```
1 using System.Drawing;
 2 using System.Windows.Forms;
 3 using CASP_Standalone_Implementation.Src;
 4 using Newtonsoft. Json. Linq;
 5 using System.Collections.Generic;
 6 using System;
 7 using System.Linq;
 8 using System.Drawing.Drawing2D;
9
10 namespace CASP_Standalone_Implementation.Forms
11 {
      public partial class CASP_PrintForm : CASP_OutputForm
12
13
14
           class Tree
15
           {
16
               public string Title;
17
               public string Data;
18
19
               public List<Tree> Children = new List<Tree>();
20
21
               public bool isLeaf
22
23
                   get
24
25
                       return Children.Count == 0;
26
27
28
29
30
           public CASP_PrintForm()
31
32
               InitializeComponent();
33
34
35
           public override void Set_CASP_Output(JObject CASP_Response)
36
37
               Tree t = Parse((JObject)CASP_Response["Data"]["ParseTree"]);
38
39
               TreeView.Nodes.Add(Display(t));
40
41
               Display(t);
42
          }
43
44
          TreeNode Display(Tree t)
45
46
               TreeNode node = new TreeNode();
47
               node.Text = t.Title;
48
49
               if (!t.isLeaf)
50
51
                   for (int i = 0; i < t.Children.Count; i++)</pre>
52
                      node.Nodes.Add(Display(t.Children[i]));
53
54
               else
55
56
                   node.Nodes.Add(new TreeNode(t.Data));
57
58
59
               node.Expand();
60
61
               return node;
62
63
64
           Tree Parse(JObject response)
65
               Tree newTree = new Tree();
```

```
JArray children = (JArray)response["Children"];
68
69
               newTree.Title = (string)response["Title"];
70
               newTree.Data = (string)response["Data"];
71
72
73
               for (int i = 0; i < children.Count; i++)</pre>
74
                   newTree.Children.Add(Parse((JObject)children[i]));
75
76
77
               return newTree;
78
79
80
81 }
```