Third Homework of Concurrent Systems

Exercise 1. Let P_1 , P_2 and P_3 be three processes each running an operation op_i . At every moment, we want the number of op_i that are terminated or in execution (not the ones that are suspended, waiting to be executed) to be at most one more than the number of op_{i+1} . Write a solution using semaphores, and remember to specify the domain of each semaphore you use and its initial value.

Exercise 2. Consider the following solution for the dining philosophers:

```
\begin{split} & \text{Philosopher i:} \\ & \text{Repeat forever} \\ & \text{think;} \\ & \text{if (i mod 2 = 0)} \\ & \text{then fork[i].down();} \\ & \text{fork[(i+1) mod 5].down();} \\ & \text{else fork[(i+1) mod 5].down();} \\ & \text{eat;} \\ & \text{fork[(i+1) mod 5].up();} \\ & \text{fork[i].up();} \end{split}
```

Prove that it is deadlock free.

Array [1..5] of semaphores: fork = [1, 1, 1, 1, 1];

Exercise 3. Consider the following simplification for the multiple producers/consumers problem:

```
produce(v) :=
                                   consume() ::=
FREE.down();
                                        BUSY.down();
SP.down();
                                        SC.down();
i \leftarrow \text{IN};
                                        i \leftarrow \text{OUT};
IN \leftarrow (IN+1) \mod k;
                                        OUT \leftarrow (OUT+1) \mod k;
SP.up();
                                        SC.up();
BUFF[i] \leftarrow v;
                                        r \leftarrow BUFF[i];
BUSY.up();
                                        FREE.up();
return();
                                        return(r);
```

where semaphores FREE/BUSY/SP/SC have the same meaning and are initialized in the same way as in section 3.2.2 (algorithm in Fig. 3.7). Is this simplified algorithm correct? To show that it is correct, a proof has to be given. To show that it is incorrect, a counter-example has to be exhibited.

Exercise 4. Program a monitor for three processes that have the following behavior: processes A and B may execute operations op_A and op_B (in any order and as many times as they want) only after process C has completed at least one invocation of operation op_C .