

# ShareTrace: Proactive Contact Tracing with Asynchronous Message Passing

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# Introduction: Types of Contact Tracing

- ▶ Digital contact tracing (DCT)
- ▶ Proximity tracing
- ▶ Decentralized DCT
  - ▶ Broadcast model
  - ▶ Message-oriented model

# Introduction: Limitations of Other Approaches

- ▶ No DCT approach exists that incorporates both non-diagnostic information and indirect contacts to estimate infection risk.
- ▶ Accounting for indirect contact can substantially improve the efficacy of DCT [12].
- ▶ Cherini et al. [5] propose exchanging pseudonyms of indirect contacts, but restrict themselves to diagnostic testing.
- ▶ Gupta et al. [7] incorporate non-diagnostic information, but do not account for indirect contact.

# Introduction: ShareTrace

- ▶ Accounts for both non-diagnostic information and indirect contact to estimate infection risk.
- ▶ Developed in collaboration with Dataswyft [2].
- ▶ Ayday, Yoo, and Halimi [1] designed ShareTrace to use proximity tracing for contact discovery.
  - ▶ In practice, this was infeasible, because Apple and Google's Exposure Notification API did not permit the user's ephemeral identifiers to be stored remotely in a Dataswyft Personal Data Store.

# Introduction: Prior Designs and Implementations

- ▶ “Thinking like a vertex” with Apache Giraph
- ▶ Factor subgraph actors
- ▶ Driver-monitor-worker framework
- ▶ Projected subgraph actors [18]
- ▶ Contact search

# Proposed Design: Definitions

- ▶ *Risk score*,  $s_t \in [0, 1]$ : a timestamped infection probability where  $t \in \mathbb{N}$  is the time of its computation
- ▶ *Symptom score*: prior infection probability; accounts for an individual's demographics, symptoms, and diagnosis [4, 11]
- ▶ *Exposure score*: posterior infection probability; accounts for direct and indirect contact with others

# Synchronous Risk Propagation

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- 7:      $R_i^{(n)} \leftarrow \text{top } k \text{ of } \{ \lambda_{ji}^{(n)} \mid f_{ij} \in N_i \}$

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- 7:      $R_i^{(n)} \leftarrow \text{top } k \text{ of } \{ \lambda_{ji}^{(n)} \mid f_{ij} \in N_i \}$
- 8:      $r_i^{(n)} \leftarrow \max R_i^{(n)}$
- 9: **return**  $\mathbf{r}^{(n)}$

# Asynchronous Risk Propagation

## CREATE-ACTOR

- 1:  $a.contacts \leftarrow \emptyset$
- 2:  $a.scores \leftarrow \emptyset$
- 3:  $a.exposure \leftarrow \text{NULL-RISK-SCORE}$
- 4: **return**  $a$

## NULL-RISK-SCORE

- 1:  $s.value \leftarrow 0$
- 2:  $s.time \leftarrow 0$
- 3: **return**  $s$



# Asynchronous Risk Propagation

RISK-SCORE-TTL( $s$ )

1: **return**  $T_s - (\tau - s.time)$

CONTACT-TTL( $c$ )

1: **return**  $T_c - (\tau - c.time)$

# Asynchronous Risk Propagation

HANDLE-RISK-SCORE( $a, s$ )

1: **if** RISK-SCORE-TTL( $s$ )  $> 0$

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- 1: **if** RISK-SCORE-TTL( $s$ )  $> 0$
- 2:      $s.key \leftarrow [s.time, s.time + T_s)$
- 3:     MERGE( $a.scores, s$ )

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- 4:     UPDATE-EXPOSURE-SCORE( $a, s$ )

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- 1: **if** RISK-SCORE-TTL( $s$ )  $> 0$
- 2:      $s.key \leftarrow [s.time, s.time + T_s)$
- 3:     MERGE( $a.scores, s$ )
- 4:     UPDATE-EXPOSURE-SCORE( $a, s$ )
- 5:     **for each**  $c \in a.contacts$
- 6:         APPLY-RISK-SCORE( $a, c, s$ )

# Asynchronous Risk Propagation

UPDATE-EXPOSURE-SCORE( $a, s$ )

1: **if**  $a.exposure.value < s.value$

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1: **if**  $a.exposure.value < s.value$

2:      $a.exposure \leftarrow s$

3: **else if**  $RISK-SCORE-TTL(a.exposure) \leq 0$

# Asynchronous Risk Propagation

UPDATE-EXPOSURE-SCORE( $a, s$ )

