# Thesaurus-Based Similarity

Ling571
Deep Processing Techniques for NLP
February 22, 2017

## Roadmap

- Lexical Semantics
  - Thesaurus-based Word Sense Disambiguation
    - Taxonomy-based similarity measures
    - Disambiguation strategies
  - → Semantics summary
- Semantic Role Labeling
  - Task
  - → Resources: PropBank, FrameNet
  - SRL systems

# Previously

- Features for WSD:
  - Collocations, context, POS, syntactic relations
  - Can be exploited in classifiers
- Distributional semantics:
  - Vector representations of word "contexts"
    - Variable-sized windows
    - Dependency-relations
  - Similarity measures
- But, no prior knowledge of senses, sense relations

## WordNet Taxonomy

- Most widely used English sense resource
- Manually constructed lexical database
  - → 3 Tree-structured hierarchies
    - Nouns (117K), verbs (11K), adjective+adverb (27K)
    - Entries: synonym set, gloss, example use
- Relations between entries:
  - → Synonymy: in synset
  - → Hypo(per)nym: Isa tree

#### **Word Net**

The noun "bass" has 8 senses in Word et.

- 1. bass<sup>1</sup> (the lowest part of the n1usical Iange)
- 2. bass<sup>2</sup>, bass part<sup>1</sup> (the lo, vest part in polyphonic music)
- 3.bass\ bass\ (an adult nl ale singer" 'ith the lowest voice)
- 4. sea bass bass bass (the lean flesh of a saltwater fish of the farnily Serranidae)
- 5. freshwater bass<sup>1</sup>, bass<sup>5</sup> (any of various North An1erican freshwater fish with lean flesh (especially of the genus Micropterus))
- 6. bass<sup>6</sup>, bass voice<sup>1</sup>; basso<sup>2</sup> (the lowe t adult male singing voice)
- 7.bass<sup>7</sup> (the n1ernber with the Jo, vest range of a family of rnusical insb.1unents)
- 8. bass<sup>8</sup>-(nontechnical nan1e for any of nurnerous edible n1arine and fresh, vater spiny-finned fishes)

The adjective bass' has 1 sense in vVordNet.

1. bass<sup>1</sup>, deep<sup>6</sup> - (having or denoting a lo,v vocal or instrun1ental range)

"a deep voice"; 'a bass voice is lower than a baritone voice;

aa bass clarinet

### **Noun WordNet Relations**

Relation	Also Called	Definition	Exa1nple
Hypernym	Superordinate	From concepts to superordinates	breakfast 1+ rnea/1
Hyponym	Subordinate	From concepts to subtypes	rneaf1+ lunch <sup>1</sup>
Instance Hypernym	Instance	Fro111 instances to their concepts	$Austen^1$ + $author^1$
Instance Hyponym	Has-Instance	From concepts to concept instances	cornposer <sup>1</sup> + Bach <sup>1</sup>
Member Meronym	Has-Member	From groups to their me1nbers	facu!ty <sup>2</sup> +projessor <sup>1</sup>
Member Holonym	Member-Of	From members to their groups	copilot <sup>1</sup> + crew <sup>1</sup>
Part Meronym	Has-Part	Fron1 wholes to parts	$table^2 - leg^3$
Part Holonym	Part-Of	From parts to wholes	course <sup>7</sup> + rneal1
Substance Meronym		From substances to their subparts	water <sup>1</sup> + oxygen <sup>1</sup>
Substance Holonym		From parts of substances to wholes	$gz^{\cdot}n^{1}$ + $nwrtz^{\cdot}nz^{\cdot}1$
Antonym		Semantic opposition between lemmas	$leader ^1_{\phi ===?} follower^1$
Derivationally		Lenunas w/sa1ne morphological root	$destruction^1 \notin destro,^1$
Related Form			

