following modification on the table structure:

- Renaming a table
- Renaming a column
- Changing a column's data type
- Adding a constraint
- Removing a constraint
- Adding a column
- Removing a column
- Dropping a table

Existing tables can be altered with an ALTER TABLE statement. An schema only; we'll look at updating data in a table later in this book. The basic format of an ALTER TABLE statement is:

ALTER TABLE table\_to\_change HOW TO CHANGE THE TABLE additional arguments

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## DBMS

Although the SQL statements for all of these actions use the same initial ALTER TABLE clause, the specific syntax for each varies according to the action.

Action	Command	Notes
Add a column to a table	ALTER TABLE table_name ADD COLUMN column_name data_type CONSTRAINTS;	Alters a table by adding a column with a specified data type and optional constraints.
Alter a column's data type	ALTER TABLE table_name ALTER COLUMN column_name TYPE data_type;	Alters the table by changing the datatype of a column.
Rename a table	ALTER TABLE table_name RENAME TO new_table_name;	Changes the name of a table in the currently connected to database.
Rename a column within a table	ALTER TABLE table_name RENAME COLUMN column_name TO new_column_name;	Renames a column of the specified table.
Add column constraint	ALTER TABLE table_name ALTER COLUMN column_name SET constraint clause;	Adds a specified constraint to the specified table.
Add table constraint	ALTER TABLE table_name ADD CONSTRAINT constraint_name constraint clause;	Adds a specified constraint to the specified table.
Remove a column constraint	ALTER TABLE table_name ALTER COLUMN column_name	Removes a constraint from the specified table.

	DROP CONSTRAINT;	UNIT- 4
Remove a table constraint	ALTER TABLE table_name DROP CONSTRAINT constraint_name;	Removes a constraint from the specified table.
Remove a column from a table	ALTER TABLE table_name DROP COLUMN column_name	Removes a column from the specified table.
Delete a table from the database	DROP TABLE table_name;	Permanently deletes the specified table from its database.

Q) Explain about Table Truncation?

Ans) The SQL TRUNCATE TABLE command is used to delete complete data from an existing table. You can also use DROP TABLE command to delete complete table but it would remove complete table structure from the database and you would need to re-create this table once again if you wish you store some data.

Syntax: The basic syntax of a TRUNCATE TABLE command is as follows.

```
TRUNCATE TABLE table_name;
```

Example: Following is the example of a Truncate command.

Now, the CUSTOMERS table output from SELECT statement will be as shown in the code block below –

```
SQL> SELECT * FROM CUSTOMERS;
Empty set (0.00 sec)
```

Q) Explain about Imposition of Constraints in SQL?

Ans) Constraints are the rules enforced on the data columns of a table. These are used to limit the type of data that can go into a table. This ensures the accuracy and reliability of the data in the database.

Constraints could be either on a column level or a table level. The column level constraints are applied only to one column, whereas the table level constraints are applied to the whole table.

- NOT NULL Constraint – Ensures that a column cannot have NULL value.
  - DEFAULT Constraint – Provides a default value for a column when none is specified.
  - UNIQUE Constraint – Ensures that all values in a column are different.
  - PRIMARY Key – Uniquely identifies each row/record in a database table.
  - FOREIGN Key – Uniquely identifies a row/record in any of the given database table.
  - CHECK Constraint – The CHECK constraint ensures that all the values in a column satisfies certain conditions.
  - INDEX – Used to create and retrieve data from the database very quickly.
- Constraints can be specified when a table is created with the CREATE TABLE statement or you can use the ALTER TABLE statement to create constraints even after the table is created.

**Dropping Constraints:** Any constraint that you have defined can be dropped using the ALTER TABLE command with the DROP CONSTRAINT option.

For example, to drop the primary key constraint in the EMPLOYEES table, you can use the following command.

```
ALTER TABLE EMPLOYEES DROP CONSTRAINT EMPLOYEES_PK;
```

Some implementations may provide shortcuts for dropping certain constraints. For example, to drop the primary key constraint for a table in Oracle, you can use the following command.

```
ALTER TABLE EMPLOYEES DROP PRIMARY KEY;
```

**Integrity Constraints:** Integrity constraints are used to ensure accuracy and consistency of the data in a relational database.

There are many types of integrity constraints that play a role in Referential Integrity (RI). These constraints include Primary Key,

mentioned above.

