

# Manifolds, Geometry, and Robotics

Frank C. Park  
Seoul National University

# Abstract

Ideas and methods from differential geometry and Lie groups have played a crucial role in establishing the scientific foundations of robotics, and more than ever, influence the way we think about and formulate the latest problems in robotics. In this talk I will trace some of this history, and also highlight some recent developments in this geometric line of inquiry. The focus for the most part will be on robot mechanics, planning, and control, but some results from vision and image analysis, and human modeling, will be presented. I will also make the case that many mainstream problems in robotics, particularly those that at some stage involve nonlinear dimension reduction techniques or some other facet of machine learning, can be framed as the geometric problem of mapping one curved space into another, so as to minimize some notion of distortion. A Riemannian geometric framework will be developed for this distortion minimization problem, and its generality illustrated via examples from robot design to manifold learning.

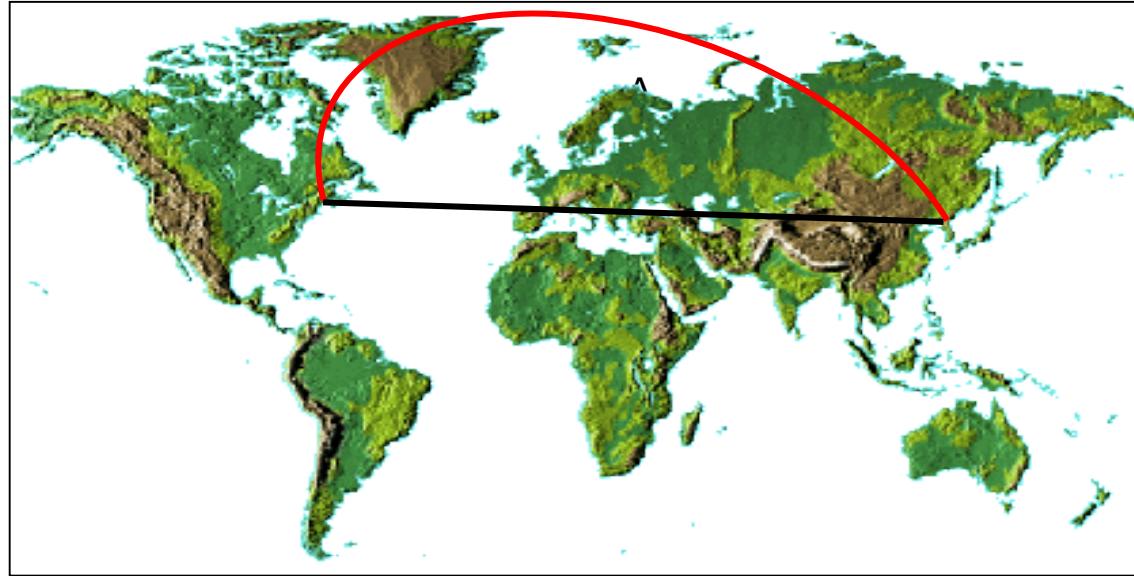
# Outline

- A survey of differential geometric methods in robotics:
  - A retrospective critique
  - Some recent results and open problems
- Problems and case studies drawn from:
  - Kinematics and path planning
  - Dynamics and motion optimization
  - Vision and image analysis
  - Human and robot modeling
  - Machine learning

# Contributors

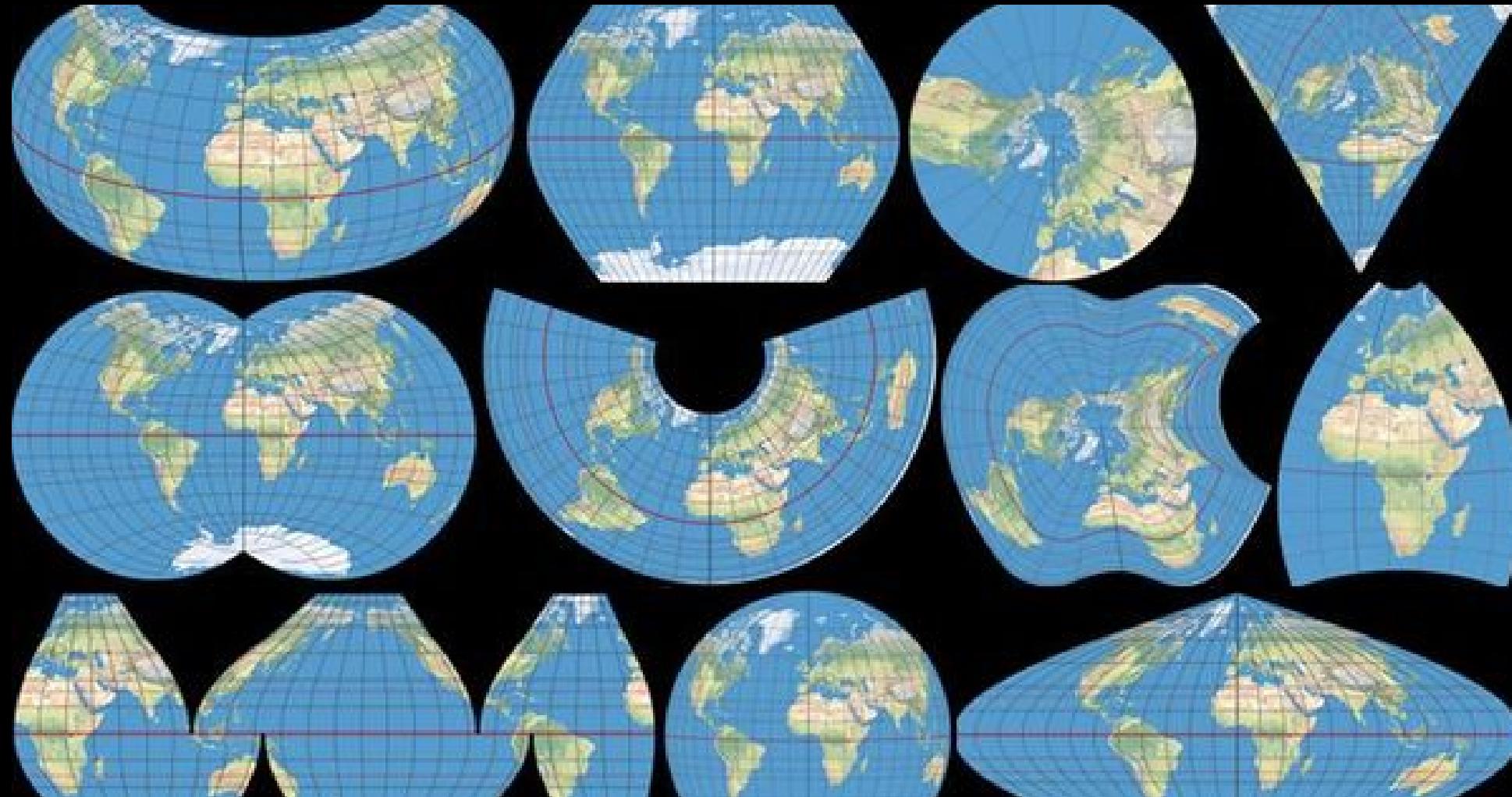
Roger Brockett, Shankar Sastry, Mark Spong, Dan Koditschek, Matt Mason, John Baillieul, PS Krishnaprasad, Tony Bloch, Josip Loncaric, David Montana, Brad Paden, Vijay Kumar, Mike McCarthy, Richard Murray, Zexiang Li, Jean-Paul Laumond, Antonio Bicchi, Joel Burdick, Elon Rimon, Greg Chirikjian, Howie Choset, Kevin Lynch, Todd Murphey, Andreas Mueller, Milos Zefran, Claire Tomlin, Andrew Lewis, Francesco Bullo, Naomi Leonard, Kristi Morgansen, Rob Mahony, Ross Hatton, ***and many more...***

# Why geometry matters



Shortest path on globe  $\neq$  shortest path on map  
North and south poles map to lines of latitude

# 2-D maps galore



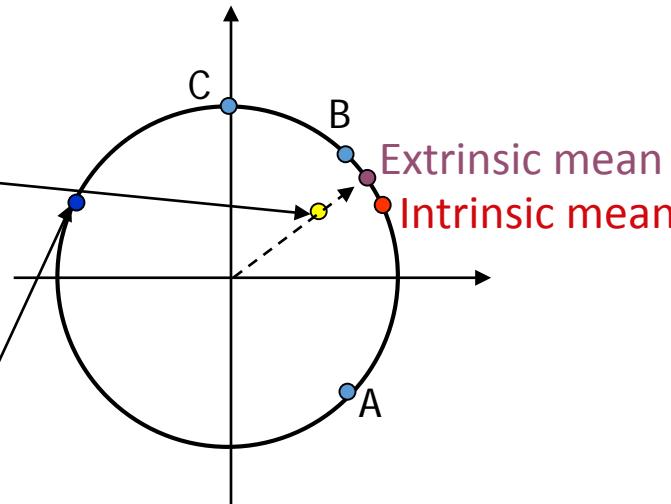
# Why geometry matters

[Example] The average of three points on a circle

- Cartesian coordinates:

$$A : \left( \frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2} \right), B : \left( \frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right), C : (0,1)$$

$$\text{Mean} : \left( \frac{\sqrt{2}}{3}, \frac{1}{3} \right)$$



- Polar coordinates:

$$A : \left( 1, \frac{7}{4}\pi \right), B : \left( 1, \frac{1}{4}\pi \right), C : \left( 1, \frac{1}{2}\pi \right)$$

$$\text{Mean} : \left( 1, \frac{5}{6}\pi \right)$$

**Result depends on the local coordinates used**

# Why geometry matters

**[Example]** The average of two symmetric positive-definite matrices:

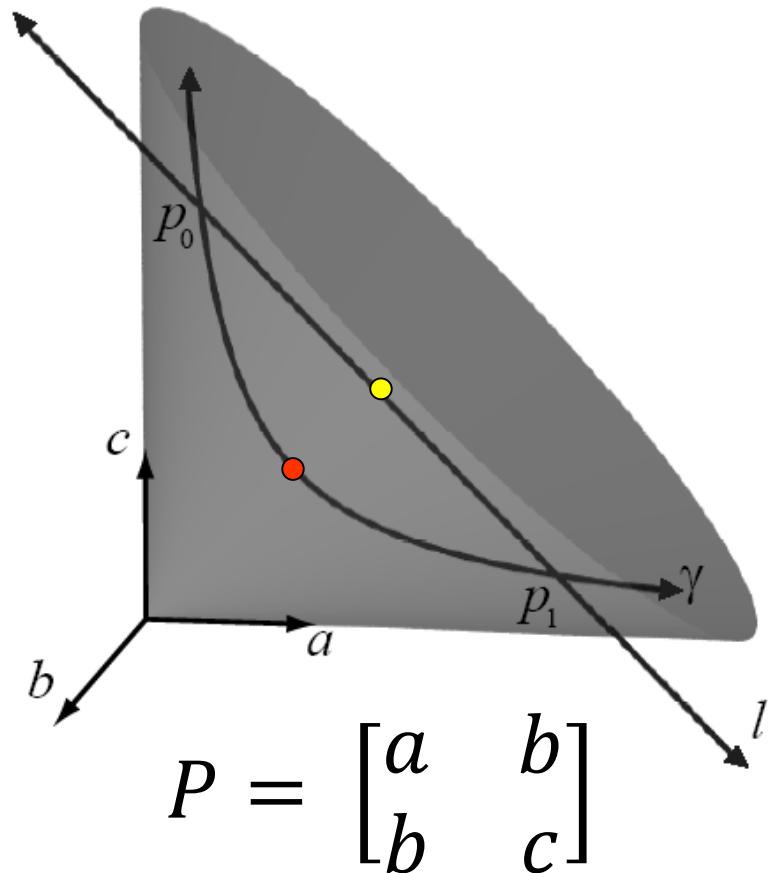
$$P_0 = \begin{bmatrix} 1 & 0 \\ 0 & 7 \end{bmatrix}, \quad P_1 = \begin{bmatrix} 7 & 0 \\ 0 & 1 \end{bmatrix}$$

- Arithmetic mean

$$P = \begin{bmatrix} 4 & 0 \\ 0 & 4 \end{bmatrix}$$
 Determinant not preserved

- Intrinsic mean

$$P' = \begin{bmatrix} \sqrt{7} & 0 \\ 0 & \sqrt{7} \end{bmatrix}$$
 Determinant preserved



# *This is Spinal Tap* (1984, Rob Reiner)



**Nigel:** The numbers all go to eleven. Look, right across the board, eleven, eleven, eleven and...

**Marty:** Oh, I see. And most amps go up to ten?

**Nigel:** Exactly.

**Marty:** Does that mean it's louder? Is it any louder?

**Nigel:** Well, it's one louder, isn't it? It's not ten. You see, most blokes, you know, will be playing at ten. You're on ten here, all the way up, all the way up, all the way up, you're on ten on your guitar. Where can you go from there? Where?

**Marty:** I don't know.

**Nigel:** Nowhere. Exactly. What we do is, if we need that extra push over the cliff, you know what we do?

**Marty:** Put it up to eleven.

**Nigel:** Eleven. Exactly. One louder.

**Marty:** Why don't you make ten a little louder, make that the top number and make that a little louder?

**Nigel:** These go to eleven.



# Freshman calculus revisited

The unit two-sphere is parametrized as  
 $x^2 + y^2 + z^2 = 1$ . Spherical coordinates:

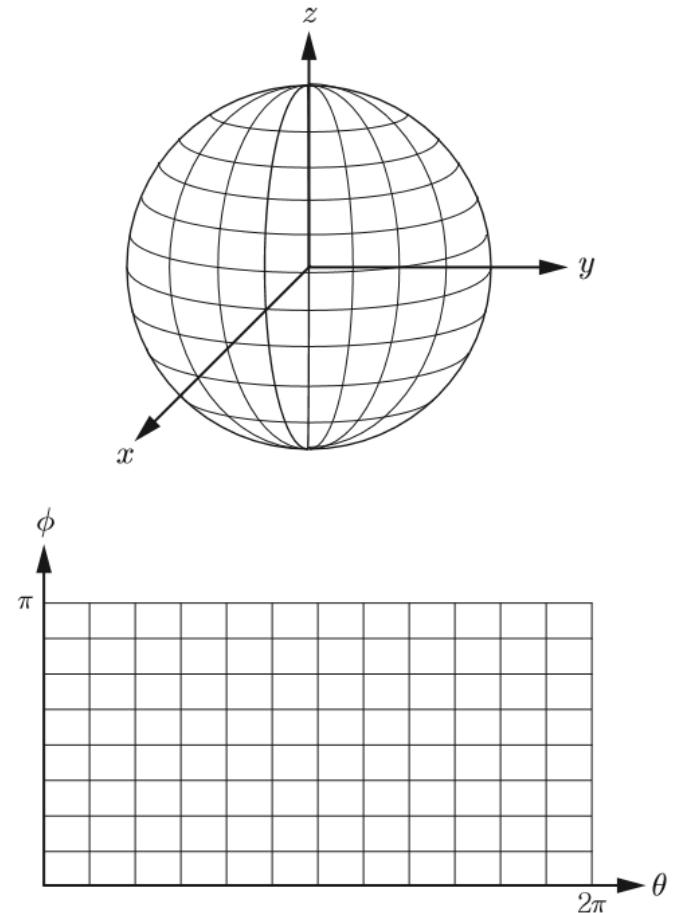
$$x = \cos \theta \sin \phi$$

$$y = \sin \theta \sin \phi$$

$$z = \cos \phi$$

Given a curve  $(x(t), y(t), z(t))$  on the sphere, its incremental arclength is

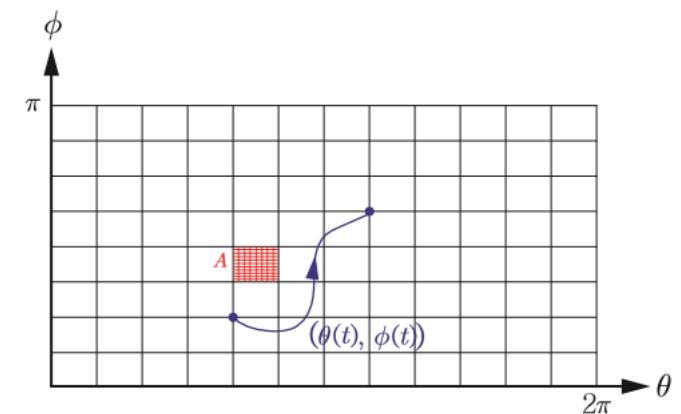
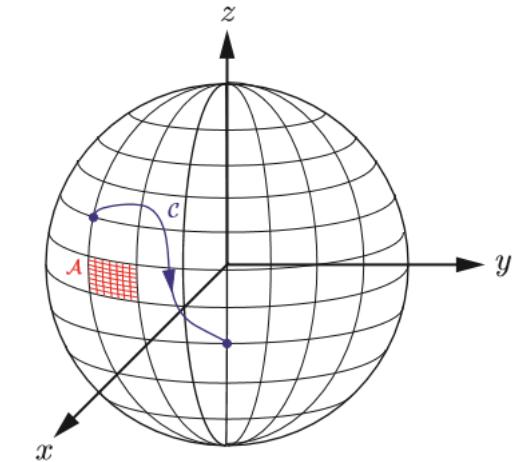
$$ds^2 = dx^2 + dy^2 + dz^2 = d\phi^2 + \sin^2 \phi \, d\theta^2$$



# Freshman calculus revisited

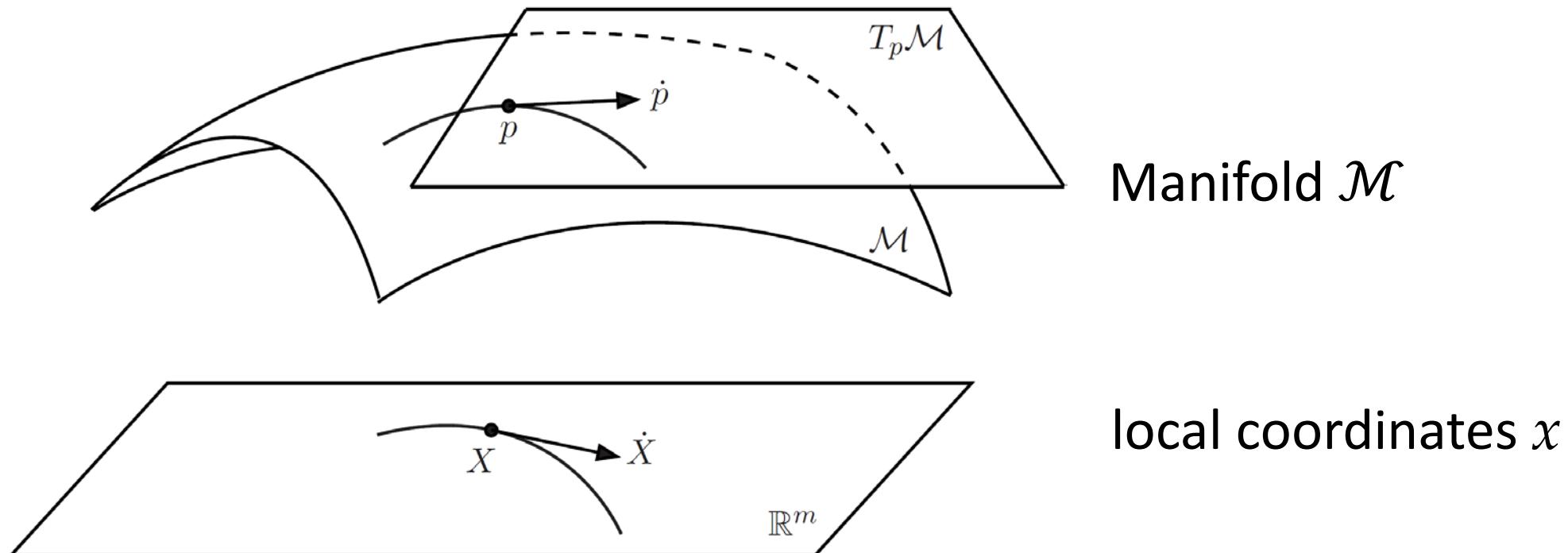
Calculating lengths and areas on the sphere using spherical coordinates:

- Length of  $\mathcal{C}$  =  $\int_0^T \sqrt{\dot{\phi}^2 + \dot{\theta}^2 \sin \phi} dt$
- Area of  $\mathcal{A}$  =  $\iint_A |\sin \phi| d\phi d\theta$



# Manifolds

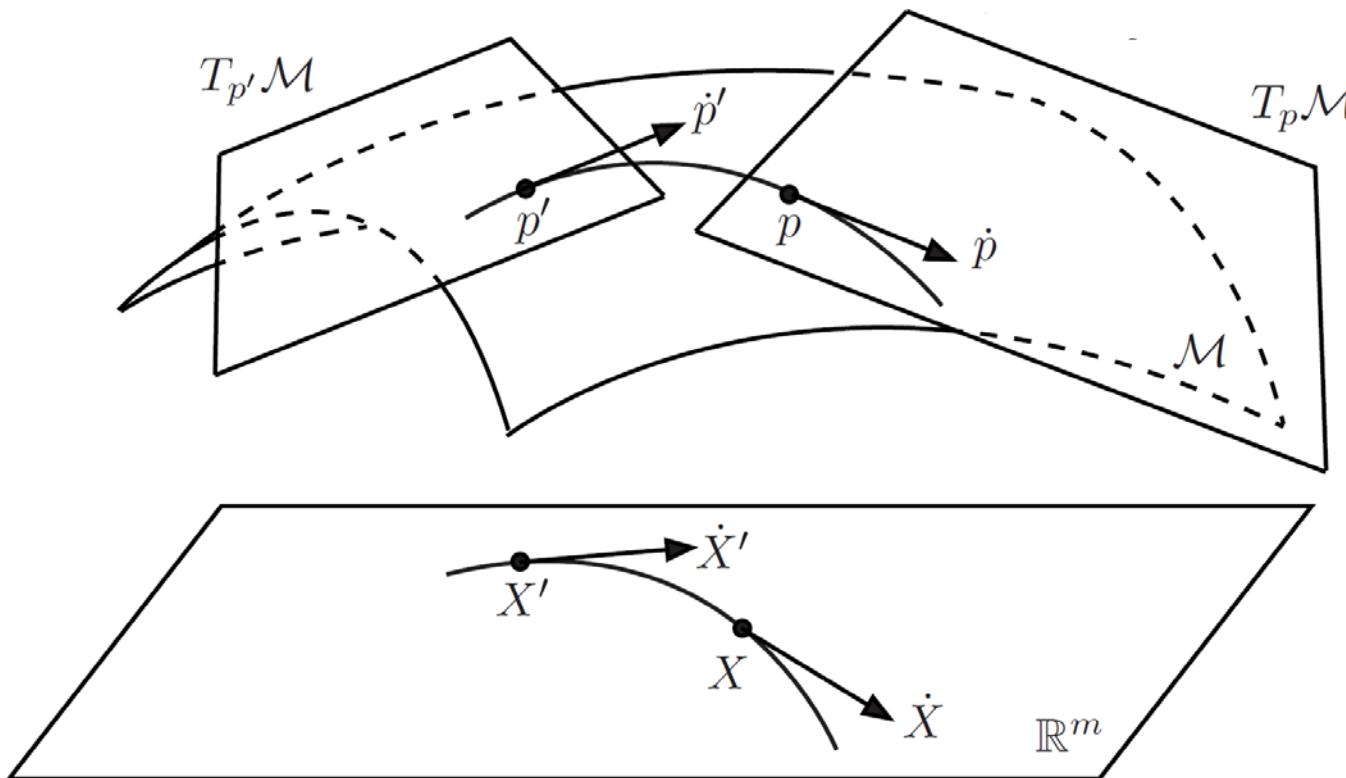
A **differentiable manifold** is a space that is locally diffeomorphic\* to Euclidean space (e.g., a multidimensional surface)



\*Invertible with a differentiable inverse. Essentially, one can be smoothly deformed into the other.

# Riemannian metrics

A **Riemannian metric** is an inner product defined on each tangent space that varies smoothly over  $\mathcal{M}$



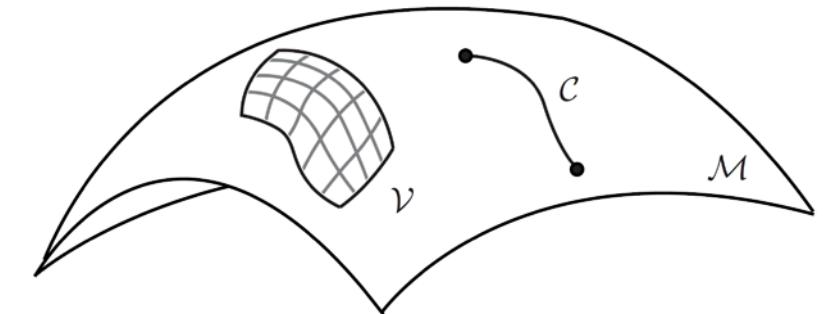
$$ds^2 = \sum_i \sum_j g_{ij}(x) dx^i dx^j \\ = dx^T G(x) dx$$

$G(x) \in \mathbb{R}^{m \times m}$   
symmetric positive-definite

# Calculus on Riemannian manifolds

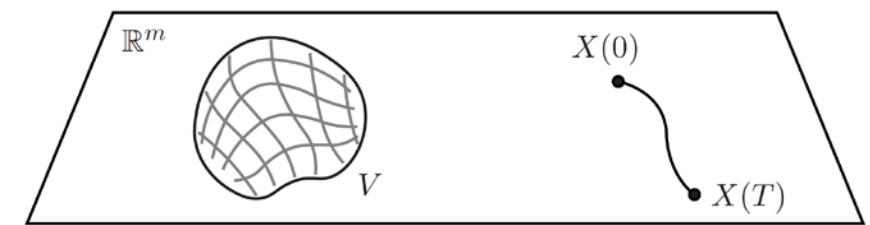
- Length of a curve  $C$  on  $\mathcal{M}$ :

$$\begin{aligned}\text{Length} &= \int_C ds \\ &= \int_0^T \sqrt{\dot{x}(t)^T G(x(t)) \dot{x}(t)} dt\end{aligned}$$



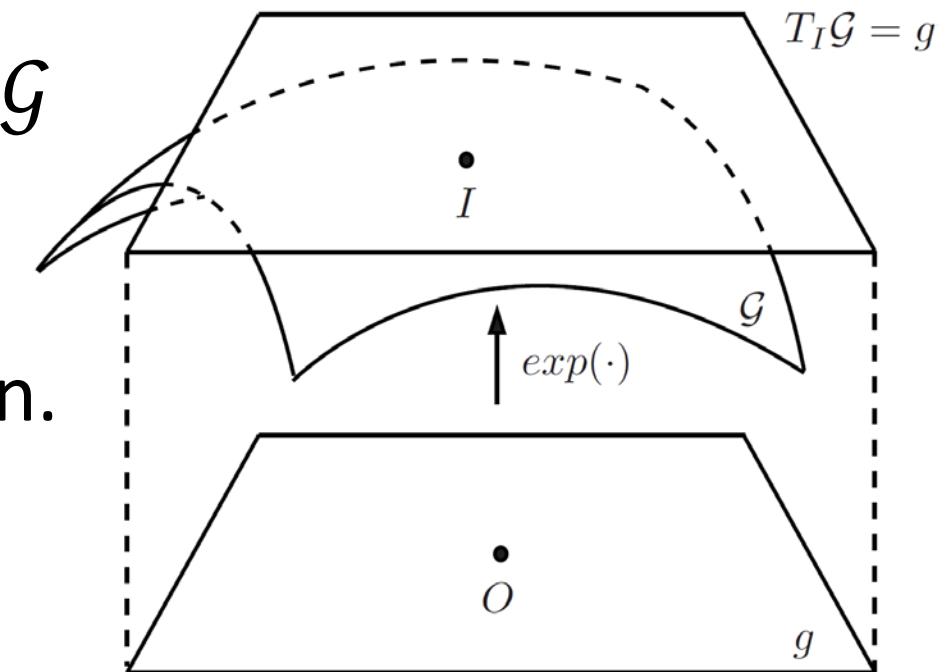
- Volume of a subset  $\mathcal{V}$  of  $\mathcal{M}$ :

$$\begin{aligned}\text{Volume} &= \int_{\mathcal{V}} dV \\ &= \int \cdots \int_{\mathcal{V}} \sqrt{\det G(x)} dx_1 \cdots dx_m\end{aligned}$$

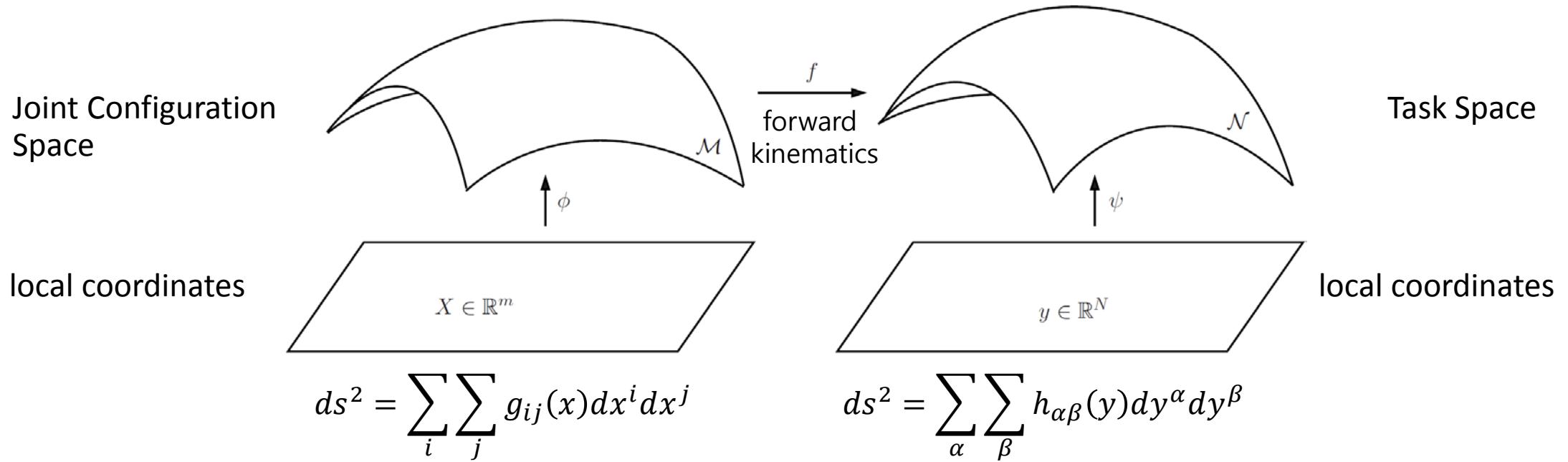


# Lie groups

- A manifold that is also an algebraic group is a **Lie group**
- The tangent space at the identity is the **Lie algebra**  $\mathfrak{g}$ .
- The **exponential map**  $\exp: \mathfrak{g} \rightarrow G$  acts as a set of local coordinates for  $G$
- [Example]  $GL(n)$ , the set of  $n \times n$  nonsingular real matrices, is a Lie group under matrix multiplication.
- Its Lie algebra  $gl(n)$  is  $\mathbb{R}^{n \times n}$ .



# Robots and manifolds



- Mappings may be in complicated parametric form
- Sometimes the manifolds are unknown or changing
- Riemannian metrics must be specified on one or both spaces
- Noise models on manifolds may need to be defined

# Kinematics and Path Planning

# Minimal geodesics on Lie groups

Let  $\mathcal{G}$  be a matrix Lie group with Lie algebra  $\mathcal{g}$ , and let  $\langle \cdot, \cdot \rangle$  be an inner product on  $\mathcal{g}$ . The (left-invariant) minimal geodesic between  $X_0, X_1 \in \mathcal{G}$  can be found by solving the following optimal control problem:

$$\min_{U(t)} \int_0^1 \langle U(t), U(t) \rangle dt$$

Subject to  $\dot{X} = XU$ ,  $X(t) \in \mathcal{G}$ ,  $U(t) \in \mathcal{g}$ , with boundary condition  $X(0) = X_0$ ,  $X(1) = X_1$ .