1: **if**  $a.exposure.value < s.value$

2:      $a.exposure \leftarrow s$

3: **else if**  $RISK-SCORE-TTL(a.exposure) \leq 0$

4:      $a.exposure \leftarrow MAXIMUM(a.scores)$

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APPLY-RISK-SCORE( $a, c, s$ )

1: **if**  $c.time + \beta > s.time$

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2:      $s'.value \leftarrow \alpha \cdot s.value$

# Asynchronous Risk Propagation

APPLY-RISK-SCORE( $a, c, s$ )

- 1: **if**  $c.time + \beta > s.time$
- 2:      $s'.value \leftarrow \alpha \cdot s.value$
- 3:     SEND( $c.name, s'$ )

# Asynchronous Risk Propagation

SET-SEND-THRESHOLD( $c, s$ )

1:  $s'.value \leftarrow \gamma \cdot s.value$

# Asynchronous Risk Propagation

SET-SEND-THRESHOLD( $c, s$ )

1:  $s'.value \leftarrow \gamma \cdot s.value$

2:  $c.threshold \leftarrow s'$

# Asynchronous Risk Propagation

UPDATE-SEND-THRESHOLD( $a, c$ )

1: **if**  $c.threshold.value > 0$



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UPDATE-SEND-THRESHOLD( $a, c$ )

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# Asynchronous Risk Propagation

UPDATE-SEND-THRESHOLD( $a, c$ )

1: **if**  $c.threshold.value > 0$

2:     **if** RISK-SCORE-TTL( $c.threshold$ )  $\leq 0$

3:          $s \leftarrow$  MAXIMUM-OLDER-THAN( $a.scores, c.time + \beta$ )

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3:          $s \leftarrow \text{MAXIMUM-OLDER-THAN}(a.scores, c.time + \beta)$

4:          $s'.value \leftarrow \alpha \cdot s.value$

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4:          $s'.value \leftarrow \alpha \cdot s.value$

5:         SET-SEND-THRESHOLD( $c, s'$ )

# Asynchronous Risk Propagation

APPLY-RISK-SCORE( $a, c, s$ )

1: UPDATE-SEND-THRESHOLD( $a, c$ )

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APPLY-RISK-SCORE( $a, c, s$ )

1: UPDATE-SEND-THRESHOLD( $a, c$ )

2: **if**  $c.threshold.value < s.value$  **and**  $c.time + \beta > s.time$

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1: UPDATE-SEND-THRESHOLD( $a, c$ )

2: **if**  $c.threshold.value < s.value$  **and**  $c.time + \beta > s.time$

3:      $s'.value \leftarrow \alpha \cdot s.value$

4:     SET-SEND-THRESHOLD( $c, s'$ )

5:      $c.buffered \leftarrow s'$

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1: **for each**  $c \in a.contacts$

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# Asynchronous Risk Propagation

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- 2:     **if**  $c.buffered \neq \text{NIL}$
- 3:         SEND( $c.name, c.buffered$ )

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- 2:     **if**  $c.buffered \neq \text{NIL}$
- 3:         SEND( $c.name, c.buffered$ )
- 4:          $c.buffered \leftarrow \text{NIL}$
- 5:     **if** CONTACT-TTL( $c$ )  $\leq 0$
- 6:         DELETE( $a.contacts, c$ )

# Asynchronous Risk Propagation

HANDLE-CONTACT( $a, c$ )

1: **if** CONTACT-TTL( $c$ )  $> 0$

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HANDLE-CONTACT( $a, c$ )

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2:      $c.threshold \leftarrow \text{NULL-RISK-SCORE}$



# Asynchronous Risk Propagation

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- 1: **if** CONTACT-TTL( $c$ ) > 0
- 2:      $c.threshold \leftarrow \text{NULL-RISK-SCORE}$
- 3:      $c.buffered \leftarrow \text{NIL}$

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- 1: **if** CONTACT-TTL( $c$ )  $> 0$
- 2:      $c.threshold \leftarrow \text{NULL-RISK-SCORE}$
- 3:      $c.buffered \leftarrow \text{NIL}$
- 4:      $c.key \leftarrow c.name$

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HANDLE-CONTACT( $a, c$ )

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- 2:      $c.threshold \leftarrow \text{NULL-RISK-SCORE}$
- 3:      $c.buffered \leftarrow \text{NIL}$
- 4:      $c.key \leftarrow c.name$
- 5:     MERGE( $a.contacts, c$ )