## UNIT-4

### Q) Explain about Join Operation?

We can join the rows of two tables by using where clause to combine the specific rows.

Syntax:

Select <columns> from table 1, table2, where <condition>;

Joins are four types:

1. Simple Join or Cross Join
2. Natural Join or Equi Join
3. Outer Join
4. Self Join

### SIMPLE JOIN:

This is the most common join, we can join the data from two

tables, which contains common column.

Ex:- Select \* from T1, T2;

Ex:- Select \* from T1 CROSS JOIN T2;

**NATURAL JOIN:** Returns only the rows with matching values in the matching columns. The matching columns must have the same names and similar data types.

Ex:- Select \* from T1 NATURAL JOIN T2;

### EQUI JOIN:

A join which is done based on the equalities is called equijoin.

Example:

Select \* from emp,dept where emp.deptno=dept.deptno;  
emp.deptno=dept.deptno;

### NON-EQUI JOIN:

In this join we are using only relational operators [ $<$ ,  $>$ ,  $\neq$ ] other than " $=$ ".

Example:

select a.ename, b.ename from emp a, emp b where a.salary  
 $>$ b.salary order by a.ename;

### DBMS

#### OUTER JOIN:

A Outer Join produces rows that do not have matching values in common are also included in the result table.

There are three types of outer join.

1. Left outer join
2. Right outer join
3. Full outer join

**Left outer join :** Returns rows with matching values and includes all rows from the left table with unmatched values.

Ex:- Select \* from T1 left outer join T2 on T1.cl=T2.cl;

**Right outer join:-** Returns rows with matching values and includes all rows from the right table with unmatched values.

Ex:- Select \* from T1 right outer join T2 on T1.cl=T2.cl;

**Full outer join:-** Returns rows with matching values and includes all rows from the both tables with unmatched values.

Ex:- Select \* from T1 full outer join T2 on T1.cl=T2.cl;

### ALIAS NAMES:

We can take the other names to actual table. The temporary names assign to a table is called Alias name. We can take the alias names instead of actual table name.

Example:-

Select a.ename,b.deptname from emp a, emp b where a.deptno=b.deptno;

We can also take two alias names for a single table to assume a single table as two tables.

### SELF JOIN:

A join of a table joining the rows of a table to the rows of the same table is called selfjoin/ We can join the one row with the other rows in a table.

Example:

select a.ename, b.ename from emp a, emp b where a.salary  
 $>$ b.salary order by a.ename;

**(12Q) Explain about Set Operation?**

Ans)

The set operators are useful to combine the result of the queries into one. The two tables must contain the same number of columns into without long data type to use the set operator. These are four type:

1. Unions
2. Union all
3. Intersect
4. Minus.

**UNION:**

This operator combines all rows selected by either query, without including duplicate rows.

Example:

```
select * from emp1 union select * from emp2;
```

**UNION ALL:**

This operator combines all rows selected by either query including duplicate rows.

Example:

```
select * from emp1 union all select * from emp2;
```

**INTERSECT:**

This operator displays all common rows selected by both queries.

Example:

```
select * from emp1 intersect select * from emp2;
```

**MINUS:**

This operator cancels the common rows selected by both queries and displays the other rows selected only by the first query.

Example:

```
select * from emp1 minus select * from emp2;
```

**13Q) Explain about View? (or) Virtual Tables.**

A VIEW is a virtual table, through which a selective portion of data from one or more tables can be seen. Views do not contain data of their own. They are used to restrict access to the database or to hide data complexity.

A view is stored as a SELECT statement in the database. DML operations on a view like INSERT, UPDATE, DELETE affects the

data in the original table upon which the view is based.

**DBMS**  
Syntax:  
CREATE VIEW view\_name AS SELECT column\_list FROM

table\_name [WHERE condition];  
Here view\_name is the name of the VIEW.

The SELECT statement is used to define the columns and rows that you want to display in the view.

Ex:-  
CREATE VIEW view\_p AS SELECT product\_id, product\_name  
FROM product;

**14Q) Explain about Sub Query?**

Ans) A sub query is used to return data that will be used in the main query as a condition to further restrict the data to be retrieved.

Sub queries can be used with the SELECT, INSERT, UPDATE, and DELETE statements along with the operators like =, <, >, >=, <=, IN, BETWEEN etc.