# Minimal geodesics on Lie groups

For the choice  $\langle U, V \rangle = \text{Tr}(U^T V)$ , the solution must satisfy

$$\dot{X} = XU$$

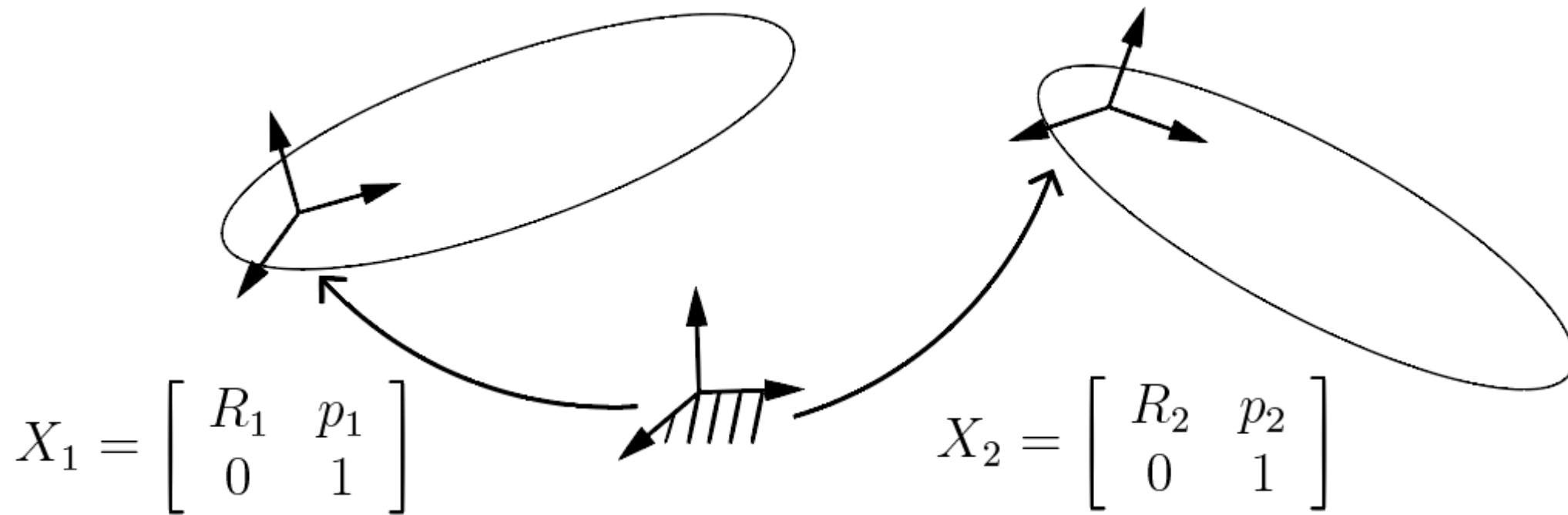
$$\dot{U} = U^T U - UU^T = [U^T, U].$$

If the objective function is replaced by  $\int_0^1 \langle \dot{U}, \dot{U} \rangle dt$ , the solution must satisfy  $\dot{X} = XU$  and

$$\ddot{U} = [U^T, \ddot{U}].$$

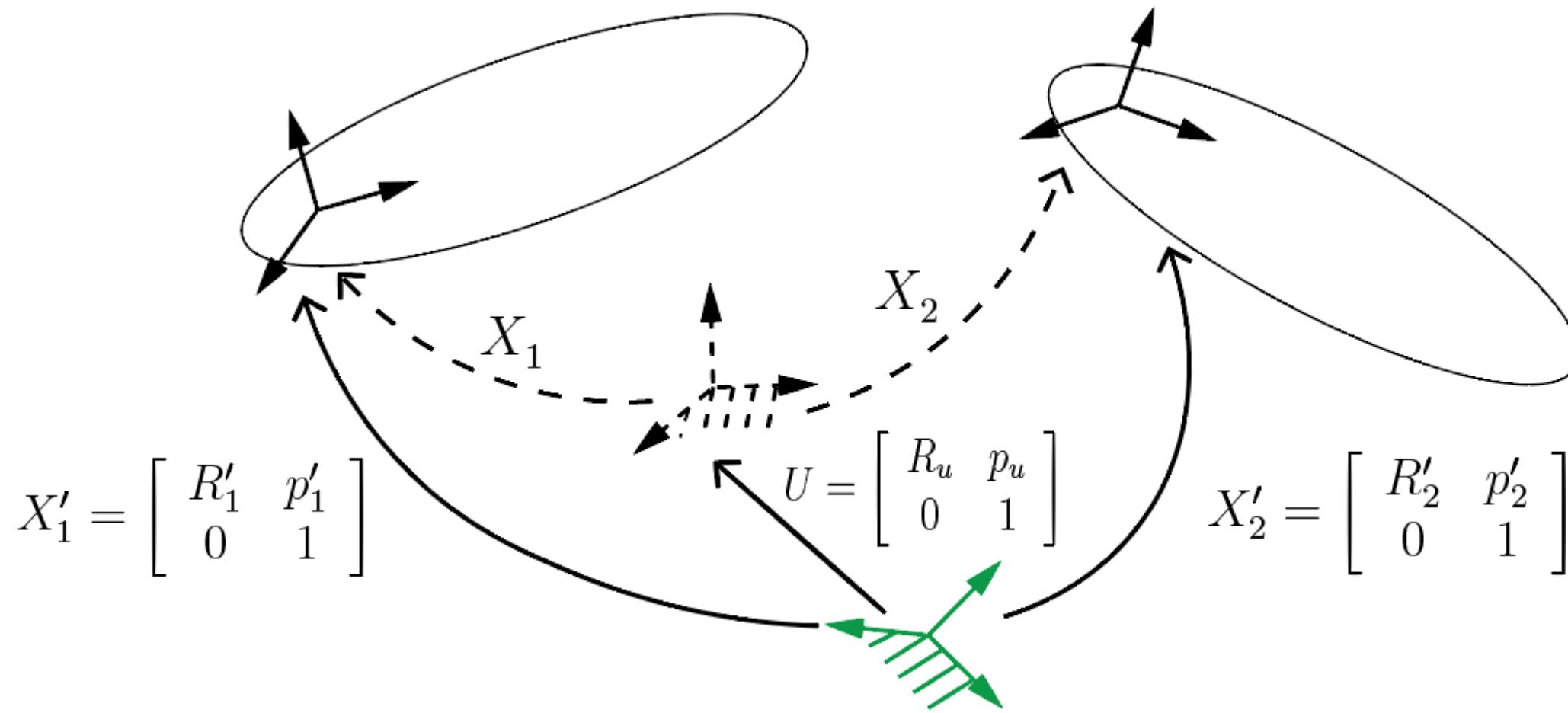
Minimal geodesics, and minimum acceleration paths, can be found on various Lie groups by solving the above two-point boundary value problems. **For SO(n) and SE(n) the minimal geodesics are particularly simple to characterize.**

# Distance metrics on SE(3)



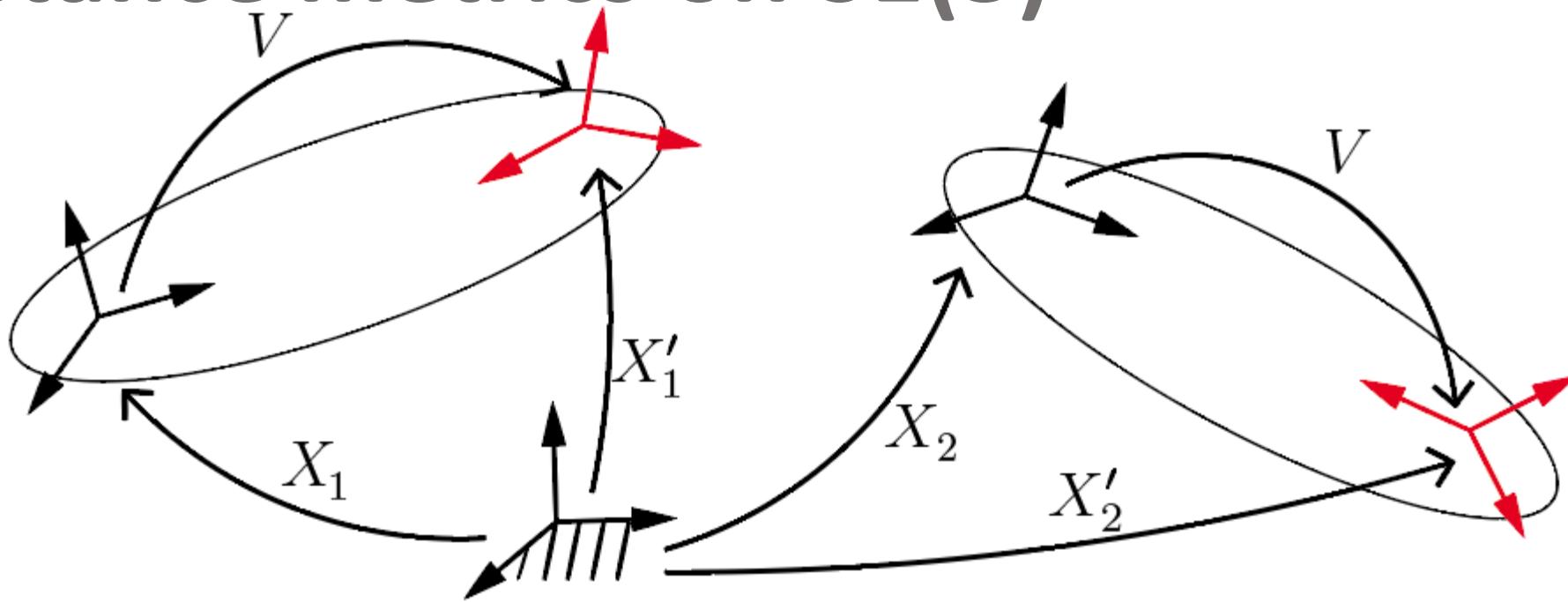
$d(X_1, X_2)$  = distance between  $X_1$  and  $X_2$

# Distance metrics on SE(3)



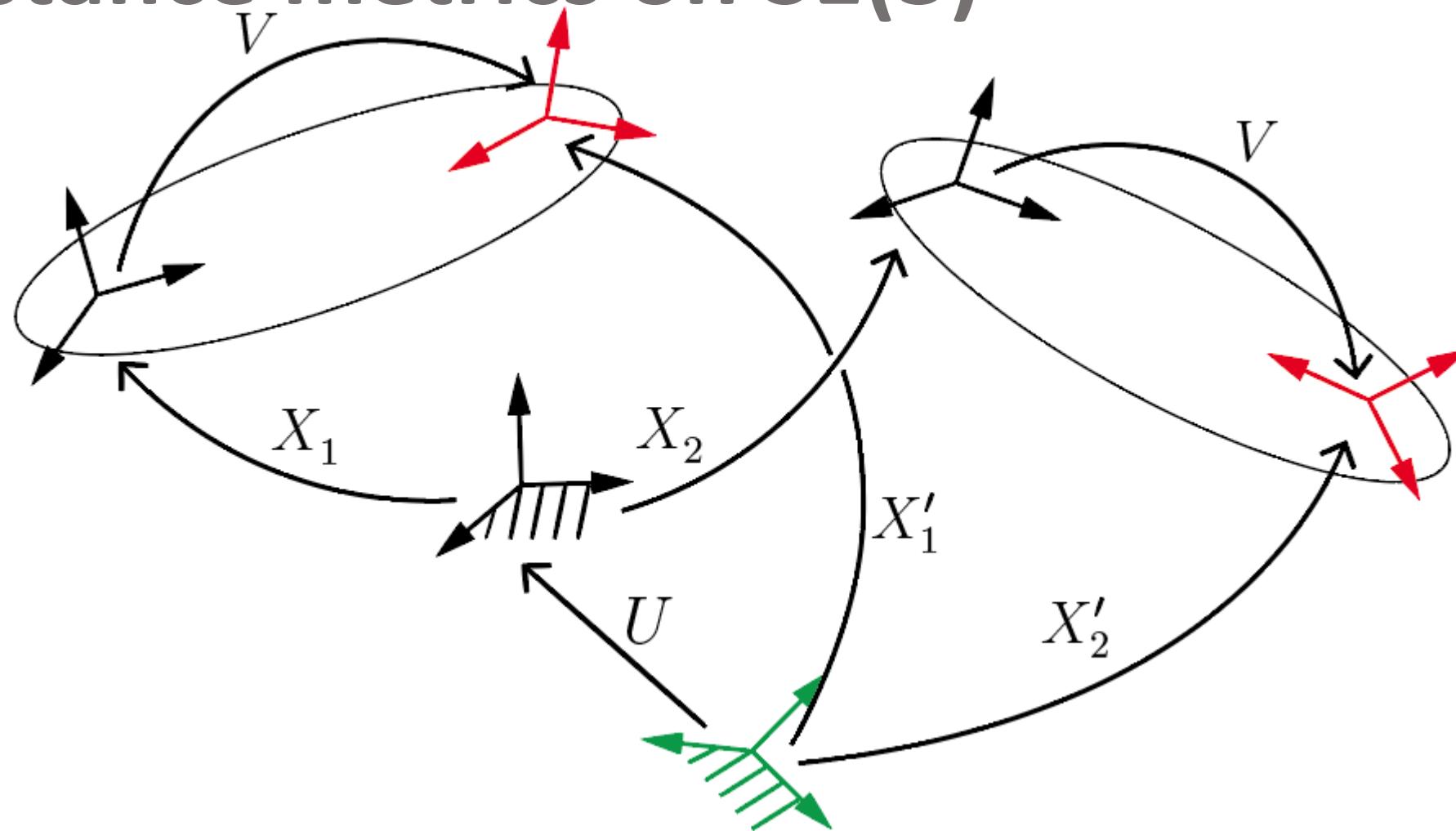
If  $d(X'_1, X'_2) = d(UX_1, UX_2) = d(X_1, X_2)$  for all  $U \in SE(3)$ ,  
 $d(\cdot, \cdot)$  is a **left-invariant distance metric**.

# Distance metrics on SE(3)



If  $d(X'_1, X'_2) = d(X_1V, X_2V) = d(X_1, X_2)$  for all  $V \in SE(3)$ ,  
 $d(\cdot, \cdot)$  is a **right-invariant** distance metric.

# Distance metrics on SE(3)



If  $d(X'_1, X'_2) = d(UX_1V, UX_2V) = d(X_1, X_2)$  for all  $U, V \in SE(3)$ ,  
 $d(\cdot, \cdot)$  is a **bi-invariant** distance metric.

# Some facts about distance metrics on SE(3)

- **Bi-invariant metrics on SO(3) exist:** some simple ones are

$$d(R_1, R_2) = \|\log(R_1^T R_2)\| = \phi \in [0, \pi]$$

$$d(R_1, R_2) = \|R_1 - R_2\| = \sqrt{3 - \text{Tr}(R_1^T R_2)} = 1 - \cos \phi$$

- **No bi-invariant metric exists on SE(3)**
- **Left- and right-invariant metrics exist on SE(3):** a simple left-invariant metric is  $d(X_1, X_2) = d(R_1, R_2) + \|p_1 - p_2\|$
- Any distance metric on SE(3) depends on the **choice of length scale for physical space**

# Remarks

- (Too) many papers on SE(3) distance metrics have been written!
- Robots are doing fine even without bi-invariance (but make sure the metric you use is left-invariant)
- Notwithstanding J. Duffy's claims about "The fallacy of modern hybrid control theory that is based on "orthogonal complements" of twist and wrench spaces," *J. Robotic Systems*, 1989, hybrid force-position control seems to be working well.

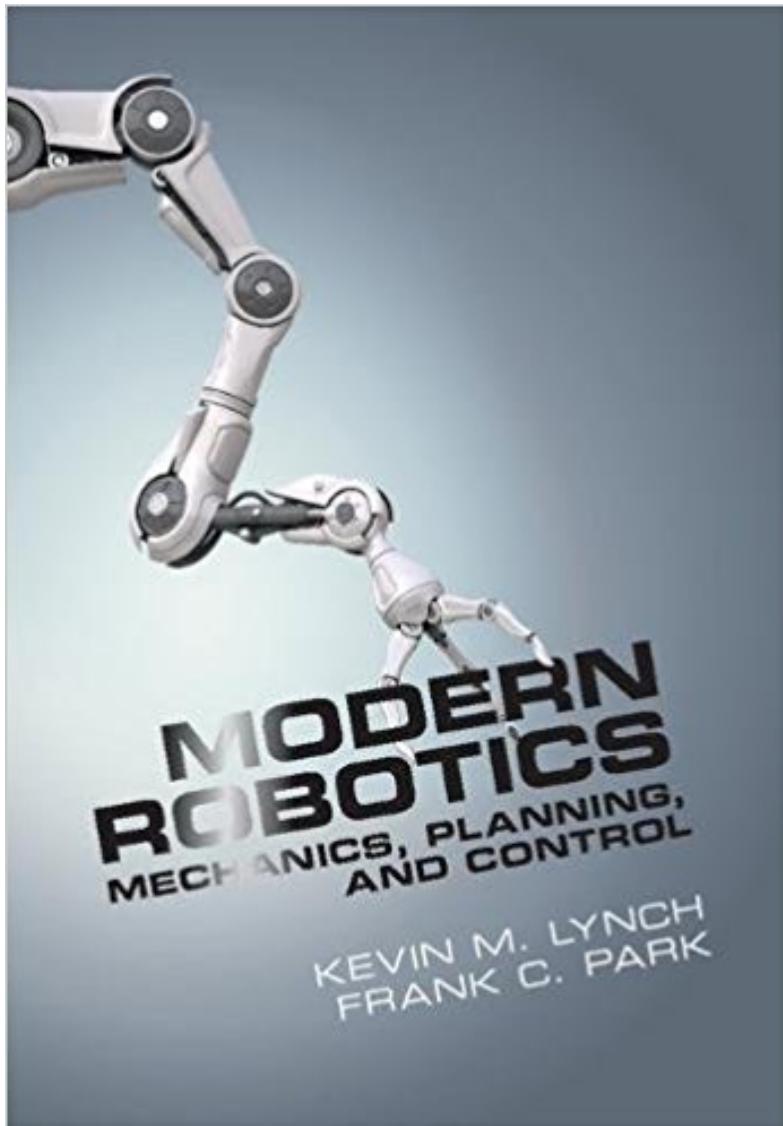
# Robot kinematics: modern screw theory

- The **product-of-exponentials (PoE) formula** for open kinematic chains (Brockett 1989) puts on a more sure footing the classical screw-theoretic tools for kinematic modeling and analysis:

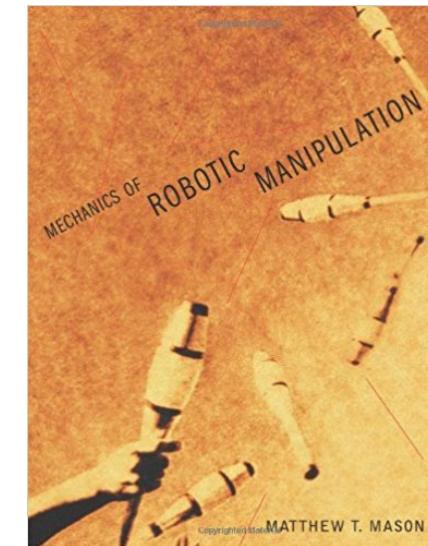
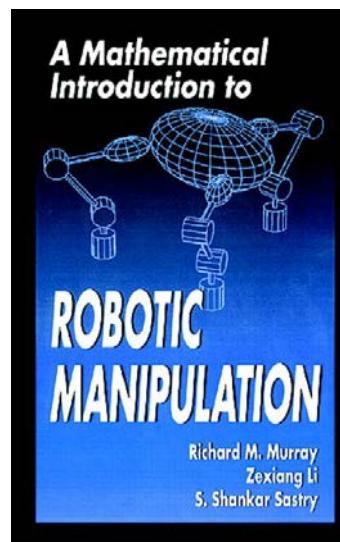
$$T = e^{[S_1]\theta_1} \dots e^{[S_n]\theta_n} M$$

- Some advantages: no link frames needed, intuitive physical meaning, easy differentiation, can apply well-known machinery and results of general matrix Lie groups, etc.
- It is mystifying to me why the PoE formula is not more widely taught and used, and why people still cling to their Denavit-Hartenberg parameters.

# Some relevant robotics textbooks

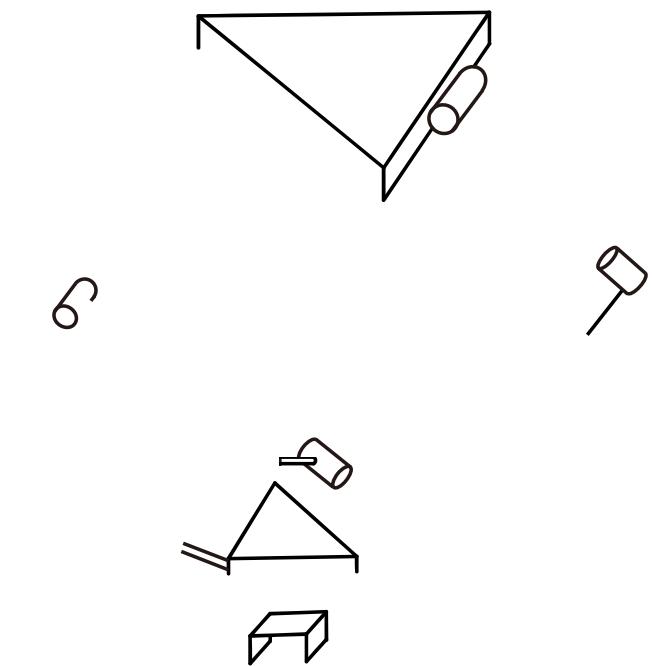


Targeted to upper-level undergraduates, can be complemented by more advanced textbooks like *A Mathematical Introduction to Robotic Manipulation* (Murray, Li, Sastry) and *Mechanics of Robot Manipulation* (Mason). Free PDF available at <http://modernrobotics.org>

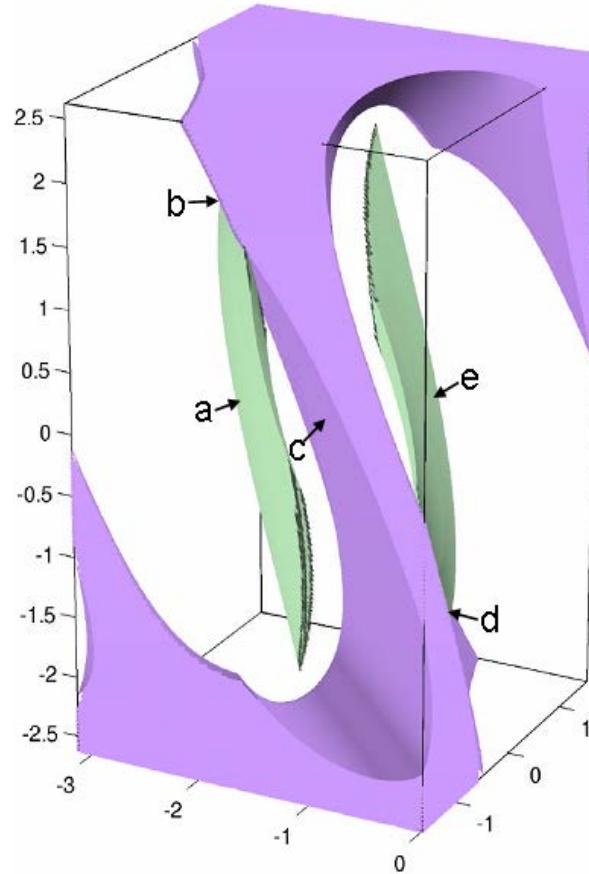
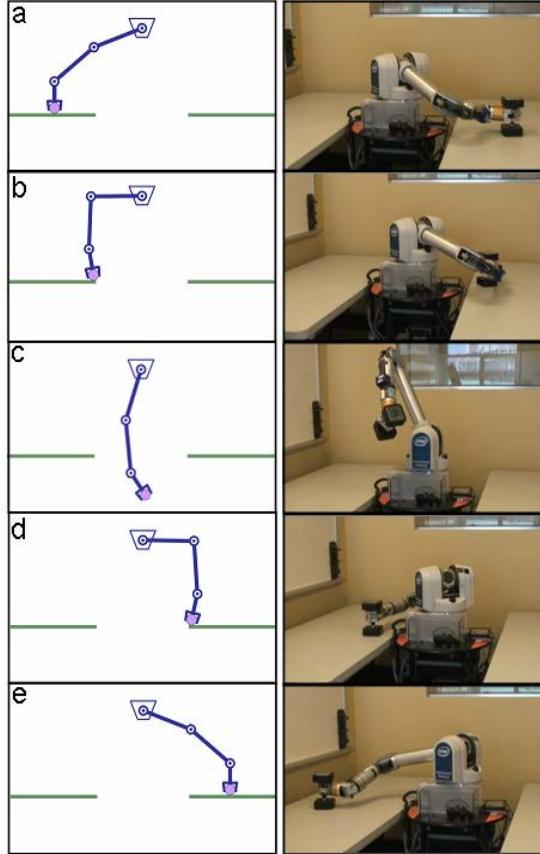


# Closed chain kinematics

- Closed chains typically have curved configuration spaces, and can be under- or over-actuated. Their singularity behavior is also more varied and subtle.
- Differential geometric methods have been especially useful in their analysis: representing the forward kinematics  $f(M, g) \rightarrow (N, h)$  as a mapping between Riemannian manifolds, **manipulability** and **singularity analysis** can be performed via analysis of the pullback form (in local coordinates,  $J^T H J G^{-1}$ ).



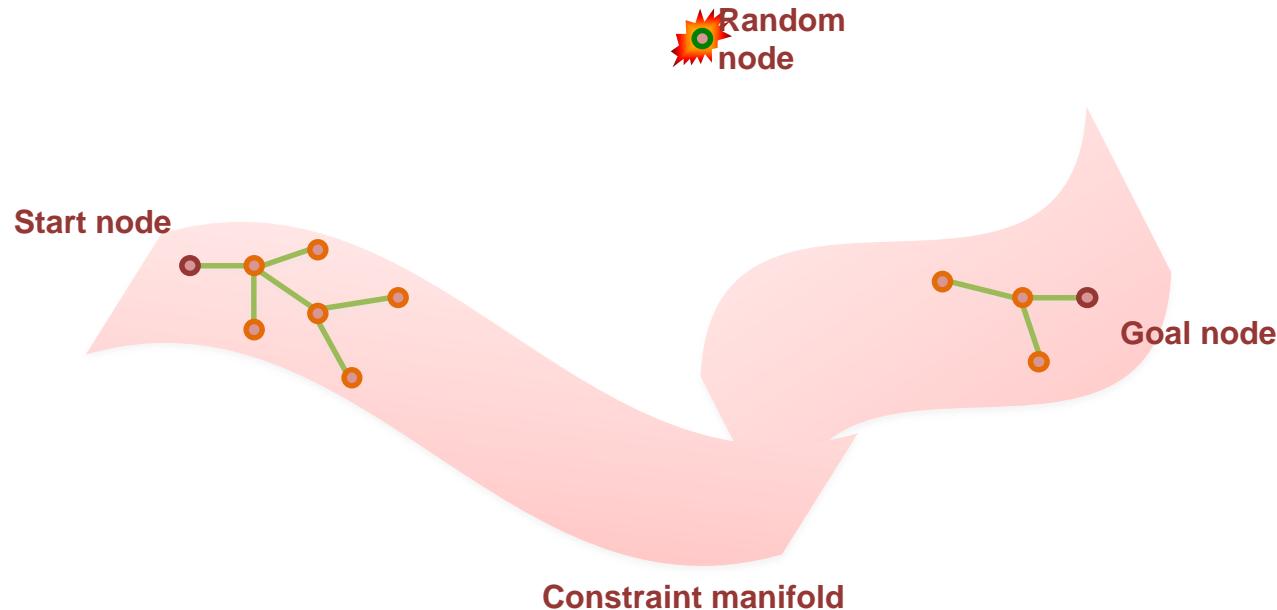
# Path planning on constraint manifolds



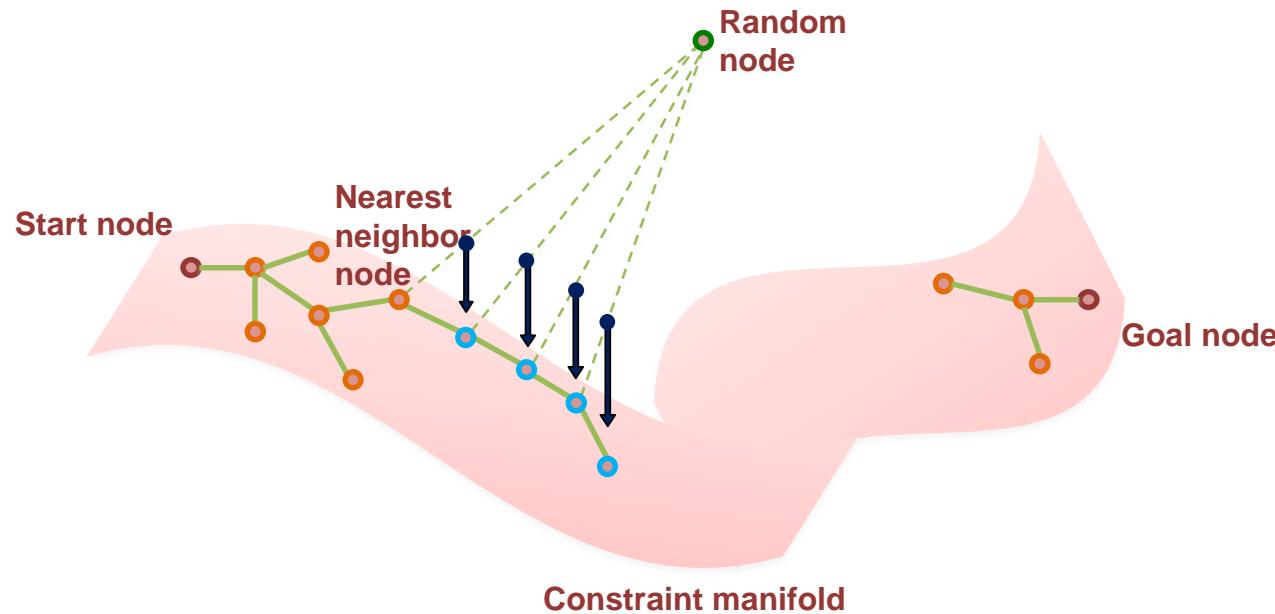
Path planning for robots subject to holonomic constraints (e.g., closed chains, contact conditions). The configuration space is a curved manifold whose structure we do not exactly know in advance.

Dmitry Berenson et al, "Manipulation planning on constraint manifolds," *ICRA 2009*.

