

Roles

Team Member

- Team containing all required skills
- Responsible for iteration delivery
- Responsible for iteration planning
- Empowered to deliver iteration plan

Product Owner

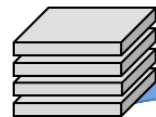
- Accountable for product success
- Defines all product features
- Responsible for building / maintaining product backlog
- Responsible for prioritising product backlog
- Is available to answer the team questions

Scrum Master

- Conducts the daily stand-up
- Removes blockers
- Shields the team for external interference
- Conducts iteration retrospective
- Is a facilitator not a manager
- Guardian of the iteration process

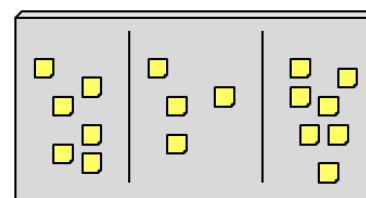
- Planned at the beginning of an iteration
- The volume of work the team can commit to getting "DONE" within the iteration time box (e.g. 2 weeks)
- The Scrum Master protects the team from changes to the committed work within the iteration

Iteration Backlog



Daily Stand-up

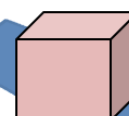
- Daily status meeting 15 minutes or less
- Held in front of the user story wall
- Team members answer three questions
What have I done since we last met?
What will I do before we next meet?
What impediments do I face?
- Iteration burndown chart updated
- Open meeting for all, only team members can talk



Iteration Execution

- "DONE" work within the iteration should be of production quality

Potentially Shippable Software



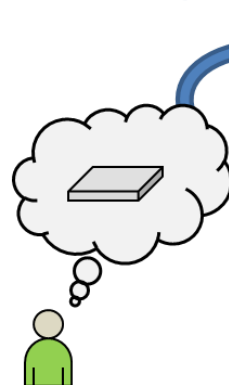
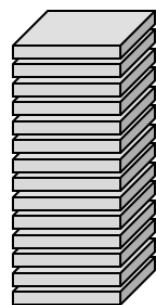
Iteration Review

- Team present "DONE" work from the iteration plan
- Showcase working software
- Get feedback from product owner and stakeholders
- Potentially update the product backlog from feedback gathered
- Update release burn up chart

Iteration Retrospective

- Team reflects on the teams performance and experiences during the iteration
- Team identifies possible improvement actions and agrees on approach for the next iteration

Product Backlog



- Maintained by the product owner but anyone can contribute
- Needs to be groom every iteration
- The one source of truth for product requirements
- One backlog per product
- Analysis done on highest priority items first

Scrum Iteration Cycle 2 weeks

Iteration Planning

