

Cover Times of Random Walks

R. Teal Witter

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Abstract

The cover time of a graph is the number of steps a discrete random walk takes to visit vertex at least once. We begin by investigating the cover time of small and structured graphs but quickly find that our precise strategy fails for larger, unstructured ones. To bound the cover time on arbitrary graphs, we apply more general probabilistic arguments and an important electrical network identity. Finally, we describe the limiting distribution of the cover time of complete graphs with self-edges and apply our analysis to an intuitive example.

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1 Introduction and Background

To introduce the concept of a cover time, we begin by describing two intuitive examples. Consider a coupon collector who receives one of r distinct coupons in the mail everyday. For example if $r = 3$, the collector may receive coupon 1 today, coupon 3 tomorrow, coupon 1 (again) the next day, and finally coupon 2 the following day. For arbitrary r , we ask how many days until our collector has collected at least one of every coupon? (To solve the coupon collector problem we will frame it in terms of the complete graph with self-edges.)

Next consider a particular case of coupon collecting called the birthday problem. Assuming all 365 days of the year, excluding February 29, are equally likely, how many people would we need to ensure each birthday is represented by at least one person? A lower bound is certainly 365 but it is possible to get an arbitrarily large population without covering each birthday.

Other applications of cover times include universal travel sequences, graph connectivity algorithms, and protocol testing.

In this paper, we use a variety of strategies like first step analysis and draw on several related topics such as electrical networks to rigorously investigate cover times.

1.1 Definitions

We consider an undirected, connected graph G without multi-edges. Let $V(G)$ be the set of vertices and let $E(G)$ be the set of edges on G . Then n is the number of vertices $|V(G)|$. We say $i \sim j$ for i and j in the vertex set $V(G)$ if (i, j) is in $E(G)$. Assume that each vertex is accessible from every other vertex. That is, for x and y there exists a path $x = v_0 \sim v_1 \sim \dots \sim v_n = y$.

Let $C_{i,j} = C_{j,i}$ be a non-negative weight assigned to the edge between vertices i and j . We will mostly consider unweighted graphs, meaning $C_{i,j} = 1$ if $i \sim j$ and $C_{i,j} = 0$ otherwise.

Define the weight of vertex i

$$C_i = \sum_{j: i \sim j} C_{i,j}.$$

In the unweighted case, C_i is simply the degree of vertex i .

We consider a random walk (X_t) on G . Call X_t the vertex that the walk is on at time t . The random walk begins at vertex X_0 . At each step, the walk at vertex i moves to neighboring vertex j with probability $C(i, j)/C(i)$.

Let T_j be the number of steps until the first visit to j after time $t = 0$. Formally,

$$T_j = \min \{t > 0 : X_t = j\}.$$

Let $E_i[T_j] = E[T_j | X_0 = i]$. This is the expected time of the first visit to j given that the random walk started in vertex i . Then $E_j[T_j]$ is the return time to j . Now define the hitting time t_{hit} for the graph be the maximum expected time between two vertices on G .

Formally,

$$t_{\text{hit}} = \max_{i,j \in V(G)} E_i[T_j].$$

Let the cover time variable τ_{cov} be the first time all vertices have been visited by the random walk (X_t) . Formally, τ_{cov} is the minimum time that for all $i \in V(G)$ there exists $t \leq \tau_{\text{cov}}$ such that $X_t = i$. We define the cover time as the expected value of τ_{cov} from the worst initial vertex. Formally,

$$t_{\text{cov}} = \max_{j \in V(G)} E_j[\tau_{\text{cov}}].$$

1.2 Electrical Networks

There are many connections between electrical networks and random walks [3]. Physical properties like voltage, current, and resistance all have probabilistic interpretations. In this section, we explore electrical networks to build intuition about random walks.

So that the reader may more easily distinguish between vertices, consider x and y in $V(G)$. Recall that $C_{x,y}$ is the weight of the edge between vertices x and y , C_x is the sum of all $C_{x,y}$ where $x \sim y$, and the probability $P_{x,y}$ that we go from x to y is $C_{x,y}/C_x$. For the rest of this section, we will call $C_{x,y}$ the conductance between x and y . Define the resistance $R_{x,y}$ between x and y as $1/C_{x,y}$.

We now consider the distribution of the random walk on the vertices of our graph. Define the proportion π_x of time we spend in x as C_x/C where $C = \sum_y C_y$.

We verify that π is the stationary distribution of (X_t) . To begin,

$$C_x P_{x,y} = C_x \frac{C_{x,y}}{C_x} = C_{x,y} = C_{y,x} = C_y \frac{C_{y,x}}{C_y} = C_y P_{y,x}.$$

Dividing by C gives $\pi_x P_{x,y} = \pi_y P_{y,x}$. (So π satisfies detailed balance.) Summing over x ,

$$\sum_x \pi_x P_{x,y} = \pi_y.$$

Then $\pi P = \pi$ where P is the matrix of transition probabilities. It follows that π is indeed the stationary distribution of (X_t) .

We now introduce voltage, current, and effective resistance. Consider a and b in $V(G)$. Set the voltage to be 1 at a and 0 at b . We may think of voltage as the probability we get to a before b . Probabilistically, of course $v_a = 1$ and $v_b = 0$. The voltage at every vertex x in $V(G) \setminus \{a, b\}$ is determined by the boundary values (at a and b).

The current between two vertices is the product of the difference in their voltages and the conductance of their edge. We may think of current as the net number of movements through an edge. Kirchoff's Current Law says that the sum of current on any vertex is 0. Probabilistically, of course every time we enter a vertex we must also leave it. Using Kirchoff's Current Law and the definition of current, we justify the probabilistic interpretation of voltage

$$\begin{aligned} \sum_y i_{x,y} &= 0 = \sum_y (v_x - v_y) C_{x,y} \\ v_x \sum_y C_{x,y} &= \sum_y C_{x,y} v_y \\ v_x &= \sum_y \frac{C_{x,y}}{C_x} v_y = \sum_y P_{x,y} v_y. \end{aligned}$$

We can verify that $v_x = \sum_y P_{x,y} v_y$ using first step analysis on the probability of reaching a before b .

1.3 Outline

We begin in Section 2.1. (Section 2 primarily relies on [2].) We see that while in principle it is always possible to exactly calculate the cover time of graph, it is in general very difficult to do so. For the remainder of this section, we investigate structured graphs for which exact cover time analysis is tractable: the complete graph, line graphs, and simple cycles.

