# **SVM (Support Vector Machine)**

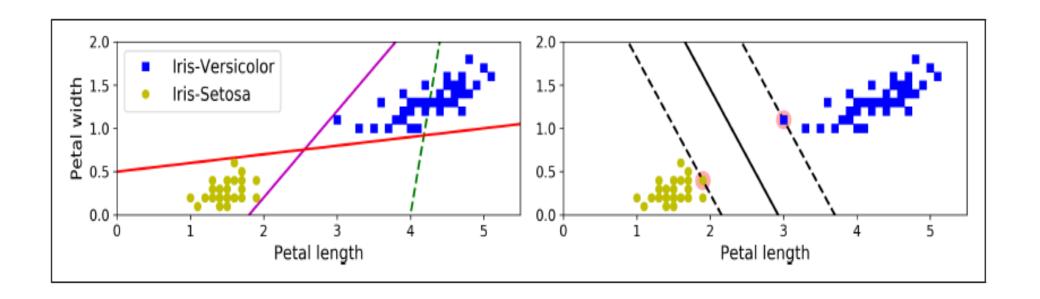
2023.8

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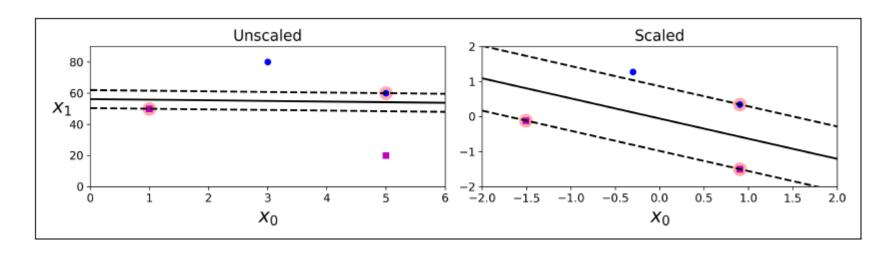
[참고] 본 자료에는 책이나 인터넷, 또는 외부 강의자료에서 인용하여 사용한 그림이나 수식들이 있으니 다른 용도로 사용하거나 외부로 유출을 금해 주시기 바랍니다.

- [1] Aurellian Geron, Hands-on Machine Learning with Scikit, Keras, and Tensorflow
- [2] <a href="https://www.robots.ox.ac.uk/~az/lectures">https://www.robots.ox.ac.uk/~az/lectures</a> (Prof. Zisserman's lecture slide)

Linear classification and SVM Classifier



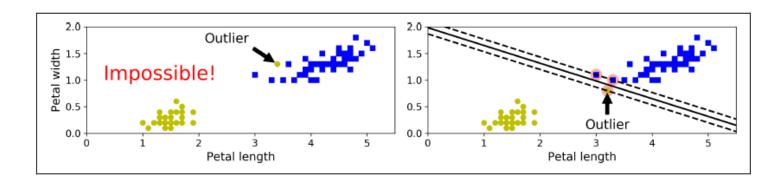
Sensitivity to feature scales



**Before Scaling** 

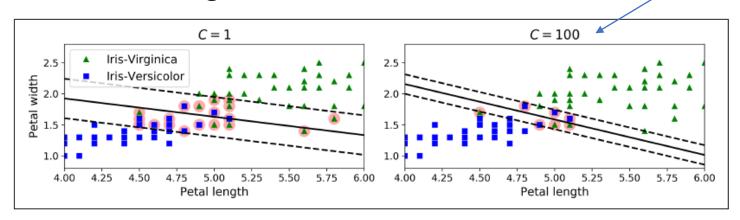
**After Scaling** 

- Hard margin and Soft margin
  - Hard margin

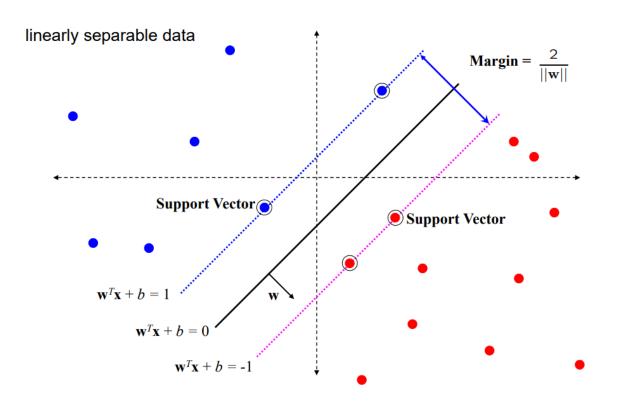


- Soft margin
  - Large margin and fewer margin violations

Overfitting 가능성



- Quadratic optimization problem subject to linear constraints
  - There is a unique minimum.



$$\overrightarrow{w} \bullet \overrightarrow{x_{+}} + b \ge \delta$$
 normalize  $\overrightarrow{w} \bullet \overrightarrow{x_{+}} + b \ge 1$   $\overrightarrow{w} \bullet \overrightarrow{x_{-}} + b \le -\delta$   $\overrightarrow{w} \bullet \overrightarrow{x_{-}} + b \le -1$ 

• SVM is formulated as an optimization:

$$\max_{\mathbf{w}} \frac{2}{||\mathbf{w}||} \text{ subject to } \mathbf{w}^{\top} \mathbf{x}_i + b \overset{\geq}{\leq} 1 \quad \text{if } y_i = +1 \\ \leq -1 \quad \text{if } y_i = -1 \quad \text{for } i = 1 \dots N$$

