

# After The Last Train Is Gone

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Game concept reflexion

# Some ideas

Why are you stucked in the metro ?

- ▷ You are under a spell due to a stupid witch and need to find how to break the spell ?
- ▷ You are kidnapped by a tribe who sacrifice people. You manage to escape but now you are damn lost in an abandonned metro maze ?
- ▷ You are a graffiti artist who got lost ?

Plot

You go from station to station trying to pogress toward the exit.

Every station is a pretext to develop the back-ground and add some elements to the main story.

Stucked forever in the metro maze til you find a way out

Gameplay

Simple fighting system but interesting, based on some timing skills.

Alternance of some puzzle or narrative quests and action

You might encounter proper humans, monsters, animals, other intelligent species or whatever.

Atmosphere

Each station has its own atmosphere.

There is no problem for that if we have a good graphical identity and a consistent story.

Can go from really dark places to some colorful and childish ones

The size of the metro station might vary a lot, regular, rat-sized or massive where even a proper city might take place.

# Some programming considerations

How precise do we need to be ?

Wich kind of physics do we need ?

We need to work with a tile map

2D sprites or 3D models ?

Programming in 2D or 3D ?

Do we consider camera orientation control ?

3D Isometric = 2,5 D

Something else ?

Which Game Engine ?

Unity sounds okay for 2D and 3D  
There is an isometric toolkit but unfortunately it is not free  
It is the engine we started to work with in the course

Unreal Engine ?

# Some sources of inspirations

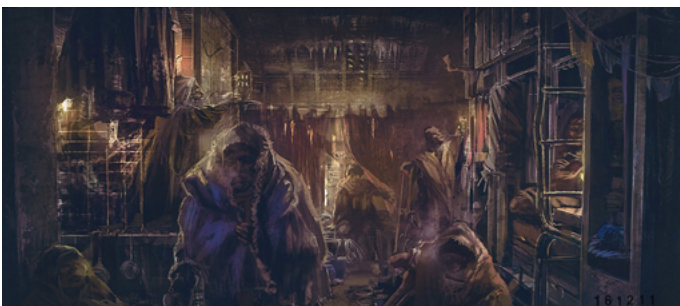
## About real facts

[https://en.wikipedia.org/wiki/Mole\\_people](https://en.wikipedia.org/wiki/Mole_people)

Marc Singer - Dark Days Documentary

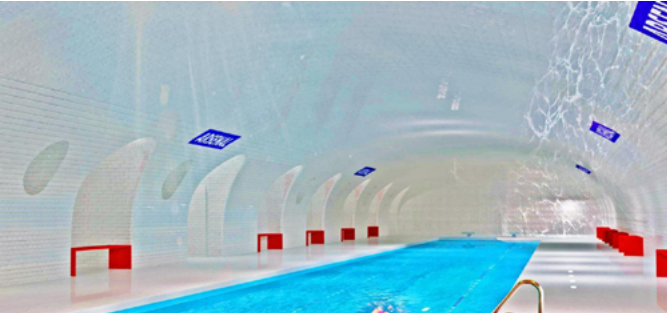


Miyazaki - Spirited Away



Concept art sketches by Ondrej Nekvasil for Bong Joon-Ho's film Snowpiercer





Credit : Oxo architectes/ Laisné Architecte - Paris' Ghost Stations Project



The Manji tribe from the cartoon Jumanji



Tom Otterness - Life Underground  
<https://youtu.be/SCSXoZnUWPE>



Disney's Alice in Wonderland