Section 3 deals with the large or unstructured graphs for which we must use bounds. We begin by establishing an important identity between commute times and effective resistance in Section 3.1. (Our electrical network analysis is an extension of [4] and we use [6] for the next two subsections.) We take our strategy for finding the cover time of the complete graph from Section 2.2 and apply it to general graphs in Section 3.2. In Section 3.3, we use both the commute time identity and the Matthews Method to bound the cover time of a binary tree. In Section 3.4, we follow [1] and use the idea of a spanning tree as well as the commute time identity to develop another bound for general graphs.

Up until Section 4, we have only considered the expected cover time. We now delve into the distribution of the cover time of a complete graph. We draw on [5] and find that the cover time variable approaches a Poisson distribution. In Section 4.2, we apply Section 4.1 to the birthday problem. (The R code for our computations and Fig. 8 can be found in Section .1.)

2 Cover Times of Structured Graphs

2.1 Small Example

In general, it is always possible to find the exact cover time of a graph using first step analysis. We demonstrate the strategy on a small graph suggested by [2].

Fig. 1 shows our small graph and the first step analysis for the random walk (X_t) started from the top left vertex. The black circle indicates the current vertex of the random walk and the empty circles indicate the visited vertices.

For a graph with n vertices, there are n possible choices for the current vertex and 2^{n-1} possible combinations of visited and unvisited vertices for each one. Of course, some cases are inaccessible by a random walk. But even on Fig. 1 where we exploit symmetry, there are almost a prohibitive number. It is easy to see that the number of cases grows exponentially with the number of vertices.

If we let the label of each graph in Fig. 1 denote the cover time from that case, we have the following system of equations:

$$\begin{aligned}
 t_{\text{cov}} = A &= 1 + B & B &= 1 + \frac{1}{2}C + \frac{1}{2}D \\
 C &= 1 + \frac{1}{2}B + \frac{1}{2}E & D &= 1 + \frac{1}{2}F + \frac{1}{2}H \\
 E &= 1 + \frac{1}{3}E + \frac{1}{3}G + \frac{1}{3}H & F &= 1 + \frac{1}{2}D + \frac{1}{2}F \\
 G &= 1 + \frac{1}{2}E + \frac{1}{2}H & H &= 0
 \end{aligned}$$

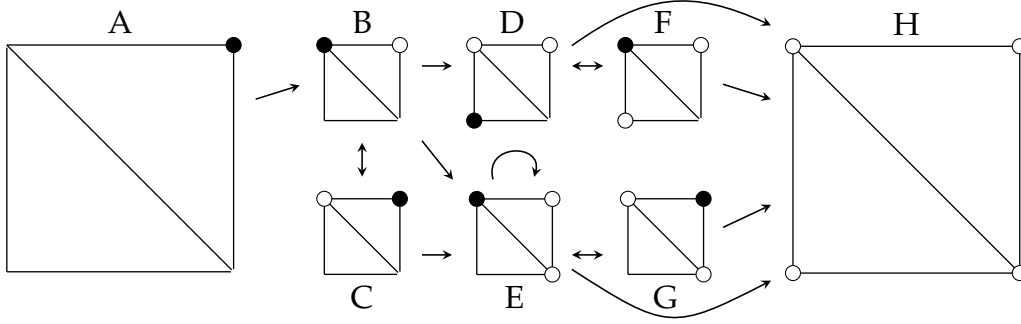


Figure 1: First step analysis applied to a small graph with $n = 4$.

With a little linear algebra, we find that $t_{\text{cov}} = 43/5$. We leave it as an exercise to the reader to verify that the time to visit all vertices from the other starting vertex is $43/6$.

For large graphs, the first step analysis as an approach to finding the expected cover time is obviously intractable. The rest of this section deals with particularly symmetric graphs for which it is possible to find a solution for an arbitrary n . However, we must rely on cover time bounds for the vast majority of cases.

2.2 Complete Graph

We call the graph with an edge between each pair of vertices the complete graph. Note that a complete graph with n vertices has $\binom{n}{2}$ edges.

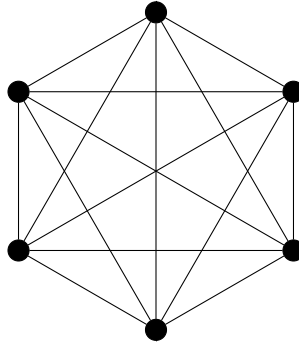


Figure 2: The complete graph with six vertices (and ten edges).

Our goal is to find the expected number of steps until we have visited all n vertices in the complete graph. Observe that the random walk can start at any vertex without loss of generality because the graph is symmetric. The strategy is to write the cover time t_{cov} in terms of the expected value of more simple random variables. Let X_i be the random variable that represents the number of steps to go from $i - 1$ to i unique vertices (excluding the current vertex).

We write the cover time in terms of X_i and use linearity of expectation.

$$t_{\text{cov}} = E[X_1 + X_2 + X_3 + \cdots + X_n] = \sum_{i=1}^n E[X_i]$$

The random variable X_i takes value k when $k - 1$ steps lead us to already visited vertices and the k^{th} step is to a previously unvisited vertex. Then X_i is certainly geometric and $E[X_i] = 1/p_i$.

We now find the probability p_i that we go to a previously unvisited vertex is $(n - i + 1)/(n - 1)$. This is because there are $n - i + 1$ unvisited vertices and a total of $n - 1$ adjacent vertices. It follows that $E[X_i] = (n - 1)/(n - i + 1)$. Then

$$\begin{aligned} t_{\text{cov}} &= \sum_{i=1}^n \frac{n - 1}{n - i + 1} \\ &= (n - 1) \left(\frac{1}{n - 1} + \frac{1}{n - 2} + \cdots + 1 \right). \end{aligned}$$

A natural interpretation of the cover time on a complete graph is the coupon collector problem we introduced in Section 1. There are r distinct coupons one of which arrives in the mail everyday. We want to know how many days until the collector has collected each coupon. The strategy is to think of every coupon as a vertex on the complete graph. We then move from vertex to vertex with uniform probability. The difference between the coupon collector problem and the complete graph is that we now have self-edges whereas before we had to leave our current vertex at each step. That is, we can stay in the same vertex (if the collector receives the same coupon two days in a row). We apply our approach to the complete graph and substitute the r possible coupons we can find for the $n - 1$ vertices we could move to. Then

$$t_{\text{cov}} = r \left(\frac{1}{r} + \frac{1}{r - 1} + \cdots + 1 \right).$$

Another more subtle application of the cover time on a complete graph is the cover time on an n -star.

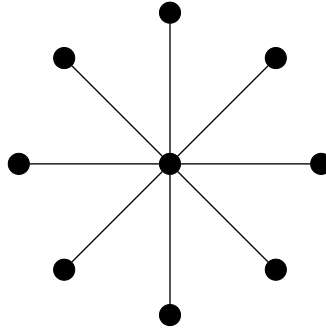


Figure 3: The nine-star.