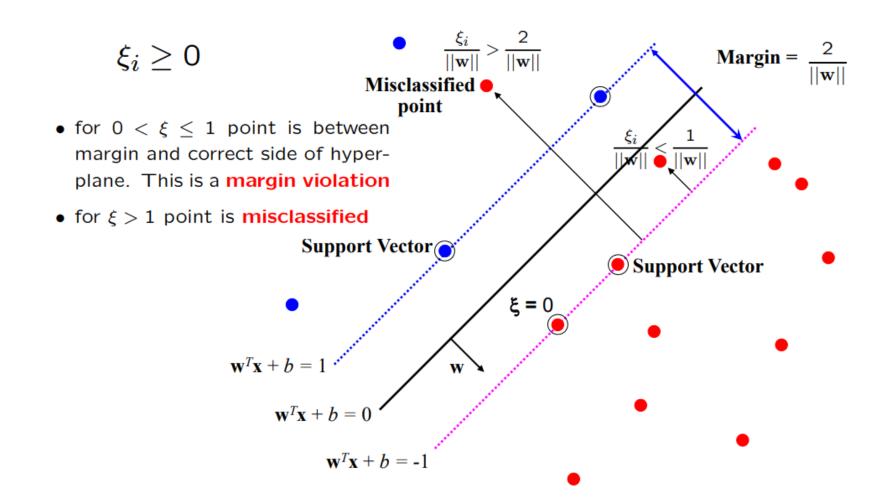
Or equivalently 
$$\min_{\mathbf{w}} ||\mathbf{w}||^2 \ \text{ subject to } y_i \left(\mathbf{w}^{\top} \mathbf{x}_i + b\right) \geq 1 \ \text{for } i = 1 \dots N$$

training

$$h_{\theta}(x) = \begin{cases} 1 & \text{if } \theta^T x >= 0 \\ 0 & \text{otherwise} \end{cases}$$
 testing(inferencing)

#### Introduce Slack variables

- amount of error (hinge loss) from the correct side of hyperplane



### Soft margin

The optimization problem becomes

$$\min_{\mathbf{w} \in \mathbb{R}^d, \xi_i \in \mathbb{R}^+} ||\mathbf{w}||^2 + C \sum_{i=1}^{N} \xi_i$$

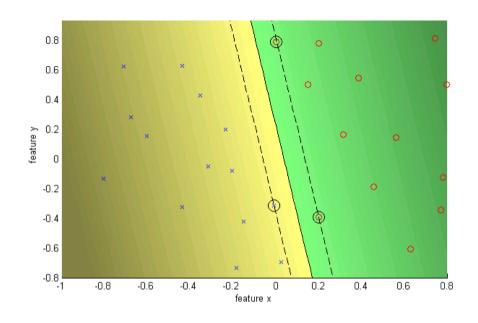
subject to

$$y_i\left(\mathbf{w}^{ op}\mathbf{x}_i + b
ight) \geq 1 - \xi_i$$
 for  $i = 1 \dots N$ 

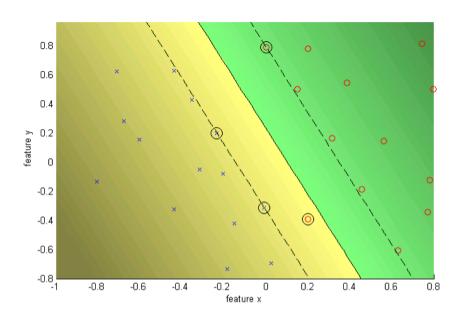
- ullet Every constraint can be satisfied if  $\xi_i$  is sufficiently large
- C is a regularization parameter:
  - small C allows constraints to be easily ignored  $\rightarrow$  large margin
  - large C makes constraints hard to ignore ightarrow narrow margin
  - $-C=\infty$  enforces all constraints: hard margin
- ullet This is still a quadratic optimization problem and there is a unique minimum. Note, there is only one parameter, C.

Or, cost parameter (or penalty parameter)

Hard margin and Soft margin



**C** = Infinity, hard margin

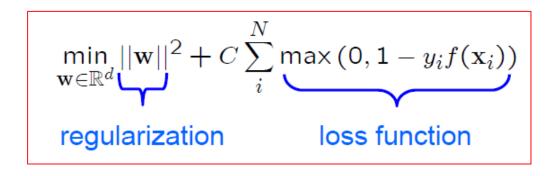


C = 10, Soft margin

# **SVM Optimization**

Constrained optimization problem

The learning problem is now equivalent to the unconstrained optimization problem over w

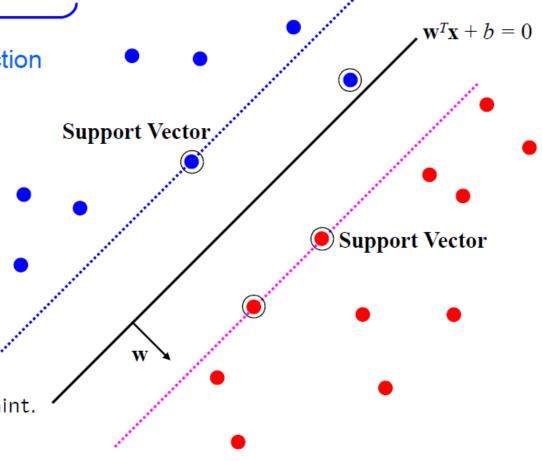


### **Loss Function**

 $\min_{\mathbf{w} \in \mathbb{R}^d} ||\mathbf{w}||^2 + C \sum_{i}^{N} \max(\mathbf{0}, \mathbf{1} - y_i f(\mathbf{x}_i))$  loss function

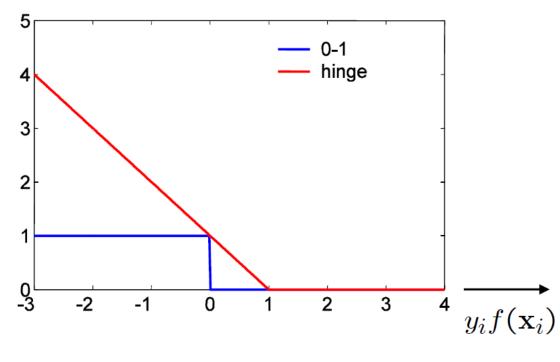
Points are in three categories:

- 1.  $y_i f(x_i) > 1$ Point is outside margin. No contribution to loss
- 2.  $y_i f(x_i) = 1$ Point is on margin. No contribution to loss. As in hard margin case.
- 3.  $y_i f(x_i) < 1$ Point violates margin constraint. Contributes to loss