## WordNet Taxonomy

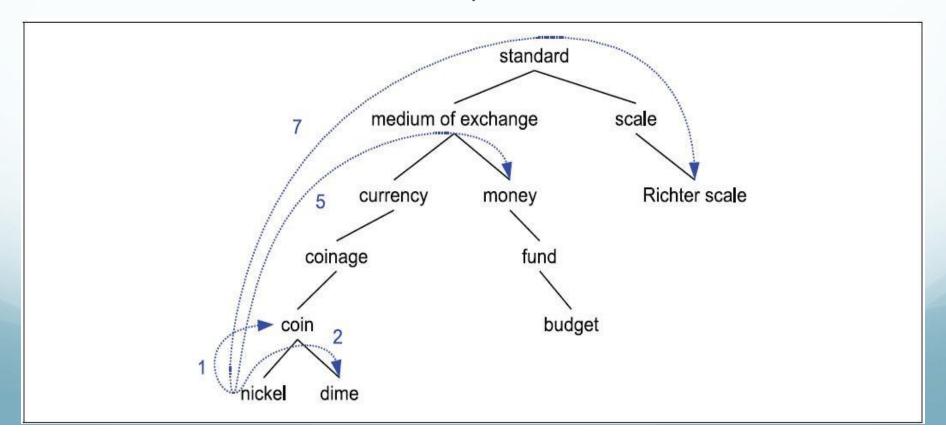
```
Sense 3
bass, bas.so
(an adult male singer with the lowest voice)
=> singer, vocalist, vocalizer, vocaliser
   => musician, instrumentalist, player
      => performer, performing artist
         => entertainer
            => person, individual, so:meo:ne...
                => or gan ism, being
                   => living thing, animate thing,
                      => whole unit
                         => object, physical object
                            => physical entity
                               => entity
                => causal agent, cause, causal agency
                   => physical entity
                      => entity
```

# Thesaurus-based Techniques

- → Key idea:
  - Shorter path length in thesaurus, smaller semantic dist.
    - Words similar to parents, siblings in tree
      - → Further away, less similar
- → Pathlength=# edges in shortest route in graph b/t nodes
  - $\neg$  Sim<sub>path</sub> = -log pathlen(c<sub>1</sub>,c<sub>2</sub>) [Leacock & Chodorow]
- Problem 1:
  - Rarely know which sense, and thus which node
- Solution: assume most similar senses estimate
  - $\neg$  Wordsim( $w_1, w_2$ ) = max sim( $c_1, c_2$ )

# Path Length

- Path length problem:
  - Links in WordNet not uniform
    - Distance 5: Nickel->Money and Nickel->Standard



# Information Content-Based Similarity Measures

#### Issues:

- Word similarity vs sense similarity
  - $\neg$  Assume:  $sim(w1,w2) = max_{si:wi;sj:wj} (si,sj)$
- → Path steps non-uniform

#### Solution:

- → Add corpus information: information-content measure
  - → P(c): probability that a word is instance of concept c
    - ── Words(c): words subsumed by concept c; N: words in corpus

$$P(c) = \frac{\sum_{w \in words(c)} count(w)}{N}$$

# Information Content-Based Similarity Measures

- Information content of node:
  - $\dashv$  IC(c) =  $-\log P(c)$
- Least common subsumer (LCS):
  - → Lowest node in hierarchy subsuming 2 nodes
- Similarity measure:
  - sim<sub>RESNIK</sub>(c<sub>1</sub>,c<sub>2</sub>) = log P(LCS(c<sub>1</sub>,c<sub>2</sub>))

# Concept Probability Example

entity 0.395

inanimate-object 0.167

natural-object O.0163

geological-formation 0.00176

0.000113 natural-elevation

0.0000189 hill

shoie 0.0000836

coast 0.0000216

# Information Content-Based Similarity Measures

- Information content of node:
  - $\dashv$  IC(c) = -log P(c)
- Least common subsumer (LCS):
  - → Lowest node in hierarchy subsuming 2 nodes
- Similarity measure:
  - sim<sub>RESNIK</sub>(c<sub>1</sub>,c<sub>2</sub>) = log P(LCS(c<sub>1</sub>,c<sub>2</sub>))
- Issue:
  - → Not content, but difference between node & LCS

$$sim_{Lin}(c_1, c_2) = \frac{2 \times \log P(LCS(c_1, c_2))}{\log P(c_1) + \log P(c_2)}$$