There are a few rules that sub queries must follow:

- Sub queries must be enclosed within parentheses.
- A sub query can have only one column in the SELECT clause, unless multiple columns are in the main query for the sub query to compare its selected columns.
- An ORDER BY cannot be used in a sub query, although the main query can use an ORDER BY. The GROUP BY can be used to perform the same function as the ORDER BY in a sub query.
- Sub queries that return more than one row can only be used with multiple value operators, such as the IN operator.
- A sub query cannot be immediately enclosed in a set function.
- The BETWEEN operator cannot be used with a sub query, however, the BETWEEN can be used within the sub query.

**Sub queries with the SELECT Statement:**

Ex:-  
SQL> SELECT \* FROM CUSTOMERS WHERE ID IN (SELECT  
ID FROM CUSTOMERS WHERE SALARY > 4500);

**Sub queries with the INSERT Statement:**

**DBMS**

**Ca**  
key  
key  
**Ex:**  
Sub queries also can be used with INSERT statements. The INSERT statement uses the data returned from the sub query to insert into another table.

**Example:**

Consider a table CUSTOMERS\_BKP with similar structure as CUSTOMERS table. Now to copy complete CUSTOMERS table into CUSTOMERS\_BKP, following is the syntax:

```
SQL> INSERT INTO CUSTOMERS_BKP SELECT * FROM CUSTOMERS WHERE ID IN (SELECT ID FROM CUSTOMERS);
```

**Sub queries with the UPDATE Statement:**

The sub query can be used in conjunction with the UPDATE statement. Either single or multiple columns in a table can be updated when using a sub query with the UPDATE statement.

**Example:**

Following example updates SALARY by 0.25 times in CUSTOMERS table for all the customers whose AGE is greater than or equal to 27:

```
SQL> UPDATE CUSTOMERS SET SALARY = SALARY * 0.25 WHERE AGE IN (SELECT AGE FROM CUSTOMERS_BKP WHERE AGE >= 27);
```

**Sub queries with the DELETE Statement:**

The sub query can be used in conjunction with the DELETE statement like with any other statements mentioned above.

**Example:**

Following example deletes records from CUSTOMERS table for all the customers whose AGE is greater than or equal to 27:

```
SQL> DELETE FROM CUSTOMERS WHERE AGE IN (SELECT AGE FROM CUSTOMERS_BKP WHERE AGE > 27);
```

**A 'correlated sub-query':**

SQL in computer databases. It is a sub-query (a query nested inside another query) that uses values from the outer query in its WHERE clause. The sub-query is evaluated once for each row processed by the outer query.

**Ex:-**

```
SELECT employee_number, name FROM employee AS el WHERE
```

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$\overline{\text{salary}} > (\text{SELECT avg(salary)} \text{ FROM employee WHERE department} = e1.department);$   
In the above example we are finding the list of employees (employee number and names) having more salary than the average salary of all employees in that employee's department.

**15Q) Explain about Embedded SQL?**

**Ans)**

1. SQL provides a powerful declarative query language. However, access to a database from a general-purpose programming language is required because,
  - SQL is not as powerful as a general-purpose programming language. There are queries that cannot be expressed in SQL, but can be programmed in C, Fortran, Pascal, Cobol, etc.
  - Non declarative actions -- such as printing a report, interacting with a user, or sending the result to a GUI -- cannot be done from within SQL.
2. The SQL standard defines embedding of SQL as embedded SQL and the language in which SQL queries are embedded is referred as host language.
3. The result of the query is made available to the program one tuple (record) at a time.
4. To identify embedded SQL requests to the preprocessor, we use EXEC SQL statement:

**EXEC SQL** embedded SQL statement END-EXEC

Note: A semi-colon is used instead of END-EXEC when SQL is embedded in C or Pascal.

5. Embedded SQL statements: declare cursor, open, and fetch statements.

```
EXEC SQL
```

```
declare c cursor for
select cname, ccity
from deposit, customer
where deposit.cname = customer.cname and
deposit.balance > :amount
END-EXEC
```

Where amount is a host-language variable.

EXEC SQL open c END-EXEC

A series of fetch statement are executed to make tuples of the results available to the program.

EXEC SQL fetch c into :cn,:cc END-EXEC

6. Embedded SQL can execute any valid update, insert, or delete statements.

7. Dynamic SQL component allows programs to construct & submit SQL queries at run time

SQL-92 also contains a module language, which allows procedures to be defined in SQL

## PL/SQL

# UNIT - 5

*Q) Explain about Structure of PL/SQL with example?*

Ans) The Basic Syntax of PL/SQL which is a block-structured language; this means that the PLSQL programs are divided and written in logical blocks of code. Each block consists of three sub-parts

1 **Declarations:** This section starts with the keyword DECLARE. It is an optional section and defines all variables, cursors, subprograms, and other elements to be used in the program.

