

# Detecting Routines in Transaction Data: Applications to CRM in Ride-sharing

**Ryan Dew**, Eva Ascarza, Oded Netzer, Nachum Sicherman

**Routine:** behavior with a defined, recurring, temporal structure, such that the same behavior occurs at roughly the same time, period after period

**Routine:** behavior with a defined, recurring, temporal structure, such that the same behavior occurs at roughly the same time, period after period



**Routine:** behavior with a defined, recurring, temporal structure, such that the same behavior occurs at roughly the same time, period after period



**Routine:** behavior with a defined, recurring, temporal structure, such that the same behavior occurs at roughly the same time, period after period



**Routine:** behavior with a defined, recurring, temporal structure, such that the same behavior occurs at roughly the same time, period after period

Yet, there are **no existing models** for identifying routines from transaction data!



# Why might routines matter?

- Our main hypothesis: routine users may have a **higher lifetime value**

# Why might routines matter?

- Our main hypothesis: routine users may have a **higher lifetime value**
  - Habits → automaticity
  - Greater share of routine = more purchasing
  - Spillovers out of the routine

# Why might routines matter?

- Our main hypothesis: routine users may have a **higher lifetime value**
  - Habits → automaticity
  - Greater share of routine = more purchasing
  - Spillovers out of the routine
- Routine users may be **better (or worse!) customers** in other ways

# Why might routines matter?

- Our main hypothesis: routine users may have a **higher lifetime value**
  - Habits → automaticity
  - Greater share of routine = more purchasing
  - Spillovers out of the routine
- Routine users may be **better (or worse!) customers** in other ways
- An additional tool for segmentation, targeting, and managing supply chains

# Some Conceptual Distinctions

- Behavioral research:
  - Long history of research on habits  
(as far back as James, 1890)
  - Key ideas: automaticity, often triggered by contexts  
(e.g., Wood et al., 2002; Verplanken et al., 2008; White et al., 2019)

# Some Conceptual Distinctions

- Behavioral research:
  - Long history of research on habits  
(as far back as James, 1890)
  - Key ideas: automaticity, often triggered by contexts  
(e.g., Wood et al., 2002; Verplanken et al., 2008; White et al., 2019)
- In CRM, habit is often equivalent to repeated behavior
  - “Buying habit” = repeat purchasing  
(e.g., Ehrenberg & Goodhardt, 1968; Ascarza et al., 2016)
  - Purchasing on promotion, making returns, buying low-margin items  
(Shah et al., 2004)

# Some Conceptual Distinctions

- Behavioral research:
  - Long history of research on habits  
(as far back as James, 1890)
  - Key ideas: automaticity, often triggered by contexts  
(e.g., Wood et al., 2002; Verplanken et al., 2008; White et al., 2019)
- In CRM, habit is often equivalent to repeated behavior
  - “Buying habit” = repeat purchasing  
(e.g., Ehrenberg & Goodhardt, 1968; Ascarza et al., 2016)
  - Purchasing on promotion, making returns, buying low-margin items  
(Shah et al., 2004)
- In economics, “habit stock” used to model overly smooth consumption  
(Dynan, 2000)

# Characterizing Purchasing Behavior in CRM

- Buying habit: RF(M)

(e.g., Fader et al., 2006)



# Characterizing Purchasing Behavior in CRM

- Buying habit: RF(M)

(e.g., Fader et al., 2006)



- Clumpiness

(Zhang et al., 2015)



# Characterizing Purchasing Behavior in CRM

- Buying habit: RF(M)

(e.g., Fader et al., 2006)



- Clumpiness

(Zhang et al., 2015)



- Regularity

(Platzer and Reutterer, 2016)



# This Project

1. Develop a novel model for **detecting and quantifying individual-level routines** from simple transaction data

# This Project

1. Develop a novel model for detecting and quantifying individual-level routines from simple transaction data
2. Apply our model to a unique ride-sharing data set

# This Project

1. Develop a novel model for **detecting and quantifying individual-level routines** from simple transaction data
2. Apply our model to a unique ride-sharing data set
3. Show that customers with a high level of routine usage **churn less**, and **spend more** in the long run

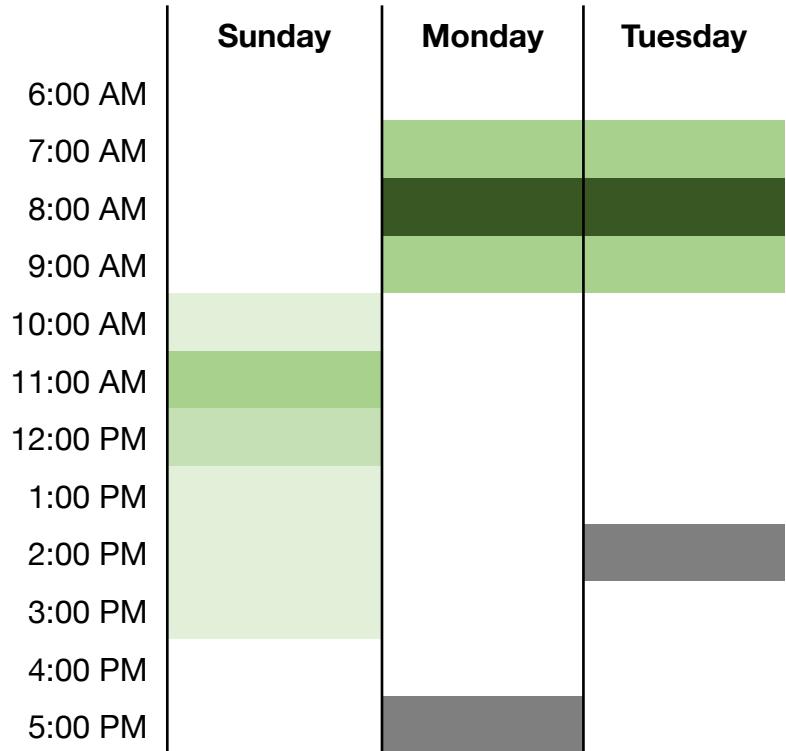
# This Project

1. Develop a novel model for **detecting and quantifying individual-level routines** from simple transaction data
2. Apply our model to a unique ride-sharing data set
3. Show that customers with a high level of routine usage **churn less**, and **spend more** in the long run
4. Explore how (temporal) routineness predicts and moderates **other important customer outcomes**, over and above...
  - Mere habit
  - Routines in terms of “what”
  - Regularity and clumpiness

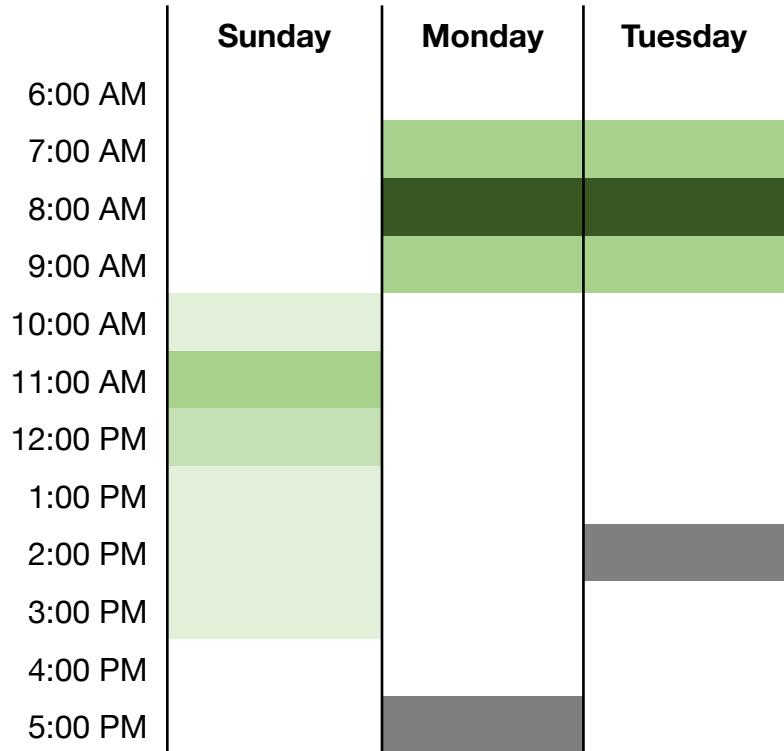
# Model

A Statistical Framework for Measuring Routineness

From transaction data, we want to capture...



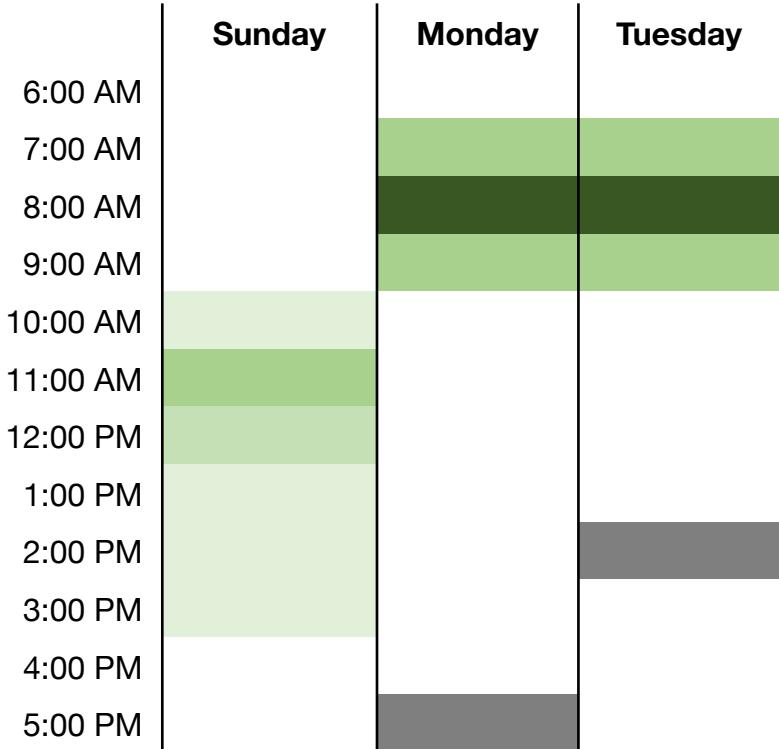
From transaction data, we want to capture...



And importantly:

How many uses were part of the routine?

From transaction data, we want to capture...



### Routine Process

Requests arrive at with an individual-specific weekly rate, and an **individual-specific day-hour rate**

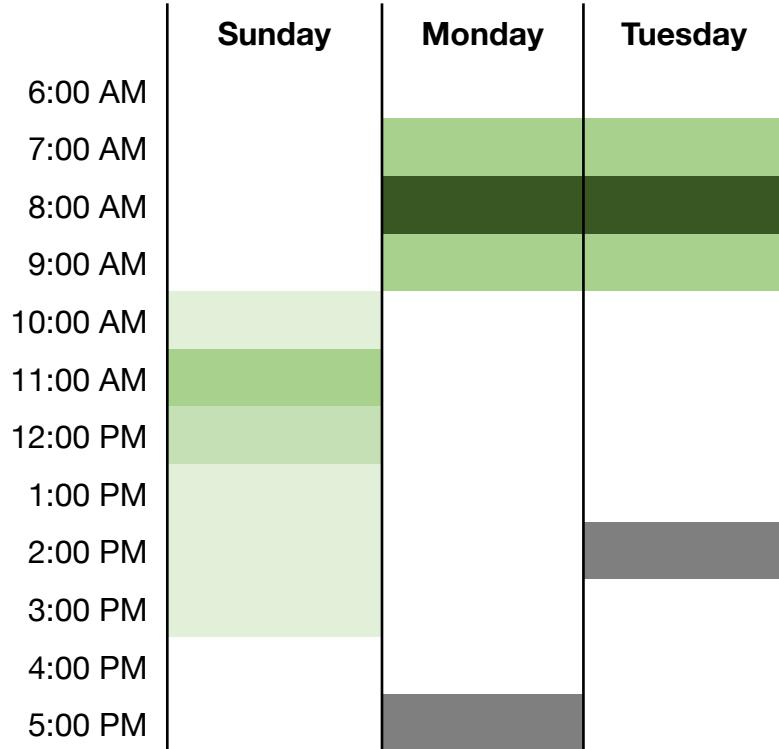
### Random Process

Requests arrive at with an individual-specific weekly rate, and a **common day-hour rate**

And importantly:

How many uses were part of the routine?

