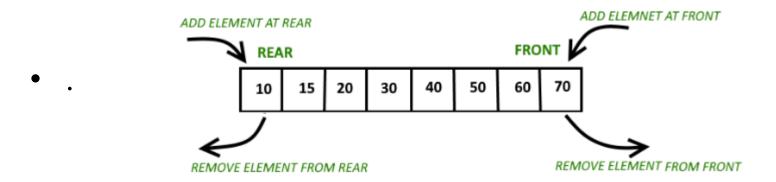
Double Ended Queue

DEQUE

• <u>Deque or Double Ended Queue</u> is a generalized version of <u>Queue data structure</u> that allows insert and delete at both ends.



Operations on Deque:

Mainly the following four basic operations are performed on queue:

insetFront(): Adds an item at the front of Deque.

insertRear(): Adds an item at the rear of Deque.

deleteFront(): Deletes an item from front of Deque.

deleteRear(): Deletes an item from rear of Deque

• In addition to above operations, following operations are also supported

getFront(): Gets the front item from queue.

getRear(): Gets the last item from queue.

isEmpty(): Checks whether Deque is empty or not.

isFull(): Checks whether Deque is full or not.

Working

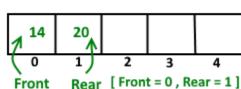
1. Create an empty array 'arr' of size 'n' initialize front = -1, rear = -1

Insert Elements at Rear end

- a). First we check deque if Full or Not
- b). IF Rear == Size-1 then reinitialize Rear = 0;

Else increment Rear by '1' and push current key into Arr[rear] = key Front remain same.

Insert element at Rear



Insert Elements at Front end

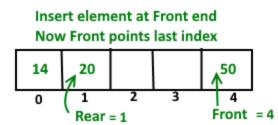
- a). First we check deque if Full or Not
- b). IF Front $== 0 \parallel$ initial position, move Front

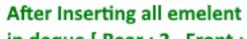
to points last index of array

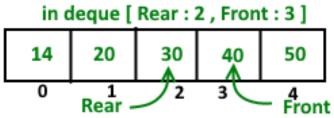
$$front = size - 1$$

Else decremented front by '1' and push current key into Arr[Front] = key

Rear remain same.







Delete Element From Rear end

- a). first Check deque is Empty or Not
- b). If deque has only one element front = -1; rear =-1;

Else IF Rear points to the first index of array it's means we have to move rear to points last index [now first inserted element at front end become rear end] rear = size-1;

Else || decrease rear by '1' rear = rear-1;

Delete Element From Front end

- a). first Check deque is Empty or Not
- b). If deque has only one element

front =
$$-1$$
; rear = -1 ;

Else IF front points to the last index of the array it's means we have no more elements in array so we move front to points first index of array front = 0;

Else || increment Front by '1' front = front+1;

Delete Front element : 40