# Application to WSD

- Calculate Informativeness
  - For Each Node in WordNet:
    - Sum occurrences of concept and all children
    - Compute IC
- Disambiguate with WordNet
  - Assume set of words in context
    - ─ E.g. {plants, animals, rainforest, species} from article
  - → Find Most Informative Subsumer for each pair, I
    - Find LCS for each pair of senses, pick highest similarity
  - $\dashv$  For each subsumed sense, Vote += I
  - Select Sense with Highest Vote

There are more kinds of plants and animals in the rainforests than anywhere else on Earth. Over half of the millions of known species of plants and animals live in the rainforest. Many are found nowhere else. There are even plants and animals in the rainforest that we have not yet discovered.

#### **Biological Example**

The Paulus company was founded in 1938. Since those days the product range has been the subject of constant expansions and is brought up continuously to correspond with the state of the art. We're engineering, manufacturing and commissioning worldwide ready-to-run plants packed with our comprehensive knowhow. Our Product Range includes pneumatic conveying systems for carbon, carbide, sand, lime and many others. We use reagent injection in molten metal for the...

#### **Industrial Example**

Label the First Use of "Plant"

# Sense Labeling Under WordNet

- Use Local Content Words as Clusters
  - → Biology: Plants, Animals, Rainforests, species...
  - → Industry: Company, Products, Range, Systems...
- Find Common Ancestors in WordNet
  - → Biology: Plants & Animals is a Living Thing
  - → Industry: Product & Plant isa Artifact isa Entity
  - Use Most Informative
- Result: Correct Selection

# Thesaurus Similarity Issues

#### — Coverage:

- Few languages have large thesauri
- Few languages have large sense tagged corpora

#### Thesaurus design:

- → Works well for noun IS-A hierarchy
- Verb hierarchy shallow, bushy, less informative

# Semantic Role Labeling

# Roadmap

- Semantic role labeling (SRL):
  - Motivation:
    - Between deep semantics and slot-filling
  - Thematic roles
  - Thematic role resources
    - PropBank, FrameNet
  - Automatic SRL approaches

# Semantic Analysis

- Two extremes:
  - Full, deep compositional semantics
    - Creates full logical form
    - Links sentence meaning representation to logical world model representation
    - Powerful, expressive, AI-complete
  - → Domain-specific slot-filling:
    - Common in dialog systems, IE tasks
    - Narrowly targeted to domain/task
    - Often pattern-matching
    - Low cost, but lacks generality, richness, etc

## Semantic Role Labeling

- Typically want to know:
  - → Who did what to whom, where, when, and how
- Intermediate level:
  - → Shallower than full deep composition
  - Abstracts away (somewhat) from surface form
  - Captures general predicate-argument structure info
  - Balance generality and specificity

## Example

- Yesterday Tom chased Jerry.
- → Yesterday Jerry was chased by Tom.
- ── Tom chased Jerry yesterday.
- Jerry was chased yesterday by Tom.
- Semantic roles:
  - Chaser: Tom
  - → ChasedThing: Jerry
  - TimeOfChasing: yesterday
- Same across all sentence forms

### **Full Event Semantics**

- Neo-Davidsonian style:
  - exists e. Chasing(e) & Chaser(e,Tom) &
     ChasedThing(e,Jerry) & TimeOfChasing(e,Yesterday)
- Same across all examples
- Roles: Chaser, ChasedThing, TimeOfChasing
  - Specific to verb "chase"
  - → Aka "Deep roles"

#### **Issues**

- Challenges:
  - → How many roles for a language?
    - Arbitrarily many deep roles
      - → Specific to each verb's event structure
  - ─ How can we acquire these roles?
    - Manual construction?
    - Some progress on automatic learning
      - → Still only successful on limited domains (ATIS, geography)
  - Can we capture generalities across verbs/events?
    - Not really, each event/role is specific
  - Alternative: thematic roles

