Project II

Project II was slightly easier but also quite difficult too. Instead of the first project where we were sort of doing our own thing, this time our project was being sort of looked at by Lockheed Martin.



We decided to pick the USB hub to make as we felt that it would be the most interesting and useful as we use those a lot in our daily life. The design process was easy in the way that there was a lot of existing designs we could see and improve on, but also difficult as we didn't actually know what they looked like on the inside.

It was also difficult as it was close to finals and everyone was studying a lot. Not to mention one of our group members had to suddenly leave.



Overall, it was an fun experience.