CS1520 Practical 2 - solutions

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Listing 1: quadratic.asm

```
.global main @ mark this as the entry
main:
              @ point of the program
@ calculate A = x^2 + 2axy + y^2
               @ x
mov r10, #2
mov r11, #3
               @ y
mov r12, #4
               @ a
mov r0, r10
               0 \ r0 = x
mul r0, r10
               @ r0 = x^2
mov r1, #2
               @ r1 = 2
mul r1, r10
               @ r1 = 2*x
mul r1, r11
               0 \text{ r1} = 2*x*y
mul r1, r12
               @ r1 = 2*x*y*a
mov r2, r11
               0 \text{ r2} = v
               @ r2 = y^2
mul r2, r11
add r0, r1
               @ r0 = x^2 + 2axy
add r0, r2
               0 \text{ r} = x^2 + 2axy + y^2
mov r7, #1
              @ make the system call
svc #0
              @ to exit the program
. end
```