### Thematic Roles

- Describe semantic roles of verbal arguments
  - Capture commonality across verbs
  - → E.g. subject of break, open is AGENT
    - AGENT: volitional cause
    - THEME: things affected by action
  - Enables generalization over surface order of arguments
    - → John<sub>AGENT</sub> broke the window<sub>THEME</sub>
    - → The rock<sub>INSTRUMENT</sub> broke the window<sub>THEME</sub>
    - ─ The window<sub>THEME</sub> was broken by John<sub>AGENT</sub>

### Thematic Roles

- $\dashv$  Thematic grid,  $\theta$ -grid, case frame
  - → Set of thematic role arguments of verb
    - ── E.g. Subject: AGENT; Object: THEME, or
    - Subject: INSTR; Object: THEME
- Verb/Diathesis Alternations
  - Verbs allow different surface realizations of roles
    - Doris<sub>AGENT</sub> gave the book<sub>THEME</sub> to Cary<sub>GOAL</sub>
    - Doris<sub>AGENT</sub> gave Cary<sub>GOAL</sub> the book<sub>THEME</sub>
  - Group verbs into classes based on shared patterns

### **Canonical Roles**

Thematic Role	Example		
AGENT	The waiter spilled the soup.		
EXPERIENCER	John has a headache.		
FORCE	The wind blo, vs debris from the 1 nall into our yards.		
THEME	Only after Benjamin Franklin broke the ice		
RESULT	The French governunent has built a regulation-size baseball		
	dianlond		
CONTENT	Mona asked 'Yournet i\lary Ann at a superlnarket?'		
INSTRU fENT	He turned to poaching catfish, stunning them with a shocking		
	device		
BENEF1CIARY	Whenever Ann Callahan makes hotel reservations / or her boss		
SOURCE	Iflein frorrt Boston.		
GOAL	I drove to Portland.		

### Thematic Role Issues

- Hard to produce
  - → Standard set of roles
    - Fragmentation: Often need to make more specific
      - ── E,g, INSTRUMENTS can be subject or not
  - Standard definition of roles
    - Most AGENTs: animate, volitional, sentient, causal
    - → But not all....

#### Strategies:

- Generalized semantic roles: PROTO-AGENT/PROTO-PATIENT
  - Defined heuristically: PropBank
- → Define roles specific to verbs/nouns: FrameNet

## PropBank

- Sentences annotated with semantic roles
  - Penn and Chinese Treebank
  - → Roles specific to verb sense
    - Numbered: Arg0, Arg1, Arg2,...
      - → Arg0: PROTO-AGENT; Arg1: PROTO-PATIENT, etc
      - → >1: Verb-specific
  - → E.g. agree.01
    - Arg0: Agreer
    - Arg1: Proposition
    - Arg2: Other entity agreeing
    - Ex1: [Argo The group] agreed [Argo it wouldn't make an offer]

## Propbank

- Resources:
  - Annotated sentences
    - Started w/Penn Treebank
    - ── Now: Google answerbank, SMS, webtext, etc
      - → Also English and Arabic
  - Framesets:
    - Per-sense inventories of roles, examples
    - Span verbs, adjectives, nouns (e.g. event nouns)
- http://verbs.colorado.edu/propbank
- Recent status:
  - → 5940 verbs w/ 8121 framesets;
  - → 1880 adjectives w/2210 framesets

## FrameNet (Fillmore et al)

#### → Key insight:

 Commonalities not just across diff't sentences w/same verb but across different verbs (and nouns and adjs)

#### PropBank

- → [Arq0 Big Fruit Co.] increased [Arq1 the price of bananas].
- [Arg1 The price of bananas] was increased by [Arg0 BFCo].
- -1 [Arg1 The price of bananas] increased [Arg2 5%].

