# BAYESIAN MODELLING LANGUAGE

Generalized Linear Model (GLM)

## The process model

f(y) = a + bx, or f(y) = f(x), to be more general. The process model finds for every exact x value a corresponding exact y value.

a & b - parameters, need to be estimated during model fitting

y & x - data is fixed; model is fitted on data.

y - predicted variable (a.k.a dependent var)

x - predictor variable (a.k.a. independent var)

a - intercept

b - slope

f(y) - link function

- 1) identity link f(y) = y
- 2) log link log(y)
- 3) logit link logit(y) = log odds = log(p/(1-p))

**fitting algortihm** least squares, ML, Bayes, Hamiltonian Monte Carlo, etc.

A model is constructed from:

- a) likelihood
- b) process model incl. link function
- c) priors

It consists of data (y, x-variables have fixed values), parameters (we estimate their values by fitting the model on data), and (possibly) constants.

There are as many priors as there are parameters.

## 3 types of models:

- ordinary linear model linear process model + identity link + normal likelihood
- 2) GLM lin process m + any link + any likelihood

3) non-linear model - non-lin process m + any link + any likelihood

## 1 Simplest model, the likelihood without any process model (intercept-only; mu = a)

```
1.1.
y \sim normal(mu, sigma); //likelihood
mu \sim normal(); //prior for the mean
sigma \sim student(); //prior for the SD
brm(y \sim 1)
```

note: if a prior is not specified in model description, this usually means a default flat prior over the sample space. Such priors are technically "improper" as they cannot be normalized to 1. Still they work for simple models with enough data. If we have less data, we need to set tighter priors for the model to fit properly.

```
1.2.
```

```
y \sim binomial(n, p) //likelihood (n = data, the nr of tries)
p \sim beta(); //prior for probability.
brm(y|trials(n) ~ 1, family = binomial(link="identity"))
```

Note: binomial likelihood has a single parameter (n is fixed as data), and thus there is a single prior in this model.

## 2 we can substitute either parameter of the normal distribution with process model

```
2.1.
```

```
y \sim normal(mu, sigma); //likelihood
mu = a + bx; //process model
a \sim normal(); //prior for the intercept
b \sim normal(); //prior for the slope
sigma \sim student(); //prior for the SD
brm(y \sim x)
```

Here the estimated y mean is a linear function of x value. But SD is modelled as not changing in different x values.

#### 2.2.

```
logit(y) \sim binomial(n, p) / /likelihood
p = a + bx; //process model
a \sim normal(); //prior for intercept
b \sim normal(); //prior for slope
brm(y|trials(n) \sim x, family = binomial())
2.3.
y \sim normal(mu, sigma); //likelihood
log(sigma) = a + bx; //process model
a \sim normal(); //prior for the sigma intercept
b \sim normal(); //prior for the sigma slope
mu \sim student(); //prior for the mu
brm(bf(y \sim 1, sigma \sim x))
```

here we keep the mean constant over all x values, but let log(sd) have a linear dependence on x value. So sigma process model has a log link that keeps sigma values positive.

```
y \sim normal(mu, sigma); //likelihood
  mu = a + bx; //process model1
  log(sigma) = a_{sigma} + b_{sigma}x; //process model2
  a \sim normal(); //prior for the mean intercept
  b \sim normal(); //prior for the mean slope
  a_{sigma} \sim normal(); //prior for the sigma intercept
  b_{sigma} \sim normal(); //prior for the sigma slope
  brm(bf(y \sim x, sigma \sim x))
  3. multi-level models
  gr = a categorical grouping variable
  3.1. We start with a 1-level model that estimates mean y for each
level of grouping variable gr. These mean y-s are independently fit
for each level, but data level variation sigma is fitted together (pooled
accross all x levels).
  y \sim normal(mu, sigma);
  mu = a_{gr};
  a_{gr} \sim normal();
  sigma \sim exponential(1);
  brm(y \sim 0 + gr)
  3.2. anova-like 2-level model:
  y \sim normal(mu, sigma); //likelihood
  mu = a_{gr}; //separate intercept for each school, which gets it own
mu = a equation.
  a_{gr} \sim normal(mu1, sigma1); //prior for a (there are as many a
priors, as there are schools)
  mu1 \sim normal(); // meta-prior
  sigma1 \sim normal(); //meta-prior for the sd
  sigma \sim exponential(); //prior for the SD
  brm(y \sim 0 + (1|gr))
  3.3. free intercept regression model
• y - students health

    x1 - students grade

    x2 - teachers grade

    gr - school index

  y \sim normal(mu, sigma);
  mu = a_0 + a_{gr} + b_1 x_1 + b_2 x_2;
  a_0 \sim normal();
```

```
b_1 \sim normal();
b_2 \sim normal();
a_{gr} \sim normal(0, sigma1);
sigma1 \sim exponential();
sigma exponential();
```