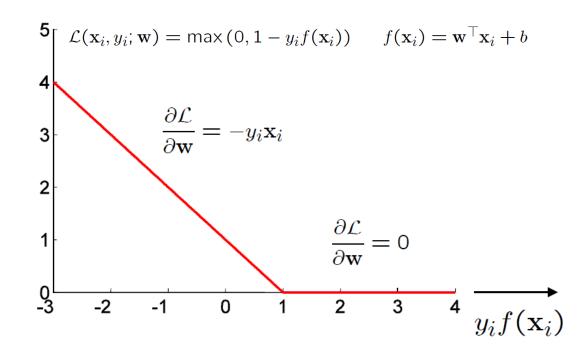


# **Hinge Loss**

### Hinge loss



### Sub-gradient for Hinge loss



- SVM uses "hinge" loss  $\max (0, 1 y_i f(\mathbf{x}_i))$
- an approximation to the 0-1 loss

# Sub-gradient descent algorithm for SVM

$$C(\mathbf{w}) = \frac{1}{N} \sum_{i}^{N} \left( \frac{\lambda}{2} ||\mathbf{w}||^{2} + \mathcal{L}(\mathbf{x}_{i}, y_{i}; \mathbf{w}) \right)$$

The iterative update is

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_{t} - \eta \nabla_{\mathbf{w}_{t}} \mathcal{C}(\mathbf{w}_{t})$$

$$\leftarrow \mathbf{w}_{t} - \eta \frac{1}{N} \sum_{i}^{N} (\lambda \mathbf{w}_{t} + \nabla_{\mathbf{w}} \mathcal{L}(\mathbf{x}_{i}, y_{i}; \mathbf{w}_{t}))$$

where  $\eta$  is the learning rate.

Then each iteration t involves cycling through the training data with the updates:

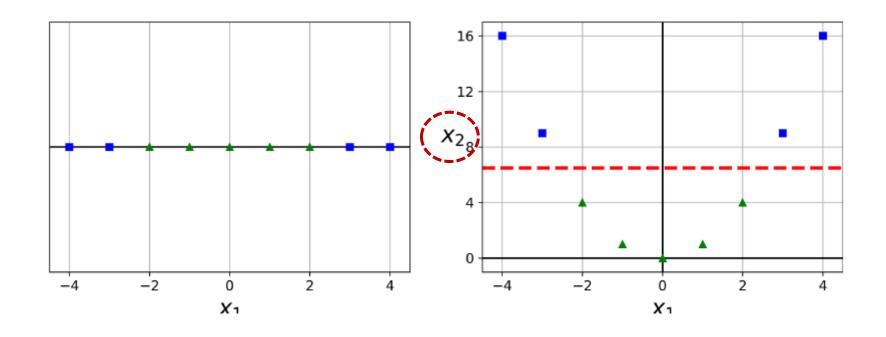
$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \eta(\lambda \mathbf{w}_t - y_i \mathbf{x}_i)$$
 if  $y_i f(\mathbf{x}_i) < 1$   $\leftarrow \mathbf{w}_t - \eta \lambda \mathbf{w}_t$  otherwise

# Why not solve SVM with Gradient Descent

- Why not solve SVM with Gradient Descent instead of Quadratic Programming?
  - Gradient descent is a first-order method, which means it utilizes minimal information about the problem (only gradients) and thus converges slowly and might suffer from convergence issues. – <a href="SGDClassifier(loss='hinge')">SGDClassifier(loss='hinge')</a> in sklearn
  - Taking into account more information about the problem, such as its quadratic nature and linear constraints, can yield faster and more robust algorithms. There are also specific quadratic optimization algorithms developed for SVM.
    - (https://en.wikipedia.org/wiki/Sequential minimal optimization)

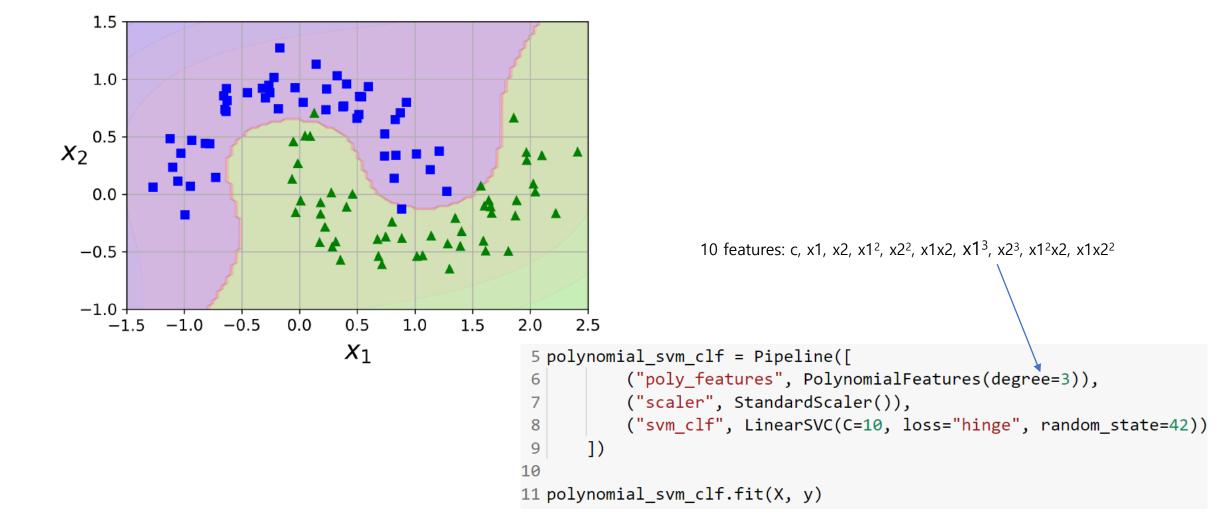
### **Nonlinear SVM Classifier**

- Adding features to make a dataset linearly separable
  - Add a second feature  $x_2 = (x_1)^2$



### **Nonlinear SVM Classifier**

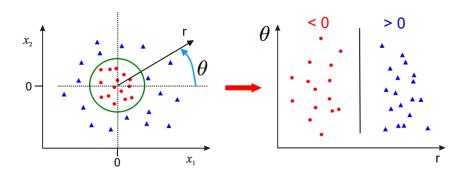
Linear SVM classifier using polynomial features



