

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>Amy, Be My Valentine ❤</title>
<style>
body {
background: linear-gradient(#ffdde1, #ee9ca7);
font-family: Arial, sans-serif;
text-align: center;
padding: 50px;
color: #8b0000;
overflow: hidden;
}

.card {
background: white;
padding: 40px;
border-radius: 20px;
max-width: 500px;
margin: auto;
box-shadow: 0 10px 25px rgba(0,0,0,0.2);
position: relative;
}

h1 {
font-size: 2.4em;
}

p {
font-size: 1.2em;
}

button {
margin: 15px;
padding: 15px 30px;
font-size: 1em;
border: none;
border-radius: 30px;
cursor: pointer;
position: relative;
```

```
}
```

```
.yes {  
background-color: #ff4d6d;  
color: white;  
}
```

```
.no {  
background-color: #ddd;  
position: absolute;  
}
```

```
</style>
```

```
</head>
```

```
<body>
```

```
<div class="card">
```

```
 <h1>💖 Amy, will you be my Valentine? 💖</h1>
```

```
 <p>
```

```
   From the moment I met you, you've made everything brighter.
```

```
   I can't imagine Valentine's Day without you.
```

```
 </p>
```

```
 <button class="yes" onclick="yesClicked()">Yes ❤</button>
```

```
 <button class="no" id="noBtn">No 🙄</button>
```

```
 <p id="response"></p>
```

```
</div>
```

```
<script>
```

```
 const noBtn = document.getElementById("noBtn");
```

```
// Move the No button randomly when hovered or touched
```

```
 noBtn.addEventListener("mouseover", moveButton);
```

```
 noBtn.addEventListener("touchstart", moveButton);
```

```
function moveButton() {
```

```
  const x = Math.random() * (window.innerWidth - noBtn.offsetWidth);
```

```
  const y = Math.random() * (window.innerHeight - noBtn.offsetHeight);
```

```
  noBtn.style.left = x + "px";
```

```
  noBtn.style.top = y + "px";
```

```
}
```

```
function yesClicked() {  
    document.getElementById("response").innerHTML =  
        "YAYYY ❤️ I knew you'd say yes, Amy! I can't wait to spend Valentine's Day with you 😍";  
}  
</script>  
  
</body>  
</html>
```