LANGUAGE DDOCESSING WFFK-2

THIRUMURUGAN.R

NEURAL LANGUAGE MODELS:

Curse of dimensionality

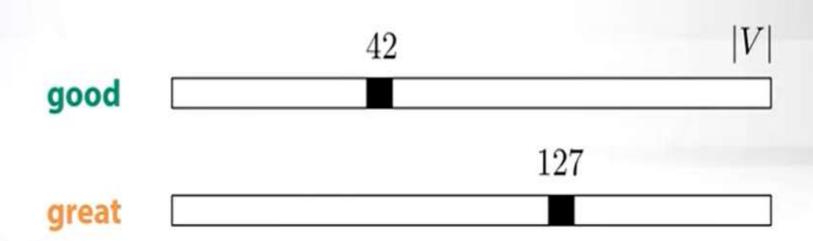
Imagine you have seen the following many times:

Have a good day.

However, you have not seen the following:

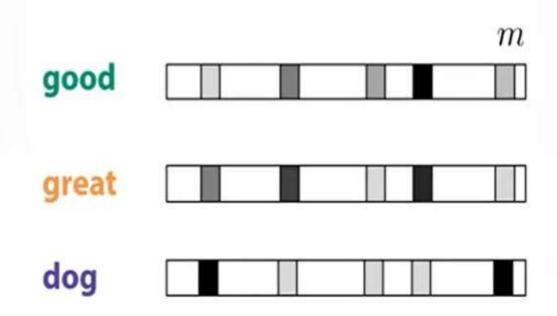
Have a great day.

What happens than (even with smoothing)?



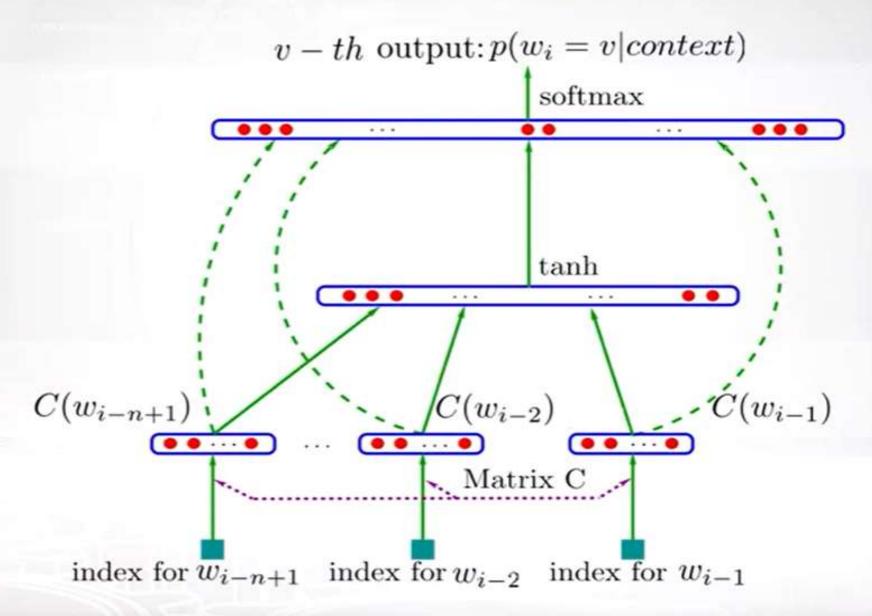
How to generalize better

- Learn distributed representations for words
- Express probabilities of sequences in terms of these distributed representations and learn parameters



 $C^{|V| \times m}$ – matrix of distributed word representations.

Probabilistic Neural Language Model



Yoshua Bengio, Réjean Ducharme, Pascal Vincent, Christian Jauvin, A Neural Probabilistic

Probabilistic Neural Language Model

$$p(w_i|w_{i-n+1}, \dots w_{i-1}) = \frac{\exp(y_{w_i})}{\sum\limits_{w \in V} \exp(y_w)} \begin{array}{l} \textit{Softmax over} \\ \textit{components of y} \end{array}$$

$$y = b + Wx + U \tanh(d + Hx)$$

Feed-forward NN with tons of parameters

$$x = [C(w_{i-n+1}), \dots C(w_{i-1})]^T$$
 Distributed representation of context words

It's over-complicated...

$$y = b + Wx + U \tanh(d + Hx)$$

Log-Bilinear Language Model

- Has much less parameters and non-linear activations
- Measures similarity between the word and the context:

$$p(w_i|w_{i-n+1}, \dots w_{i-1}) = \frac{\exp(\hat{r}^T r_{w_i} + b_{w_i})}{\sum_{w \in V} \exp(\hat{r}^T r_w + b_w)}$$