note: x2 is population level var, x1 is group level. Each group level (school) gets it own mu equation, where only the a coef varies. We have as many a coefs as there are schools, and a single  $a_0$ ,  $b_1$ , and  $b_2$  coef. Each a coef gives the school-specific deflection to the population level  $a_0$  coef. All schools are defined to have identical  $b_1$  and  $b_2$  slopes (there are identical effects of student grades and teachers grades over all schools). Models 3.3 and 3.4 say that both intercepts and slopes vary accorss schools.

```
brm(y \sim x1 + x2 + (1|qr))
   3.4. free intercept/free slope model
   3.4.1. slopes and intercepts are modelled independently
   y \sim normal(mu, sigma);
   mu = a_0 + a_{gr} + b_1 + b_{1gr}x_1 + b_2x_2;
   a_0 \sim normal();
   b_2 \sim normal(); //pop level prior
   b_1 \sim normal(); //pop level prior
   b_{1gr} \sim normal(0, sigma2); //adaptive prior
   a_{gr} \sim normal(0, sigma1); //adaptive prior
   sigma1 \sim exponential(); //meta-prior
   sigma2 \sim exponential() //meta-prior
   sigma exponential(); //pop level prior
   brm(y \sim x1 + x2 + (x1||gr))
   note: | | means that correlation between slopes and intercepts is
fixed at zero.
   3.4.2. correlation between slopes and intercepts is modelled
   y \sim normal(mu, sigma);
   mu = a_{gr} + b_{1gr} \times x_1 + b_2 \times x_2;
    \begin{bmatrix} a_{gr} \\ b_{1gr} \end{bmatrix} \sim MVNormal(\begin{bmatrix} a \\ b \end{bmatrix}, S) //multivariate normal prior to
model the intercept & slope together.
   S = \begin{pmatrix} \sigma_a & 0 \\ 0 & \sigma_b \end{pmatrix} R \begin{pmatrix} \sigma_a & 0 \\ 0 & \sigma_b \end{pmatrix} //S - covariance matrix, R - correlation
matrix
   b_2 \sim normal();
   a \sim normal(); //average intercept
   b \sim normal(); //average slope
   sigma \sim exponential(1); //ususal SD prior
   \sigma_a \sim exponential(1) //prior SD among intercepts
   \sigma_b \sim exponential(1) //prior SD among slopes
```

 $R \sim LKJcorr(2)$  //prior for correlation between intercepts and slopes.

```
brm(y \sim x1 + x2 + (x1|gr))
```

When not to use multilevel model.

### 3 possibilities:

- 1) groups are completely different from each other (some schools are for children, others for dogs) model each group separately.
- 2) groups are so similar to each other that there is (almost) no additional between-group variation in addition to within group variation. pool all groups together (delete the gr variable from model, as it carries no useful information into the model)
- 3) groups are both similar in some respects and different in others use multilevel models with partial pooling/shrinkage. If you have a lot of data for every group, or very few goups (2-3, say), then the multilevel model gives very similar results to the situation where you model each group independently.

**WARNING:** if you have an experiment with 5 controls and 5 exp conditions, avoid putting them all into a single grouping (gr) variable for modelling. Here controls would shrink the experimental result too much.

#### When to use multilevel models

Simple rule: your default model is multi-level if the process that generated your data is multi-level (has hierarhical structure). You model always tries to reflect said process.

Data generating process includes what is happening in the wild (the biological/sociological/physical mechanism operating in the nature independently of you) and what is happening in the lab (measurement accuracy, error, bias, etc.)

The best use of multilevel models: different groups have very different occupancies (incl. o members); a classic multiple testing scenario where most features do not change in response to experimental treatments, but some do – and you have potential for false alarms. The amount of shrinkage of a group is bigger when (i) the other features are close to each other, (ii) your feature is far from others (extreme effect size), (iii) there are few datapoints for your feature (and many for other features).

a typical group member is:

- 1) individual organism (population repeat measurements of all individuals)
- 2) school, city, department, county natural groupings of subjects that lead to potential differences between members of different groups
- 3) batch, cage, study center, experimenter (pop many batches, many study centres, many people making measurements) - groupings in study design that introduce bias
- 4) epxermental condition (lets say we have 10 mutant cell lines, where a single pathway is harmed (or possibly not)) - shrinkage reduces the danger of false alarms, because we might overinterpret sample effects (some conditions give higher effect sizes even if in truth they are all equal)
- 5) feature in a multi-feature study we have measured the expression change of a 1000 proteins in response to treatment X. – shrinkage reduces a grave danger of false alarms.
- The gain from shrinkage reduced danger of overfitting, models move closer to truth
- The price of shrinkage scepticism, a.k.a. increased bias (shrinkage is always in one direction, towards some mean value, while sampling error is equally likely in both directions.)

#### addendum:

Prior values: transform logit scale -> probability scale

- -5 -> 0.007
- -4 -> o.o18
- -3 -> 0.05
- -2 -> 0.12
- -1 -> 0.27
- o -> o.5
- 1 -> 0.73
- 2 -> 0.88
- 3 -> 0.95
- 4 -> 0.98

For comparison, transform the log link (poisson, sigma, etc) into probability scale:

- -5 -> o.oo7
- *-*4 *->* 0.018
- -3 -> 0.05
- -2 -> 0.14
- -1 -> o.37
- -o.5 -> o.61
- -o.3 -> o.74
- -o.2 -> o.82
- -0.1 -> 0.90
- o -> 1