

ORBITS AS CONIC SECTIONS SHOWING THAT A DISTANCE
SQUARED LAW GIVES AN ELLIPTICAL ORBIT

by
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A senior thesis submitted to the faculty of
Brigham Young University - Idaho
in partial fulfillment of the requirements for the degree of

Bachelor of Science

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DEPARTMENT APPROVAL

of a senior thesis submitted by

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This thesis has been reviewed by the research advisor, research coordinator,
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ABSTRACT

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The abstract is a *summary* of the thesis, *not an introduction*. Keep in mind that abstracts are often published separately from the paper they summarize. In your abstract, give a concise synopsis of the work, emphasizing the conclusions; you need not include the supporting arguments for the conclusions. The purpose of the abstract is to help prospective readers decide whether to read your thesis, but your goal is not necessarily to persuade people to read your thesis. In fact, a successful abstract enables people to get an accurate overall view of your work without needing to read it. Usually, an abstract contains a single paragraph, but it can have more if absolutely necessary. Remember to state the subject of the paper immediately followed by a summary of the experimental or theoretical results and the methods used to obtain them. Avoid equations, graphics, and citations; if a citation is essential it must be cited fully

within the abstract. Keep the abstract factual. Avoid vague statements like, “Conclusions are drawn,” or “the significance of the experiment is discussed.” State the conclusions and findings outright in the abstract.

ACKNOWLEDGMENTS

This page is optional. You may acknowledge whom you will—your advisor, colleagues, family members. Please keep acknowledgments in good taste. I would like to acknowledge Dr. Kristine Hansen and Dr. Elizabeth Hedengren, whose Advanced Writing Seminar motivated this project. I also wish to thank Jean-François Van Huele, Steven Turley, and Ross Spencer for reviewing this document and for ripping it to shreds as every good advisor should do to a thesis draft.

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Chapter 1

Orbits

In the following sections, we show that orbits are really conic sections. The case of a circular orbit is just a special case.

1.1 Elliptical orbits

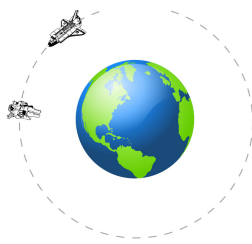


Figure 1.1 A PH121 Circular Orbit, It's not Enough!

In all our work in PH121 we used circular orbits. Kepler said orbits should be elliptical. And that is true. We won't go through this in class, but showing that Newton's law of gravitation implies an ellipse is a great way to show off our new mathematics of dot and cross products. So if you are



Figure 1.2 A mistake

comfortable with our new math, and curious to see how orbits work, read on.

Let's start with Newton's second law for our orbiting satellite again.

$$\begin{aligned}
 \vec{W} &= -m_s \vec{a} \\
 &= -m_s g(r) \hat{r} \\
 &= -m_s \left(G \frac{M_E}{r_{Es}^2} \right) \hat{r}
 \end{aligned}$$

We can write this as

$$-m_s \vec{a} - m_s \left(G \frac{M_E}{r_{Es}^2} \right) \hat{r} = 0$$

The subscripts may become burdensome, so we will drop them now, but remember that $r = r_{Es}$ is the distance from the satellite to the Earth center of mass to center of mass.

$$-m_s \vec{a} - m_s \left(G \frac{M_E}{r^2} \right) \hat{r} = 0$$

In the next section we will find that conservation of energy is important 1.2. Notice that I used a marker to come up with the section number automatically.

1.2 Conservation of Orbital Mechanical Energy

Now we are going to do something strange. For no apparent reason, lets compute the dot product of both sides of this equation

$$\vec{v} \cdot \left(m_s \vec{a} + m_s \left(G \frac{M_E}{r^2} \right) \hat{r} \right) = \vec{v} \cdot 0$$

then

$$\vec{v} \cdot m_s \vec{a} + \vec{v} \cdot m_s \left(G \frac{M_E}{r^2} \right) \hat{r} = 0$$

or

$$m_s \vec{v} \cdot \vec{a} + m_s \left(G \frac{M_E}{r^2} \right) \vec{v} \cdot \hat{r} = 0$$

Now we need to learn a little bit more about dot products mixed with derivatives. We have a position vector $\vec{r} = r\hat{r}$ The derivative of this position vector is

$$\begin{aligned} \frac{d\vec{r}}{dt} &= \frac{d}{dt}(r\hat{r}) \\ &= r \frac{d\hat{r}}{dt} + \frac{dr}{dt} \hat{r} \end{aligned}$$

so if we take

$$\frac{d\vec{r}}{dt} \cdot \hat{r} = \left(r \frac{d\hat{r}}{dt} + \frac{dr}{dt} \hat{r} \right) \cdot \hat{r}$$

$$= r \frac{d\hat{r}}{dt} \cdot \hat{r} + \frac{dr}{dt} \hat{r} \cdot \hat{r}$$

$$= 0 + \frac{dr}{dt}$$

since $d\hat{r}/dt = 0$.