# Asynchronous Risk Propagation

HANDLE-CONTACT( $a, c$ )

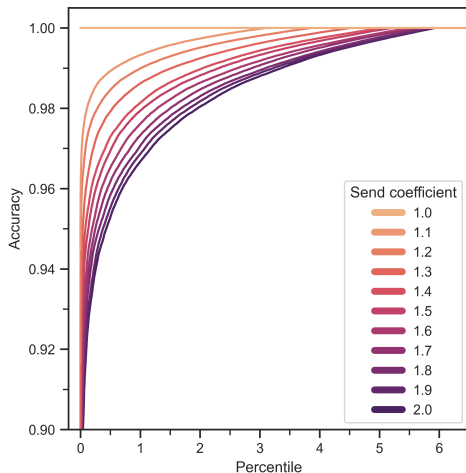
- 1: **if** CONTACT-TTL( $c$ )  $> 0$
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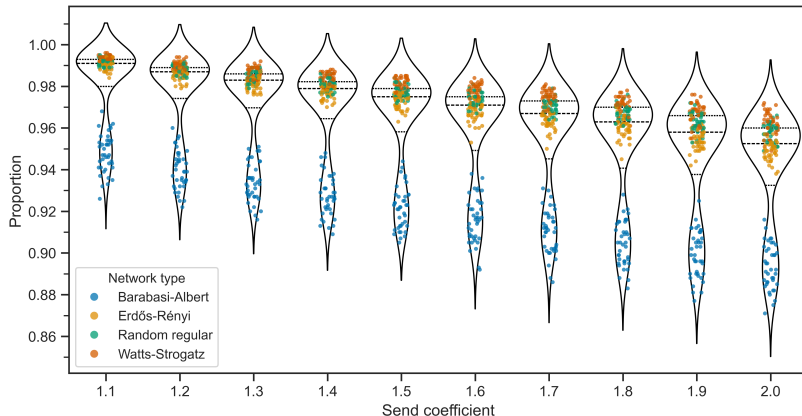
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- 7:     APPLY-RISK-SCORE( $a, c, s$ )

# Experiment 1: Accuracy I



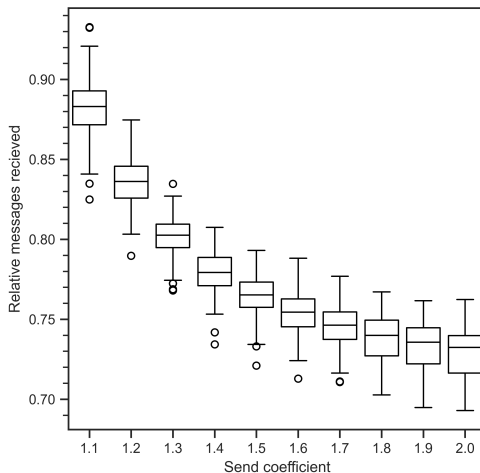
**Figure:** Cumulative accuracy distributions.

# Experiment 1: Accuracy II



**Figure:** Send coefficient optimality distributions. The dashed line inside each violin marks the median. The upper and lower dotted lines inside each violin mark the upper and lower quartiles, respectively.

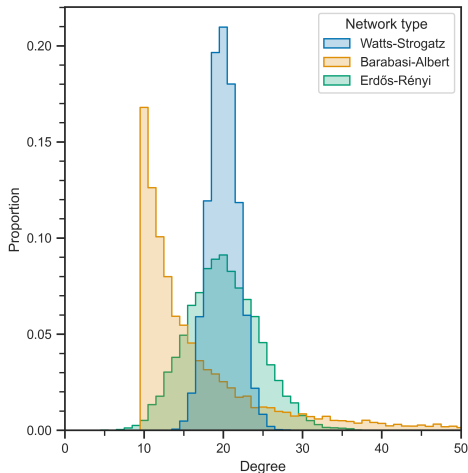
# Experiment 1: Efficiency



**Figure:** Message-passing efficiency. The send coefficient  $\gamma = 1$  was used as a baseline for message-passing efficiency since it was found to be the maximum send coefficient that achieves perfect accuracy.

