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Program:
import numpy as np
import matplotlib.pyplot as plt
from numpy.random import random
def Pi_MonteCarlo(maxItr):
       ## Square
       sqrX = [1,-1,-1,1,1]
       sqrY = [1,1,-1,-1,1]
       ## Circle
       cirX,cirY = [],[]
       for i in range(361):
              cirX.append(np.cos(np.pi*i/180))
              cirY.append(np.sin(np.pi*i/180))
       ## Inside and outside cricle
       insideX,insideY,outsideX,outsideY = [],[],[],[]
       insideCount = 0
       for i in range(maxltr):
              x = 2*(random()-0.5)
              y = 2*(random()-0.5)
              r = np.sqrt(x^{**}2+y^{**}2)
              if r <= 1:
                     insideCount +=1
                     insideX.append(x)
                     insideY.append(y)
              else:
                     outsideX.append(x)
                     outsideY.append(y)
       piValue = 4*insideCount / maxItr
       plt.figure(figsize=(5, 5))
       plt.scatter(insideX,insideY,color='g',marker=".",s=5)
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plt.scatter(outsideX,outsideY,color='b',marker=".",s=5)
plt.plot(sqrX,sqrY,color='y')
plt.plot(cirX,cirY,color='r')
plt.xlabel('x')
plt.ylabel('y')
plt.show()
print(f'Approximate value of pi is {piValue}')
Pi_MonteCarlo(100000)
```

Output:

Approximate value of pi is 3.14472