So

$$\frac{d\vec{r}}{dt} \cdot \hat{r} = \frac{dr}{dt}$$

and we recognize

$$\vec{v} = \frac{d\vec{r}}{dt}$$

so we can write

$$\vec{v} \cdot \hat{r} = \frac{dr}{dt} \tag{1.1}$$

and we have this in our orbit equation. Our orbit equation becomes

$$m_s \vec{v} \cdot \vec{a} + m_s \left(G \frac{M_E}{r_{Es}^2} \right) \frac{d\vec{r}}{dt} \cdot \hat{r} = 0$$

or just

$$m_s \vec{v} \cdot \vec{a} + m_s \left(G \frac{M_E}{r^2} \right) \frac{dr}{dt} = 0$$

We can do something similar for the first term We can recognize

$$\vec{a} = \frac{d\vec{v}}{dt}$$

and that $\vec{v} = v\hat{v}$ where \hat{v} is a unit vector in

the same direction \vec{v} . Then

$$\frac{d\vec{v}}{dt} = \frac{d}{dt}(v\hat{v})$$

$$= v\frac{d\hat{v}}{dt} + \frac{dv}{dt}\hat{v}$$

and

$$\vec{v} \cdot \vec{a} = \vec{v} \cdot \frac{d\vec{v}}{dt}$$

$$= \vec{v} \cdot \left(v\frac{d\hat{v}}{dt} + \frac{dv}{dt}\hat{v} \right)$$

$$= v\hat{v} \cdot v\frac{d\hat{v}}{dt} + v\hat{v} \cdot \frac{dv}{dt}\hat{v}$$

$$= 0 + v\frac{dv}{dt}\hat{v} \cdot \hat{v}$$

$$= v\frac{dv}{dt}$$

so our orbit equation becomes

$$m_s v \frac{dv}{dt} + m_s \left(G \frac{M_E}{r_{Es}^2} \right) \frac{dr}{dt} = 0$$

Now let's play a clever mathematical trick. Let's take the derivative of the kinetic energy with respect to time.

$$\begin{aligned} \frac{d}{dt} \left(\frac{1}{2} m v^2 \right) &= \frac{1}{2} m \frac{d}{dt} (v^2) \\ &= \frac{1}{2} m \left(2v \frac{dv}{dt} \right) \end{aligned}$$

$$= mv \frac{dv}{dt}$$

Notice that this is in our orbit equation! So then

$$m_s v \frac{dv}{dt} + m_s \left(G \frac{M_E}{r^2} \right) \frac{dr}{dt} = 0$$

becomes

$$\frac{d}{dt} \left(\frac{1}{2} m v^2 \right) + m_s \left(G \frac{M_E}{r^2} \right) \frac{dr}{dt} = 0$$

We can play this trick again for the second term

$$\begin{aligned} \frac{d}{dt} \left(G \frac{M_E}{r} \right) &= G M_E \frac{d}{dt} \left(\frac{1}{r} \right) \\ &= G M_E \left(-\frac{1}{r^2} \frac{dr}{dt} \right) \end{aligned}$$

which once again we recognize this as part of our orbit equation so we can

write

$$\frac{d}{dt} \left(\frac{1}{2} m v^2 \right) - m_s \frac{d}{dt} \left(G \frac{M_E}{r} \right) = 0$$

or

$$\frac{d}{dt} \left(\left(\frac{1}{2} m v^2 \right) - m_s \left(G \frac{M_E}{r} \right) \right) = 0$$

which tells us that

$$\left(\frac{1}{2} m v^2 \right) - m_s \left(G \frac{M_E}{r_{Es}} \right) = \text{constant}$$

That is, the mechanical energy is conserved since we recognize this as just

$$K + U_g = \text{constant}$$

And this makes sense. There are no energy loss mechanisms in our orbit. Our masses are particles (no tidal forces inside the objects, etc.) So we expect conservation of energy in forming our orbit.

