Rui Sousa e Silva

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Audio • Multimedia • Post-Production Supervising • Sound Design for Digital Media • Workflow/Pipeline Management • Multimedia and Communication Technology • Media Programming • Interactive Digital Systems • Musical Analysis • Emotional Responses

Experience

August 2016 - August 2020 (4 years) • The European Film College • Ebeltoft, Denmark
- **Head** of Sound Department, Sound **Teacher** & Post-Production **Supervisor** at the College
  - Full-time teacher of the "Intro to Sound for Film" and "Sound Design for Film & Media (Advanced Sound)" classes - tutoring ca. 480 students in the Filmmaking Foundation Course (ca. 170 of which took the Sound courses), from Concept Design to Delivery;
  - Teaching Sound for Film and Media from Design to Delivery: **Production Sound Mixing and Recording**; Post **Sound Editing, Design and Mixing** - providing round-the-clock support, troubleshooting and solutions for a wide scope of issues brought by the many students;
  - **Post-Production Supervision** of ca. 450 Student short films - countless hours invested in troubleshooting and fixing the broadest scope of Production Sound hardware (recorders, microphones, etc…), Post-Production software (Pro Tools), **creative processes** and decisions, and everything in between;
  - Sound Department **Technical and Resources Manager** - having single-handedly designed, installed and maintained a high-standard Multichannel (5.1) **Sound Studio**, **Music Room**, **Sound Editing Lab** (with 16 computers) and **Equipment Rental Facility**.

May 2011 - *Ongoing* (9 years and 6 months) • Portugal, USA & Denmark
- **Sound Designer** • Independent Contractor (*Extended credits list available by request*)
  - Sound Production (Pre-Pro & Location Recording);
  - Post Production (Production Sound & **Dialogue Editing**, **Sound Restoration**, ADR, Foley, SFX Editing, **Sound Design**, Mixing);
  - Music Production and Recording (Pre-Production, Recording, Mixing)

September 2011 - December 2014 (3 years and 3 months) • Austin, Texas, USA
- The University of Texas at Austin:
  - Visiting Researcher at the Radio, Television & Film Department - Technical Assistant in Production & Post Production, specialized in Audio
  - Guest lecturer in Sound Production and Post Production
- Short term Apprenticeships with:
  - Brad Engleking (Sound Designer & Re-Recording Mixer for Sin City, Spy Kids, Machete, Predators, ….); Tom Hammond at Soundcrafter Studios (Sound Designer and Re-Recording Mixer for Boyhood, A Scanner Darkly, Before Midnight, ...); Eric Friend at Friendo Sound (Sound Designer & Re-Recording Mixer for King of the Hill, Beavis and Butt-Head, ...); etc…

Education

2010 - 2012 (2 years) • **Master**'s Degree in **Multimedia** • Specialization in **Interactive Music** and **Sound Design** (Mestrado em Multimédia - Ramo de Música Interactiva e Sound Design)
- Faculty of Engineering at the University of Porto (*FEUP - Faculdade de Engenharia da Universidade do Porto*) - Portugal

2007 - 2010 (3 years) • **Bachelor**'s Degree in **Music** • Music **Production** and **Audio Technologies** (Licenciatura em Música - Variante de Produção e Tecnologias da Música)
- Superior School of Music and the Performing Arts, at the Polytechnic Institute of Porto (*ESMAE - Escola Superior de Música, Artes e Espectáculo - Instituto Politécnico do Porto*) - Portugal

Additional Experience

<u>July 2011 to December 2011</u> (6 months) • uMind - Multimedia Events • Portugal
- **Event** design, planning and **managing**;
- **Audio and video** hardware installation and **operation** for events;
- Live Sound (FOH/Monitors) & Stage Tech;
- **Direct client/end-user interaction** and collaboration.

