

PingPongBuffer

```
graph BT; AudioCapture -.->|buffer_| PingPongBuffer
```

The diagram illustrates a dependency or data flow between two components. At the top is a white rectangular box labeled 'PingPongBuffer'. At the bottom is a gray rectangular box labeled 'AudioCapture'. A dashed purple arrow points from the 'AudioCapture' box up to the 'PingPongBuffer' box. To the right of the arrow, the text 'buffer_' is written, indicating the variable or parameter being passed.

buffer_

AudioCapture