### **Nonlinear SVM Classifier**

General (linearly) non-separable data

#### **Use polar coordinates**



- Data is linearly separable in polar coordinates
- · Acts non-linearly in original space

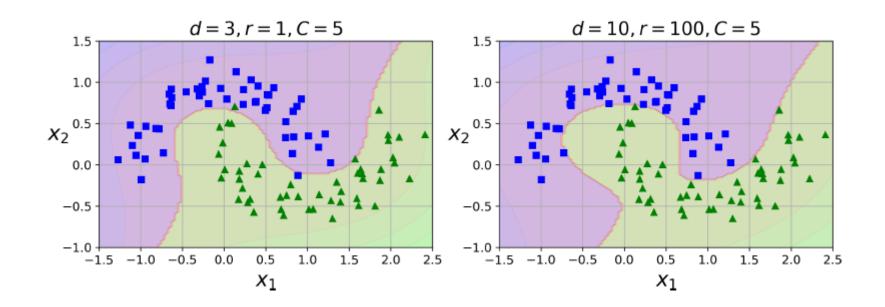
$$\Phi: \left(\begin{array}{c} x_1 \\ x_2 \end{array}\right) \to \left(\begin{array}{c} r \\ \theta \end{array}\right) \quad \mathbb{R}^2 \to \mathbb{R}^2$$

#### Map data to higher dimension

### Non-linear Classification - SVM Kernels

SVM classifiers with a polynomial kernel

$$\mathbf{K}(\mathsf{a},\mathsf{b}) = (a \times b + r)^d$$
- a, b: 서로 다른 데이터
- r: polynomial의 coefficient를 결정
- d: polynomial의 차수

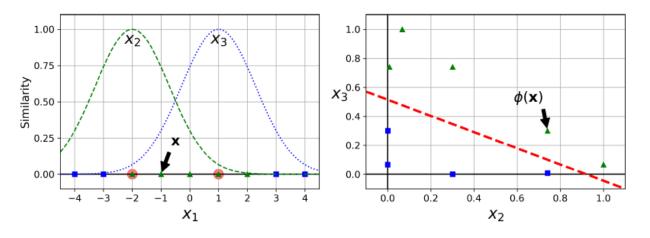


### **SVM Kernels**

- SVM with Similarity features
  - Use a **similarity function** that measures how much each instance resembles a particular *landmark*.
  - define the similarity function: Gaussian Radial Basis Function (RBF)

$$\phi_{\gamma}(\mathbf{x}, \ell) = \exp(-\gamma ||\mathbf{x} - \ell||^2)$$

original feature:  $x_1 = -1$ 



Take two landmarks at  $x_1 = -2$ ,  $x_1 = 1$  then, new features are:

$$x_2 = \exp(-0.3 \times 1^2) \approx 0.74$$

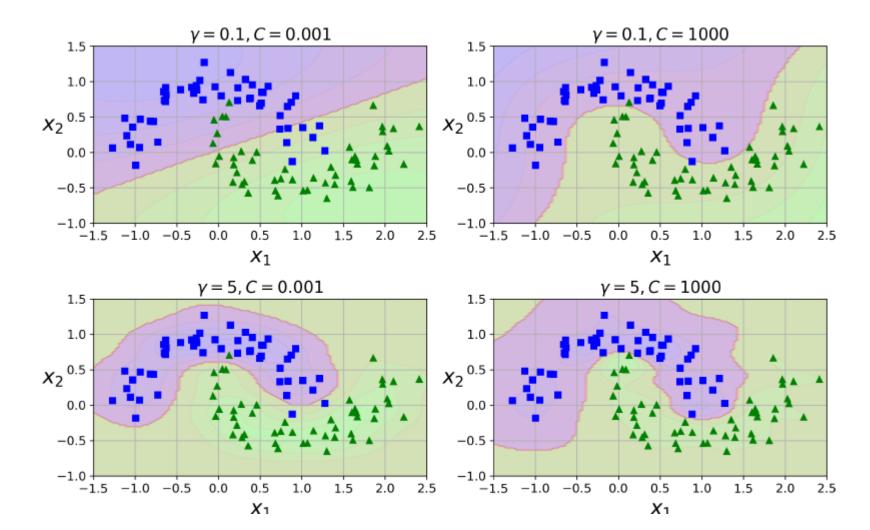
$$x_3 = \exp(-0.3 \times 2^2) \approx 0.30$$

now, linearly separable.

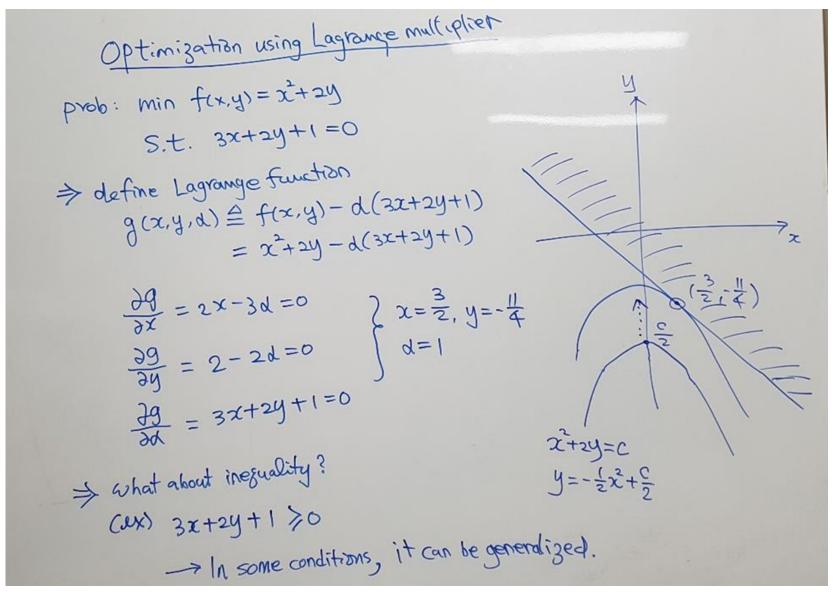
Create landmarks at the location of each instance, then (assuming drop of the original features)
 m instances, n features -> m instances, m features (large features!)