1.3 Conservation of Orbital Angular Momentum

Now, let's do just what we did before only let's use a cross product with \vec{r} .

$$\vec{r} \times \left(-m_s \vec{a} - m_s \left(G \frac{M_E}{r^2} \right) \hat{r} \right) = \vec{r} \times 0$$

$$-\vec{r} \times m_s \vec{a} - \vec{r} \times m_s \left(G \frac{M_E}{r^2} \right) \hat{r} = 0$$

$$m_s \vec{r} \times \vec{a} + m_s G \frac{M_E}{r^2} \vec{r} \times \hat{r} = 0$$

$$m_s \vec{r} \times \vec{a} + m_s G \frac{M_E}{r^2} r \hat{r} \times \hat{r} = 0$$

The last term has $\hat{r} \times \hat{r}$. The angle between \hat{r} and \hat{r} must be zero (they are in the same direction) so

$$\hat{r} \times \hat{r} = (1)(1) \sin(0) = 0$$

and we are left with

$$m_s \vec{r} \times \vec{a} = 0$$

which really does not seem to help, but it is. Consider that

$$\vec{a} = \frac{d^2 \vec{r}}{dt^2}$$

so

$$\begin{aligned}\vec{r} \times \vec{a} &= \vec{r} \times \frac{d^2 \vec{r}}{dt^2} \\ &= \vec{r} \times \frac{d^2 (r \hat{r})}{dt^2}\end{aligned}$$

Now consider the quantity

$$\frac{d}{dt} \left(\vec{r} \times \frac{d \vec{r}}{dt} \right) = \vec{r} \times \frac{d^2 \vec{r}}{dt^2} + \frac{d \vec{r}}{dt} \times \frac{d \vec{r}}{dt}$$

The second term must be zero because the angle between any vector and itself must be zero and $\sin(0) = 0$, but the first term is just what we have in our equation! so our equation becomes

$$m_s \vec{r} \times \vec{a} = m_s \frac{d}{dt} \left(\vec{r} \times \frac{d \vec{r}}{dt} \right) = 0$$

which we can write as

$$\frac{d}{dt} \left(\vec{r} \times m_s \frac{d \vec{r}}{dt} \right) = 0$$

$$\frac{d}{dt} (\vec{r} \times m_s \vec{v})$$

$$= \frac{d}{dt} (\vec{L}) = 0$$

and, hurrah! we have conservation of angular momentum for our general orbit!

1.4 Conic Section Equation

You may not be as thrilled as I was at this point, but what we have done is typical for physicists. We use the power of mathematics and some ingenuity to predict what

motions will be. You might say, “but I would never think of taking cross and dot products seemingly randomly to find a result.” This may be true now, but as you get used to using the mathematical tools an operation like this may become more obvious. In any case, recall that early physicists spent many years trying out ways to use their mathematical tools. So eventually someone was bound to try our cross and dot product tricks. But we have only shown conservation of energy and angular momentum. We have not reached our goal. So let’s return to our basic motion equation that we started with

$$-m_s \vec{a} - m_s \left(G \frac{M_E}{r^2} \right) \hat{r} = 0$$

and now let’s consider our equation for angular momentum

$$\vec{L} = \vec{r} \times m_s \vec{v}$$

and form the cross product of the first equation with \vec{L}

$$\begin{aligned} \left(-m_s \vec{a} - m_s \left(G \frac{M_E}{r^2} \right) \hat{r} \right) \times \vec{L} &= 0 \times \vec{L} \\ m_s \vec{a} \times \vec{L} + m_s \left(G \frac{M_E}{r^2} \right) \hat{r} \times \vec{L} &= 0 \end{aligned}$$

Again this may not seem like an obvious thing to do! But we find that

$$m_s \vec{a} \times \vec{L} = - \left(G \frac{M_E}{r^2} \right) \hat{r} \times \vec{L}$$

and it is time for another mathematical trick. Consider the quantity

$$\begin{aligned} \frac{d}{dt} (\vec{v} \times \vec{L}) &= \vec{v} \times \frac{d\vec{L}}{dt} + \frac{d\vec{v}}{dt} \times \vec{L} \\ &= \vec{v} \times \frac{d}{dt} (\vec{r} \times m_s \vec{v}) + \vec{a} \times \vec{L} \\ &= \vec{v} \times (0) + \vec{a} \times \vec{L} \\ &= \vec{a} \times \vec{L} \end{aligned}$$

for our situation because we have already shown that angular momentum is conserved.

