

Data Mining 2026 Spring!

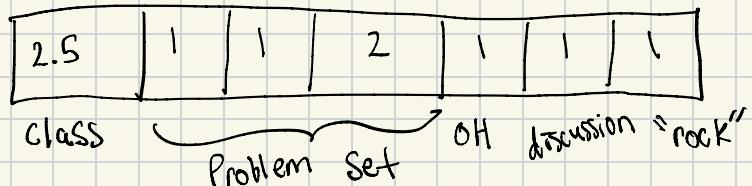
This class:

- linear algebra + probability
- machine learning
- foundations of gen AI

challenging course!

Prereqs: linear algebra, probability, algorithms, calc 3

Time Expectation: 9.5 hr/week



- Earlier = better
- More drawing = better
- More talking = better

www.rtealwitter.com/datamining2026spring

- discord for communication
- reading for each lecture
- these slides are online

Plans

- Warm up
 - ↳ math review
 - ↳ Page Rank
- Supervised Learning
- Unsupervised Learning

Math Review

machine learning?

calculus and linear algebra!

Derivatives

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

"maps real number to real number"

$$f'(x) = \frac{\partial}{\partial x} f(x)$$

$$= \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

Function: $f(x)$

$$x^2$$

$$x^a$$

$$ax + b$$

$$\ln(x)$$

$$e^x$$

Q: If my investment earns 10% per year, how much more will I have in 60 years?

Derivative: $\frac{\partial}{\partial x} f(x)$

$$2x$$

In ML, we'll combine many functions (e.g., neural net)

$$f: \mathbb{R} \rightarrow \mathbb{R} \quad g: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = \ln(x) \quad g(x) = x^2$$

Chain Rule

$$\frac{\partial [g(f(x))]}{\partial x} = g'(f(x)) f'(x)$$

$$=$$

Product Rule

$$\frac{\partial [g(x) \cdot f(x)]}{\partial x} = g(x) f'(x) + f(x) g'(x)$$

$$=$$

Gradients

In ML, process high-dim input

$$f: \mathbb{R}^d \rightarrow \mathbb{R}$$

= maps d real numbers to one real "

$f(x_1, x_2, \dots, x_d)$ \leftarrow visualize as mountain with

$$= f\left(\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \end{bmatrix}\right) = f(\underline{x})$$

$\frac{\partial f(\underline{x})}{\partial x_i}$ = how changing x_i changes f

$$= \lim_{h \rightarrow 0} \frac{f(x_1, \dots, x_i + h, \dots, x_d) - f(x_1, \dots, x_i, \dots, x_d)}{h}$$

$$\nabla_{\underline{x}} f(\underline{x}) = \begin{bmatrix} \frac{\partial f(\underline{x})}{\partial x_1} \\ \vdots \\ \frac{\partial f(\underline{x})}{\partial x_d} \end{bmatrix}$$

Vector and Matrix Multiplication

* crucial to ML, neural nets only succeeded with GPUs

$$\underline{u} \in \mathbb{R}^d$$

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_d \end{bmatrix}$$

$$\underline{v} \in \mathbb{R}^d$$

$$\begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{bmatrix}$$

$$\underline{u} \cdot \underline{v} = \sum_{i=1}^d u_i v_i = u_1 v_1 + u_2 v_2 + \dots + u_d v_d$$

$$= \underline{u}^T \underline{v} = [u_1 \ u_2 \ \dots \ u_d] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{bmatrix}$$

$$= \underline{v}^T \underline{u} = [v_1 \ v_2 \ \dots \ v_d] \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_d \end{bmatrix}$$

$$= \langle \underline{u}, \underline{v} \rangle$$

ℓ_2 -norm

$$\|\underline{u}\|_2^2 = \underline{u} \cdot \underline{u} = \sum_{i=1}^d u_i^2$$

$$A \in \mathbb{R}^{d \times m}$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1m} \\ a_{21} \\ \vdots \\ a_{d1} \end{bmatrix}_{d \times m}$$

$$B \in \mathbb{R}^{m \times n}$$

$$\begin{bmatrix} b_{11} & \dots & b_{1n} \\ b_{21} \\ \vdots \\ b_{m1} \end{bmatrix}_{m \times n}$$

$$AB$$

$\underbrace{dxm \ m \times n}_{dxn}$

$$[AB]_{ij} = \sum_{k=1}^m a_{ik} b_{kj}$$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$AB = ?$$

$$BA = ?$$

Week 1 Thursday

- No OH Monday 1/26

\Rightarrow Problem 2 due Monday 2/2

- Join discord!

- Discussions!

