

# Hygge

A design system built for upGrad to solve the problem of cross functional UI dependencies and overall hauling the entire design language

## Why tf did we build Hygge?

Hygge was built on the remains of unshipped projects by upGrad's product team. Design to ship ratio was horribly low and the quality of production was baaaaad

### Figma = Code

We made sure our designs in Figma were always matching the code base we had set for different deployment targets

### Accessibility ALWAYS

Accessibility and consistency was sacrosanct for Hygge as the audience we were building for was very diverse

### Hygge is not a style guide

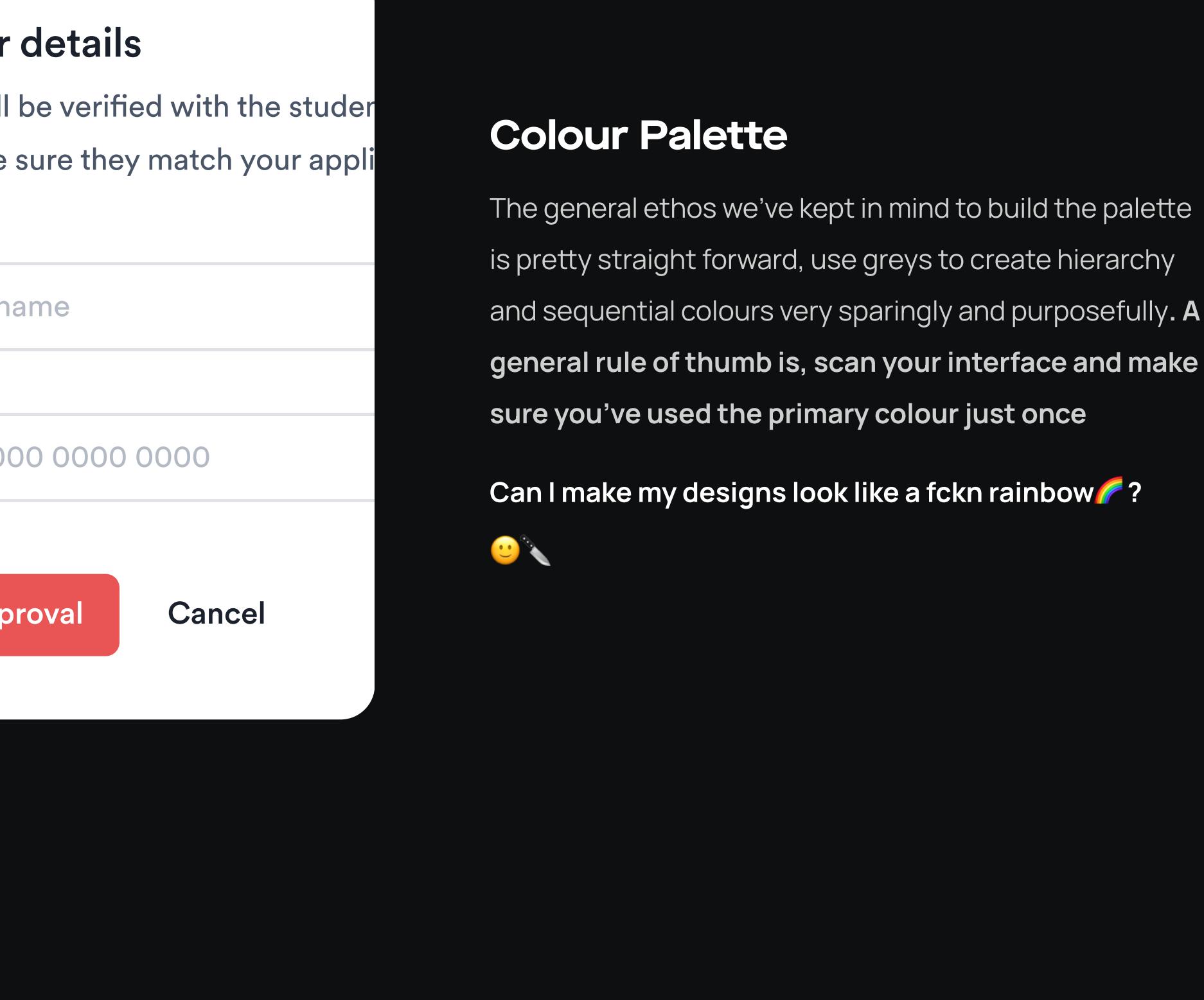
The end result is not the Figma designs but the working app/website. We made sure the output always matched our vision

## Layouting

Layout are imperative part to create visual harmony. Uniform spacing and layouting creates consistent rhythms

### Grids

### Spacing



## Provide your details

These details will be verified with the student counsellor, make sure they match your application.