### **SVM Kernels**

#### Gaussian RBF Kernel



# Optimization – Lagrangian multiplier



**Optimization – SVM Hard margin** 

t==(+1 (9;=1) -1 (4;=0)
$> \langle N \rangle$
Hard margin SIM problem
min = w.w (= min +w1)
Subject to (tilutx: +b)>1, for i=1,2-m
⇒ Generalized Lagrangian
$\mathcal{L}(\omega,b,d) \triangleq \frac{1}{2}\omega^{T}\omega - \sum_{i=1}^{m} d_{i}(t_{i}(\omega^{T}x_{i}+b)-1)$
(Luckily, sum problem meets the generalization
$\sqrt{\nabla_{w}d(w,b,d)} = W - \sum_{i=1}^{m} d_{i}t_{i}x_{i}$
$\left(\frac{\partial}{\partial b} d(\omega_{r}b_{r}d) = -\sum_{i=1}^{n} d_{i}t_{i}\right)$
$\Rightarrow \widehat{\omega} = \sum_{i=1}^{m} \widehat{\alpha}_{i} t_{i} X_{i}, \sum_{i=1}^{m} \widehat{\alpha}_{i} t_{i} = 0$

For all instances.

# Optimization – SVM Soft margin

$$\min_{\substack{\boldsymbol{w},b,\boldsymbol{\xi}\\\text{subject to}}} \frac{1}{2} \|\boldsymbol{w}\|^2 + C \sum_{n=1}^N \xi_n$$

$$\sup_{\boldsymbol{w},b} = \lim_{\boldsymbol{w},b} \frac{1}{2} \|\boldsymbol{w}\|^2 + C \sum_{n=1}^N \max\{0, 1 - y_n(\langle \boldsymbol{w}, \boldsymbol{x}_n \rangle + b)\}$$

$$\xi_n \geqslant 0$$

$$\min_{\boldsymbol{w},b} = \frac{1}{2} \|\boldsymbol{w}\|^2 + C \sum_{n=1}^N \max\{0, 1 - y_n(\langle \boldsymbol{w}, \boldsymbol{x}_n \rangle + b)\}$$
error term

$$\mathfrak{L}(\boldsymbol{w},b,\xi,\alpha,\gamma) = \frac{1}{2} \|\boldsymbol{w}\|^2 + C \sum_{n=1}^{N} \xi_n$$

$$\underbrace{-\sum_{n=1}^{N} \alpha_n(y_n(\langle \boldsymbol{w},\boldsymbol{x}_n\rangle + b) - 1 + \xi_n)}_{\text{constraint (12.26b)}} \underbrace{-\sum_{n=1}^{N} \gamma_n \xi_n}_{\text{constraint (12.26c)}}.$$

$$\underbrace{\frac{\partial \mathfrak{L}}{\partial \boldsymbol{w}} = \boldsymbol{w}^\top - \sum_{n=1}^{N} \alpha_n y_n \boldsymbol{x}_n^\top,}_{\text{one of the problem}},$$

$$\underbrace{\frac{\partial \mathfrak{L}}{\partial \boldsymbol{b}} = \sum_{n=1}^{N} \alpha_n y_n,}_{\text{constraint (12.26b)}},$$

$$\underbrace{\frac{\partial \mathfrak{L}}{\partial \boldsymbol{b}} = \sum_{n=1}^{N} \alpha_n y_n,}_{\text{constraint (12.26c)}},$$

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# **Optimization – SVM Soft margin**



$$\mathfrak{D}(\xi, \alpha, \gamma) = -\frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} y_i y_j \alpha_i \alpha_j \langle \boldsymbol{x}_i, \boldsymbol{x}_j \rangle + \sum_{i=1}^{N} \alpha_i + \sum_{i=1}^{N} (C - \alpha_i - \gamma_i) \xi_i.$$
(12.40)

**Dual SVM** 



$$\min_{\boldsymbol{\alpha}} \quad \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} y_i y_j \alpha_i \alpha_j \langle \boldsymbol{x}_i, \boldsymbol{x}_j \rangle - \sum_{i=1}^{N} \alpha_i$$
subject to 
$$\sum_{i=1}^{N} y_i \alpha_i = 0$$

$$0 \leqslant \alpha_i \leqslant C \quad \text{for all} \quad i = 1, \dots, N.$$

$$(12.41)$$

# **Primal and Dual formulations (Summary)**

N is number of training points, and d is dimension of feature vector  ${f x}$ .

Primal problem: for  $\mathbf{w} \in \mathbb{R}^d$ 

$$\min_{\mathbf{w} \in \mathbb{R}^d} ||\mathbf{w}||^2 + C \sum_i^N \max(0, 1 - y_i f(\mathbf{x}_i))$$

Dual problem: for  $\alpha \in \mathbb{R}^N$  (stated without proof):

$$\max_{\alpha_i \geq 0} \sum_i \alpha_i - \frac{1}{2} \sum_{jk} \alpha_j \alpha_k y_j y_k (\mathbf{x}_j^\top \mathbf{x}_k) \text{ subject to } 0 \leq \alpha_i \leq C \text{ for } \forall i, \text{ and } \sum_i \alpha_i y_i = 0$$

- ullet Need to learn d parameters for primal, and N for dual
- If N << d then more efficient to solve for  $\alpha$  than w
- Dual form only involves  $(\mathbf{x}_j^{\top}\mathbf{x}_k)$ .

# Primal and Dual in transformed Feature space

#### Primal Classifier in transformed feature space

Classifier, with  $\mathbf{w} \in \mathbb{R}^D$ :

$$f(\mathbf{x}) = \mathbf{w}^{\top} \mathbf{\Phi}(\mathbf{x}) + b$$

Learning, for  $\mathbf{w} \in \mathbb{R}^D$ 

$$\min_{\mathbf{w} \in \mathbb{R}^D} ||\mathbf{w}||^2 + C \sum_{i=1}^{N} \max(0, 1 - y_i f(\mathbf{x}_i))$$

- Simply map x to  $\Phi(x)$  where data is separable
- ullet Solve for  ${f w}$  in high dimensional space  ${\mathbb R}^D$
- If D >> d then there are many more parameters to learn for w. Can this be avoided?