An n -star is a graph with one central vertex and $n - 1$ adjacent vertices each with a single edge to the center. A random walk begins at the central vertex and moves with uniform probability to one of the $n - 1$ adjacent vertices. Whereas in the complete graph and coupon collecting problems we visited a (possibly) new vertex in one step, a random walk on the n -star visits a (possibly) new vertex in two steps: one step to each leaf and one step back. We apply our approach to the complete graph and conclude that

$$t_{\text{cov}} = 2(n-1) \left(\frac{1}{n-1} + \frac{1}{n-2} + \cdots + 1 \right).$$

2.3 Line Graph

A line graph is a set of vertices connected in a line. (Fig. 4 is an example with $n = N + 1$.)

Our goal is to determine the cover time of a line graph. Let (X_t) be the random walk started at vertex i . Notice that a random walk will have covered all vertices exactly when it has visited both endpoints. We can use this observation to break up the cover time into the time it takes to reach one of the endpoints and the time it takes to reach the other endpoint.

We will begin by considering the time (X_t) takes to visit either one of the endpoints from vertex i .

From $X_t = i$, we move with equal probability to $i + 1$ and $i - 1$ until we reach either 0 or N .

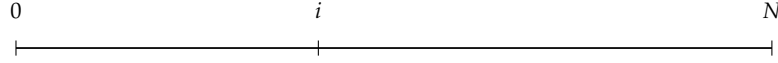


Figure 4: A line graph with a vertex at each integer from 0 to N .

Call e_i the expected number of steps until we reach either end of our random walk from state i . Our strategy is to write and solve a recurrence relation that uses what we know about the random walk. If $i = 0, N$, we are already at the endpoint and $e_i = 0$. Otherwise, we take a step. There's a half probability our step is to the right and a half probability it is to the left.

$$\begin{aligned} e_i &= 1 + \frac{1}{2}(e_{i+1}) + \frac{1}{2}(e_{i-1}) \\ 2e_i &= 2 + e_{i+1} - e_{i-1} \\ (e_{i+1} - e_i) &= (e_i - e_{i-1}) - 2 \end{aligned}$$

While the final line may look more complicated than what we started with, notice that the structure of the equality lends itself to telescoping.

To solve the telescoping equations, observe that the walk is symmetric: we could flip the walk over the vertical axis without changing e_i . This makes sense because our intuition tells us that the only identifying feature of i is its respective distances to the endpoints. The logical conclusion is that $e_i = e_{N-i}$. In particular, we have already seen that $e_0 = e_N = 0$ and it naturally follows that $e_1 = e_{N-1}$. We use these observations to find e_1 :

$$\begin{aligned}
(e_2 - e_1) &= (e_1 - e_0) - 2 \\
(e_3 - e_2) &= (e_1 - e_0) - 4 \\
&\vdots \\
(e_N - e_{N-1}) &= (e_1 - e_0) - 2(N-1) \\
(0 - e_1) &= (e_1 - 0) - 2(N-1) \\
e_1 &= N-1.
\end{aligned}$$

(Note that the vertical dots denote inductive reasoning.) We now know e_1 . However, our goal is to find the expected number of steps from an arbitrary point i . We use e_1 to find the general solution.

$$\begin{aligned}
(e_2 - e_1) &= (e_1 - e_0) - 2 \\
(e_3 - e_2) &= (e_1 - e_0) - 4 \\
&\vdots \\
(e_i - e_{i-1}) &= (e_1 - e_0) - 2(i-1)
\end{aligned}$$

Remember that $e_0 = 0$, $e_1 = N-1$, and $\sum_{i=1}^{i-1} i = (i-1)i/2$. We add all $i-1$ equations:

$$\begin{aligned}
(e_i - e_1) &= (i-1)e_1 - 2[1 + 2 + \cdots + i-1] \\
e_i &= i(N-1) - 2 \frac{(i-1)i}{2} \\
&= i(N-1-i+1) = i(N-i)
\end{aligned} \tag{1}$$

Theorem 1 follows from Eq. (1) and the observation that any line graph can be shifted so that the left endpoint is at 0 and the right endpoint is at N .

Theorem 1. *The expected number of steps from a state to either end of a line graph is the product of the distances from that state to each endpoint.*

We have the expected time until we reach one endpoint of our line graph. Now we want to find the expected time from one endpoint to the other $E_0[T_N]$. By symmetry, $E_0[T_N] = E_N[T_0]$.

We write

$$E_0[T_N] = E_0[T_1] + E_1[T_2] + \cdots + E_i[T_{i+1}] + \cdots + E_{N-1}[T_N].$$

where $E_i[T_{i+1}]$ is the expected time from state i to $i+1$. Since there is only one edge incident to 0, we always move from 0 to 1. From state $i \neq 0$, we take one step in each direction with equal probability. In half the cases, we have arrived at $i+1$. In the other half of cases, we are in $i-1$. It will take us $E_{i-1}[T_i]$ steps back to i and then another $E_i[T_{i+1}]$ steps to $i+1$. Formally,

$$\begin{aligned}
E_i[T_{i+1}] &= 1 + \frac{1}{2}(E_{i-1}[T_i] + E_i[T_{i+1}]) \\
&= 2 + E_{i-1}[T_i].
\end{aligned}$$

We can use $E_0[T_1] = 1$ to solve for $E_i[T_{i+1}]$:

$$\begin{aligned} E_i[T_{i+1}] &= E_{i-1}[T_i] + 2 = E_{i-2}[T_{i-1}] + 4 \\ &= E_0[T_1] + 2(i-1) = 2i-1. \end{aligned}$$

Then

$$\begin{aligned} E_0[T_N] &= 1 + 3 + \cdots + 2i-1 + \cdots + 2(N-1) - 1 \\ &= N^2 \end{aligned}$$

Then, by Theorem 1, for the random walk from state i on the line graph,

$$t_{\text{cov}} = i(N-i) + N^2.$$

2.4 Simple Cycle

A simple cycle is a connected graph where each vertex has an edge to exactly two other vertices. (Fig. 5 is an example.)

Consider a random walk on a simple cycle as in Fig. 5. (Note that the starting vertex is arbitrary since the graph is symmetric.) Let (X_t) be the walk on the number line (between $-n$ and n) where $X_0 = 0$. The cover time t_{cov} of the simple cycle is the expected number of steps until we visit n distinct integers.

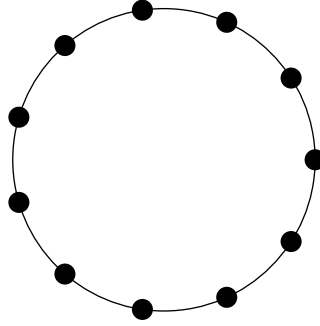


Figure 5: A cycle graph with $n = 11$ vertices.