\hookrightarrow host can write quiz question

\hookrightarrow TA hosts 6-8pm Sunday in RN 104

Today:

- Matrices

\hookrightarrow multiplication

\hookrightarrow eigen decomposition

\hookrightarrow inversion

- Next up: Page Rank!

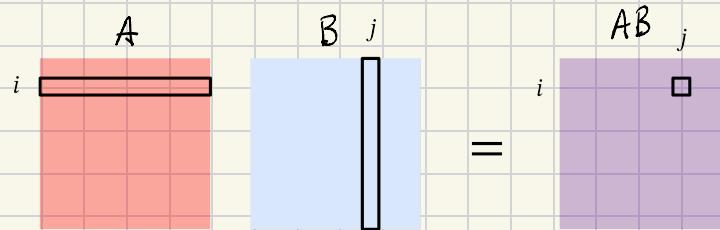
i.e., how to return
most relevant pages

Matrix Multiplication

$A \in \mathbb{R}^{d \times m}$

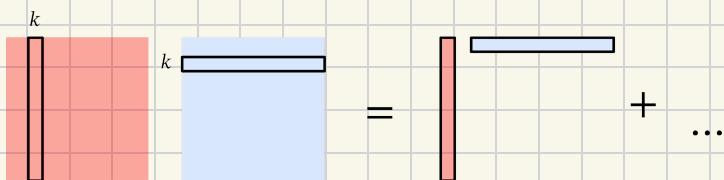
$B \in \mathbb{R}^{m \times n}$

Perspective #1



$$[AB]_{i,j} = \sum_{k=1}^m A_{ik} B_{kj} = A_{i,:} \cdot B_{:,j}$$

Perspective #2



$$AB = \sum_{k=1}^m A_{:,k} B_{k,:}$$

Check: $[AB]_{i,j} = \sum_{k=1}^m A_{i,k} B_{k,j}$

Example: $A = \begin{bmatrix} 1 & -1 & 2 \\ 3 & 1 & -2 \\ 0 & 1 & 0 \end{bmatrix}$ $B = \begin{bmatrix} 2 & 0 \\ -3 & 1 \\ 1 & 2 \end{bmatrix}$

Eigenvalues & Eigendecomposition

Consider square, symmetric $A \in \mathbb{R}^{d \times d}$

when does A act like a scalar?

$$A\underline{v} = \lambda \underline{v}$$

$\underline{v} \in \mathbb{R}^d$ eigenvector
 $\lambda \in \mathbb{R}$ eigenvalue

$\underline{v}_1, \dots, \underline{v}_r$ eigenvectors

$\lambda_1, \dots, \lambda_r$ eigenvalues

Eigenvectors are orth normal

$$\langle \underline{v}_i, \underline{v}_j \rangle = 0 \text{ if } i \neq j$$

$$\langle \underline{v}_i, \underline{v}_i \rangle = 1$$

$$A = \begin{bmatrix} & & \\ | & | & | \\ v_1 & v_2 & \dots & v_r \\ | & | & & | \end{bmatrix}$$

$$\begin{bmatrix} \lambda_1 & & 0 \\ & \lambda_2 & \\ & & \ddots \\ 0 & & \lambda_r \end{bmatrix}$$

$$A \in \mathbb{R}^{n \times n}$$

$$\begin{bmatrix} & & \\ \underline{v}_1^\top & & \\ & \underline{v}_2^\top & \\ & & \vdots \\ & & \underline{v}_r^\top \end{bmatrix}$$

$$\underline{V} \in \mathbb{R}^{d \times r}$$

$$= \begin{bmatrix} | & | & | \\ \underline{v}_1 & \underline{v}_2 & \dots & \underline{v}_r \\ | & | & & | \end{bmatrix} \begin{bmatrix} \lambda_1 \underline{v}_1^\top \\ \vdots \\ \lambda_r \underline{v}_r^\top \end{bmatrix}$$

$$= \sum_{k=1}^r \underline{v}_k \lambda_k \underline{v}_k^\top$$

What is $A \underline{v}_i$?