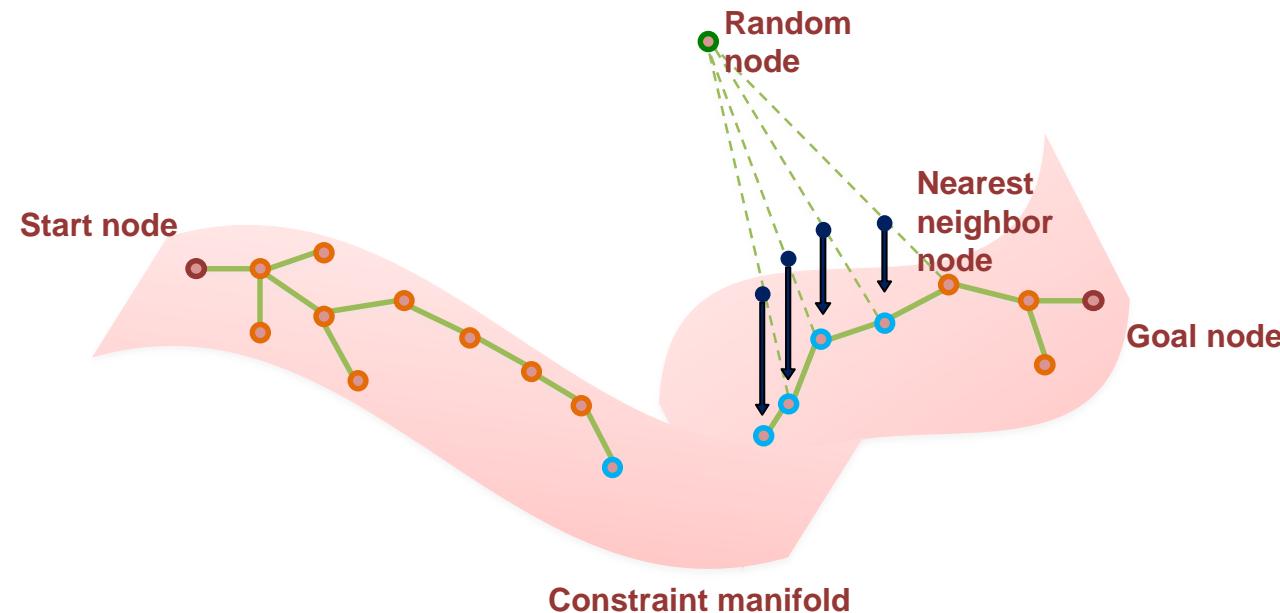
# A simple RRT sampling-based algorithm



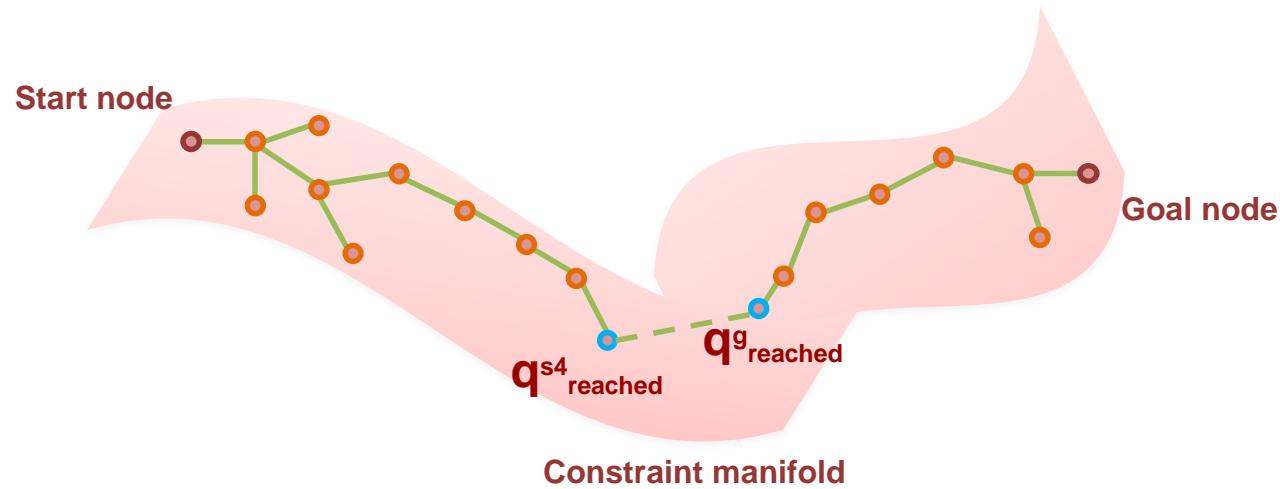
# A simple RRT sampling-based algorithm



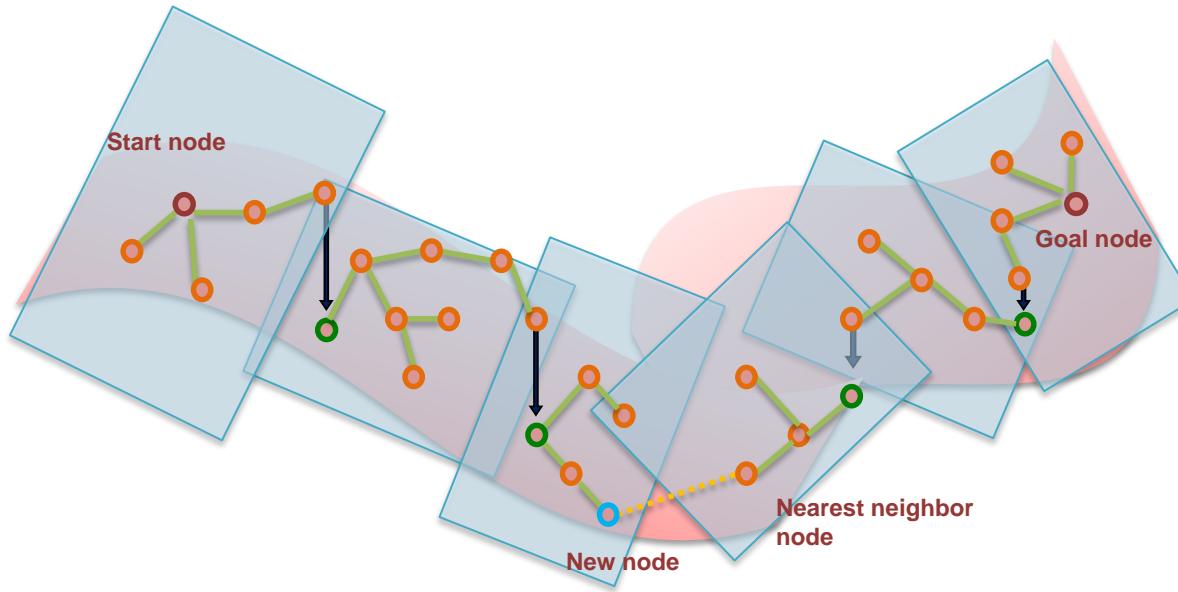
# A simple RRT sampling-based algorithm



# A simple RRT sampling-based algorithm



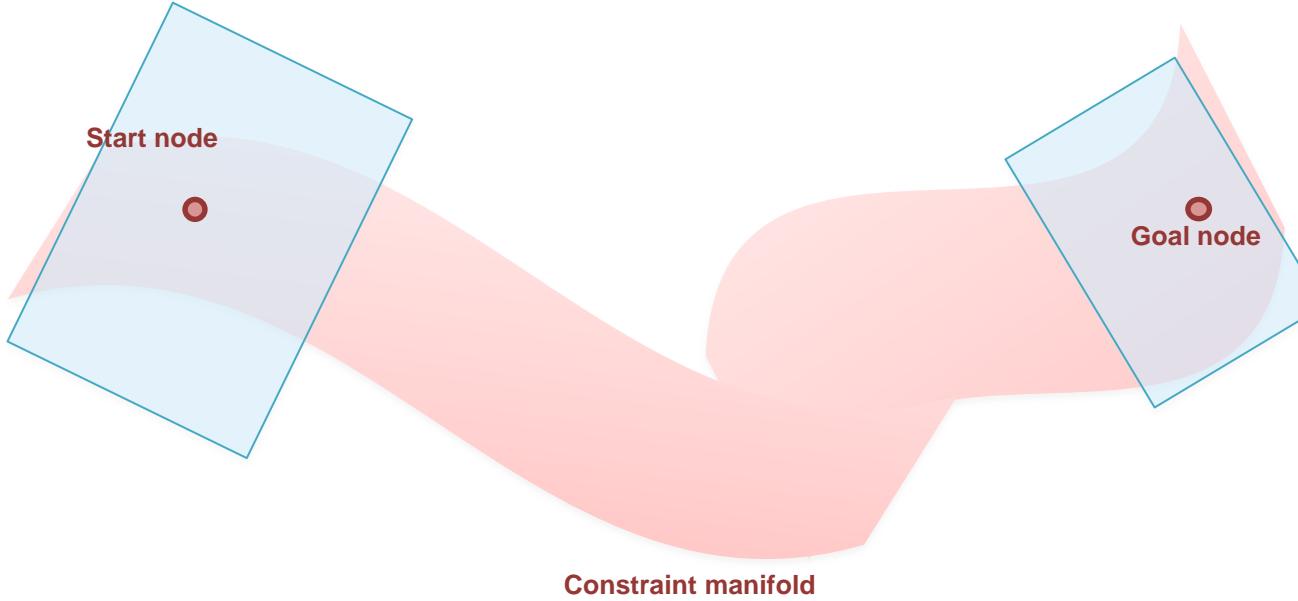
# Tangent Bundle RRT (Kim et al 2016)



**Tangent Bundle RRT:** An RRT algorithm for planning on curved configuration spaces:

- Trees are first propagated on the tangent bundle
- Local curvature information is used to grow the tangent space trees to an appropriate size.

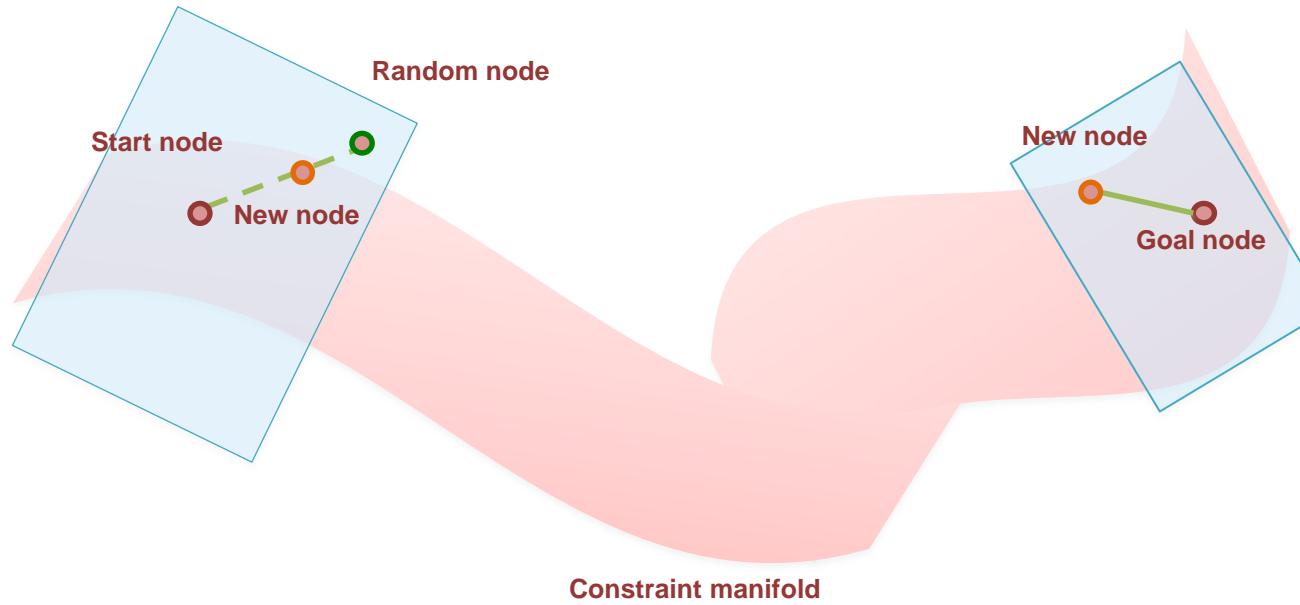
# Tangent Bundle RRT



## Initializing

- Start and goal nodes assumed to be on constraint manifold.
- Tangent spaces are constructed at start and goal nodes.

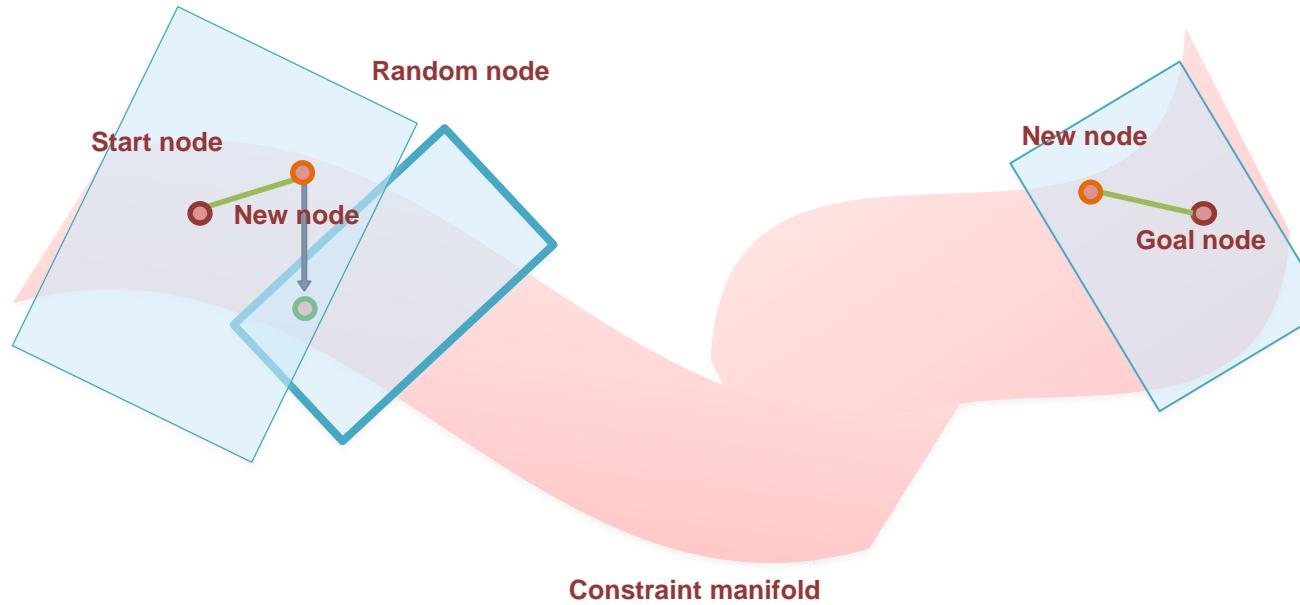
# Tangent Bundle RRT



## Random sampling on tangent spaces:

- Generate a random sample node on a tangent space.
- Find the nearest neighbor node in the tangent space and take a single step of fixed size toward random target node.
- Find the nearest neighbor node on the opposite tree and then extend tree via tangent space.

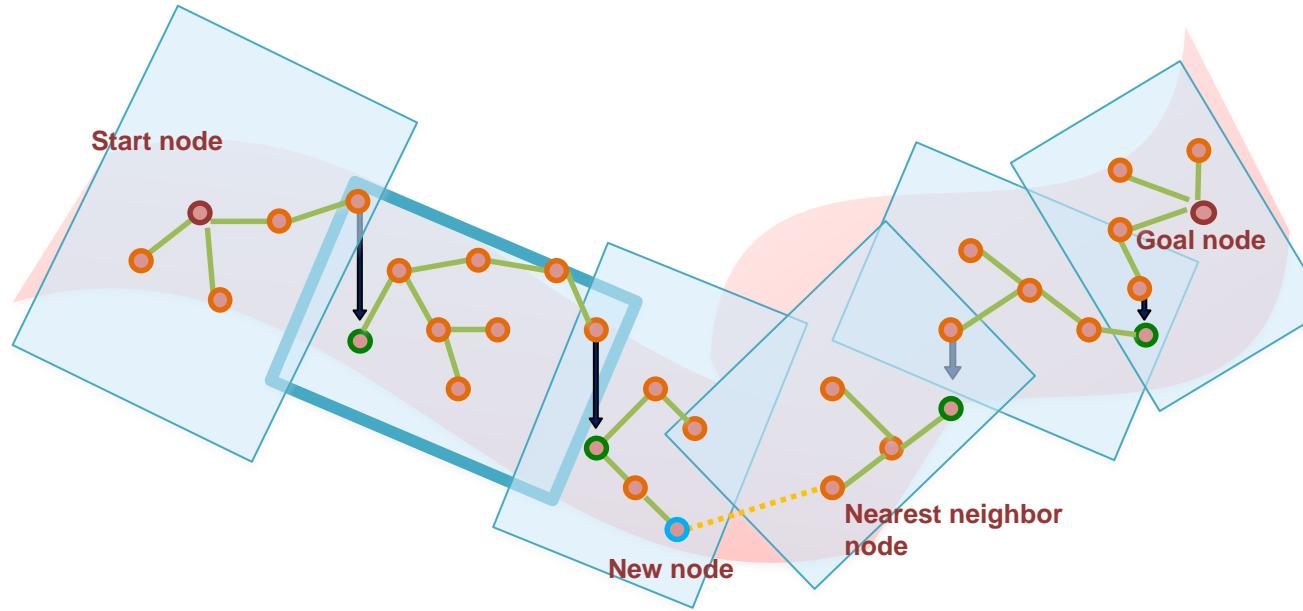
# Tangent Bundle RRT



## Creating a new tangent space:

- When the distance to the constraint manifold exceeds a certain threshold, project the extended node to the constraint manifold and create a new bounded tangent space.

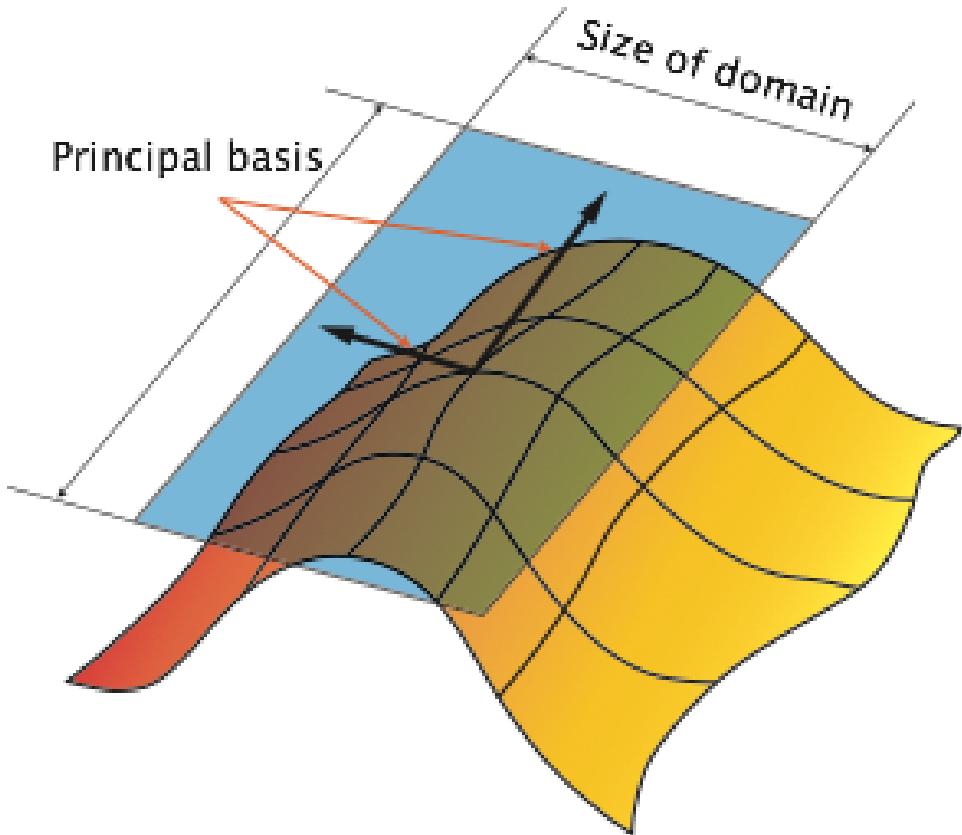
# Tangent Bundle RRT



**Select a tangent space using a size-biased function** (roulette selection): For each tangent space, assigned a fitness value that is

- proportional to the size of the tangent space and,
- Inversely proportional to the number of nodes belonging to the tangent space.

# Tangent bundle RRT



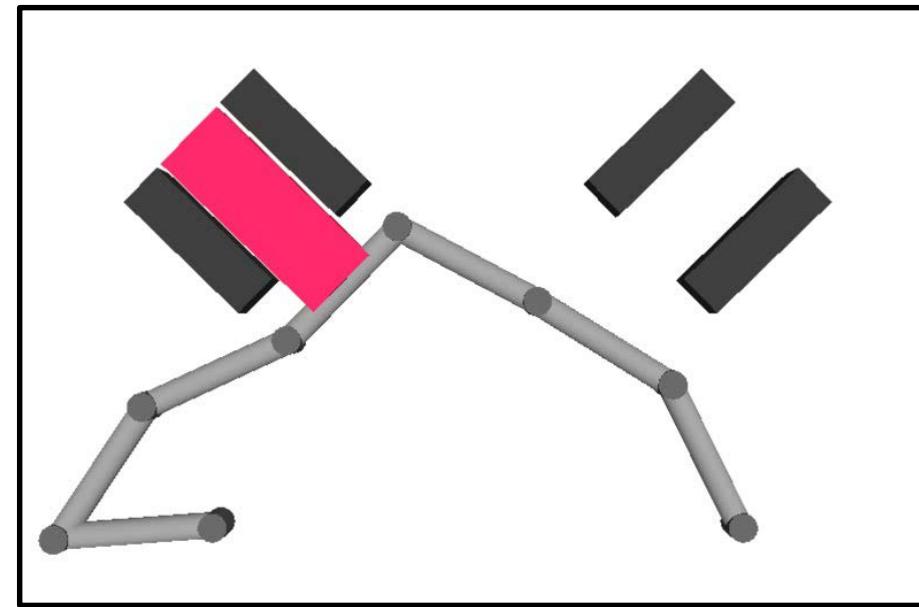
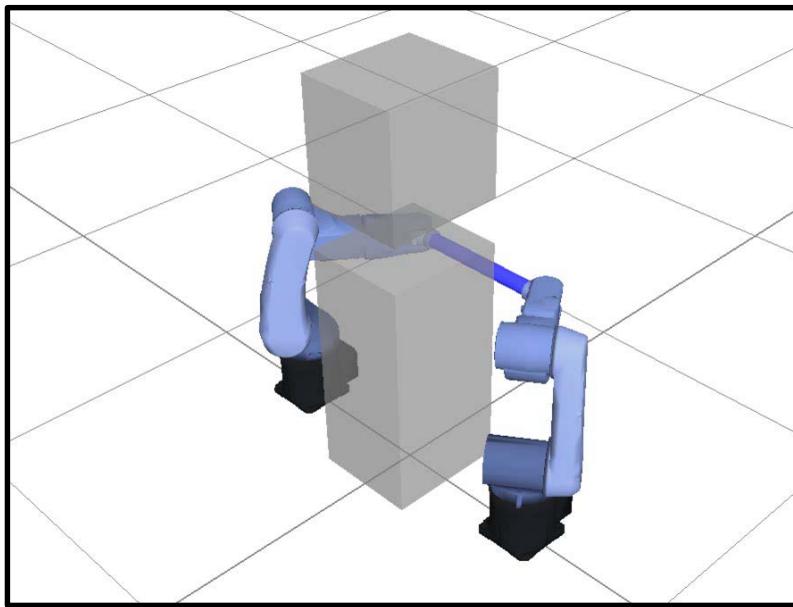
## Constructing a bounded tangent space:

- Use local curvature information to find the principal basis of the tangent space, and to bound the tangent space domain.
- Principal curvatures and principal vectors can be computed from the second fundamental form of the constraint manifold (details need to be worked out if there is more than one normal direction)
- If the principal curvatures are close to zero, the manifold is nearly flat, and thus relatively larger steps can be taken along the corresponding principal directions

# Tangent bundle RRT

**Q:** Is the extra computation and bookkeeping worth it?

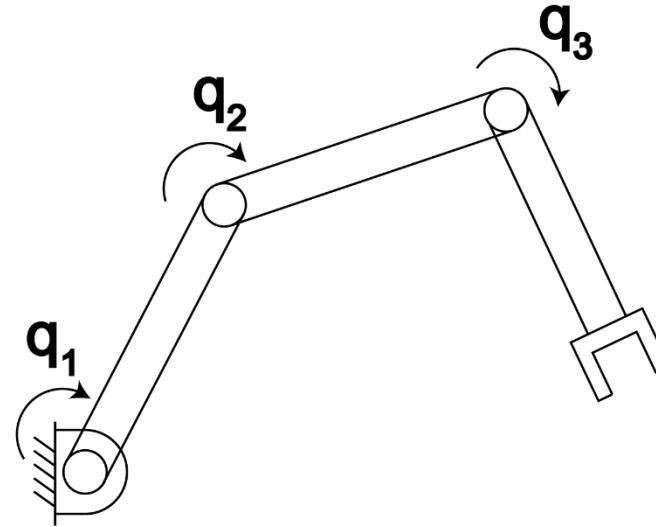
**A:** It's highly problem-dependent, but for higher-dimensional systems, it seems so.



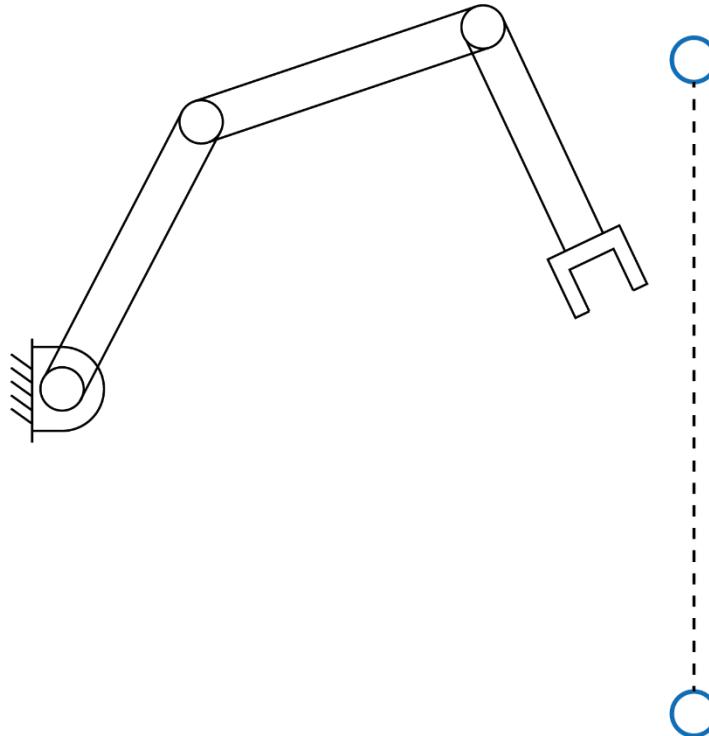
# Planning on Foliations



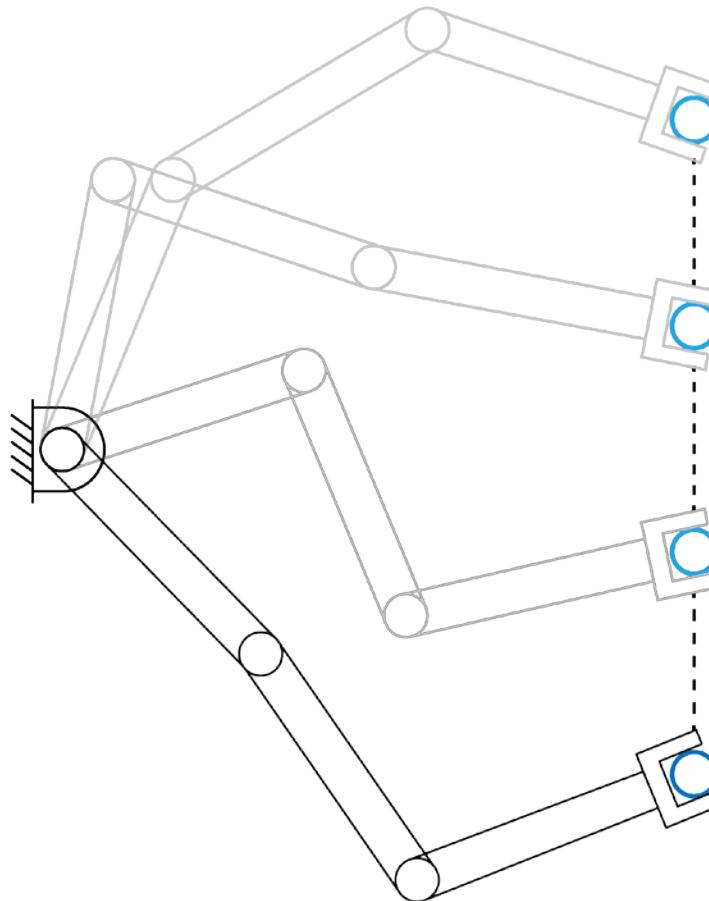
# Planning on Foliations



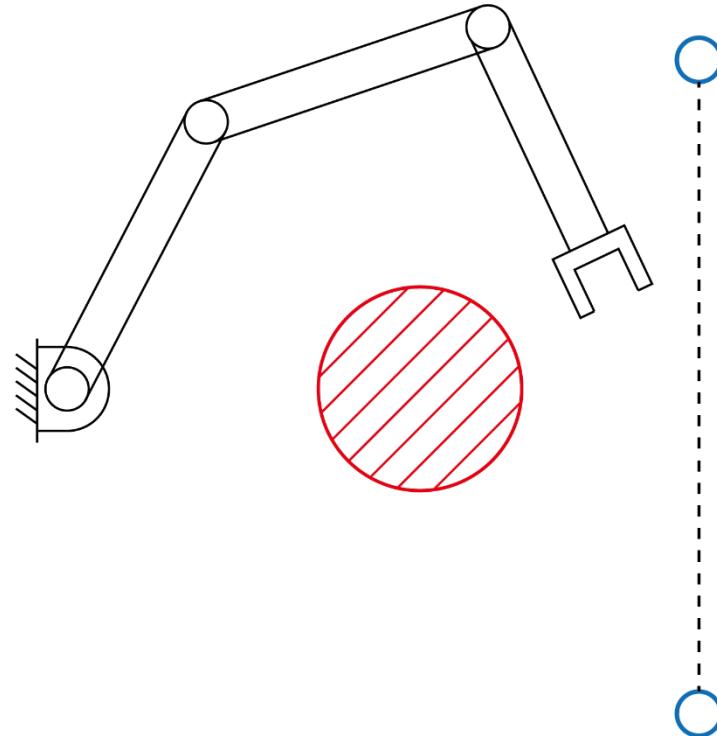
# Planning on Foliations



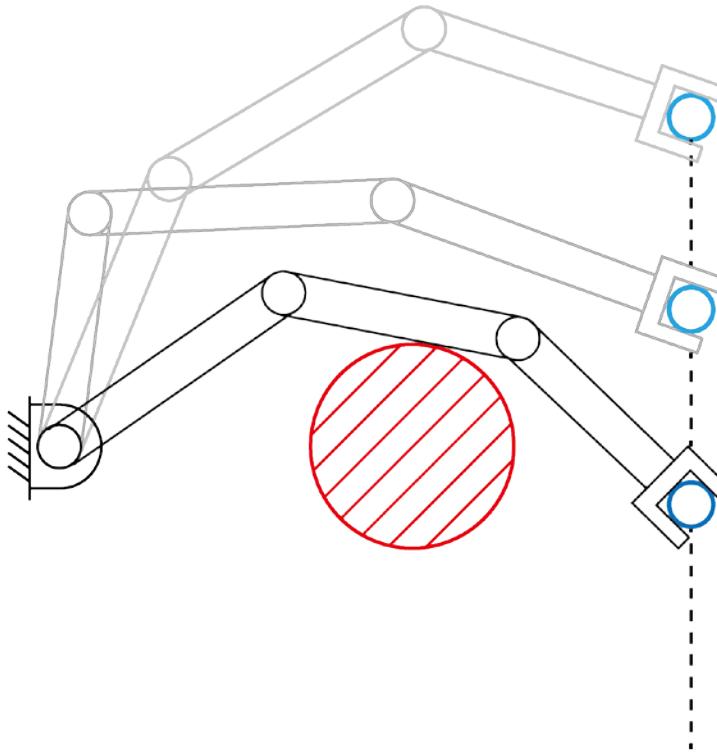
# Planning on Foliations



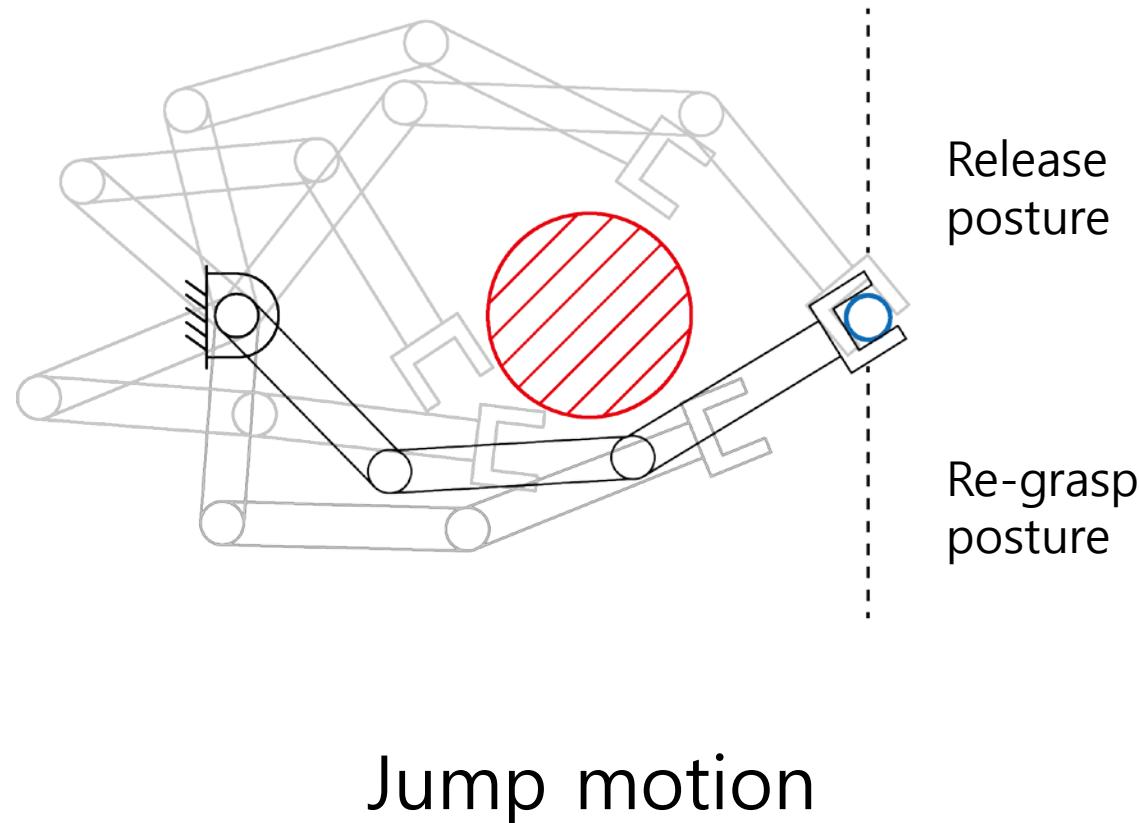
# Planning on Foliations



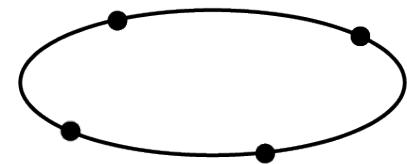
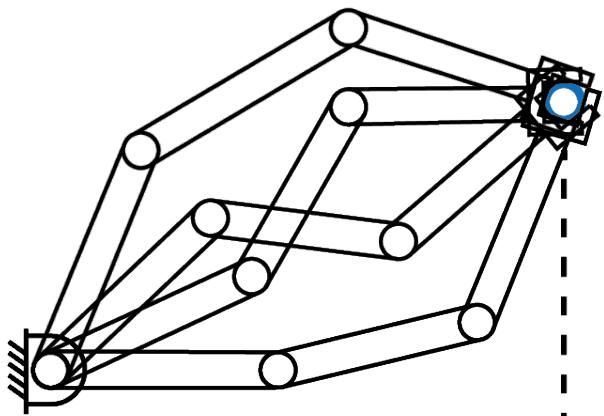
# Planning on Foliations