Let $\{a, a+1, \dots, b-1, b\}$ denote the set of vertices we have visited. Since the walk is on a line, we can write $[a, b]$ for the range of the walk where a is the smallest and b is the largest vertex we have visited. Notice that if $a \leq -n$ or $b \geq n$, we have covered all n vertices on the simple cycle and conclude the random walk.

In a slight abuse of notation, let T_k be the number of steps until we reach k distinct vertices. Formally, $T_k = \min\{t : b - a + 1 = k\}$. Then by telescoping,

$$t_{\text{cov}} = E[T_n] = E[(T_2 - T_1) + (T_3 - T_2) + \cdots + (T_k - T_{k-1}) + \cdots + (T_n - T_{n-1})]$$

At time T_k , we are either at integer a or b . Then $E[T_{k+1} - T_k]$ is the first time we reach $a-1$ or $b+1$. Notice that we can shift our endpoints to 0 and $b+1 - (a-1) = b - a + 2 = k+1$. The expected number of steps to either $a-1$ or $b+1$ is $1(k+1-1) = k$ by Theorem 1.

By linearity of expectation,

$$\begin{aligned} t_{\text{cov}} &= (E[T_2] - E[T_1]) + \cdots + (E[T_{k+1}] - E[T_k]) + \cdots + (E[T_n] - E[T_{n-1}]) \\ &= 1 + 2 + \cdots + k-1 + \cdots + n-1 = \frac{1}{2}n(n-1). \end{aligned}$$

3 Bounds

3.1 Commute Time Identity

[4] We use the electrical network analysis in Section 1.2 to prove the commute time identity so we may use it to help us bound cover times.

Define the probability $P_a(T_b < T_a)$ that starting at a we reach b before returning to a . (Recall that $T_a > 0$.) Now define the effective conductance C_{eff} as i_a/v_a and the effective resistance R_{eff} as $1/C_{\text{eff}}$.

With a voltage of 1 at a and 0 at b ,

$$\begin{aligned} C_{\text{eff}} = i_a/1 &= \sum_y (v_a - v_y) C_{a,y} = \sum_y (v_a - v_y) \frac{C_{a,y}}{C_a} C_a \\ &= C_a \left(\frac{v_a}{C_a} \sum_y C_{a,y} - \sum_y \frac{C_{a,y}}{C_a} v_y \right) = C_a (1 - \sum_y P_{a,y} v_y). \end{aligned}$$

Recall $\sum_y P_{a,y} v_y$ is the probability we reach a before b so 1 minus that is the probability we reach b before returning to a .

Then

$$C_{\text{eff}} = C_a P_a(T_b < T_a)$$

and

$$R_{\text{eff}} = \frac{1}{C_a P_a(T_b < T_a)}.$$

We use the fact that $\pi_a = C_a/C$ and multiply by C ,

$$R_{\text{eff}} C = \frac{1}{\pi_a P_a(T_b < T_a)}.$$

Recall that $P_a(T_b < T_a)$ is the probability, starting from a , that we get to b before returning to a . We do independent trials, starting from a , until we reach b before a . Each “failure” resets the process so $P_a(T_b < T_a)$ is geometrically distributed. Then the expected value $1/P_a(T_b < T_a)$ is the expected number of times we return to a before we finally reach b (and again return to a).

Recall that π_a is the probability that $(X_t) = a$. By a similar argument, $1/\pi_a$ is the expected return time to a . If we condition on reaching b before turning to a ,

$$\frac{1}{\pi_a} = E_a[T_a] = E_a[T_a | T_b < T_a] P(T_b < T_a) + E_a[T_a | T_a < T_b] P(T_a < T_b).$$

The expected commute time between a and b is the expected return time to a given we reach b plus the expected return time to a given we do not reach b times the number of times we return to a before the success when we reach b . Formally, we write

$$E_a[T_b] + E_b[T_a] = E_a[T_a | T_b < T_a] + E_a[T_a | T_a < T_b] \left(\frac{1}{P(T_b < T_a)} - 1 \right).$$

Observe that $1/P(T_b < T_a) - 1 = (1 - P(T_b < T_a))/P(T_b < T_a)$, which simplifies to $P(T_a < T_b)/P(T_b < T_a)$. Multiplying by the probability we reach b before returning to a ,

$$E_a[T_a|T_b < T_a]P(T_b < T_a) + E_a[T_a|T_a < T_b]P(T_a < T_b) = \frac{1}{\pi_a}$$

and the commute identity follows

$$E_a[T_b] + E_b[T_a] = \frac{1}{\pi_a} \frac{1}{P_a(T_b < T_a)} = R_{\text{eff}} C. \quad (2)$$

3.2 Matthews Method

We have seen that it is in general very hard to calculate the cover time of a random walk on a graph. The exceptions are symmetric or small graphs. In lieu of an exact solution, we want to bound the cover time.

The Matthews Method is an example of a remarkably good bound [6]. In fact, it is tight for the complete graph: the expected time between any two vertices is $n - 1 = t_{\text{hit}}$ and Theorem 2 gives us the main result of Section 2.2.

An added benefit is that the proof uses strategies we employed on the simple cycle and follows an intuitive structure.

Theorem 2 (Matthews Upper Bound). *Let (X_t) be a random walk on a graph with n vertices. Then*

$$t_{\text{cov}} \leq t_{\text{hit}} \left(1 + \frac{1}{2} + \frac{1}{3} + \cdots + \frac{1}{n-1} \right).$$

Proof. Without loss of generality, label the vertices $\{1, 2, \dots, n\}$ such that n is the vertex from which it takes the most steps to cover the remaining vertices. Let σ be a uniform permutation of the unvisited $n - 1$ vertices. The strategy is to look for the vertices in order σ .

Let T_k be the first time that vertices $\sigma_1, \sigma_2, \dots, \sigma_k$ have all been visited. For ease of notation, set $L_k = X_{T_k}$ to be the last state among $\sigma_1, \sigma_2, \dots, \sigma_k$ to be visited the first time they are all visited.

We begin by writing the cover time in a clever way (similar to the strategy we employed on the cycle graph):

$$\begin{aligned} t_{\text{cov}} &= E_n[T_{n-1}] \\ &\leq E_n[T_1 + (T_2 - T_1) + \cdots + (T_k - T_{k-1}) + \cdots + (T_{n-1} - T_{n-2})]. \end{aligned}$$

Our goal is to bound the cover time in terms of the hitting time.

Consider the first term of the sum. Recall that the hitting time t_{hit} is the maximum expected time from any vertex to any other. It follows that for any choice of σ_1 , the expected time from n to σ_1 is less than or equal to t_{hit} . Formally for s an arbitrary state such that $1 \leq s \leq n - 1$, $E_n[T_1] = E_n[T_s] \leq t_{\text{hit}}$.

