## ECE 411 Homework 6 Test Plan: Outline and Test Cases Dr. Mark Faust

November 24<sup>th</sup>, 2014 T03 – Tic Tac Toe Robert "Tyler" McNichols Wesley Murar Edgard Musafiri Sarmad "Sam" Butti

**Revision: 2** 

Test Writer:							
Test Case Name	Voltage Regulator Function Test				Type:	White Box	
Description:	Verify conversion of 9V to 5V, where					✓ Black Box	
	output to the system should be 5V.						
Tester Information:							
Name of Tester:					Date:		
Hardware Version:	1.0				Time:		
Setup:	Connect function generator to voltage regulator independent of rest						
	of the system, monitor output voltage via Multimeter.						
Test:	Vin	Expected Result	Pass	Fail	N/A	Comments	
1	9V	5V					
2	7V	5V					
3	5V	$5V - V_{drop}$					
4	3V	3V - V <sub>drop</sub>					
Overall Test Result:							

Test Writer:							
Test Case Name	Integration test: Check Win Function.				Type:	White Box	
Description:	Simulate all pos	sible winning com	bination	ıs, as		✓ Black Box	
	well as a no-wir						
	output LED response and assure matrix is reset.						
Tester Information:							
Name of Tester:					Date:		
Hardware Version:	1.0						
					:		
Setup:	Make sure the system does not have any lit LEDS within the 3 x 3 LED						
	matrix display.						
Test:	Action	Expected Result	Pass	Fail	N/A	Comments	
1	Column 1	Win function					
2	Column 2	Win function					
3	Column 3	Win function					
4	Row 1	Win function					
5	Row 2	Win function					
6	Row 3	Win function					
7	Diagonal	Win function					
	Right						
8	Diagonal Left	Win function					
9	Cat's Game	Reset function					
Overall Test Result							

Test Writer: Edgard Musafiri & Sarmad Butti							
Test Case Name	Push Button			Тур	e:		White Box
Description:	Testing the functionality of the push button					✓	Black Box
	and making sure it is doing the assigned						
	task.						
Tester Information:							
Name of Tester:					e:		
Hardware Ver:					ie:		
Setup:	Connecting a battery to the device and start testing						
Test:	Action	Expected Result	Pas	ss Fai			Comments
Turn on device	Not pushing the	Player select LED					
	button	is on one color					
Using push button	Pushing the	Player select LED					
	button	is on a different					
		color indicating a					
		different players					
		turn					
Overall Test Result							

Test Writer: Edgard Musafiri and Sarmad Butti								
Test Case Name						White Box		
Description:	Ensuring all LEDs in the LED matrix are				✓	Black Box		
•	functioning. Observing how the LED							
	matrix responds.							
Tester Information:	1							
Name of Tester:				Date:				
Hardware Ver:					:			
Setup:	Connecting the device to a battery and begin				n testing the LED			
•	response.	, , , , , , , , , , , , , , , , , , ,	U		,			
Test:	Action	Expected Result	Pas	s F	ail	Comments		
LED 1	Put the battery	LED 1 turn ON						
	and turn on the							
	device							
LED 2	Turn the pot to	LED 2 turn ON						
	the right once							
LED 3	Turn the pot to	LED 3 turn ON						
	the right once							
LED 4	Turn the pot to	LED 4 turn ON						
	the right once							
LED 5	Turn the pot to	LED 5 turn ON						
	the right once							
LED 6	Turn the pot to	LED 6 turn ON						
	the right once							
LED 7	Turn the pot to	LED 7 turn ON						
	the right once							
LED 8	Turn the pot to	LED 8 turn ON						
	the right once							
LED 9	Turn the pot to	LED 9 turn ON						
	the right once							
Overall Test Result								