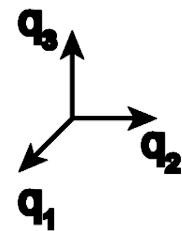
# Planning on Foliations



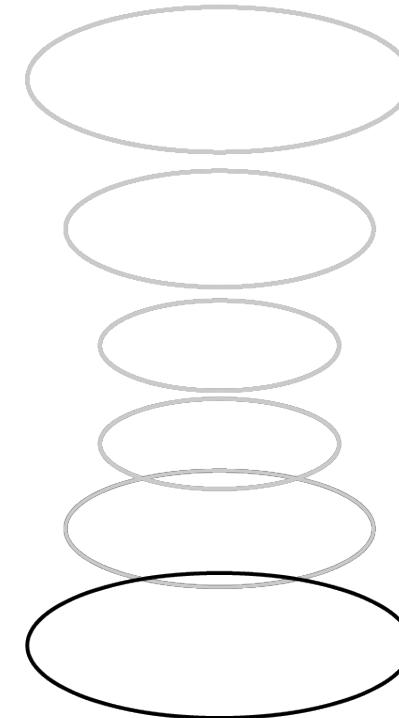
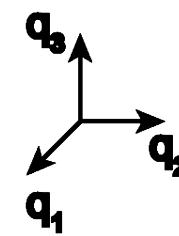
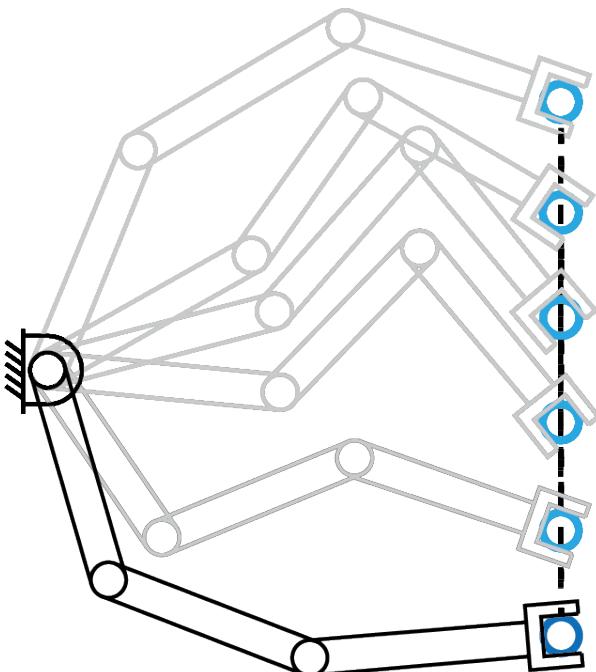
# Planning on Foliations



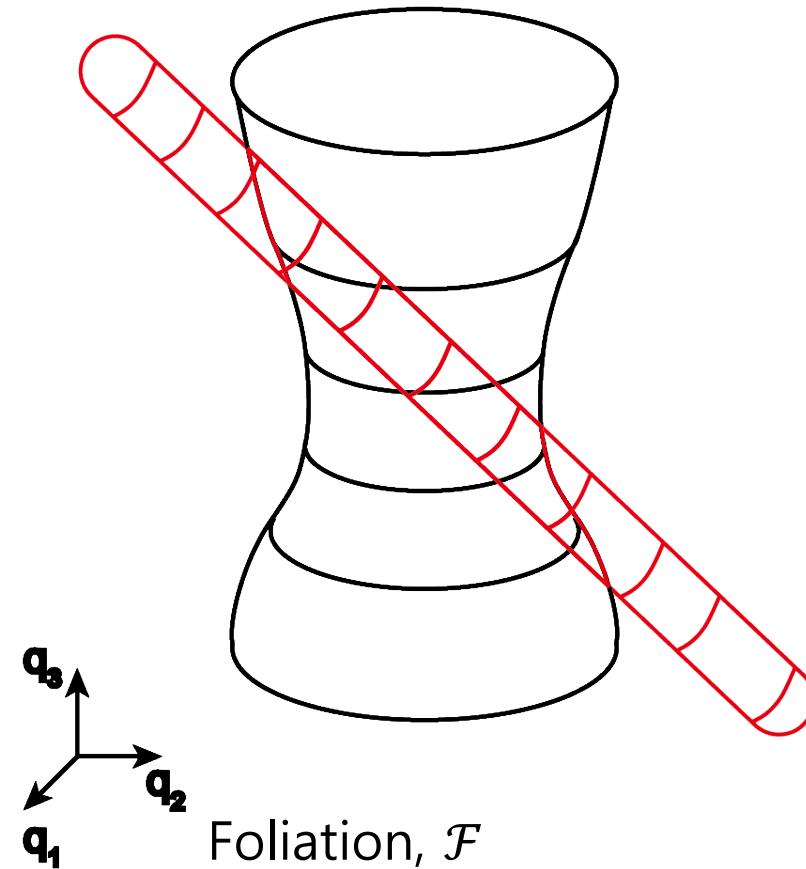
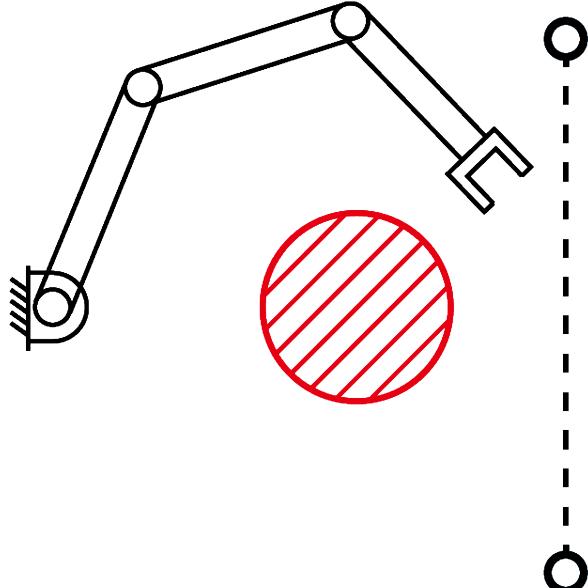
Leaf



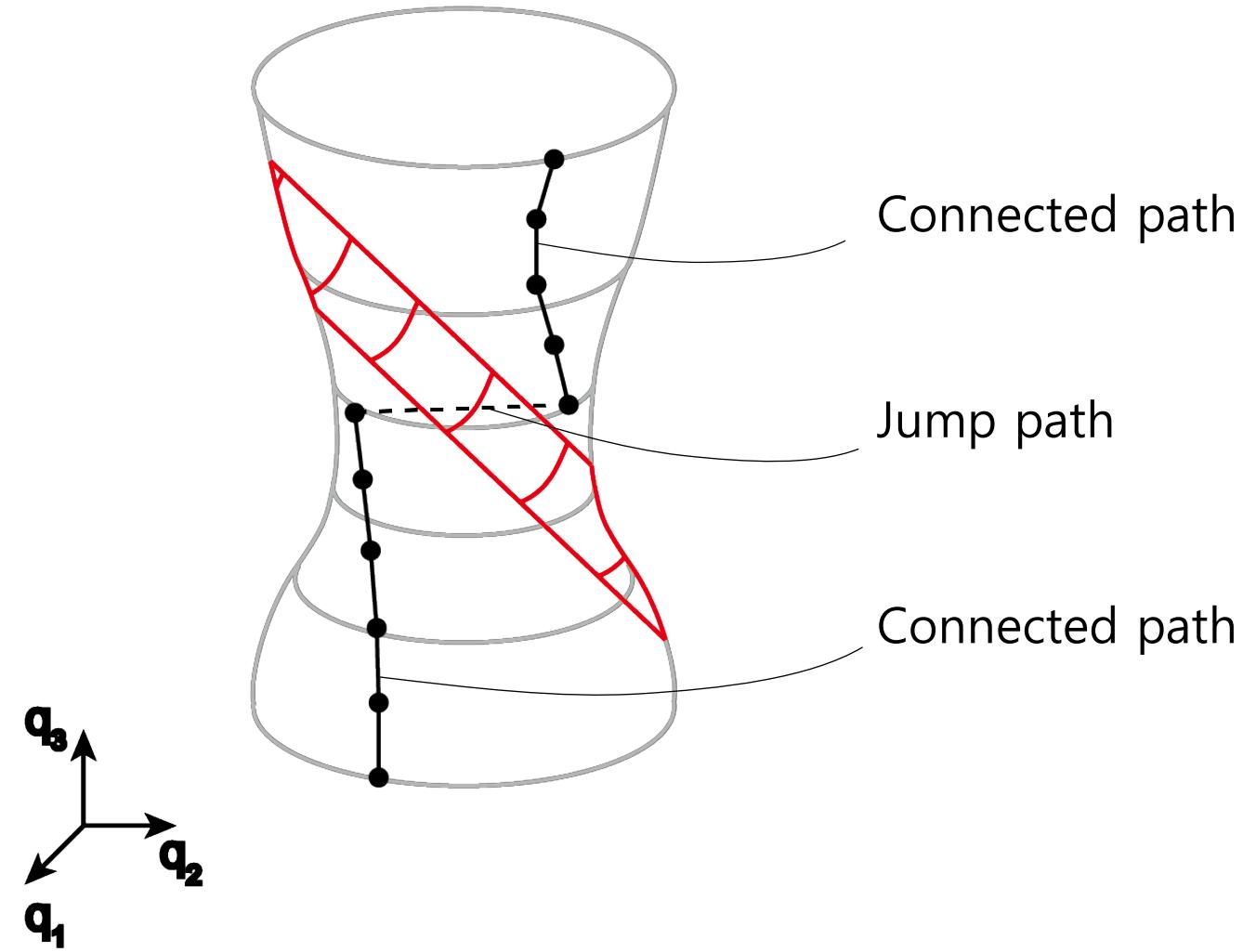
# Planning on Foliations



# Planning on Foliations



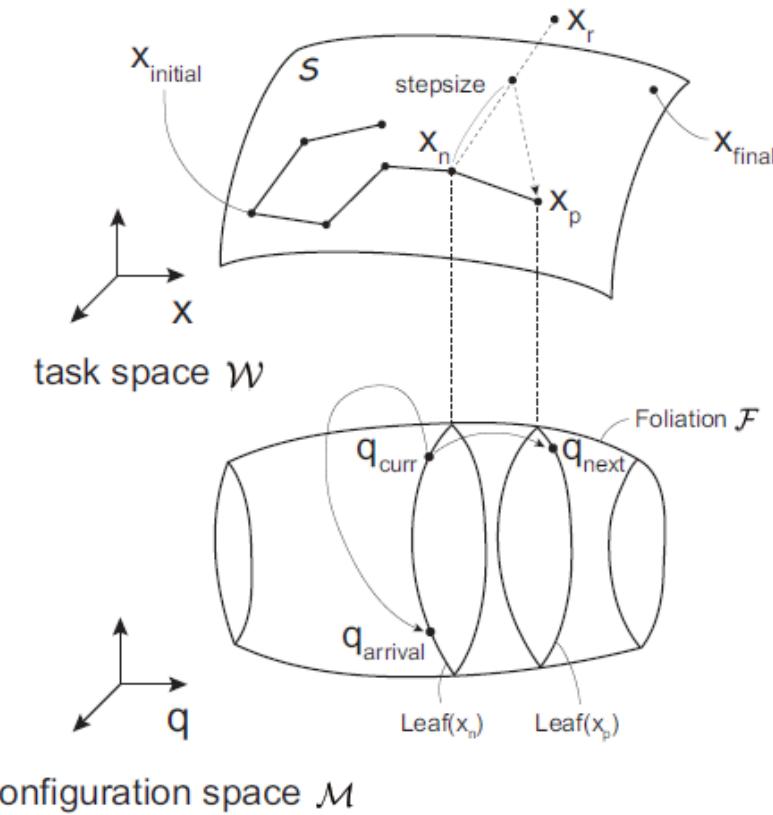
# Planning on Foliations



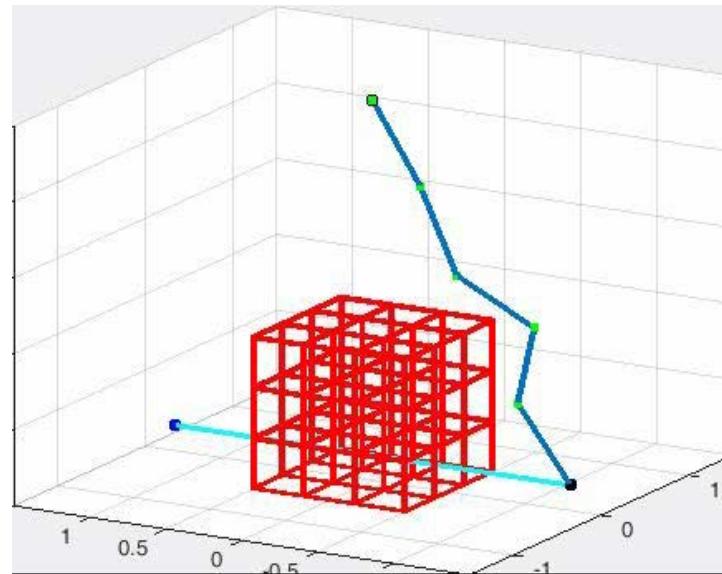
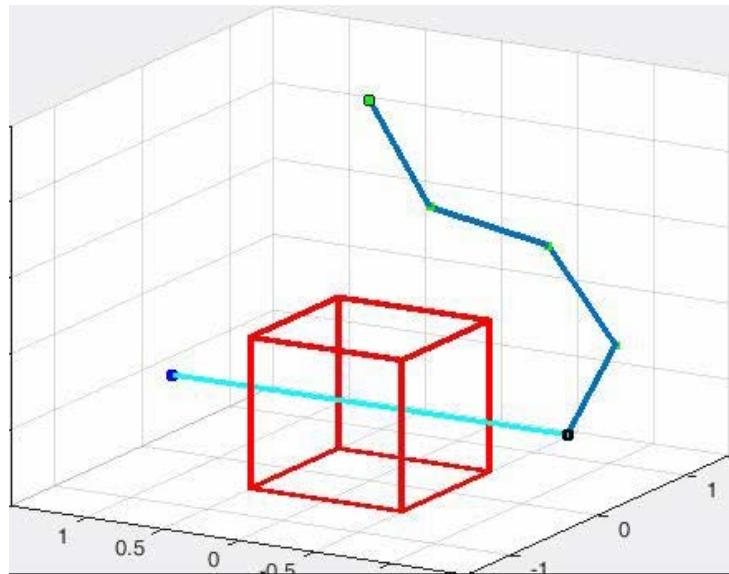
# Planning on Foliations (J Kim et al 2016)

**Algorithm 1** Planning Algorithm

```
1: Given:  $x_{\text{initial}}, x_{\text{final}}$ 
2: Tree  $T_S$ .Init( $x_{\text{initial}}$ )
3:  $T_S$ .Node( $x_{\text{initial}}$ ).CurrConfig  $\leftarrow$  InverseKinematics( $q_{\text{rand}}, x_{\text{initial}}$ )
4: repeat
5:    $q_{\text{curr}}, x_n, x_p \leftarrow \text{ExploreTree}(T_S)$ 
6:    $q_{\text{next}} \leftarrow \text{ProjectToLeaf}(q_{\text{curr}}, x_p)$ 
7:    $\overline{q_{\text{curr}} q_{\text{next}}} \leftarrow \text{FindPathOn}\mathcal{F}(q_{\text{curr}}, q_{\text{next}})$ 
8:   if CollisionFree( $\overline{q_{\text{curr}} q_{\text{next}}}$ ) then
9:      $T_S$ .AddNode( $x_p$ )
10:     $T_S$ .AddEdge( $x_n, x_p$ )
11:     $T_S$ .Node( $x_p$ ).Path  $\leftarrow \overline{q_{\text{curr}} q_{\text{next}}}$ 
12:     $T_S$ .Node( $x_p$ ).CurrConfig  $\leftarrow q_{\text{next}}$ 
13:   else
14:      $\overline{q_{\text{curr}} q_{\text{arrival}}} \leftarrow \text{Jump}(q_{\text{curr}}, x_n, x_p)$ 
15:      $T_S$ .Node( $x_n$ ).Path  $\leftarrow \overline{q_{\text{curr}} q_{\text{arrival}}}$ 
16:      $T_S$ .Node( $x_n$ ).CurrConfig  $\leftarrow q_{\text{arrival}}$ 
17:   end if
18: until  $x_{\text{final}}$  is added to  $T_S$ 
19:  $Q \leftarrow \text{ExtractPath}()$ 
20: return final path  $Q$ 
```



# Planning on Foliations



# Dynamics and Motion Optimization

# PUMA 560 dynamics equations

B. Armstrong, O. Khatib, J. Burdick, “The explicit dynamic model and inertial parameters of the Puma 560 Robot arm,” *Proc. ICRA*, 1986.



# PUMA 560 dynamics equations

$$\begin{aligned}
 I_2 &= I_{zz2} + m_2 * (r_{z2}^2 + r_{y2}^2) + (m_3 + m_4 + m_5 + m_6) * a_2^2 ; \\
 I_3 &= -I_{zz2} + I_{yy2} + (m_3 + m_4 + m_5 + m_6) * a_2^2 ; \\
 &\quad m_2 * r_{z2}^2 - m_2 * r_{y2}^2 ; \\
 I_4 &= m_2 * r_{z2} * (d_2 + r_{z2}) + m_3 * a_2 * r_{z3} \\
 &\quad + (m_3 + m_4 + m_5 + m_6) * a_2 * (d_3 + d_5) ; \\
 I_5 &= -m_3 * a_2 * r_{y3} + (m_4 + m_5 + m_6) * a_2 * d_4 + m_4 * a_2 * r_{z4} ; \\
 I_6 &= I_{zz5} + m_5 * r_{y5}^2 + m_4 * a_3^2 + m_4 * (d_4 + r_{z4})^2 + I_{yy4} \\
 &\quad + m_3 * a_3^2 + m_5 * d_4^2 + I_{zz5} + m_6 * a_3^2 + m_6 * d_4^2 \\
 &\quad + m_6 * r_{z6}^2 + I_{zz6} ; \\
 I_7 &= m_3 * r_{y3}^2 + I_{zz5} - I_{yy5} + m_4 * r_{z4}^2 + 2 * m_4 * d_4 * r_{z4} \\
 &\quad + (m_4 + m_5 + m_6) * (d_4^2 - a_3^2) + I_{yy4} - I_{zz4} + I_{zz5} \\
 &\quad - I_{yy5} + m_6 * r_{z6}^2 - I_{zz6} + I_{zz5} ; \\
 I_8 &= -m_4 * (d_2 + d_3) * (d_4 + r_{z4}) - (m_5 + m_6) * (d_2 + d_3) * d_4 \\
 &\quad m_3 * r_{y3} * r_{z3} + m_3 * (d_2 + d_3) * r_{y3} ; \\
 I_9 &= m_2 * r_{y2} * (d_2 + r_{z2}) ; \\
 I_{10} &= 2 * m_4 * a_3 * r_{z4} + 2 * (m_4 + m_5 + m_6) * a_3 * d_4 ; \\
 I_{11} &= -2 * m_2 * r_{z2} * r_{y2} ; \\
 I_{12} &= (m_4 + m_5 + m_6) * a_2 * a_3 ; \\
 I_{13} &= (m_4 + m_5 + m_6) * a_3 * (d_2 + d_3) ; \\
 I_{14} &= I_{zz4} + I_{yy5} + I_{zz6} ; \\
 I_{15} &= m_6 * d_4 * r_{z6} ; \\
 I_{16} &= m_6 * a_2 * r_{z6} ; \\
 I_{17} &= I_{zz5} + I_{zz6} + m_6 * r_{z6}^2 ; \\
 I_{18} &= m_6 * (d_2 + d_3) * r_{z6} ; \\
 I_{19} &= I_{yy4} - I_{zz4} + I_{zz5} - I_{yy5} + m_6 * r_{z6}^2 + I_{zz6} - I_{zz5} ; \\
 I_{20} &= I_{yy5} - I_{zz5} - m_6 * r_{z6}^2 + I_{zz6} - I_{zz5} ; \\
 I_{21} &= I_{zz4} - I_{yy4} + I_{zz5} - I_{zz5} ; \\
 I_{22} &= m_6 * a_2 * r_{z6} ; \\
 I_{23} &= I_{zz6} ;
 \end{aligned}$$

## Part II. Gravitational Constants

$$\begin{aligned}
 g_1 &= -g * ((m_3 + m_4 + m_5 + m_6) * a_2 + m_2 * r_{z2}) ; \\
 g_2 &= g * (m_3 * r_{y2} - (m_4 + m_5 + m_6) * d_4 - m_4 * r_{z4}) ; \\
 g_3 &= g * m_2 * r_{y2} ; \\
 g_4 &= -g * (m_4 + m_5 + m_6) * a_3 ; \\
 g_5 &= -g * m_6 * r_{z6} ;
 \end{aligned}$$

Table A3. Computed Values for the Constants Appearing in the Equations of Forces of Motion.

(Inertial constants have units of kilogram meters-squared)

$$\begin{array}{ll}
 I_1 = 1.43 & I_2 = 1.75 \pm 0.07 \\
 I_3 = 1.38 & I_4 = 6.90 \times 10^{-1} \pm 0.20 \times 10^{-1} \\
 I_5 = 3.72 \times 10^{-1} \pm 0.31 \times 10^{-1} & I_6 = 3.33 \times 10^{-1} \pm 0.16 \times 10^{-1} \\
 I_7 = 2.98 \times 10^{-1} \pm 0.29 \times 10^{-1} & I_8 = -1.34 \times 10^{-1} \pm 0.14 \times 10^{-1} \\
 I_9 = 2.38 \times 10^{-2} \pm 1.20 \times 10^{-2} & I_{10} = -2.13 \times 10^{-2} \pm 0.22 \times 10^{-2} \\
 I_{11} = -1.42 \times 10^{-2} \pm 0.70 \times 10^{-2} & I_{12} = -1.10 \times 10^{-2} \pm 0.11 \times 10^{-2} \\
 I_{13} = -3.79 \times 10^{-3} \pm 0.90 \times 10^{-3} & I_{14} = 1.64 \times 10^{-3} \pm 0.07 \times 10^{-3} \\
 I_{15} = 1.25 \times 10^{-3} \pm 0.30 \times 10^{-3} & I_{16} = 1.24 \times 10^{-3} \pm 0.30 \times 10^{-3} \\
 I_{17} = 6.42 \times 10^{-4} \pm 3.00 \times 10^{-4} & I_{18} = 4.31 \times 10^{-4} \pm 1.30 \times 10^{-4} \\
 I_{19} = 3.00 \times 10^{-4} \pm 14.0 \times 10^{-4} & I_{20} = -2.02 \times 10^{-4} \pm 8.00 \times 10^{-4} \\
 I_{21} = -1.00 \times 10^{-4} \pm 6.00 \times 10^{-4} & I_{22} = -5.80 \times 10^{-5} \pm 1.50 \times 10^{-5} \\
 I_{23} = 4.00 \times 10^{-5} \pm 2.00 \times 10^{-5} & \\
 \end{array}$$

(Gravitational constants have units of newton meters)

$$\begin{array}{ll}
 g_1 = 1.14 & g_2 = 4.71 \pm 0.54 \\
 g_{m2} = 8.27 \times 10^{-1} \pm 0.93 \times 10^{-1} & g_{m4} = 2.00 \times 10^{-1} \pm 0.16 \times 10^{-1} \\
 g_{m5} = 1.79 \times 10^{-1} \pm 0.14 \times 10^{-1} & g_{m6} = 1.93 \times 10^{-1} \pm 0.16 \times 10^{-1}
 \end{array}$$

# PUMA 560 dynamics equations (page 2)

**Table A4.** The expressions giving the elements of the kinetic energy matrix.  
(The Abbreviated Expressions have units of kg·m<sup>2</sup>.)

$$\begin{aligned}
 a_{11} &= I_{m1} + I_1 + I_3 + I_7 + SC23 + I_{10} + SC23 + I_{11} + SC2 \\
 &\quad + I_{20} + (SS23 + (I + CC4) - 1) - 2 \cdot SC23 \cdot C4 \cdot SC5 \\
 &\quad + I_{21} + SS23 \cdot CC4 + 2 \cdot (I_1 \cdot C2 \cdot S23 + I_{12} \cdot C2 \cdot C23 \\
 &\quad + I_{13} \cdot (SS23 \cdot C5 + SC23 \cdot C4 \cdot SC5) \\
 &\quad + I_{14} \cdot C2 \cdot (S23 \cdot C5 + C23 \cdot C4 \cdot SC5) \\
 &\quad + I_{15} \cdot S2 + S4 \cdot S5 + I_{16} \cdot (SC23 \cdot C5 + CC23 \cdot C4 \cdot SC5)) ; \\
 &\approx 2.57 + 1.38 \cdot CC2 + 0.30 \cdot SS23 + 7.44 \times 10^{-1} \cdot C2 \cdot S23 . \\
 a_{12} &= I_{10} + S2 + I_6 \cdot C23 + I_{11} \cdot C23 + I_{13} \cdot C23 + S4 \cdot S5 \\
 &\quad + I_{14} \cdot S2 \cdot S4 \cdot S5 + I_{15} \cdot (S23 \cdot C4 \cdot S5 - C23 \cdot CS5) \\
 &\quad + I_{16} \cdot S23 \cdot SC4 + I_{20} \cdot S4 \cdot (S23 \cdot C4 \cdot CC5 + C23 \cdot SC5) \\
 &\quad + I_{22} \cdot S23 \cdot S4 \cdot S5 ; \\
 &\approx 6.90 \times 10^{-1} \cdot S2 - 1.34 \times 10^{-1} \cdot C23 + 2.38 \times 10^{-2} \cdot C2 . \\
 a_{13} &= I_6 \cdot C23 + I_{11} \cdot S23 - I_{13} \cdot C23 + S4 \cdot S5 + I_{19} \cdot S23 \cdot SC4 \\
 &\quad + I_{18} \cdot (S23 \cdot C4 \cdot S5 - C23 \cdot CS5) + I_{21} \cdot S23 \cdot S4 \cdot S5 \\
 &\quad + I_{20} \cdot S4 \cdot (S23 \cdot C4 \cdot CC5 + C23 \cdot SC5) ; \\
 &\approx -1.34 \times 10^{-1} \cdot C23 + -3.97 \times 10^{-3} \cdot C23 . \\
 a_{14} &= I_{11} \cdot C23 + I_{13} \cdot S23 + I_{15} \cdot C4 \cdot S5 + I_{16} \cdot C2 \cdot C4 \cdot S5 \\
 &\quad + I_{18} \cdot C23 \cdot S4 \cdot S5 - I_{20} \cdot (S23 \cdot C4 \cdot SC5 + C23 \cdot S55) \\
 &\quad + I_{22} \cdot C23 \cdot C4 \cdot S5 ; \\
 &\approx 0 . \\
 a_{15} &= I_{11} \cdot S23 \cdot S4 \cdot C5 + I_{16} \cdot C2 \cdot S4 \cdot CS5 + I_{17} \cdot S23 \cdot S4 \\
 &\quad + I_{18} \cdot (S23 \cdot S5 - C23 \cdot C4 \cdot CS5) + I_{22} \cdot C23 \cdot S4 \cdot CS5 ; \\
 &\approx 0 . \\
 a_{16} &= I_{23} \cdot (C23 \cdot C5 - S23 \cdot C4 \cdot S5) ; \quad \approx 0 . \\
 a_{22} &= I_{m2} + I_2 + I_6 + I_{20} \cdot S54 \cdot SS5 + I_{21} \cdot SS4 \\
 &\quad + 2 \cdot (I_3 \cdot S3 + I_{12} \cdot C3 + I_{13} \cdot C5 \\
 &\quad + I_{16} \cdot (S3 \cdot C5 + C3 \cdot C4 \cdot S5) + I_{22} \cdot C4 \cdot S5) ; \\
 &\approx 6.79 + 7.44 \times 10^{-1} \cdot S3 . \\
 a_{23} &= I_3 \cdot S3 + I_6 \cdot C3 + I_{14} \cdot (S3 \cdot C5 + C3 \cdot C4 \cdot S5) \\
 &\quad + I_{20} \cdot S54 \cdot SS5 + I_{21} \cdot SS4 + 2 \cdot (I_{12} \cdot C5 + I_{22} \cdot C4 \cdot S5) ; \\
 &\approx .333 + 3.72 \times 10^{-1} \cdot S3 - 1.10 \times 10^{-2} \cdot C3 . \\
 a_{24} &= -I_{15} \cdot S4 \cdot S5 - I_{16} \cdot S3 \cdot S4 \cdot S5 + I_{20} \cdot S4 \cdot SC5 ; \\
 &\approx 0 . \\
 a_{25} &= I_{15} \cdot C4 \cdot CS5 + I_{16} \cdot (C3 \cdot S5 + S3 \cdot C4 \cdot CS5) \\
 &\quad + I_{17} \cdot C4 \cdot I_{22} \cdot S5 ; \quad \approx 0 . \\
 a_{26} &= I_{23} \cdot S4 \cdot S5 ; \quad \approx 0 . \\
 a_{33} &= I_{m3} + I_1 + I_{20} \cdot SS4 \cdot SS5 + I_{21} \cdot SS4 \\
 &\quad + 2 \cdot (I_{15} \cdot C5 + I_{22} \cdot C4 \cdot CS5) ; \quad \approx 1.16 . \\
 a_{34} &= -I_{15} \cdot S4 \cdot S5 + I_{20} \cdot S4 \cdot SC5 ; \\
 &\approx -1.25 \times 10^{-2} \cdot S4 \cdot S5 . \\
 a_{35} &= I_{11} \cdot C4 \cdot CS5 + I_{17} \cdot C4 + I_{22} \cdot S5 ; \\
 &\approx 1.25 \times 10^{-2} \cdot C4 \cdot CS5 . \\
 a_{36} &= I_{23} \cdot S4 \cdot S5 ; \quad \approx 0 . \\
 a_{44} &= I_{m4} + I_{14} - I_{20} \cdot SS5 ; \quad \approx 0.20 . \\
 a_{45} &= 0 . \\
 a_{46} &= I_{23} \cdot CS5 ; \quad \approx 0 . \\
 a_{55} &= I_{m5} + I_{17} ; \quad \approx 0.18 . \\
 a_{56} &= 0 . \\
 a_{66} &= I_{m6} + I_{23} ; \quad \approx 0.19 .
 \end{aligned}$$