#### Dual Classifier in transformed feature space

#### Classifier:

$$f(\mathbf{x}) = \sum_{i}^{N} \underline{\alpha_{i} y_{i} \mathbf{x}_{i}^{\top} \mathbf{x}} + b \quad \longleftarrow \quad \text{wx + b}$$

$$\to f(\mathbf{x}) = \sum_{i}^{N} \alpha_{i} y_{i} \Phi(\mathbf{x}_{i})^{\top} \Phi(\mathbf{x}) + b$$

#### Learning:

$$\max_{\alpha_i \ge 0} \sum_i \alpha_i - \frac{1}{2} \sum_{jk} \alpha_j \alpha_k y_j y_k \mathbf{x}_j^{\top} \mathbf{x}_k$$

$$\rightarrow \max_{\alpha_i \ge 0} \sum_i \alpha_i - \frac{1}{2} \sum_{jk} \alpha_j \alpha_k y_j y_k \mathbf{\Phi}(\mathbf{x}_j)^{\top} \mathbf{\Phi}(\mathbf{x}_k)$$

subject to

$$0 \le \alpha_i \le C$$
 for  $\forall i$ , and  $\sum_i \alpha_i y_i = 0$ 

### **SVM Kernels**

#### Dual Classifier in transformed feature space

- Note, that  $\Phi(\mathbf{x})$  only occurs in pairs  $\Phi(\mathbf{x}_i)^\top \Phi(\mathbf{x}_i)$
- ullet Once the scalar products are computed, only the N dimensional vector  $oldsymbol{lpha}$  needs to be learnt; it is not necessary to learn in the D dimensional space, as it is for the primal
- Write  $k(\mathbf{x}_j, \mathbf{x}_i) = \Phi(\mathbf{x}_j)^\top \Phi(\mathbf{x}_i)$ . This is known as a Kernel

#### Classifier:

$$f(\mathbf{x}) = \sum_{i}^{N} \alpha_{i} y_{i} k(\mathbf{x}_{i}, \mathbf{x}) + b$$

#### Learning:

$$\max_{\alpha_i \ge 0} \sum_i \alpha_i - \frac{1}{2} \sum_{jk} \alpha_j \alpha_k y_j y_k \, k(\mathbf{x}_j, \mathbf{x}_k)$$

subject to

$$0 \le \alpha_i \le C$$
 for  $\forall i$ , and  $\sum_i \alpha_i y_i = 0$ 

#### Special transformations

$$\Phi: \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \to \begin{pmatrix} x_1^2 \\ x_2^2 \\ \sqrt{2}x_1x_2 \end{pmatrix} \quad \mathbb{R}^2 \to \mathbb{R}^3$$

$$\Phi(\mathbf{x})^\top \Phi(\mathbf{z}) = \begin{pmatrix} x_1^2, x_2^2, \sqrt{2}x_1x_2 \end{pmatrix} \begin{pmatrix} z_1^2 \\ z_2^2 \\ \sqrt{2}z_1z_2 \end{pmatrix}$$

$$= x_1^2 z_1^2 + x_2^2 z_2^2 + 2x_1x_2z_1z_2$$

$$= (x_1 z_1 + x_2 z_2)^2$$

$$= (\mathbf{x}^\top \mathbf{z})^2$$

#### **Kernel Trick**

- ullet Classifier can be learnt and applied without explicitly computing  $\Phi(x)$
- All that is required is the kernel  $k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\top} \mathbf{z})^2$
- Complexity of learning depends on N (typically it is  $O(N^3)$ ) not on D

### **Common SVM Kernels**

#### Mercer's Theorem

According to *Mercer's theorem*, if a function  $K(\mathbf{a}, \mathbf{b})$  respects a few mathematical conditions called *Mercer's conditions* (K must be continuous, symmetric in its arguments so  $K(\mathbf{a}, \mathbf{b}) = K(\mathbf{b}, \mathbf{a})$ , etc.), then there exists a function  $\phi$  that maps  $\mathbf{a}$  and  $\mathbf{b}$  into another space (possibly with much higher dimensions) such that  $K(\mathbf{a}, \mathbf{b}) = \phi(\mathbf{a})^T \phi(\mathbf{b})$ . So you can use K as a kernel since you know  $\phi$  exists, even if you don't know what  $\phi$  is. In the case of the Gaussian RBF kernel, it can be shown that  $\phi$  actually maps each training instance to an infinite-dimensional space, so it's a good thing you don't need to actually perform the mapping!

Linear: 
$$K(\mathbf{a}, \mathbf{b}) = \mathbf{a}^T \mathbf{b}$$

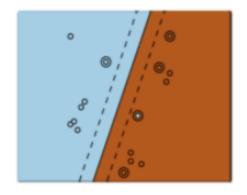
Polynomial: 
$$K(\mathbf{a}, \mathbf{b}) = (\gamma \mathbf{a}^T \mathbf{b} + r)^d$$

Gaussian RBF: 
$$K(\mathbf{a}, \mathbf{b}) = \exp(-\gamma ||\mathbf{a} - \mathbf{b}||^2)$$

Sigmoid: 
$$K(\mathbf{a}, \mathbf{b}) = \tanh \left( \gamma \mathbf{a}^T \mathbf{b} + r \right)$$

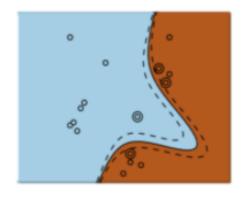
### **Common SVM Kernels**

#### Linear Kernel



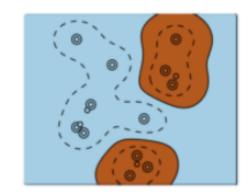
C hyperparameter

#### **Polynomial Kernel**



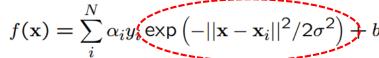
C plus gamma, degree and coefficient hyperparameters