Matrix Inversion

Motivation: With $a \in \mathbb{R}$, $(a)^{-1}a = 1$

"1" in higher dimensions: $I_{4 \times 4} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

"identity"

$$A^{-1} A = I \quad \text{Claim: } A^{-1} = V \Lambda^{-1} V^T \text{ when } n=d$$

$$A^{-1} A = V \Lambda^{-1} V^T V \Lambda V^T = V \Lambda^{-1} I_{d \times d} \Lambda V^T = V \Lambda^{-1} \Lambda V^T = V I_{d \times d} V^T = V V^T$$

$$\underset{d \times d}{V^T} \underset{d \times d}{V} = \underset{d \times d}{I}$$

$$\begin{bmatrix} -v_1^T & \cdots \\ \vdots & \ddots \\ -v_d^T & \cdots \end{bmatrix} \begin{bmatrix} 1 & & & \\ v_1 & \cdots & v_d \\ | & & | \end{bmatrix}$$

$$\underset{d \times d}{\Lambda^{-1}} \underset{d \times d}{\Lambda} = \underset{d \times d}{I}$$

$$\begin{bmatrix} 1/\lambda_1 & & & \\ & \ddots & & \\ & & 1/\lambda_d & \\ & & & \ddots \end{bmatrix} \begin{bmatrix} 2_1 & & & \\ & \ddots & & \\ & & 2_d & \end{bmatrix}$$

Another View on Matrix Inversion

$$A^{-1} = \sum_{i=1}^d \frac{1}{\lambda_i} v_i v_i^T$$

$$A^{-1}A = \sum_{i=1}^d \frac{1}{\lambda_i} v_i v_i^T \sum_{j=1}^d \lambda_j v_j v_j^T$$

$$= \sum_{i,j=1}^d \frac{\lambda_j}{\lambda_i} v_i v_i^T v_j v_j^T$$

$\underbrace{v_i v_i^T}_{= 1 \text{ if } i=j \\ 0 \text{ else}}$

$$= \sum_{i,j=1: i=j}^d \frac{\lambda_j}{\lambda_i} v_i v_j^T$$

$$= \sum_{i=1}^d v_i v_i^T$$

$$= VV^T$$

Claim: $\sum_{i=1}^d v_i v_i^T = I_{d \times d}$

Proof: Since v_1, \dots, v_d span \mathbb{R}^d (as orthonormal basis), we

can write

projection
of x onto
 v_i

$$x = c_1 v_1 + c_2 v_2 + \dots + c_d v_d$$

$$= \sum_{i=1}^d v_i (v_i \cdot x)$$

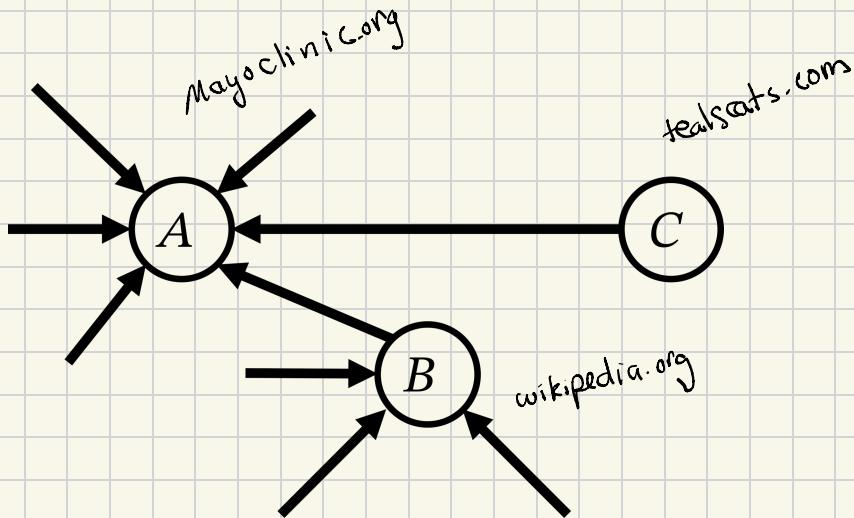
$$= \sum_{i=1}^d v_i v_i^T x$$

Hence $\sum_{i=1}^d v_i v_i^T$ acts as identity for all

$x \Leftrightarrow$ must be identity!

Page Rank

How do we find important web pages?



Important if:

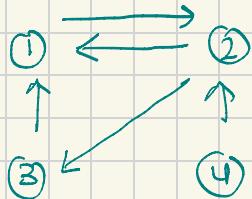
- lots of incoming links
- incoming links from important pages

PageRank

iterative process of computing importance

$$p^{(0)} \in \mathbb{R}^n \quad \text{where} \quad p_i^{(0)} = \frac{1}{n}$$

$$p_i^{(t+1)} = \sum_{j=1}^n \mathbb{I}[j \text{ links to } i] \frac{p_j^{(t)}}{d_j} \quad \begin{matrix} p_j^{(t)} \\ d_j \leftarrow \# \text{ outgoing edges from } i \end{matrix}$$



$$p^{(0)} = \begin{bmatrix} 1/4 \\ 1/4 \\ 1/4 \\ 1/4 \end{bmatrix}$$

$$p^{(1)} =$$