So we have

$$m_s \frac{d}{dt} (\vec{v} \times \vec{L}) = - \left(G \frac{M_E}{r^2} \right) \hat{r} \times \vec{L}$$

Now let's look at the right hand side. Writing out the angular momentum gives

$$\hat{r} \times \vec{L} = \hat{r} \times (\vec{r} \times m_s \vec{v})$$

and I will use a vector product identity that I will let the math department teach you

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B} (\vec{A} \cdot \vec{C}) - \vec{C} (\vec{A} \cdot \vec{B})$$

so for us

$$\begin{aligned} \vec{r} \times \vec{L} &= m_s \hat{r} \times (\vec{r} \times \vec{v}) \\ &= m_s (\vec{r} (\hat{r} \cdot \vec{v}) - \vec{v} (\hat{r} \cdot \vec{r})) \\ &= m_s (\vec{r} (\hat{r} \cdot \vec{v}) - \vec{v} r) \end{aligned}$$

We already know from equation (1.1) that

$$\vec{v} \cdot \hat{r} = \frac{dr}{dt}$$

then

$$\hat{r} \times \vec{L} = m_s \left(r \hat{r} \left(\frac{dr}{dt} \right) - \vec{v} r \right)$$

then finally

$$\begin{aligned} m_s \frac{d}{dt} (\vec{v} \times \vec{L}) &= - \left(G \frac{M_E m_s}{r^2} \right) \left(r \hat{r} \left(\frac{dr}{dt} \right) - \vec{v} r \right) \\ &= - (G M_E m_s) \left[\left(\frac{dr}{dt} \right) \frac{\hat{r}}{r} - \frac{\vec{v}}{r} \right] \end{aligned}$$

Let's employ one more mathematical trick

$$\frac{d}{dt} \left(\frac{\vec{r}}{r} \right) = - \vec{r} \frac{1}{r^2} \frac{dr}{dt} + \frac{1}{r} \frac{d\vec{r}}{dt}$$

$$\begin{aligned}
&= -\vec{r} \frac{1}{r^2} \frac{dr}{dt} + \frac{1}{r} \vec{v} \\
&= -\left(\hat{r} \frac{1}{r} \frac{dr}{dt} - \frac{1}{r} \vec{v} \right)
\end{aligned}$$

and this is the part of our equation that I wrote in square brackets, so with a substitution our equation becomes

$$m_s \frac{d}{dt} (\vec{v} \times \vec{L}) = (GM_E m_s) \left(\frac{d}{dt} \left(\frac{\vec{r}}{r} \right) \right)$$

or, canceling the dt factors from both sides

$$m_s d(\vec{v} \times \vec{L}) = (GM_E m_s) \left(d \left(\frac{\vec{r}}{r} \right) \right)$$

and we can integrate both sides

$$m_s \int d(\vec{v} \times \vec{L}) = - (GM_E m_s) \int \left(d \left(\frac{\vec{r}}{r} \right) \right)$$

to find

$$m_s \vec{v} \times \vec{L} = (GM_E m_s) \left(\frac{\vec{r}}{r} \right) + \vec{B}$$

where \vec{B} is a vector constant of integration. Once again for no apparent reason let's take the dot product of this equation with \vec{r}

$$\vec{r} \cdot (m_s \vec{v} \times \vec{L}) = - (GM_E m_s) \vec{r} \cdot \left(\frac{\vec{r}}{r} \right) + \vec{r} \cdot \vec{B}$$

and use another vector product identity

$$\vec{A} \cdot \vec{B} \times \vec{C} = \vec{A} \times \vec{B} \cdot \vec{C}$$

We can write this as to write our dot product equation as

$$(m_s \vec{r} \times \vec{v}) \cdot \vec{L} = (GM_E m_s) r + r B \cos \theta_{rB}$$

or

$$\frac{1}{m_s} (\vec{r} \times m_s \vec{v}) \cdot \vec{L} = (GM_E m_s) r + r B \cos \theta_{rB}$$

$$(\vec{r} \times m_s \vec{v}) \cdot \vec{L} = (GM_E m_s) r + r B \cos \theta_{rB}$$

