Indian Institute of Technology Kharagpur

Computer Science and Engineering

CS 31007 COMPUTER ORGANIZATION AND ARCHITECTURE Autumn 2020

Date: 17.10.2020 **Maximum points = 70** Credit: 20%

Online Test-3 **Time:** 3:30 PM - 4:45 PM

Instructions:

This is an OPEN-BOOK, OPEN-NOTES, MCQ/Short-Answer type test. For an MCQ-type question, please choose one answer from the given choices. Each correct answer will fetch 4 points, incorrect answer will contribute 0 point, and no answer leads to 1 point. For **Short-Answer** type questions, **show your work** illustrating how you have derived your answer. You may use calculators if required. This question paper has three pages.

Submission of answers: Please create a file including **your name, roll-number**, and your **answers**, and submit it to the CSE Moodle Page by **5:00 PM, 17 October 2020.**

1. (4 points): MCQ

The carry-bit leaving the most significant position while performing a 2's complement computer arithmetic (addition/subtraction) is observed to be "1". It plays the following role (choose one):

- A. It is to be added back to the most significant bit of the result to obtain the correct sum;
- B. It plays a role in determining the sign of the result;
- C. Overflow occurs when this bit is "1";
- D. It is discarded and the result is read without it, provided there is no overflow;
- E. None of the above.

2. (4 points): MCQ

You are given an *n*-bit ripple-carry adder that performs addition on two *n*-bit 2's-complement binary numbers. Assume that the two input numbers comprise random strings of 0's and 1's, i.e., they appear on input lines with equal probabilities of 0's and 1's. The probability that an overflow will occur in the result when $n \to \infty$, is closest to (choose one):

- A. 1/8, B. 1/4, C. 1/3, D. 1/2, E. None of these
- 3. (4 points): MCQ

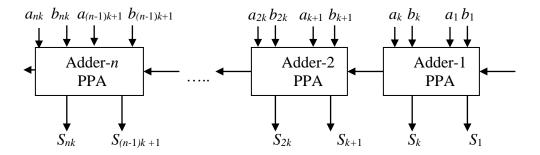
The exponent in IEEE 754 single-precision floating-point number is excess-biased by 127 to (choose one):

- A. enhance the range of representation;
- B. avoid signed comparison of exponents while performing arithmetic;
- C. help in normalization;
- D. achieve both A and C;
- E. none of these.

	chitec	ture, assume that i	register \$t1 and \$t2 hold <i>two</i> 2's complement integers <i>X</i> and 1 lowing MIPS code is now run:
addu \$t. sltu \$t3,			
	is obs	served to be "1". T	most significant bit position after execution of the first Then, the content of register \$t3 at the end of the code
A. 0, D. <i>sltu</i>	instru	B. 1, ction may not be e	C. depends on values of <i>X</i> and <i>Y</i> , executed because of overflow; E. none of these;
		ort-Answer type normalized numb	per that is smaller than 3.0 in the IEEE 754 single-precision
6. (9 points): Short-Answer type Represent the decimal number (- 1/8) in IEEE 754 single-precision format:			
7. (9 points): Short-Answer type Consider the following floating-point number shown in IEEE 754 single-precision format below:			
	1	0000 0000	1100 0000 0000 0000 0000 000
Write the corresponding number in binary or in decimal.			
8. (10 points): Short-Answer type Consider the following two floating point numbers A and B in IEEE 754 single-precision format:			
		A: 0 0	0111 1110 1000 0000 0000 0000 0000 0000
		B: 1 1	000 0001 0100 0000 0000 0000 0000 000
The result of floating-point multiplication (A * B) in IEEE 754 single precision format is:			

9. (10 points): Short-Answer type

Two (nk)-bit numbers $A = a_{nk} \ a_{nk-1} \dots a_1$ and $B = b_{nk} \ b_{nk-1} \dots b_1$ are being added using the following scheme. The bits are partitioned into n groups, each group consisting of k bits. For each group of k bits, a PPA (Brent-Kung Parallel Prefix Adder) is employed to compute the sum. These PPA's are then serially cascaded as in ripple-carry adders. Estimate the cost and delay of the proposed adder in terms of n and k.



10. (7 points): Short-Answer type

We would like to perform multiplication of two signed n-bit integers A, B expressed in 2's complement form. The multiplicand and the multiplier can be of any sign. Recall that in Booth's algorithm several addition and subtraction steps are needed depending on the bits present in the multiplier, and at the end, correct result is obtained with the desired sign. Assume that both A and B lie within the range: $-2^{n-1} < A$, $B \le (2^{n-1} - 1)$. Can any overflow occur while performing these additions or subtractions during the execution of Booth's algorithm? If not, why not? If yes, how are they handled? Justify your views accordingly.