From transaction data, we want to capture...



### Routine Process

Requests arrive at with an individual-specific weekly rate, and an **individual-specific day-hour rate**



### Joint Process

Superposition of the routine and random processes



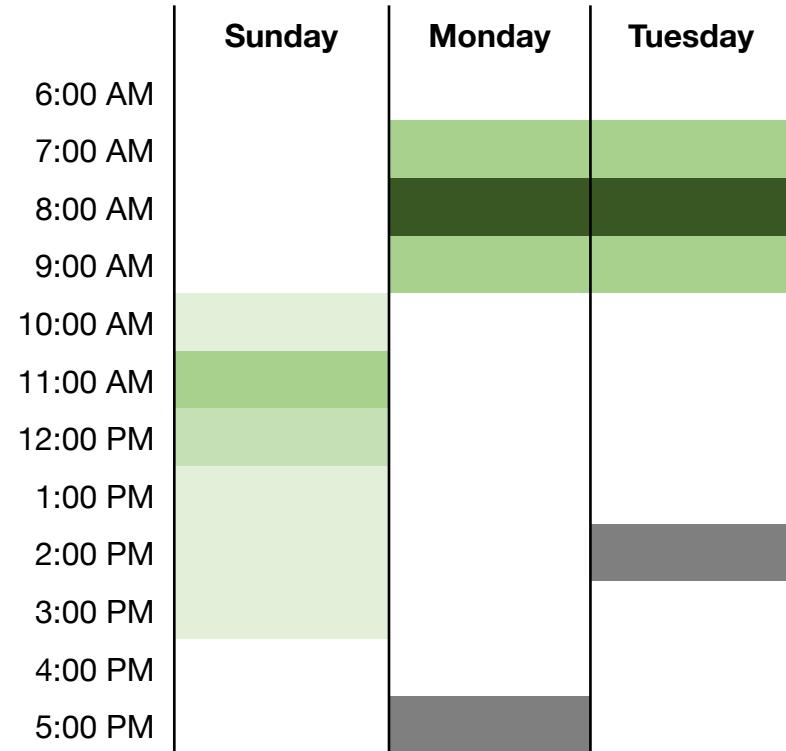
### Random Process

Requests arrive at with an individual-specific weekly rate, and a **common day-hour rate**

And importantly:

How many uses were part of the routine?

From transaction data, we want to capture...



And importantly:

How many uses were part of the routine?

**Dependent variable:** Usage ( $y$ )

Customer  $i$ , Week  $w$ , Day  $d$ , Hour  $h$

Time  $t = (w, d, h)$ , Day-hour  $j = (d, h)$

$$y_{it} \sim \text{Poisson}(\lambda_{it})$$

$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

**Random usage**      **Routine usage**

- $\alpha_{iw}$  and  $\gamma_{iw}$  – Individual- and week-specific scaling terms
- $\mu_j$  – Common day-hour rate
- $\eta_{ij}$  – Individual-specific day-hour rate

**Structured Decomposition:**

$$E_{iw}^{\text{Routine}} = \sum_j \exp(\gamma_{iw} + \eta_{ij})$$

# Specifying the Rate(s)

$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

# Specifying the Rate(s)

$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

“Scaling” – How active is this process in this week?

$$\alpha_i(w) \sim \mathcal{GP}(m_{\alpha_i}, k_e(w, w'; \phi_\alpha))$$

$$\gamma_i(w) \sim \mathcal{GP}(m_{\gamma_i}, k_e(w, w'; \phi_\gamma))$$

# Specifying the Rate(s)

$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

“Scaling” – How active is this process in this week?

$$\alpha_i(w) \sim \mathcal{GP}(m_{\alpha_i}, k_e(w, w'; \phi_\alpha))$$

$$\gamma_i(w) \sim \mathcal{GP}(m_{\gamma_i}, k_e(w, w'; \phi_\gamma))$$

Bayesian nonparametric priors over function spaces

# Specifying the Rate(s)

$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

“Scaling” – How active is this process in this week?

$$\alpha_i(w) \sim \mathcal{GP}(m_{\alpha_i}, k_e(w, w'; \phi_\alpha))$$

$$\gamma_i(w) \sim \mathcal{GP}(m_{\gamma_i}, k_e(w, w'; \phi_\gamma))$$

Bayesian nonparametric priors over function spaces

$$f(x) \sim \mathcal{GP}(m(x), k(x, x'))$$

$\updownarrow$

$$f(x_1, \dots, x_N) \sim \mathcal{N}(m(x_1, \dots, x_N), K), \text{ s.t. } K_{ij} = k(x_i, x_j)$$

# Specifying the Rate(s)

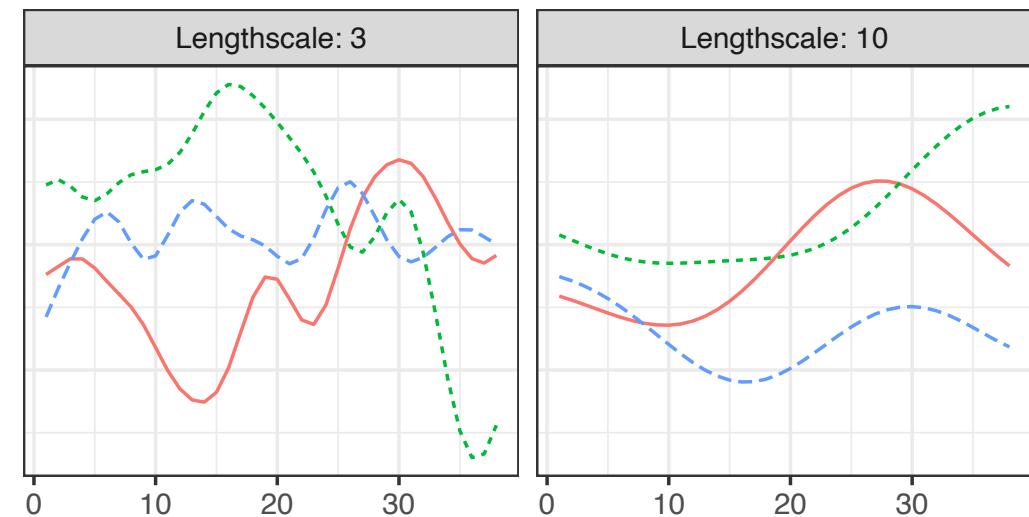
$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

“Scaling” – How active is this process in this week?

$$\alpha_i(w) \sim \mathcal{GP}(m_{\alpha_i}, k_e(w, w'; \phi_\alpha))$$

$$\gamma_i(w) \sim \mathcal{GP}(m_{\gamma_i}, k_e(w, w'; \phi_\gamma))$$

$$k_e(w, w') = \sigma^2 \exp\left(-\frac{|w - w'|}{\ell}\right)$$



# Specifying the Rate(s)

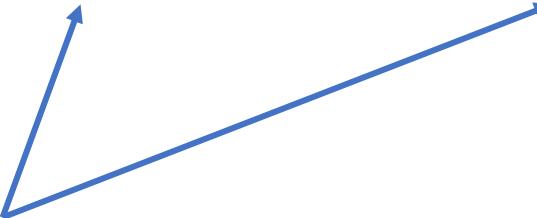
$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$

“Day-Hour Rate” – When do we expect usage to occur?

$$\mu(d, h) \sim \mathcal{GP}(0, k_{DH}(d, h; \phi_\mu))$$

$$\eta_i(d, h) \sim \mathcal{GP}(0, k_{DH}(d, h; \phi_\eta))$$

# Specifying the Rate(s)

$$\lambda_{it} = \underbrace{\exp(\alpha_{iw} + \mu_j)}_{\text{Random usage}} + \underbrace{\exp(\gamma_{iw} + \eta_{ij})}_{\text{Routine usage}}$$


The equation shows the total usage rate  $\lambda_{it}$  as the sum of two components. The first component,  $\exp(\alpha_{iw} + \mu_j)$ , is labeled "Random usage" with a blue bracket above it and a blue arrow pointing to it from below. The second component,  $\exp(\gamma_{iw} + \eta_{ij})$ , is labeled "Routine usage" with a green bracket above it and a blue arrow pointing to it from below.

“Day-Hour Rate” – When do we expect usage to occur?

$$\mu(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\mu))$$
$$\eta_i(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\eta))$$

Novel “day-hour” kernel embeds assumptions about how routines works.

# Specifying the Rate(s)

$$\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$$

The equation  $\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$  is shown. Above the first term  $\exp(\alpha_{iw} + \mu_j)$ , there is a blue bracket labeled "Random usage". Above the second term  $\exp(\gamma_{iw} + \eta_{ij})$ , there is a green bracket labeled "Routine usage". A blue arrow points from the center of the "Random usage" bracket to the center of the "Routine usage" bracket, indicating they are being summed together.

“Day-Hour Rate” – When do we expect usage to occur?

$$\begin{aligned}\mu(d, h) &\sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\mu)) \\ \eta_i(d, h) &\sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\eta))\end{aligned}$$

$$k_{\text{DH}}(\mathbf{d}, \mathbf{h}; \phi) = \Omega_{d,d'} \times \exp \left[ -\frac{2}{\rho^2} \sin^2 \left( \frac{\pi |h - h'|}{24} \right) \right]$$

Novel “day-hour” kernel embeds assumptions about how routines works.

# Specifying the Rate(s)

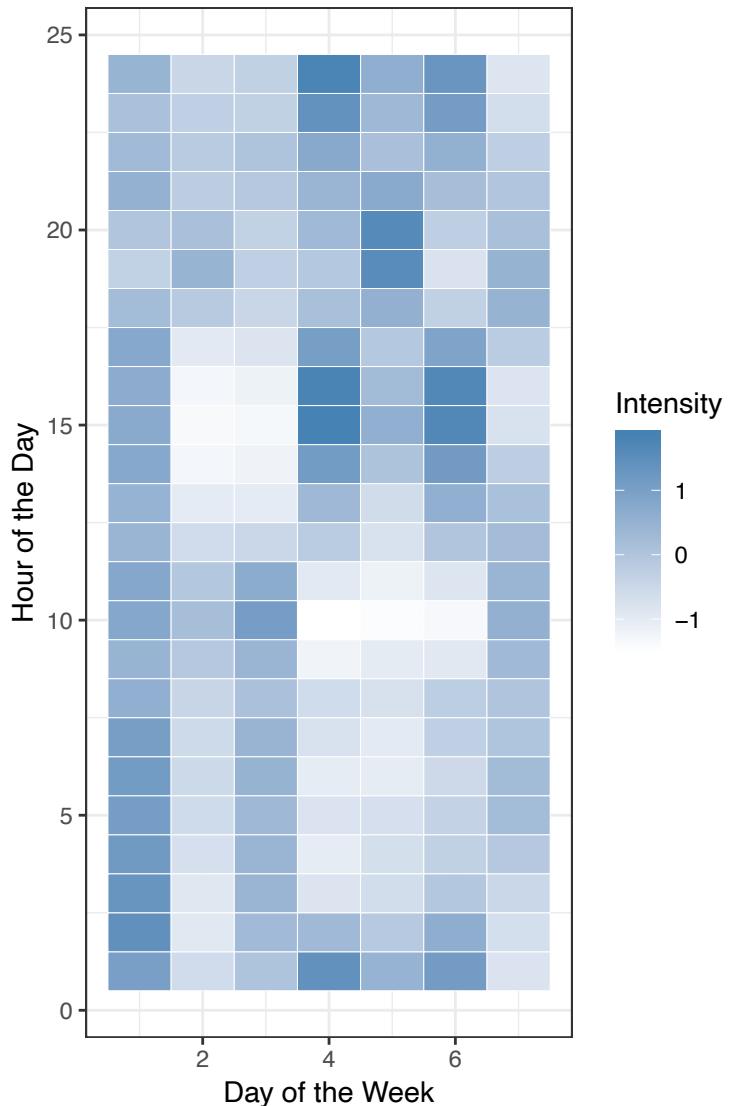
$$\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$$

“Day-Hour Rate” – When do we expect usage to occur?

$$\mu(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\mu))$$

$$\eta_i(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\eta))$$

Novel “day-hour” kernel embeds assumptions about how routines works.