$$\vec{L} \cdot \vec{L} = (GM_E m_s) r + r B \cos \theta_{rB}$$

$$L^2 = (GM_E m_s) r + r B \cos \theta_{rB}$$

and now we can solve for r

$$L^2 = r ((GM_E m_s) + B \cos \theta_{rB})$$

then

$$r = \frac{L^2}{((GM_E m_s) + B \cos \theta_{rB})}$$

or, rearranging slightly,

$$r = \frac{L^2 / (GM_E m_s)}{(1 + (B/GM_E m_s) \cos \theta_{rB})}$$

If we compare this to the parametric equation for a conic section (straight out of your calculus text book),

$$r = \frac{p}{1 + e \cos \nu}$$

we can see that our orbit must be a conic section with a semi-latus rectum,

$$p = L^2 / (GM_E m_s)$$

and an eccentricity,

$$e = B/GM_E m_s$$

and an angle

$$\nu = \theta_{rB}$$

This means our orbit could be any conic section, circle, ellipse, parabola, or hyperbola. For satellites we most often choose ellipses. But the other conic sections are

possible. So Kepler was partially right. An ellipse is a general form for an orbit, but it might even be better to write Kepler's law to say that orbits are conic sections.

If you are a normal PH121 student, your reaction to this problem might be "Agh, maybe I should change my major to horticulture!" But don't worry, This was really a junior level problem, and for us physics majors we have many classes (both physics and math classes) to take before we would be expected to do a problem like this. Still it is fun to see that we *can* do a problem like this with the math we learned in lowly PH121 if we are very persistent! Interested students can read more in the the book *Fundamentals of Astrodynamics* by Bate *et. al.* [1][2][3] [4]

Chapter 2

Numerical Verification of the Orbit Equation

We can use Euler's method to numerically test our mathematical results. An example code is given in Appendix B

Chapter 3

Long Quotations

Let's start with a long meaningless quotation so we can see how quotations are done.

Four score and seven years ago our fathers brought forth on this continent, a new nation, conceived in Liberty, and dedicated to the proposition that all men are created equal.

Now we are engaged in a great civil war, testing whether that nation, or any nation so conceived and so dedicated, can long endure. We are met on a great battle-field of that war. We have come to dedicate a portion of that field, as a final resting place for those who here gave their lives that that nation might live. It is altogether fitting and proper that we should do this.

But, in a larger sense, we can not dedicate – we can not consecrate – we can not hallow – this ground. The brave men, living and dead, who struggled here, have consecrated it, far above our poor power to add or detract. The world will little note, nor long remember what we say here, but it can never forget what they did here. It is for us the living, rather, to be dedicated here to the unfinished work which they who fought here

have thus far so nobly advanced. It is rather for us to be here dedicated to the great task remaining before us – that from these honored dead we take increased devotion to that cause for which they gave the last full measure of devotion – that we here highly resolve that these dead shall not have died in vain – that this nation, under God, shall have a new birth of freedom – and that government of the people, by the people, for the people, shall not perish from the earth.

Now some text outside the quotation.

3.1 Chemical Equations in L^AT_EX

If you need chemistry symbols you can use `\usepackage{mhchem}` which must be in the preamble of your main document. They are made in the following way `\ce{ H2O }` becomes H₂O. There is very little O₂ in space.

3.2 Some section names are way to long to appear in the table of contents so you need to include a short title for the TOC

This is an example of a section name that is too long. You should shorten it if you can, but if you can't this long name will mess up the Table of Contents. So there is an option to include a short title. Put the short section name version in square brackets before the actual (long) section name (in curly brackets). Here is a random numbered list.

1. one item that is long so we can see the hanging indent happen and because a hanging indent looks better, don't you think so?
2. a second item, 2π

3.3 Double figures

Sometimes it is useful to have two figures side by side. One way to do this is with a minipage environment. Here is an example of doing just that. Notice that I had to adjust the caption sizes to make the figures line up nicely. I used a `\vspace` command to adjust the vertical spacing of the second figure. There are probably more elegant ways of doing this.