Now consider the k^{th} term of the sum for $1 < k \leq n - 1$. By total expectation,

$$\mathbb{E}_n[T_k - T_{k-1}] = \sum_{i=1}^k \mathbb{E}_n[T_k - T_{k-1} | L(k) = \sigma_i] \mathbb{P}(L_k = \sigma_i).$$

Assume that the last vertex L_k to be visited among the first k vertices is not σ_k . Then the first time we visit the first $k - 1$ vertices is also the first time we visit the first k vertices (since we must have already visited σ_k). Formally, $\mathbb{E}_n[T_k - T_{k-1} | L(k) \neq \sigma_k] = 0$. Then

$$\mathbb{E}_n[T_k - T_{k-1}] = 0 + \mathbb{E}_n[T_k - T_{k-1} | L(k) = \sigma_k] \mathbb{P}(L_k = \sigma_k).$$

Since σ is a random permutation, the probability that we visit σ_k last is $1/k$. Formally, $\mathbb{P}(L_k = \sigma_k) = 1/k$.

Finally, we find the expected time between T_{k-1} and T_k given that last vertex we visit is σ_k . Consider r and s where $1 \leq r \neq s \leq n - 1$ such that $L_{k-1} = r$ and $L_k = s$. Then $\mathbb{E}_n[T_k - T_{k-1} | L(k) = \sigma_k] = \mathbb{E}_r[T_s] \leq t_{\text{hit}}$. So

$$\mathbb{E}_n[T_k - T_{k-1}] \leq t_{\text{hit}} \frac{1}{k}.$$

Putting it all together,

$$t_{\text{cov}} \leq t_{\text{hit}} \left(1 + \frac{1}{2} + \cdots + \frac{1}{k} + \cdots + \frac{1}{n-1} \right).$$

□

The same strategy for the Matthews upper bound can be used to find a lower bound. Instead of looking for all n vertices, we search for $A \subseteq V(G)$. The Matthews lower bound will always hold. However, we can tighten the bound by picking A such that the hitting time is large between any pair of vertices. We use large in a relative sense and offer an illustrative example in Section 3.3.

Theorem 3 (Matthews Lower Bound). *Let $A \subseteq V(G)$. Define $t_{\min}^A = \min_{a,b \in A, a \neq b} \mathbb{E}_b[T_a]$. Let (X_t) be a random walk on a graph with n vertices. Then*

$$t_{\text{cov}} \geq t_{\min}^A \left(1 + \frac{1}{2} + \frac{1}{3} + \cdots + \frac{1}{|A|-1} \right).$$

Proof. Without loss of generality, label the vertices $\{1, 2, \dots, n\}$. We may assume that the walk started at vertex $x \in A$. Let σ be a uniform permutation of the vertices in A . The strategy is to look for the vertices in order σ .

Let T_k be the first time that vertices $\sigma_1, \sigma_2, \dots, \sigma_k$ have all been visited. For ease of notation, set $L_k = X_{T_k}$.

We again write the cover time in a clever way:

$$t_{\text{cov}} \geq \mathbb{E}_x[T_1 + (T_2 - T_1) + \cdots + (T_k - T_{k-1}) + \cdots + (T_{|A|} - T_{|A|-1})].$$

Our goal is to bound the cover time in terms of t_{\min}^A .

Consider the first term of the sum. With probability $1/|A|$, $\sigma_1 = x$ and $T_1 = 0$. Otherwise, the expected time from x to T_1 is less than or equal to t_{\min}^A . Then

$$E_x[T_1] \geq \frac{1}{|A|}0 + \frac{|A|-1}{|A|}t_{\min}^A = \left(1 - \frac{1}{|A|}\right)t_{\min}^A$$

Now consider the k^{th} term of the sum for $k > 1$. By total expectation,

$$E_x[T_k - T_{k-1}] = \sum_{i=1}^k E_x[T_k - T_{k-1} | L(k) = \sigma_i] P(L_k = \sigma_i).$$

Assume that the last vertex L_k to be visited among the first k vertices is not σ_k . Then $E_x[T_k - T_{k-1} | L(k) \neq \sigma_k] = 0$. It follows that

$$E_x[T_k - T_{k-1}] = 0 + E_x[T_k - T_{k-1} | L(k) = \sigma_k] P(L_k = \sigma_k).$$

Since σ is a random permutation, $P(L_k = \sigma_k) = 1/k$.

Now find the expected time between T_{k-1} and T_k given that last vertex we visit is σ_k . Consider $r, s \in A$ such that $L_{k-1} = r$ and $L_k = s$. Then $E_x[T_k - T_{k-1} | L(k) = \sigma_k] = E_r[T_s] \geq t_{\min}^A$. So

$$E_x[T_k - T_{k-1}] \geq t_{\min}^A \frac{1}{k}.$$

Putting it all together,

$$\begin{aligned} t_{\text{cov}} &\geq t_{\min}^A \left(1 - \frac{1}{|A|} + \frac{1}{2} + \cdots + \frac{1}{k} + \cdots + \frac{1}{|A|-1} + \frac{1}{|A|}\right). \\ &= t_{\min}^A \left(1 + \frac{1}{2} + \cdots + \frac{1}{k} + \cdots + \frac{1}{|A|-1}\right). \end{aligned}$$

□

3.3 Matthews Method on Binary Trees

[6] Consider an unweighted binary tree as in Fig. 6 with a single root ρ . A vertex has two children if it is distance less than k from the root and no children if it is a leaf (distance k from the root). There are $n = 1 + 2 + 4 + \cdots + 2^k = 2^{k+1} - 1$ vertices.

By Eq. (2), the commute time between the root and a leaf a is

$$CR_{\rho,a} = 2(n-1)k.$$

Note that resistance adds in series so effective resistance is just the sum of the resistances along a path. Then $R_{x,y} = i$ where i is the length of the single path between x and y .