# Specifying the Rate(s)

$$\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$$

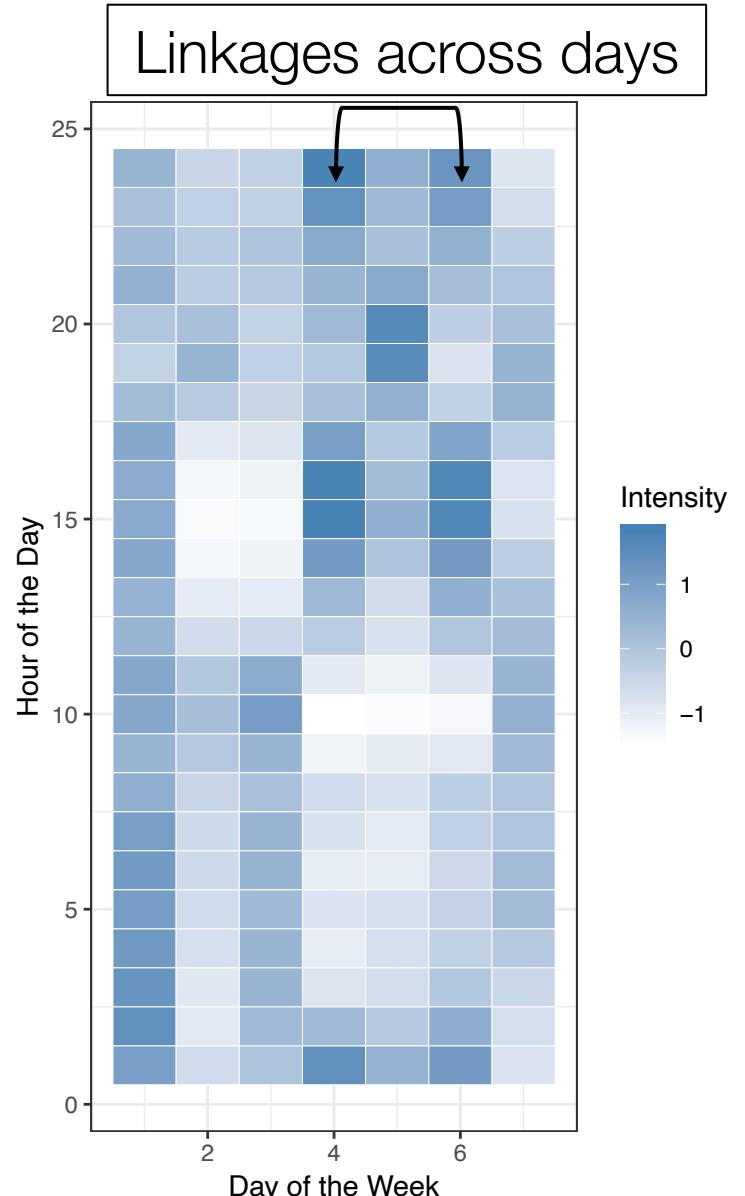
Random usage      Routine usage

“Day-Hour Rate” – When do we expect usage to occur?

$$\mu(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\mu))$$

$$\eta_i(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\eta))$$

Novel “day-hour” kernel embeds assumptions about how routines works.



# Specifying the Rate(s)

$$\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$$

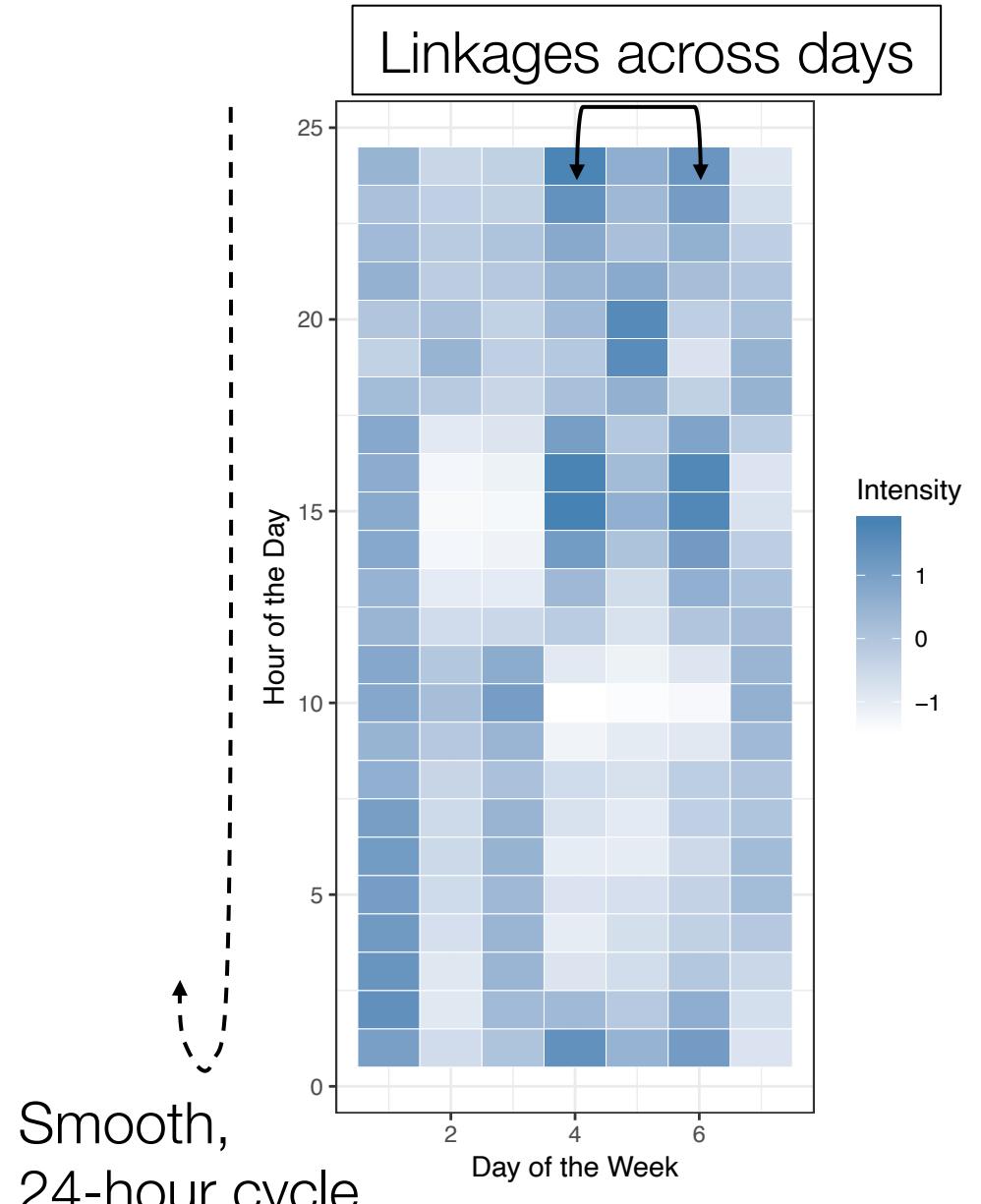
Random usage    Routine usage

**“Day-Hour Rate” – When do we expect usage to occur?**

$$\mu(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\mu))$$

$$\eta_i(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\eta))$$

Novel “day-hour” kernel embeds assumptions about how routines works.



# Specifying the Rate(s)

$$\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$$

The equation  $\lambda_{it} = \exp(\alpha_{iw} + \mu_j) + \exp(\gamma_{iw} + \eta_{ij})$  is shown. Above the first term  $\exp(\alpha_{iw} + \mu_j)$ , there is a blue bracket labeled "Random usage". Above the second term  $\exp(\gamma_{iw} + \eta_{ij})$ , there is a green bracket labeled "Routine usage". A light blue arrow points from the center of the "Random usage" bracket towards the center of the "Routine usage" bracket, indicating they are being added together.

“Day-Hour Rate” – When do we expect usage to occur?

$$\mu(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\mu))$$

$$\eta_i(d, h) \sim \mathcal{GP}(0, k_{\text{DH}}(d, h; \phi_\eta))$$

Novel “day-hour” kernel embeds assumptions about how routines works.

This structure basically buys us two things:

1. A decomposition of total usage into “random” and “routine”
2. An individual-level estimate of what that routine is ( $\eta_{ij}$ )

# Results

Application to Ride-sharing Data

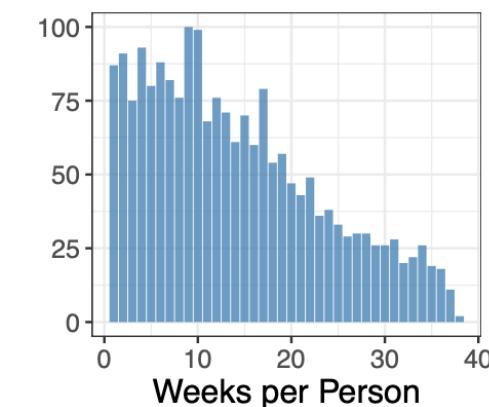
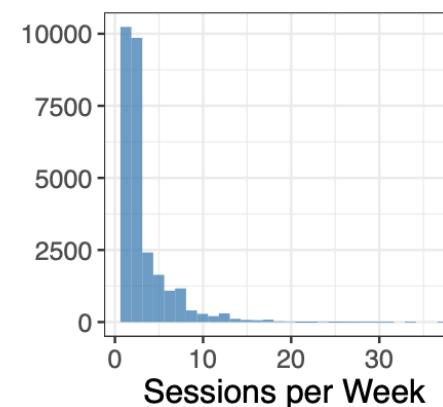
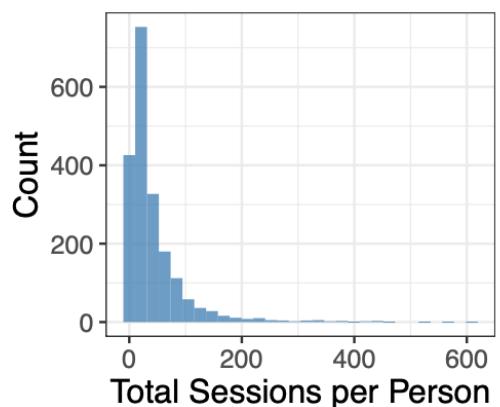
# Ride-sharing Data