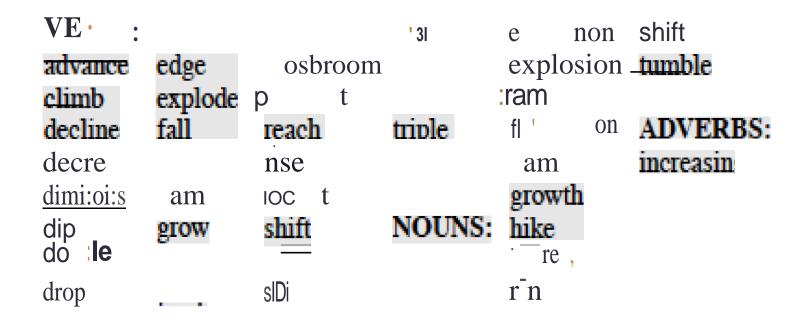
#### FrameNet

- ─ [ATTRIBUTE The price] of [ITEM bananas] increased [DIFF 5%].
- ─ [ATTRIBUTE The price] of [ITEM bananas] rose [DIFF 5%].
- → There has been a [DIFF 5%] rise in [ATTRIBUTE the price] of [ITEM bananas].

#### FrameNet

- Semantic roles specific to Frame
  - → Frame: script-like structure, roles (frame elements)
  - → E.g. change\_position\_on\_scale: increase, rise
    - Attribute, Initial\_value, Final\_value
  - Core, non-core roles
  - Relationships b/t frames, frame elements
    - Add causative: cause\_change\_position\_on\_scale

## Change of position on scale



#### **Core Roles**

ATTRIBUTE	The ATTRIBUTE is a scalar property that the ITEM possesses.		
DIFFERENCE	The distance by which an ITEM changes its position on the		
	scale.		
FINAL_STATE	A description that presents the ITEM's state after the change in		
	the ATTRIBUTE's value as an independent predication.		
FINAL_VALUE	The position on the scale \\'here the ITEM ends up.		
INITIAL_STATE	A description that presents the ITEM's state before the change		
	in the ATTRIBUTE's value as an independent predication.		
INITIAL_ VALUE	The initial position on the scale fro1n which the ITEM 1noves		
	$a \setminus ay$ .		
ITEM	The entity that has a position on the scale.		
VALUE_RANGE	A portion of the scale, typically identified by its end points,		
	along \vhich the values of the ATTRIBUTE fluctuate.		
Some Non-Core Roles			
DURATION	The length of tin1e over ,; which the change takes place.		
SPEED	The rate of change of the VALUE.		
GROUP	The GROUP in \vhich an ITEM changes the value of an		
	ATTRIBUTE in a specified way.		

#### FrameNet

- Current status:
  - → 1222 frames
  - → 13500 lexical units (mostly verbs, nouns)
  - Annotations over:
    - Newswire (WSJ, AQUAINT)
    - American National Corpus
- Under active development
- → Still only ~6K verbs, limited coverage

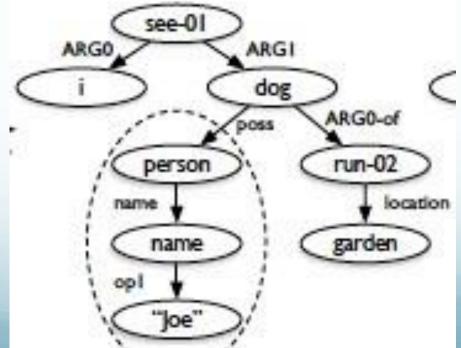
#### **AMR**

- "Abstract Meaning Representation"
  - Sentence-level semantic representation
  - → Nodes: Concepts:
    - English words, PropBank predicates, or keywords ('person')
  - Edges: Relations:
    - PropBank thematic roles (ARG0-ARG5)
    - Others including 'location', 'name', 'time', etc...
    - $-1 \sim 100$  in total

### AMR 2

- → AMR Bank: (now) ~40K annotated sentences
- → JAMR parser: 63% F-measure (2015)
  - → Alignments b/t word spans & graph fragments

Example: "I saw Joe's dog, which was running in the garden."



Liu et al, 2015.