

NPTEL Course

Robotics and Control: Theory and Practice

Assignment 2

1. If a point $p(x,y,z)$ in a coordinate frame rotates about the z -axis with angular velocity 0.01 rad. per second, then:
 - a. $\dot{x} = 0.01y, \dot{y} = -0.01x$
 - b. $\dot{x} = -0.01y, \dot{y} = 0.01x$
 - c. $\dot{x} = -0.01x, \dot{y} = 0.01y$
 - d. $\dot{x} = 0.01x, \dot{y} = -0.01y$
2. If the z_{k-1} and z_k axes of a robot joint coordinate frames are non intersecting then:
 - a. x_k is the common normal to z_{k-1} and z_k .
 - b. x_{k-1} is the common normal to z_{k-1} and z_k .
 - c. y_k is parallel to z_{k-1} .
 - d. y_{k-1} is parallel to z_{k-1} .
3. If ${}^{i-1}T_i: i = 1, 2, \dots, n$ denotes i th coordinate frame with respect to $i - 1^{th}$ coordinate frame of a n dof manipulator, then the k^{th} column of the Jacobian matrix is obtained using:
 - a. 0T_k
 - b. kT_n
 - c. ${}^{k-1}T_k$
 - d. ${}^{k-1}T_n$
4. The homogeneous transformation matrix representing the k^{th} joint frame with respect to $k-1^{th}$ joint frame of a robot manipulator is given by ${}^{k-1}T_k =$:

a.
$$\begin{bmatrix} \cos \theta_k & -\cos \alpha_k \sin \theta_k & \sin \alpha_k \sin \theta_k & a_k \cos \theta_k \\ \sin \theta_k & \cos \alpha_k \cos \theta_k & -\sin \alpha_k \cos \theta_k & a_k \sin \theta_k \\ 0 & \sin \alpha_k & \cos \alpha_k & d_k \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

b.
$$\begin{bmatrix} \cos \theta_k & \cos \alpha_k \sin \theta_k & \sin \alpha_k \sin \theta_k & a_k \cos \theta_k \\ \sin \theta_k & -\cos \alpha_k \cos \theta_k & -\sin \alpha_k \cos \theta_k & a_k \sin \theta_k \\ 0 & \sin \alpha_k & \cos \alpha_k & d_k \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

c.
$$\begin{bmatrix} \cos \theta_k & -\cos \alpha_k \sin \theta_k & -\sin \alpha_k \sin \theta_k & a_k \cos \theta_k \\ \sin \theta_k & \cos \alpha_k \cos \theta_k & \sin \alpha_k \cos \theta_k & a_k \sin \theta_k \\ 0 & \sin \alpha_k & \cos \alpha_k & d_k \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

d.
$$\begin{bmatrix} \cos \theta_k & -\cos \alpha_k \sin \theta_k & \sin \alpha_k \sin \theta_k & a_k \cos \theta_k \\ \sin \theta_k & \cos \alpha_k \cos \theta_k & -\sin \alpha_k \cos \theta_k & a_k \sin \theta_k \\ 0 & \cos \alpha_k & \sin \alpha_k & d_k \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

5. Kinematic equations of a 3 axis manipulator are given as:

$$x = [L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3)] \cos \theta_1$$

$$y = [L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3)] \sin \theta_1$$

$$z = L_1 + L_2 \sin \theta_2 + L_3 \sin(\theta_2 + \theta_3)$$

Then $\cos \theta_3$ is:

a. $\frac{x^2 + y^2 + (z - l_1)^2 - l_2^2 - l_3^2}{-2l_2 l_3}$

b. $\frac{x^2 + y^2 + (z - l_1)^2 - l_2^2 - l_3^2}{2l_2 l_3}$

c. $\frac{x^2 + y^2 + (z - l_1)^2 + l_2^2 - l_3^2}{-2l_2 l_3}$

d. $\frac{x^2 + y^2 + (z - l_1)^2 - l_2^2 + l_3^2}{-2l_2 l_3}$

6. The joint co-ordinate transformations of a robot manipulator are given below:

$${}^0T_1 = \begin{bmatrix} \cos \theta_1 & 0 & -\sin \theta_1 & 0 \\ \sin \theta_1 & 0 & \cos \theta_1 & 0 \\ 0 & -1 & 0 & 10 \\ 0 & 0 & 0 & 1 \end{bmatrix}, {}^1T_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & q_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}, {}^2T_3 = \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 & 0 & 0 \\ \sin \theta_3 & \cos \theta_3 & 0 & 0 \\ 0 & 0 & 1 & 5 \\ 0 & 0 & 0 & 1 \end{bmatrix}, 0 \leq q_2 \leq 6$$

The arm matrix $T = {}^0T_3$ at $\theta_1 = 0, q_2 = 3$ and $\theta_3 = \frac{\pi}{2}$ is given by:

a. $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 3 \\ 0 & -1 & 0 & 5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$,

b. $\begin{bmatrix} -1 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & -5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

c. $\begin{bmatrix} 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 3 \\ 0 & 0 & -1 & 5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

d. $\begin{bmatrix} 1 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & -5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

7. $\frac{\partial T}{\partial q_2}$ in (6) for mentioned values is given by:

a. $\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

b. $\begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

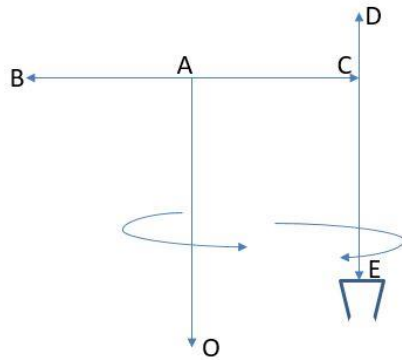
c. $\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -5 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

d. $\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

8. Second column of manipulator jacobian in (6) for mentioned values is given by:

- a. $[0 - 1 0 0 0 0]^T$
- b. $[-1 0 0 0 0 0]^T$
- c. $[0 1 0 0 0 0]^T$
- d. $[1 0 0 0 0 0]^T$

9. For the manipulator shown below, OA=15, BC=10, DE=15.



If the position and orientation of the end-effector E with respect to base O is given by:

$$\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 & 4 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 3 \\ 0 & 0 & -1 & 9 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

What is value of $\theta_1 + \theta_4$. Here O and E are revolute joints and A and C are

Prismatic?

- a. $\frac{\pi}{4}$
- b. $\frac{\pi}{2}$
- c. $-\frac{\pi}{4}$
- d. $-\frac{\pi}{2}$

10. In previous question (9), distance variables d_2 and d_3 are:

- a. 5 & 6 respectively
- b. 5 & 9 respectively
- c. 4 & 6 respectively
- d. 4 & 9 respectively