We first use the Matthews Upper Bound. The maximum hitting distance is between two vertices whose most recent common ancestor is the root. For this pair, the hitting time is the same as the commute time to the root by symmetry. Consider a and b two leaves whose most recent common ancestor is the root. Then

$$E_a[T_b] = E_a[T_\rho] + E_\rho[T_a] = 2(n-1)k$$

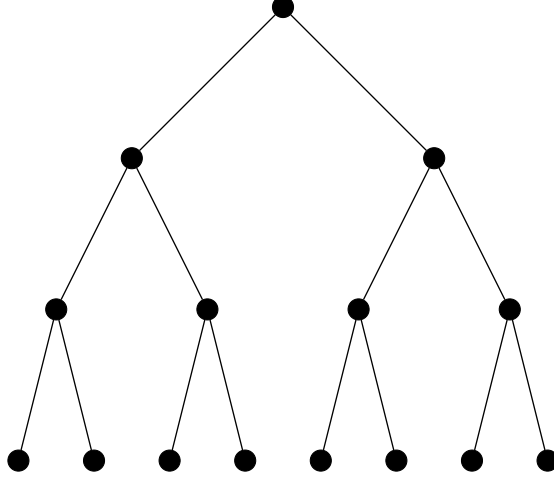


Figure 6: A binary tree with $k = 3$ and $n = 15$.

and Theorem 2 gives

$$\begin{aligned}
 t_{\text{cov}} &\leq 2(n-1)k \left(1 + \frac{1}{2} + \cdots + \frac{1}{n}\right) \\
 &\sim \left(2 - \frac{2}{n}\right) \cdot nk \log n \sim \left(2 - \frac{2}{n}\right) nk \log 2^{k+1} - 1 \\
 &\sim (2 + o(1)) \cdot nk^2 \log 2
 \end{aligned}$$

We now use the Matthews Lower Bound. Choose a set $A \subseteq V(G)$ with a large hitting time between any pair of vertices. To find such a set, fix a level h in our binary tree. Then let A be a set of 2^h leaves so that each vertex at level h has a unique descendent in A . As h increases, the distance between the leaves in A decreases. Thus we want to choose a smaller value of h so that our lower bound will be bigger (and better).

For $a, b \in A$, the hitting time between a and b is the commute time from a to their nearest common ancestor at level $h' < h$. By Eq. (2), we have

$$E_a[T_b] = E_a[T'_h] + E_{h'}[T_a] = 2(n-1)(k-h').$$

In the worst case, $h' = h - 1$. Then by Theorem 3,

$$\begin{aligned}
 t_{\text{cov}} &\geq 2(n-1)(k-h+1) \left(1 + \frac{1}{2} + \cdots + \frac{1}{2^{h-1}-1}\right) \\
 &\geq (2 + o(1)) \cdot n(k-h)h \log 2.
 \end{aligned}$$

If $h = \lfloor k/2 \rfloor$,

$$t_{\text{cov}} \geq \frac{1}{4}(2 + o(1)) \cdot nk^2 \log 2$$

then there is a factor of 4 gap between the upper bound and lower bound of the cover time of a binary tree!

3.4 Spanning Tree Argument

[1] We introduce the concept of a spanning tree to create another upper bound for the cover time of a random walk.

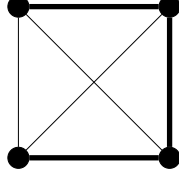


Figure 7: A spanning tree (in bold) of the complete graph with $n = 4$.

A spanning tree \mathcal{T} is a subset of a graph with all edges in $V(G)$ connected by the minimum number of edges in $E(G)$. Fig. 7 is an example where the bold edges indicate the edges in $E(\mathcal{T})$ and the light edges indicate the edges in $E(G)$ but not $E(\mathcal{T})$. For the connected graphs we consider, the minimum number of edges needed to connect all vertices is $n - 1$. Formally, $V(\mathcal{T}) = V(G)$ and $E(\mathcal{T}) \subseteq E(G)$ such that $|E(\mathcal{T})| = n - 1$ and \mathcal{T} is connected.

In Section 3.1, we fixed vertices a and b and called the effective resistance between them R_{eff} . We now consider $R_{x,y}$ the effective resistance between vertices x and y . Recall that C is the sum of the conductances of every vertex in our graph.

Theorem 4 (Spanning Tree Upper Bound). *For any spanning tree \mathcal{T} on a weighted graph,*

$$t_{\text{cov}} \leq C \sum_{x,y \in E(\mathcal{T})} R_{x,y} \leq C \sum_{x,y \in E(\mathcal{T})} 1/C_{x,y}.$$

In particular for an unweighted graph,

$$t_{\text{cov}} \leq 2|E(G)|(n - 1).$$

Proof. Given a spanning tree \mathcal{T} , there exists a vertex v with only one edge. Consider the path $v_0, v_1, \dots, v_{2n-2}$ where $v = v_0 = v_{2n-2}$ that traverses each edge in the spanning once in each direction and covers every vertex. We construct this path by starting at v and walking along all $n - 1$ edges to the other vertex with only one edge and then coming back to v .

The expected time of this particular path on the original graph is certainly greater than or equal to the cover time. That is,

$$t_{\text{cov}} \leq \sum_{i=0}^{2n-3} E_{v_i}[T_{v_{i+1}}].$$

We rewrite the sum in terms of commute times,

$$t_{\text{cov}} \leq \sum_{x,y \in E(\mathcal{T})} E_x[T_y] + E_y[T_x].$$

Using Eq. (2), we have $E_x[T_y] + E_y[T_x] = C R_{x,y}$ and,

$$t_{\text{cov}} \leq C \sum_{x,y \in E(\mathcal{T})} R_{x,y}.$$

Observe that if $x \sim y$, the effective conductance between x and y is at least $C_{x,y}$ since each additional path only increases the flow. It follows that the effective resistance between x and y is at most $1/C_{x,y}$ so

$$t_{\text{cov}} \leq C \sum_{x,y \in E(\mathcal{T})} 1/C_{x,y}.$$

If the graph is unweighted, then $C_{x,y} = 1$ and $C = 2|E(G)|$. Then

$$t_{\text{cov}} \leq 2|E(G)|(n-1).$$

□

4 Cover Time Distributions

4.1 Complete Graph

[5] We consider the distribution of the cover time of a random walk on the complete graph with self edges. Call r the number of steps since we began the random walk. So that the notation works out more easily, set $r = 1$ when we begin our walk at X_0 . Let A_i be the event that vertex i is not visited and N_n the number of unvisited vertices. Then

$$P(A_i) = (1 - 1/n)^r$$

and

$$E[N_n] = n(1 - 1/n)^r.$$

If $r/n \rightarrow c$, then

$$E[N_n]/n = (1 - 1/n)^r = [(1 - 1/n)^n]^{r/n} \rightarrow (e^{-1})^c \rightarrow e^{-c}.$$

We compute the variance of N_n by finding $E[N_n^2]$ and $E[N_n]^2$. Let $\mathbb{1}_m$ be the indicator random variable for event A_m . That is, $\mathbb{1}_m = 1$ if vertex m is unvisited 0 otherwise. We first find $E[N_n^2]$

$$E[N_n^2] = E \left[\left(\sum_{m=1}^n \mathbb{1}_m \right)^2 \right] = E \left[\sum_{m=1}^n \sum_{k=1}^n \mathbb{1}_m \mathbb{1}_k \right] = \sum_{1 \leq k, m \leq n} P(A_k \cap A_m).$$