- Collaboration with a NYC-based ride-sharing company

---

Total Customers	2,000
Total Weeks (Training)	38
Total Weeks (Holdout)	10
Number of Sessions	86,952
Sessions / Customer	43.48
Sessions / Customer / Week	3.10
Weeks in Data / Customer	14.02

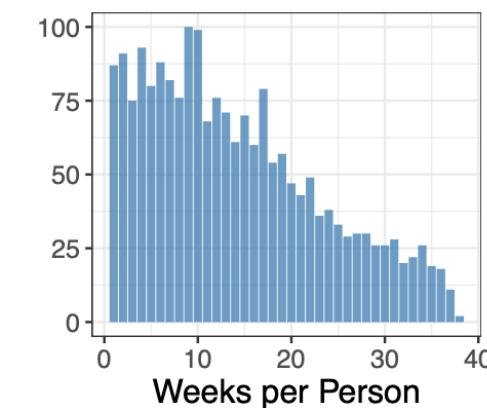
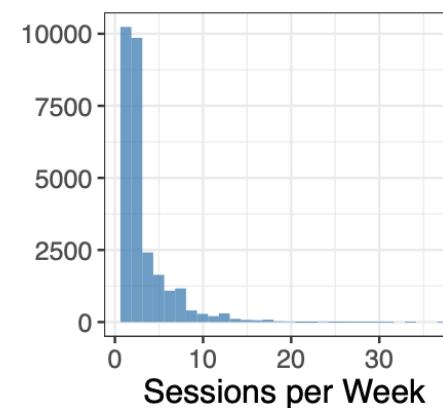
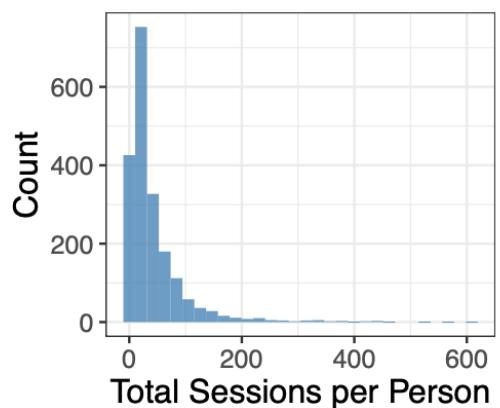
---



# Ride-sharing Data

- Collaboration with a NYC-based ride-sharing company

Total Customers	2,000
Total Weeks (Training)	38
Total Weeks (Holdout)	10
Number of Sessions	86,952
Sessions / Customer	43.48
Sessions / Customer / Week	3.10
Weeks in Data / Customer	14.02

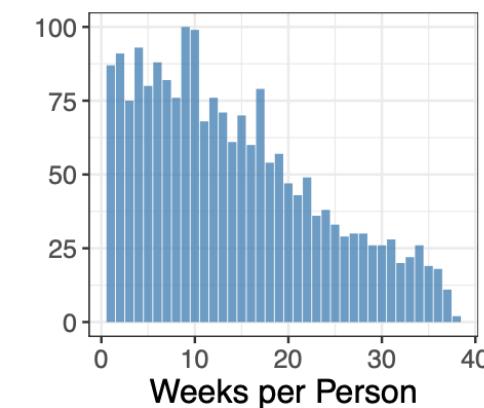
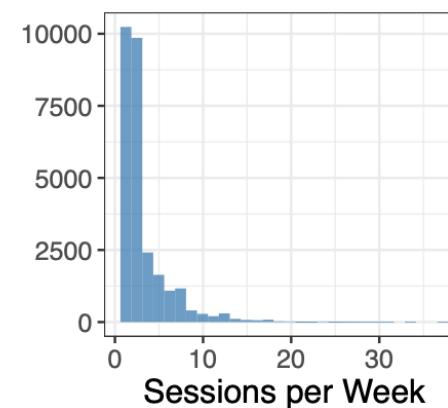
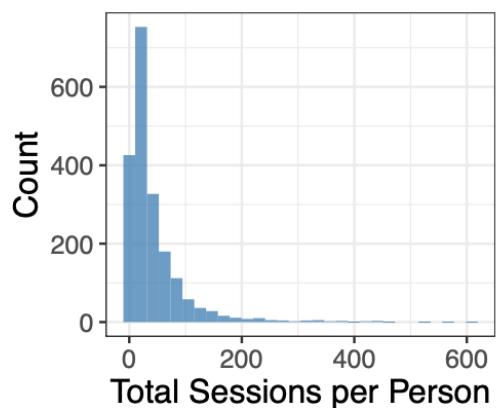


# Ride-sharing Data

- Collaboration with a NYC-based ride-sharing company

Total Customers	2,000
Total Weeks (Training)	38
Total Weeks (Holdout)	10
Number of Sessions	86,952
Sessions / Customer	43.48
Sessions / Customer / Week	3.10
Weeks in Data / Customer	14.02

Basic unit of analysis:  
a “session”



# “Quasi-simulation”

- 500 real customers + fake customers with specific usage patterns

# “Quasi-simulation”

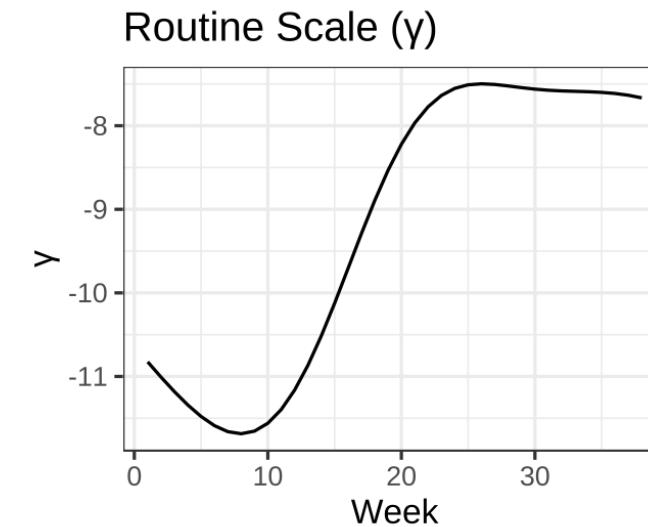
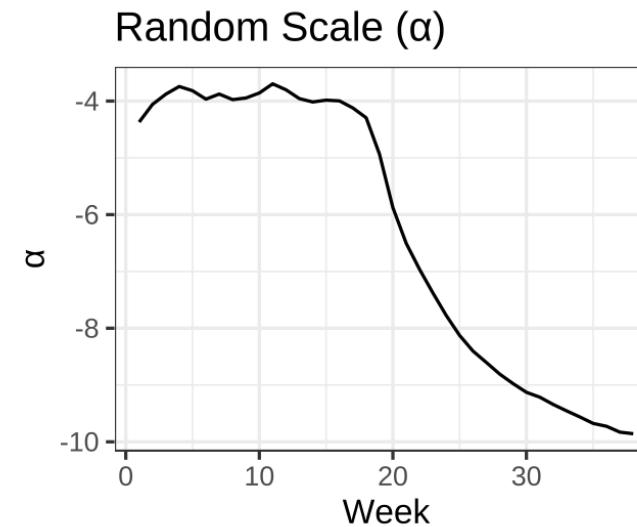
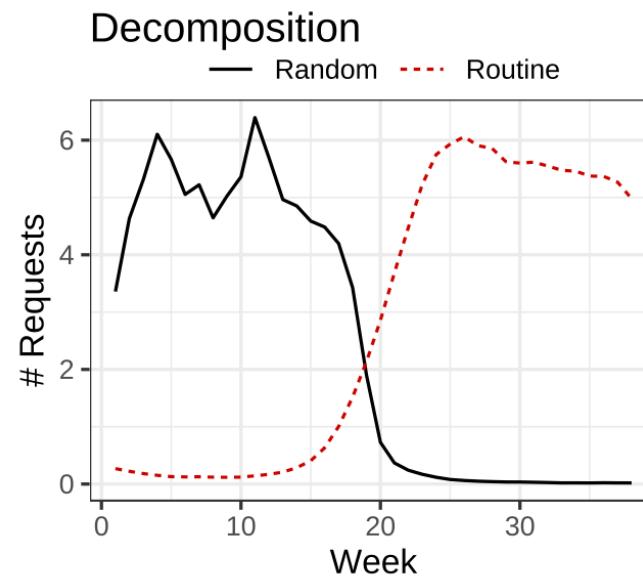
- 500 real customers + fake customers with specific usage patterns

**“Fake” Case Study:** Random then Routine

# “Quasi-simulation”

- 500 real customers + fake customers with specific usage patterns

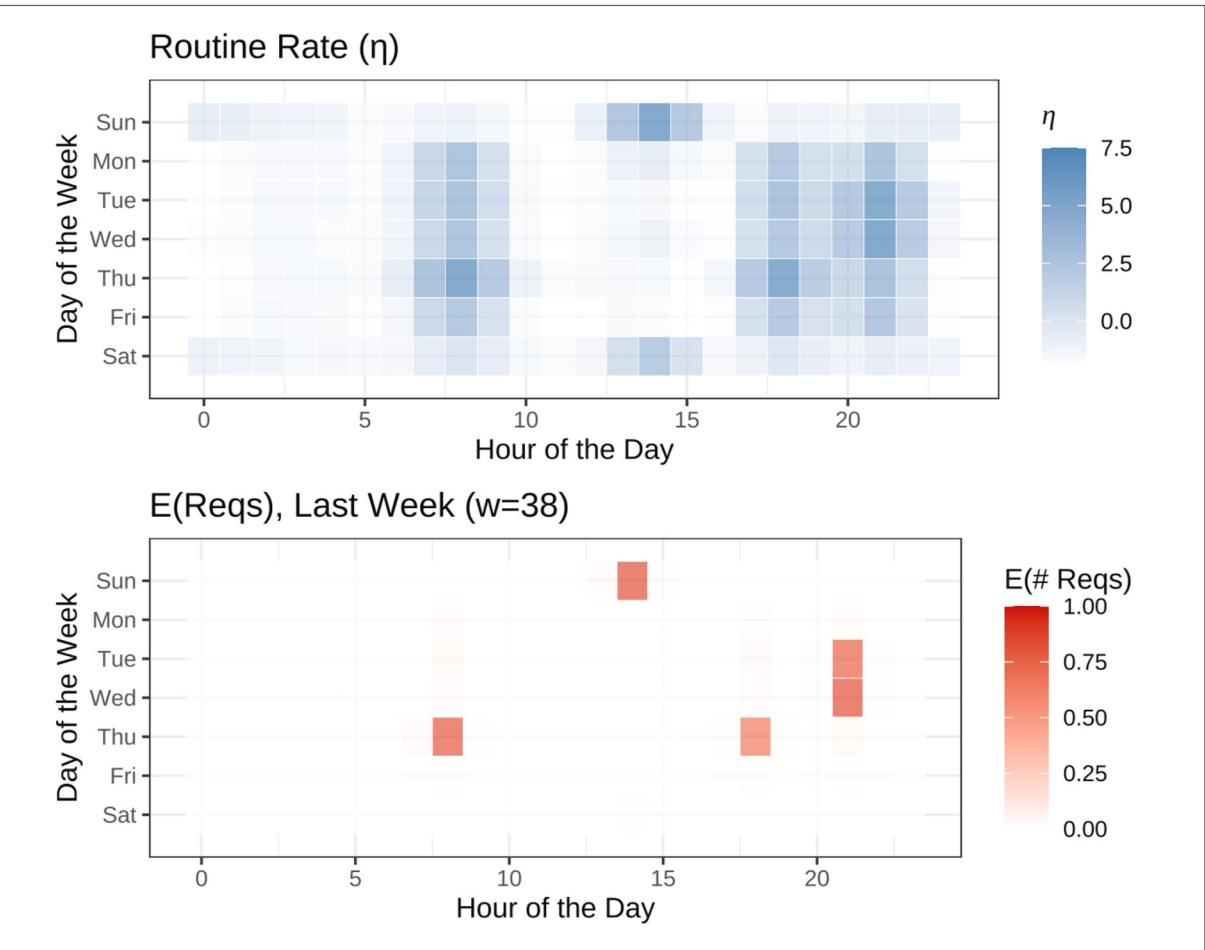
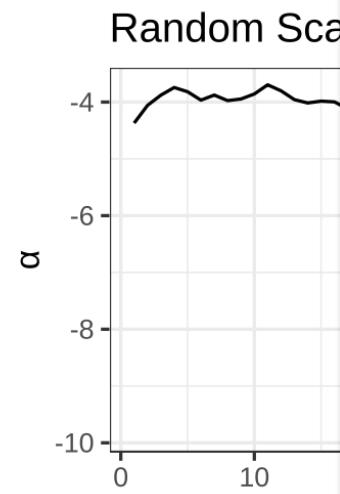
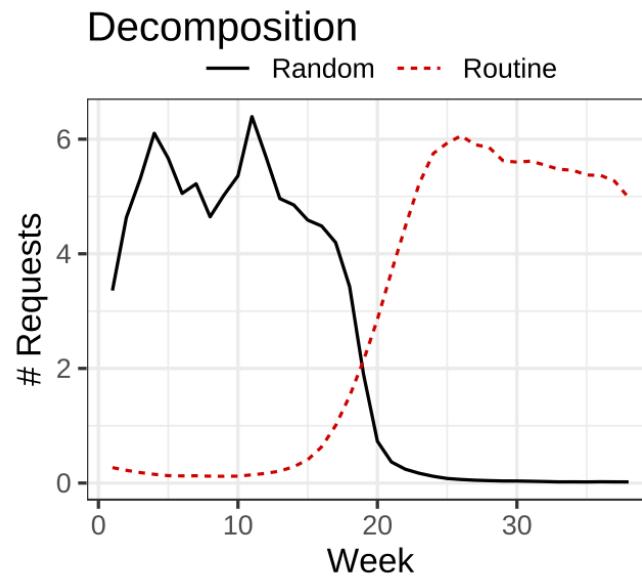
## “Fake” Case Study: Random then Routine