**Table A5.** The expressions giving the elements of the Coriolis matrix  
(The Abbreviated Expressions have units of kg·m<sup>2</sup>.)

$$\begin{aligned}
 b_{1112} &= 2 \cdot \{-I_3 \cdot SC2 + I_1 \cdot C223 + I_7 \cdot SC23 - I_{12} \cdot S223 \\
 &\quad + I_{13} \cdot (2 \cdot SC23 \cdot CS5 + (1 - 2 \cdot SS23) \cdot C4 \cdot SC5)
 \end{aligned}$$

$$\begin{aligned}
 &\quad + I_{14} \cdot (C223 \cdot C5 - S223 \cdot C4 \cdot S5) + I_{11} \cdot SC23 \cdot CC4 \\
 &\quad + I_{20} \cdot ((1 + CC4) \cdot SC23 \cdot SS5 - (1 - 2 \cdot SS23) \cdot C4 \cdot SC5) \\
 &\quad + I_{22} \cdot ((1 - 2 \cdot SS23) \cdot C5 - 2 \cdot SC23 \cdot C4 \cdot S5) \\
 &\quad + I_{23} \cdot (1 - 2 \cdot SS23) + I_{11} \cdot (1 - 2 \cdot SS2) ; \\
 &\approx -2.76 \cdot SC2 + 7.44 \times 10^{-1} \cdot C223 + 0.60 \cdot SC23 \\
 &\quad - 2.13 \times 10^{-2} \cdot (1 - 2 \cdot SS23) . \\
 b_{1113} &= 2 \cdot \{I_3 \cdot C2 \cdot C23 + I_7 \cdot SC23 - I_{12} \cdot C2 \cdot S23 \\
 &\quad + I_{13} \cdot (2 \cdot SC23 \cdot C5 + (1 - 2 \cdot SS23) \cdot C4 \cdot S5) \\
 &\quad + I_{14} \cdot C2 \cdot (C23 \cdot C5 - S23 \cdot C4 \cdot S5) + I_{21} \cdot SC23 \cdot CC4 \\
 &\quad + I_{20} \cdot ((1 + CC4) \cdot SC23 \cdot SS5 - (1 - 2 \cdot SS23) \cdot C4 \cdot SC5) \\
 &\quad + I_{22} \cdot ((1 - 2 \cdot SS23) \cdot C5 - 2 \cdot SC23 \cdot C4 \cdot S5) \\
 &\quad + I_{23} \cdot (1 - 2 \cdot SS23) ; \\
 &\approx 7.44 \times 10^{-1} \cdot C2 \cdot C23 + 0.60 \cdot SC23 \\
 &\quad + 2.20 \times 10^{-2} \cdot C2 \cdot S23 - 2.13 \times 10^{-2} \cdot (1 - 2 \cdot SS23) . \\
 b_{1114} &= 2 \cdot \{-I_3 \cdot SC23 \cdot S4 \cdot S5 - I_{14} \cdot C2 \cdot C23 \cdot S4 \cdot S5 \\
 &\quad + I_{15} \cdot C4 \cdot S5 - I_{20} \cdot (S23 \cdot SS5 \cdot SC4 - SC23 \cdot S4 \cdot SC5) \\
 &\quad - I_{22} \cdot CC23 \cdot S4 \cdot S5 - I_{21} \cdot SS23 \cdot SC4\} ; \\
 &\approx -2.50 \times 10^{-3} \cdot SC23 \cdot S4 \cdot S5 + 8.60 \times 10^{-4} \cdot C4 \cdot S5 \\
 &\quad - 2.48 \times 10^{-3} \cdot C2 \cdot C23 \cdot S4 \cdot S5 . \\
 b_{1115} &= 2 \cdot \{I_{20} \cdot (SC5 \cdot (CC4 \cdot (1 - CC23) - CC23) \\
 &\quad - SC23 \cdot C4 \cdot (1 - 2 \cdot SS5)) - I_{11} \cdot (SS23 \cdot S5 - SC23 \cdot C4 \cdot CS5) \\
 &\quad - I_{16} \cdot C2 \cdot (S23 \cdot S5 - C23 \cdot C4 \cdot CS5) + I_{18} \cdot S4 \cdot C5 \\
 &\quad + I_{22} \cdot (CC23 \cdot C4 \cdot CS5 - SC23 \cdot S5)\} ; \\
 &\approx -2.50 \times 10^{-3} \cdot (SS23 \cdot S5 - SC23 \cdot C4 \cdot CS5) \\
 &\quad - 2.48 \times 10^{-3} \cdot C2 \cdot (S23 \cdot S5 - C23 \cdot C4 \cdot CS5) \\
 &\quad + 8.60 \times 10^{-4} \cdot S4 \cdot C5 . \\
 b_{1116} &= 0 . \\
 b_{1123} &= 2 \cdot \{-I_3 \cdot S23 + I_{12} \cdot C23 + I_{15} \cdot S23 \cdot S4 \cdot S5 \\
 &\quad + I_{16} \cdot (C23 \cdot C4 \cdot S5 + S23 \cdot CS5) + I_{20} \cdot C23 \cdot SC4 \\
 &\quad + I_{22} \cdot C23 \cdot S4 \cdot S5\} ; \\
 &\approx 2.67 \times 10^{-1} \cdot S23 - 7.55 \times 10^{-3} \cdot C23 . \\
 b_{1124} &= -I_{15} \cdot S23 \cdot S4 \cdot S5 + I_{19} \cdot S23 \cdot (1 - (2 \cdot SS4)) \\
 &\quad + I_{20} \cdot S23 \cdot (1 - 2 \cdot SS4 \cdot CC5) - I_{14} \cdot S23 ; \quad \approx 0 . \\
 b_{1125} &= I_{17} \cdot C23 \cdot S4 + I_{13} \cdot 2 \cdot (S23 \cdot C4 \cdot CS5 + C23 \cdot S55) \\
 &\quad + I_{20} \cdot S4 \cdot (C23 \cdot (1 - 2 \cdot SS5) - S23 \cdot C4 \cdot 2 \cdot SC5) ; \\
 &\approx 0 . \\
 b_{1126} &= -I_{23} \cdot (S23 \cdot CS5 + C23 \cdot C4 \cdot S5) ; \quad \approx 0 . \\
 b_{1134} &= b_{124} . \quad b_{133} = b_{125} . \quad b_{134} = b_{126} . \\
 b_{1145} &= 2 \cdot \{I_{11} \cdot S23 \cdot C4 \cdot CS5 + I_{14} \cdot C2 \cdot C4 \cdot CS5 \\
 &\quad + I_{19} \cdot C23 \cdot S4 \cdot CS5 + I_{22} \cdot C23 \cdot C4 \cdot CS5\} + I_{17} \cdot S23 \cdot C4 \\
 &\quad - I_{20} \cdot (S23 \cdot C4 \cdot (1 - 2 \cdot SS5) + 2 \cdot C23 \cdot SC5) ; \\
 &\approx 0 . \\
 b_{1146} &= I_{23} \cdot S23 \cdot S4 \cdot S5 ; \quad \approx 0 . \\
 b_{1156} &= -I_{23} \cdot (C23 \cdot S5 + S23 \cdot C4 \cdot CS5) ; \quad \approx 0 . \\
 b_{1213} &= 0 . \quad b_{1214} = 0 . \\
 b_{2114} &= I_{14} \cdot S23 + I_{12} \cdot S23 \cdot (1 - (2 \cdot SS4)) \\
 &\quad + 2 \cdot \{-I_{11} \cdot C23 \cdot C4 \cdot S5 + I_{16} \cdot S2 \cdot C4 \cdot S5 \\
 &\quad + I_{20} \cdot (S23 \cdot (CC5 \cdot CC4 - 0.5) + C23 \cdot C4 \cdot SC5) \\
 &\quad + I_{22} \cdot S23 \cdot C4 \cdot S5\} ; \\
 &\approx 1.64 \times 10^{-3} \cdot S23 - 2.50 \times 10^{-3} \cdot C23 \cdot C4 \cdot S5 + \\
 &\quad 2.48 \times 10^{-3} \cdot S2 \cdot C4 \cdot S5 + 0.30 \times 10^{-3} \cdot S23 \cdot (1 - (2 \cdot SS4)) . \\
 b_{2115} &= 2 \cdot \{-I_{15} \cdot C23 \cdot S4 \cdot CS5 + I_{22} \cdot S23 \cdot S4 \cdot CS5 \\
 &\quad + I_{16} \cdot S2 \cdot S4 \cdot CS5 - I_{17} \cdot C23 \cdot S4 \\
 &\quad + I_{20} \cdot (C23 \cdot S4 \cdot (1 - 2 \cdot SS5) - 2 \cdot S23 \cdot SC4 \cdot SC5) ; \\
 &\approx -2.50 \times 10^{-3} \cdot C23 \cdot S4 \cdot CS5 + 2.48 \times 10^{-3} \cdot S2 \cdot S4 \cdot CS5 \\
 &\quad - 6.42 \times 10^{-4} \cdot C23 \cdot S4 . \\
 b_{2116} &= -b_{124} . \\
 b_{2213} &= 2 \cdot \{-I_{12} \cdot S3 + I_3 \cdot C3 + I_{14} \cdot (C3 \cdot CS5 - S3 \cdot C4 \cdot CS5)\} ; \\
 &\approx 2.20 \times 10^{-2} \cdot S3 + 7.44 \times 10^{-1} \cdot C3 .
 \end{aligned}$$

# PUMA 560 dynamics equations (page 3)

$$\begin{aligned}
b_{224} &= 2 * \{-I_{16} * C3 * S4 * SS + I_{20} * SC4 * SSS \\
&\quad + I_{21} * SC4 - I_{22} * S4 * SS\}; \\
&\approx -2.43 \times 10^{-3} * C3 * S4 * SS. \\
b_{223} &= 2 * \{-I_{15} * SS + I_{16} * (C3 * C4 * CS - S3 * SS) \\
&\quad + I_{20} * SS4 * SCS + I_{22} * C4 * CS\}; \\
&\approx -2.50 \times 10^{-3} * SS + 2.43 \times 10^{-3} * (C3 * C4 * CS - S3 * SS). \\
b_{224} &= 0. \quad b_{234} = b_{244} . \\
b_{223} &= b_{223} . \quad b_{236} = 0. \\
b_{243} &= 2 * \{-I_{15} * S4 * CS - I_{16} * S3 * S4 * CS\} \\
&\quad - I_{17} * S4 + I_{20} * S4 * (1 - 2 * SSS); \quad \approx 0. \\
b_{244} &= I_{22} * C4 * SS; \quad \approx 0. \\
b_{234} &= I_{23} * S4 * CS; \quad \approx 0. \\
b_{236} &= 0. . \quad b_{233} = 0. \\
b_{244} &= 2 * \{-I_{15} * C23 * C4 * SS + I_{22} * S23 * C4 * SS \\
&\quad + I_{20} * (S23 * CC4 - 0.5) + C23 * C4 * SCS\} \\
&\quad + I_{14} * S23 + I_{15} * S23 * (1 - (2 * SS4)); \\
&\approx -2.50 \times 10^{-3} * C23 * C4 * SS + 1.64 \times 10^{-3} * S23 \\
&\quad + 0.30 \times 10^{-3} * S23 * (1 - 2 * SS4). \\
b_{235} &= 2 * \{-I_{15} * C23 * S4 * CS + I_{22} * S23 * S4 * CS\} \\
&\quad - I_{17} * C23 * S4 \\
&\quad + I_{20} * S4 * (C23 * (1 - 2 * SSS) - 2 * S23 * C4 * SCS); \\
&\approx -2.50 \times 10^{-3} * C23 * S4 * CS - 6.42 \times 10^{-4} * C23 * S4. \\
b_{236} &= -b_{236} . \quad b_{233} = 0. \\
b_{234} &= 2 * (I_{20} * SC4 * SSS + I_{21} * SC4 - I_{22} * S4 * SS); \\
&\approx 0. \\
b_{235} &= 2 * \{-I_{15} * SS + I_{20} * SS4 * SCS + I_{22} * C4 * CS\}; \\
&\approx -2.50 \times 10^{-3} * SS. \\
b_{236} &= 0. . \quad b_{234} = b_{234} . \\
b_{233} &= b_{233} ; \quad b_{236} = 0. \\
b_{245} &= -I_{15} * 2 * S4 * CS - I_{17} * S4 + I_{20} * S4 * (1 - 2 * SSS); \\
&\approx -2.50 \times 10^{-3} * S4 * CS. \\
b_{246} &= b_{246} . \quad b_{234} = b_{234} . \quad b_{412} = -b_{214} . \\
b_{413} &= -b_{214} . \quad b_{414} = 0. \\
b_{415} &= -I_{20} * (S23 * C4 * (1 - 2 * SSS) + 2 * C23 * SCS) \\
&\quad - I_{17} * S23 * C4; \\
&\approx -6.42 \times 10^{-4} * S23 * C4. \\
b_{416} &= -b_{216} . \quad b_{413} = -b_{234} . \quad b_{424} = 0. \\
b_{413} &= I_{17} * S4 + I_{20} * S4 * (1 - 2 * SSS); \\
&\approx 6.42 \times 10^{-4} * S4. \\
b_{426} &= -b_{246} . \quad b_{424} = 0. \\
b_{425} &= b_{425} . \quad b_{436} = -b_{246} . \\
b_{445} &= -I_{20} * 2 * SCS; \quad \approx 0. \\
b_{446} &= 0; \\
b_{434} &= -I_{22} * SS; \quad \approx 0. \\
b_{212} &= -b_{215} . \quad b_{213} = -b_{215} . \quad b_{514} = -b_{415} . \\
b_{213} &= 0. . \quad b_{214} = -b_{156} . \quad b_{523} = -b_{233} . \\
b_{224} &= -b_{225} . \quad b_{223} = 0. . \quad b_{526} = -b_{236} . \\
b_{225} &= b_{224} . \quad b_{223} = 0. . \quad b_{536} = -b_{236} . \\
b_{243} &= 0. . \quad b_{246} = -b_{236} . \quad b_{536} = 0. . \\
b_{212} &= b_{126} . \quad b_{213} = b_{156} . \quad b_{614} = b_{116} . \\
b_{213} &= b_{156} . \quad b_{214} = 0. . \quad b_{623} = 0. . \\
b_{224} &= b_{236} . \quad b_{223} = b_{236} . \quad b_{626} = 0. .
\end{aligned}$$

$$\begin{aligned}
b_{624} &= b_{624} . \quad b_{623} = b_{623} . \quad b_{636} = 0. \\
b_{645} &= b_{645} . \quad b_{644} = 0. . \quad b_{654} = 0. .
\end{aligned}$$

**Table A6.** The expressions for the terms of the centrifugal matrix.  
(The Abbreviated Expressions have units of kg-m<sup>2</sup>.)

$$\begin{aligned}
c_{11} &= 0. \\
c_{12} &= +I_4 * C2 - I_8 * S23 - I_9 * S2 + I_{13} * C23 \\
&\quad + I_{15} * S23 * S4 * SS + I_{16} * C2 * S4 * SS \\
&\quad + I_{18} * (C23 * C4 * SS + S23 * C5) + I_{19} * C23 * SC4 \\
&\quad + I_{20} * S4 * (C23 * C4 * CS - S23 * SCS) \\
&\quad + I_{22} * C23 * S4 * SS; \\
&\approx 6.90 \times 10^{-1} * C2 + 1.34 \times 10^{-1} * S23 - 2.38 \times 10^{-3} * S2. \\
c_{13} &= 0.5 * b_{123} . \\
c_{14} &= -I_{15} * S23 * S4 * SS - I_{16} * C2 * S4 * SS \\
&\quad + I_{20} * (S23 * CC4 - 0.5) + C23 * C4 * SCS \\
&\quad - I_{22} * C23 * S4 * SS; \quad \approx 0. \\
c_{15} &= -I_{15} * S23 * S4 * SS - I_{16} * C2 * S4 * SS; \\
&\quad + I_{18} * (S23 * CS + C23 * C4 * SS) - I_{22} * C23 * S4 * SS \\
&\approx 0. \\
c_{16} &= 0. . \quad c_{21} = -0.5 * b_{112} . \\
c_{22} &= 0. . \quad c_{23} = 0.5 * b_{233} . \\
c_{24} &= -I_{15} * C4 * SS - I_{16} * S3 * C4 * SS + I_{20} * C4 * SCS; \\
&\approx 0. \\
c_{25} &= -I_{15} * C4 * SS + I_{16} * (C3 * CS - S3 * C4 * SS) \\
&\quad + I_{22} * CS; \quad \approx 0. \\
c_{26} &= 0. . \quad c_{31} = -0.5 * b_{113} . \\
c_{32} &= -c_{23} . \quad c_{33} = 0. \\
c_{34} &= -I_{15} * C4 * SS + I_{20} * C4 * SCS; \\
&\approx -1.25 \times 10^{-3} * C4 * SS. \\
c_{35} &= -I_{15} * C4 * SS + I_{22} * CS; \quad \approx c_{34} . \\
c_{36} &= 0. . \quad c_{41} = -0.5 * b_{114} . \quad c_{42} = -0.5 * b_{224} . \\
c_{43} &= 0.5 * b_{423} . \quad c_{44} = 0. . \quad c_{45} = 0. \\
c_{46} &= 0. . \quad c_{51} = -0.5 * b_{115} . \quad c_{52} = -0.5 * b_{223} . \\
c_{53} &= 0.5 * b_{523} . \quad c_{54} = -0.5 * b_{445} . \quad c_{55} = 0. \\
c_{56} &= 0. . \quad c_{61} = 0. . \quad c_{62} = 0. \\
c_{63} &= 0. . \quad c_{64} = 0. . \quad c_{65} = 0. \\
c_{66} &= 0. .
\end{aligned}$$

**Table A7.** Gravity Terms.  
(The Abbreviated Expressions have units of newton-meters.)

$$\begin{aligned}
g_1 &= 0. \\
g_2 &= g_1 * C2 + g_2 * S23 + g_3 * S2 + g_4 * C23; \\
&\quad + g_5 * (S23 * CS + C23 * C4 * SS) \\
&\approx -37.2 * C2 - \varepsilon 1 * S23 + 1.02 * S2. \\
g_3 &= g_2 * S23 + g_4 * C23 + g_5 * (S23 * CS + C23 * C4 * SS); \\
&\approx -8.4 * S23 + 0.25 * C23. \\
g_4 &= -g_5 * S23 * S4 * SS; \\
&\approx 2.8 \times 10^{-3} * S23 * S4 * SS. \\
g_5 &= g_5 * (C23 * SS + S23 * C4 * CS); \\
&\approx -2.8 \times 10^{-3} * (C23 * SS + S23 * C4 * CS). \\
g_6 &= 0.
\end{aligned}$$

# Recursive dynamics to the rescue

- Recursive formulations of Newton-Euler dynamics already derived in early 1980s.
- Recursive formulations based on screw theory (Featherstone), spatial operator algebra (Rodriguez and Jain), Lie group concepts.

- **Initialization:**  $V_0 = \dot{V}_0 = F_{n+1} = 0$
- **For**  $i = 1$  to  $n$  **do**:
  - $T_{i-1,i} = M_i e^{S_i q_i}$
  - $V_i = \text{Ad}_{T_{i,i-1}}(V_{i-1}) + S_i \dot{q}_i$
  - $\dot{V}_i = S_i \ddot{q}_i + \text{Ad}_{T_{i,i-1}}(\dot{V}_{i-1}) + [\text{Ad}_{T_{i,i-1}}(V_{i-1}), S_i \dot{q}_i]$
- **For**  $i = n$  to  $1$  **do**:
  - $F_i = \text{Ad}_{T_{i,i-1}}^*(F_{i+1}) + G_i \dot{V}_i \text{ad}_{V_i}^*(G_i V_i)$
  - $\tau_i = S_i^T F_i$

# The importance of analytic gradients

- Finite difference approximations of gradients (and Hessians) often lead to poor convergence and numerical instabilities.
- Derivation of recursive algorithms for analytic gradients and Hessians using Lie group operators and transformations:

Initialization

$$\frac{\partial V_0}{\partial q_i}, \frac{\partial \dot{V}_0}{\partial q_i}, \frac{\partial F_{n+1}}{\partial q_i} = \mathbf{0}_{6 \times n}$$

$$\frac{\partial V_0}{\partial q_i}, \frac{\partial \dot{V}_0}{\partial q_i}, \frac{\partial F_{n+1}}{\partial \dot{q}_i} = \mathbf{0}_{6 \times n}$$

$$\frac{\partial V_0}{\partial \dot{q}_i}, \frac{\partial \dot{V}_0}{\partial q_i}, \frac{\partial F_{n+1}}{\partial \dot{q}_i} = \mathbf{0}_{6 \times n}$$

$$\frac{\partial V_0}{\partial V_0}, \frac{\partial \dot{V}_0}{\partial V_0} = I_{6 \times 6}$$

$$\frac{\partial V_0}{\partial V_0}, \frac{\partial \dot{V}_0}{\partial V_0}, \frac{\partial F_{n+1}}{\partial V_0}, \frac{\partial F_{n+1}}{\partial \dot{V}_0} = \mathbf{0}_{6 \times 6}$$


---

Forward recursion: for  $k = 1$  to  $n$

$$\frac{\partial V_k}{\partial q_i} = Ad_{f_{k-1,k}^{-1}} \frac{\partial V_{k-1}}{\partial q_i} - \delta_{i,k} ad_{S_k} V_k$$

$$\frac{\partial \dot{V}_k}{\partial q_i} = Ad_{f_{k-1,k}^{-1}} \frac{\partial \dot{V}_{k-1}}{\partial q_i} - ad_{S_k} \{ \delta_{i,k} Ad_{f_{k-1,k}^{-1}} \dot{V}_{k-1} + \frac{\partial \dot{V}_k}{\partial q_i} \dot{q}_k \}$$

$$\frac{\partial V_k}{\partial \dot{q}_i} = Ad_{f_{k-1,k}^{-1}} \frac{\partial V_{k-1}}{\partial \dot{q}_i} - \delta_{i,k} S_k$$

$$\frac{\partial \dot{V}_k}{\partial \dot{q}_i} = Ad_{f_{k-1,k}^{-1}} \frac{\partial \dot{V}_{k-1}}{\partial \dot{q}_i} - ad_{S_k} \{ \delta_{i,k} V_k + \frac{\partial \dot{V}_k}{\partial \dot{q}_i} \dot{q}_k \}$$

$$\frac{\partial V_k}{\partial \dot{q}_i} = Ad_{f_{k-1,k}^{-1}} \frac{\partial V_{k-1}}{\partial \dot{q}_i}$$

$$\frac{\partial \dot{V}_k}{\partial \dot{q}_i} = Ad_{f_{k-1,k}^{-1}} \frac{\partial \dot{V}_{k-1}}{\partial \dot{q}_i} + \delta_{i,k} S_k - ad_{S_k} \{ \frac{\partial V_k}{\partial \dot{q}_i} \dot{q}_k \}$$

$$\frac{\partial V_k}{\partial V_{0,j}} = Ad_{f_{k-1,k}^{-1}} \frac{\partial V_{k-1}}{\partial V_{0,j}}$$

$$\frac{\partial \dot{V}_k}{\partial V_{0,j}} = Ad_{f_{k-1,k}^{-1}} \frac{\partial \dot{V}_{k-1}}{\partial V_{0,j}} - ad_{S_k} \frac{\partial V_k}{\partial V_{0,j}} \dot{q}_k$$

$$\frac{\partial V_k}{\partial V_{0,j}} = Ad_{f_{k-1,k}^{-1}} \frac{\partial V_{k-1}}{\partial V_{0,j}}$$

$$\frac{\partial \dot{V}_k}{\partial V_{0,j}} = Ad_{f_{k-1,k}^{-1}} \frac{\partial \dot{V}_{k-1}}{\partial V_{0,j}} - ad_{S_k} \frac{\partial V_k}{\partial V_{0,j}} \dot{q}_k$$


---

Backward recursion: for  $k = n$  to 0

$$\frac{\partial F_k}{\partial q_i} = Ad_{f_{k,k+1}^*}^* \{ \delta_{i,k+1} ad_{-S_{k+1}}^* F_{k+1} + \frac{\partial F_{k+1}}{\partial q_i} \} + J_k \frac{\partial \dot{V}_k}{\partial q_i} - ad_{\frac{\partial V_k}{\partial q_i}}^* J_k V_k - ad_{V_k}^* J_k \frac{\partial V_k}{\partial q_i}$$

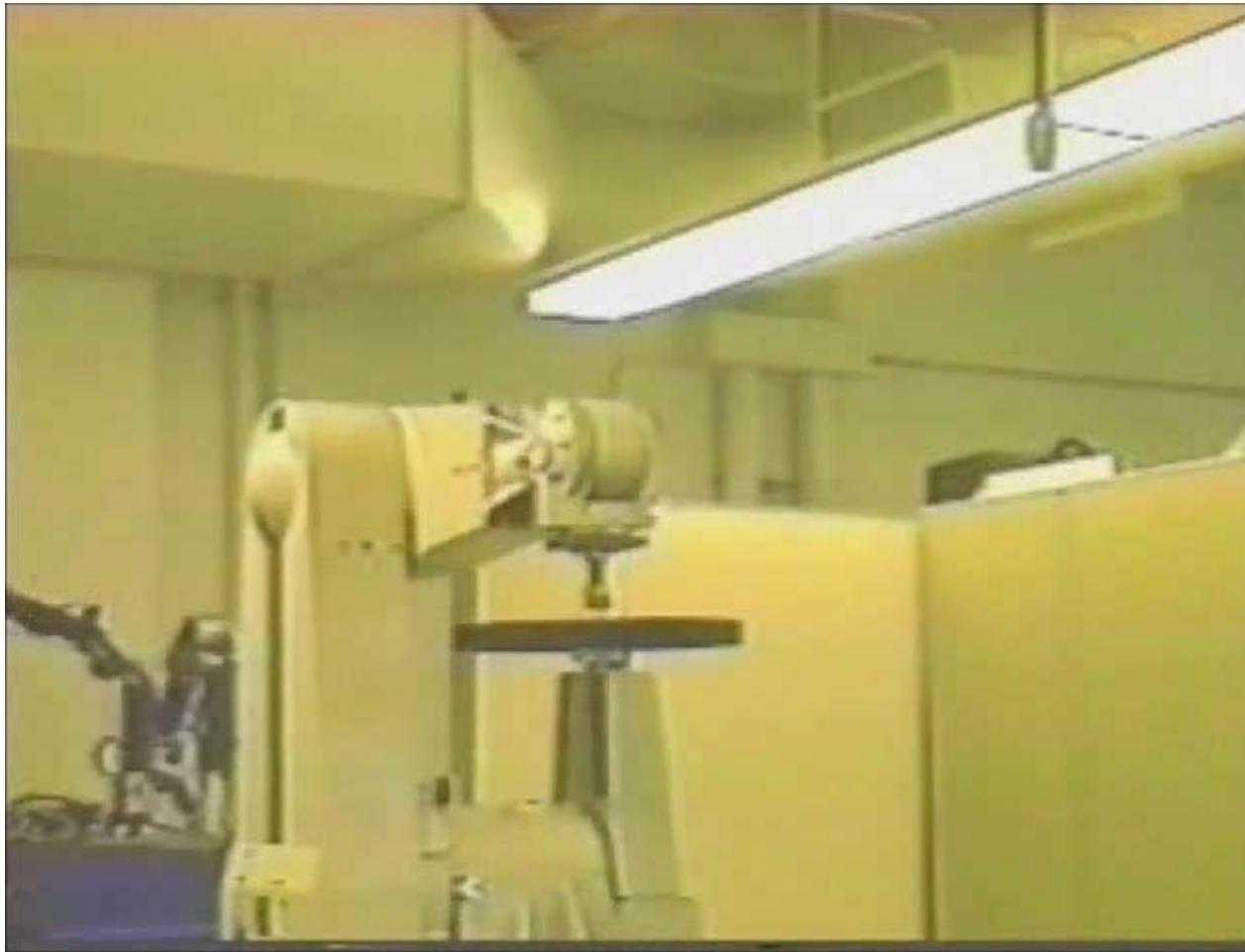
$$\frac{\partial F_k}{\partial \dot{q}_i} = Ad_{f_{k,k+1}^*}^* \frac{\partial F_{k+1}}{\partial \dot{q}_i} + J_k \frac{\partial \dot{V}_k}{\partial \dot{q}_i} - ad_{\frac{\partial V_k}{\partial \dot{q}_i}}^* J_k V_k - ad_{V_k}^* J_k \frac{\partial V_k}{\partial \dot{q}_i}$$

$$\frac{\partial F_k}{\partial q_i} = Ad_{f_{k,k+1}^*}^* \frac{\partial F_{k+1}}{\partial q_i} + J_k \frac{\partial \dot{V}_k}{\partial q_i} - ad_{\frac{\partial V_k}{\partial q_i}}^* J_k V_k - ad_{V_k}^* J_k \frac{\partial V_k}{\partial q_i}$$

$$\frac{\partial F_k}{\partial V_{0,j}} = Ad_{f_{k,k+1}^*}^* \frac{\partial F_{k+1}}{\partial V_{0,j}} + J_k \frac{\partial \dot{V}_k}{\partial V_{0,j}} - ad_{\frac{\partial V_k}{\partial V_{0,j}}}^* J_k V_k - ad_{V_k}^* J_k \frac{\partial V_k}{\partial V_{0,j}}$$

$$\frac{\partial F_k}{\partial \dot{V}_{0,j}} = Ad_{f_{k,k+1}^*}^* \frac{\partial F_{k+1}}{\partial \dot{V}_{0,j}} + J_k \frac{\partial \dot{V}_k}{\partial \dot{V}_{0,j}} - ad_{\frac{\partial V_k}{\partial \dot{V}_{0,j}}}^* J_k V_k - ad_{V_k}^* J_k \frac{\partial V_k}{\partial \dot{V}_{0,j}}$$

# Maximum payload lifting



J. Bobrow et al, *ICRA Video Proceedings*, 1999.

# Things a robot must do (in parallel)

- Vision processing, object recognition, classification
- Sensing (joint, force, tactile, laser, sonar, etc.)
- Localization/SLAM
- Manipulation planning
- Control (arms, legs, torso, hands, wheels)
- Communication
- Task scheduling and planning

Robots are being asked to simultaneously do more and more with only limited resources available for computation, communication, memory, etc.

