

# MyCPU SID Address Range

	Address (HEX)		Name	Databits								Read/Write
	SID 1	SID 2		D7 (MSB)	D6	D5	D4	D3	D2	D1	D0 (LSB)	
Voice 1	2A00h	2B00h	Freq Low	F7	F6	F5	F4	F3	F2	F1	F0	Write only
	2A01h	2B01h	Freq High	F15	F14	F13	F12	F11	F10	F9	F8	Write only
	2A02h	2B02h	PW Low	PW7	PW6	PW5	PW4	PW3	PW2	PW1	PW0	Write only
	2A03h	2B03h	PW High	--	--	--	--	PW11	PW10	PW9	PW8	Write only
	2A04h	2B04h	Control	Noise	Rect.	Saw.	Tri.	Test	Ring Mod	Sync	Gate	Write only
	2A05h	2B05h	A/D	ATK3	ATK2	ATK1	ATK0	DCY3	DCY2	DCY1	DCY0	Write only
	2A06h	2B06h	S/R	STN3	STN2	STN1	STN0	RIS3	RIS2	RIS1	RIS0	Write only
Voice 2	2A07h	2B07h	Freq Low	F7	F6	F5	F4	F3	F2	F1	F0	Write only
	2A08h	2B08h	Freq High	F15	F14	F13	F12	F11	F10	F9	F8	Write only
	2A09h	2B09h	PW Low	PW7	PW6	PW5	PW4	PW3	PW2	PW1	PW0	Write only
	2A0Ah	2B0Ah	PW High	--	--	--	--	PW11	PW10	PW9	PW8	Write only
	2A0Bh	2B0Bh	Control	Noise	Rect.	Saw.	Tri.	Test	Ring Mod	Sync	Gate	Write only
	2A0Ch	2B0Ch	A/D	ATK3	ATK2	ATK1	ATK0	DCY3	DCY2	DCY1	DCY0	Write only
	2A0Dh	2B0Dh	S/R	STN3	STN2	STN1	STN0	RIS3	RIS2	RIS1	RIS0	Write only
Voice 3	2A0Eh	2B0Eh	Freq Low	F7	F6	F5	F4	F3	F2	F1	F0	Write only
	2A0Fh	2B0Fh	Freq High	F15	F14	F13	F12	F11	F10	F9	F8	Write only
	2A10h	2B10h	PW Low	PW7	PW6	PW5	PW4	PW3	PW2	PW1	PW0	Write only
	2A11h	2B11h	PW High	--	--	--	--	PW11	PW10	PW9	PW8	Write only
	2A12h	2B12h	Control	Noise	Rect.	Saw.	Tri.	Test	Ring Mod	Sync	Gate	Write only
	2A13h	2B13h	A/D	ATK3	ATK2	ATK1	ATK0	DCY3	DCY2	DCY1	DCY0	Write only
	2A14h	2B14h	S/R	STN3	STN2	STN1	STN0	RIS3	RIS2	RIS1	RIS0	Write only
Filter	2A15h	2B15h	FC Low	--	--	--	--	--	FC2	FC1	FC0	Write only
	2A16h	2B16h	FC High	FC10	FC9	FC8	FC7	FC6	FC5	FC4	FC3	Write only
	2A17h	2B17h	Res/Filt	RES3	RES2	RES1	RES0	FILEX	FIL3	FIL2	FIL1	Write only
	2A18h	2B18h	Mode/Vol	3 OFF	HP	BP	LP	VOL3	VOL2	VOL1	VOL0	Write only
Misc	2A19h	2B19h	PotX	PX7	PX6	PX5	PX4	PX3	PX2	PX1	PX0	Read only
	2A1Ah	2B1Ah	PotY	PY7	PY6	PY5	PY4	PY3	PY2	PY1	PY0	Read only
	2A1Bh	2B1Bh	OSC3(Rand)	RAN7	RAN6	RAN5	RAN4	RAN3	RAN2	RAN1	RAN0	Read only
	2A1Ch	2B1Ch	ENV3	E7	E6	E5	E4	E3	E2	E1	E0	Read only