# “Quasi-simulation”

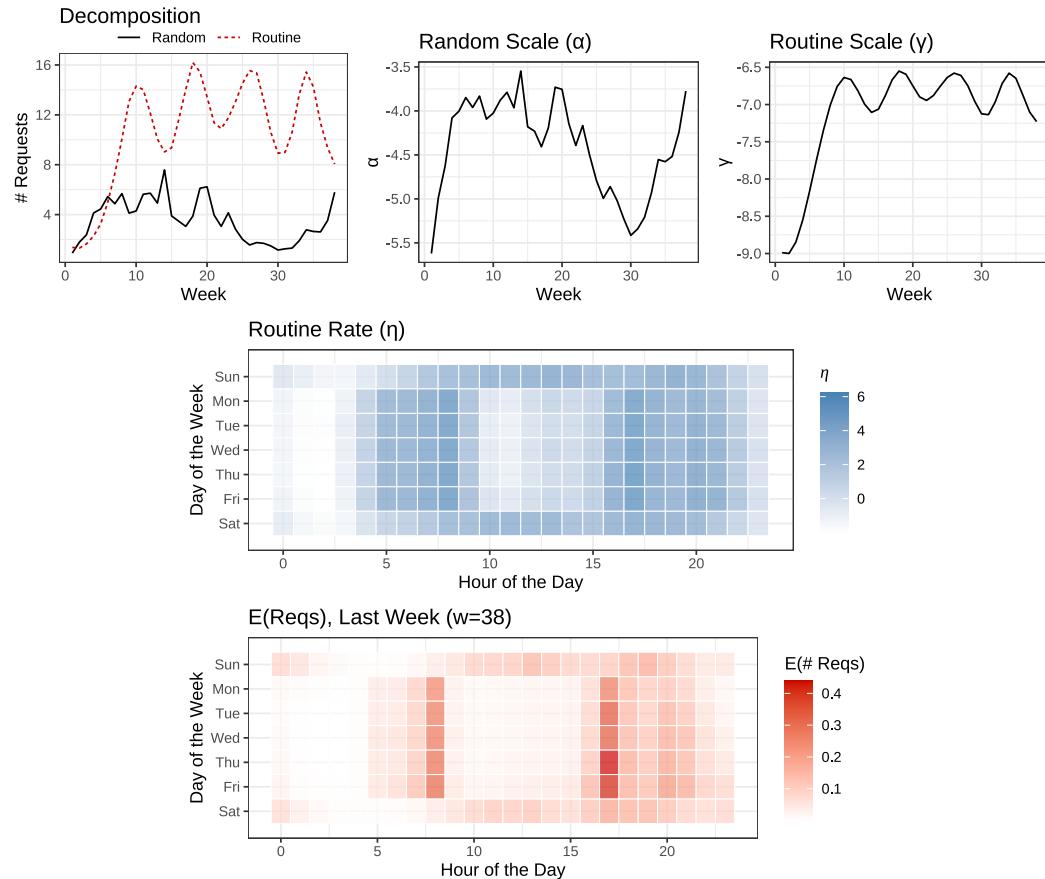
- 500 real customers + fake customers with specific usage patterns