Representation of word:

$$r_{w_i} = C(w_i)^T$$

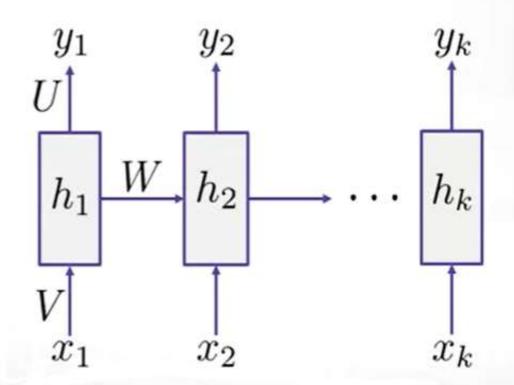
Representation of context:

$$\hat{r} = \sum_{k=1}^{n-1} W_k C(w_{i-k})^T$$

Recurrent Neural Networks

Extremely popular architecture for any sequential data:

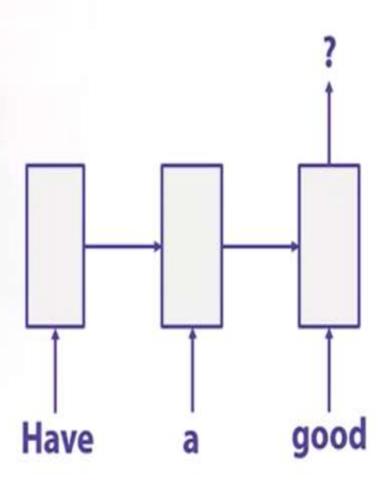
$$h_i = f(Wh_{i-1} + Vx_i + b)$$
$$y_i = Uh_i + \tilde{b}$$





RNN Language Model

Predicts a next word based on a previous context

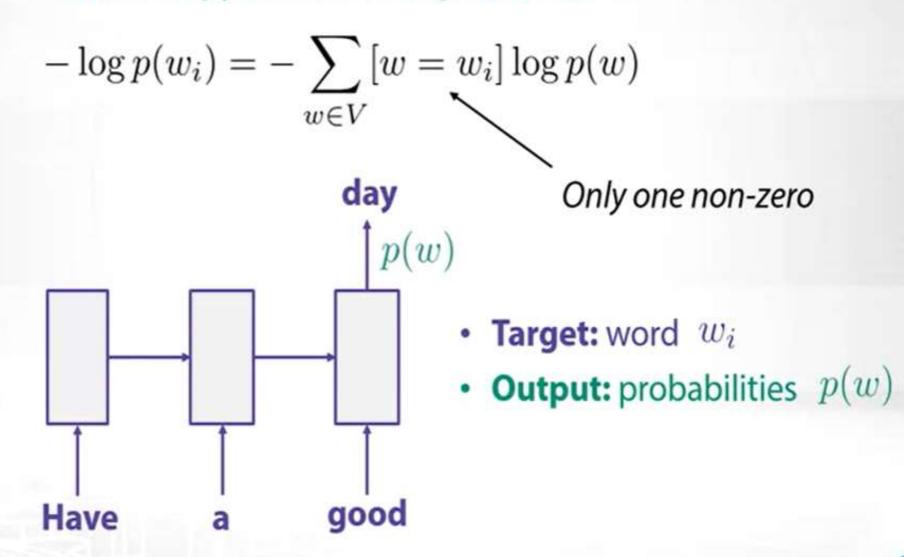


Architecture:

- Use the current state output
- Apply a linear layer on top
- Do softmax to get probabilities

How do we train it?

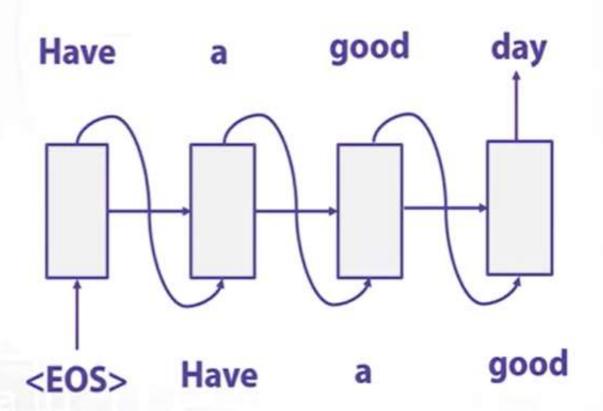
Cross-entropy loss (for one position):



How do we use it to generate language?

