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<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Amy, Be My Valentine  </title>
  <style>
    body {
      background: linear-gradient(#ffdde1, #ee9ca7);
      font-family: Arial, sans-serif;
      text-align: center;
      padding: 50px;
      color: #8b0000;
      overflow: hidden;
    }

    .card {
      background: white;
      padding: 40px;
      border-radius: 20px;
      max-width: 500px;
      margin: auto;
      box-shadow: 0 10px 25px rgba(0,0,0,0.2);
      position: relative;
    }

    h1 {
      font-size: 2.4em;
    }

    p {
      font-size: 1.2em;
    }

    button {
      margin: 15px;
      padding: 15px 30px;
      font-size: 1em;
      border: none;
      border-radius: 30px;
      cursor: pointer;
      position: relative;
    }
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}

.yes {
  background-color: #ff4d6d;
  color: white;
}

.no {
  background-color: #ddd;
  position: absolute;
}
</style>
</head>
<body>

<div class="card">
  <h1>💕 Amy, will you be my Valentine? 💕 </h1>
  <p>
    From the moment I met you, you've made everything brighter.
    I can't imagine Valentine's Day without you.
  </p>

  <button class="yes" onclick="yesClicked()">Yes ❤️ </button>
  <button class="no" id="noBtn">No 🙄 </button>

  <p id="response"></p>
</div>

<script>
  const noBtn = document.getElementById("noBtn");

  // Move the No button randomly when hovered or touched
  noBtn.addEventListener("mouseover", moveButton);
  noBtn.addEventListener("touchstart", moveButton);

  function moveButton() {
    const x = Math.random() * (window.innerWidth - noBtn.offsetWidth);
    const y = Math.random() * (window.innerHeight - noBtn.offsetHeight);
    noBtn.style.left = x + "px";
    noBtn.style.top = y + "px";
  }

```

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function yesClicked() {  
  document.getElementById("response").innerHTML =  
    "YAYYY 💕💕 I knew you'd say yes, Amy! I can't wait to spend Valentine's Day with you 🥰";  
}  
</script>  
  
</body>  
</html>
```