First Name

Card Number  0000 0000 0000 0000

**Submit for approval**

Cancel

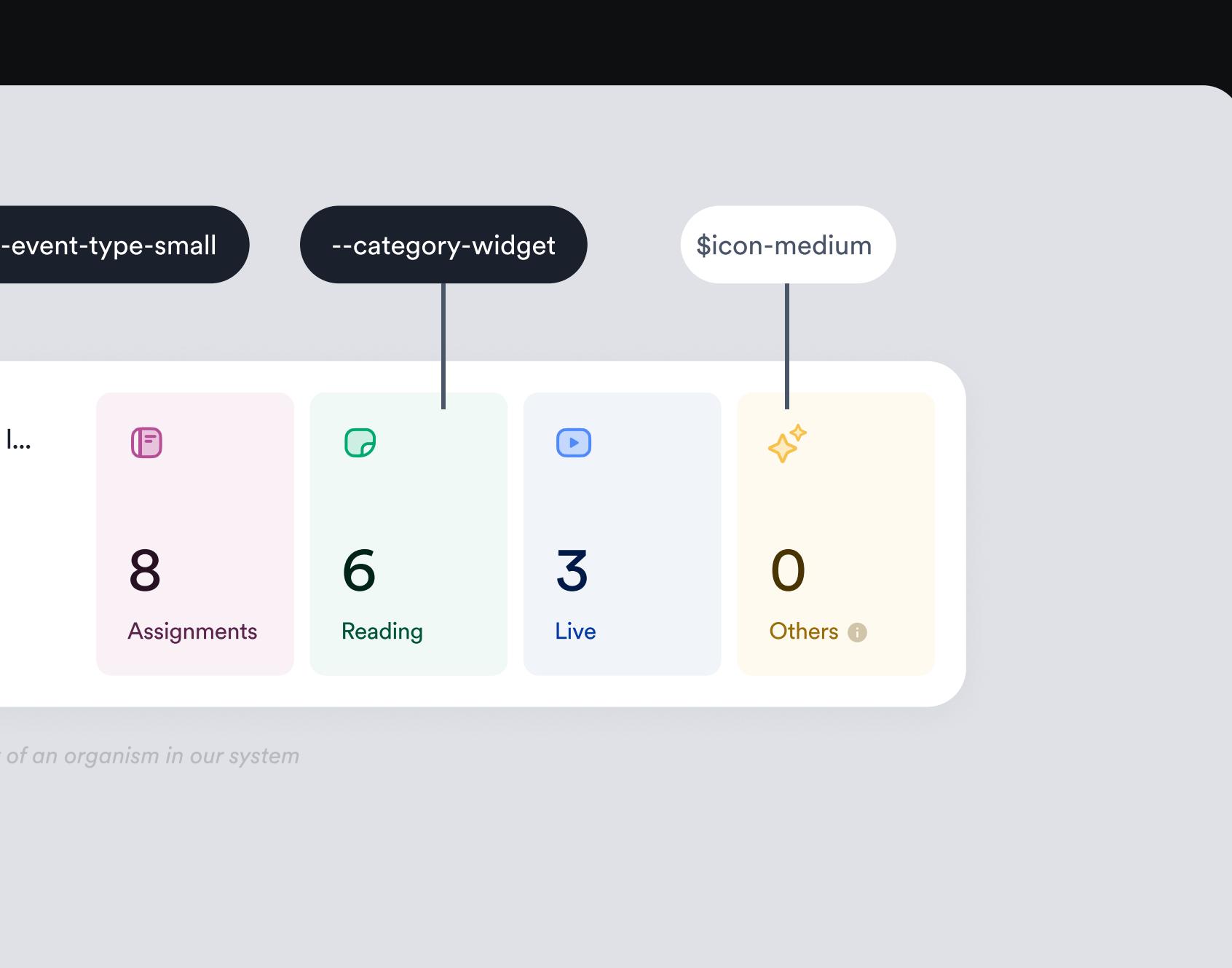
## Colour Palette

The general ethos we've kept in mind to build the palette is pretty straight forward, use greys to create hierarchy and sequential colours very sparingly and purposefully. A general rule of thumb is, scan your interface and make sure you've used the primary colour just once

Can I make my designs look like a fckn rainbow? 🌈

## Elevation

Elevation is the distance from one surface to another along the z-axis. The bigger the z value, the bigger the elevation would be. Like in the physical world, objects can be stacked or affixed to one another, but cannot pass through each other. Objects also cast shadows and reflect light.



## Typography

### Font

Font is Circular Std. It is the typeface which we used predominantly. Certain serifs and monospaced fonts are also used sparingly

NAME	WEIGHTS	DESKTOP SCALE	MOBILE SCALE
Display	M B	96px	48px
Heading Big	M	60px	40px
Heading Small	M	48px	32px
Subheading Big	M B	32px	24px
Subheading Small	M B	24px	20px
Body Big	M B	18px (base)	16px (base)
Body Small	M B	16px	14px
Caption & Helper	B M B	14px	12px

## Components

### Card

### Table

### Form

### Image

### Text

### Icon

### Image

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