<u>August 2010 to August 2011</u> (1 year) • FNAC Portugal • Portugal
- Audio and video operation for events;
- Live Sound (FOH & Monitors)

<u>September 2009 to February 2010</u> (6 months) • Rivoli Theater • Portugal
- Stage Tech (Audio) and microphone management for ensemble casts in theater plays (Wizard of Oz, The Fiddler on the Roof, The House on the Lake, etc…)

<u>May 2008 to August 2010</u> (2 years and 3 months) • MUSIFEL - Events, Sound and Light Company • Portugal
- Event design, planning and managing;
- Audio and video hardware installation and operation for events;
- Live Sound (FOH/Monitors) & Stage Tech;
- **Direct client/end-user** interaction and **collaboration**.

Further Education, Certifications & Workshops

- <u>June 2020 - Ongoing</u> • **FMOD** Online Learning - Self-guided
- <u>June 2020 - Ongoing</u> • Audiokinetic **Wwise** Certification - Self-guided
- <u>June 2020 - Ongoing</u> • **Unreal Engine** Online Learning - Self-guided
- <u>January 2020</u> • Sound Editing Workshop with **John Warhurst** and **Nina Hartstone** (Bohemian Rhapsody, Gravity, Cats, Les Misérables, 127 Hours, etc…) - London, UK
- <u>January 2020</u> • Post Production Supervising Workshop with **Polly Duval** (Judy, Brooklyn, Peterloo, An Education, etc…) - London, UK
- <u>March 2018</u> • Sound Editing Workshop with **Eddy Joseph** (007: Quantum of Solace, 007: Casino Royale, United 93, Harry Potter and the Sorcerer's Stone, Corpse Bride, etc…) - London, UK

Computer & Technical Skills

- Advanced User of Mac OS X, iOS and Microsoft Windows platforms and environments;
- Advanced user of **Productivity** tools and scheduling techniques, from spreadsheets and calendars to dedicated **efficiency** software. Total fluency over office packages such as iWork and Microsoft Office;
- **Programming** enthusiast, with a passion for HTML - as well as the concepts of software engineering;
- In touch with digital trends and always **eager** to upgrade my knowledge.

Audio Hardware & Software Skills

- **Advanced** User of AVID Pro Tools | Ultimate 2019.12 - with a working knowledge of Reaper and an **ease to learn** any and every other available DAWs and systems;
- Able to operate any major and/or obscure plugins packages and VIs (e.g. *iZotope*, *Waves*, *Native Instruments*, *FabFilter*, *Brainworx*, *Sound Toys*, etc...), as well as any piece of outboard gear/hardware: dynamics, effects processors, etc...;
- Fluent on the concepts of audio and media **signal flow** and **processing**, in both hardware and software;
- Familiar with and passionate for **synthesis** environments like Max MSP, Reaktor, and basic notions of Kyma (Pacarana);
- Acquainted with adaptive audio integration middleware such as Wwise and FMOD - and currently in the process of studying it more;

- **Management of** AVID NEXIS and NetApp **Server solutions** in demanding post-production and educational environments, with ca. 40 simultaneous users.

Personal Skills

- Collaborative, communicative and **patient** team player with **leadership and management** abilities;
- Pipeline, framework and method expert with the **flexibility** of a critical thinker - with the ultimate goal of a lean, efficient workflow;
- **Responsible** problem solver with sensibility for and focus on the "bigger picture";
- Thoroughly **organized** as to be undisturbed by pressure and stressful environments;
- Physically **active** - runner, baseball player, Scout since age 6 (with many leadership and administrative positions), lover of the great outdoors;
- Family-oriented, with a **wonderful** fiancée, little nephews and nieces, and a **solid** Family and Friends structure, spread a little bit all over the World.

Language Skills
(*based on the European Resume Standard, where C2 is better, A1 is beginner*)

Language	Proficiency	Listening	Reading	Spoken Interaction	Spoken Production	Writing
Português	Native					
English	Fluent	C2	C2	C2	C2	C2
Español	Básico	B2	B2	B2	B2	B2
Dansk	DU 3 Modul 4 (6 total)	B1	B2	B1	B1	B2