RECTILINEAR MOTION

Average Velocity (in an interval):

$$v_{av} = \overline{v} = \langle v \rangle = \frac{\text{Total displacement}}{\text{Total time taken}} = \frac{\overrightarrow{r_f} - \overrightarrow{r_i}}{\Delta t}$$

Average Speed (in an interval)

Instantaneous Velocity (at an instant):

$$\vec{v}_{inst} = \lim_{\Delta t \to 0} \left(\frac{\Delta \vec{r}}{\Delta t} \right)$$

Average acceleration (in an interval):

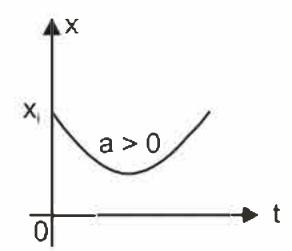
$$\vec{a}_{av} = \frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{v}_f - \vec{v}_i}{\Delta t}$$

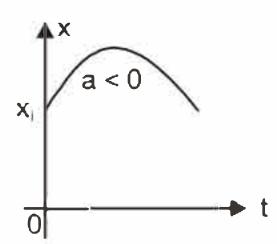
Instantaneous Acceleration (at an instant):

$$\vec{a} = \frac{d\vec{v}}{dt} = \lim_{\Delta t \to 0} \left(\frac{\vec{\Delta v}}{\Delta t} \right)$$

Graphs in Uniformly Accelerated Motion along a straight line $(a \neq 0)$

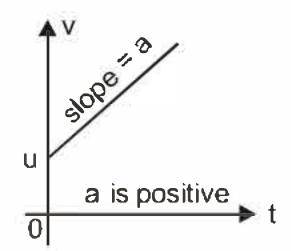
• x is a quadratic polynomial in terms of t. Hence x – t graph is a parabola.

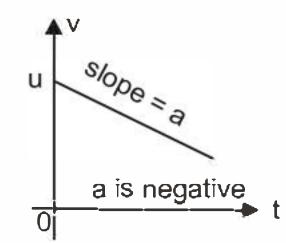




x-t graph

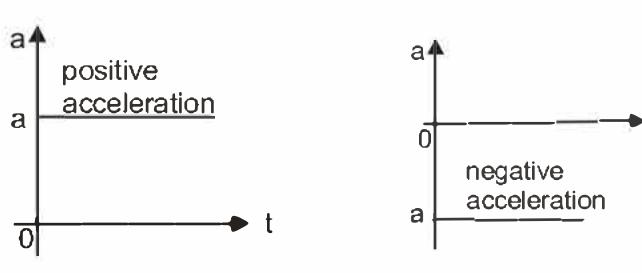
• v is a linear polynomial in terms of t. Hence v-t graph is a straight line of slope a.





v-t graph

• a-t graph is a horizontal line because a is constant.



a-t graph

Maxima & Minima

$$\frac{dy}{dx} = 0 & \frac{d}{dx} \left(\frac{dy}{dx} \right) < 0 \text{ at maximum}$$

and
$$\frac{dy}{dx} = 0 & \frac{d}{dx} \left(\frac{dy}{dx} \right) > 0$$
 at minima.

Equations of Motion (for constant acceleration)

(a) v = u + at

(b)
$$s = ut + \frac{1}{2} at^2$$
 $s = vt - \frac{1}{2} at^2$ $x_f = x_i + ut + \frac{1}{2} at^2$

(c) $v^2 = u^2 + 2as$

(d)
$$s = \frac{(u+v)}{2}t$$
 (e) $s_n = u + \frac{a}{2}(2n-1)$

For freely falling bodies: (u = 0) (taking upward direction as positive)

(a) v = -gt

(b)
$$s = -\frac{1}{2} gt^2$$
 $s = vt + \frac{1}{2} gt^2$ $h_f = h_i - \frac{1}{2} gt^2$

(c) $v^2 = -2gs$

(d)
$$s_n = -\frac{g}{2} (2n - 1)$$