The second equality holds since we distribute terms. The third equality holds since the mean of an indicator for event A_m is the probability of A_m and both events must occur for us to have a nonzero term. Then we find $E[N_n]^2$

$$E[N_n]^2 = E \left[\left(\sum_{m=1}^n \mathbb{1}_m \right) \left(\sum_{k=1}^n \mathbb{1}_k \right) \right] = \sum_{1 \leq k, m \leq n} P(A_k) P(A_m).$$

Putting both together, we find the variance

$$\begin{aligned}
\text{Var}[N_n] &= E[N_n^2] - E[N_n]^2 \\
&= \sum_{1 \leq k, m \leq n} P(A_k \cap A_m) - P(A_k)P(A_m) \\
&= n(n-1)\{P(A_k \cap A_m) - P(A_k)P(A_m)\} + n\{P(A_k \cap A_m) - P(A_k)P(A_m)\} \\
&= n(n-1)\{(1-2/n)^r - (1-1/n)^{2r}\} + n\{(1-1/n)^r - (1-1/n)^{2r}\}.
\end{aligned}$$

where $k \neq m$ in the first term and $k = m$ in the second.

As $n \rightarrow \infty$,

$$\begin{aligned}
\text{Var}(N_n/n) &= \text{Var}(N_n)/n^2 \\
&= (1-2/n)^r - (1-1/n)^{2r} + o(n) \\
&\rightarrow e^{-2c} - (e^{-c})^2 = 0.
\end{aligned}$$

By Chebyshev's Inequality,

$$P(|N_n/n - E[N_n/n]| \geq \epsilon) \leq \text{Var}(N_n/n)/\epsilon^2 \rightarrow 0.$$

Thus we conclude that $N_n/n \rightarrow e^{-c}$.

The Poisson approximation of the binomial implies that if $n \rightarrow \infty$ and $r/n \rightarrow c$, then the number of visits to each vertex will approach a Poisson distribution with mean c . We can use this to intuit our conclusion: the proportion of visits to each vertex approaches e^{-c} .

We prove the following theorem and then use it to gain insight into the distribution of the cover time variable τ_{cov} .

Theorem 5. *If $ne^{-r/n} \rightarrow \lambda \in [0, \infty)$, then the number of unvisited vertices approaches a Poisson distribution with mean λ .*

Proof. Observe that the probability that there are k unvisited vertices is

$$(1 - k/n)^r.$$

Define $p_m(r, n)$ as the probability that exactly m vertices are unvisited when r steps have been taken. Then the probability that all vertices have been visited is the complement of the probability that at least one vertex has not been visited.

By the principle of inclusion-exclusion,

$$\begin{aligned}
p_0(r, n) &= \binom{n}{0} 1^r - \binom{n}{1} (1 - 1/n)^r + \dots \\
&= \sum_{k=0}^n (-1)^k \binom{n}{k} (1 - k/n)^r.
\end{aligned} \tag{3}$$

If we consider the locations of the unvisited vertices,

$$p_m(r, n) = \binom{n}{m} \left(1 - \frac{m}{n}\right)^r p_0(r, n - m).$$

Our strategy is to show that $p_m(r, n) \rightarrow \frac{\lambda^m}{m!} e^{-\lambda}$. The first step is to prove that

$$\binom{n}{m} \left(1 - \frac{m}{n}\right)^r \rightarrow \lambda^m / m! \quad (4)$$

We bound the expression from the top and the bottom and use the squeeze theorem to prove the most recent limit. We will first show the upper bound. Notice that $(1-x) \leq e^{-x}$ and recall our assumption that $ne^{r/n} \rightarrow \lambda$. Then

$$\begin{aligned} \binom{n}{m} \left(1 - \frac{m}{n}\right)^r &\leq \frac{n^m}{m!} e^{mr/n} = \frac{(ne^{r/n})^m}{m!} \\ &\rightarrow \frac{\lambda^m}{m!}. \end{aligned}$$

We now turn to the more tricky lower bound. Notice that $\binom{n}{m} \geq (n-m)^m / m!$. Then

$$\begin{aligned} \binom{n}{m} \left(1 - \frac{m}{n}\right)^r &\geq \left(1 - \frac{m}{n}\right)^r \frac{(n-m)^m}{m!} \left(\frac{n^m}{n^m}\right) \\ &\geq n^m \left(1 - \frac{m}{n}\right)^r \left(1 - \frac{m}{n}\right)^m \frac{1}{m!}. \end{aligned}$$

As $n \rightarrow \infty$, $\left(1 - \frac{m}{n}\right)^m \rightarrow 1$ and $1/m!$ is constant. We use the Taylor series of $\log(1-t)$ for $0 \leq t \leq 1/2$ to bound the rest. Notice that

$$\begin{aligned} \log(1-t) &= 0 - t - t^2/2 - t^3/3 - \dots \\ &\geq -t - t^2/2(1 + 1/2 + 1/4 + \dots) = -t - t^2 \end{aligned}$$

and so we have

$$\begin{aligned} \log \left(n^m \left(1 - \frac{m}{n}\right)^r \right) &= m \log n + r \log \left(1 - \frac{m}{n}\right) \\ &\geq m \log n - r \frac{m}{n} - r \frac{m}{n^2}. \end{aligned}$$

We use our assumption that $ne^{r/n} \rightarrow \lambda$ to solve for r

$$\begin{aligned} e^{\log n + -r/n} &\rightarrow e^{\log \lambda} \\ \log n + -r/n &= \log \lambda + o(n) \\ r &= n \log n - n \log \lambda + o(n). \end{aligned}$$

Since $r(m/n)^2 \rightarrow 0$ and

$$\begin{aligned} \frac{rm}{n} &= m \log n - m \log \lambda + o(n) \frac{m}{n} \\ m \log n - \frac{rm}{n} &\rightarrow m \log \lambda \end{aligned}$$

we have

$$\log \left(n^m \left(1 - \frac{m}{n}\right)^r \right) \geq m \log n - \frac{rm}{n} - \frac{rm}{n^2} \rightarrow \log \lambda^m.$$

It follows that

$$\lim_{n \rightarrow \infty} n^m \left(1 - \frac{m}{n}\right)^r \geq \lambda^m.$$