## “Fake” Case Study: Random then Routine



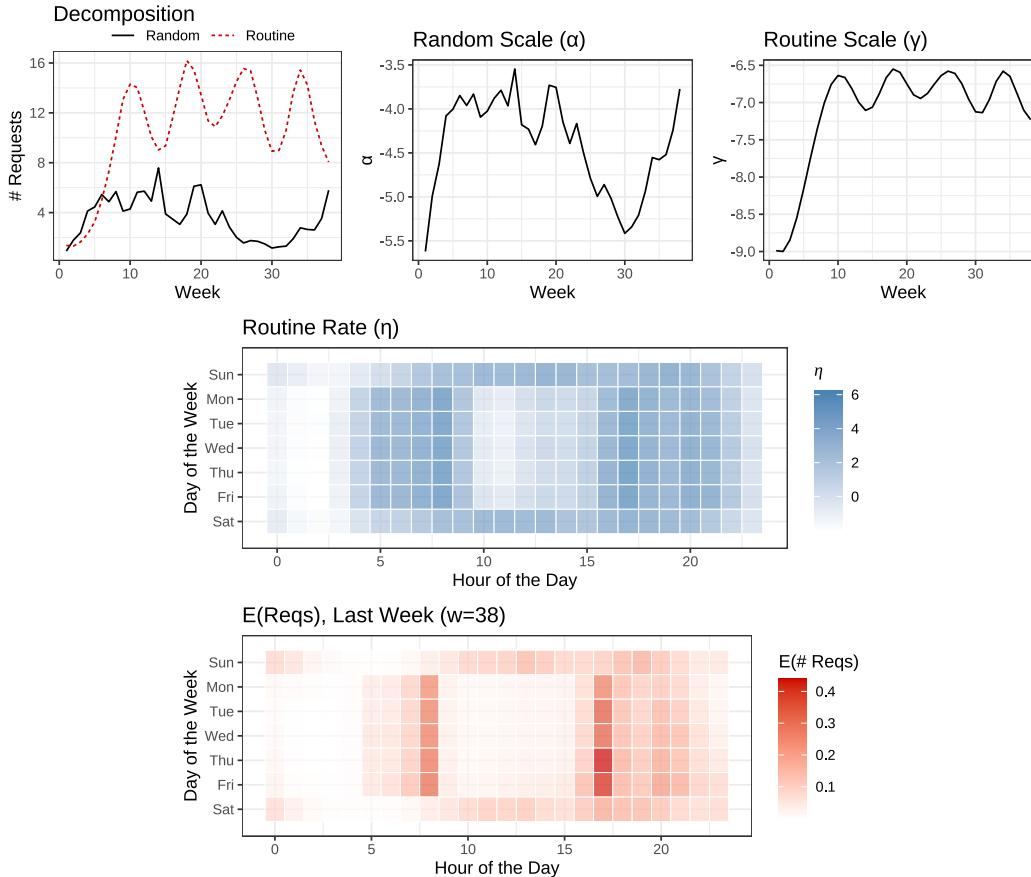
# Real Case Studies

Case Study: Customer 110

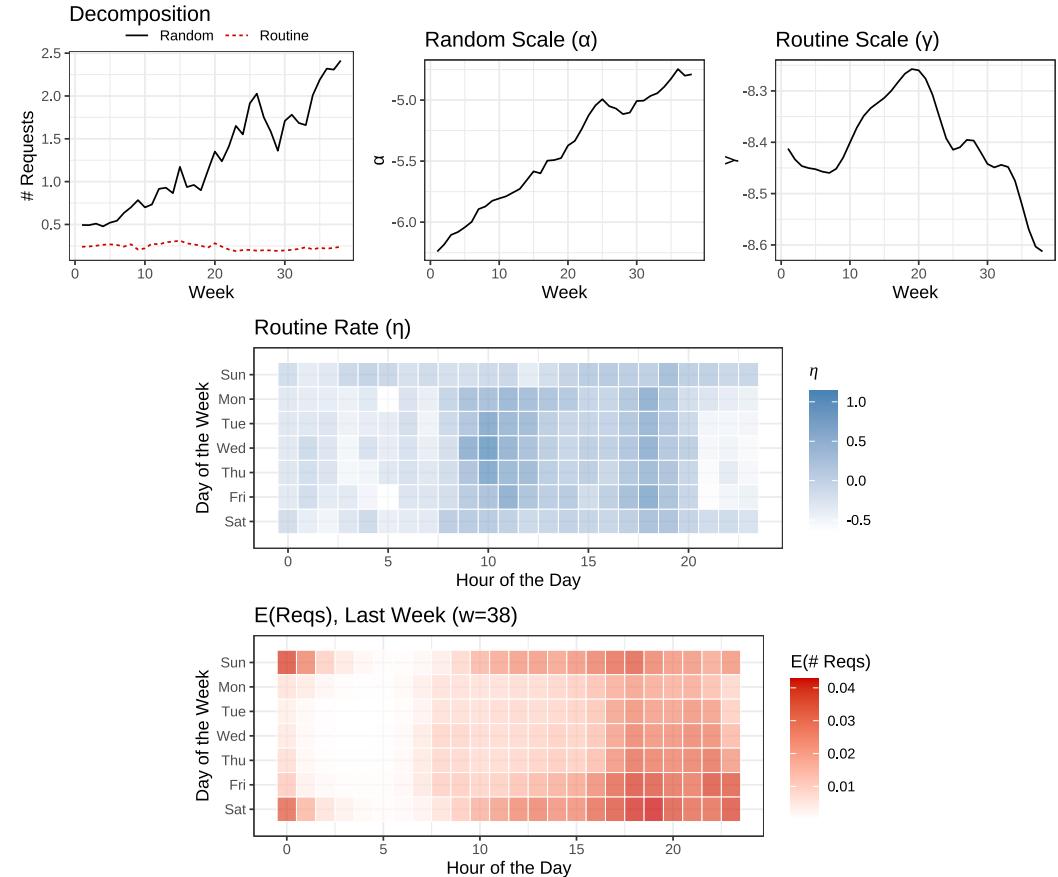


# Real Case Studies

Case Study: Customer 110



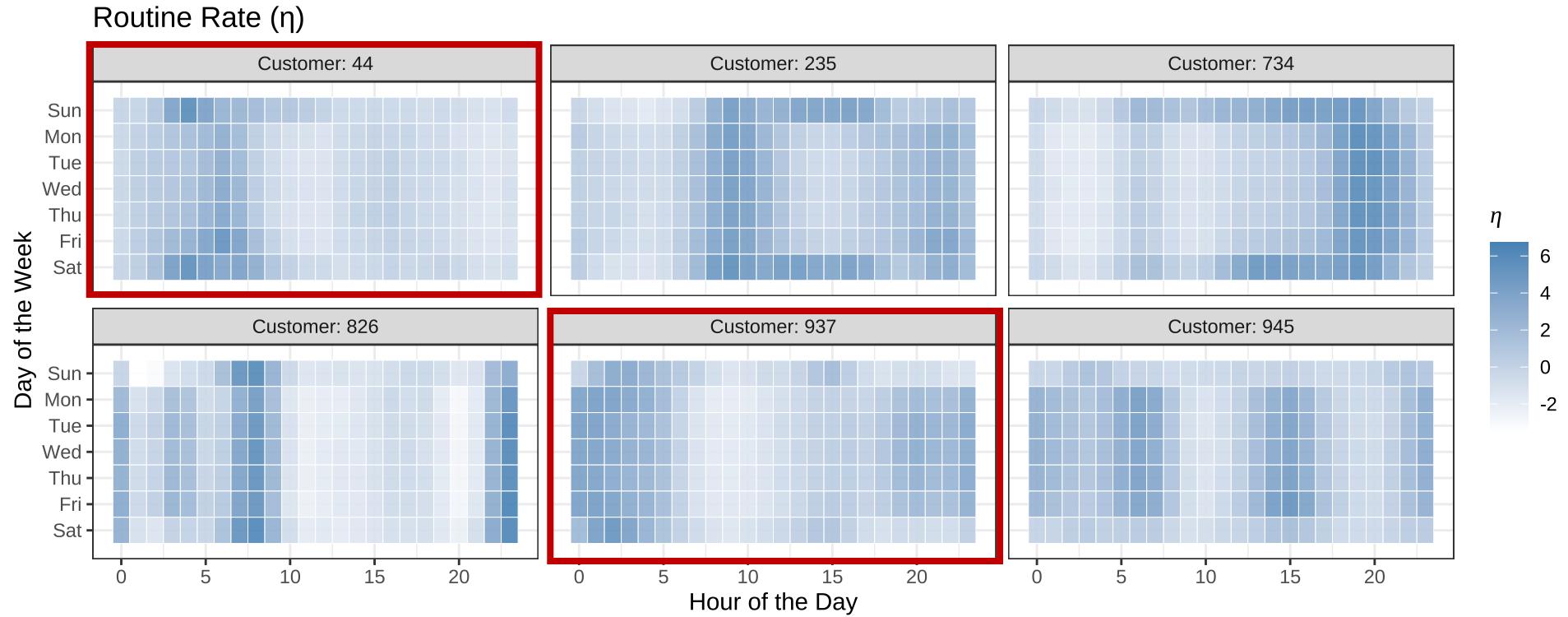
Case Study: Customer 647



# Many types of routines

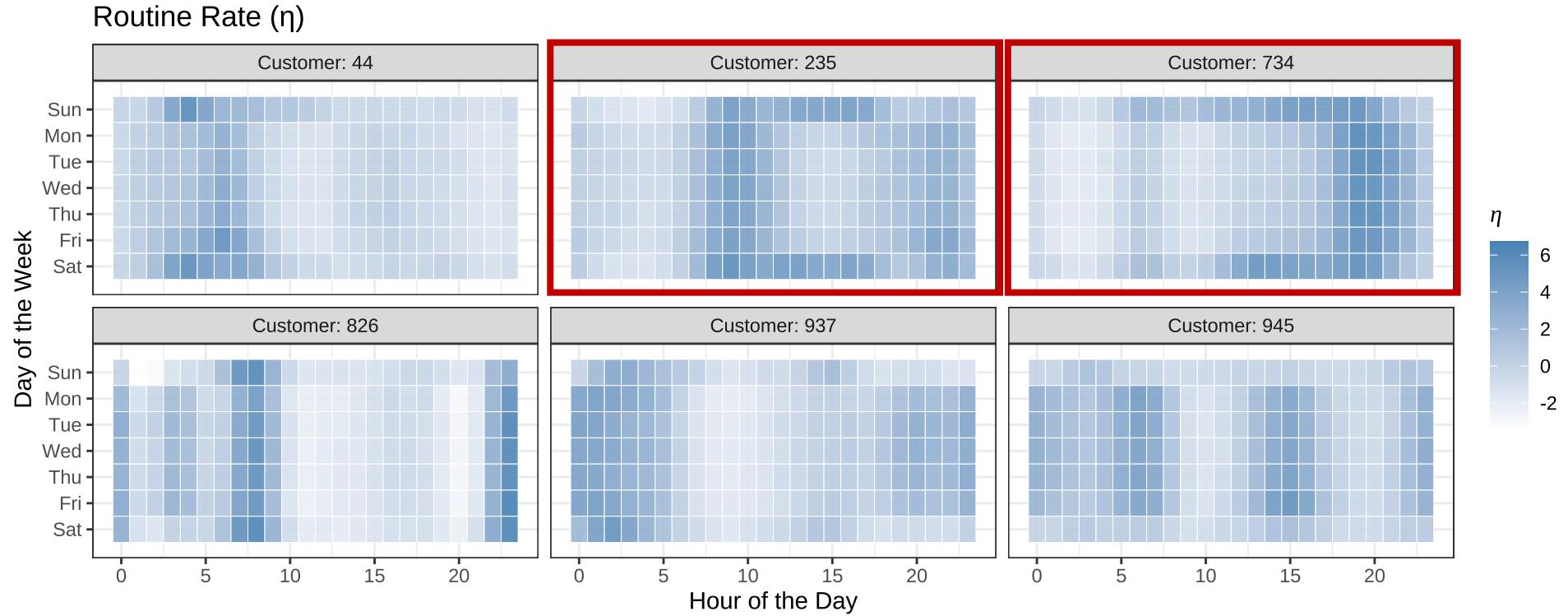


# Many types of routines



“Night owls”

# Many types of routines



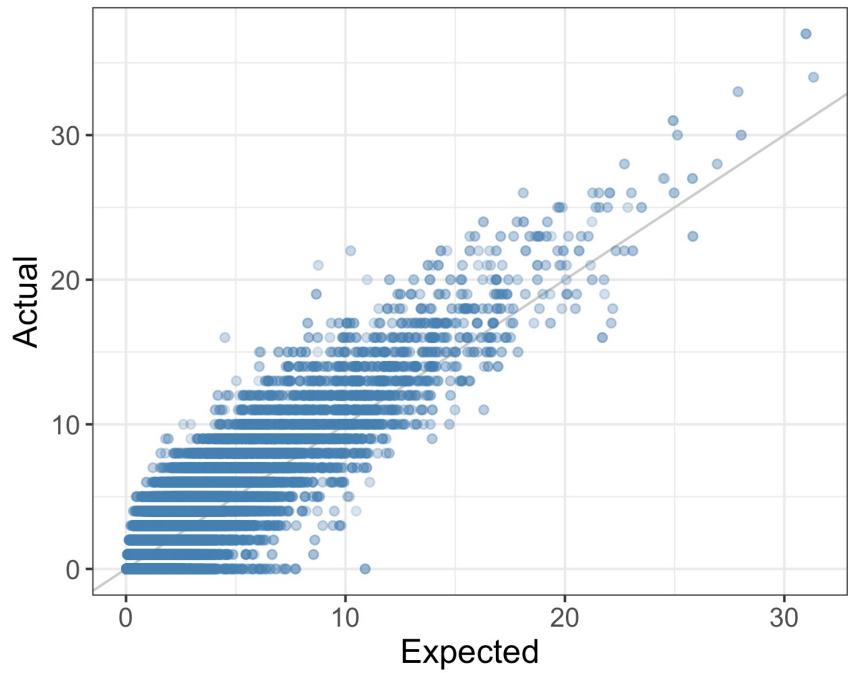
Morning and night

# Validation

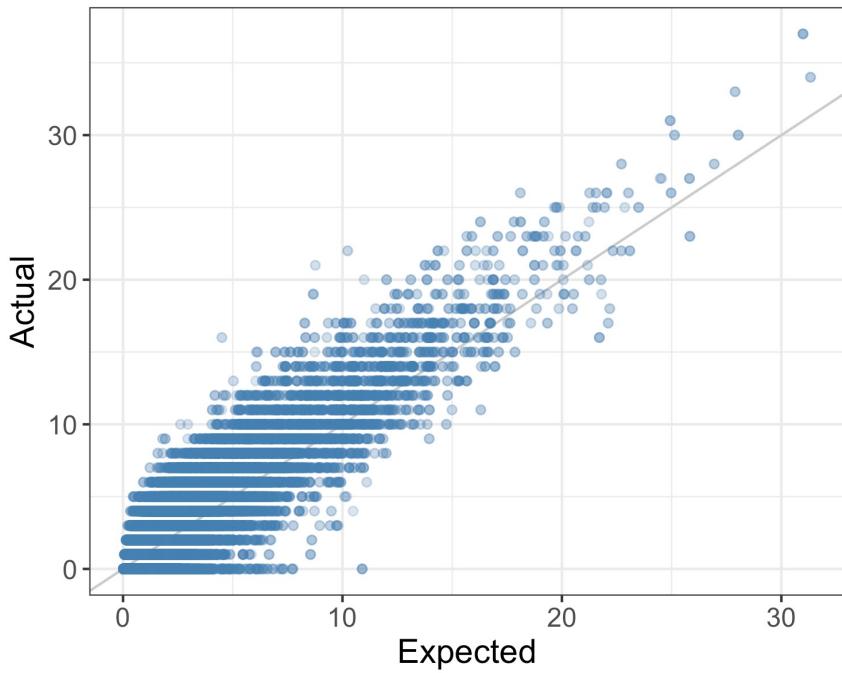
Fit and Forecasting Relative to Benchmarks

[Skip]