**Control laws and trajectories need to be designed in a way that minimizes the use of such resources.**



한국전통  
생활의 달인

# Measuring the cost of control

- Control depends on both time and state
- Simplest control is a constant one
- Cost of control implementation (“attention”) is proportional to the rate at which the control changes with respect to state and time.
- A control that requires little attention is one that is robust to discretization of time and state

# Brockett's attention functional

Given system  $\dot{x} = f(x, u, t)$ , consider the following controller cost:

$$\iint \left\| \frac{\partial u}{\partial x} \right\|^2 + \left\| \frac{\partial u}{\partial t} \right\|^2 dx dt$$

- A multi-dimensional calculus of variations problem (integral over both space and time)
- Existence of solutions not always guaranteed

# An approximate solution

Assuming control of the form  $u = K(t)x + v(t)$  and state space integration is bounded, a minimum attention LQR control law\* can be formulated as a finite-dimensional optimization problem:

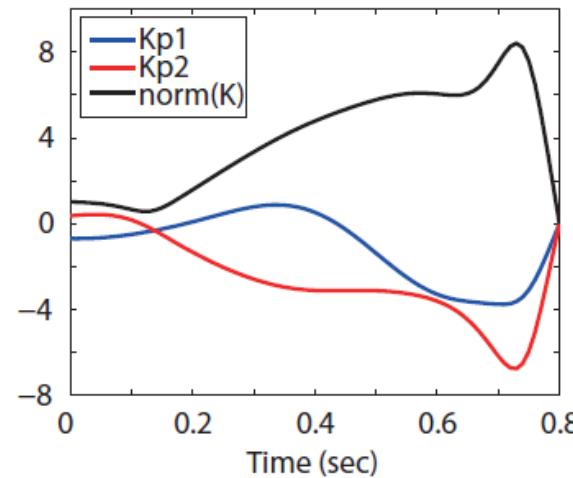
$$\begin{aligned} \min_{P_f, Q > 0} \quad J_{att} &= \int_{t_0}^{t_f} \|K(t)\|^2 + \|\dot{u}^* - K(t) \dot{x}^*\|^2 dt \\ u(x, t) &= K(t)(x - x^*(t)) + u^*(t) \\ K(t) &= -R^{-1}B^T(t)P(t) \\ -\dot{P} &= PA(t) + A^T(t) - PB(t)R^{-1}B^T(t)P + Q, P(t_f) = P_f \end{aligned}$$

$x^*, u^*$  are given, e.g., as the outcome of some offline optimization procedure or supplied by the user.

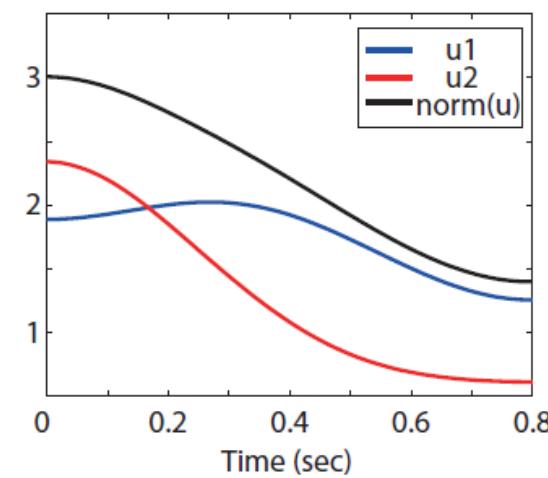
# Example: Robot ball catching

Numerical experiments for a 2-dof arm catching a ball while tracking a minimum torque change trajectory:

Feedback gain



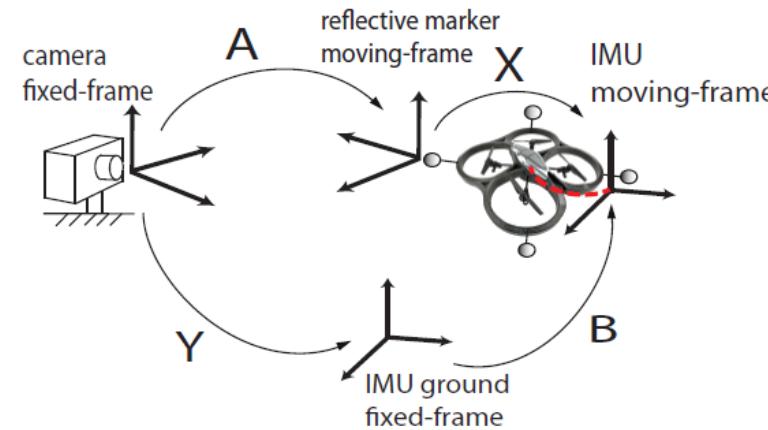
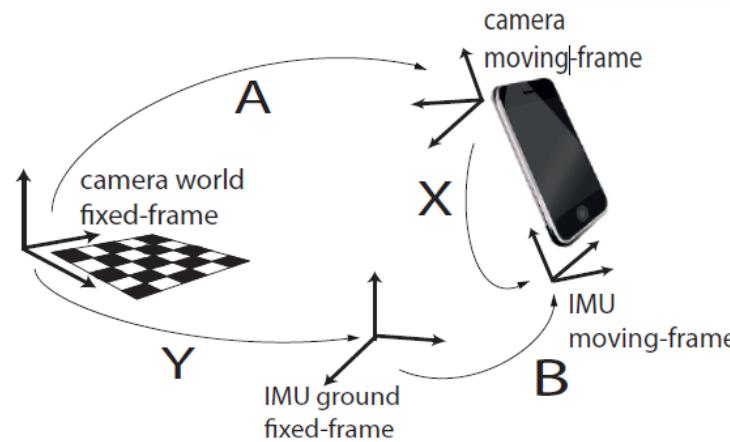
Feedforward input



Feedback gains increase with time  
Feedforward inputs decrease with time

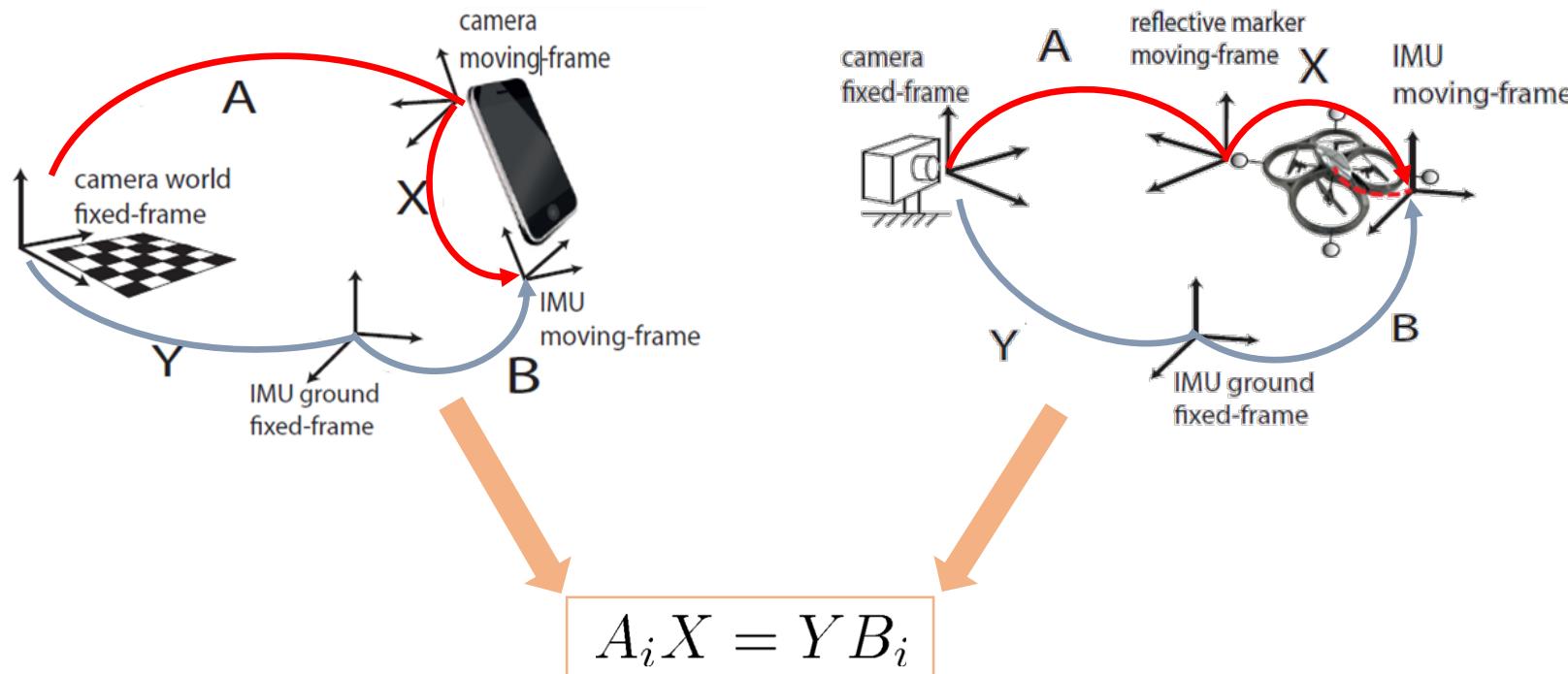
# Vision and Image Analysis

# Two-frame sensor calibration



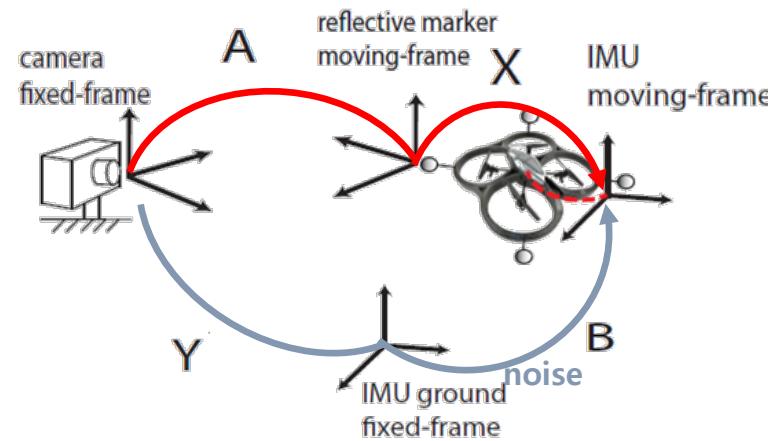
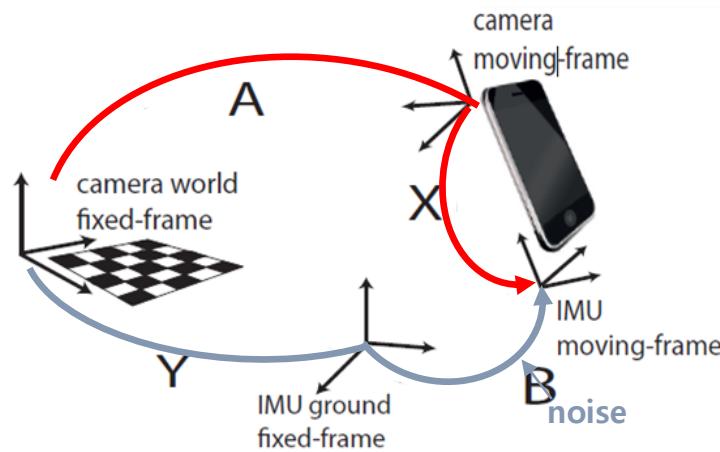
- $A, B, X, Y$  can be elements of  $SO(3)$  or  $SE(3)$
- $A, B$  are obtained from sensor measurements
- $X, Y$  are unknowns to be determined.

# Two-frame sensor calibration



- Given  $N$  measurement pairs  $(A_i, B_i)_{i=1,\dots,N}$
- Find the optimal  $(X, Y)$  pair that minimizes the fitting criterion.

# Two-frame sensor calibration

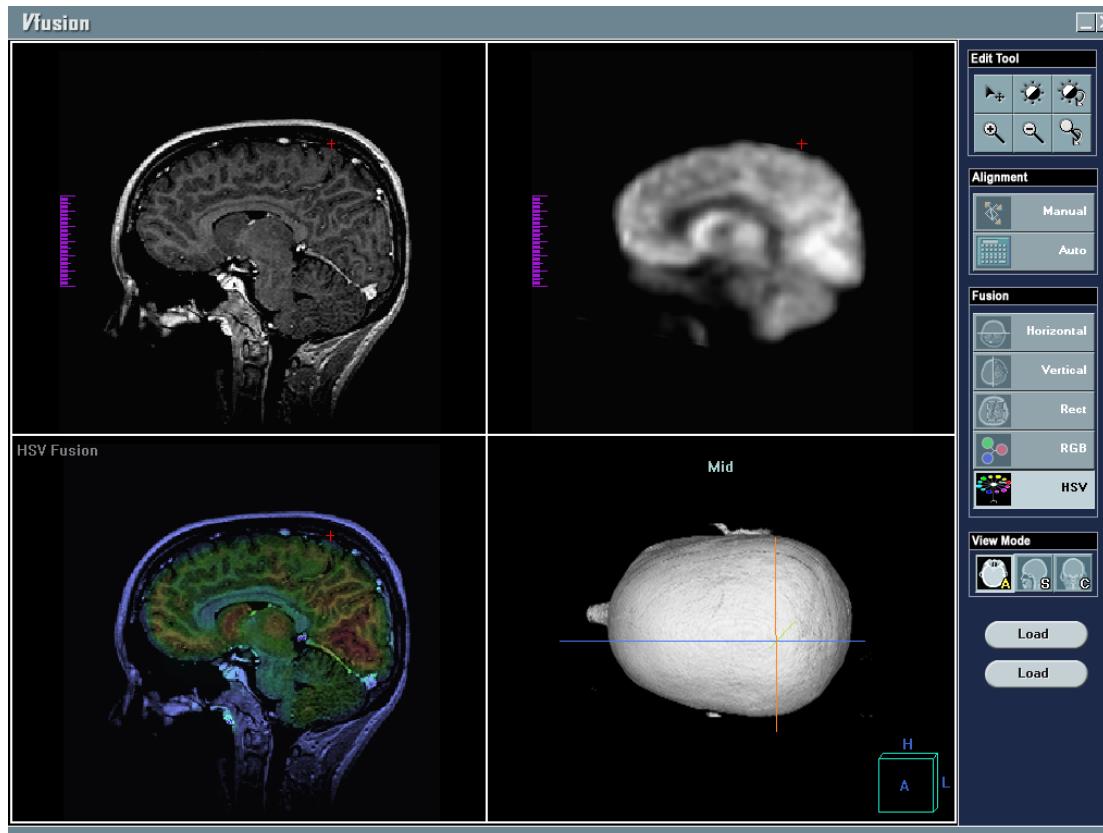


- $(A_i, B_i)_{i=1,\dots,N}$  are noisy; there does not exist any  $(X, Y)$  that perfectly satisfies  $A_i X = Y B_i$
- Determine  $(X, Y)$  that minimizes

$$\min_{X, Y \in SE(3)} \frac{1}{2} \sum_{i=1}^N \|A_i X - Y B_i\|^2$$

# Multimodal image registration

**Multimodal image volume registration:** Find optimal transformation that maximizes the mutual information between two image volumes.



Detailed tissue structure provided by MRI (upper left) is combined with abnormal regions detected by PET (upper right). The red regions in the fused image represent the anomalous regions.

# Multimodal image registration

**Problem definition:**  $T^* = \arg \max_T I(A(Tx), B(x))$  where

- $T$  is an element of some transformation group ( $\text{SO}(3)$ ,  $\text{SE}(3)$ ,  $\text{SL}(3)$  are widely used).
- $x \in \Re^3$  are the volume coordinates,
- $A, B$  are volume data,
- $I(\cdot, \cdot)$  is the mutual information criterion,

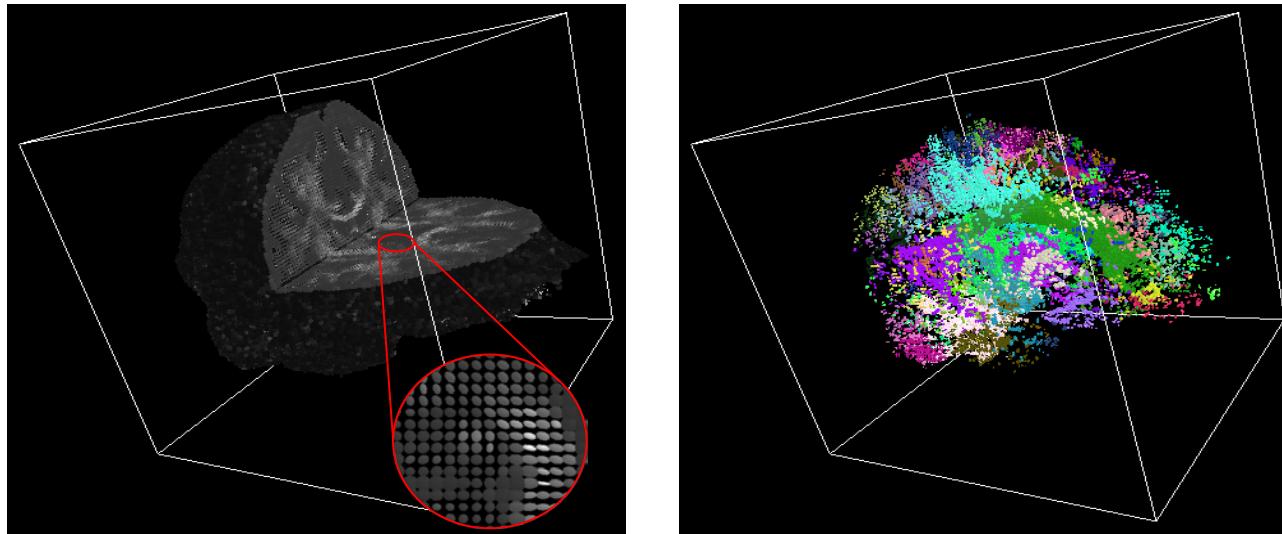
Evaluating the objective function is numerically expensive and analytic gradients are not available. Instead, it is common to resort to **direct search methods** like the Nelder-Mead algorithm.

# Optimization on matrix Lie groups

The above reduce to an optimization problem on matrix Lie groups:

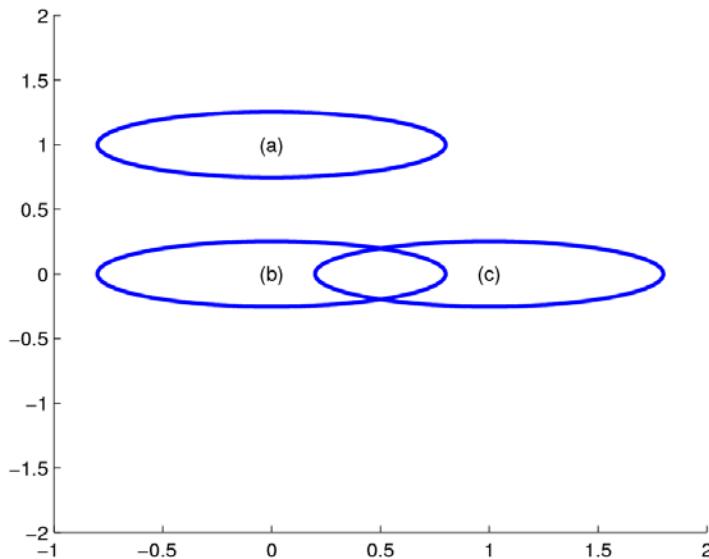
- For the n-frame sensor calibration problem, the objective function reduces to the form  $\sum_i \text{Tr}(XA_iX^T B_i - XC_i)$ . Analytic gradients and Hessians are available, and steepest descent along minimal geodesics seems to work quite well.
- In the multimodal image registration problem, Nelder-Mead can be generalized to the group by using minimal geodesics as the edges of the simplex.
- There is a well-developed literature on optimization on Lie groups, including generalizations of common vector space algorithms to matrix Lie groups and manifolds.

# Diffusion tensor image segmentation



Each voxel is a 3D multivariate normal distribution. The mean indicates the position, while the covariance indicates the direction of diffusion of water molecules. Segmentation of a DTI image requires a metric on the manifold of multivariate Gaussian distributions.

# Geometry of DTI segmentation

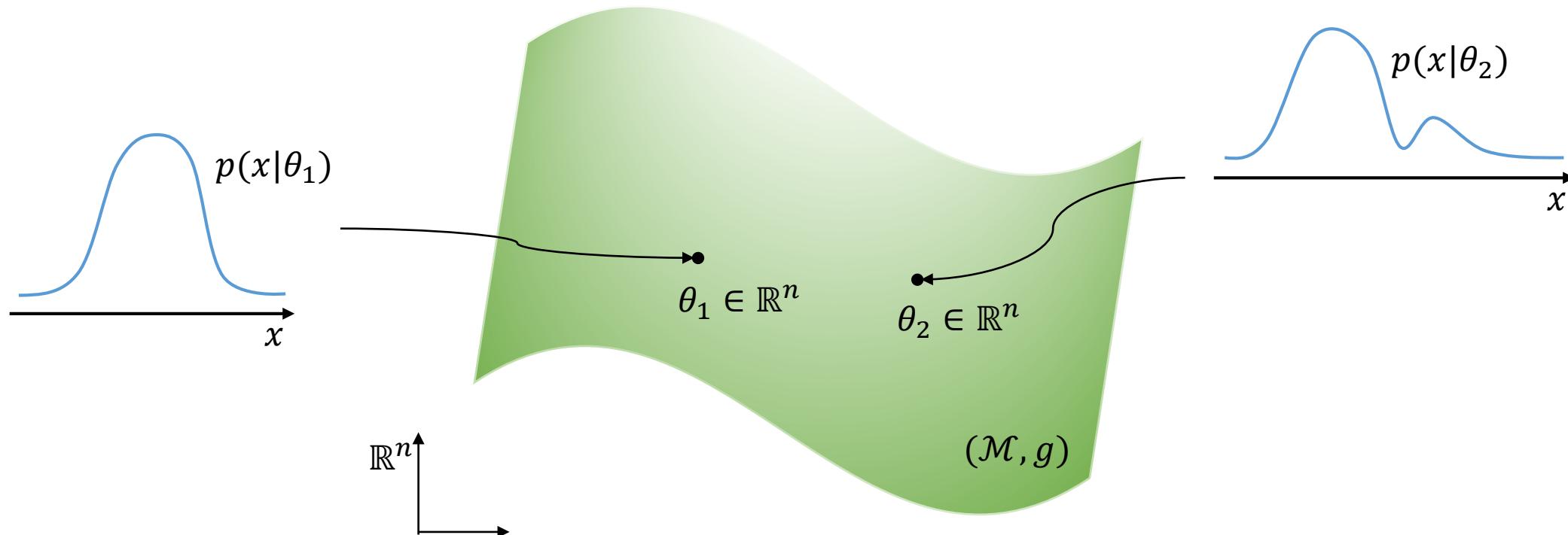


In this example, water molecules are able to move more easily in the x-axis direction. Therefore, diffusion tensors (b) and (c) are closer than (a) and (b)

Using the standard approach of calculating distances on the means and covariances separately, and summing the two for the total distance, results in  $\text{dist}(a,b) = \text{dist}(b,c)$ , which is unsatisfactory.

# Geometry of statistical manifolds

An  $n$ -dimensional statistical manifold  $\mathcal{M}$  is a set of probability distributions parametrized by some smooth, continuously-varying parameter  $\theta \in \mathbb{R}^n$ .



# Geometry of statistical manifolds

- The Fisher information defines a Riemannian metric  $g$  on a statistical manifold  $\mathcal{M}$ :

$$g_{ij}(\theta) = \mathbb{E}_{x \sim p(\cdot|\theta)} \left[ \frac{\partial \log p(x|\theta)}{\partial \theta_i} \frac{\partial \log p(x|\theta)}{\partial \theta_j} \right]$$

- Connection to KL divergence:

$$D_{KL}(p(\cdot|\theta) || p(\cdot|\theta + d\theta)) = \frac{1}{2} d\theta^T g(\theta) d\theta + o(\|d\theta\|^2)$$

# Geometry of Gaussian distributions

- The manifold of Gaussian distributions  $\mathcal{N}(n)$

$$\mathcal{N}(n) = \{\theta = (\mu, \Sigma) \mid \mu \in \mathbb{R}^n, \Sigma \in \mathcal{P}(n)\},$$

where  $\mathcal{P}(n) = \{P \in \mathbb{R}^{n \times n} \mid P = P^T, P > 0\}$

- Fisher information metric on  $\mathcal{N}(n)$

$$ds^2 = d\theta^T g(\theta) d\theta = d\mu^T \Sigma^{-1} d\mu + \frac{1}{2} \text{tr}((\Sigma^{-1} d\Sigma)^2)$$

- Euler-Lagrange equations for geodesics on  $\mathcal{N}(n)$

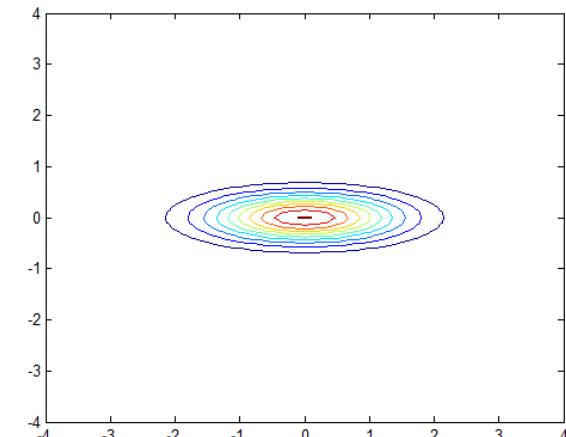
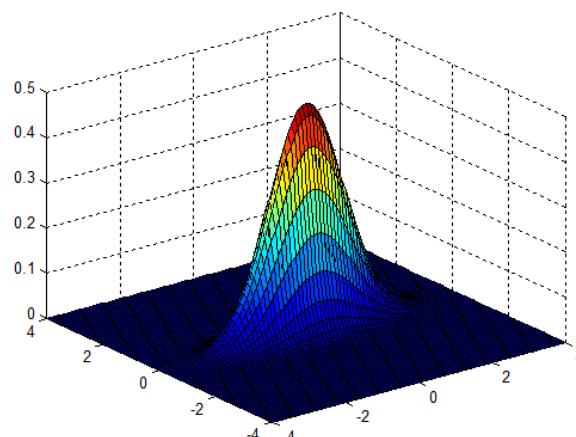
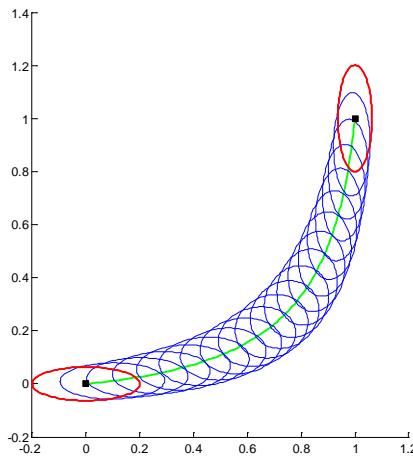
$$\frac{d^2 \mu}{dt^2} - \frac{d\Sigma}{dt} \Sigma^{-1} \frac{d\mu}{dt} = 0$$

$$\frac{d^2 \Sigma}{dt^2} + \frac{d\mu}{dt} \frac{d\mu^T}{dt} - \frac{d\Sigma}{dt} \Sigma^{-1} \frac{d\Sigma}{dt} = 0$$

# Geometry of Gaussian distributions

- Geodesic Path on  $\mathcal{N}(2)$

$$\mu_0 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \Sigma_0 = \begin{bmatrix} 1 & 0 \\ 0 & 0.1 \end{bmatrix}, \quad \mu_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \Sigma_1 = \begin{bmatrix} 0.1 & 0 \\ 0 & 1 \end{bmatrix}$$



# Restriction to covariances

- Fisher information metric on  $\mathcal{N}(n)$  with fixed mean  $\bar{\mu}$

$$ds^2 = \frac{1}{2} \text{tr}((\Sigma^{-1} d\Sigma)^2)$$

## Affine-invariant metric on $\mathcal{P}(n)$

- Invariant under general linear group  $GL(n)$  action

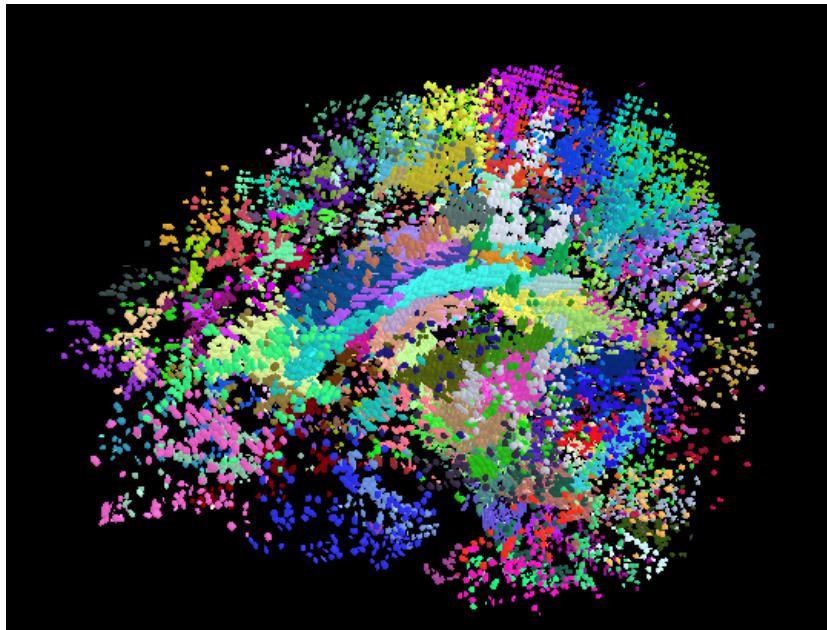
$$\Sigma \rightarrow S^T \Sigma S, S \in GL(n)$$

which implies **coordinate invariance**.

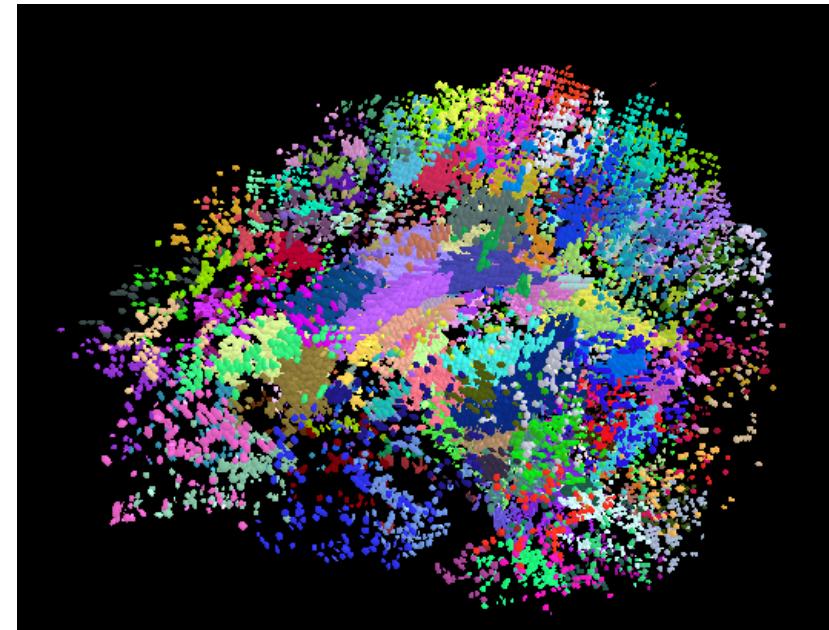
- **Closed-form** geodesic distance

$$d_{\mathcal{P}(n)}(\Sigma_1, \Sigma_2) = \left[ \sum_{i=1}^n (\log \lambda_i(\Sigma_1^{-1} \Sigma_2))^2 \right]^{1/2}$$

# Results of segmentation for brain DTI



Using covariance and Euclidean distance



Using MND distance

# Human and Robot Model Identification

# Inertial parameter identification

Dynamics:

$$\begin{aligned}\hat{\tau} &= \tau - J^T(q)F_{ext} \\ &= M(q, \Phi)\ddot{q} + b(q, \dot{q}, \Phi) \\ &= \Gamma(q, \dot{q}, \ddot{q}) \cdot \Phi\end{aligned}$$

- Need to identify mass-inertial parameters  $\Phi$ .
- $\Phi$  is **linear** with respect to the dynamics.