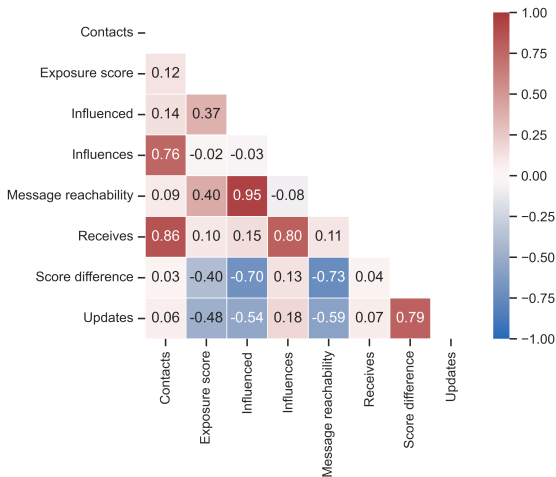


# Experiment 1: Exploration I



**Figure:** Contact network degree distributions. All vertices in random regular contact networks had a degree of 20, so the distribution was omitted to provide more visual space for the distributions of other contact networks.

# Experiment 1: Exploration II



**Figure:** Correlation matrix of dataset attributes. Each cell is the Spearman rank partial correlation coefficient [17], controlling for the effect of the send coefficient. All coefficients are significant ( $p < 0.01$ ), adjusting for multiple comparisons via the Holm–Bonferroni method [8].

## Experiment 2: Benchmarking Hypothesis Testing

# Experiment 3: Benchmarking I

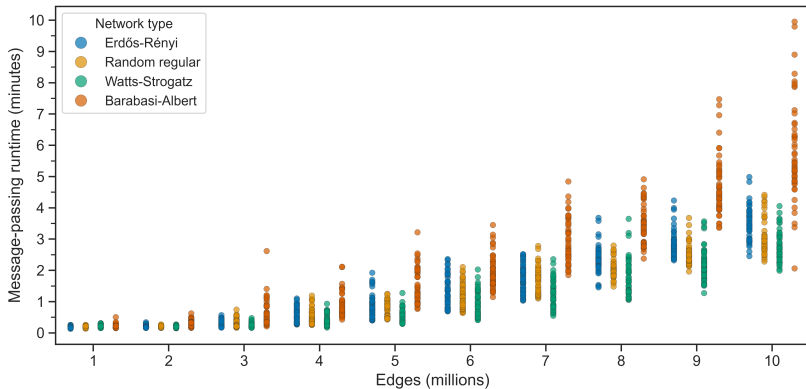
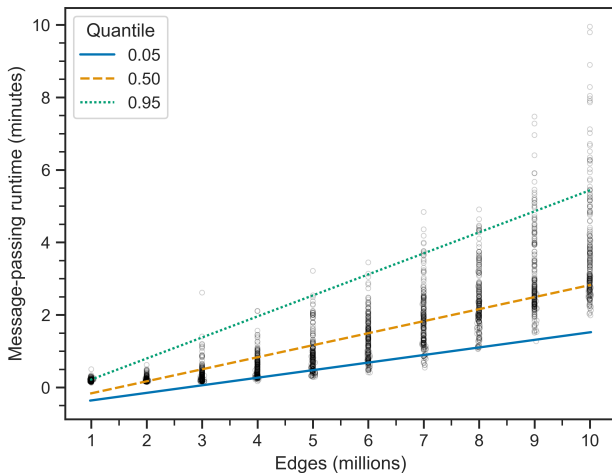


Figure: Message-passing runtimes.

## Experiment 3: Benchmarking II



**Figure:** Message-passing runtimes with regression lines.

## Conclusion: Future Work

- ▶ Incorporate differential privacy techniques that are designed for DCT applications that utilize risk scores [14].

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## Conclusion: Future Work

- ▶ Incorporate differential privacy techniques that are designed for DCT applications that utilize risk scores [14].
- ▶ Formally define the security and privacy characteristics of ShareTrace, using the framework proposed by Kuhn, Beck, and Strufe [10] to characterize the latter.
- ▶ Conduct a simulation-based analysis of asynchronous risk propagation with COVI-AgentSim [6].



## Conclusion: Future Work

- ▶ Incorporate differential privacy techniques that are designed for DCT applications that utilize risk scores [14].
- ▶ Formally define the security and privacy characteristics of ShareTrace, using the framework proposed by Kuhn, Beck, and Strufe [10] to characterize the latter.
- ▶ Conduct a simulation-based analysis of asynchronous risk propagation with COVI-AgentSim [6].
- ▶ Explore the utility and feasibility of integrating decentralized technologies [3, 9, 16, 19, 20] and self-sovereign identity [13, 15] into the system design.

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