Idea:

- Feed the previous output as the next input
- Take argmax at each step (greedily) or use beam search



RNN Language Model

- RNN-LM has lower perplexity and word error rate than 5-gram model with Knesser-Ney smoothing.
- The experiment is held on Wall Street Journal corpus:

Model	# words	PPL	WER
KN5 LM	200K	336	16.4
KN5 LM + RNN 90/2	200K	271	15.4
KN5 LM	1M	287	15.1
KN5 LM + RNN 90/2	1M	225	14.0
KN5 LM	6.4M	221	13.5
KN5 LM + RNN 250/5	6.4M	156	11.7

Later experiments: char-level RNNs can be very effective!



Character-level RNN: Shakespeare example

PANDARUS:

Alas, I think he shall be come approached and the day When little srain would be attain'd into being never fed, And who is but a chain and subjects of his death, I should not sleep.

Second Senator:

They are away this miseries, produced upon my soul, Breaking and strongly should be buried, when I perish The earth and thoughts of many states.

DUKE VINCENTIO:

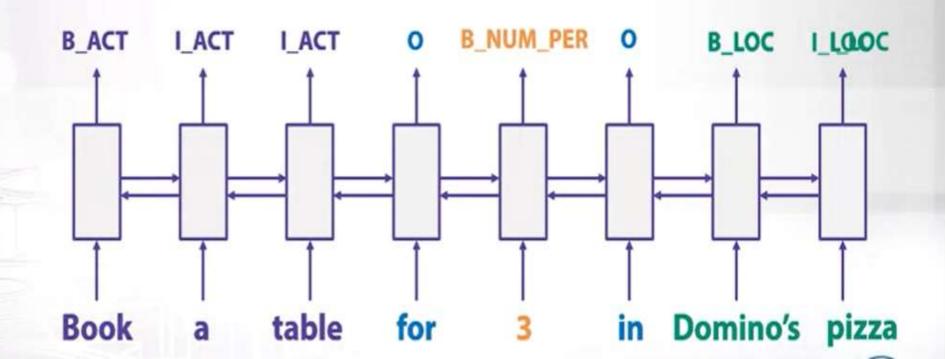
Well, your wit is in the care of side and that.

Second Lord:

They would be ruled after this chamber, and my fair nues begun out of the fact, to be conveyed, Whose noble souls I'll have the heart of the wars.

Bi-directional LSTM

- Universal approach for sequence tagging
- You can stack several layers + add linear layers on top
- Trained by cross-entropy loss coming from each position



What are Recurrent Neural Networks (RNN) and Long Short Term Memory Networks (LSTM)?

Applications

- Image Captioning
 - Generating poems after being trained on Shakespeare poem's
 - Reading Handwriting from left to right
 - Generating music

Problem with Feed Forward Neural Networks

 Not Designed for sequences / time series data, hence the results with time series / sequential data are bad.

Does not model memory.

Example of Sequential data :
 Sentences, Stock Prices, Video Stream etc.

How does RNN work?