# Rigid body mass-inertial properties

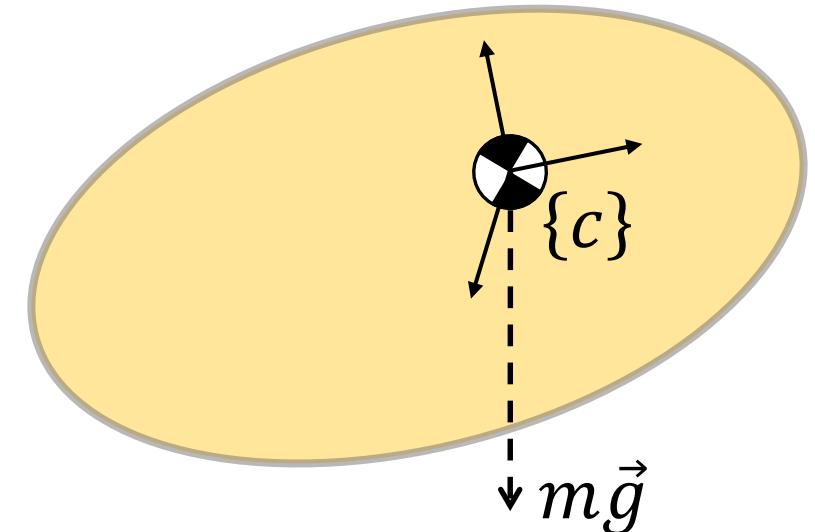
- Clearly  $m > 0$  and  $I_c > 0$
- The fact that  $I_c > 0$  is necessary but not sufficient: Because **mass density is non-negative everywhere**, the following must also hold:

$$\lambda_1 + \lambda_2 > \lambda_3$$

$$\lambda_2 + \lambda_3 > \lambda_1$$

$$\lambda_3 + \lambda_1 > \lambda_2$$

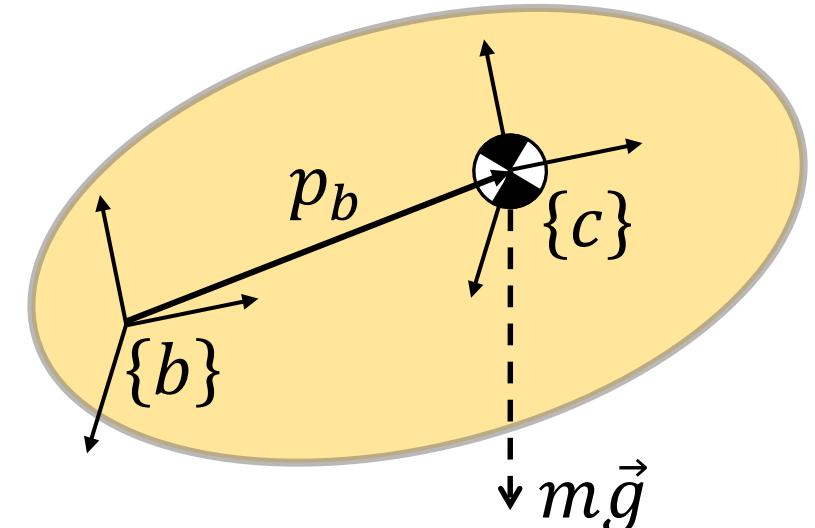
where  $\lambda_1, \lambda_2, \lambda_3$  are the eigenvalues of  $I_c$  (so-called **triangle inequality relation** for rigid body inertias)



$$I_c = \begin{bmatrix} I_c^{xx} & I_c^{xy} & I_c^{xz} \\ I_c^{xy} & I_c^{yy} & I_c^{yz} \\ I_c^{xz} & I_c^{yz} & I_c^{zz} \end{bmatrix}$$

# Rigid body mass-inertial properties

For the purposes of dynamic calibration it is more convenient to identify the inertia parameters with respect to a body frame  $\{b\}$ , i.e., the six parameters associated with  $I_b$ , the three parameters associated with  $h_b$ , and the mass  $m$ , resulting in a total of 10 parameters, denoted  $\phi \in \mathbb{R}^{10}$ , per rigid body.



$$I_b = \begin{bmatrix} I_b^{xx} & I_b^{xy} & I_b^{xz} \\ I_b^{xy} & I_b^{yy} & I_b^{yz} \\ I_b^{xz} & I_b^{yz} & I_b^{zz} \end{bmatrix}$$

$$h_b = m \cdot p_b$$

# Rigid body mass-inertial properties

Wensing et al (2017) showed that Traversaro's sufficiency conditions are equivalent to the following:

$$P(\phi) = \begin{bmatrix} S_b & h_b \\ h_b^T & m \end{bmatrix} \in \mathbb{R}^{4 \times 4}$$

is **positive definite** (i.e.  $P(\phi) \in \mathcal{P}(4)$ ), where

$$S_b = \int xx^T \rho(x) dV = \frac{1}{2} \text{tr}(I_b) \cdot \mathbb{I} - I_b$$

with  $\rho(x)$  the mass density function.

# Inertial parameter identification

- Let  $\phi_i \in \mathbb{R}^{10}$  be the inertial parameters for link  $i$ , and

$$\Phi = [\phi_1, \dots, \phi_N] \in \mathbb{R}^{10N}.$$

- Sampling the dynamics at  $T$  time instances, the identification problem reduces to a least-squares problem:

$$A \cdot \Phi = b \in \mathbb{R}^{mT}$$

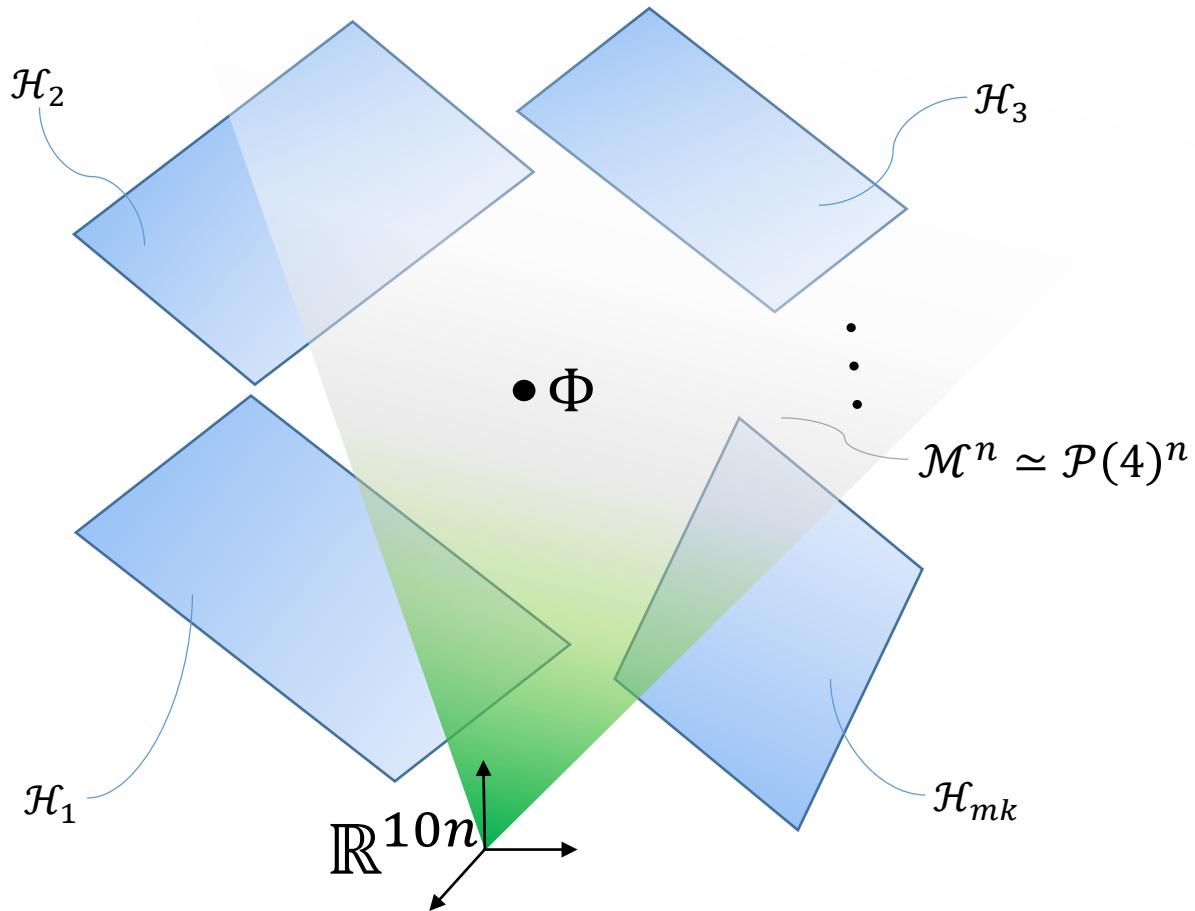
where  $A = \begin{bmatrix} \Gamma(q(t_1), \dot{q}(t_1), \ddot{q}(t_1)) \in \mathbb{R}^{m \times 10N} \\ \vdots \\ \Gamma(q(t_T), \dot{q}(t_T), \ddot{q}(t_T)) \in \mathbb{R}^{m \times 10N} \end{bmatrix} = \begin{bmatrix} a_1^T \\ \vdots \\ a_{mT}^T \end{bmatrix}$  and  $b = \begin{bmatrix} \hat{\tau}(t_1) \in \mathbb{R}^m \\ \vdots \\ \hat{\tau}(t_T) \in \mathbb{R}^m \end{bmatrix} = \begin{bmatrix} b_1 \\ \vdots \\ b_{mT} \end{bmatrix}$

- $\Phi$  should also satisfy

$$P(\phi_i) > 0, i = 1, \dots, N.$$

# Geometry of $A \cdot \Phi = b$

Find  $\Phi$  in  $\mathcal{M}^n \simeq \mathcal{P}(4)^n$  **closest** to each of the hyperplanes  $\mathcal{H}_i = \{x : a_i^T x = b_i\}$ . Implies the need for a **distance metric**  $d(\cdot, \cdot)$  on  $\Phi$ .



$$\min_{\Phi, \{\hat{\Phi}_i\}_{i=1}^{mk}} \sum_{i=1}^{mk} w_i \cdot d(\Phi, \hat{\Phi}_i)^2 + \underbrace{\gamma \cdot d(\Phi, \hat{\Phi}_0)^2}_{\text{regularization term}}$$

s.t.  $\hat{\Phi}_i \in \mathcal{H}_i, i = 1, \dots, mk$

$\hat{\Phi}_i$  : **Projection** of  $\Phi$  onto  $\mathcal{H}_i$  ( $i = 1, \dots, mT$ )

$\hat{\Phi}_0$  : Nominal values (from, e.g., CAD or statistical data)

# Geometry of ordinary least squares

- For Standard Euclidean metric on  $\Phi$  :  $d(\Phi, \widehat{\Phi}) = \|\Phi - \widehat{\Phi}\|$

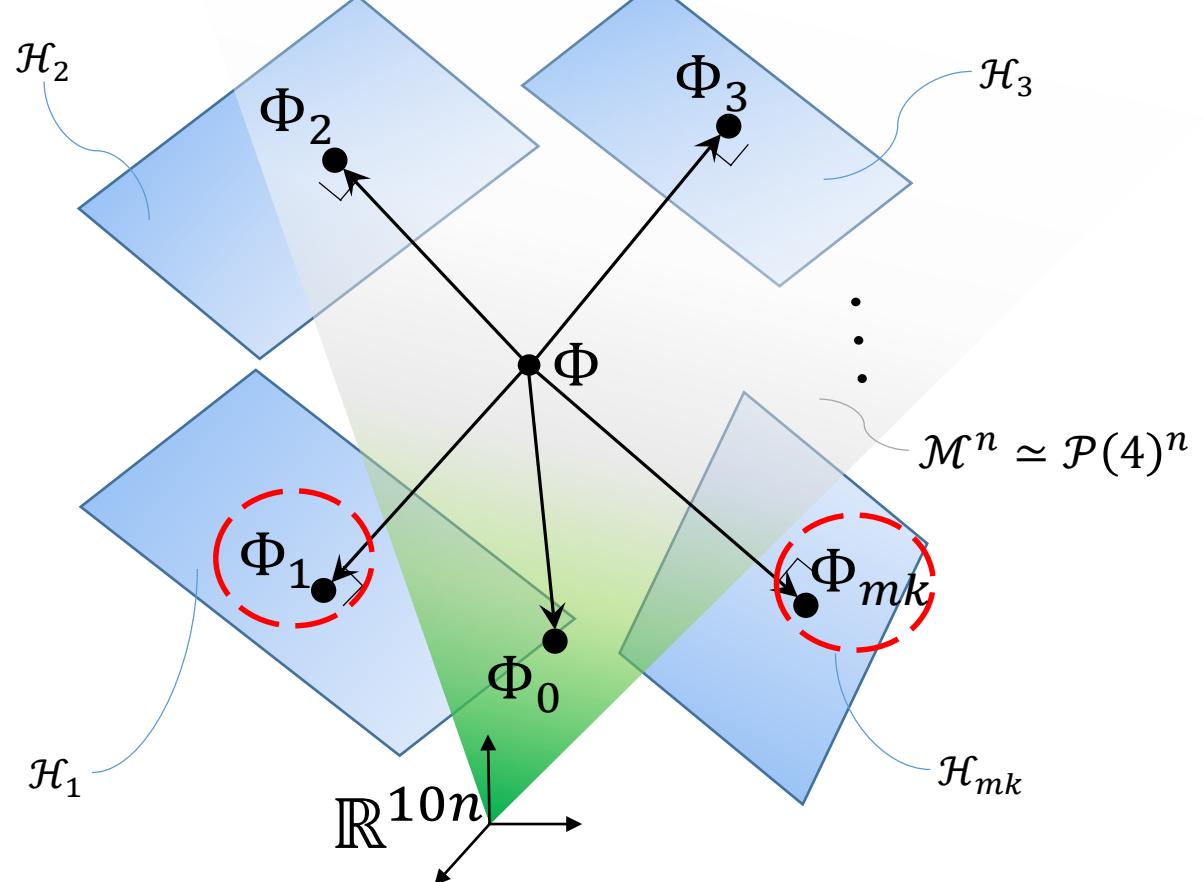
Ordinary least squares

$$\min_{\Phi} \|A\Phi - b\|^2 + \underbrace{\gamma \|\Phi - \Phi_0\|^2}_{\text{regularization}}$$

with closed-form solution  $\Phi^{LS} = (A^T A + \gamma I)^{-1} (A^T b + \gamma \Phi_0)$  is equivalent to the following :

$$\min_{\Phi, \{\widehat{\Phi}_i\}_{i=1}^{mk}} \sum_{i=1}^{mk} \|a_i\|^2 \|\Phi - \widehat{\Phi}_i\|^2 + \underbrace{\gamma \|\Phi - \Phi_0\|^2}_{\text{regularization term}}$$

s.t.  $\widehat{\Phi}_i \in \mathcal{H}_i, i = 1, \dots, mk$



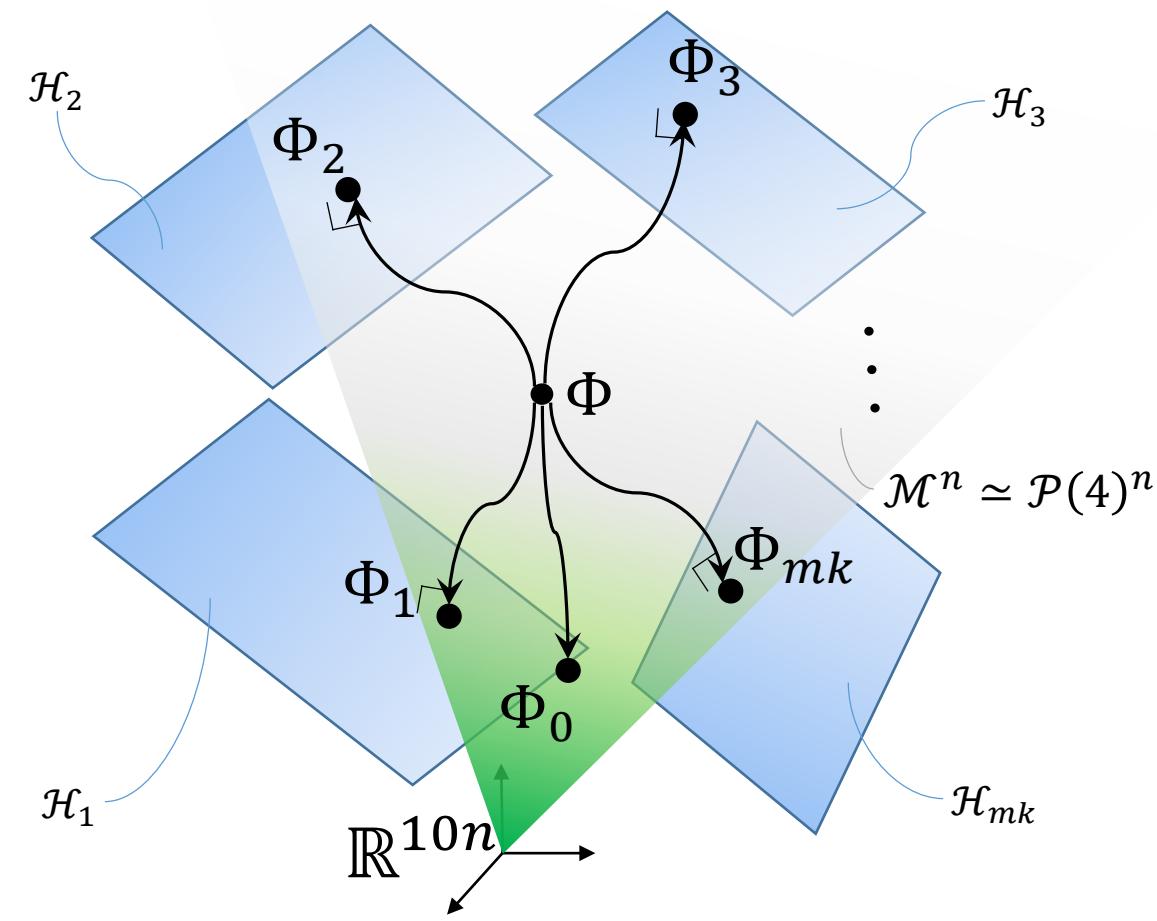
$\widehat{\Phi}_i$  : Euclidean Projection of  $\Phi$  onto  $\mathcal{H}_i$

$\widehat{\Phi}_0$  : Prior value

# Using geodesic distance on $P(n)$

- Geodesic distance based least-squares solution:

- $d_{\mathcal{M}^n}(\Phi, \widehat{\Phi}) = \sum_{j=1}^n d_{\mathcal{P}(4)}(P(\phi_j), P(\widehat{\phi}_j))$



$$\min_{\Phi, \{\widehat{\Phi}_i\}_{i=1}^{mk}} \sum_{i=1}^{mk} w_i \cdot d_{\mathcal{M}^n}(\Phi, \widehat{\Phi}_i)^2 + \underbrace{\gamma d_{\mathcal{M}^n}(\Phi, \widehat{\Phi}_0)^2}_{\text{regularization -term}}$$

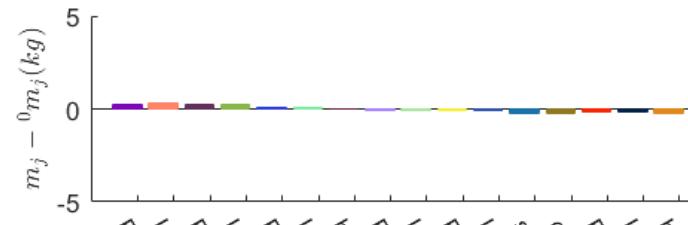
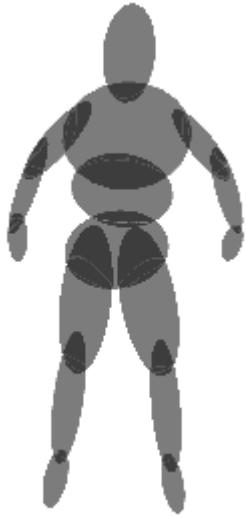
s.t.  $\widehat{\Phi}_i \in \mathcal{H}_i, i = 1, \dots, mk$

$\widehat{\Phi}_i$  : **Geodesic Projection** of  $\Phi$  onto  $\mathcal{H}_i$

$\widehat{\Phi}_0$  : Prior value

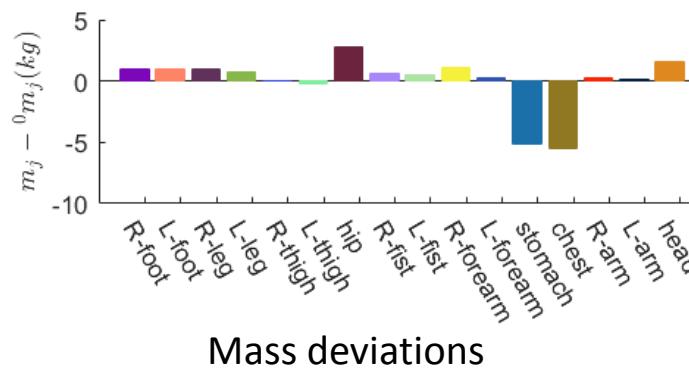
# Example

Prior



Mass deviations

Ordinary least-squares with LMI



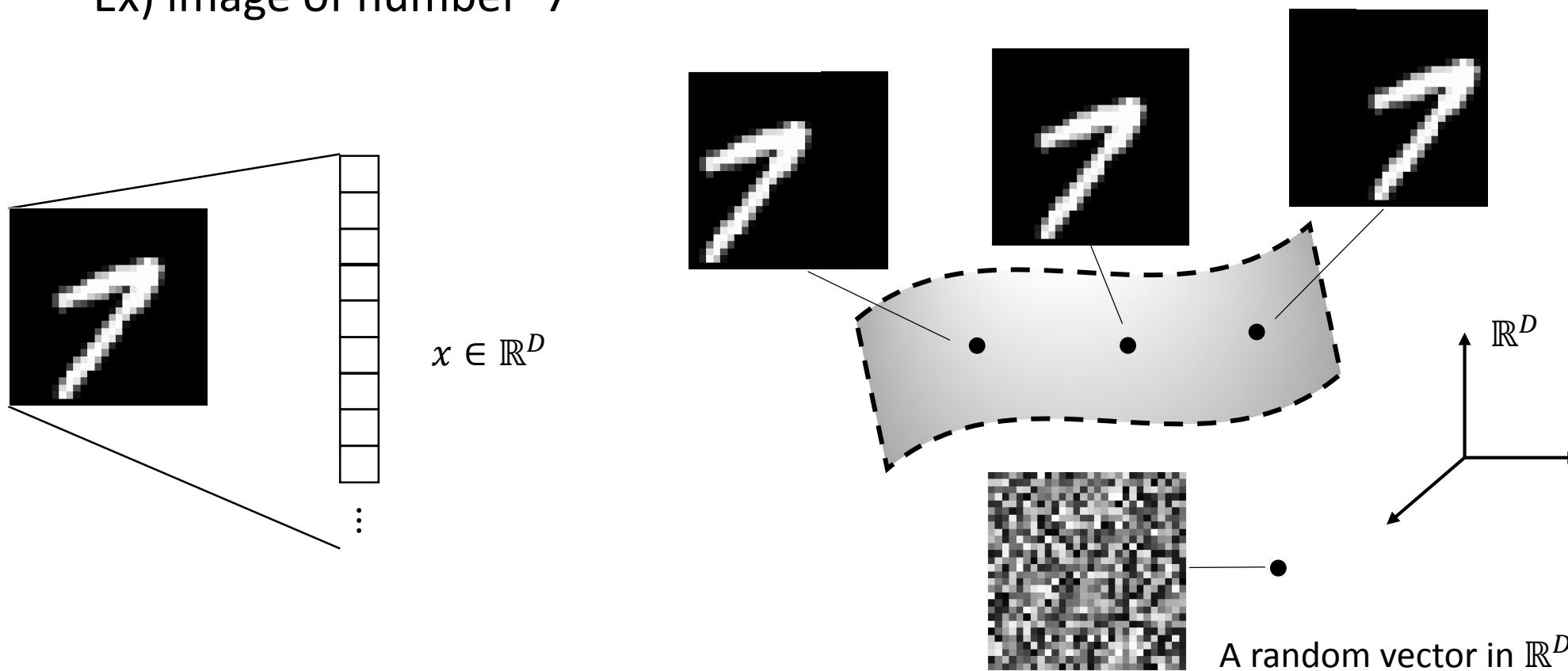
Mass deviations

Geodesic  
distance on  $P(n)$

# Machine Learning

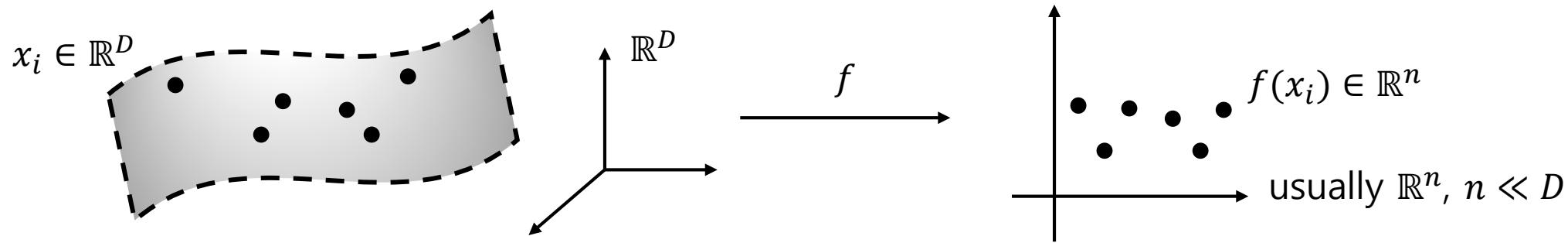
# Manifold hypothesis

- Consider vector representation of data, e.g., an image, as  $x \in \mathbb{R}^D$
- Meaningful data lie on a  $d$ -dim. manifold in  $\mathbb{R}^D$ ,  $d \ll D$ 
  - Ex) image of number '7'



# Manifold learning and dimension reduction

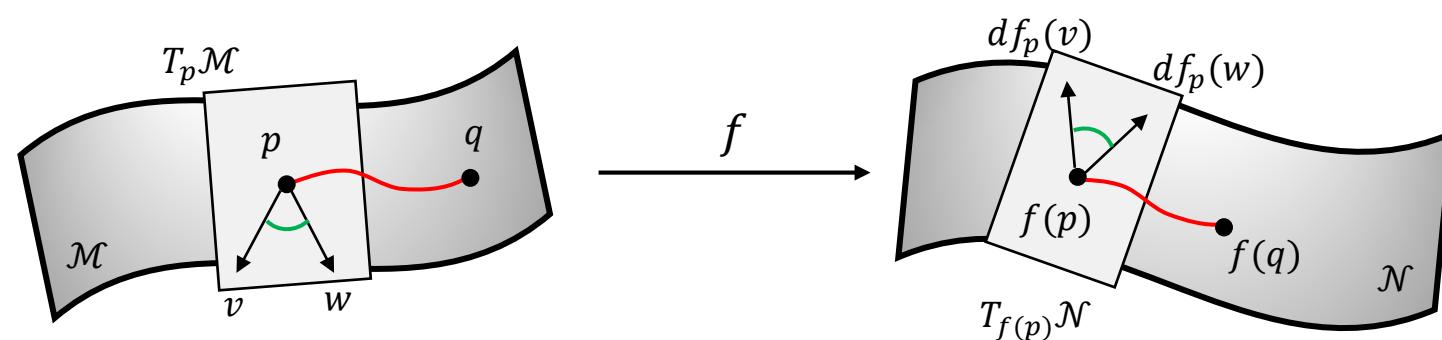
- Given data  $\{x_i\}_{i=1,\dots,N}$ ,  $x_i \in \mathbb{R}^D$ , find a map  $f$  from data space to lower dimensional space while minimizing a global measure of **distortion**:



- Existing methods
  - Linear methods: PCA (Principal Component Analysis), MDS (Multi-Dimensional Scaling), ...
  - Nonlinear methods (manifold learning): LLE (Locally Linear Embedding), Isomap, LE (Laplacian Eigenmap), DM (Diffusion Map), ...