# Predictive Performance

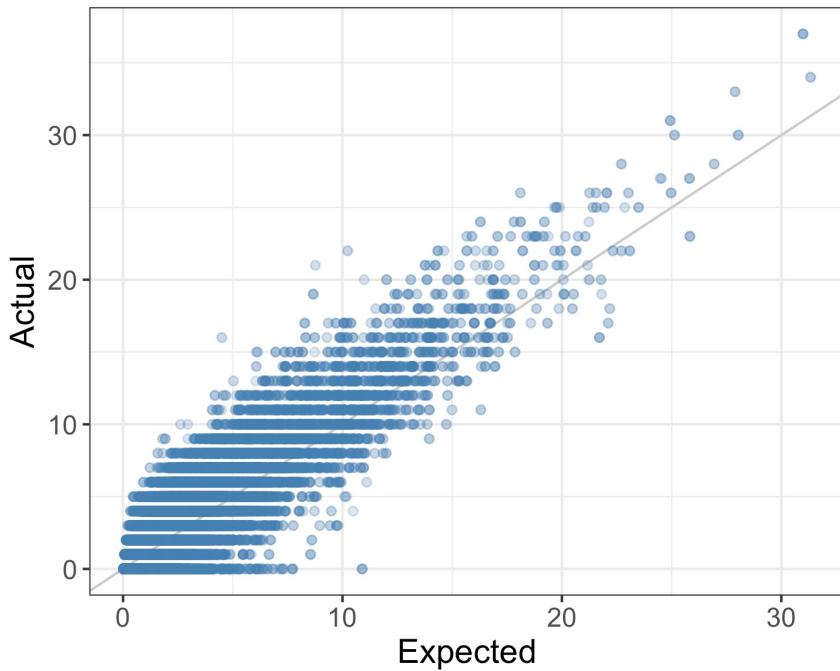


# Predictive Performance



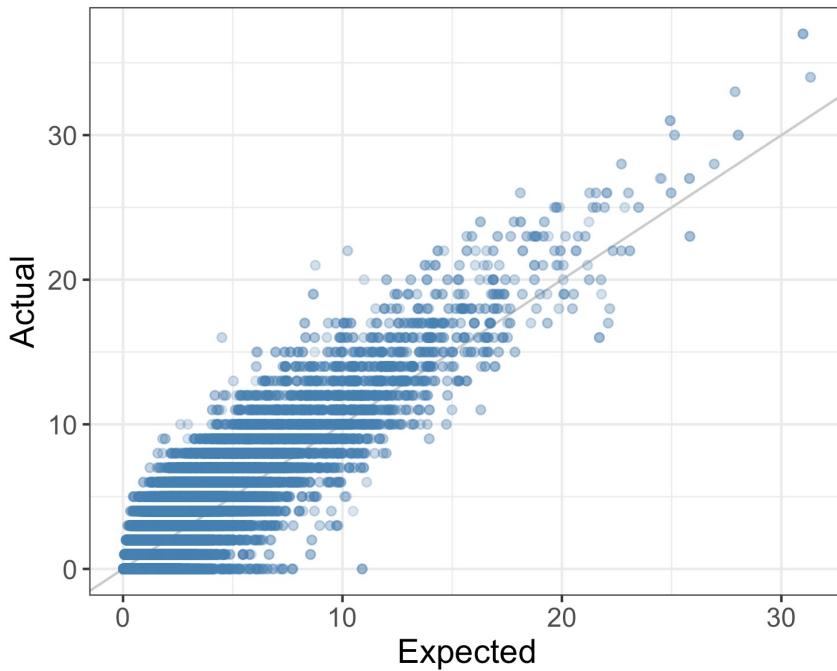
- Three benchmarks:
  - Current model with no routines
  - State-of-the-art **Pareto-GGG** probability model (captures regularity)
  - Customer-specific **LSTM** trained to predict ride times

# Predictive Performance



- Three benchmarks:
  - Current model with no routines
  - State-of-the-art **Pareto-GGG** probability model (captures regularity)
  - Customer-specific **LSTM** trained to predict ride times
- Forecasting # sessions (MAE):
  - Equivalent performance to Pareto-GGG
  - Significantly outperforms LSTM

# Predictive Performance



- Three benchmarks:
  - Current model with no routines
  - State-of-the-art **Pareto-GGG** probability model (captures regularity)
  - Customer-specific **LSTM** trained to predict ride times
- Forecasting # sessions (MAE):
  - Equivalent performance to Pareto-GGG
  - Significantly outperforms LSTM
- More interesting: predicting ride times
  - Measured by ranking expected request times
  - Significantly outperforms all benchmarks

[More Info]

# Implications

Why should we care about routines?

# Are routine customers more valuable?

	<i>Dependent variable:</i>			
	Full Holdout	Last 5 Weeks	Full Holdout	Last 5 Weeks
	<i>OLS</i> (1)	<i>OLS</i> (2)	<i>logistic</i> (3)	<i>logistic</i> (4)
Requests ( $w = 38$ )	1.768*** (0.235)	0.467*** (0.150)	0.398*** (0.104)	0.178*** (0.055)
Recency	-0.222*** (0.042)	-0.122*** (0.026)	-0.141*** (0.010)	-0.125*** (0.010)
Frequency	0.090*** (0.007)	0.048*** (0.004)	-0.001 (0.002)	0.004** (0.002)
Routine ( $w = 38$ )	5.435*** (0.377)	2.802*** (0.240)	1.057*** (0.328)	0.288** (0.123)
Observations	2,000	2,000	2,000	2,000
R <sup>2</sup>	0.574	0.424		

*Note:*

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01  
Intercept omitted for clarity.

# Are routine customers more valuable?

Total  
Requests  
(Week 38)

	<i>Dependent variable:</i>			
	Full Holdout		Last 5 Weeks	
	<i>OLS</i> (1)	<i>OLS</i> (2)	<i>logistic</i> (3)	<i>logistic</i> (4)
Requests ( $w = 38$ )	1.768*** (0.235)	0.467*** (0.150)	0.398*** (0.104)	0.178*** (0.055)
Recency	-0.222*** (0.042)	-0.122*** (0.026)	-0.141*** (0.010)	-0.125*** (0.010)
Frequency	0.090*** (0.007)	0.048*** (0.004)	-0.001 (0.002)	0.004** (0.002)
Routine ( $w = 38$ )	5.435*** (0.377)	2.802*** (0.240)	1.057*** (0.328)	0.288** (0.123)
Observations	2,000	2,000	2,000	2,000
R <sup>2</sup>	0.574	0.424		

Note:

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01  
Intercept omitted for clarity.

# Are routine customers more valuable?

		<i>Dependent variable:</i>			
		Full Holdout		Last 5 Weeks	
		<i>OLS</i> (1)	<i>OLS</i> (2)	<i>logistic</i> (3)	<i>logistic</i> (4)
Total Requests (Week 38)	Requests ( $w = 38$ )	1.768*** (0.235)	0.467*** (0.150)	0.398*** (0.104)	0.178*** (0.055)
RF(M) Controls (Week 38)	Recency	-0.222*** (0.042)	-0.122*** (0.026)	-0.141*** (0.010)	-0.125*** (0.010)
	Frequency	0.090*** (0.007)	0.048*** (0.004)	-0.001 (0.002)	0.004** (0.002)
	Routine ( $w = 38$ )	5.435*** (0.377)	2.802*** (0.240)	1.057*** (0.328)	0.288** (0.123)
Observations		2,000	2,000	2,000	2,000
$R^2$		0.574	0.424		

Note:

\* $p < 0.1$ ; \*\* $p < 0.05$ ; \*\*\* $p < 0.01$

Intercept omitted for clarity.

# Are routine customers more valuable?

		Dependent variable:			
		Full Holdout		Last 5 Weeks	
		OLS (1)	OLS (2)	Full Holdout <i>logistic</i> (3)	Last 5 Weeks <i>logistic</i> (4)
Total Requests (Week 38)	Requests ( $w = 38$ )	1.768*** (0.235)	0.467*** (0.150)	0.398*** (0.104)	0.178*** (0.055)
RF(M) Controls (Week 38)	Recency	-0.222*** (0.042)	-0.122*** (0.026)	-0.141*** (0.010)	-0.125*** (0.010)
	Frequency	0.090*** (0.007)	0.048*** (0.004)	-0.001 (0.002)	0.004** (0.002)
Model-based Routineness (Week 38)	Routine ( $w = 38$ )	5.435*** (0.377)	2.802*** (0.240)	1.057*** (0.328)	0.288** (0.123)
Observations		2,000	2,000	2,000	2,000
$R^2$		0.574	0.424		

Note:

\* $p < 0.1$ ; \*\* $p < 0.05$ ; \*\*\* $p < 0.01$

Intercept omitted for clarity.

# Are routine customers more valuable?

		Dependent variable:			
		Full Holdout OLS (1)	Last 5 Weeks OLS (2)	Full Holdout <i>logistic</i> (3)	Last 5 Weeks <i>logistic</i> (4)
Total Requests (Week 38)	Requests ( $w = 38$ )	1.768*** (0.235)	0.467*** (0.150)	0.398*** (0.104)	0.178*** (0.055)
RF(M) Controls (Week 38)	Recency	-0.222*** (0.042)	-0.122*** (0.026)	-0.141*** (0.010)	-0.125*** (0.010)
	Frequency	0.090*** (0.007)	0.048*** (0.004)	-0.001 (0.002)	0.004** (0.002)
Model-based Routineness (Week 38)	Routine ( $w = 38$ )	5.435*** (0.377)	2.802*** (0.240)	1.057*** (0.328)	0.288** (0.123)
	Observations	2,000	2,000	2,000	2,000
	R <sup>2</sup>	0.574	0.424		

Note:

\* $p < 0.1$ ; \*\* $p < 0.05$ ; \*\*\* $p < 0.01$

Intercept omitted for clarity.

# Routineness vs. Regularity vs. Clumpiness

<i>Dependent variable:</i>				
	# Requests		Activity (binary)	
	<i>OLS</i>		<i>logistic</i>	
	(1)	(2)	(3)	(4)
Requests ( $w = 38$ )	3.838*** (0.184)	1.614*** (0.241)	0.611*** (0.103)	0.461*** (0.106)
Recency	-0.238*** (0.045)	-0.284*** (0.043)	-0.140*** (0.010)	-0.134*** (0.010)
Frequency	0.130*** (0.008)	0.097*** (0.008)	0.0003 (0.002)	-0.002 (0.002)
Regularity ( $k$ )	10.533*** (1.986)	4.511** (1.952)	0.313 (0.463)	0.005 (0.484)
Clumpiness ( $H$ )	9.269*** (1.918)	8.443*** (1.836)	-1.491*** (0.380)	-1.520*** (0.381)
Routine ( $w = 38$ )		5.216*** (0.385)		1.035*** (0.328)
Observations	2,000	2,000	2,000	2,000
R <sup>2</sup>	0.540	0.579		

*Note:*

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01  
Intercept omitted for clarity.

# Routineness vs. Regularity vs. Clumpiness

	<i>Dependent variable:</i>			
	# Requests <i>OLS</i>		Activity (binary) <i>logistic</i>	
	(1)	(2)	(3)	(4)
Requests ( $w = 38$ )	3.838*** (0.184)	1.614*** (0.241)	0.611*** (0.103)	0.461*** (0.106)
Recency	-0.238*** (0.045)	-0.284*** (0.043)	-0.140*** (0.010)	-0.134*** (0.010)
Frequency	0.130*** (0.008)	0.097*** (0.008)	0.0003 (0.002)	-0.002 (0.002)
Regularity ( $k$ )	10.533*** (1.986)	4.511** (1.952)	0.313 (0.463)	0.005 (0.484)
Clumpiness ( $H$ )	9.269*** (1.918)	8.443*** (1.836)	-1.491*** (0.380)	-1.520*** (0.381)
Routine ( $w = 38$ )		5.216*** (0.385)		1.035*** (0.328)
Observations	2,000	2,000	2,000	2,000
R <sup>2</sup>	0.540	0.579		

Note:

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01  
Intercept omitted for clarity.