2 **Executable Commands:** This section is enclosed between the keywords BEGIN and END and it is a mandatory section. It consists of the executable PL/SQL statements of the program. It should have at least one executable line of code, which may be just a NULL command to indicate that nothing should be executed.

3 **Exception Handling:** This section starts with the keyword EXCEPTION. This optional section contains exception(s) that handle errors in the program.

Every PL/SQL statement ends with a semicolon (;). PL/SQL blocks can be nested within other PL/SQL blocks using BEGIN and END.

Following is the basic structure of a PL/SQL block –

```
DECLARE
  <declarations section>
BEGIN
  <executable command(s)>
EXCEPTION
```



### DBMS

#### PL/SQL Character Data Types and Subtypes

S.No	Date Type & Description
1	Numeric: Numeric values on which arithmetic operations are performed.
2	Character: Alphanumeric values that represent single characters or strings of characters.
3	Boolean: Logical values on which logical operations are performed.
4	Datetime: Dates and times.

#### PL/SQL Character Data Types and Subtypes

S.No	Data Type & Description
1	CHAR: Fixed-length character string with maximum size of 32,767 bytes
2	VARCHAR2: Variable-length character string with maximum size of 32,767 bytes
3	RAW: Variable-length binary or byte string with maximum size of 32,767 bytes, not interpreted by PL/SQL
4	NCHAR: Fixed-length national character string with maximum size of 32,767 bytes
5	NVARCHAR2: Variable-length national character string with maximum size of 32,767 bytes
6	LONG: Variable-length character string with maximum size of 32,760 bytes
7	LONG RAW: Variable-length binary or byte string with maximum size of 32,760 bytes, not interpreted by PL/SQL
8	ROWID: Physical row identifier, the address of a row in an ordinary table

#### PL/SQL Boolean Data Types:

BOOLEAN data type stores logical values that are used in logical operations. The logical values are the Boolean values TRUE and FALSE and the value NULL.

### DBMS

#### PL/SQL Datetime and Interval Types

PL/SQL Date datatype	Valid Datetime Values
The DATE Field Name	Valid Date 4712 to 9999 (excluding year 0)
YEAR	01 to 12
MONTH	01 to 31
DAY	00 to 23
HOUR	00 to 59
MINUTE	00 to 59.9(n), where 9(n) is the precision of time
SECOND	00 to fractional seconds

#### PL/SQL Large Object (LOB) Data Types:

PL/SQL Data Type	Description	Size
BFILE	Used to store large binary objects in operating system files outside the database.	System-dependent. Cannot exceed 4 gigabytes (GB).
BLOB	Used to store large binary objects in the database.	8 to 128 terabytes (TB)
CLOB	Used to store large blocks of character data in the database.	8 to 128 TB

NULLs in PL/SQL:PL/SQL NULL values represent missing or unknown data and they are not an integer, a character, or any other specific data type. Note that NULL is not the same as an empty data string or the null character value '\0'.

#### Q) Explain about Operators Precedence

**Ans)**  
Operators are used to specify conditions in an SQL statement and to serve as conjunctions for multiple conditions in a statement.

- Arithmetic operators
- Comparison operators
- Logical operators
- Special operators

**1.ARITHMATIC OPERATORS:**

Operator	Description
+	Addition - Adds values on either side of the operator
-	Subtraction - Subtracts right hand operand from left hand operand
*	Multiplication - Multiplies values on either side of the operator
/	Division - Divides left hand operand by right hand operand
<sup>n</sup>	power of - to calculate power of a given number

**2.RATIONAL (OR) COMPARISION OPERATORS:**

Operator	Description
=	Checks if the value of two operands are equal or not, if yes then condition becomes true.
!=	Checks if the value of two operands are equal or not, if values are not equal then condition becomes true.
$\diamond$	Checks if the value of two operands are equal or not, if values are not equal then condition becomes true.
>	Checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true.
<	Checks if the value of left operand is less than the value of right operand, if yes then condition becomes true.
$\geq$	Checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true.
$\leq$	Checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true.

**3.LOGICAL OPERATORS**

Operator	Description
AND	The AND operator allows the existence of multiple conditions in an SQL statement's WHERE clause.

