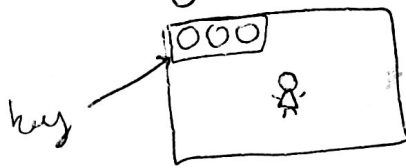


PROGRAMMING.

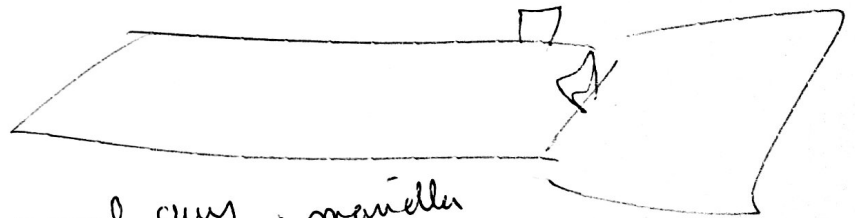
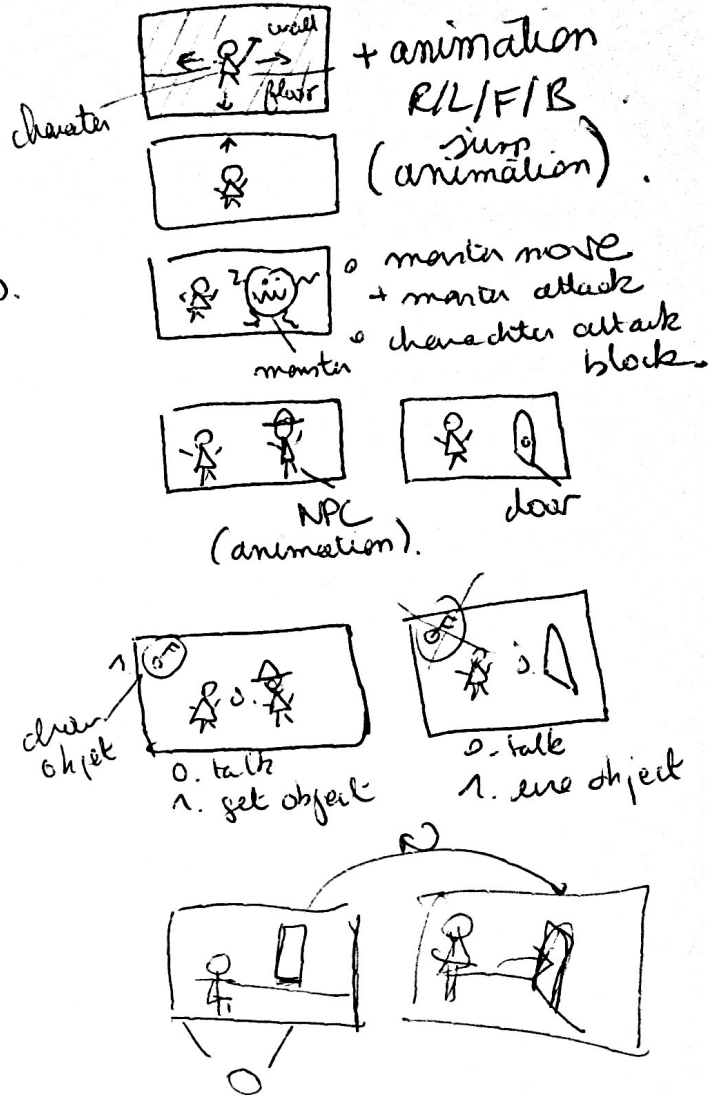
- * move ✓
- * jump ✓
- * fight ✓ + AI. alexis.
- * talk/ interaction. Alberto.
- * Inventory Sunny.



- * diary. Sunny.
- ↓
- save/load.

*

DRAWING.



Draw:

- a fixed shadow.
- main character + animations
- monster + animations.
- NPC doesn't move at all
- door
- object
- metro wall texture
- metro floor texture
- normal guy. manilla
- mark man manilla.
- homeless guy. manilla.
- a random metro door. manilla.
- key + a smile (graffiti).
- metro shits (cads, bench, ---). rats