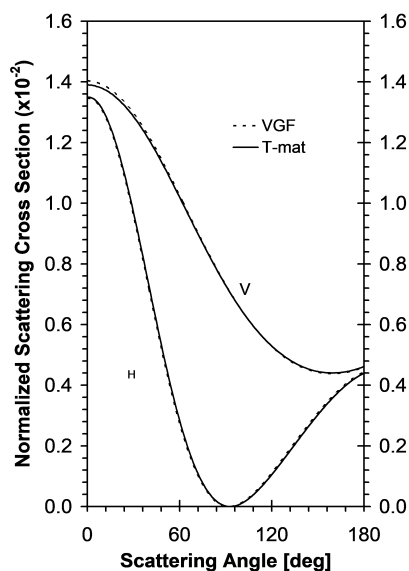


Figure 3.1 A longer caption
A

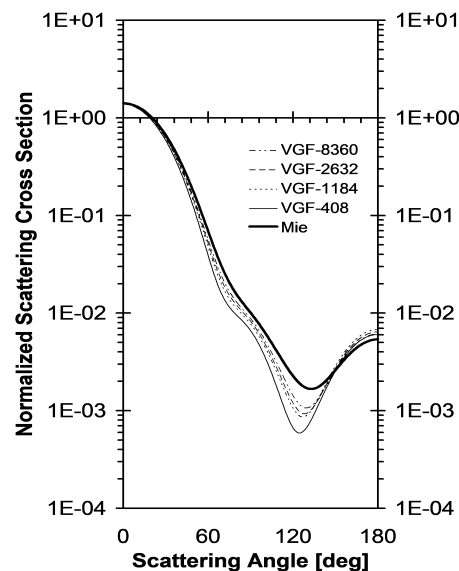


Figure 3.2 Caption b goes
here

You might want to have different figures all as part of a larger figure. I recommend making the graphics as all one piece. For example see figure 3.1 and 3.2.

3.4 defining new math operators

This can be done with the following commands

```
\DeclareMathOperator {\myOp}{myOp}
\myOp(x)
```

The first line needs to be in the preamble of your document. The second is put into math where you want the new operator to appear. Then when you use the new operator it looks like this

$$\mathrm{myOp}(x)$$

Let's try this with `erfc` for the error function. Then we want to add

```
\DeclareMathOperator {\erfc}{erfc}
```

to the preamble and

```
\erfc(x)
```

to the text where we want it. It should look like this

$$\mathrm{erfc}(x)$$

or in the text `erfc(x)`. You might also want to put normal text in an equation. Like

$$\frac{x^2 + distance^2}{r^2}$$

Note that the word “distance” doesn't look right. Using the

```
\textrm{normal text}
```

command fixes this.

$$\frac{x^2 + \mathrm{distance}^2}{r^2}$$

3.5 Tables

There is a lot to \LaTeX tables. I have more to write on this. But centering can be a difficulty. Here are examples of doing that.

Example 1 Use the array package and define a new column type with horizontal or vertical centering (or both).

```
\newcolumntype{M}[1]{>{\centering\arraybackslash}m{#1}}
```

line above. Then in the column definitions in your table replace the “p” with an “M.”

Samples	Data Item 1		Data Item 2		Data Item 3	
Lifetime (τ)	1	2	1	2	1	2
Average Lifetime (ps)	116.5	464.2	114.7	404.7	115.3	414.7
Intensity (%)	69	31	64.5	35.5	66.2	33.8

Table 3.1 This is the table caption

Example 2: I use this one a lot. Just put $\backslash\hfil$ in each cell you want centered.

Samples	Data Item 1		Data Item 2		Data Item 3	
Lifetime (τ)	1	2	1	2	1	2
Average Life- time (ps)	116.5	464.2	114.7	404.7	115.3	414.7
Intensity (%)	69	31	64.5	35.5	66.2	33.8

Table 3.2 This is the table caption

Example 3: The last example was a trick. Maybe a “better” way to go is to put $\backslash\centering$ in the cells you want centered.

Samples	Data Item 1		Data Item 2		Data Item 3	
Lifetime (τ)	1	2	1	2	1	2
Average Life-time (ps)	116.5	464.2	114.7	404.7	115.3	414.7
Intensity (%)	69	31	64.5	35.5	66.2	33.8

Table 3.3 This is the table caption

The internet tells me that this is better, but when you look at the source code you will see that I haven't won yet. The last column didn't like the `\centering`.

Bibliography

- [1] R. R. Bate, D. D. Mueller, and J. E. White, *Fundamentals of Astrodynamics* (Dover, New York, 1971).
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Appendix A

Things that belong in an appendix

The purpose of an appendix is to provide supplementary information which would distract if included in the main body of the thesis. Items appearing as an appendix might include lengthy derivations. If students feel compelled to include a brief tutorial on relevant background information (not new research), it should appear as an appendix. An appendix might consist of portions of unique computer code that was developed as part of the project.