NOT	The NOT operator reverses the meaning of the logical operator with which it is used. Ex. NOT EXISTS, NOT BETWEEN, NOT IN etc. This is negate operator.
OR	The OR operator is used to combine multiple conditions in an SQL statement's WHERE clause.

**4.SPECIAL OPERATORS**

**BETWEEN :** Used to check whether attribute value is within a range of values.

Example:  
select \* from telephone where calls between 0 AND 20;

**IS NULL :** Used to check whether attribute value is null.  
Example:  
select p\_code, p\_indate from product where p\_indate is null;

**SELECT :** Used to check whether attribute value matches any value within a value list  
Example:  
select \* from telephone where calls in (10,20,30);

**LIKE:** Used to check whether attribute value matches given string pattern  
Example:  
select \* from telephone where consumer like '%S';

**EXISTS :** Used to check if subquery returns any rows.  
Example :  
Select \* from vendor where exists(select \* from product where p\_qoh<=p\_min);

**ANSWER :**  
Explain about Control Structure

**1.IF- THEN STATEMENT:** It is the simplest form of the IF control statement, frequently used in decision-making and changing the control flow of the program execution. The IF statement associates a condition with a sequence of statements enclosed by the keywords THEN and END IF. If the condition is TRUE, the statements get



**DBMS** **PL/SQL Loop:** PL/SQL loops can be labelled. The loop should be enclosed by double angle brackets (<> and >>) and appear at the beginning of the LOOP statement. You may use the label label at the end of the LOOP statement to exit from the loop.

3. **FOR:** A FOR LOOP is a repetition control structure that allows you to efficiently write a loop that needs to execute a specific number of times.

**Syntax:**

```
FOR counter IN initial_value .. final_value LOOP
    sequence_of_statements;
END LOOP;
```

4. **Nested Loops:** PL/SQL allows using one loop inside another loop. Following section shows a few examples to illustrate the concept.

The syntax for a nested basic LOOP statement in PL/SQL is as follows –

```
FOR att
tab
of Ex
    Sequence of statements1
LOOP
    Sequence of statements2
END LOOP;
```

The syntax for a nested FOR LOOP statement in PL/SQL is as follows –

```
FOR counter1 IN initial_value1 .. final_value1 LOOP
    sequence_of_statements1
    FOR counter2 IN initial_value2 .. final_value2 LOOP
        sequence_of_statements2
    END LOOP;
END LOOP;
```

The syntax for a nested WHILE LOOP statement in Pascal is as follows –

```
WHILE condition1 DO
    sequence_of_statements1
    WHILE condition2 DO
        sequence_of_statements2
    END LOOP;
END LOOP;
```

Once we declared a cursor, we can use specific PL/SQL cursor processing commands OPEN, FETCH and CLOSE anywhere

**PL/SQL** : It is used to retrieve data from the PL/SQL block.

**Syntax:** `FETCH INTO` cursor\_name;

**CLOSE:** It is used to close the cursor for processing.

**Syntax:** `CLOSE cursor_name;`

**Oracle** provides few attributes called as `%FOUND`, `%NOTFOUND`.

The cursor attributes to check the status of `FETCH` operation.

`FALSE` if not. `Syntax :` `Cursor_name%FOUND` returns TRUE, if the last `FETCH`, and `%ISOPEN` any row and `FALSE` if it did.

`Syntax :` `Cursor_name%NOTFOUND` returns `TRUE` if the last `FETCH` did not return

`Syntax : Cursor_name%ROWCOUNT` returns the number of rows fetched.

`Syntax : Cursor_name%ISOPEN` cursor is closed.

`Syntax : Cursor_name%NOTFOUND` returns an error if the cursor is open or `FALSE` if the

`returns an error if the cursor is not opened.`

**8Q) Explain about Procedure**

**Ans)** A stored procedure

statements. Stored procedure is a named collection of procedural and SQL statements. The major advantages of stored procedures are also stored in the database. One of encapsulate and represent business transactions is that they can be used to

There are two clear advantages to the use of stored procedures:

> Stored procedures help reduce code duplication by means of

Syntax:-  
`CREATE [OR REPLACE] PROCEDURE procedure_name  
[argument1 datatype, argument2 datatype,...] [IS/AS]`

## UNIT-5

### DBMS

Declaration section

`BEGIN`

PL/SQL statements

`END;`

Here argument specifies the parameters that are passed to the stored procedure. Data type is one of the procedural SQL data types used in the RDBMS.