# Coordinate-Invariant Distortion Measures

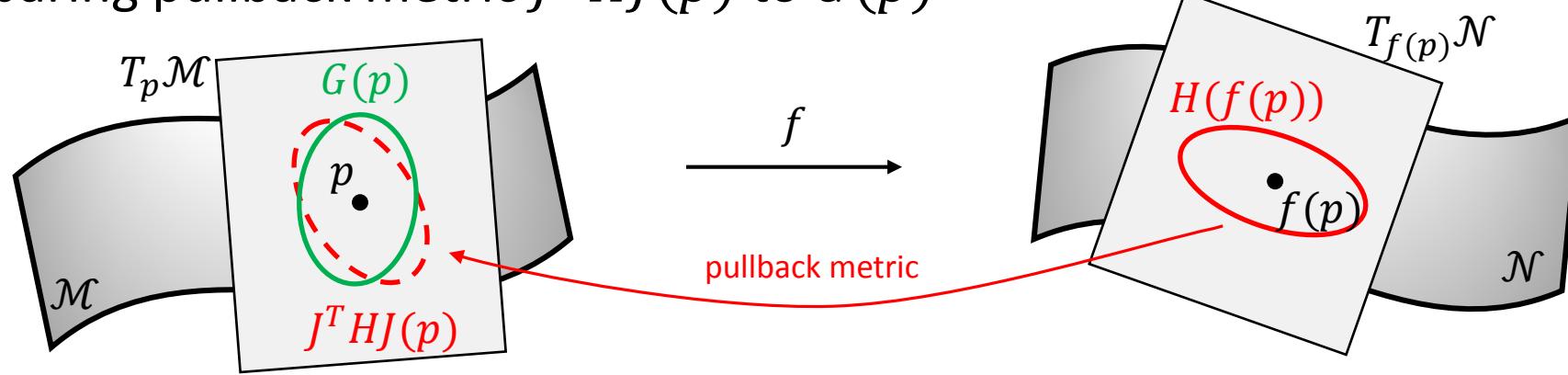
- Consider a smooth map  $f: \mathcal{M} \rightarrow \mathcal{N}$  between two compact Riemannian manifolds
  - $(\mathcal{M}, g)$ : local coord.  $x = (x_1, \dots, x_m)$ , Riemannain metric  $G = (g_{ij})$
  - $(\mathcal{N}, h)$ : local coord.  $y = (y_1, \dots, y_n)$ , Riemannian metric  $H = (h_{\alpha\beta})$
- Isometry
  - Map preserving length, angle, and volume - the ideal case of no distortion
  - If  $\dim(\mathcal{M}) \leq \dim(\mathcal{N})$ ,  $f$  is an **isometry** when  $J(x)^\top H(f(x))J(x) = G(x)$  for all  $x \in \mathcal{M}$ , where  $J = \left( \frac{\partial f^\alpha}{\partial x^i} \right) \in \mathbb{R}^{n \times m}$



$d f_x: T_x \mathcal{M} \rightarrow T_{f(x)} \mathcal{N}$  is the differential of  $f: \mathcal{M} \rightarrow \mathcal{N}$

# Coordinate-Invariant Distortion Measures

- Comparing pullback metric  $J^T H J(p)$  to  $G(p)$



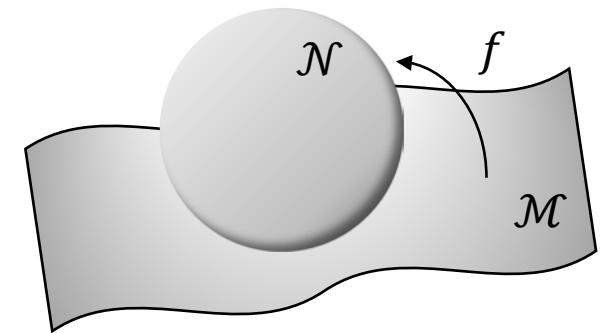
- Let  $\lambda_1, \dots, \lambda_m$  be roots of  $\det(J^T H J - \lambda G) = 0$   
( $\lambda_1, \dots, \lambda_m = 1$  in the case of isometry)
- $\sigma(\lambda_1, \dots, \lambda_m)$  denote any symmetric function, e.g.,  $\sigma(\lambda_1, \dots, \lambda_m) = \sum_{i=1}^m \frac{1}{2} \|\lambda_i - 1\|^2$
- Global distortion measure

$$\int_{\mathcal{M}} \sigma(\lambda_1, \dots, \lambda_m) \sqrt{\det G} dx^1 \cdots dx^m$$

# Harmonic Maps

- Assume  $\sigma(\lambda_1, \dots, \lambda_m) = \sum_{i=1}^m \lambda_i$ , and boundary conditions  $\partial\mathcal{N} = f(\partial\mathcal{M})$  are given
- Define the global distortion measure as

$$D(f) = \int_{\mathcal{M}} \text{Tr}(J^\top H J G^{-1}) \sqrt{\det G} dx^1 \cdots dx^m$$



- Extremals of  $D(f)$  are known as **harmonic maps**
- Variational equation (for  $\alpha = 1, \dots, n$ )  
$$\sum_{i=1}^m \sum_{j=1}^m \frac{1}{\sqrt{\det G}} \frac{\partial}{\partial x^i} \left( \frac{\partial f^\alpha}{\partial x^j} g^{ij} \sqrt{\det G} \right) + \sum_{\beta=1}^n \sum_{\gamma=1}^n g^{ij} \Gamma_{\beta\gamma}^\alpha \frac{\partial f^\beta}{\partial x^i} \frac{\partial f^\gamma}{\partial x^j} = 0$$
where  $g^{ij}$  is  $(i,j)$  entry of  $G^{-1}$ ,  $\Gamma_{\beta\gamma}^\alpha$  denote the Christoffel symbols of the second kind
- **Physical interpretation: Wrap marble ( $\mathcal{N}$ ) with rubber ( $\mathcal{M}$ ) (Harmonic maps correspond to elastic equilibria)**

# Examples of Harmonic Maps

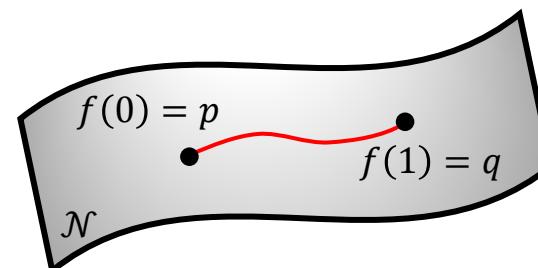
- Lines ( $f: [0, 1] \rightarrow [0, 1]$ )

- $D(f) = \int_0^1 \dot{f}^2 dt$
  - $\ddot{f} = 0$

$$f(0) = 0 \quad f(1) = 1$$

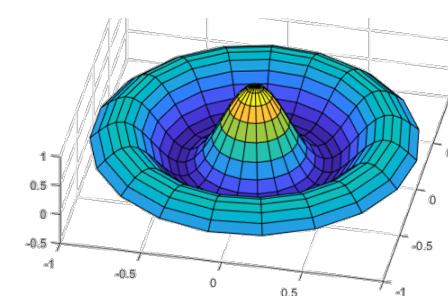
- Geodesics ( $f: [0, 1] \rightarrow \mathcal{N}$ )

- $D(f) = \int_0^1 \dot{f}^\top H \dot{f} dt$
  - $\frac{d^2 f^\alpha}{dt^2} + \sum_{\beta=1}^n \sum_{\gamma=1}^n \Gamma_{\beta\gamma}^\alpha \frac{df^\beta}{dt} \frac{df^\gamma}{dt} = 0$



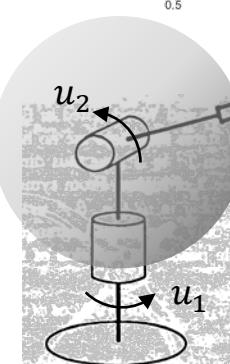
- Laplace's equation on  $\mathbb{R}^2$  ( $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ )

- $\nabla^2 f = 0$
  - Harmonic functions



- 2R Spherical mechanism ( $f: T^2 \rightarrow S^2$ )

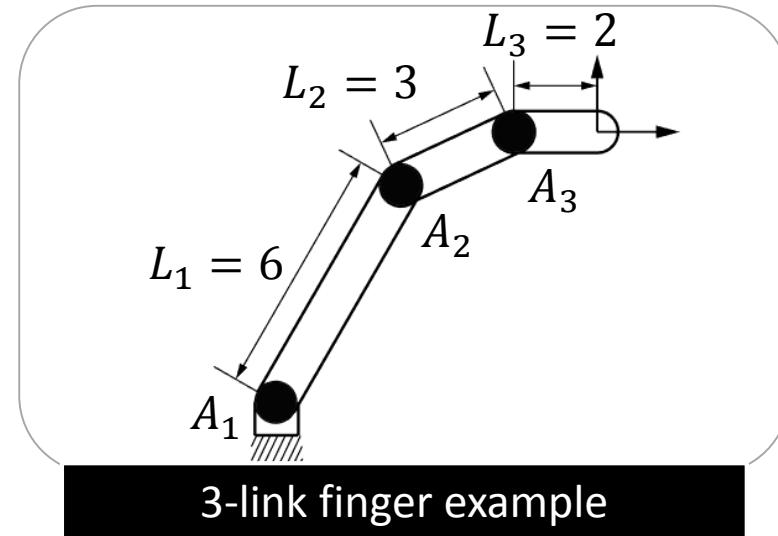
- $ds^2 = \epsilon_1 du_1^2 + \epsilon_2 du_2^2, \epsilon_1 \epsilon_2 = 1$
  - $D(f) = \pi^2(\epsilon_1 + 2\epsilon_2), \epsilon_1^* = \sqrt{2}, \epsilon_2^* = 1/\sqrt{2}$



# Harmonic Maps and Robot Kinematics

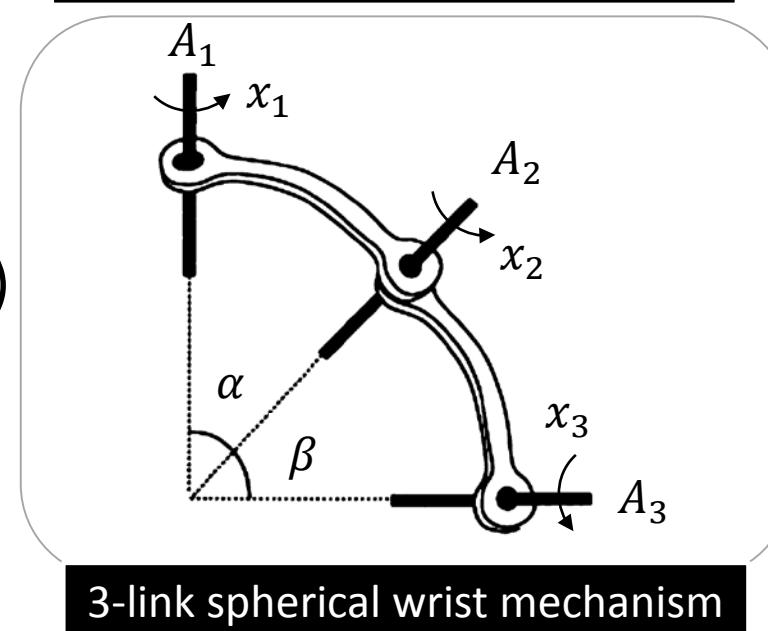
- Open chain planar mechanism ( $f: T^n \rightarrow \text{SE}(2)$ )

- $f(x_1, \dots, x_n) = M e^{A_1 x_1} \dots e^{A_n x_n}$
- $D(f) = (L_1^2 + 2L_2^2 + \dots + nL_n^2)d + nc$
- Optimal link length:  $(L_1^*, \dots, L_n^*) = (1, \frac{1}{2}, \frac{1}{3}, \dots, \frac{1}{n})$



- 3R Spherical mechanism ( $f: T^3 \rightarrow \text{SO}(3)$ )

- $f(x_1, x_2, x_3) = e^{A_1 x_1} e^{A_2 x_2} e^{A_3 x_3}$
- $D(f)$  is invariant to  $\alpha, \beta$
- Workspace volume  $W(f) = \sin \alpha \sin \beta \text{ Volume}(\text{SO}(3))$
- $\alpha = 90^\circ, \beta = 90^\circ$  maximize the workspace volume



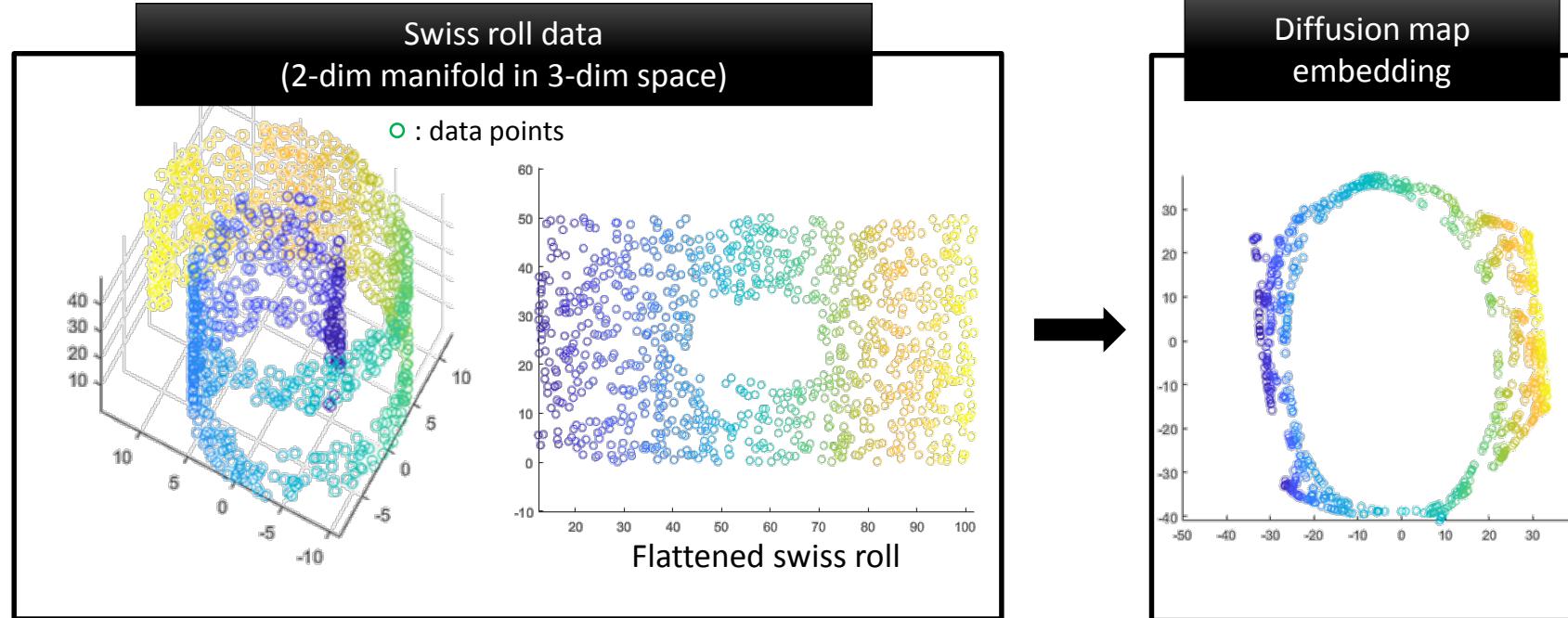
# Taxonomy of Manifold Learning Algorithms

	$\mathcal{M}$	$\mathcal{N}$	$G^{-1}$ (inverse pseudo-metric)	$H$	$\sigma(\lambda)$	Volume form	Constraint
LLE (Locally Linear Embedding)	Bounded region in $\mathbb{R}^D$ containing data points	$\mathbb{R}^d$	$\Delta x \Delta x^\top$ ( $\Delta x$ is local reconstruction error obtained when running the algorithm)	$I$	$\sum_{i=1}^m \lambda_i$	$\rho(x)dx$	$\int_{\mathcal{M}} f(x)f(x)^\top \rho(x)dx = I$
LE (Laplacian Eigenmap)	Same as above	$\mathbb{R}^d$	$\int_{\mathcal{M} \cap B_\epsilon(x)} k(x, z)(x - z)(x - z)^\top \rho(z)dz$	$I$	$\sum_{i=1}^m \lambda_i$	$\rho(x)dx$	$\int_{\mathcal{M}} d(x)f(x)f(x)^\top \rho(x)dx = I$ $(d(x) = \int_{\mathcal{M} \cap B_\epsilon(x)} k(x, z)\rho(z)dz)$
DM (Diffusion Map)	Same as above	$\mathbb{R}^d$	$\int_{\mathcal{M} \cap B_\epsilon(x)} k(x, z)(x - z)(x - z)^\top dz$	$I$	$\sum_{i=1}^m \lambda_i$	$1dx$	$\int_{\mathcal{M}} f(x)f(x)^\top dx = I$

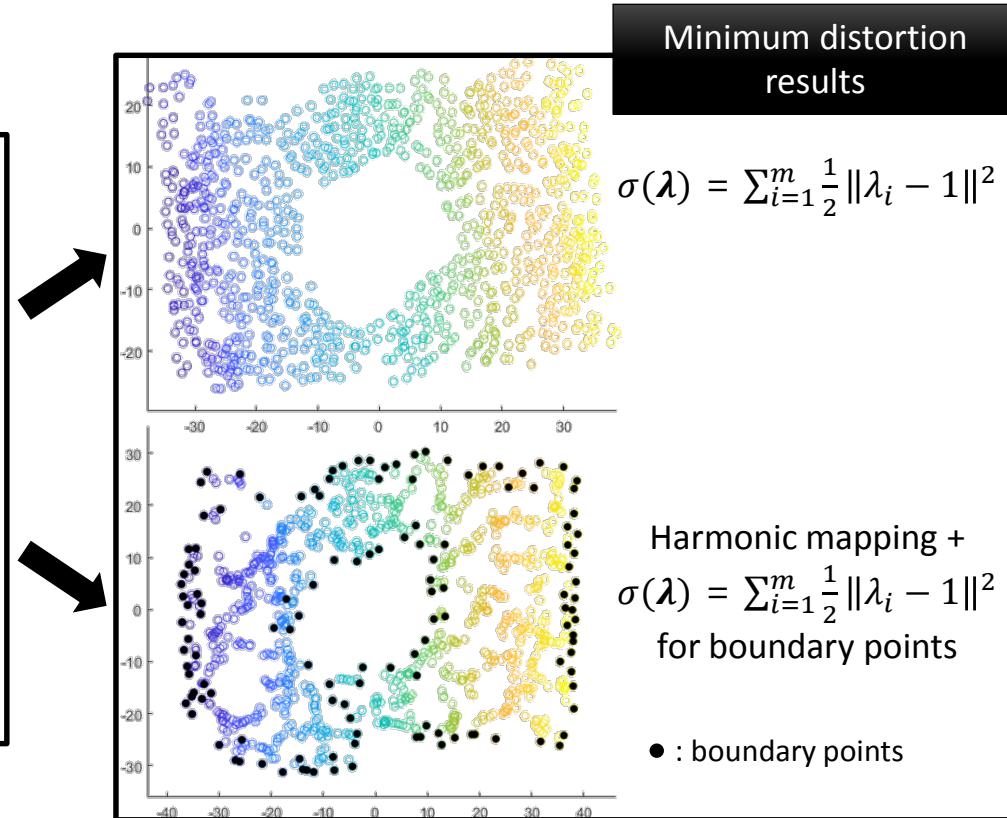
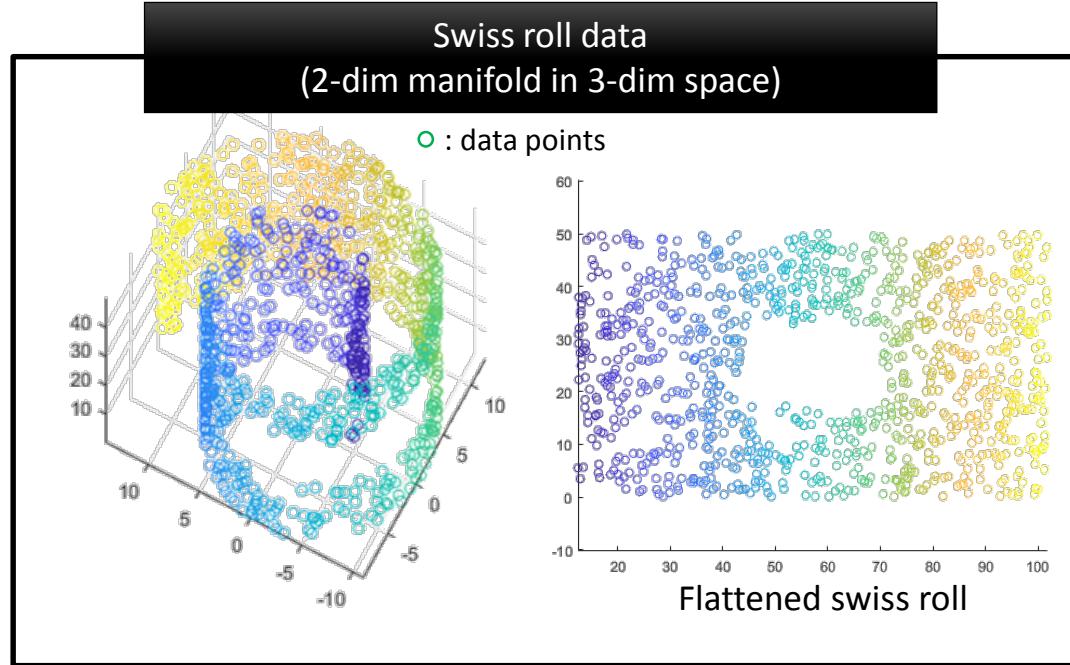
Manifold learning algorithms such as LLE, LE, DM share a similar objective as **harmonic maps** while having equality constraint to avoid trivial solution  $f = \text{const.} \in \mathbb{R}^d$

- $k(x, y)$  is a kernel function usually chosen by the user
- Using heat kernel  $k(x, y) = (4\pi h)^{-d/2} \exp(-\frac{\|x-y\|^2}{4h})$  gives a way to estimate the Laplace-Beltrami operator

# Example: Swiss roll (diffusion map)

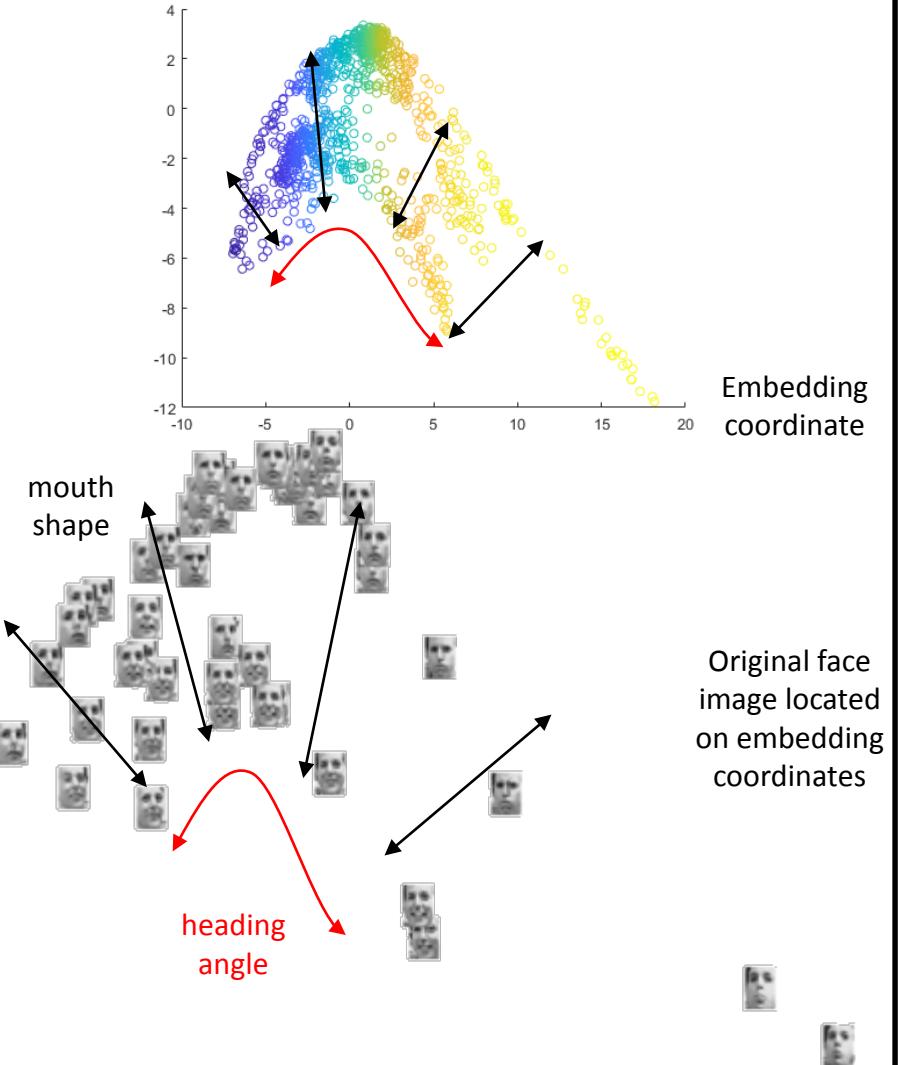


# Example: Swiss roll (geometric distortion)



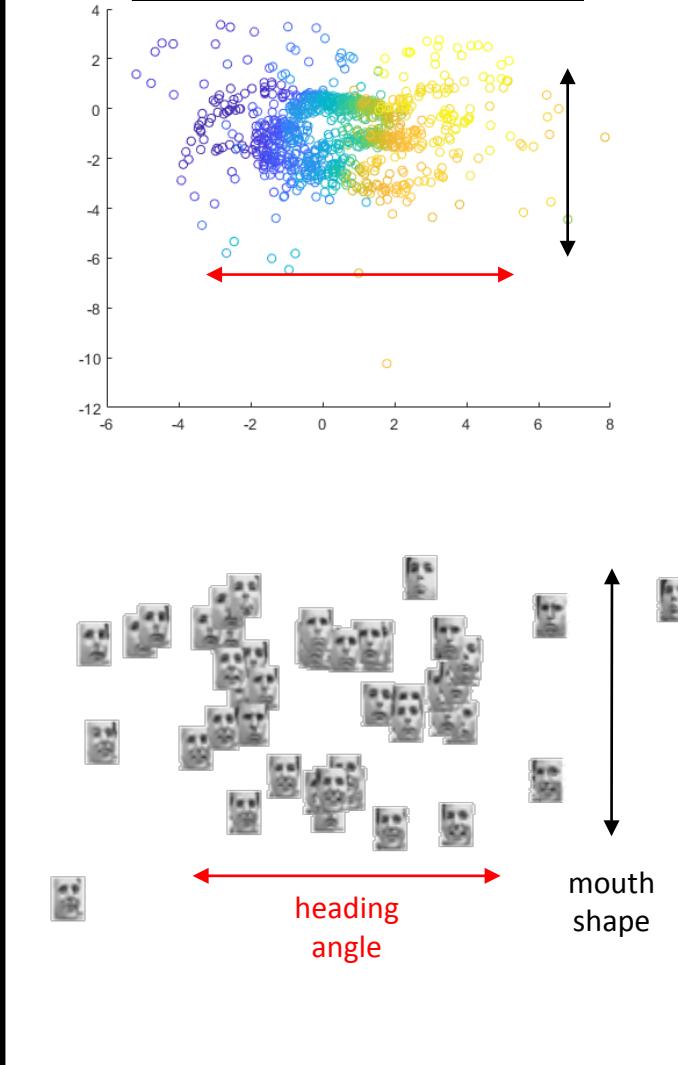
# Example: Faces

Laplacian eigenmap embedding



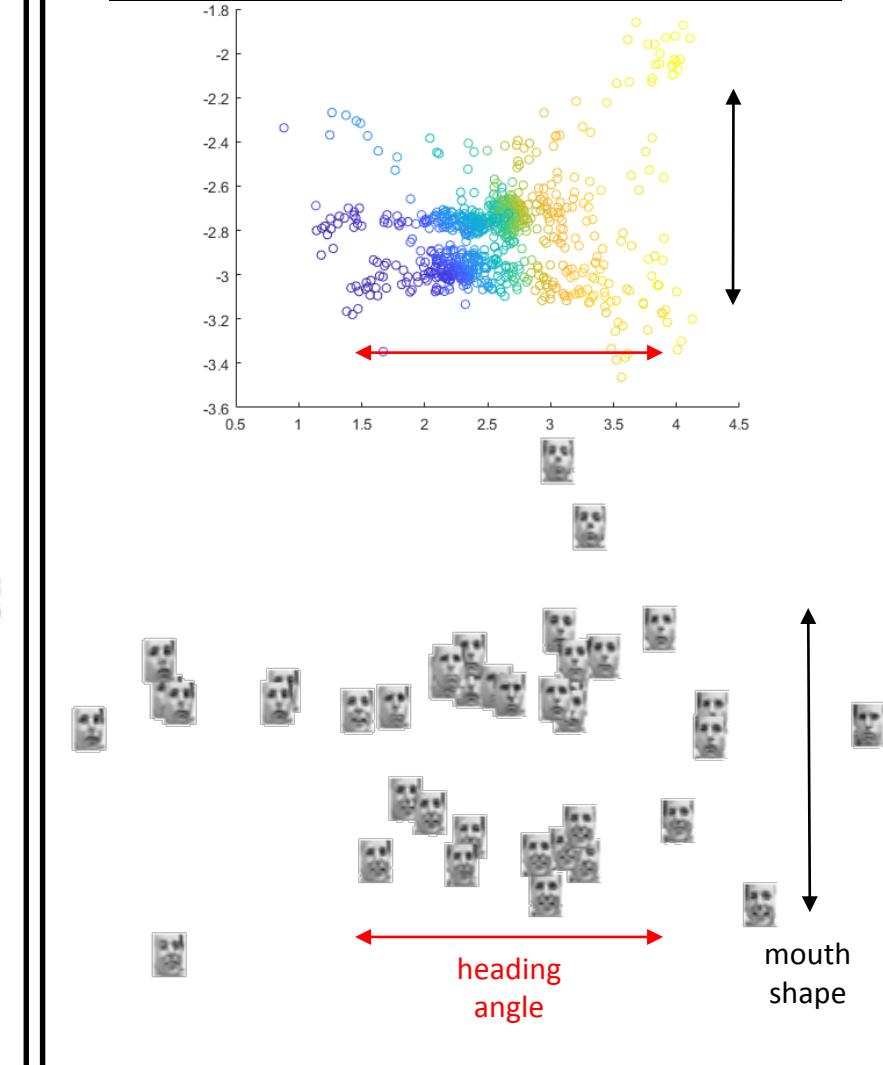
Min distortion

$$(\sigma(\lambda) = \sum_{i=1}^m \frac{1}{2} \|\lambda_i - 1\|^2)$$



Min distortion (Harmonic mapping +  $\sigma(\lambda) =$

$$\sum_{i=1}^m \frac{1}{2} \|\lambda_i - 1\|^2$$
 for boundary points



# Concluding Remarks

# Concluding Remarks

- Geometric methods have unquestionably been effective in solving a wide range of problems in robotics
- Many problems in perception, planning, control, learning, and other aspects of robotics can be reduced to a geometric problem, and geometric methods offer a powerful set of coordinate-invariant tools for their solution.

# References

# References

(<http://robotics.snu.ac.kr/fcp>)

## Robot Mechanics and Control

- "Modern Robotics: Mechanics, Planning, and Control," KM Lynch, FC Park, Cambridge University Press, 2017 (<http://modernrobotics.org>)
- "A Mathematical Introduction to Robotic Manipulation," RM Murray, ZX Li, S Sastry, CRC Press, 1994
- A Lie group formulation of robot dynamics, FC Park, J Bobrow, S Ploen, *Int. J. Robotics Research*, 1995
- Distance metrics on the rigid body motions with applications to kinematic design, FC Park, *ASME J. Mech. Des.*, 1995
- Singularity analysis of closed kinematic chains, Jinwook Kim, FC Park, *ASME J. Mech. Des.*, 1999
- Kinematic dexterity of robotic mechanisms, FC Park, R. Brockett, *Int. J. Robotics Research*, 1994
- Least squares tracking on the Euclidean group, *IEEE Trans. Autom. Contr.*, Y. Han and F.C. Park, 2001
- Newton-type algorithms for dynamics-based robot motion optimization, SH Lee, JG Kim, FC Park et al, *IEEE Trans. Robotics*, 2005

# References

## Trajectory Optimization and Motion Planning

- Newton-type algorithms for dynamics-based robot motion optimization, SH Lee, JG Kim, FC Park et al, *IEEE Trans. Robotics*, 2005
- Smooth invariant interpolation of rotations, FC Park and B. Ravani, *ACM Trans. Graphics*, 1997
- Progress on the algorithmic optimization of robot motion, A Sideris, J Bobrow, FC Park, *in Lecture Notes in Control and Information Sciences*, vol. 340, Springer-Verlag, October 2006
- Convex optimization algorithms for active balancing of humanoid robots, Juyong Park, J Haan, FC Park, *IEEE Trans. Robotics*, 2007
- Tangent bundle RRT: a randomized algorithm for constrained motion planning, B Kim, T Um, C Suh, FC Park, *Robotica*, 2016
- Randomized path planning for tasks requiring the release and regrasp of objects, J Kim, FC Park, *Advanced Robotics*, 2016
- Randomized path planning on vector fields, I Ko, FC Park, *Int. J. Robotics Res.*, 2014
- Motion optimization using Gaussian processs dynamical models, H Kang, FC Park, *Multibody Sys. Dyn.* 2014

# References

## Vision and Image Analysis

- Numerical optimization on the Euclidean group with applications to camera calibration, S Gwak, JG Kim, FC Park, *IEEE Trans. Robotics Autom.*, 2003.
- Geometric direct search algorithms for image registration, S Lee, M Choi, H. Kim, FC Park, *IEEE Trans. Image Proc.*, 2007.
- Particle filtering on the Euclidean group: framework and applications, JH Kwon, M Choi, FC Park, CM Chun, *Robotica*, 2007.
- Visual tracking via particle filtering on the affine group, JH Kwon, FC Park, *Int. J. Robotics Res.*, 2010.
- A geometric particle filter for template-based visual tracking, JH Kwon, HS Lee, FC Park, KM Lee, *IEEE Trans. PAMI*, 2014
- DTI segmentation and fiber tracking using metrics on multivariate normal distributions, M Han, FC Park, *J. Math. Imaging and Vision*, 2014
- A stochastic global optimization algorithm for the two-frame sensor calibration problem, JH Ha, DH Kang, FC Park, *IEEE Trans. Ind. Elec* 2016

# References

## Attention, Learning, Geometry

- A minimum attention control law for ball catching, CJ Jang, JE Lee, SH Lee, FC Park, *Bioinsp. Biomim.* 2015
- Kinematic feedback control laws for generating natural arm movements, DH Kim, CJ Jang, FC Park, *Bioinsp. Biomim.* 2013
- Kinematic dexterity of robotic mechanisms, FC Park, RW Brockett, *Int. J. Robotics Res.* 1994