Now we put the pieces back together. The most recent limit implies Eq. (4). By Eq. (4) and Eq. (3),

$$p_0(r, n) \rightarrow \sum_{k=0}^{\infty} \lambda^k / k! = e^{-\lambda}.$$

Notice $p_0(r, n - m)$ also goes to $e^{-\lambda}$ since m is fixed and $(n - m)e^{r/(n-m)} \rightarrow \lambda$. Finally, the most recent limit and the equation of $p_m(r, n)$ imply

$$p_m(r, n) \rightarrow \frac{\lambda^m}{m!} e^{-\lambda}.$$

N_n approaches a Poisson distribution with mean λ as claimed. □

We use Theorem 5 to find the distribution of the cover time variable τ_{cov} . Set $r = n \log n + nx$. Then

$$ne^{-r/n} = ne^{-\log n - x} = nn^{-1}e^{-x} = e^{-x}.$$

Using the fact that $\tau_{\text{cov}} \leq m$ if and only if the first m steps of the random walk visit all n vertices and $ne^{-r/n} \rightarrow e^{-x}$ as the assumption of Theorem 5,

$$P(N_n = 0) = P(\tau_{\text{cov}} \leq r) = P(\tau_{\text{cov}} - n \log n \leq nx) \rightarrow e^{-e^{-x}}. \quad (5)$$

4.2 The Birthday Problem

Consider a complete graph (with self-edges) and 365 vertices. We may think of the cover time variable of this graph as the number of people until every birthday is represented. We call this the birthday problem.

We use Eq. (5) to calculate the probability that all birthdays are represented in populations of size $r = 2190$ and $r = 1825$, respectively. The number of vertices n is 365 so $n \log n = 2153$. It follows that

$$\begin{aligned} P(\tau_{\text{cov}} \leq 2190) &= P\left(\frac{\tau_{\text{cov}} - 2153}{365} \leq \frac{37}{365}\right) \\ &\approx e^{-e^{-0.10137}} \approx 0.40511 \end{aligned}$$

but

$$\begin{aligned} P(\tau_{\text{cov}} \leq 1825) &= P\left(\frac{\tau_{\text{cov}} - 2153}{365} \leq \frac{-328}{365}\right) \\ &\approx e^{-e^{-0.89863}} \approx 0.08576. \end{aligned}$$

There appears to be a critical threshold where it quickly becomes very likely that all birthdays have been represented. Fig. 8 verifies our intuition.

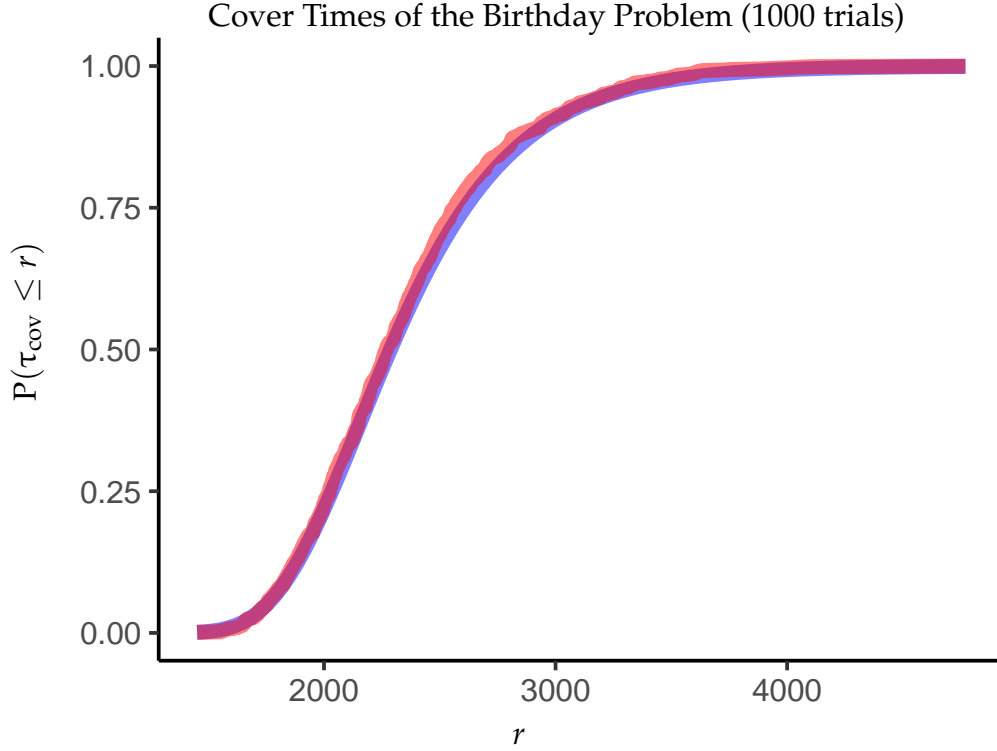


Figure 8: The cumulative distribution of the birthday problem. The red line denotes the empirical distribution from 1000 trials. The blue line denotes the distribution from Eq. (5).

References

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- [2] Gunnar Blom, Lars Holst, and Dennis Sandell. *Problems and Snapshots from the World of Probability*. Springer, 1994.
- [3] Béla Bollobás. *Modern Graph Theory*. Springer, 1998.
- [4] Peter G. Doyle and J. Laurie Snell. *Random Walks and Electric Networks*. Mathematical Assn of Amer, 1984.
- [5] Rick Durrett. *Probability: Theory and Examples*. Cambridge University Press, 2011.
- [6] David A. Levin and Yuval Peres. *Markov Chains and Mixing Times*. Cambridge University Press, 2017.

Appendices

.1 Birthday Problem

```
# R. Teal Witter
# Math 710 Spring 2019
# Cover Time of Birthdays
library(tidyverse)
library(ggplot2)

trials <- 1000          # Number of trials
n <- 365                # Number of 'vertices' to cover
cover_times <- c()
for (i in 1:trials) {
  x <- 0
  birthdays <- 1:n # Unvisited birthdays
  # Count number of people until every birthday is covered
  while (length(birthdays) > 0) {
    birthday <- sample(1:n, 1, replace=TRUE) # Uniform birthdays
    birthdays <- birthdays[birthdays != birthday] # Remove birthday
    x <- x+1 # Count steps
  }
  cover_times[i] <- x
}

cover_times2 <- data.frame(cover_times)

cover_times3 <- cover_times2 %>% # Append percentiles
  mutate(percentile=ecdf(cover_times)(cover_times))

cdf <- function(r) { # Analytical result of cover time CDF
  x <- (r - n * log(n)) / n
  return (exp(-exp(-x)))
}

cdf(2190) # Probability all birthdays represented with 2190 people
cdf(1825) # Probability all birthdays represented with 1825 people

cover_times3 %>% # Graph of birthday cover times
  ggplot() + theme_classic() +
  stat_function(fun = cdf, color="blue", alpha=.5, size=2) +
  geom_line(aes(x=cover_times3$cover_times, y=cover_times3$percentile),
            color="red", alpha=.5, size=2) +
  ylab("") + xlab("")
```