Declaration section is used to declare variables.

Ex:-

`CREATE OR REPLACE PROCEDURE PROC_PRODUCT  
AS BEGIN`

`UPDATE`

`PRODUCT`

`SET`

`P_DISCOUNT=P_DISCOUNT+0.50`

`WHERE`

`P_QOH>P_MIN*2;`

`DBMS_OUTPUT.PUT_LINE('Update finished');`

To execute the stored procedure we use `EXEC` command.

`Syntax: EXEC procedure_name[parameters_list];`

Ex:- `EXEC PROC_PRODUCT;`

**9Q) Explain about Function**

**Ans)** A function is a named PL/SQL Block which is similar to a procedure. The major difference between a procedure and a function is, a function must always return a value, but a procedure may or may not return a value.

Syntax:

`CREATE [OR REPLACE] FUNCTION function_name  
[parameters]  
RETURN return_datatype IS  
BEGIN`

`PL/SQL statements;`

`Return return_variable;`

Here the return datatype can be any of the oracle datatype like varchar, number etc.

Ex:-

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```
CREATE OR REPLACE FUNCTION employer_details_func
RETURNS VARCHAR(20) IS emp_name VARCHAR(20);
BEGIN
  SELECT first_name INTO emp_name
  FROM emp_tbl WHERE empID = 100;
  RETURN emp_name;
END;
```

**UNIT- 5**

The following code snippet shows a package specification having a single procedure. You can have many global variables defined and multiple procedures or functions inside a package.

```
CREATE PACKAGE cust_sal AS
  PROCEDURE find_sal(c_id%TYPE);
END cust_sal;
```

In the example we are retrieving the 'first\_name' of employee with empID 100 to variable 'emp\_name'. A function can be executed in the following ways.

- 1) Since a function returns a value we can assign it to a variable.  
employee\_name := employer\_details\_func;
- 2) As a part of a SELECT statement  
SELECT employer\_details\_func FROM dual;
- 3) In a PL/SQL Statements like,  
dbms\_output.put\_line(employer\_details\_func);

**10Q) Explain about Packages**

In and Ans) Packages are schema objects that groups logically related PL/SQL types, variables, and subprograms. A package will have two mandatory parts –

- 1.Package specification
- 2.Package body or definition

**I.Package Specification:** The specification is the interface to the package. It just **DECLARES** the types, variables, constants, exceptions, cursors, and subprograms that can be referenced from outside the package. In other words, it contains all information about the content of the package, but excludes the code for the subprograms.

All objects placed in the specification are called public objects. Any subprogram not in the package specification but coded in the package body is called a private object.

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When the above code is executed at the SQL prompt, it produces the following result –

The following code snippet shows a package specification having a single procedure. You can have many global variables defined and multiple procedures or functions inside a package.

```
CREATE PACKAGE BODY cust_sal AS
  PROCEDURE find_sal(c_id%TYPE);
END cust_sal;
```

The following code snippet shows a package specification having a single procedure. You can have many global variables defined and multiple procedures or functions inside a package.

The following code snippet shows a package specification having a single procedure. You can have many global variables defined and multiple procedures or functions inside a package.

```
CREATE OR REPLACE PACKAGE BODY cust_sal AS
  PROCEDURE find_sal(c_id%TYPE) IS
    c_sal customers.salary%TYPE;
  BEGIN
    SELECT salary INTO c_sal
    FROM customers
    WHERE id = c_id;
    dbms_output.put_line('Salary: "'||c_sal);
  END find_sal;
END cust_sal;
```

When the above code is executed at the SQL prompt, it produces the following result –

Package body created.

**Using the Package Elements:** The package elements (variables, procedures or functions) are accessed with the following syntax –

```
package_name.element_name;
```

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#### UNIT-5

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```
IF condition THEN
  RAISE exception_name;
END IF;
```

EXCEPTION  
WHEN exception\_name THEN  
statement;

**Q1) Explain about Exceptions Handling**  
(Ans) In this chapter, we will discuss Exceptions in PL/SQL. An exception is an error condition during a program execution. PL/SQL supports programmers to catch such conditions using EXCEPTION block in the program and an appropriate action is taken against the error condition.