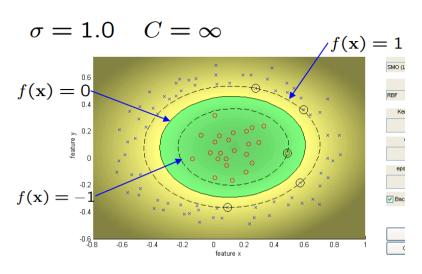
#### RBF Kernel



C plus gamma hyperparameter

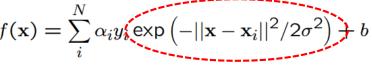
# RBF Kernel SVM Example



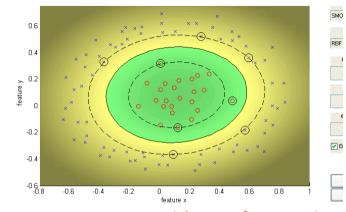


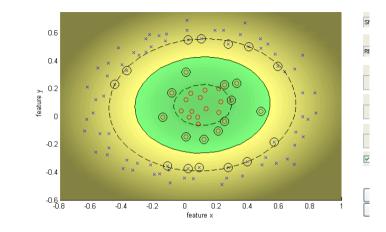
 $\sigma = 1.0$   $C = \infty$ 

$$\sigma = 1.0$$
  $C = 100$ 



$$\sigma = 1.0$$
  $C = 10$ 

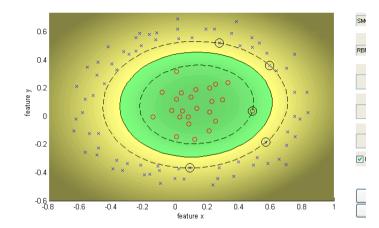


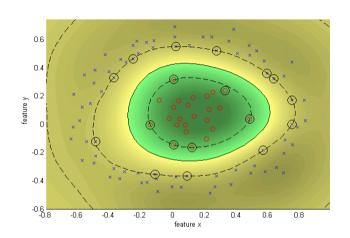


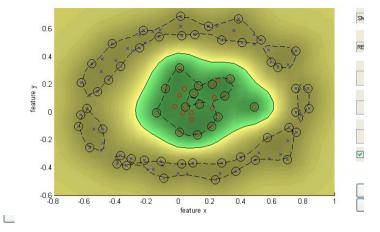
Decrease C -> wider (soft) margin

$$\sigma = 0.25$$
  $C = \infty$ 

 $\sigma = 0.1$   $C = \infty$ 



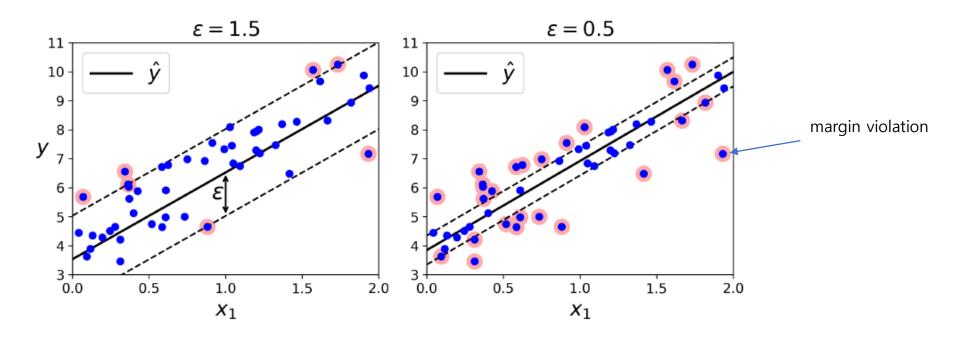




Decrease sigma (increase gamma) -> move towards nearest neighbor classifier

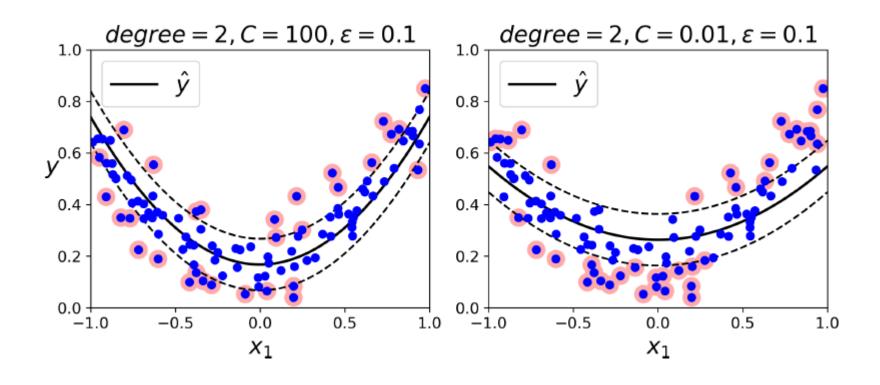
# **SVM** Regression

- · It also supports linear and nonlinear regression.
- Reverse the object:
  - instead of trying to fit the largest possible street between two classes while limiting margin violations,
  - SVM Regression tries to **fit as many instances as possible** *on* **the street** while limiting margin violations (i.e., instances *off* the street).
  - The width of the street is controlled by a hyper-parameter  $\epsilon$ .