Appendix B

Including Your Code

You might want to include some code in your thesis. This is done with a `lstlisting` environment. Using `lstlisting` provides syntax highlighting.

```
x=10
y=x**2
print( 'Hello world' , y)
```

A whole code might look like this

```
#####
# Program to do a curve fit in python with a user defined
# fit equation and % with data supplied by the user.
# The user types the data into numpy arrays by hand,
# and supplies a function with the fit equation.
# In this example, the function is called RC_Charging.
#
# Author:   Todd Lines
# Date:    2023-02-20
#####
import numpy as np
import matplotlib.pyplot as plt
```

```
from scipy.optimize import curve_fit

# Define the Gaussian function
print("__")
print("Find a curve fit to a user defined function")

#Here is where you define the function to use in the fit
def RC_Charging(x, A, B):
    x=np.longdouble(x)
    y = A*(1-np.exp(-B*x))
    return y

#here is where you give the data to fit. Put it into numpy arrays
xdata = np.array([10, 20, 30, 40, 50, 60, 70, 80,
170, 180])
ydata = np.array([0.5, 0.76, 0.97, 1.15, 1.3, 1.42, 1.54, 1.64,
1.73, 1.82, 1.9, 1.97,2.05, 2.12, 2.18, 2.24,
2.28, 2.33])

#Now plot the data so we can see the data points
plt.plot(xdata, ydata, 'o')

#Now perform the curve fit. We can't just use a linear fit.
# The data is very much # not linear. So we will use a more
# robust curve fit routine from scipy. The sciepy optimize
# curve_fit() routine needs the equation to use for the
# fit as a function (here RC_Charging()) and it needs the
# fit parameters and for the error on
# the fit parameters we need the covariance matrix to be output
```

```
parameters, covariance = curve_fit(RC_Charging, xdata, ydata)

#Pull out the fit parameters
fit_A = parameters[0]
fit_B = parameters[1]

#Pull out the uncertainty from the diagonal elements of the
# covariance matrix. Remember that the diagonal elements
# are the error squared.
SE = np.sqrt(np.diag(covariance))
SE_A = SE[0]
SE_B = SE[1]

#Use the fit parameters to make a set of estimated y values
# from the fit equation. We can pass in the whole xdata array
# and get out all the y value estimates at once using our
# function with our fit equation. I called the new y-values
# fit_y.
fit_y = RC_Charging(xdata, fit_A, fit_B)

#Plot the data (as dots) and the fit (as a line) to see if the equation
# makes sense as a good fit.
plt.xlabel('Time_in_seconds')
plt.ylabel('Voltage(V)')
plt.plot(xdata, ydata, 'ro', label='data')
plt.plot(xdata, fit_y, 'b-', label='fit')
plt.legend()

#and print out our fit parameters and their uncertainties
print("__")
```

```

print(F'The value of A is {fit_A:.5f} with standard error of {SE_A:.5f}.
      ')
print(F'The value of B is {fit_B:.5f} with standard error of {SE_B:.5f}.
      ')
print(" ")

```

```

#sometimes the curve fit routine throws a math warning, let the user
    know
# that the program ended and not to be upset about the warning
print("successful end of program, warning about overflow may follow")
print(" ")

```

It can do other languages, like the C language.

```

#include "ran0.h"
float ran0(int* idum)
{
    static float y,maxran,v[98];
    float dum;
    static int iff=0;
    int j;
    unsigned i,k;

    if((*idum < 0) || (iff == 0))
    {
        iff=1;
        i=2;
        maxran = RANDMAX+1.0;
        *idum=1;
        for(j=1;j<97;j++)
        {
            dum=rand();

```

```

    }
    for (j=1;j <=97;j++)
    {
        v[j]=rand();
    }
    y=rand();
}
j=1+97.0*y/maxran;
if ((j>97) || (j<1))
{
    cout << "This_cannot_happen." << endl;
    exit(0);
}
y = v[j];
v[j] = rand();
return y/maxran;
};

```

But if you don't need syntax highlighting (like if you will print in only black and white) you can also use a verbatim environment. In both cases, \LaTeX doesn't try to interpret your computer program code as \LaTeX commands. I want to make sure the code fits on the page, so for the verbatim environment example I am going to reduce the font size with a small environment as well.

```

#####
# Euler code to calculate a satellite orbit                                     #
#####
# Todd Lines
# 2022 04 19
#####
# This code will calculate the path of an orbit given a