Regularity's effect significantly dampened

Routineness remains positive

## More to the story

- Routine trips are different: customers appear less sensitive to price during their routines, but much more sensitive to trip speed

# More to the story

- Routine trips are different: customers appear less sensitive to price during their routines, but much more sensitive to trip speed
- Routine customers are also, on average, different:
  - More likely to accept proposals, in general
  - Less sensitive to trip characteristics (price, driver ETA), more sensitive to convenience factors (walking distance, pickup delay)

# More to the story

- Routine trips are different: customers appear less sensitive to price during their routines, but much more sensitive to trip speed
- Routine customers are also, on average, different:
  - More likely to accept proposals, in general
  - Less sensitive to trip characteristics (price, driver ETA), more sensitive to convenience factors (walking distance, pickup delay)
- Location (i.e., *what*) doesn't matter as much as timing (i.e., *when*)

# More to the story

- **Routine trips** are different: customers appear **less sensitive** to price during **their routines**, but much more sensitive to trip speed
- **Routine customers** are also, on average, different:
  - More likely to accept proposals, in general
  - Less sensitive to trip characteristics (price, driver ETA), more sensitive to convenience factors (walking distance, pickup delay)
- **Location** (i.e., *what*) **doesn't matter** as much as timing (i.e., *when*)
- **Heterogeneity:** Many of these effects **vary** by the routine type

# More to the story

- **Routine trips** are different: customers appear **less sensitive to price during their routines**, but much more sensitive to trip speed
- **Routine customers** are also, on average, different:
  - More likely to accept proposals, in general
  - Less sensitive to trip characteristics (price, driver ETA), more sensitive to convenience factors (walking distance, pickup delay)
- **Location** (i.e., *what*) **doesn't matter** as much as timing (i.e., *when*)
- **Heterogeneity:** Many of these effects **vary by the routine type**
- **Spillovers:** Small but significant average correlation (0.095) between prior week's routineness and next week's randomness

# Summary

- **Methodological:** Our model decomposes transaction histories into routine and random components
  - Gaussian process with **novel day-hour kernel** allows for precise individual-level routine estimates
  - Nesting GP in an inhomogeneous Poisson process → **structured decomposition** of usage
  - The result: a novel routineness metric
- **Substantive:** The shape of a customer's transaction history matters!
  - Additional evidence for the role of habit, and specifically routines, for CRM
  - A new “KPI” for predicting customer value: **higher routineness = higher value**
  - Routine customers are **also better in other ways**: price sensitivity, resilience to disruptions
  - Temporal routines are distinct from “what” (or “where”) routines

# Thank you!

Questions / comments?

[ryandew@wharton.upenn.edu](mailto:ryandew@wharton.upenn.edu)

*Working paper available at [www.rtdew.com](http://www.rtdew.com)*

# **Supplement**

# Forecast Metrics

- Benchmarks:
  - Pareto-GGG (as implemented in the BTYDPlus package)
  - Individual-specific LSTM, trained to predict ride times

# Forecast Metrics

- Benchmarks:
  - Pareto-GGG (as implemented in the BTYDPlus package)
  - Individual-specific LSTM, trained to predict ride times
- Predict number of future requests: **mean absolute error** across customers

Model	MAE	CI
Ours	7.73	[7.171, 8.284]
P-GGG	7.513	[6.973, 8.051]
LSTM	26.13	[19.454, 32.796]

# Forecast Metrics

- Benchmarks:
  - Pareto-GGG (as implemented in the BTYDPlus package)
  - Individual-specific LSTM, trained to predict ride times
- Predict number of future requests: **mean absolute error** across customers
- Predict *when* rides will take place: rank all possible times, compute precision metrics

## Conditional Precision:

Model	Mean	CI
Ours	0.072	[0.066, 0.079]
P-GGG	0.016	[0.013, 0.018]
LSTM	0.089	[0.076, 0.102]

## Average Precision:

Model	Mean	CI
Ours	0.131	[0.124, 0.139]
P-GGG	0.043	[0.041, 0.045]
LSTM	0.110	[0.076, 0.102]

# Routine Trips are Different

- DVs, measured throughout data:
  - Accept proposal, given characteristics
  - Request again within 7 days, given proposal and trip characteristics
- IVs / Controls:
  - Key moderator: the routineness of the day-hour
  - Customer fixed effects
  - Ride characteristics (car type, time of day, etc.)
- Key findings:
  - Less price sensitive during routine
  - More sensitive to speed

	<i>Dependent variable:</i>	
	Accept Proposal	Request Again
	(1)	(2)
Routineness	-0.007	-0.010
Price	-0.0001***	-0.00004***
Driver ETA	-0.023***	0.0003
Speed	0.007**	0.001
Pickup Walking Dist.	-0.0003***	0.00002
# Passengers	0.019***	0.018***
Pickup Delay		-0.0002
Dropoff Delay		-0.0002***
Dropoff Walking Dist.		-0.00003*
# On-board (Pickup)		-0.004**
# On-board (Dropoff)		0.001
Max On-board		-0.002
Routine x Price	0.0001***	0.0001***
Routine x Driver ETA	0.005	-0.0002
Routine x Speed	1.425***	-0.218
Routine x Pickup Walking Dist.	0.0002	-0.0001
Routine x # Passengers	-0.037	0.048*
Routine x Pickup Delay		0.001
Routine x Dropoff Delay		0.001
Routine x Dropoff Walking Dist.		0.0001
Routine x # On-board (Pickup)		0.012
Routine x # On-board (Dropoff)		0.0002
Routine x Max On-board		-0.004
Customer Fixed Effects	Yes	Yes
Observations	113,042	73,630
R <sup>2</sup>	0.070	0.015

Note:

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01

# Routine Customers are Different

- Same DVs as before, but during *just the holdout*
- IVs / Controls:
  - Key IV/moderator: # routine requests at week 38 (end of training)
  - Customer random effects
  - Ride characteristics (car type, time of day, etc.)
- Key findings:
  - Routine customers are less sensitive to trip characteristics (price, driver ETA)
  - More sensitive to convenience factors (walking distance, pickup delay)

	Dependent variable:	
	Accept Proposal	Request Again
	(1)	(2)
# Requests (Week 38)	-0.004	0.021***
Routineness	0.015***	0.011**
Price	-0.00003***	-0.00003***
Driver ETA	-0.015***	-0.0003
ETA Destination	-0.001**	-0.0002
Speed	-0.030***	0.007
Pickup Walking Dist.	-0.0004***	-0.00002
# Passengers	-0.005	0.008
Pickup Delay		-0.004***
Dropoff Delay		-0.0003
Dropoff Walking Dist.		-0.0001
# On-board (Pickup)		-0.006
# On-board (Dropoff)		0.001
Max On-board		0.003
Routine x Price	-0.00000	0.00000***
Routine x Driver ETA	0.001***	0.0001
Routine x ETA Destination	-0.00000	-0.0001
Routine x Speed	0.063***	-0.009
Routine x Pickup Walking Dist.	-0.00003***	0.00000
Routine x # Passengers	-0.0003	0.002
Routine x Pickup Delay		0.001**
Routine x Dropoff Delay		0.00003
Routine x Dropoff Walking Dist.		0.00000
Routine x # On-board (Pickup)		0.001
Routine x # On-board (Dropoff)		-0.0001
Routine x Max On-board		-0.0005
Observations	38,166	14,704
R <sup>2</sup>	0.051	0.093

Note:

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01

# Routines of “what” vs. “when”

**Consumers can have routines in both *when* and *what* they buy.**

- In ride-sharing: are people routine in *where* people are going, in addition to *when* they're going?
- Data: full set of locations for each customer, measured by “block”
- Two metrics of **location dispersion**:
  - Shannon entropy
  - “CRT dispersion”

# Routines of “what” vs. “when”

**Consumers can have routines in both *when* and *what* they buy.**

- In ride-sharing: are people routine in *where* people are going, in addition to *when* they’re going?
- Data: full set of locations for each customer, measured by “block”
- Two metrics of **location dispersion**:
  - Shannon entropy
  - “CRT dispersion”

**Entropy:** given the empirical distribution  $\mathbf{p}$  of locations,  $\ell = 1, \dots, L$ :

$$\text{Entropy} = - \sum_{\ell=1}^L p_k \log p_k$$

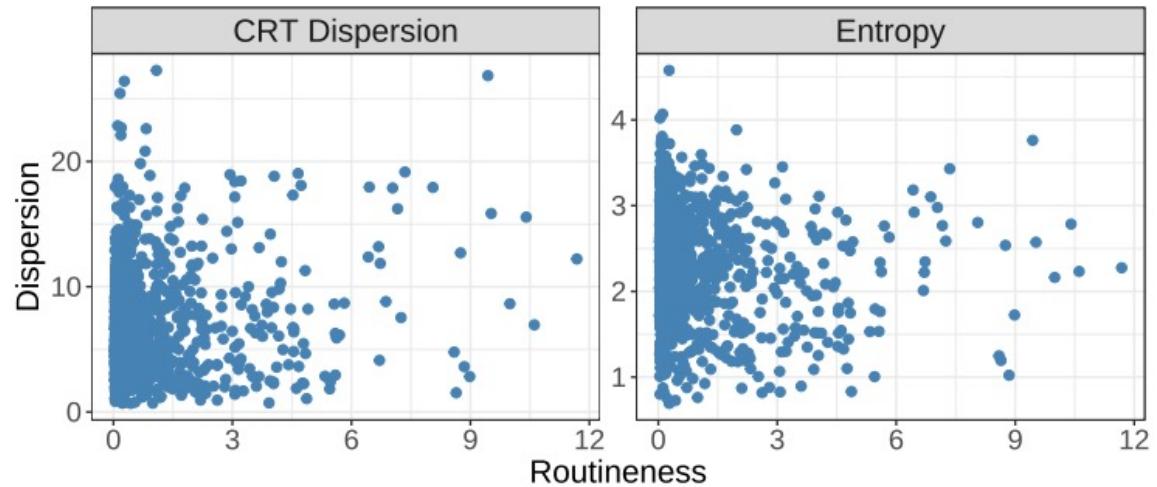
**CRT Dispersion:** given  $L$  unique locations in  $K$  total trips:

$$\text{CRT Disp.} = \frac{L}{\log K}$$

# Routines of “what” vs. “when”

Consumers can have routines in both *when* and *what* they buy.

- In ride-sharing: are people routine in *where* people are going, in addition to *when* they’re going?
- Data: full set of locations for each customer, measured by “block”
- Two metrics of **location dispersion**:
  - Shannon entropy
  - “CRT dispersion”



# Routines of “what” vs. “when”

**Consumers can have routines in both *when* and *what* they buy.**

- In ride-sharing: are people routine in *where* people are going, in addition to *when* they’re going?
- Data: full set of locations for each customer, measured by “block”
- Two metrics of **location dispersion**:
  - Shannon entropy
  - “CRT dispersion”

	<i>Dependent variable:</i>	
	# Requests <i>OLS</i> (1)	Activity <i>logistic</i> (2)
Requests ( $w = 38$ )	2.263*** (0.225)	0.381*** (0.108)
Recency	-0.193*** (0.042)	-0.140*** (0.010)
Frequency	0.093*** (0.009)	0.0002 (0.003)
Routine ( $w = 38$ )	5.593*** (0.453)	1.132*** (0.396)
Entropy	-1.753 (1.092)	0.080 (0.240)
CRT Disp.	0.159 (0.199)	-0.011 (0.046)
Observations	2,000	2,000
R <sup>2</sup>	0.568	

*Note:*

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01

Intercept omitted for clarity.

# Routines of “what” vs. “when”

**Consumers can have routines in both *when* and *what* they buy.**

- In ride-sharing: are people routine in *where* people are going, in addition to *when* they’re going?
- Data: full set of locations for each customer, measured by “block”
- Two metrics of **location dispersion**:
  - Shannon entropy
  - “CRT dispersion”

	Dependent variable:	
	# Requests OLS (1)	Activity <i>logistic</i> (2)
Requests ( $w = 38$ )	2.263*** (0.225)	0.381*** (0.108)
Recency	-0.193*** (0.042)	-0.140*** (0.010)
Frequency	0.093*** (0.009)	0.0002 (0.003)
Routine ( $w = 38$ )	5.593*** (0.453)	1.132*** (0.396)
Entropy	-1.753 (1.092)	0.080 (0.240)
CRT Disp.	0.159 (0.199)	-0.011 (0.046)
Observations	2,000	2,000
R <sup>2</sup>	0.568	

Note:

\*p<0.1; \*\*p<0.05; \*\*\*p<0.01

Intercept omitted for clarity.