There are two types of exceptions

1. System-defined exceptions

1. Syntax for Exception Handling: The general syntax for exception handling is as follows. Here you can list down as many exceptions as you can handle. The default exception will be handled using WHEN others THEN –

DECLARE

<declarations section>

BEGIN

<executable command(s)>

EXCEPTION

<exception handling goes here >

WHEN exception1 THEN

exception1-handling-statements

WHEN exception2 THEN

exception2-handling-statements

WHEN exception3 THEN

exception3-handling-statements

.....

WHEN others THEN

exception3-handling-statements

END;

Exceptions are raised by the database server automatically whenever there is any internal database error, but exceptions can be raised explicitly by the programmer by using the command RAISE. Following is the simple syntax for raising an exception –

```
DECLARE
  exception_name EXCEPTION;
BEGIN
```

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```
IF condition THEN
  RAISE exception_name;
END IF;
```

EXCEPTION  
WHEN exception\_name THEN  
statement;

**2. User-defined Exceptions:** PL/SQL allows you to define your own exceptions according to the need of your program. These must be declared and then raised explicitly, using either a RAISE statement or the DBMS\_STANDARD.RAISE\_APPLICATION\_ERROR.

The syntax for declaring an exception is –

```
DECLARE
  my-exception EXCEPTION;
```

**3. Pre-defined Exceptions:** PL/SQL provides many pre-defined exceptions, which are executed when any database rule is violated by the RDBMS upon the occurrence of a given data manipulation event.

**Q2) Explain about Triggers in detail?**  
(Ans) A Trigger is procedural SQL code that is automatically invoked by the RDBMS upon the occurrence of a given data manipulation event.

Triggers can be useful for:  
➤ A trigger is invoked before or after a data row is inserted, updated, or deleted.

- A trigger is associated with a database table.
- Each database table may have one or more triggers.
- A trigger is executed as part of the transaction that triggered it.

A trigger is created by using CREATE TRIGGER command.  
Syntax:

```
CREATE [OR REPLACE] TRIGGER trigger_name
  {BEFORE | AFTER } {INSERT [OR] | UPDATE [OR] |
  DELETE}
```

## Question Bank

### DBMS

### UNIT-5

On table\_name [FOR EACH ROW]  
[DECLARE]  
[Variable\_name] data type [=initial\_value]  
BEGIN  
PL/SQL statements

END;

A trigger definition contains the following parts:  
CREATE [OR REPLACE] TRIGGER trigger\_name: - This clause creates a trigger with the given name or overwrites an existing trigger with the same name.  
{BEFORE | AFTER} - This clause indicates at what time should the trigger get fired. i.e for example: before or after updating a table.  
{INSERT | OR | UPDATE | OR | DELETE} - This clause determines the triggering event. More than one triggering events can be used together separated by OR keyword.  
[ON table\_name] - This clause identifies the name of the table or [FOR EACH ROW] - This clause is used to determine whether a trigger must fire when each row gets affected.

Ex:-  
CREATE OR REPLACE TRIGGER TRG\_PRODUCT AFTER

INSERT OR UPDATE OF P\_QOH ON PRODUCT  
BEGIN  
UPDATE PRODUCT SET P\_ORDER=1 WHERE P\_QOH <=  
P\_MIN;  
END;

### UNIT III: Relational Model :

12. What is a Key? Explain Different types of keys used in Relational Model?
13. Explain Codd's relational database Rules?
14. Explain about Relational Algebra Operations?
15. Explain Tuple and Domain Relational calculus?

### UNIT IV: Structured Query Language :

16. Write short note on SQL commands?
17. Explain SQL Data types?
18. Explain in details about DDL commands?
19. Explain in details about DML commands?
20. Explain WHERE clause, HAVING clause, ORDER BY clause and GROUP clause?
21. Explain different types of operators used in SQL?

### **Question Bank**

22. Explain Aggregate functions or Group functions in SQL?
23. Discuss the various types of Joins in SQL with suitable examples?
24. What are Nested Queries or Sub queries? Discuss it with relevant examples?
25. Discuss the role of SET Operators on various tables in a database?
26. What is a View? Describe with example?

### **UNIT V: PL/SQL:**

27. Explain PL/SQL conditional control Structures.
28. Explain PL/SQL Loop control Structures with example?
29. What is a Cursor? Explain.
30. What is a package? Explain?
31. Give the difference between procedure and function?
32. What is Exception? Explain Exception handling?
33. What is Database Trigger? Discuss various types of triggers used in PL/SQL?