```

```

# specific velocity of the object and it's direction.

# It would probably be better to have the whole calculation
# go in reverse. But I didn't do that on purpose since we are
# verifying that an ellipse comes from a distance squared law
# with this code.

#####

# Load Libraries

import numpy as np          # Numerical calculation library
import matplotlib.pyplot as plt  # Data plotting library

#####

# Initial conditions and physial setup constants

R=6371E3      # Radius of Earth in m
M=5.9E24      # Mass of planet in Kg
m=0.020       # mass of our satellite in kilograms
G=5.11E-11    #  $N \cdot m^2 / kg^2$  Gravitational Constant
x0=2*R        # Initial x position in m (The Earth is at x = 0)
y0=0.5*R      # Initial y position in m (The Earth is at y = 0)
v0=6000.0     # Initial satellite velocity in m/s
thetadeg=100  # Satellite launch angle in degrees

#####

## Set up the time steps and number of calculations

deltat=1.0     # Time steps of 0.01 seconds
ti=0           # starting at t=0
tf=300000      # final time in seconds
N=int((tf-ti)/deltat)  # calculate how many time steps are in tf-ti seconds

```

```
#####

# Preliminary calculations

pi=np.arccos(-1.0)      # calculate pi to machine percision
theta=thetadeg*pi/180   # calcualte theta in radians
vx1=v0*np.cos(theta)    # calculte the x component of the initial velocity
vy1=v0*np.sin(theta)    # calculte the y component of the initial velocity

#####

# define and zero arrays

t=np.zeros((N))
x=np.zeros((N))
y=np.zeros((N))
vx=np.zeros((N))
vy=np.zeros((N))

#####

## make an array of times to use

t=np.linspace(0,tf,num=N);

#####

# Draw The Earth

r=R                      # distance from center in m
ThetaE0=0.00            # initial angle in degrees
delta_ThetaE=5          # change in angle in degrees

# calculate the number of points to use in our Earth drawing
Ne= int(360/delta_ThetaE)+1  # number of points
ye=np.zeros((Ne))
xe=np.zeros((Ne))
```

```

# Draw Circle to represent the Earth
ye[0]=0          # initial y positoin
xe[0]=r
thetaE=ThetaE0
for i in range (0,Ne):
    thetaE=thetaE+delta_ThetaE
    xe[i]=r*np.cos(thetaE*pi/180)
    ye[i]=r*np.sin(thetaE*pi/180)
plt.plot(xe, ye)

#####

# now perform an Euler's Method Calculation
# now recalling that vx(i) already has a cos(theta) in it,
# we can use this to calculate the x part of the resistive
# force and likewise use vy(i) in calculating the y part of
# the resistive force. No explicit calculation of theta is
# necessary this way, and we save lots of computation time.
x=np.zeros((N))
y=np.zeros((N))
vx=np.zeros((N))
vy=np.zeros((N))

# Put the starting point in the arrays
x[0]=x0          # initial x position
y[0]=y0          # initial y positoin
vx[0]=vx1         # initial x velocity
vy[0]=vy1         # initial y velocity, what we give it

```

```
# Now calculate all the other points of the satellite path
print('working')
for i in range (0,N-1):
    r=np.sqrt(x[i]**2+y[i]**2)
    if x[i] != 0:
        theta=np.arctan(y[i]/x[i])
    else:
        theta=pi/2

    if y[i]>0 and x[i]<0:
        theta=pi+theta
    if y[i]<0 and x[i]<=0:
        theta=theta+pi
    if y[i]<0 and x[i]>0:
        theta=2*pi+theta
    if r<R:
        print("hit surface")
        break    #hit surface

# Calculate the velocity and acceleration terms
fx=vx[i]
gx=-np.cos(theta) * G*M/r**2
fy=vy[i]
gy=-np.sin(theta) * G*M/r**2

# Take an Euler step
x[i+1]=x[i]+deltat*fx
y[i+1]=y[i]+deltat*fy
```



```
vx[i+1]=vx[i]+deltat*gx
vy[i+1]=vy[i]+deltat*gy
print('done')

# Now plot our satellite path
plt.plot(x[:i],y[:i])
plt.show()

# And that is the end of the program
```