# **SVM Regression**

• SVM regression using 2<sup>nd</sup> degree polynomial kernel



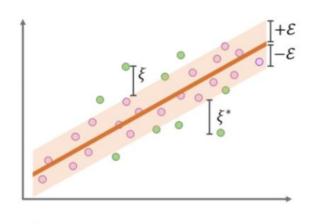
# **SVM Regression**

- Loss function: ε-insensitive loss:
  - Ignores errors that are within ε distance by treating them as zero
  - Measured based on the distance between observed value y and the ε boundary

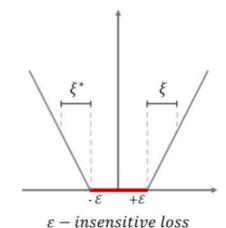
$$L_{\varepsilon} = \begin{cases} 0 & \text{if } |y - f(x)| \le \varepsilon \\ |y - f(x)| - \varepsilon & \text{otherwise} \end{cases}$$

$$L_{SVR} = \min rac{1}{2} {\|w\|}^2 + C {\sum_{i=1}^n} \left( {{\xi _i} + {\xi _i^*}} 
ight)$$

$$s.t. \quad (w^T x_i + b) - y_i \le \epsilon + \xi_i$$
  $y_i - (w^T x_i + b) \le \epsilon + \xi_i^*$   $\xi_i, \xi_i^* \ge 0$ 

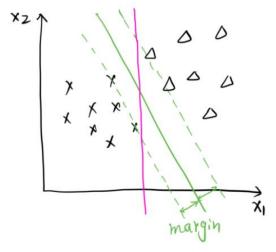


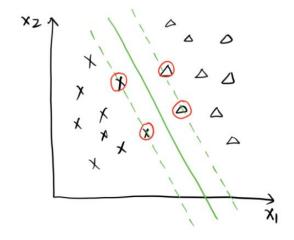
: Support Vector

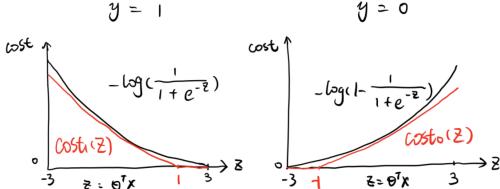


#### Linear SVM

- Concept
- support vectors
- Loss function
- Hypothesis





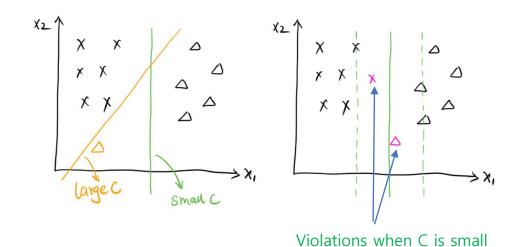


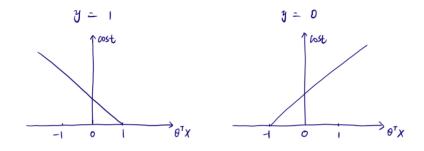
$$h_{\theta}(x) = \begin{cases} 1 & \text{if } \theta^T x >= 0 \\ 0 & \text{otherwise} \end{cases}$$

#### SVM cost function

$$J(\theta) = C[\sum_{i=1}^{m} y^{(i)} Cost_1(\theta^T(x^{(i)}) + (1 - y^{(i)}) Cost_0(\theta^T(x^{(i)})] + \frac{1}{2} \sum_{j=1}^{n} \theta_j^2$$

 $m = number of samples, \quad n = number of features$ 

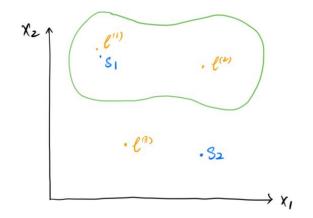


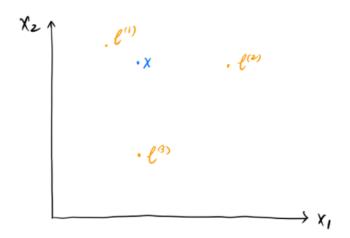


$$Cost(h_{\theta}(x), y) = \begin{cases} max(0, 1 - \theta^{T}x) & \text{if } y = 1\\ max(0, 1 + \theta^{T}x) & \text{if } y = 0 \end{cases}$$

### Non-linear (rbf) SVM

- Hypothesis and cost function are almost the same (x -> f)
- Define landmarks to see how close x is to them (similarity) kernel function
- Gaussian kernel (RBF: radial basis function) basically the same (use  $\gamma$  to represent  $1/2\sigma^2$ )
- Now we have new features (f1,f2,f3) instead of x1 and x2.
- Prediction:  $\theta^T f = \theta 0 + \theta 1 f 1 + \theta 2 f 2 + \theta 3 f 3$





$$f1 = Similarity(x, l^{(1)}) \text{ or } k(x, l^{(1)})$$

$$f2 = Similarity(x, 1^{(2)}) \text{ or } k(x, 1^{(2)})$$

$$f3 = Similarity(x, 1^{(3)}) \text{ or } k(x, 1^{(3)})$$

$$f_1 = Similarity(x, l^{(1)}) = exp(\frac{||x - l^{(1)}||^2}{2\sigma^2})$$

$$f_2 = Similarity(x, l^{(2)}) = exp(\frac{||x - l^{(2)}||^2}{2\sigma^2})$$

$$f_3 = Similarity(x, l^{(3)}) = exp(\frac{||x - l^{(3)}||^2}{2\sigma^2})$$

### Non-linear (rbf) SVM

Given 
$$(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$$
  
Choose  $l^{(1)} = x^{(1)}, l^{(2)} = x^{(2)}, \dots, l^{(m)} = x^{(m)}$   
 $m = number \ of \ samples$ 

Hypothesis: 
$$h_{\theta}(x) = \begin{cases} 1 & \text{if } \theta^T f >= 0 \\ 0 & \text{otherwise} \end{cases}$$
  
$$\theta^T f = \theta_0 f_0 + \theta_1 f_1 + \dots + \theta_m f_m$$

Given the  $i^{th}$  sample  $x^{(i)}$ :

$$f_1^{(i)} = k(x^{(i)}, l^{(1)})$$

$$f_2^{(i)} = k(x^{(i)}, l^{(2)})$$

$$\dots$$

$$f_i^{(i)} = k(x^{(i)}, l^{(i)})$$

$$\dots$$

$$f_m^{(i)} = k(x^{(i)}, l^{(m)})$$
where  $x^{(i)} = l^{(i)}, f_i^{(i)} = 1$ 

Regularized Cost Function:

$$J(\theta) = C[\sum_{i=1}^{m} [y^{(i)}Cost_1(\theta^T(f^{(i)}) + (1 - y^{(i)})Cost_0(\theta^T(f^{(i)})] + \frac{1}{2}\sum_{j=1}^{m} \theta_j^2$$