Recursive Formula

$$S_t = F_w(S_{t-1}, X_t)$$

X_t - Input at time step t

S_t - | State at time step t

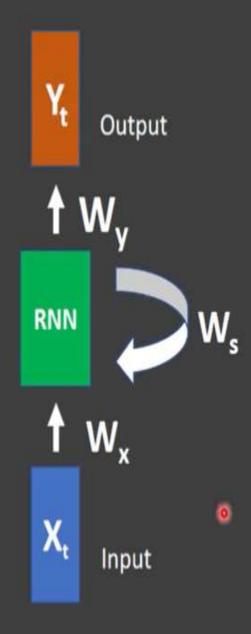
F_w - Recursive function

Simple RNN

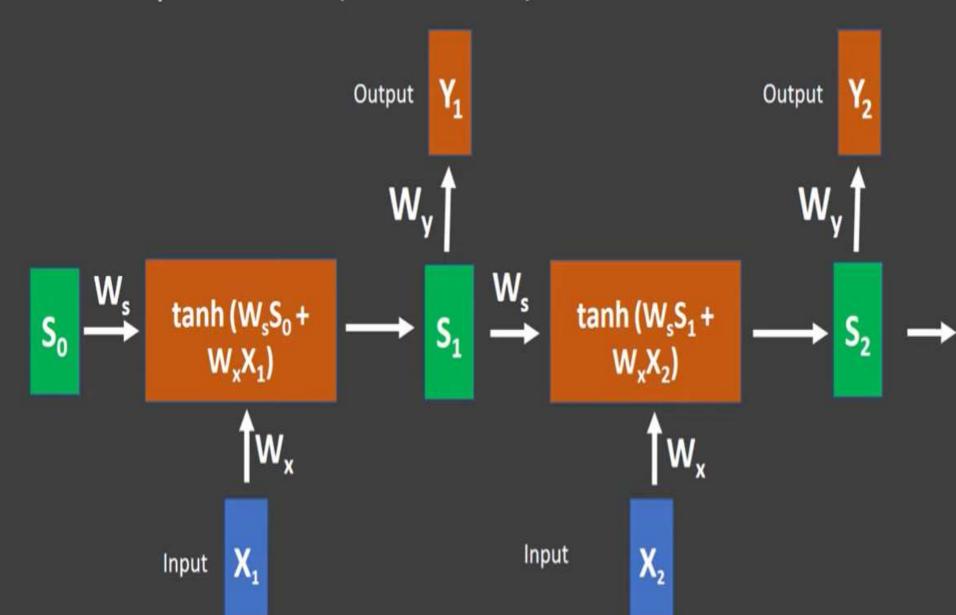
$$S_t = F_w(S_{t-1}, X_t)$$

$$S_t = tanh(W_sS_{t-1} + W_xX_t)$$

$$Y_t = W_v S_t$$

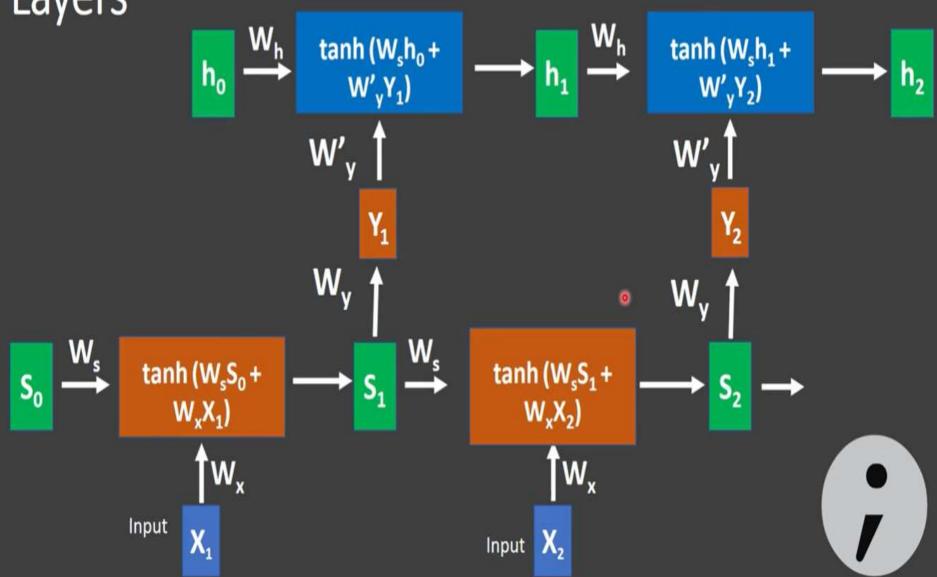


Simple RNN (Unrolled)



Multiple Hidden

Layers



Vanishing Gradient Problem Y LOSS Update in Weight = $(0.01)^{100} \approx 0$ 0.01 0.01 0.01 0.01 0.01 **Update Weights RNN RNN** RNN 100 time steps X_1 X_n

Solution - LSTM

$$f_t = \sigma(W_fS_{t-1} + W_fX_t)$$
 - Forget Gate
 $i_t = \sigma(W_iS_{t-1} + W_iX_t)$ - Input Gate
 $o_t = \sigma(W_oS_{t-1} + W_oX_t)$ - Output Gate
 $\tilde{C}_t = tanh(W_cS_{t-1} + W_cX_t)$

$$c_t = (I_t * \tilde{C}_t) + (f_t * c_{t-1})$$
 - Cell State

LSTM

```
\begin{split} f_t &= \sigma(W_i S_{t-1} + W_i X_t) &\quad \text{- Forget Gate} \\ i_t &= \sigma(W_i S_{t-1} + W_i X_t) &\quad \text{- Input Gate} \\ o_t &= \sigma(W_o S_{t-1} + W_o X_t) &\quad \text{- Output Gate} \\ \tilde{C}_t &= tanh(W_c S_{t-1} + W_c X_t) \\ c_t &= (I_t * \tilde{C}_t) + (f_t * c_{t-1}) - \text{Cell State} \\ h_t &= o_t * tanh(c_t) - \text{Output State} \end{split}
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